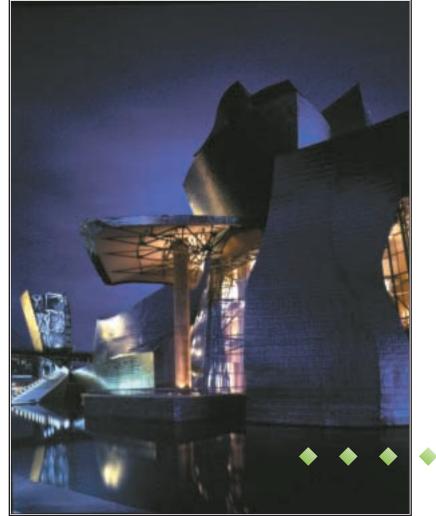
CALCULUS CONCEPTS AND CONTEXTS JAMES STEWART





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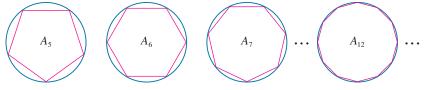
A Preview of Calculus

Calculus is fundamentally different from the mathematics that you have studied previously. Calculus is less static and more dynamic. It is concerned with change and motion; it deals with quantities that approach other quantities. For that reason it may be useful to have an overview of the subject before beginning its intensive study. Here we give a glimpse of some of the main ideas of calculus by showing how the concept of a limit arises when we attempt to solve a variety of problems.

The Area Problem

The origins of calculus go back at least 2500 years to the ancient Greeks, who found areas using the "method of exhaustion." They knew how to find the area *A* of any polygon by dividing it into triangles as in Figure 1 and adding the areas of these triangles.

It is a much more difficult problem to find the area of a curved figure. The Greek method of exhaustion was to inscribe polygons in the figure and circumscribe polygons about the figure and then let the number of sides of the polygons increase. Figure 2 illustrates this process for the special case of a circle with inscribed regular polygons.

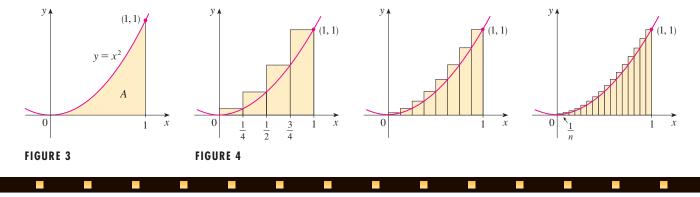


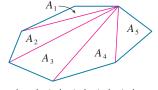
Let A_n be the area of the inscribed polygon with *n* sides. As *n* increases, it appears that A_n becomes closer and closer to the area of the circle. We say that the area of the circle is the *limit* of the areas of the inscribed polygons, and we write

$$A = \lim A_n$$

The Greeks themselves did not use limits explicitly. However, by indirect reasoning, Eudoxus (fifth century B.C.) used exhaustion to prove the familiar formula for the area of a circle: $A = \pi r^2$.

We will use a similar idea in Chapter 5 to find areas of regions of the type shown in Figure 3. We will approximate the desired area *A* by areas of rectangles (as in Figure 4), let the width of the rectangles decrease, and then calculate *A* as the limit of these sums of areas of rectangles.





 $A = A_1 + A_2 + A_3 + A_4 + A_5$

FIGURE 1



FIGURE 2

The Preview Module is a numerical and pictorial investigation of the approximation of the area of a circle by inscribed and circumscribed polygons.

4 A PREVIEW OF CALCULUS

Is it possible to fill a circle with rectangles? Try it for yourself.



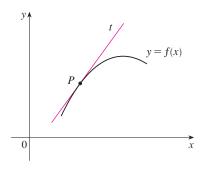
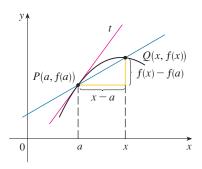


FIGURE 5

The tangent line at P





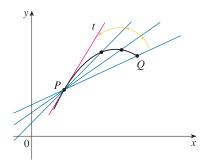


FIGURE 7 Secant lines approaching the tangent line

The area problem is the central problem in the branch of calculus called *integral calculus*. The techniques that we will develop in Chapter 5 for finding areas will also enable us to compute the volume of a solid, the length of a curve, the force of water against a dam, the mass and center of gravity of a rod, and the work done in pumping water out of a tank.

The Tangent Problem

1

2

Consider the problem of trying to find an equation of the tangent line *t* to a curve with equation y = f(x) at a given point *P*. (We will give a precise definition of a tangent line in Chapter 2. For now you can think of it as a line that touches the curve at *P* as in Figure 5.) Since we know that the point *P* lies on the tangent line, we can find the equation of *t* if we know its slope *m*. The problem is that we need two points to compute the slope and we know only one point, *P*, on *t*. To get around the problem we first find an approximation to *m* by taking a nearby point *Q* on the curve and computing the slope m_{PQ} of the secant line *PQ*. From Figure 6 we see that

$$m_{PQ} = \frac{f(x) - f(a)}{x - a}$$

Now imagine that Q moves along the curve toward P as in Figure 7. You can see that the secant line rotates and approaches the tangent line as its limiting position. This means that the slope m_{PQ} of the secant line becomes closer and closer to the slope m of the tangent line. We write

$$m = \lim_{Q \to P} m_{PQ}$$

and we say that *m* is the limit of m_{PQ} as *Q* approaches *P* along the curve. Since *x* approaches *a* as *Q* approaches *P*, we could also use Equation 1 to write

$$m = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$

Specific examples of this procedure will be given in Chapter 2.

The tangent problem has given rise to the branch of calculus called *differential calculus*, which was not invented until more than 2000 years after integral calculus. The main ideas behind differential calculus are due to the French mathematician Pierre Fermat (1601–1665) and were developed by the English mathematicians John Wallis (1616–1703), Isaac Barrow (1630–1677), and Isaac Newton (1642–1727) and the German mathematician Gottfried Leibniz (1646–1716).

The two branches of calculus and their chief problems, the area problem and the tangent problem, appear to be very different, but it turns out that there is a very close connection between them. The tangent problem and the area problem are inverse problems in a sense that will be described in Chapter 5.

Velocity

When we look at the speedometer of a car and read that the car is traveling at 48 mi/h, what does that information indicate to us? We know that if the velocity remains constant, then after an hour we will have traveled 48 mi. But if the velocity of the car varies, what does it mean to say that the velocity at a given instant is 48 mi/h?

In order to analyze this question, let's examine the motion of a car that travels along a straight road and assume that we can measure the distance traveled by the car (in feet) at l-second intervals as in the following chart:

| t = Time elapsed (s) | 0 | 1 | 2 | 3 | 4 | 5 |
|----------------------|---|---|----|----|----|----|
| d = Distance (ft) | 0 | 2 | 10 | 25 | 43 | 78 |

As a first step toward finding the velocity after 2 seconds have elapsed, we find the average velocity during the time interval $2 \le t \le 4$:

average velocity =
$$\frac{\text{distance traveled}}{\text{time elapsed}}$$

= $\frac{43 - 10}{4 - 2}$
= 16.5 ft/s

Similarly, the average velocity in the time interval $2 \le t \le 3$ is

average velocity =
$$\frac{25 - 10}{3 - 2} = 15$$
 ft/s

We have the feeling that the velocity at the instant t = 2 can't be much different from the average velocity during a short time interval starting at t = 2. So let's imagine that the distance traveled has been measured at 0.1-second time intervals as in the following chart:

| t | 2.0 | 2.1 | 2.2 | 2.3 | 2.4 | 2.5 |
|---|-------|-------|-------|-------|-------|-------|
| d | 10.00 | 11.02 | 12.16 | 13.45 | 14.96 | 16.80 |

Then we can compute, for instance, the average velocity over the time interval [2, 2.5]:

average velocity =
$$\frac{16.80 - 10.00}{2.5 - 2} = 13.6$$
 ft/s

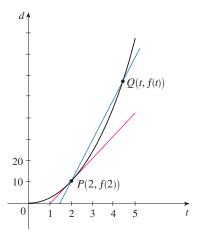
The results of such calculations are shown in the following chart:

| Time interval | [2, 3] | [2, 2.5] | [2, 2.4] | [2, 2.3] | [2, 2.2] | [2, 2.1] |
|-------------------------|--------|----------|----------|----------|----------|----------|
| Average velocity (ft/s) | 15.0 | 13.6 | 12.4 | 11.5 | 10.8 | 10.2 |

The average velocities over successively smaller intervals appear to be getting closer to a number near 10, and so we expect that the velocity at exactly t = 2 is about 10 ft/s. In Chapter 2 we will define the instantaneous velocity of a moving object as the limiting value of the average velocities over smaller and smaller time intervals.

In Figure 8 we show a graphical representation of the motion of the car by plotting the distance traveled as a function of time. If we write d = f(t), then f(t) is the number of feet traveled after t seconds. The average velocity in the time interval [2, t] is

average velocity =
$$\frac{\text{distance traveled}}{\text{time elapsed}} = \frac{f(t) - f(2)}{t - 2}$$





which is the same as the slope of the secant line PQ in Figure 8. The velocity v when t = 2 is the limiting value of this average velocity as t approaches 2; that is,

$$v = \lim_{t \to 2} \frac{f(t) - f(2)}{t - 2}$$

and we recognize from Equation 2 that this is the same as the slope of the tangent line to the curve at P.

Thus, when we solve the tangent problem in differential calculus, we are also solving problems concerning velocities. The same techniques also enable us to solve problems involving rates of change in all of the natural and social sciences.

The Limit of a Sequence

In the fifth century B.C. the Greek philosopher Zeno of Elea posed four problems, now known as *Zeno's paradoxes*, that were intended to challenge some of the ideas concerning space and time that were held in his day. Zeno's second paradox concerns a race between the Greek hero Achilles and a tortoise that has been given a head start. Zeno argued, as follows, that Achilles could never pass the tortoise: Suppose that Achilles starts at position a_1 and the tortoise starts at position t_1 (see Figure 9). When Achilles reaches the point $a_2 = t_1$, the tortoise is farther ahead at position t_2 . When Achilles reaches $a_3 = t_2$, the tortoise is at t_3 . This process continues indefinitely and so it appears that the tortoise will always be ahead! But this defies common sense.



One way of explaining this paradox is with the idea of a *sequence*. The successive positions of Achilles $(a_1, a_2, a_3, ...)$ or the successive positions of the tortoise $(t_1, t_2, t_3, ...)$ form what is known as a sequence.

In general, a sequence $\{a_n\}$ is a set of numbers written in a definite order. For instance, the sequence

$$\left\{1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \frac{1}{5}, \ldots\right\}$$

can be described by giving the following formula for the *n*th term:

$$a_n = \frac{1}{n}$$

We can visualize this sequence by plotting its terms on a number line as in Figure 10(a) or by drawing its graph as in Figure 10(b). Observe from either picture that the terms of the sequence $a_n = 1/n$ are becoming closer and closer to 0 as *n* increases. In fact we can find terms as small as we please by making *n* large enough. We say that the limit of the sequence is 0, and we indicate this by writing

$$\lim_{n \to \infty} \frac{1}{n} = 0$$

0 1 (a) $1 - \frac{1}{2} - \frac{1}{3} + \frac{1}{5} - \frac{1}{6} - \frac{1}{7} + \frac{1}{7} +$

 a_2

 a_1

 $a_4 a_3$

In general, the notation

$$\lim_{n\to\infty}a_n=1$$

FIGURE 10

is used if the terms a_n approach the number *L* as *n* becomes large. This means that the numbers a_n can be made as close as we like to the number *L* by taking *n* sufficiently large.

The concept of the limit of a sequence occurs whenever we use the decimal representation of a real number. For instance, if

 $a_{1} = 3.1$ $a_{2} = 3.14$ $a_{3} = 3.141$ $a_{4} = 3.1415$ $a_{5} = 3.14159$ $a_{6} = 3.141592$ $a_{7} = 3.1415926$ \vdots $\lim_{n \to \infty} a_{n} = \pi$

then

The terms in this sequence are rational approximations to π .

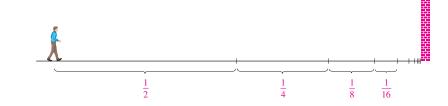
Let's return to Zeno's paradox. The successive positions of Achilles and the tortoise form sequences $\{a_n\}$ and $\{t_n\}$, where $a_n < t_n$ for all n. It can be shown that both sequences have the same limit:

$$\lim_{n \to \infty} a_n = p = \lim_{n \to \infty} t_n$$

It is precisely at this point *p* that Achilles overtakes the tortoise.

The Sum of a Series

Another of Zeno's paradoxes, as passed on to us by Aristotle, is the following: "A man standing in a room cannot walk to the wall. In order to do so, he would first have to go half the distance, then half the remaining distance, and then again half of what still remains. This process can always be continued and can never be ended." (See Figure 11.)



Of course, we know that the man can actually reach the wall, so this suggests that perhaps the total distance can be expressed as the sum of infinitely many smaller distances as follows:

3
$$1 = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \dots + \frac{1}{2^n} + \dots$$

Watch a movie of Zeno's attempt to reach the wall.

/ Zeno's Paradox

FIGURE 11

/ Introduction



8 A PREVIEW OF CALCULUS

Zeno was arguing that it doesn't make sense to add infinitely many numbers together. But there are other situations in which we implicitly use infinite sums. For instance, in decimal notation, the symbol $0.\overline{3} = 0.3333...$ means

$$\frac{3}{10} + \frac{3}{100} + \frac{3}{1000} + \frac{3}{10,000} + \cdots$$

and so, in some sense, it must be true that

$$\frac{3}{10} + \frac{3}{100} + \frac{3}{1000} + \frac{3}{10,000} + \dots = \frac{1}{3}$$

More generally, if d_n denotes the *n*th digit in the decimal representation of a number, then

$$0.d_1d_2d_3d_4\ldots = \frac{d_1}{10} + \frac{d_2}{10^2} + \frac{d_3}{10^3} + \cdots + \frac{d_n}{10^n} + \cdots$$

Therefore, some infinite sums, or infinite series as they are called, have a meaning. But we must define carefully what the sum of an infinite series is.

Returning to the series in Equation 3, we denote by s_n the sum of the first *n* terms of the series. Thus

$$s_{1} = \frac{1}{2} = 0.5$$

$$s_{2} = \frac{1}{2} + \frac{1}{4} = 0.75$$

$$s_{3} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} = 0.875$$

$$s_{4} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} = 0.9375$$

$$s_{5} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} = 0.96875$$

$$s_{6} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} + \frac{1}{64} = 0.984375$$

$$s_{7} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} + \frac{1}{64} + \frac{1}{128} = 0.9921875$$

$$\vdots$$

$$s_{10} = \frac{1}{2} + \frac{1}{4} + \cdots + \frac{1}{1024} \approx 0.99902344$$

$$\vdots$$

$$s_{16} = \frac{1}{2} + \frac{1}{4} + \cdots + \frac{1}{2^{16}} \approx 0.99998474$$

Observe that as we add more and more terms, the partial sums become closer and closer to 1. In fact, it can be shown that by taking *n* large enough (that is, by adding sufficiently many terms of the series), we can make the partial sum s_n as close as we please to the number 1. It therefore seems reasonable to say that the sum of the infinite series is 1 and to write

$$\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^n} + \dots = 1$$

In other words, the reason the sum of the series is 1 is that

 $\lim_{n\to\infty} s_n = 1$

In Chapter 8 we will discuss these ideas further. We will then use Newton's idea of combining infinite series with differential and integral calculus.

Summary

We have seen that the concept of a limit arises in trying to find the area of a region, the slope of a tangent to a curve, the velocity of a car, or the sum of an infinite series. In each case the common theme is the calculation of a quantity as the limit of other, easily calculated quantities. It is this basic idea of a limit that sets calculus apart from other areas of mathematics. In fact, we could define calculus as the part of mathematics that deals with limits.

Sir Isaac Newton invented his version of calculus in order to explain the motion of the planets around the Sun. Today calculus is used in calculating the orbits of satellites and spacecraft, in predicting population sizes, in estimating how fast coffee prices rise, in forecasting weather, in measuring the cardiac output of the heart, in calculating life insurance premiums, and in a great variety of other areas. We will explore some of these uses of calculus in this book.

In order to convey a sense of the power of the subject, we end this preview with a list of some of the questions that you will be able to answer using calculus:

- 1. How can we explain the fact, illustrated in Figure 12, that the angle of elevation from an observer up to the highest point in a rainbow is 42°? (See page 279.)
- **2.** How can we explain the shapes of cans on supermarket shelves? (See page 318.)
- **3.** Where is the best place to sit in a movie theater? (See page 476.)
- 4. How far away from an airport should a pilot start descent? (See page 237.)
- **5.** How can we fit curves together to design shapes to represent letters on a laser printer? (See page 236.)
- **6.** Where should an infielder position himself to catch a baseball thrown by an outfielder and relay it to home plate? (See page 540.)
- **7.** Does a ball thrown upward take longer to reach its maximum height or to fall back to its original height? (See page 530.)
- **8.** How can we explain the fact that planets and satellites move in elliptical orbits? (See page 735.)
- **9.** How can we distribute water flow among turbines at a hydroelectric station so as to maximize the total energy production? (See page 830.)
- **10.** If a marble, a squash ball, a steel bar, and a lead pipe roll down a slope, which of them reaches the bottom first? (See page 900.)

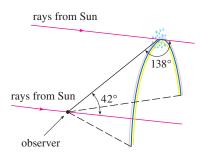
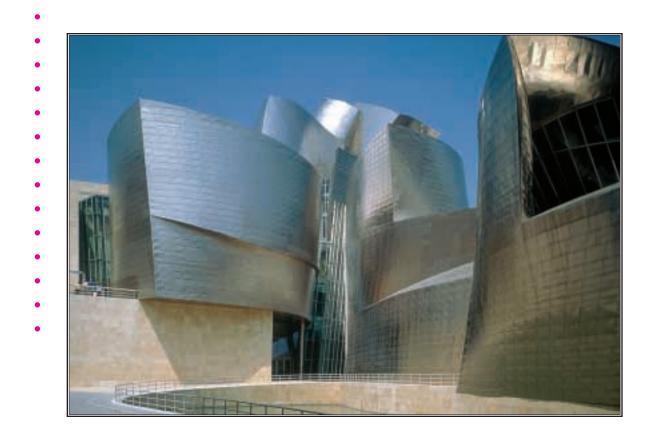


FIGURE 12



$\bullet \bullet \bullet \bullet \bullet \bullet \bullet \bullet \bullet \bullet$



The fundamental objects that we deal with in calculus are functions. This chapter prepares the way for calculus by discussing the basic ideas concerning functions, their graphs, and ways of transforming and combining them. We stress that a function can be represented in different ways: by an equation, in a table, by a graph, or in words. We look at the main types of functions that occur in calculus and describe the process of using these functions as mathematical models of realworld phenomena. We also discuss the use of graphing calculators and graphing software for computers and see that parametric equations provide the best method for graphing certain types of curves.



| Four | Ways | to | Represent a | Function | • | • | • | • | • | • | • | • | • | • | • |
|------|------|----|-------------|----------|---|---|---|---|---|---|---|---|---|---|---|
|------|------|----|-------------|----------|---|---|---|---|---|---|---|---|---|---|---|

| Year | Population (millions) |
|------|--------------------------|
| 1900 | 1650 |
| 1910 | 1750 |
| 1920 | 1860 |
| 1930 | 2070 |
| 1940 | 2300 |
| 1950 | 2560 |
| 1960 | 3040 |
| 1970 | 3710 |
| 1980 | 4450 |
| 1990 | 5280 |
| 2000 | 6070 |
| | |

Functions arise whenever one quantity depends on another. Consider the following four situations.

- **A.** The area A of a circle depends on the radius r of the circle. The rule that connects r and A is given by the equation $A = \pi r^2$. With each positive number r there is associated one value of A, and we say that A is a *function* of r.
- **B.** The human population of the world P depends on the time t. The table gives estimates of the world population P(t) at time t, for certain years. For instance,

$$P(1950) \approx 2,560,000,000$$

But for each value of the time t there is a corresponding value of P, and we say that P is a function of t.

- **C.** The cost C of mailing a first-class letter depends on the weight w of the letter. Although there is no simple formula that connects w and C, the post office has a rule for determining C when w is known.
- **D.** The vertical acceleration *a* of the ground as measured by a seismograph during an earthquake is a function of the elapsed time *t*. Figure 1 shows a graph generated by seismic activity during the Northridge earthquake that shook Los Angeles in 1994. For a given value of *t*, the graph provides a corresponding value of *a*.

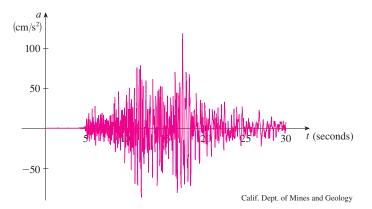


FIGURE 1 Vertical ground acceleration during the Northridge earthquake

Each of these examples describes a rule whereby, given a number (r, t, w, or t), another number (A, P, C, or a) is assigned. In each case we say that the second number is a function of the first number.





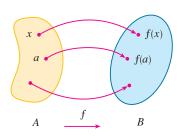


FIGURE 3 Arrow diagram for *f*

A **function** f is a rule that assigns to each element x in a set A exactly one element, called f(x), in a set B.

We usually consider functions for which the sets A and B are sets of real numbers. The set A is called the **domain** of the function. The number f(x) is the **value of** f **at** x and is read "f of x." The **range** of f is the set of all possible values of f(x) as x varies throughout the domain. A symbol that represents an arbitrary number in the *domain* of a function f is called an **independent variable**. A symbol that represents a number in the *range* of f is called a **dependent variable**. In Example A, for instance, r is the independent variable and A is the dependent variable.

It's helpful to think of a function as a **machine** (see Figure 2). If x is in the domain of the function f, then when x enters the machine, it's accepted as an input and the machine produces an output f(x) according to the rule of the function. Thus, we can think of the domain as the set of all possible inputs and the range as the set of all possible outputs.

The preprogrammed functions in a calculator are good examples of a function as a machine. For example, the square root key on your calculator is such a function. You press the key labeled $\sqrt{(\text{or } \sqrt{x})}$ and enter the input *x*. If x < 0, then *x* is not in the domain of this function; that is, *x* is not an acceptable input, and the calculator will indicate an error. If $x \ge 0$, then an *approximation* to \sqrt{x} will appear in the display. Thus, the \sqrt{x} key on your calculator is not quite the same as the exact mathematical function *f* defined by $f(x) = \sqrt{x}$.

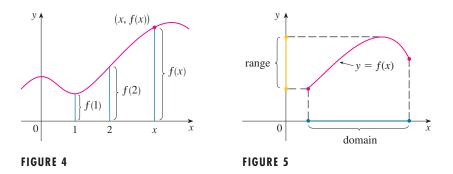
Another way to picture a function is by an **arrow diagram** as in Figure 3. Each arrow connects an element of *A* to an element of *B*. The arrow indicates that f(x) is associated with *x*, f(a) is associated with *a*, and so on.

The most common method for visualizing a function is its graph. If f is a function with domain A, then its **graph** is the set of ordered pairs

$$\{(x, f(x)) \mid x \in A\}$$

(Notice that these are input-output pairs.) In other words, the graph of f consists of all points (x, y) in the coordinate plane such that y = f(x) and x is in the domain of f.

The graph of a function f gives us a useful picture of the behavior or "life history" of a function. Since the y-coordinate of any point (x, y) on the graph is y = f(x), we can read the value of f(x) from the graph as being the height of the graph above the point x (see Figure 4). The graph of f also allows us to picture the domain of f on the x-axis and its range on the y-axis as in Figure 5.



EXAMPLE 1 The graph of a function f is shown in Figure 6.

(a) Find the values of f(1) and f(5).

(b) What are the domain and range of f?

| y , | 1 | | | | | | |
|-----|---|---|-------------|-------------|-----------------|---|---|
| | | | | | | | |
| | | | \setminus | | | | |
| -1- | | | | | | | |
| 1 | | | | \setminus | | | |
| 0 | | 1 | | | | | x |
| | | | | | $\overline{\ }$ | J | |
| | | | | | | | |
| | | | | | | | |

FIGURE 6

SOLUTION

(a) We see from Figure 6 that the point (1, 3) lies on the graph of f, so the value of f at 1 is f(1) = 3. (In other words, the point on the graph that lies above x = 1 is three units above the *x*-axis.)

When x = 5, the graph lies about 0.7 unit below the *x*-axis, so we estimate that $f(5) \approx -0.7$.

(b) We see that f(x) is defined when $0 \le x \le 7$, so the domain of f is the closed interval [0, 7]. Notice that f takes on all values from -2 to 4, so the range of f is

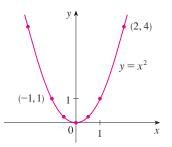
$$\{y \mid -2 \le y \le 4\} = [-2, 4]$$

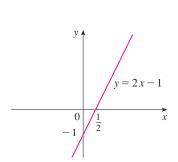
EXAMPLE 2 Sketch the graph and find the domain and range of each function. (a) f(x) = 2x - 1 (b) $g(x) = x^2$

SOLUTION

(a) The equation of the graph is y = 2x - 1, and we recognize this as being the equation of a line with slope 2 and y-intercept -1. (Recall the slope-intercept form of the equation of a line: y = mx + b. See Appendix B.) This enables us to sketch the graph of f in Figure 7. The expression 2x - 1 is defined for all real numbers, so the domain of f is the set of all real numbers, which we denote by \mathbb{R} . The graph shows that the range is also \mathbb{R} .

(b) Since $g(2) = 2^2 = 4$ and $g(-1) = (-1)^2 = 1$, we could plot the points (2, 4) and (-1, 1), together with a few other points on the graph, and join them to produce the graph (Figure 8). The equation of the graph is $y = x^2$, which represents a parabola (see Appendix B). The domain of g is \mathbb{R} . The range of g consists of all values of g(x), that is, all numbers of the form x^2 . But $x^2 \ge 0$ for all numbers x and any positive number y is a square. So the range of g is $\{y \mid y \ge 0\} = [0, \infty)$. This can also be seen from Figure 8.





▲ The notation for intervals is given in



Appendix A.



Representations of Functions

There are four possible ways to represent a function:

- verbally (by a description in words)
- numerically (by a table of values)
- visually (by a graph)
- algebraically (by an explicit formula)

If a single function can be represented in all four ways, it is often useful to go from one representation to another to gain additional insight into the function. (In Example 2, for instance, we started with algebraic formulas and then obtained the graphs.) But certain functions are described more naturally by one method than by another. With this in mind, let's reexamine the four situations that we considered at the beginning of this section.

- **A.** The most useful representation of the area of a circle as a function of its radius is probably the algebraic formula $A(r) = \pi r^2$, though it is possible to compile a table of values or to sketch a graph (half a parabola). Because a circle has to have a positive radius, the domain is $\{r \mid r > 0\} = (0, \infty)$, and the range is also $(0, \infty)$.
- **B.** We are given a description of the function in words: P(t) is the human population of the world at time *t*. The table of values of world population on page 11 provides a convenient representation of this function. If we plot these values, we get the graph (called a *scatter plot*) in Figure 9. It too is a useful representation; the graph allows us to absorb all the data at once. What about a formula? Of course, it's impossible to devise an explicit formula that gives the exact human population P(t) at any time *t*. But it is possible to find an expression for a function that *approximates* P(t). In fact, using methods explained in Section 1.5, we obtain the approximation

$$P(t) \approx f(t) = (0.008196783) \cdot (1.013723)^t$$

and Figure 10 shows that it is a reasonably good "fit." The function f is called a *mathematical model* for population growth. In other words, it is a function with an explicit formula that approximates the behavior of our given function. We will see, however, that the ideas of calculus can be applied to a table of values; an explicit formula is not necessary.

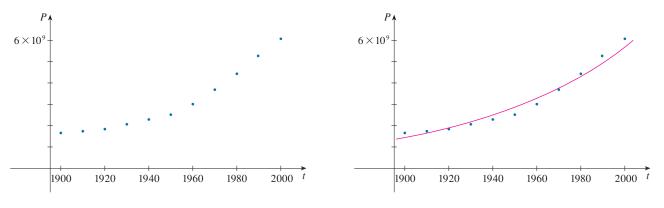




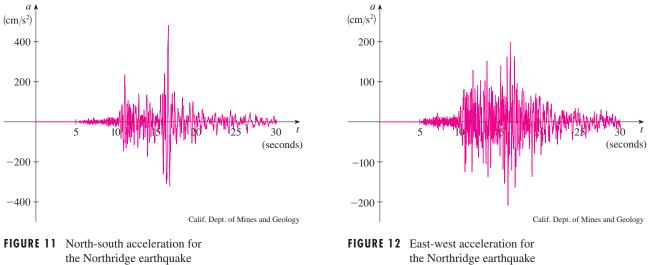
FIGURE 10

▲ A function defined by a table of values is called a *tabular* function.

| w (ounces) | C(w) (dollars) |
|-----------------|----------------|
| $0 < w \leq 1$ | 0.34 |
| $1 \le w \le 2$ | 0.56 |
| $2 < w \leq 3$ | 0.78 |
| $3 < w \leq 4$ | 1.00 |
| $4 < w \leq 5$ | 1.22 |
| | |
| • | • |
| • | • |

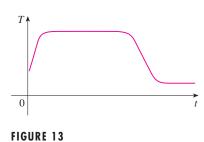
The function P is typical of the functions that arise whenever we attempt to apply calculus to the real world. We start with a verbal description of a function. Then we may be able to construct a table of values of the function, perhaps from instrument readings in a scientific experiment. Even though we don't have complete knowledge of the values of the function, we will see throughout the book that it is still possible to perform the operations of calculus on such a function.

- **C.** Again the function is described in words: C(w) is the cost of mailing a firstclass letter with weight w. The rule that the U.S. Postal Service used as of 2001 is as follows: The cost is 34 cents for up to one ounce, plus 22 cents for each successive ounce up to 11 ounces. The table of values shown in the margin is the most convenient representation for this function, though it is possible to sketch a graph (see Example 10).
- **D.** The graph shown in Figure 1 is the most natural representation of the vertical acceleration function a(t). It's true that a table of values could be compiled, and it is even possible to devise an approximate formula. But everything a geologist needs to know-amplitudes and patterns-can be seen easily from the graph. (The same is true for the patterns seen in electrocardiograms of heart patients and polygraphs for lie-detection.) Figures 11 and 12 show the graphs of the north-south and east-west accelerations for the Northridge earthquake; when used in conjunction with Figure 1, they provide a great deal of information about the earthquake.



the Northridge earthquake

In the next example we sketch the graph of a function that is defined verbally.



EXAMPLE 3 When you turn on a hot-water faucet, the temperature T of the water depends on how long the water has been running. Draw a rough graph of T as a function of the time t that has elapsed since the faucet was turned on.

SOLUTION The initial temperature of the running water is close to room temperature because of the water that has been sitting in the pipes. When the water from the hot water tank starts coming out, T increases quickly. In the next phase, T is constant at the temperature of the heated water in the tank. When the tank is drained, Tdecreases to the temperature of the water supply. This enables us to make the rough sketch of *T* as a function of *t* in Figure 13.

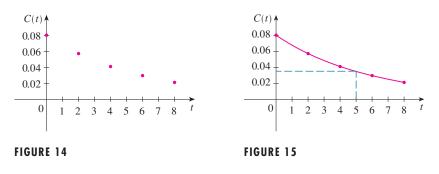
| t | C(t) |
|---|--------|
| 0 | 0.0800 |
| 2 | 0.0570 |
| 4 | 0.0408 |
| 6 | 0.0295 |
| 8 | 0.0210 |
| | |

eral, scientists collect experimental data and use them to sketch the graphs of functions, as the next example illustrates. **EXAMPLE 4** The data shown in the margin come from an experiment on the lactonization of hydroxyvaleric acid at 25 °C. They give the concentration C(t) of this acid

A more accurate graph of the function in Example 3 could be obtained by using a thermometer to measure the temperature of the water at 10-second intervals. In gen-

zation of hydroxyvaleric acid at 25 °C. They give the concentration C(t) of this acid (in moles per liter) after *t* minutes. Use these data to draw an approximation to the graph of the concentration function. Then use this graph to estimate the concentration after 5 minutes.

SOLUTION We plot the five points corresponding to the data from the table in Figure 14. The curve-fitting methods of Section 1.2 could be used to choose a model and graph it. But the data points in Figure 14 look quite well behaved, so we simply draw a smooth curve through them by hand as in Figure 15.



Then we use the graph to estimate that the concentration after 5 minutes is

$$C(5) \approx 0.035 \text{ mole/liter}$$

In the following example we start with a verbal description of a function in a physical situation and obtain an explicit algebraic formula. The ability to do this is a useful skill in solving calculus problems that ask for the maximum or minimum values of quantities.

EXAMPLE 5 A rectangular storage container with an open top has a volume of 10 m³. The length of its base is twice its width. Material for the base costs \$10 per square meter; material for the sides costs \$6 per square meter. Express the cost of materials as a function of the width of the base.

SOLUTION We draw a diagram as in Figure 16 and introduce notation by letting w and 2w be the width and length of the base, respectively, and h be the height.

The area of the base is $(2w)w = 2w^2$, so the cost, in dollars, of the material for the base is $10(2w^2)$. Two of the sides have area *wh* and the other two have area 2wh, so the cost of the material for the sides is 6[2(wh) + 2(2wh)]. The total cost is therefore

$$C = 10(2w^2) + 6[2(wh) + 2(2wh)] = 20w^2 + 36wh$$

To express *C* as a function of *w* alone, we need to eliminate *h* and we do so by using the fact that the volume is 10 m^3 . Thus

$$w(2w)h = 10$$

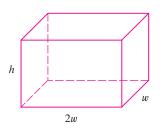


FIGURE 16

SECTION 1.1 FOUR WAYS TO REPRESENT A FUNCTION + 17

which gives

$$h = \frac{10}{2w^2} = \frac{5}{w^2}$$

In setting up applied functions as in Example 5, it may be useful to review the principles of problem solving as discussed on page 88, particularly Step 1: Understand the Problem. Substituting this into the expression for *C*, we have

$$C = 20w^2 + 36w\left(\frac{5}{w^2}\right) = 20w^2 + \frac{180}{w}$$

Therefore, the equation

 $C(w) = 20w^2 + \frac{180}{w} \qquad w > 0$

expresses C as a function of w.

EXAMPLE 6 Find the domain of each function.

(a)
$$f(x) = \sqrt{x+2}$$
 (b) $g(x) = \frac{1}{x^2 - x}$

SOLUTION

(a) Because the square root of a negative number is not defined (as a real number), the domain of *f* consists of all values of *x* such that $x + 2 \ge 0$. This is equivalent to $x \ge -2$, so the domain is the interval $[-2, \infty)$.

(b) Since

$$g(x) = \frac{1}{x^2 - x} = \frac{1}{x(x - 1)}$$

and division by 0 is not allowed, we see that g(x) is not defined when x = 0 or x = 1. Thus, the domain of g is

$$\{x \mid x \neq 0, x \neq 1\}$$

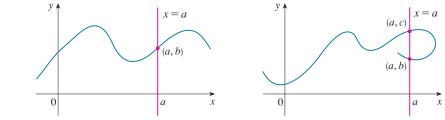
which could also be written in interval notation as

$$(-\infty,0) \cup (0,1) \cup (1,\infty)$$

The graph of a function is a curve in the *xy*-plane. But the question arises: Which curves in the *xy*-plane are graphs of functions? This is answered by the following test.

The Vertical Line Test A curve in the xy-plane is the graph of a function of x if and only if no vertical line intersects the curve more than once.

The reason for the truth of the Vertical Line Test can be seen in Figure 17. If each vertical line x = a intersects a curve only once, at (a, b), then exactly one functional value is defined by f(a) = b. But if a line x = a intersects the curve twice, at (a, b) and (a, c), then the curve can't represent a function because a function can't assign two different values to a.



▲ If a function is given by a formula and the domain is not stated explicitly, the convention is that the domain is the set of all numbers for which the formula makes sense and defines a real number.



For example, the parabola $x = y^2 - 2$ shown in Figure 18(a) is not the graph of a function of *x* because, as you can see, there are vertical lines that intersect the parabola twice. The parabola, however, does contain the graphs of *two* functions of *x*. Notice that $x = y^2 - 2$ implies $y^2 = x + 2$, so $y = \pm \sqrt{x + 2}$. So the upper and lower halves of the parabola are the graphs of the functions $f(x) = \sqrt{x + 2}$ [from Example 6(a)] and $g(x) = -\sqrt{x + 2}$. [See Figures 18(b) and (c).] We observe that if we reverse the roles of *x* and *y*, then the equation $x = h(y) = y^2 - 2$ does define *x* as a function of *y* (with *y* as the independent variable and *x* as the dependent variable) and the parabola now appears as the graph of the function *h*.

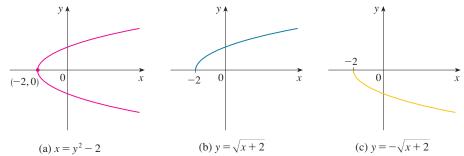


FIGURE 18

Piecewise Defined Functions

The functions in the following four examples are defined by different formulas in different parts of their domains.

EXAMPLE 7 A function f is defined by

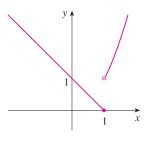
$$f(x) = \begin{cases} 1 - x & \text{if } x \le 1\\ x^2 & \text{if } x > 1 \end{cases}$$

Evaluate f(0), f(1), and f(2) and sketch the graph.

SOLUTION Remember that a function is a rule. For this particular function the rule is the following: First look at the value of the input x. If it happens that $x \le 1$, then the value of f(x) is 1 - x. On the other hand, if x > 1, then the value of f(x) is x^2 .

Since $0 \le 1$, we have f(0) = 1 - 0 = 1. Since $1 \le 1$, we have f(1) = 1 - 1 = 0. Since 2 > 1, we have $f(2) = 2^2 = 4$.

How do we draw the graph of f? We observe that if $x \le 1$, then f(x) = 1 - x, so the part of the graph of f that lies to the left of the vertical line x = 1 must coincide with the line y = 1 - x, which has slope -1 and y-intercept 1. If x > 1, then $f(x) = x^2$, so the part of the graph of f that lies to the right of the line x = 1 must coincide with the graph of $y = x^2$, which is a parabola. This enables us to sketch the graph in Figure 19. The solid dot indicates that the point (1, 0) is included on the graph; the open dot indicates that the point (1, 1) is excluded from the graph.





The next example of a piecewise defined function is the absolute value function. Recall that the **absolute value** of a number *a*, denoted by |a|, is the distance from *a* to 0 on the real number line. Distances are always positive or 0, so we have

$$|a| \ge 0$$
 for every number a

For example,

$$|3| = 3$$
 $|-3| = 3$ $|0| = 0$ $|\sqrt{2} - 1| = \sqrt{2} - 1$ $|3 - \pi| = \pi - 3$

In general, we have

$$|a| = a$$
 if $a \ge 0$
 $|a| = -a$ if $a < 0$

(Remember that if *a* is negative, then -a is positive.)

EXAMPLE 8 Sketch the graph of the absolute value function f(x) = |x|.

SOLUTION From the preceding discussion we know that

$$|x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}$$

Using the same method as in Example 7, we see that the graph of f coincides with the line y = x to the right of the y-axis and coincides with the line y = -x to the left of the y-axis (see Figure 20).

EXAMPLE 9 Find a formula for the function f graphed in Figure 21.

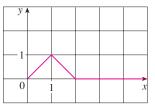


FIGURE 21

SOLUTION The line through (0, 0) and (1, 1) has slope m = 1 and y-intercept b = 0, so its equation is y = x. Thus, for the part of the graph of f that joins (0, 0) to (1, 1), we have

$$f(x) = x \qquad \text{if } 0 \le x \le 1$$

The line through (1, 1) and (2, 0) has slope m = -1, so its point-slope form is

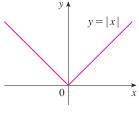
 \blacktriangle Point-slope form of the equation of a line:

 $y - y_1 = m(x - x_1)$ See Appendix B.

$$y - 0 = (-1)(x - 2)$$
 or $y = 2 - x$

So we have

$$f(x) = 2 - x$$
 if $1 < x \le 2$



▲ For a more extensive review of absolute values, see Appendix A.



We also see that the graph of f coincides with the *x*-axis for x > 2. Putting this information together, we have the following three-piece formula for f:

$$f(x) = \begin{cases} x & \text{if } 0 \le x \le 1\\ 2 - x & \text{if } 1 < x \le 2\\ 0 & \text{if } x > 2 \end{cases}$$

EXAMPLE 10 In Example C at the beginning of this section we considered the cost C(w) of mailing a first-class letter with weight w. In effect, this is a piecewise defined function because, from the table of values, we have

$$C(w) = \begin{cases} 0.34 & \text{if } 0 < w \le 1\\ 0.56 & \text{if } 1 < w \le 2\\ 0.78 & \text{if } 2 < w \le 3\\ 1.00 & \text{if } 3 < w \le 4 \end{cases}$$

The graph is shown in Figure 22. You can see why functions similar to this one are called **step functions**—they jump from one value to the next. Such functions will be studied in Chapter 2.

Symmetry

If a function f satisfies f(-x) = f(x) for every number x in its domain, then f is called an **even function**. For instance, the function $f(x) = x^2$ is even because

$$f(-x) = (-x)^2 = x^2 = f(x)$$

The geometric significance of an even function is that its graph is symmetric with respect to the *y*-axis (see Figure 23). This means that if we have plotted the graph of *f* for $x \ge 0$, we obtain the entire graph simply by reflecting about the *y*-axis.

If f satisfies f(-x) = -f(x) for every number x in its domain, then f is called an **odd function**. For example, the function $f(x) = x^3$ is odd because

$$f(-x) = (-x)^3 = -x^3 = -f(x)$$

The graph of an odd function is symmetric about the origin (see Figure 24). If we already have the graph of f for $x \ge 0$, we can obtain the entire graph by rotating through 180° about the origin.

EXAMPLE 11 Determine whether each of the following functions is even, odd, or neither even nor odd. (a) $f(x) = x^5 + x$ (b) $q(x) = 1 - x^4$ (c) $h(x) = 2x - x^2$

SOLUTION

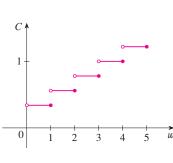
(a) $f(-x) = (-x)^5 + (-x) = (-1)^5 x^5 + (-x)$ $= -x^5 - x = -(x^5 + x)$ = -f(x)

Therefore, f is an odd function.

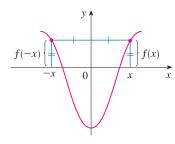
$$g(-x) = 1 - (-x)^4 = 1 - x^4 = g(x)$$

So g is even.

(b)









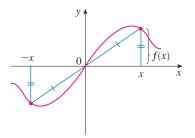
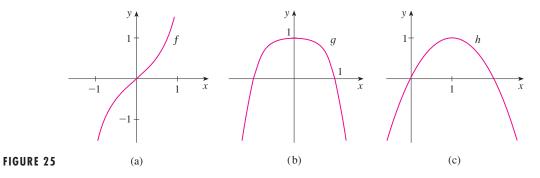


FIGURE 24 An odd function

(c)
$$h(-x) = 2(-x) - (-x)^2 = -2x - x^2$$

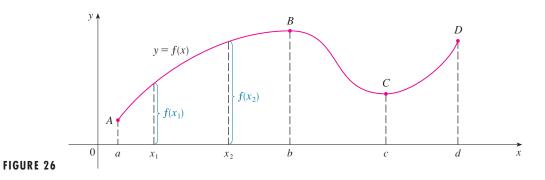
Since $h(-x) \neq h(x)$ and $h(-x) \neq -h(x)$, we conclude that *h* is neither even nor odd.

The graphs of the functions in Example 11 are shown in Figure 25. Notice that the graph of h is symmetric neither about the *y*-axis nor about the origin.



Increasing and Decreasing Functions

The graph shown in Figure 26 rises from *A* to *B*, falls from *B* to *C*, and rises again from *C* to *D*. The function *f* is said to be increasing on the interval [a, b], decreasing on [b, c], and increasing again on [c, d]. Notice that if x_1 and x_2 are any two numbers between *a* and *b* with $x_1 < x_2$, then $f(x_1) < f(x_2)$. We use this as the defining property of an increasing function.



A function *f* is called **increasing** on an interval *I* if

 $f(x_1) < f(x_2)$ whenever $x_1 < x_2$ in I

It is called **decreasing** on *I* if

$$f(x_1) > f(x_2)$$
 whenever $x_1 < x_2$ in I

In the definition of an increasing function it is important to realize that the inequality $f(x_1) < f(x_2)$ must be satisfied for *every* pair of numbers x_1 and x_2 in I with $x_1 < x_2$.

You can see from Figure 27 that the function $f(x) = x^2$ is decreasing on the interval $(-\infty, 0]$ and increasing on the interval $[0, \infty)$.

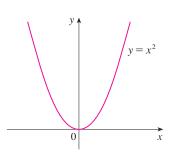
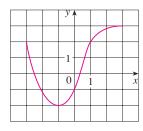


FIGURE 27

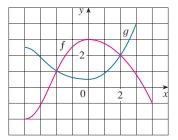


Exercises •

- **1.** The graph of a function f is given.
 - (a) State the value of f(-1).
 - (b) Estimate the value of f(2).
 - (c) For what values of x is f(x) = 2?
 - (d) Estimate the values of x such that f(x) = 0.
 - (e) State the domain and range of f.
 - (f) On what interval is f increasing?

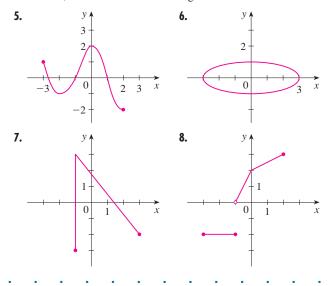


- **2.** The graphs of *f* and *g* are given.
 - (a) State the values of f(-4) and g(3).
 - (b) For what values of x is f(x) = g(x)?
 - (c) Estimate the solution of the equation f(x) = -1.
 - (d) On what interval is f decreasing?
 - (e) State the domain and range of f.
 - (f) State the domain and range of g.

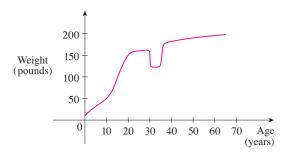


- **3.** Figures 1, 11, and 12 were recorded by an instrument operated by the California Department of Mines and Geology at the University Hospital of the University of Southern California in Los Angeles. Use them to estimate the ranges of the vertical, north-south, and east-west ground acceleration functions at USC during the Northridge earthquake.
- **4.** In this section we discussed examples of ordinary, everyday functions: population is a function of time, postage cost is a function of weight, water temperature is a function of time. Give three other examples of functions from everyday life that are described verbally. What can you say about the domain and range of each of your functions? If possible, sketch a rough graph of each function.

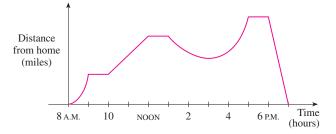
5–8 Determine whether the curve is the graph of a function of x. If it is, state the domain and range of the function.



9. The graph shown gives the weight of a certain person as a function of age. Describe in words how this person's weight varies over time. What do you think happened when this person was 30 years old?



10. The graph shown gives a salesman's distance from his home as a function of time on a certain day. Describe in words what the graph indicates about his travels on this day.



11. You put some ice cubes in a glass, fill the glass with cold water, and then let the glass sit on a table. Describe how the

temperature of the water changes as time passes. Then sketch a rough graph of the temperature of the water as a function of the elapsed time.

- **12.** Sketch a rough graph of the number of hours of daylight as a function of the time of year.
- **13.** Sketch a rough graph of the outdoor temperature as a function of time during a typical spring day.
- **14.** You place a frozen pie in an oven and bake it for an hour. Then you take it out and let it cool before eating it. Describe how the temperature of the pie changes as time passes. Then sketch a rough graph of the temperature of the pie as a function of time.
- **15.** A homeowner mows the lawn every Wednesday afternoon. Sketch a rough graph of the height of the grass as a function of time over the course of a four-week period.
- **16.** An airplane flies from an airport and lands an hour later at another airport, 400 miles away. If *t* represents the time in minutes since the plane has left the terminal building, let x(t) be the horizontal distance traveled and y(t) be the altitude of the plane.
 - (a) Sketch a possible graph of x(t).
 - (b) Sketch a possible graph of y(t).
 - (c) Sketch a possible graph of the ground speed.
 - (d) Sketch a possible graph of the vertical velocity.
- **17.** The number *N* (in thousands) of cellular phone subscribers in Malaysia is shown in the table. (Midyear estimates are given.)

| t | 1991 | 1993 | 1995 | 1997 |
|---|------|------|------|------|
| Ν | 132 | 304 | 873 | 2461 |

- (a) Use the data to sketch a rough graph of *N* as a function of *t*.
- (b) Use your graph to estimate the number of cell-phone subscribers in Malaysia at midyear in 1994 and 1996.
- Temperature readings T (in °C) were recorded every two hours from midnight to 2:00 P.M. in Cairo, Egypt, on July 21, 1999. The time t was measured in hours from midnight.

| t | 0 | 2 | 4 | 6 | 8 | 10 | 12 | 14 | |
|---|----|----|----|----|----|----|----|----|--|
| Т | 23 | 26 | 29 | 32 | 33 | 33 | 32 | 32 | |

- (a) Use the readings to sketch a rough graph of *T* as a function of *t*.
- (b) Use your graph to estimate the temperature at 5:00 A.M.
- **19.** If $f(x) = 3x^2 x + 2$, find f(2), f(-2), f(a), f(-a), f(a + 1), 2f(a), f(2a), $f(a^2)$, $[f(a)]^2$, and f(a + h).
- **20.** A spherical balloon with radius *r* inches has volume $V(r) = \frac{4}{3}\pi r^3$. Find a function that represents the amount of air required to inflate the balloon from a radius of *r* inches to a radius of r + 1 inches.

21–22 Find f(2 + h), f(x + h), and $\frac{f(x + h) - f(x)}{h}$, where $h \neq 0$.

21.
$$f(x) = x - x^2$$
 22. $f(x) = \frac{x}{x+1}$

23–27 Find the domain of the function.

- **23.** $f(x) = \frac{x}{3x 1}$ **24.** $f(x) = \frac{5x + 4}{x^2 + 3x + 2}$ **25.** $f(t) = \sqrt{t} + \sqrt[3]{t}$ **26.** $g(u) = \sqrt{u} + \sqrt{4 - u}$ **27.** $h(x) = \frac{1}{\sqrt[4]{x^2 - 5x}}$
- **28.** Find the domain and range and sketch the graph of the function $h(x) = \sqrt{4 x^2}$.
- **29–36** Find the domain and sketch the graph of the function.

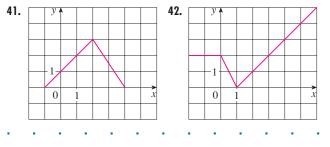
1.0

29.
$$f(t) = \frac{1}{2}t - 1$$

30. $F(x) = |2x + 1|$
31. $G(x) = \frac{3x + |x|}{x}$
32. $H(t) = \frac{4 - t^2}{2 - t}$
33. $f(x) = \begin{cases} x & \text{if } x \le 0 \\ x + 1 & \text{if } x > 0 \end{cases}$
34. $f(x) = \begin{cases} 2x + 3 & \text{if } x < -1 \\ 3 - x & \text{if } x \ge -1 \end{cases}$
35. $f(x) = \begin{cases} x + 2 & \text{if } x \le -1 \\ x^2 & \text{if } x > -1 \end{cases}$
36. $f(x) = \begin{cases} -1 & \text{if } x \le -1 \\ 3x + 2 & \text{if } |x| < 1 \\ 7 - 2x & \text{if } x \ge 1 \end{cases}$

37–42 Find an expression for the function whose graph is the given curve.

- **37.** The line segment joining the points (-2, 1) and (4, -6)
- **38.** The line segment joining the points (-3, -2) and (6, 3)
- **39.** The bottom half of the parabola $x + (y 1)^2 = 0$
- **40.** The top half of the circle $(x 1)^2 + y^2 = 1$



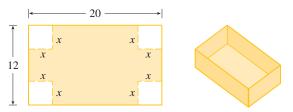
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43–47 Find a formula for the described function and state its domain.

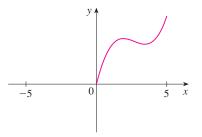
- **43.** A rectangle has perimeter 20 m. Express the area of the rectangle as a function of the length of one of its sides.
- **44.** A rectangle has area 16 m². Express the perimeter of the rectangle as a function of the length of one of its sides.
- **45.** Express the area of an equilateral triangle as a function of the length of a side.
- **46.** Express the surface area of a cube as a function of its volume.
- **47.** An open rectangular box with volume 2 m³ has a square base. Express the surface area of the box as a function of the length of a side of the base.
-
- **48.** A Norman window has the shape of a rectangle surmounted by a semicircle. If the perimeter of the window is 30 ft, express the area *A* of the window as a function of the width *x* of the window.



49. A box with an open top is to be constructed from a rectangular piece of cardboard with dimensions 12 in. by 20 in. by cutting out equal squares of side *x* at each corner and then folding up the sides as in the figure. Express the volume *V* of the box as a function of *x*.



- **50.** A taxi company charges two dollars for the first mile (or part of a mile) and 20 cents for each succeeding tenth of a mile (or part). Express the cost *C* (in dollars) of a ride as a function of the distance *x* traveled (in miles) for 0 < x < 2, and sketch the graph of this function.
- 51. In a certain country, income tax is assessed as follows. There is no tax on income up to \$10,000. Any income over \$10,000 is taxed at a rate of 10%, up to an income of \$20,000. Any income over \$20,000 is taxed at 15%.
 - (a) Sketch the graph of the tax rate *R* as a function of the income *I*.
 - (b) How much tax is assessed on an income of \$14,000? On \$26,000?
 - (c) Sketch the graph of the total assessed tax *T* as a function of the income *I*.
- **52.** The functions in Example 10 and Exercises 50 and 51(a) are called *step functions* because their graphs look like stairs. Give two other examples of step functions that arise in everyday life.
- **53.** (a) If the point (5, 3) is on the graph of an even function, what other point must also be on the graph?
 - (b) If the point (5, 3) is on the graph of an odd function, what other point must also be on the graph?
- **54.** A function f has domain [-5, 5] and a portion of its graph is shown.
 - (a) Complete the graph of f if it is known that f is even.
 - (b) Complete the graph of f if it is known that f is odd.



55–60 Determine whether f is even, odd, or neither. If f is even or odd, use symmetry to sketch its graph.

| 55. $f(x) = x^{-2}$ | 56. $f(x) = x^{-3}$ |
|-----------------------------|-------------------------------------|
| 57. $f(x) = x^2 + x$ | 58. $f(x) = x^4 - 4x^2$ |
| 59. $f(x) = x^3 - x$ | 60. $f(x) = 3x^3 + 2x^2 + 1$ |
| | |



A **mathematical model** is a mathematical description (often by means of a function or an equation) of a real-world phenomenon such as the size of a population, the demand for a product, the speed of a falling object, the concentration of a product in a chemical reaction, the life expectancy of a person at birth, or the cost of emission reductions. The purpose of the model is to understand the phenomenon and perhaps to make predictions about future behavior.

Figure 1 illustrates the process of mathematical modeling. Given a real-world problem, our first task is to formulate a mathematical model by identifying and naming the independent and dependent variables and making assumptions that simplify the phenomenon enough to make it mathematically tractable. We use our knowledge of the physical situation and our mathematical skills to obtain equations that relate the variables. In situations where there is no physical law to guide us, we may need to collect data (either from a library or the Internet or by conducting our own experiments) and examine the data in the form of a table in order to discern patterns. From this numerical representation of a function we may wish to obtain a graphical representation by plotting the data. The graph might even suggest a suitable algebraic formula in some cases.

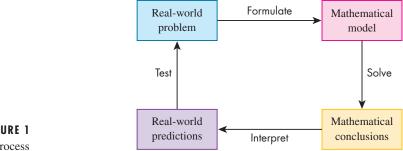


FIGURE 1 The modeling process

The second stage is to apply the mathematics that we know (such as the calculus that will be developed throughout this book) to the mathematical model that we have formulated in order to derive mathematical conclusions. Then, in the third stage, we take those mathematical conclusions and interpret them as information about the original real-world phenomenon by way of offering explanations or making predictions. The final step is to test our predictions by checking against new real data. If the predictions don't compare well with reality, we need to refine our model or to formulate a new model and start the cycle again.

A mathematical model is never a completely accurate representation of a physical situation—it is an *idealization*. A good model simplifies reality enough to permit mathematical calculations but is accurate enough to provide valuable conclusions. It is important to realize the limitations of the model. In the end, Mother Nature has the final say.

There are many different types of functions that can be used to model relationships observed in the real world. In what follows, we discuss the behavior and graphs of these functions and give examples of situations appropriately modeled by such functions.

Linear Models

When we say that *y* is a **linear function** of *x*, we mean that the graph of the function is a line, so we can use the slope-intercept form of the equation of a line to write a formula for the function as

$$y = f(x) = mx + b$$

where *m* is the slope of the line and *b* is the *y*-intercept.

▲ The coordinate geometry of lines is reviewed in Appendix B.

A characteristic feature of linear functions is that they grow at a constant rate. For instance, Figure 2 shows a graph of the linear function f(x) = 3x - 2 and a table of sample values. Notice that whenever x increases by 0.1, the value of f(x) increases by 0.3. So f(x) increases three times as fast as x. Thus, the slope of the graph y = 3x - 2, namely 3, can be interpreted as the rate of change of y with respect to x.

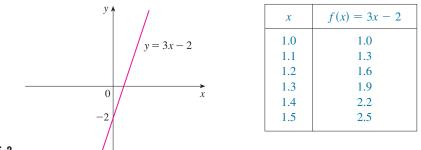


FIGURE 2

EXAMPLE 1

(a) As dry air moves upward, it expands and cools. If the ground temperature is 20 °C and the temperature at a height of 1 km is 10 °C, express the temperature T (in °C) as a function of the height h (in kilometers), assuming that a linear model is appropriate.

(b) Draw the graph of the function in part (a). What does the slope represent?

(c) What is the temperature at a height of 2.5 km?

SOLUTION

(a) Because we are assuming that T is a linear function of h, we can write

$$T = mh + b$$

We are given that T = 20 when h = 0, so

$$20 = m \cdot 0 + b = b$$

In other words, the *y*-intercept is b = 20.

We are also given that T = 10 when h = 1, so

$$10 = m \cdot 1 + 20$$

The slope of the line is therefore m = 10 - 20 = -10 and the required linear function is

$$T = -10h + 20$$

(b) The graph is sketched in Figure 3. The slope is m = -10 °C/km, and this represents the rate of change of temperature with respect to height.

(c) At a height of h = 2.5 km, the temperature is

$$T = -10(2.5) + 20 = -5 \,^{\circ}\mathrm{C}$$

If there is no physical law or principle to help us formulate a model, we construct an **empirical model**, which is based entirely on collected data. We seek a curve that "fits" the data in the sense that it captures the basic trend of the data points.

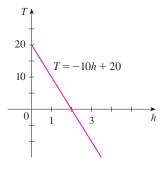


FIGURE 3

| | TABLE 1 |
|------|--------------------------------|
| Year | CO ₂ level (in ppm) |
| 1980 | 338.5 |
| 1982 | 341.0 |
| 1984 | 344.3 |
| 1986 | 347.0 |
| 1988 | 351.3 |
| 1990 | 354.0 |
| 1992 | 356.3 |
| 1994 | 358.9 |
| 1996 | 362.7 |
| 1998 | 366.7 |

EXAMPLE 2 Table 1 lists the average carbon dioxide level in the atmosphere, measured in parts per million at Mauna Loa Observatory from 1980 to 1998. Use the data in Table 1 to find a model for the carbon dioxide level.

SOLUTION We use the data in Table 1 to make the scatter plot in Figure 4, where t represents time (in years) and C represents the CO₂ level (in parts per million, ppm).

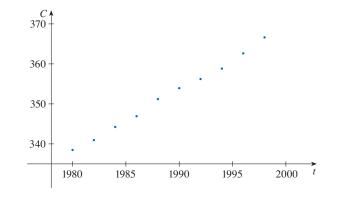


FIGURE 4 Scatter plot for the average CO₂ level

Notice that the data points appear to lie close to a straight line, so it's natural to choose a linear model in this case. But there are many possible lines that approximate these data points, so which one should we use? From the graph, it appears that one possibility is the line that passes through the first and last data points. The slope of this line is

$$\frac{366.7 - 338.5}{1998 - 1980} = \frac{28.2}{18} \approx 1.56667$$

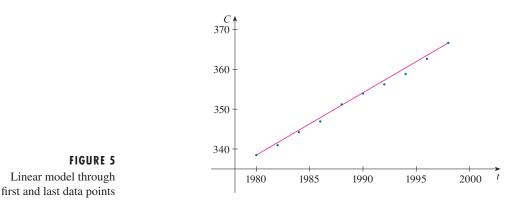
and its equation is

C - 338.5 = 1.56667(t - 1980)

or

C = 1.56667t - 2763.51

Equation 1 gives one possible linear model for the carbon dioxide level; it is graphed in Figure 5.



Although our model fits the data reasonably well, it gives values higher than most of the actual CO_2 levels. A better linear model is obtained by a procedure from

▲ A computer or graphing calculator finds the regression line by the method of **least squares**, which is to minimize the sum of the squares of the vertical distances between the data points and the line. The details are explained in Section 11.7. statistics called *linear regression*. If we use a graphing calculator, we enter the data from Table 1 into the data editor and choose the linear regression command. (With Maple we use the fit[leastsquare] command in the stats package; with Mathematica we use the Fit command.) The machine gives the slope and *y*-intercept of the regression line as

m = 1.543333 b = -2717.62

So our least squares model for the CO₂ level is

$$C = 1.543333t - 2717.62$$

In Figure 6 we graph the regression line as well as the data points. Comparing with Figure 5, we see that it gives a better fit than our previous linear model.

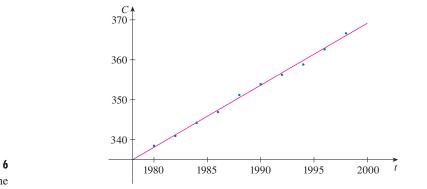


FIGURE 6 The regression line

EXAMPLE 3 Use the linear model given by Equation 2 to estimate the average CO_2 level for 1987 and to predict the level for the year 2010. According to this model, when will the CO_2 level exceed 400 parts per million?

SOLUTION Using Equation 2 with t = 1987, we estimate that the average CO₂ level in 1987 was

$$C(1987) = (1.543333)(1987) - 2717.62 \approx 348.98$$

This is an example of *interpolation* because we have estimated a value *between* observed values. (In fact, the Mauna Loa Observatory reported that the average CO_2 level in 1987 was 348.8 ppm, so our estimate is quite accurate.)

With t = 2010, we get

$$C(2010) = (1.543333)(2010) - 2717.62 \approx 384.48$$

So we predict that the average CO_2 level in the year 2010 will be 384.5 ppm. This is an example of *extrapolation* because we have predicted a value *outside* the region of observations. Consequently, we are far less certain about the accuracy of our prediction.

Using Equation 2, we see that the CO₂ level exceeds 400 ppm when

$$1.543333t - 2717.62 > 400$$

Solving this inequality, we get

$$t > \frac{3117.62}{1.543333} \approx 2020.06$$

We therefore predict that the CO₂ level will exceed 400 ppm by the year 2020. This prediction is somewhat risky because it involves a time quite remote from our observations.

Polynomials

A function *P* is called a **polynomial** if

$$P(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_2 x^2 + a_1 x + a_0$$

where *n* is a nonnegative integer and the numbers $a_0, a_1, a_2, \ldots, a_n$ are constants, which are called the **coefficients** of the polynomial. The domain of any polynomial is $\mathbb{R} = (-\infty, \infty)$. If the leading coefficient $a_n \neq 0$, then the **degree** of the polynomial is *n*. For example, the function

$$P(x) = 2x^6 - x^4 + \frac{2}{5}x^3 + \sqrt{2}$$

is a polynomial of degree 6.

A polynomial of degree 1 is of the form P(x) = mx + b and so it is a linear function. A polynomial of degree 2 is of the form $P(x) = ax^2 + bx + c$ and is called a **quadratic function**. The graph of *P* is always a parabola obtained by shifting the parabola $y = ax^2$, as we will see in the next section. The parabola opens upward if a > 0 and downward if a < 0. (See Figure 7.)

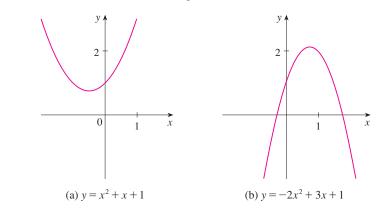
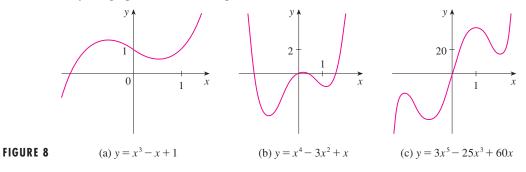


FIGURE 7 The graphs of quadratic functions are parabolas.

A polynomial of degree 3 is of the form

$$P(x) = ax^3 + bx^2 + cx + d$$

and is called a **cubic function**. Figure 8 shows the graph of a cubic function in part (a) and graphs of polynomials of degrees 4 and 5 in parts (b) and (c). We will see later why the graphs have these shapes.



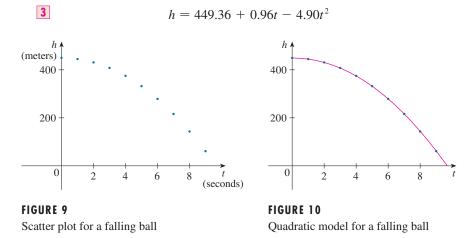
Polynomials are commonly used to model various quantities that occur in the natural and social sciences. For instance, in Section 3.3 we will explain why economists often use a polynomial P(x) to represent the cost of producing x units of a commodity. In the following example we use a quadratic function to model the fall of a ball.

| TABLE 2 | |
|-------------------|--------------------|
| Time (seconds) | Height (meters) |
| 0 | 450 |
| 1 | 445 |
| 2 | 431 |
| 3 | 408 |
| 4 | 375 |
| 5 | 332 |
| 6 | 279 |
| 7 | 216 |
| 8 | 143 |
| 9 | 61 |
| | 1 |

_ - - - -

EXAMPLE 4 A ball is dropped from the upper observation deck of the CN Tower, 450 m above the ground, and its height *h* above the ground is recorded at 1-second intervals in Table 2. Find a model to fit the data and use the model to predict the time at which the ball hits the ground.

SOLUTION We draw a scatter plot of the data in Figure 9 and observe that a linear model is inappropriate. But it looks as if the data points might lie on a parabola, so we try a quadratic model instead. Using a graphing calculator or computer algebra system (which uses the least squares method), we obtain the following quadratic model:



In Figure 10 we plot the graph of Equation 3 together with the data points and see that the quadratic model gives a very good fit.

The ball hits the ground when h = 0, so we solve the quadratic equation

$$-4.90t^2 + 0.96t + 449.36 = 0$$

The quadratic formula gives

$$t = \frac{-0.96 \pm \sqrt{(0.96)^2 - 4(-4.90)(449.36)}}{2(-4.90)}$$

The positive root is $t \approx 9.67$, so we predict that the ball will hit the ground after about 9.7 seconds.

Power Functions

A function of the form $f(x) = x^a$, where *a* is a constant, is called a **power function**. We consider several cases.

(i) a = n, where *n* is a positive integer

The graphs of $f(x) = x^n$ for n = 1, 2, 3, 4, and 5 are shown in Figure 11. (These are polynomials with only one term.) We already know the shape of the graphs of y = x (a line through the origin with slope 1) and $y = x^2$ [a parabola, see Example 2(b) in Section 1.1].

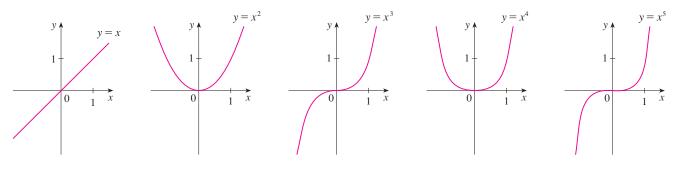


FIGURE 11 Graphs of $f(x) = x^n$ for n = 1, 2, 3, 4, 5

The general shape of the graph of $f(x) = x^n$ depends on whether *n* is even or odd. If *n* is even, then $f(x) = x^n$ is an even function and its graph is similar to the parabola $y = x^2$. If *n* is odd, then $f(x) = x^n$ is an odd function and its graph is similar to that of $y = x^3$. Notice from Figure 12, however, that as *n* increases, the graph of $y = x^n$ becomes flatter near 0 and steeper when $|x| \ge 1$. (If *x* is small, then x^2 is smaller, x^3 is even smaller, x^4 is smaller still, and so on.)

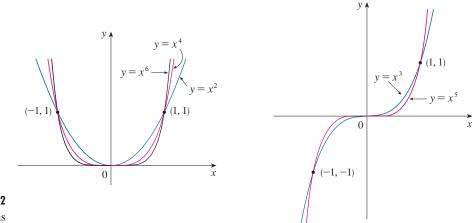


FIGURE 12 Families of power functions

(ii) a = 1/n, where *n* is a positive integer

The function $f(x) = x^{1/n} = \sqrt[n]{x}$ is a **root function**. For n = 2 it is the square root function $f(x) = \sqrt{x}$, whose domain is $[0, \infty)$ and whose graph is the upper half of the parabola $x = y^2$. [See Figure 13(a).] For other even values of *n*, the graph of $y = \sqrt[n]{x}$ is similar to that of $y = \sqrt{x}$. For n = 3 we have the cube root function $f(x) = \sqrt[3]{x}$ whose domain is \mathbb{R} (recall that every real number has a cube root) and whose graph is shown in Figure 13(b). The graph of $y = \sqrt[n]{x}$ for *n* odd (*n* > 3) is similar to that of $y = \sqrt[3]{x}$.

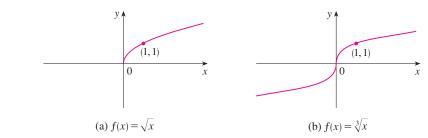


FIGURE 13 Graphs of root functions

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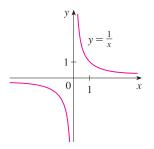


FIGURE 14 The reciprocal function

(iii) a = -1

The graph of the **reciprocal function** $f(x) = x^{-1} = 1/x$ is shown in Figure 14. Its graph has the equation y = 1/x, or xy = 1, and is a hyperbola with the coordinate axes as its asymptotes.

This function arises in physics and chemistry in connection with Boyle's Law, which says that, when the temperature is constant, the volume of a gas is inversely proportional to the pressure:

$$V = \frac{C}{P}$$

where *C* is a constant. Thus, the graph of *V* as a function of *P* (see Figure 15) has the same general shape as the right half of Figure 14.

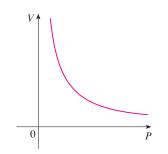
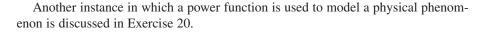


FIGURE 15

Volume as a function of pressure at constant temperature



Rational Functions

A **rational function** *f* is a ratio of two polynomials:

$$f(x) = \frac{P(x)}{Q(x)}$$

where *P* and *Q* are polynomials. The domain consists of all values of *x* such that $Q(x) \neq 0$. A simple example of a rational function is the function f(x) = 1/x, whose domain is $\{x \mid x \neq 0\}$; this is the reciprocal function graphed in Figure 14. The function

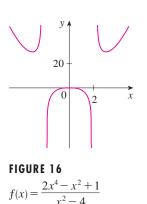
$$f(x) = \frac{2x^4 - x^2 + 1}{x^2 - 4}$$

is a rational function with domain $\{x \mid x \neq \pm 2\}$. Its graph is shown in Figure 16.

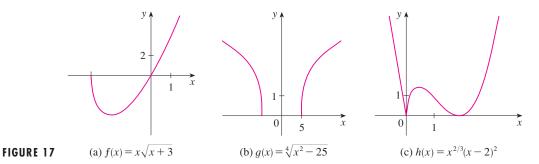
Algebraic Functions

A function f is called an **algebraic function** if it can be constructed using algebraic operations (such as addition, subtraction, multiplication, division, and taking roots) starting with polynomials. Any rational function is automatically an algebraic function. Here are two more examples:

$$f(x) = \sqrt{x^2 + 1} \qquad g(x) = \frac{x^4 - 16x^2}{x + \sqrt{x}} + (x - 2)\sqrt[3]{x + 1}$$



When we sketch algebraic functions in Chapter 4 we will see that their graphs can assume a variety of shapes. Figure 17 illustrates some of the possibilities.



An example of an algebraic function occurs in the theory of relativity. The mass of a particle with velocity v is

$$m = f(v) = \frac{m_0}{\sqrt{1 - v^2/c^2}}$$

where m_0 is the rest mass of the particle and $c = 3.0 \times 10^5$ km/s is the speed of light in a vacuum.

Trigonometric Functions

Trigonometry and the trigonometric functions are reviewed on Reference Page 2 and also in Appendix C. In calculus the convention is that radian measure is always used (except when otherwise indicated). For example, when we use the function $f(x) = \sin x$, it is understood that $\sin x$ means the sine of the angle whose radian measure is x. Thus, the graphs of the sine and cosine functions are as shown in Figure 18.

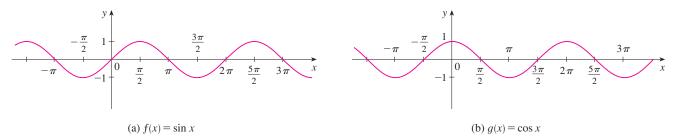


FIGURE 18

Notice that for both the sine and cosine functions the domain is $(-\infty, \infty)$ and the range is the closed interval [-1, 1]. Thus, for all values of *x* we have

$$-1 \le \sin x \le 1 \qquad -1 \le \cos x \le 1$$

or, in terms of absolute values,

 $|\sin x| \le 1$ $|\cos x| \le 1$

Also, the zeros of the sine function occur at the integer multiples of π ; that is,

$$\sin x = 0$$
 when $x = n\pi$ *n* an integer

An important property of the sine and cosine functions is that they are periodic functions and have period 2π . This means that, for all values of *x*,

$$\sin(x+2\pi) = \sin x \qquad \cos(x+2\pi) = \cos x$$

The periodic nature of these functions makes them suitable for modeling repetitive phenomena such as tides, vibrating springs, and sound waves. For instance, in Example 4 in Section 1.3 we will see that a reasonable model for the number of hours of daylight in Philadelphia t days after January 1 is given by the function

$$L(t) = 12 + 2.8 \sin\left[\frac{2\pi}{365}(t - 80)\right]$$

The tangent function is related to the sine and cosine functions by the equation

$$\tan x = \frac{\sin x}{\cos x}$$

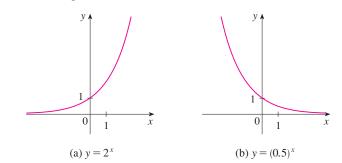
and its graph is shown in Figure 19. It is undefined when $\cos x = 0$, that is, when $x = \pm \pi/2, \pm 3\pi/2, \ldots$. Its range is $(-\infty, \infty)$. Notice that the tangent function has period π :

$$\tan(x + \pi) = \tan x$$
 for all x

The remaining three trigonometric functions (cosecant, secant, and cotangent) are the reciprocals of the sine, cosine, and tangent functions. Their graphs are shown in Appendix C.

Exponential Functions

These are the functions of the form $f(x) = a^x$, where the base *a* is a positive constant. The graphs of $y = 2^x$ and $y = (0.5)^x$ are shown in Figure 20. In both cases the domain is $(-\infty, \infty)$ and the range is $(0, \infty)$.



Exponential functions will be studied in detail in Section 1.5 and we will see that they are useful for modeling many natural phenomena, such as population growth (if a > 1) and radioactive decay (if a < 1).

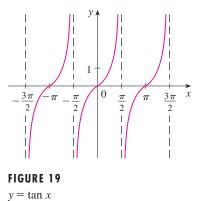


FIGURE 20

Logarithmic Functions

These are the functions $f(x) = \log_a x$, where the base *a* is a positive constant. They are the inverse functions of the exponential functions and will be studied in Section 1.6. Figure 21 shows the graphs of four logarithmic functions with various bases. In each case the domain is $(0, \infty)$, the range is $(-\infty, \infty)$, and the function increases slowly when x > 1.

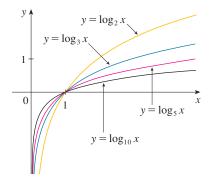


FIGURE 21

Transcendental Functions

These are functions that are not algebraic. The set of transcendental functions includes the trigonometric, inverse trigonometric, exponential, and logarithmic functions, but it also includes a vast number of other functions that have never been named. In Chapter 8 we will study transcendental functions that are defined as sums of infinite series.

EXAMPLE 5 Classify the following functions as one of the types of functions that we have discussed.

(a)
$$f(x) = 5^x$$

(b) $g(x) = x^5$
(c) $h(x) = \frac{1+x}{1-\sqrt{x}}$
(d) $u(t) = 1-t+5t^4$

SOLUTION

(a) $f(x) = 5^x$ is an exponential function. (The *x* is the exponent.)

(b) $g(x) = x^5$ is a power function. (The x is the base.) We could also consider it to be a polynomial of degree 5.

(c) h(x) = 1 + x/(1 - √x) is an algebraic function.
(d) u(t) = 1 - t + 5t⁴ is a polynomial of degree 4.

1.2

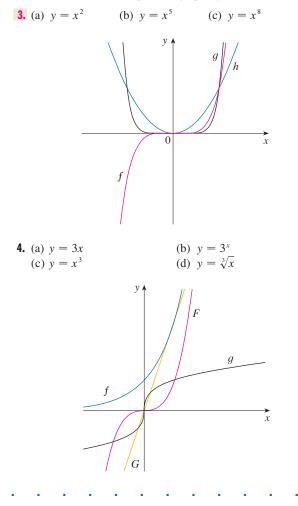
1−2 ■ Classify each function as a power function, root func-

Exercises

tion, polynomial (state its degree), rational function, root funcfunction, trigonometric function, exponential function, or logarithmic function.

1. (a)
$$f(x) = \sqrt[5]{x}$$
 (b) $g(x) = \sqrt{1 - x^2}$
(c) $h(x) = x^9 + x^4$ (d) $r(x) = \frac{x^2 + 1}{x^3 + x}$

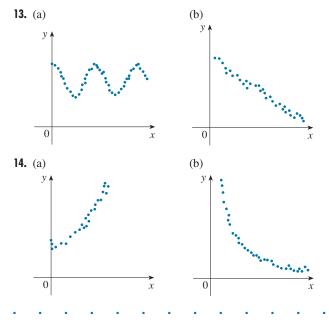
(e) $s(x) = \tan 2x$ (f) $t(x) = \log_{10} x$ (a) $y = \frac{x-6}{x+6}$ (b) $y = x + \frac{x^2}{\sqrt{x-1}}$ (c) $y = 10^x$ (d) $y = x^{10}$ (e) $y = 2t^6 + t^4 - \pi$ (f) $y = \cos \theta + \sin \theta$ **3–4** ■ Match each equation with its graph. Explain your choices. (Don't use a computer or graphing calculator.)



- **5.** (a) Find an equation for the family of linear functions with slope 2 and sketch several members of the family.
 - (b) Find an equation for the family of linear functions such that f(2) = 1 and sketch several members of the family.
 - (c) Which function belongs to both families?
- **6.** The manager of a weekend flea market knows from past experience that if he charges x dollars for a rental space at the flea market, then the number y of spaces he can rent is given by the equation y = 200 4x.
 - (a) Sketch a graph of this linear function. (Remember that the rental charge per space and the number of spaces rented can't be negative quantities.)
 - (b) What do the slope, the *y*-intercept, and the *x*-intercept of the graph represent?
- 7. The relationship between the Fahrenheit (*F*) and Celsius (*C*) temperature scales is given by the linear function $F = \frac{9}{5}C + 32$.
 - (a) Sketch a graph of this function.

- (b) What is the slope of the graph and what does it represent? What is the *F*-intercept and what does it represent?
- **8.** Jason leaves Detroit at 2:00 P.M. and drives at a constant speed west along I-90. He passes Ann Arbor, 40 mi from Detroit, at 2:50 P.M.
 - (a) Express the distance traveled in terms of the time elapsed.
 - (b) Draw the graph of the equation in part (a).
 - (c) What is the slope of this line? What does it represent?
- **9.** Biologists have noticed that the chirping rate of crickets of a certain species is related to temperature, and the relationship appears to be very nearly linear. A cricket produces 113 chirps per minute at 70 °F and 173 chirps per minute at 80 °F.
 - (a) Find a linear equation that models the temperature *T* as a function of the number of chirps per minute *N*.
 - (b) What is the slope of the graph? What does it represent?
 - (c) If the crickets are chirping at 150 chirps per minute, estimate the temperature.
- **10.** The manager of a furniture factory finds that it costs \$2200 to manufacture 100 chairs in one day and \$4800 to produce 300 chairs in one day.
 - (a) Express the cost as a function of the number of chairs produced, assuming that it is linear. Then sketch the graph.
 - (b) What is the slope of the graph and what does it represent?
 - (c) What is the *y*-intercept of the graph and what does it represent?
- **11.** At the surface of the ocean, the water pressure is the same as the air pressure above the water, 15 lb/in². Below the surface, the water pressure increases by 4.34 lb/in² for every 10 ft of descent.
 - (a) Express the water pressure as a function of the depth below the ocean surface.
 - (b) At what depth is the pressure 100 lb/in^2 ?
- 12. The monthly cost of driving a car depends on the number of miles driven. Lynn found that in May it cost her \$380 to drive 480 mi and in June it cost her \$460 to drive 800 mi.
 - (a) Express the monthly cost *C* as a function of the distance driven *d*, assuming that a linear relationship gives a suitable model.
 - (b) Use part (a) to predict the cost of driving 1500 miles per month.
 - (c) Draw the graph of the linear function. What does the slope represent?
 - (d) What does the y-intercept represent?
 - (e) Why does a linear function give a suitable model in this situation?

13–14 ■ For each scatter plot, decide what type of function you might choose as a model for the data. Explain your choices.



15. The table shows (lifetime) peptic ulcer rates (per 100 population) for various family incomes as reported by the 1989 National Health Interview Survey.

| Income | Ulcer rate (per 100 population) |
|----------|------------------------------------|
| \$4,000 | 14.1 |
| \$6,000 | 13.0 |
| \$8,000 | 13.4 |
| \$12,000 | 12.5 |
| \$16,000 | 12.0 |
| \$20,000 | 12.4 |
| \$30,000 | 10.5 |
| \$45,000 | 9.4 |
| \$60,000 | 8.2 |

- (a) Make a scatter plot of these data and decide whether a linear model is appropriate.
- (b) Find and graph a linear model using the first and last data points.
- (c) Find and graph the least squares regression line.
- (d) Use the linear model in part (c) to estimate the ulcer rate for an income of \$25,000.
- (e) According to the model, how likely is someone with an income of \$80,000 to suffer from peptic ulcers?
- (f) Do you think it would be reasonable to apply the model to someone with an income of \$200,000?
- **16.** Biologists have observed that the chirping rate of crickets of a certain species appears to be related to temperature. The table shows the chirping rates for various temperatures.

| Temperature (°F) | Chirping rate (chirps/min) |
|------------------|----------------------------|
| 50 | 20 |
| 55 | 46 |
| 60 | 79 |
| 65 | 91 |
| 70 | 113 |
| 75 | 140 |
| 80 | 173 |
| 85 | 198 |
| 90 | 211 |
| | |

- (a) Make a scatter plot of the data.
- (b) Find and graph the regression line.
- (c) Use the linear model in part (b) to estimate the chirping rate at 100 $^\circ \mathrm{F}.$
- **17.** The table gives the winning heights for the Olympic pole vault competitions in the 20th century.

| Year | Height (ft) | Year | Height (ft) |
|------|-------------|------|-------------|
| 1900 | 10.83 | 1956 | 14.96 |
| 1904 | 11.48 | 1960 | 15.42 |
| 1908 | 12.17 | 1964 | 16.73 |
| 1912 | 12.96 | 1968 | 17.71 |
| 1920 | 13.42 | 1972 | 18.04 |
| 1924 | 12.96 | 1976 | 18.04 |
| 1928 | 13.77 | 1980 | 18.96 |
| 1932 | 14.15 | 1984 | 18.85 |
| 1936 | 14.27 | 1988 | 19.77 |
| 1948 | 14.10 | 1992 | 19.02 |
| 1952 | 14.92 | 1996 | 19.42 |

- (a) Make a scatter plot and decide whether a linear model is appropriate.
- (b) Find and graph the regression line.
- (c) Use the linear model to predict the height of the winning pole vault at the 2000 Olympics and compare with the winning height of 19.36 feet.
- (d) Is it reasonable to use the model to predict the winning height at the 2100 Olympics?
- A study by the U.S. Office of Science and Technology in 1972 estimated the cost (in 1972 dollars) to reduce automobile emissions by certain percentages:

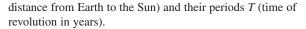
| Reduction in emissions (%) | Cost per car (in \$) | Reduction in emissions (%) | Cost per car (in \$) |
|-------------------------------|-------------------------|----------------------------|-------------------------|
| 50 | 45 | 75 | 90 |
| 55 | 55 | 80 | 100 |
| 60 | 62 | 85 | 200 |
| 65 | 70 | 90 | 375 |
| 70 | 80 | 95 | 600 |

Find a model that captures the "diminishing returns" trend of these data.

19. Use the data in the table to model the population of the world in the 20th century by a cubic function. Then use your model to estimate the population in the year 1925.

| Year | Population (millions) |
|------|-----------------------|
| 1900 | 1650 |
| 1910 | 1750 |
| 1920 | 1860 |
| 1930 | 2070 |
| 1940 | 2300 |
| 1950 | 2560 |
| 1960 | 3040 |
| 1970 | 3710 |
| 1980 | 4450 |
| 1990 | 5280 |
| 2000 | 6070 |
| | |

20. The table shows the mean (average) distances *d* of the planets from the Sun (taking the unit of measurement to be the



| Planet | d | Т |
|---------|--------|---------|
| Mercury | 0.387 | 0.241 |
| Venus | 0.723 | 0.615 |
| Earth | 1.000 | 1.000 |
| Mars | 1.523 | 1.881 |
| Jupiter | 5.203 | 11.861 |
| Saturn | 9.541 | 29.457 |
| Uranus | 19.190 | 84.008 |
| Neptune | 30.086 | 164.784 |
| Pluto | 39.507 | 248.350 |
| | | |

(a) Fit a power model to the data.

(b) Kepler's Third Law of Planetary Motion states that "The square of the period of revolution of a planet is proportional to the cube of its mean distance from the Sun." Does your model corroborate Kepler's Third Law?



New Functions from Old Functions • • • • • • • • • • • •

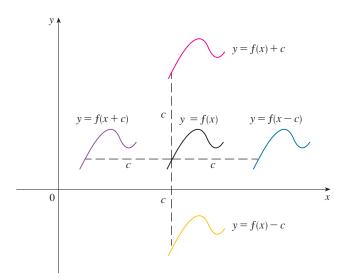
In this section we start with the basic functions we discussed in Section 1.2 and obtain new functions by shifting, stretching, and reflecting their graphs. We also show how to combine pairs of functions by the standard arithmetic operations and by composition.

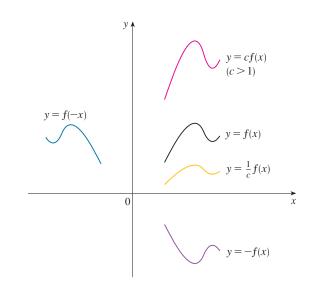
Transformations of Functions

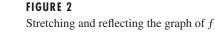
By applying certain transformations to the graph of a given function we can obtain the graphs of certain related functions. This will give us the ability to sketch the graphs of many functions quickly by hand. It will also enable us to write equations for given graphs. Let's first consider **translations**. If *c* is a positive number, then the graph of y = f(x) + c is just the graph of y = f(x) shifted upward a distance of *c* units (because each *y*-coordinate is increased by the same number *c*). Likewise, if g(x) = f(x - c), where c > 0, then the value of *g* at *x* is the same as the value of *f* at x - c (*c* units to the left of *x*). Therefore, the graph of y = f(x - c) is just the graph of y = f(x) shifted *c* units to the right (see Figure 1).

Vertical and Horizontal Shifts Suppose c > 0. To obtain the graph of y = f(x) + c, shift the graph of y = f(x) a distance *c* units upward y = f(x) - c, shift the graph of y = f(x) a distance *c* units downward y = f(x - c), shift the graph of y = f(x) a distance *c* units to the right y = f(x + c), shift the graph of y = f(x) a distance *c* units to the left

Now let's consider the **stretching** and **reflecting** transformations. If c > 1, then the graph of y = cf(x) is the graph of y = f(x) stretched by a factor of c in the vertical direction (because each *y*-coordinate is multiplied by the same number c). The graph





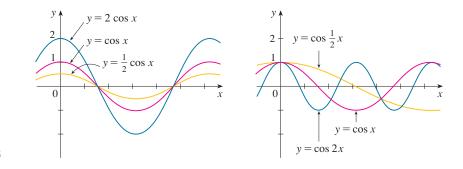


of y = -f(x) is the graph of y = f(x) reflected about the *x*-axis because the point (x, y) is replaced by the point (x, -y). (See Figure 2 and the following chart, where the results of other stretching, compressing, and reflecting transformations are also given.)

Vertical and Horizontal Stretching and Reflecting Suppose c > 1. To obtain the graph of

- y = cf(x), stretch the graph of y = f(x) vertically by a factor of *c*
- y = (1/c)f(x), compress the graph of y = f(x) vertically by a factor of *c*
- y = f(cx), compress the graph of y = f(x) horizontally by a factor of c
- y = f(x/c), stretch the graph of y = f(x) horizontally by a factor of c
- y = -f(x), reflect the graph of y = f(x) about the x-axis
- y = f(-x), reflect the graph of y = f(x) about the y-axis

Figure 3 illustrates these stretching transformations when applied to the cosine function with c = 2. For instance, to get the graph of $y = 2 \cos x$ we multiply the *y*-coordinate of each point on the graph of $y = \cos x$ by 2. This means that the graph of $y = \cos x$ gets stretched vertically by a factor of 2.



In Module 1.3 you can see the effect of combining the transformations of this section.

FIGURE 1

Translating the graph of f



EXAMPLE 1 Given the graph of
$$y = \sqrt{x}$$
, use transformations to graph $y = \sqrt{x} - 2$, $y = \sqrt{x - 2}$, $y = -\sqrt{x}$, $y = 2\sqrt{x}$, and $y = \sqrt{-x}$.

SOLUTION The graph of the square root function $y = \sqrt{x}$, obtained from Figure 13 in Section 1.2, is shown in Figure 4(a). In the other parts of the figure we sketch $y = \sqrt{x} - 2$ by shifting 2 units downward, $y = \sqrt{x - 2}$ by shifting 2 units to the right, $y = -\sqrt{x}$ by reflecting about the *x*-axis, $y = 2\sqrt{x}$ by stretching vertically by a factor of 2, and $y = \sqrt{-x}$ by reflecting about the *y*-axis.

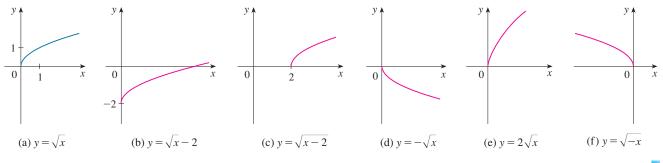


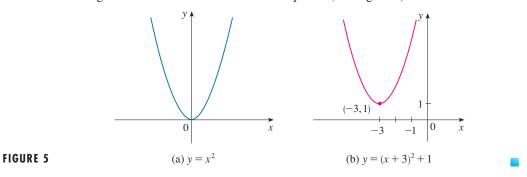
FIGURE 4

EXAMPLE 2 Sketch the graph of the function $f(x) = x^2 + 6x + 10$.

SOLUTION Completing the square, we write the equation of the graph as

 $y = x^2 + 6x + 10 = (x + 3)^2 + 1$

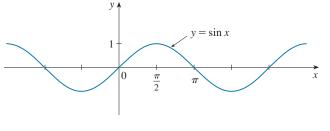
This means we obtain the desired graph by starting with the parabola $y = x^2$ and shifting 3 units to the left and then 1 unit upward (see Figure 5).



EXAMPLE 3 Sketch the graphs of the following functions. (a) $y = \sin 2x$ (b) $y = 1 - \sin x$

SOLUTION

(a) We obtain the graph of $y = \sin 2x$ from that of $y = \sin x$ by compressing horizontally by a factor of 2 (see Figures 6 and 7). Thus, whereas the period of $y = \sin x$ is 2π , the period of $y = \sin 2x$ is $2\pi/2 = \pi$.



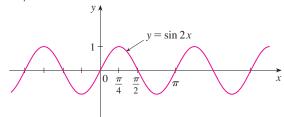
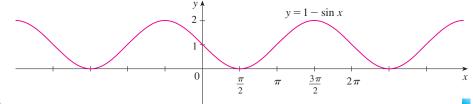




FIGURE 6

(b) To obtain the graph of $y = 1 - \sin x$, we again start with $y = \sin x$. We reflect about the *x*-axis to get the graph of $y = -\sin x$ and then we shift 1 unit upward to get $y = 1 - \sin x$. (See Figure 8.)





EXAMPLE 4 Figure 9 shows graphs of the number of hours of daylight as functions of the time of the year at several latitudes. Given that Philadelphia is located at approximately 40 °N latitude, find a function that models the length of daylight at Philadelphia.

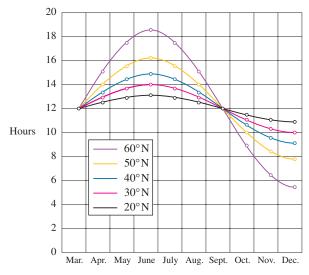


FIGURE 9

Graph of the length of daylight from March 21 through December 21 at various latitudes

Source: Lucia C. Harrison, Daylight, Twilight, Darkness and Time (New York: Silver, Burdett, 1935) page 40.

SOLUTION Notice that each curve resembles a shifted and stretched sine function. By looking at the blue curve we see that, at the latitude of Philadelphia, daylight lasts about 14.8 hours on June 21 and 9.2 hours on December 21, so the amplitude of the curve (the factor by which we have to stretch the sine curve vertically) is $\frac{1}{2}(14.8 - 9.2) = 2.8$.

By what factor do we need to stretch the sine curve horizontally if we measure the time t in days? Because there are about 365 days in a year, the period of our model should be 365. But the period of $y = \sin t$ is 2π , so the horizontal stretching factor is $c = 2\pi/365$.

We also notice that the curve begins its cycle on March 21, the 80th day of the year, so we have to shift the curve 80 units to the right. In addition, we shift it 12 units upward. Therefore, we model the length of daylight in Philadelphia on the tth day of the year by the function

$$L(t) = 12 + 2.8 \sin\left[\frac{2\pi}{365}(t - 80)\right]$$

Another transformation of some interest is taking the absolute value of a function. If y = |f(x)|, then according to the definition of absolute value, y = f(x) when

 $f(x) \ge 0$ and y = -f(x) when f(x) < 0. This tells us how to get the graph of y = |f(x)| from the graph of y = f(x): The part of the graph that lies above the *x*-axis remains the same; the part that lies below the *x*-axis is reflected about the *x*-axis.

EXAMPLE 5 Sketch the graph of the function $y = |x^2 - 1|$.

SOLUTION We first graph the parabola $y = x^2 - 1$ in Figure 10(a) by shifting the parabola $y = x^2$ downward 1 unit. We see that the graph lies below the *x*-axis when -1 < x < 1, so we reflect that part of the graph about the *x*-axis to obtain the graph of $y = |x^2 - 1|$ in Figure 10(b).

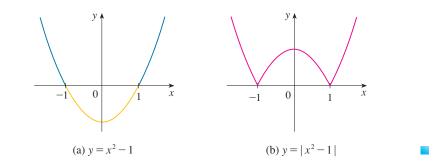


FIGURE 10

Combinations of Functions

Two functions f and g can be combined to form new functions f + g, f - g, fg, and f/g in a manner similar to the way we add, subtract, multiply, and divide real numbers. If we define the sum f + g by the equation

1

$$(f+g)(x) = f(x) + g(x)$$

then the right side of Equation 1 makes sense if both f(x) and g(x) are defined, that is, if x belongs to the domain of f and also to the domain of g. If the domain of f is A and the domain of g is B, then the domain of f + g is the intersection of these domains, that is, $A \cap B$.

Notice that the + sign on the left side of Equation 1 stands for the operation of addition of *functions*, but the + sign on the right side of the equation stands for addition of the *numbers* f(x) and g(x).

Similarly, we can define the difference f - g and the product fg, and their domains are also $A \cap B$. But in defining the quotient f/g we must remember not to divide by 0.

Algebra of Functions Let f and g be functions with domains A and B. Then the functions f + g, f - g, fg, and f/g are defined as follows:

 $(f+g)(x) = f(x) + g(x) \quad \text{domain} = A \cap B$ $(f-g)(x) = f(x) - g(x) \quad \text{domain} = A \cap B$ $(fg)(x) = f(x)g(x) \quad \text{domain} = A \cap B$ $\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)} \quad \text{domain} = \{x \in A \cap B \mid g(x) \neq 0\}$ **EXAMPLE 6** If $f(x) = \sqrt{x}$ and $g(x) = \sqrt{4 - x^2}$, find the functions f + g, f - g, fg, and f/g.

SOLUTION The domain of $f(x) = \sqrt{x}$ is $[0, \infty)$. The domain of $g(x) = \sqrt{4 - x^2}$ consists of all numbers x such that $4 - x^2 \ge 0$, that is, $x^2 \le 4$. Taking square roots of both sides, we get $|x| \le 2$, or $-2 \le x \le 2$, so the domain of g is the interval [-2, 2]. The intersection of the domains of f and g is

$$[0,\infty) \cap [-2,2] = [0,2]$$

Thus, according to the definitions, we have

$$(f+g)(x) = \sqrt{x} + \sqrt{4-x^2} \qquad 0 \le x \le 2$$

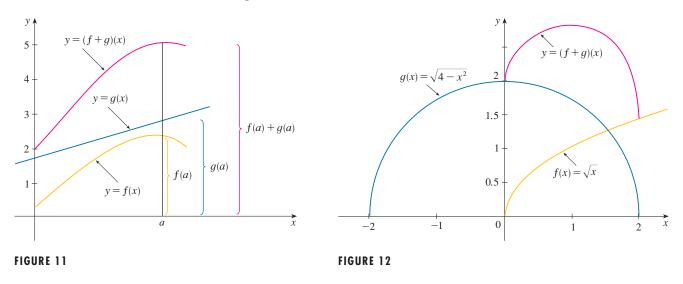
$$(f-g)(x) = \sqrt{x} - \sqrt{4-x^2} \qquad 0 \le x \le 2$$

$$(fg)(x) = \sqrt{x}\sqrt{4-x^2} = \sqrt{4x-x^3} \qquad 0 \le x \le 2$$

$$\left(\frac{f}{g}\right)(x) = \frac{\sqrt{x}}{\sqrt{4-x^2}} = \sqrt{\frac{x}{4-x^2}} \qquad 0 \le x < 2$$

Notice that the domain of f/g is the interval [0, 2) because we must exclude the points where g(x) = 0, that is, $x = \pm 2$.

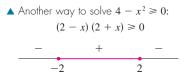
The graph of the function f + g is obtained from the graphs of f and g by **graph**ical addition. This means that we add corresponding y-coordinates as in Figure 11. Figure 12 shows the result of using this procedure to graph the function f + g from Example 6.



Composition of Functions

There is another way of combining two functions to get a new function. For example, suppose that $y = f(u) = \sqrt{u}$ and $u = g(x) = x^2 + 1$. Since y is a function of u and u is, in turn, a function of x, it follows that y is ultimately a function of x. We compute this by substitution:

$$y = f(u) = f(g(x)) = f(x^2 + 1) = \sqrt{x^2 + 1}$$



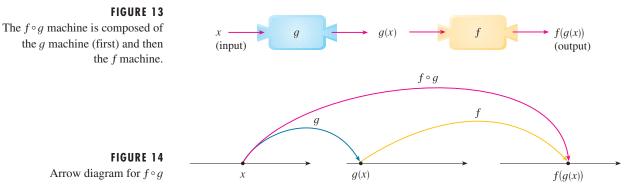
The procedure is called *composition* because the new function is *composed* of the two given functions f and g.

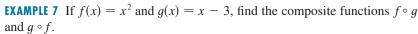
In general, given any two functions f and g, we start with a number x in the domain of g and find its image g(x). If this number g(x) is in the domain of f, then we can calculate the value of f(g(x)). The result is a new function h(x) = f(g(x)) obtained by substituting g into f. It is called the *composition* (or *composite*) of f and g and is denoted by $f \circ g$ ("f circle g").

Definition Given two functions f and g, the **composite function** $f \circ g$ (also called the **composition** of f and g) is defined by

$$(f \circ g)(x) = f(g(x))$$

The domain of $f \circ g$ is the set of all x in the domain of g such that g(x) is in the domain of f. In other words, $(f \circ g)(x)$ is defined whenever both g(x) and f(g(x)) are defined. The best way to picture $f \circ g$ is by a machine diagram (Figure 13) or an arrow diagram (Figure 14).





SOLUTION We have

$$(f \circ g)(x) = f(g(x)) = f(x - 3) = (x - 3)^{2}$$
$$(g \circ f)(x) = g(f(x)) = g(x^{2}) = x^{2} - 3$$

NOTE • You can see from Example 7 that, in general, $f \circ g \neq g \circ f$. Remember, the notation $f \circ g$ means that the function g is applied first and then f is applied second. In Example 7, $f \circ g$ is the function that *first* subtracts 3 and *then* squares; $g \circ f$ is the function that *first* squares and *then* subtracts 3.

EXAMPLE 8 If $f(x) = \sqrt{x}$ and $g(x) = \sqrt{2 - x}$, find each function and its domain. (a) $f \circ g$ (b) $g \circ f$ (c) $f \circ f$ (d) $g \circ g$

SOLUTION

(a)
$$(f \circ g)(x) = f(g(x)) = f(\sqrt{2-x}) = \sqrt{\sqrt{2-x}} = \sqrt[4]{2-x}$$

The domain of $f \circ g$ is $\{x \mid 2 - x \ge 0\} = \{x \mid x \le 2\} = (-\infty, 2].$

(b)
$$(g \circ f)(x) = g(f(x)) = g(\sqrt{x}) = \sqrt{2 - \sqrt{x}}$$

For \sqrt{x} to be defined we must have $x \ge 0$. For $\sqrt{2 - \sqrt{x}}$ to be defined we must have $2 - \sqrt{x} \ge 0$, that is, $\sqrt{x} \le 2$, or $x \le 4$. Thus, we have $0 \le x \le 4$, so the domain of $g \circ f$ is the closed interval [0, 4].

(c)
$$(f \circ f)(x) = f(f(x)) = f(\sqrt{x}) = \sqrt{\sqrt{x}} = \sqrt[4]{x}$$

The domain of $f \circ f$ is $[0, \infty)$.

(d)
$$(g \circ g)(x) = g(g(x)) = g(\sqrt{2-x}) = \sqrt{2-\sqrt{2-x}}$$

This expression is defined when $2 - x \ge 0$, that is, $x \le 2$, and $2 - \sqrt{2 - x} \ge 0$. This latter inequality is equivalent to $\sqrt{2 - x} \le 2$, or $2 - x \le 4$, that is, $x \ge -2$. Thus, $-2 \le x \le 2$, so the domain of $g \circ g$ is the closed interval [-2, 2].

Suppose that we don't have explicit formulas for f and g but we do have tables of values or graphs for them. We can still graph the composite function $f \circ g$, as the following example shows.

EXAMPLE 9 The graphs of f and g are as shown in Figure 15 and $h = f \circ g$. Estimate the value of h(0.5). Then sketch the graph of h.

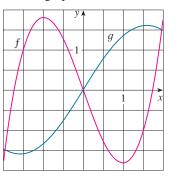


FIGURE 15

▲ A more geometric method for graphing composite functions is explained in Exercise 59.

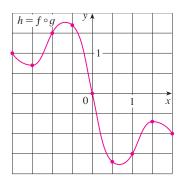


FIGURE 16

SOLUTION From the graph of g we estimate that $g(0.5) \approx 0.8$. Then from the graph of f we see that $f(0.8) \approx -1.7$. So

$$h(0.5) = f(g(0.5)) \approx f(0.8) \approx -1.7$$

In a similar way we estimate the values of *h* in the following table:

| x | -2.0 | -1.5 | -1.0 | -0.5 | 0.0 | 0.5 | 1.0 | 1.5 | 2.0 |
|----------------|------|------|------|------|-----|------|------|------|------|
| g(x) | -1.5 | -1.6 | -1.3 | -0.8 | 0.0 | 0.8 | 1.3 | 1.6 | 1.5 |
| h(x) = f(g(x)) | 1.0 | 0.7 | 1.5 | 1.7 | 0.0 | -1.7 | -1.5 | -0.7 | -1.0 |

We use these values to graph the composite function h in Figure 16. If we want a more accurate graph, we could apply this procedure to more values of x.

It is possible to take the composition of three or more functions. For instance, the composite function $f \circ g \circ h$ is found by first applying *h*, then *g*, and then *f* as follows:

$$(f \circ g \circ h)(x) = f(g(h(x)))$$

If $0 \le a \le b$, then $a^2 \le b^2$.

EXAMPLE 10 Find $f \circ g \circ h$ if f(x) = x/(x + 1), $g(x) = x^{10}$, and h(x) = x + 3.

SOLUTION

$$(f \circ g \circ h)(x) = f(g(h(x))) = f(g(x+3))$$

$$=f((x+3)^{10}) = \frac{(x+3)^{10}}{(x+3)^{10}+1}$$

So far we have used composition to build complicated functions from simpler ones. But in calculus it is often useful to be able to decompose a complicated function into simpler ones, as in the following example.

EXAMPLE 11 Given $F(x) = \cos^2(x + 9)$, find functions f, g, and h such that $F = f \circ g \circ h$.

SOLUTION Since $F(x) = [\cos(x + 9)]^2$, the formula for F says: First add 9, then take the cosine of the result, and finally square. So we let

$$h(x) = x + 9$$
 $g(x) = \cos x$ $f(x) = x^2$

Then

$$(f \circ g \circ h)(x) = f(g(h(x))) = f(g(x + 9)) = f(\cos(x + 9))$$
$$= [\cos(x + 9)]^2 = F(x)$$

1.3

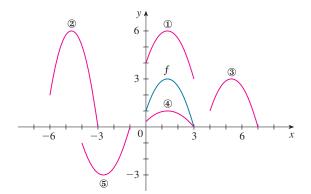
- Suppose the graph of *f* is given. Write equations for the graphs that are obtained from the graph of *f* as follows.
 (a) Shift 3 units upward.
 - (b) Shift 3 units downward.

Exercises

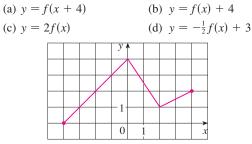
- (c) Shift 3 units to the right.
- (d) Shift 3 units to the left.
- (e) Reflect about the *x*-axis.
- (f) Reflect about the y-axis.
- (g) Stretch vertically by a factor of 3.
- (h) Shrink vertically by a factor of 3.
- **2.** Explain how the following graphs are obtained from the graph of y = f(x).

(a) y = 5f(x)(b) y = f(x - 5)(c) y = -f(x)(d) y = -5f(x)(e) y = f(5x)(f) y = 5f(x) - 3

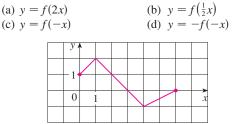
- **3.** The graph of y = f(x) is given. Match each equation with its graph and give reasons for your choices.
 - (a) y = f(x 4)(b) y = f(x) + 3(c) $y = \frac{1}{3}f(x)$ (d) y = -f(x + 4)
 - (e) y = 2f(x + 6)



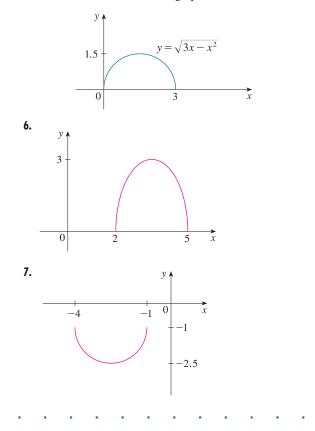
4. The graph of *f* is given. Draw the graphs of the following functions.



5. The graph of *f* is given. Use it to graph the following functions.



6–7 The graph of $y = \sqrt{3x - x^2}$ is given. Use transformations to create a function whose graph is as shown.



- 8. (a) How is the graph of y = 2 sin x related to the graph of y = sin x? Use your answer and Figure 6 to sketch the graph of y = 2 sin x.
 - (b) How is the graph of y = 1 + √x related to the graph of y = √x? Use your answer and Figure 4(a) to sketch the graph of y = 1 + √x.

9–24 ■ Graph each function, not by plotting points, but by starting with the graph of one of the standard functions given in Section 1.2, and then applying the appropriate transformations.

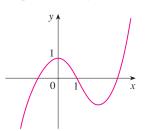
9.
$$y = -1/x$$

10. $y = 2 - \cos x$
11. $y = \tan 2x$
12. $y = \sqrt[3]{x+2}$

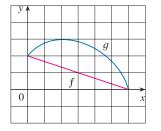
SECTION 1.3 NEW FUNCTIONS FROM OLD FUNCTIONS + 47

| 13. $y = \cos(x/2)$ | 14. $y = x^2 + 2x + 3$ |
|---|--|
| 15. $y = \frac{1}{x - 3}$ | 16. $y = -2 \sin \pi x$ |
| $17. \ y = \frac{1}{3}\sin\left(x - \frac{\pi}{6}\right)$ | 18. $y = 2 + \frac{1}{x+1}$ |
| 19. $y = 1 + 2x - x^2$ | 20. $y = \frac{1}{2}\sqrt{x+4} - 3$ |
| 21. $y = 2 - \sqrt{x+1}$ | 22. $y = (x - 1)^3 + 2$ |
| 23. $y = \sin x $ | 24. $y = x^2 - 2x $ |
| | |

- **25.** The city of New Orleans is located at latitude 30 °N. Use Figure 9 to find a function that models the number of hours of daylight at New Orleans as a function of the time of year. Use the fact that on March 31 the sun rises at 5:51 A.M. and sets at 6:18 P.M. in New Orleans to check the accuracy of your model.
- 26. A variable star is one whose brightness alternately increases and decreases. For the most visible variable star, Delta Cephei, the time between periods of maximum brightness is 5.4 days, the average brightness (or magnitude) of the star is 4.0, and its brightness varies by ±0.35 magnitude. Find a function that models the brightness of Delta Cephei as a function of time.
- **27.** (a) How is the graph of y = f(|x|) related to the graph of f?
 - (b) Sketch the graph of $y = \sin |x|$.
 - (c) Sketch the graph of $y = \sqrt{|x|}$.
- **28.** Use the given graph of f to sketch the graph of y = 1/f(x). Which features of f are the most important in sketching y = 1/f(x)? Explain how they are used.

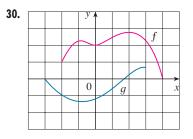


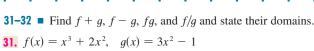
29–30 Use graphical addition to sketch the graph of f + g.



29.

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32.
$$f(x) = \sqrt{1+x}, \quad g(x) = \sqrt{1-x}$$

33–34 Use the graphs of f and g and the method of graphical addition to sketch the graph of f + g.

33. f(x) = x, g(x) = 1/x**34.** $f(x) = x^3$, $g(x) = -x^2$

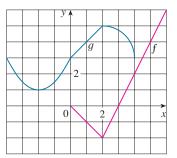
35–38 Find the functions $f \circ g$, $g \circ f$, $f \circ f$, and $g \circ g$ and their domains.

35.
$$f(x) = \sin x$$
, $g(x) = 1 - \sqrt{x}$
36. $f(x) = 1 - 3x$, $g(x) = 5x^2 + 3x + 2$
37. $f(x) = x + \frac{1}{x}$, $g(x) = \frac{x+1}{x+2}$
38. $f(x) = \sqrt{2x+3}$, $g(x) = x^2 + 1$
39. $f(x) = \sqrt{x-1}$, $g(x) = x^2 + 2$, $h(x) = x + 3$
40. $f(x) = \frac{2}{x+1}$, $g(x) = \cos x$, $h(x) = \sqrt{x+3}$
41. $f(x) = \frac{2}{x+1}$, $g(x) = \cos x$, $h(x) = \sqrt{x+3}$
41. $F(x) = (x^2 + 1)^{10}$
42. $F(x) = \sin(\sqrt{x})$
43. $u(t) = \sqrt{\cos t}$
44. $u(t) = \frac{\tan t}{1 + \tan t}$
45. $H(x) = 1 - 3^{x^2}$
46. $H(x) = \sqrt[3]{\sqrt{x} - 1}$
47. $H(x) = \sec^4(\sqrt{x})$
48. Use the table to evaluate each expression.
(a) $f(g(1))$ (b) $g(f(1))$ (c) $f(f(1))$
(d) $g(g(1))$ (e) $(g \circ f)(3)$ (f) $(f \circ g)(6)$

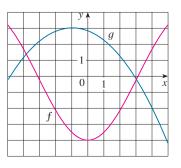
| x | 1 | 2 | 3 | 4 | 5 | 6 |
|------|---|---|---|---|---|---|
| f(x) | 3 | 1 | 4 | 2 | 2 | 5 |
| g(x) | 6 | 3 | 2 | 1 | 2 | 3 |

49. Use the given graphs of *f* and *g* to evaluate each expression, or explain why it is undefined.

(a)
$$f(g(2))$$
 (b) $g(f(0))$ (c) $(f \circ g)(0)$
(d) $(g \circ f)(6)$ (e) $(g \circ g)(-2)$ (f) $(f \circ f)(4)$



50. Use the given graphs of f and g to estimate the value of f(g(x)) for $x = -5, -4, -3, \ldots, 5$. Use these estimates to sketch a rough graph of $f \circ g$.



- **51.** A stone is dropped into a lake, creating a circular ripple that travels outward at a speed of 60 cm/s.
 - (a) Express the radius *r* of this circle as a function of the time *t* (in seconds).
 - (b) If A is the area of this circle as a function of the radius, find A or and interpret it.
- **52.** An airplane is flying at a speed of 350 mi/h at an altitude of one mile and passes directly over a radar station at time t = 0.
 - (a) Express the horizontal distance *d* (in miles) that the plane has flown as a function of *t*.
 - (b) Express the distance *s* between the plane and the radar station as a function of *d*.
 - (c) Use composition to express s as a function of t.

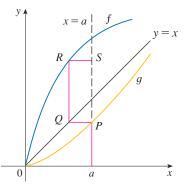
53. The Heaviside function H is defined by

$$H(t) = \begin{cases} 0 & \text{if } t < 0\\ 1 & \text{if } t \ge 0 \end{cases}$$

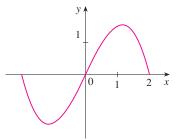
It is used in the study of electric circuits to represent the sudden surge of electric current, or voltage, when a switch is instantaneously turned on.

- (a) Sketch the graph of the Heaviside function.
- (b) Sketch the graph of the voltage V(t) in a circuit if the switch is turned on at time t = 0 and 120 volts are applied instantaneously to the circuit. Write a formula for V(t) in terms of H(t).
- (c) Sketch the graph of the voltage V(t) in a circuit if the switch is turned on at time t = 5 seconds and 240 volts are applied instantaneously to the circuit. Write a formula for V(t) in terms of H(t). (Note that starting at t = 5 corresponds to a translation.)
- 54. The Heaviside function defined in Exercise 53 can also be used to define the **ramp function** y = ctH(t), which represents a gradual increase in voltage or current in a circuit.
 - (a) Sketch the graph of the ramp function y = tH(t).
 (b) Sketch the graph of the voltage V(t) in a circuit if the
 - (b) Sketch the graph of the voltage V(t) in a circuit if the switch is turned on at time t = 0 and the voltage is gradually increased to 120 volts over a 60-second time interval. Write a formula for V(t) in terms of H(t) for $t \le 60$.
 - (c) Sketch the graph of the voltage V(t) in a circuit if the switch is turned on at time t = 7 seconds and the voltage is gradually increased to 100 volts over a period of 25 seconds. Write a formula for V(t) in terms of H(t) for $t \le 32$.
- 55. (a) If g(x) = 2x + 1 and h(x) = 4x² + 4x + 7, find a function f such that f ∘ g = h. (Think about what operations you would have to perform on the formula for g to end up with the formula for h.)
 - (b) If f(x) = 3x + 5 and h(x) = 3x² + 3x + 2, find a function g such that f ∘ g = h.
- **56.** If f(x) = x + 4 and h(x) = 4x 1, find a function g such that $g \circ f = h$.
- **57.** Suppose *g* is an even function and let $h = f \circ g$. Is *h* always an even function?
- **58.** Suppose g is an odd function and let $h = f \circ g$. Is h always an odd function? What if f is odd? What if f is even?

- **59.** Suppose we are given the graphs of f and g, as in the figure, and we want to find the point on the graph of $h = f \circ g$ that corresponds to x = a. We start at the point (a, 0) and draw a vertical line that intersects the graph of g at the point P. Then we draw a horizontal line from P to the point Q on the line y = x.
 - (a) What are the coordinates of P and of Q?
 - (b) If we now draw a vertical line from *Q* to the point *R* on the graph of *f*, what are the coordinates of *R*?
 - (c) If we now draw a horizontal line from *R* to the point *S* on the line x = a, show that *S* lies on the graph of *h*.
 - (d) By carrying out the construction of the path *PQRS* for several values of *a*, sketch the graph of *h*.



60. If *f* is the function whose graph is shown, use the method of Exercise 59 to sketch the graph of *f* ∘ *f*. Start by using the construction for *a* = 0, 0.5, 1, 1.5, and 2. Sketch a rough graph for 0 ≤ *x* ≤ 2. Then use the result of Exercise 58 to complete the graph.





Graphing Calculators and Computers • • • • • • • • •

In this section we assume that you have access to a graphing calculator or a computer with graphing software. We will see that the use of such a device enables us to graph more complicated functions and to solve more complex problems than would otherwise be possible. We also point out some of the pitfalls that can occur with these machines.

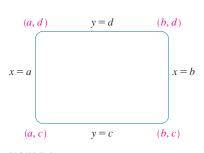
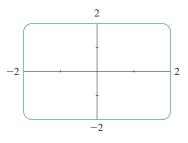


FIGURE 1

The viewing rectangle [a, b] by [c, d]



(a) [-2, 2] by [-2, 2]

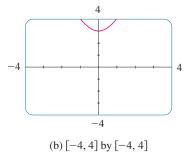


FIGURE 2 Graphs of $f(x) = x^2 + 3$

Graphing calculators and computers can give very accurate graphs of functions. But we will see in Chapter 4 that only through the use of calculus can we be sure that we have uncovered all the interesting aspects of a graph.

A graphing calculator or computer displays a rectangular portion of the graph of a function in a **display window** or **viewing screen**, which we refer to as a **viewing rectangle**. The default screen often gives an incomplete or misleading picture, so it is important to choose the viewing rectangle with care. If we choose the *x*-values to range from a minimum value of Xmin = a to a maximum value of Xmax = b and the *y*-values to range from a minimum of Ymin = c to a maximum of Ymax = d, then the visible portion of the graph lies in the rectangle

$$[a,b] \times [c,d] = \{(x,y) \mid a \le x \le b, c \le y \le d\}$$

shown in Figure 1. We refer to this rectangle as the [a, b] by [c, d] viewing rectangle.

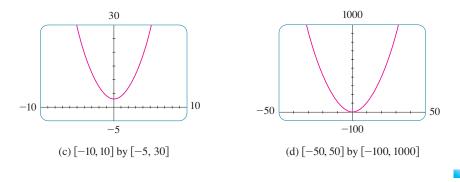
The machine draws the graph of a function f much as you would. It plots points of the form (x, f(x)) for a certain number of equally spaced values of x between a and b. If an x-value is not in the domain of f, or if f(x) lies outside the viewing rectangle, it moves on to the next x-value. The machine connects each point to the preceding plotted point to form a representation of the graph of f.

EXAMPLE 1 Draw the graph of the function $f(x) = x^2 + 3$ in each of the following viewing rectangles.

| (a) $[-2, 2]$ by $[-2, 2]$ | (b) $[-4, 4]$ by $[-4, 4]$ |
|----------------------------|-------------------------------|
| (c) [-10, 10] by [-5, 30] | (d) [-50, 50] by [-100, 1000] |

SOLUTION For part (a) we select the range by setting Xmin = -2, Xmax = 2, Ymin = -2, and Ymax = 2. The resulting graph is shown in Figure 2(a). The display window is blank! A moment's thought provides the explanation: Notice that $x^2 \ge 0$ for all x, so $x^2 + 3 \ge 3$ for all x. Thus, the range of the function $f(x) = x^2 + 3$ is $[3, \infty)$. This means that the graph of f lies entirely outside the viewing rectangle [-2, 2] by [-2, 2].

The graphs for the viewing rectangles in parts (b), (c), and (d) are also shown in Figure 2. Observe that we get a more complete picture in parts (c) and (d), but in part (d) it is not clear that the *y*-intercept is 3.



We see from Example 1 that the choice of a viewing rectangle can make a big difference in the appearance of a graph. Sometimes it's necessary to change to a larger viewing rectangle to obtain a more complete picture, a more global view, of the graph. In the next example we see that knowledge of the domain and range of a function sometimes provides us with enough information to select a good viewing rectangle. **EXAMPLE 2** Determine an appropriate viewing rectangle for the function $f(x) = \sqrt{8 - 2x^2}$ and use it to graph f.

SOLUTION The expression for f(x) is defined when

$$8 - 2x^2 \ge 0 \iff 2x^2 \le 8 \iff x^2 \le 4$$
$$\iff |x| \le 2 \iff -2 \le x \le 2$$

Therefore, the domain of f is the interval [-2, 2]. Also,

$$0 \le \sqrt{8 - 2x^2} \le \sqrt{8} = 2\sqrt{2} \approx 2.83$$

so the range of f is the interval $[0, 2\sqrt{2}]$.

We choose the viewing rectangle so that the *x*-interval is somewhat larger than the domain and the *y*-interval is larger than the range. Taking the viewing rectangle to be [-3, 3] by [-1, 4], we get the graph shown in Figure 3.

EXAMPLE 3 Graph the function $y = x^3 - 150x$.

SOLUTION Here the domain is \mathbb{R} , the set of all real numbers. That doesn't help us choose a viewing rectangle. Let's experiment. If we start with the viewing rectangle [-5, 5] by [-5, 5], we get the graph in Figure 4. It appears blank, but actually the graph is so nearly vertical that it blends in with the *y*-axis.

If we change the viewing rectangle to [-20, 20] by [-20, 20], we get the picture shown in Figure 5(a). The graph appears to consist of vertical lines, but we know that can't be correct. If we look carefully while the graph is being drawn, we see that the graph leaves the screen and reappears during the graphing process. This indicates that we need to see more in the vertical direction, so we change the viewing rectangle to [-20, 20] by [-500, 500]. The resulting graph is shown in Figure 5(b). It still doesn't quite reveal all the main features of the function, so we try [-20, 20] by [-1000, 1000] in Figure 5(c). Now we are more confident that we have arrived at an appropriate viewing rectangle. In Chapter 4 we will be able to see that the graph shown in Figure 5(c) does indeed reveal all the main features of the function.

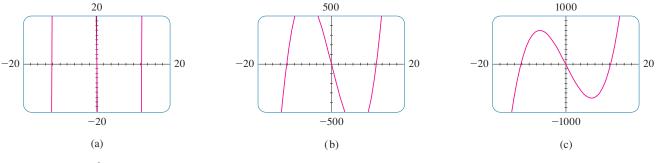
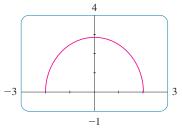


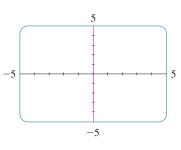
FIGURE 5 $f(x) = x^3 - 150x$

EXAMPLE 4 Graph the function $f(x) = \sin 50x$ in an appropriate viewing rectangle.

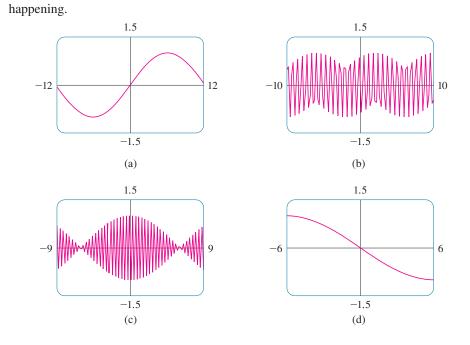
SOLUTION Figure 6(a) shows the graph of f produced by a graphing calculator using the viewing rectangle [-12, 12] by [-1.5, 1.5]. At first glance the graph appears to be reasonable. But if we change the viewing rectangle to the ones shown in the







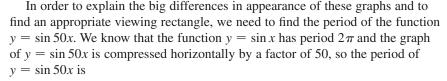


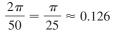


following parts of Figure 6, the graphs look very different. Something strange is

▲ The appearance of the graphs in Figure 6 depends on the machine used. The graphs you get with your own graphing device might not look like these figures, but they will also be quite inaccurate.

> **FIGURE 6** Graphs of $f(x) = \sin 50x$ in four viewing rectangles





This suggests that we should deal only with small values of x in order to show just a few oscillations of the graph. If we choose the viewing rectangle [-0.25, 0.25] by [-1.5, 1.5], we get the graph shown in Figure 7.

Now we see what went wrong in Figure 6. The oscillations of $y = \sin 50x$ are so rapid that when the calculator plots points and joins them, it misses most of the maximum and minimum points and therefore gives a very misleading impression of the graph.

We have seen that the use of an inappropriate viewing rectangle can give a misleading impression of the graph of a function. In Examples 1 and 3 we solved the problem by changing to a larger viewing rectangle. In Example 4 we had to make the viewing rectangle smaller. In the next example we look at a function for which there is no single viewing rectangle that reveals the true shape of the graph.

EXAMPLE 5 Graph the function $f(x) = \sin x + \frac{1}{10} \cos 100x$.

SOLUTION Figure 8 shows the graph of *f* produced by a graphing calculator with viewing rectangle [-6.5, 6.5] by [-1.5, 1.5]. It looks much like the graph of $y = \sin x$, but perhaps with some bumps attached. If we zoom in to the viewing rectangle [-0.1, 0.1] by [-0.1, 0.1], we can see much more clearly the shape of these bumps in Figure 9. The reason for this behavior is that the second term, $\frac{1}{100} \cos 100x$, is very

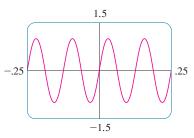
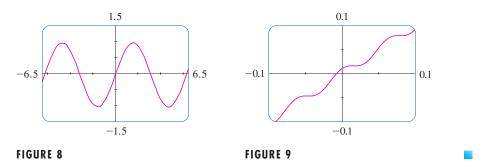


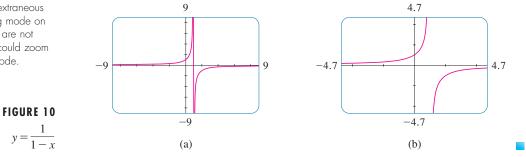
FIGURE 7 $f(x) = \sin 50x$

small in comparison with the first term, $\sin x$. Thus, we really need two graphs to see the true nature of this function.



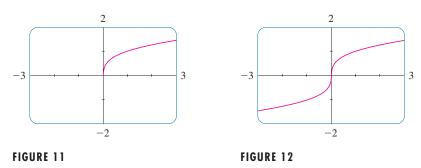
EXAMPLE 6 Draw the graph of the function $y = \frac{1}{1-x}$.

SOLUTION Figure 10(a) shows the graph produced by a graphing calculator with viewing rectangle [-9, 9] by [-9, 9]. In connecting successive points on the graph, the calculator produced a steep line segment from the top to the bottom of the screen. That line segment is not truly part of the graph. Notice that the domain of the function y = 1/(1 - x) is $\{x \mid x \neq 1\}$. We can eliminate the extraneous near-vertical line by experimenting with a change of scale. When we change to the smaller viewing rectangle [-4.7, 4.7] by [-4.7, 4.7] on this particular calculator, we obtain the much better graph in Figure 10(b).



EXAMPLE 7 Graph the function $y = \sqrt[3]{x}$.

SOLUTION Some graphing devices display the graph shown in Figure 11, whereas others produce a graph like that in Figure 12. We know from Section 1.2 (Figure 13) that the graph in Figure 12 is correct, so what happened in Figure 11? The explanation is that some machines compute the cube root of x using a logarithm, which is not defined if x is negative, so only the right half of the graph is produced.



▲ Another way to avoid the extraneous line is to change the graphing mode on the calculator so that the dots are not connected. Alternatively, we could zoom in using the Zoom Decimal mode. You should experiment with your own machine to see which of these two graphs is produced. If you get the graph in Figure 11, you can obtain the correct picture by graphing the function

$$f(x) = \frac{x}{|x|} \cdot |x|^{1/3}$$

Notice that this function is equal to $\sqrt[3]{x}$ (except when x = 0).

To understand how the expression for a function relates to its graph, it's helpful to graph a **family of functions**, that is, a collection of functions whose equations are related. In the next example we graph members of a family of cubic polynomials.

EXAMPLE 8 Graph the function $y = x^3 + cx$ for various values of the number c. How does the graph change when c is changed?

SOLUTION Figure 13 shows the graphs of $y = x^3 + cx$ for c = 2, 1, 0, -1, and -2. We see that, for positive values of c, the graph increases from left to right with no maximum or minimum points (peaks or valleys). When c = 0, the curve is flat at the origin. When c is negative, the curve has a maximum point and a minimum point. As c decreases, the maximum point becomes higher and the minimum point lower.

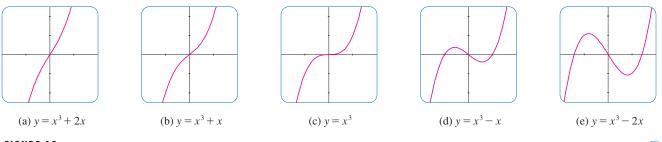
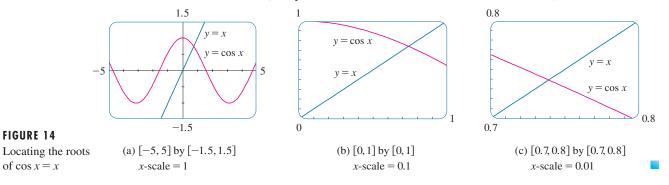


FIGURE 13

Several members of the family of functions $y = x^3 + cx$, all graphed in the viewing rectangle [-2, 2] by [-2.5, 2.5]

EXAMPLE 9 Find the solution of the equation $\cos x = x$ correct to two decimal places.

SOLUTION The solutions of the equation $\cos x = x$ are the *x*-coordinates of the points of intersection of the curves $y = \cos x$ and y = x. From Figure 14(a) we see that there is only one solution and it lies between 0 and 1. Zooming in to the viewing rectangle [0, 1] by [0, 1], we see from Figure 14(b) that the root lies between 0.7 and 0.8. So we zoom in further to the viewing rectangle [0.7, 0.8] by [0.7, 0.8] in Figure 14(c). By moving the cursor to the intersection point of the two curves, or by inspection and the fact that the *x*-scale is 0.01, we see that the root of the equation is about 0.74. (Many calculators have a built-in intersection feature.)





🖰 Exercises

- 1. Use a graphing calculator or computer to determine which of the given viewing rectangles produces the most appropriate graph of the function f(x) = 10 + 25x x³.
 (a) [-4, 4] by [-4, 4]
 (b) [-10, 10] by [-10, 10]
 (c) [-20, 20] by [-100, 100]
 - (d) [-100, 100] by [-200, 200]
- 2. Use a graphing calculator or computer to determine which of the given viewing rectangles produces the most appropriate graph of the function f(x) = √8x x².
 (a) [-4, 4] by [-4, 4]
 (b) [-5, 5] by [0, 100]
 - (c) [-10, 10] by [-10, 40]
 - (d) [-2, 10] by [-2, 6]

3–14 ■ Determine an appropriate viewing rectangle for the given function and use it to draw the graph.

- **3.** $f(x) = 5 + 20x x^2$ **4.** $f(x) = x^3 + 30x^2 + 200x$ **5.** $f(x) = \sqrt[4]{81 - x^4}$ **6.** $f(x) = \sqrt{0.1x + 20}$ **7.** $f(x) = x^2 + \frac{100}{x}$ **8.** $f(x) = \frac{x}{x^2 + 100}$ **9.** $f(x) = \cos 100x$ **10.** $f(x) = 3 \sin 120x$ **11.** $f(x) = \sin(x/40)$ **12.** $y = \tan 25x$ **13.** $y = 3^{\cos(x^2)}$ **14.** $y = x^2 + 0.02 \sin 50x$
- 15. Graph the ellipse $4x^2 + 2y^2 = 1$ by graphing the functions whose graphs are the upper and lower halves of the ellipse.
- **16.** Graph the hyperbola $y^2 9x^2 = 1$ by graphing the functions whose graphs are the upper and lower branches of the hyperbola.

17–19 Find all solutions of the equation correct to two decimal places.

- 17. $x^3 9x^2 4 = 0$
- **18.** $x^3 = 4x 1$
- **19.** $x^2 = \sin x$

.

- **20.** We saw in Example 9 that the equation $\cos x = x$ has exactly one solution.
 - (a) Use a graph to show that the equation $\cos x = 0.3x$ has three solutions and find their values correct to two decimal places.
 - (b) Find an approximate value of *m* such that the equation $\cos x = mx$ has exactly two solutions.

- **21.** Use graphs to determine which of the functions $f(x) = 10x^2$ and $g(x) = x^3/10$ is eventually larger (that is, larger when x is very large).
- **22.** Use graphs to determine which of the functions $f(x) = x^4 100x^3$ and $g(x) = x^3$ is eventually larger.
- **23.** For what values of x is it true that $|\sin x x| < 0.1$?
- **24.** Graph the polynomials $P(x) = 3x^5 5x^3 + 2x$ and $Q(x) = 3x^5$ on the same screen, first using the viewing rectangle [-2, 2] by [-2, 2] and then changing to [-10, 10] by [-10,000, 10,000]. What do you observe from these graphs?
- **25.** In this exercise we consider the family of functions $f(x) = \sqrt[n]{x}$, where *n* is a positive integer.
 - (a) Graph the root functions $y = \sqrt{x}$, $y = \sqrt[4]{x}$, and $y = \sqrt[6]{x}$ on the same screen using the viewing rectangle [-1, 4] by [-1, 3].
 - (b) Graph the root functions y = x, $y = \sqrt[3]{x}$, and $y = \sqrt[5]{x}$ on the same screen using the viewing rectangle [-3, 3] by [-2, 2]. (See Example 7.)
 - (c) Graph the root functions $y = \sqrt{x}$, $y = \sqrt[3]{x}$, $y = \sqrt[4]{x}$, and $y = \sqrt[5]{x}$ on the same screen using the viewing rectangle [-1, 3] by [-1, 2].
 - (d) What conclusions can you make from these graphs?
- **26.** In this exercise we consider the family of functions $f(x) = 1/x^n$, where *n* is a positive integer.
 - (a) Graph the functions y = 1/x and $y = 1/x^3$ on the same screen using the viewing rectangle [-3, 3] by [-3, 3].
 - (b) Graph the functions $y = 1/x^2$ and $y = 1/x^4$ on the same screen using the same viewing rectangle as in part (a).
 - (c) Graph all of the functions in parts (a) and (b) on the same screen using the viewing rectangle [-1, 3] by [-1, 3].
 - (d) What conclusions can you make from these graphs?
- **27.** Graph the function $f(x) = x^4 + cx^2 + x$ for several values of *c*. How does the graph change when *c* changes?
- **28.** Graph the function $f(x) = \sqrt{1 + cx^2}$ for various values of *c*. Describe how changing the value of *c* affects the graph.
- **29.** Graph the function $y = x^n 2^{-x}$, $x \ge 0$, for n = 1, 2, 3, 4, 5, and 6. How does the graph change as *n* increases?
- 30. The curves with equations

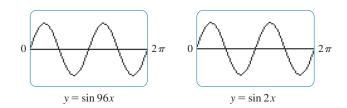
$$y = \frac{|x|}{\sqrt{c - x^2}}$$

are called **bullet-nose curves**. Graph some of these curves to see why. What happens as *c* increases?

31. What happens to the graph of the equation $y^2 = cx^3 + x^2$ as *c* varies?

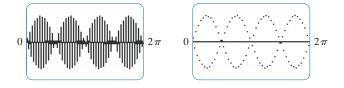
56 CHAPTER 1 FUNCTIONS AND MODELS

- **32.** This exercise explores the effect of the inner function *g* on a composite function y = f(g(x)).
 - (a) Graph the function $y = \sin(\sqrt{x})$ using the viewing rectangle [0, 400] by [-1.5, 1.5]. How does this graph differ from the graph of the sine function?
 - (b) Graph the function $y = \sin(x^2)$ using the viewing rectangle [-5, 5] by [-1.5, 1.5]. How does this graph differ from the graph of the sine function?
- **33.** The figure shows the graphs of $y = \sin 96x$ and $y = \sin 2x$ as displayed by a TI-83 graphing calculator.



The first graph is inaccurate. Explain why the two graphs appear identical. [*Hint:* The TI-83's graphing window is 95 pixels wide. What specific points does the calculator plot?]

34. The first graph in the figure is that of $y = \sin 45x$ as displayed by a TI-83 graphing calculator. It is inaccurate and so, to help explain its appearance, we replot the curve in dot mode in the second graph.



What two sine curves does the calculator appear to be plotting? Show that each point on the graph of $y = \sin 45x$ that the TI-83 chooses to plot is in fact on one of these two curves. (The TI-83's graphing window is 95 pixels wide.)



Exponential Functions • • • • • • • • • • • • • • •

The function $f(x) = 2^x$ is called an *exponential function* because the variable, x, is the exponent. It should not be confused with the power function $g(x) = x^2$, in which the variable is the base.

In general, an exponential function is a function of the form

$$f(x) = a^x$$

where *a* is a positive constant. Let's recall what this means. If x = n, a positive integer, then

$$a^n = \underbrace{a \cdot a \cdot \cdots \cdot a}_{n \text{ factors}}$$

If x = 0, then $a^0 = 1$, and if x = -n, where *n* is a positive integer, then

$$a^{-n} = \frac{1}{a^n}$$

If x is a rational number, x = p/q, where p and q are integers and q > 0, then

$$a^{x} = a^{p/q} = \sqrt[q]{a^{p}} = \left(\sqrt[q]{a}\right)^{p}$$

But what is the meaning of a^x if x is an irrational number? For instance, what is meant by $2^{\sqrt{3}}$ or 5^{π} ?

To help us answer this question we first look at the graph of the function $y = 2^x$, where x is rational. A representation of this graph is shown in Figure 1. We want to enlarge the domain of $y = 2^x$ to include both rational and irrational numbers.

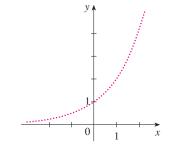


FIGURE 1 Representation of $y = 2^x$, *x* rational

There are holes in the graph in Figure 1 corresponding to irrational values of *x*. We want to fill in the holes by defining $f(x) = 2^x$, where $x \in \mathbb{R}$, so that *f* is an increasing function. In particular, since the irrational number $\sqrt{3}$ satisfies

$$1.7 < \sqrt{3} < 1.8$$

we must have

$$2^{1.7} < 2^{\sqrt{3}} < 2^{1.8}$$

and we know what $2^{1.7}$ and $2^{1.8}$ mean because 1.7 and 1.8 are rational numbers. Similarly, if we use better approximations for $\sqrt{3}$, we obtain better approximations for $2^{\sqrt{3}}$:

| $1.73 < \sqrt{3} <$ | 1.74 | \Rightarrow | $2^{1.73} < 2$ | $2^{\sqrt{3}} < 2^{1.74}$ |
|------------------------|---------|---------------|-------------------|------------------------------|
| $1.732 < \sqrt{3} <$ | 1.733 | \Rightarrow | $2^{1.732} < 2$ | $2^{\sqrt{3}} < 2^{1.733}$ |
| $1.7320 < \sqrt{3} <$ | 1.7321 | \Rightarrow | $2^{1.7320} < 2$ | $2^{\sqrt{3}} < 2^{1.7321}$ |
| $1.73205 < \sqrt{3} <$ | 1.73206 | \Rightarrow | $2^{1.73205} < 2$ | $2^{\sqrt{3}} < 2^{1.73206}$ |
| | | | | |
| • | • | | • | • |
| | | | • | |

It can be shown that there is exactly one number that is greater than all of the numbers

$$2^{1.7}$$
, $2^{1.73}$, $2^{1.732}$, $2^{1.7320}$, $2^{1.73205}$, ...

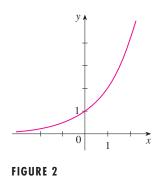
and less than all of the numbers

 $2^{1.8}$, $2^{1.74}$, $2^{1.733}$, $2^{1.7321}$, $2^{1.73206}$, .

We define $2^{\sqrt{3}}$ to be this number. Using the preceding approximation process we can compute it correct to six decimal places:

$$2^{\sqrt{3}} \approx 3.321997$$

Similarly, we can define 2^x (or a^x , if a > 0) where x is any irrational number. Figure 2 shows how all the holes in Figure 1 have been filled to complete the graph of the function $f(x) = 2^x$, $x \in \mathbb{R}$.



 $y = 2^x$, x real

▲ If 0 < a < 1, then a^x approaches 0 as *x* becomes large. If a > 1, then a^x approaches 0 as *x* decreases through negative values. In both cases the *x*-axis is a horizontal asymptote. These

matters are discussed in Section 2.5.

The graphs of members of the family of functions $y = a^x$ are shown in Figure 3 for various values of the base *a*. Notice that all of these graphs pass through the same point (0, 1) because $a^0 = 1$ for $a \neq 0$. Notice also that as the base *a* gets larger, the exponential function grows more rapidly (for x > 0).

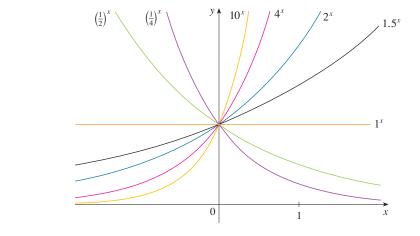
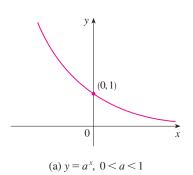


FIGURE 3

You can see from Figure 3 that there are basically three kinds of exponential functions $y = a^x$. If 0 < a < 1, the exponential function decreases; if a = 1, it is a constant; and if a > 1, it increases. These three cases are illustrated in Figure 4. Observe that if $a \neq 1$, then the exponential function $y = a^x$ has domain \mathbb{R} and range $(0, \infty)$. Notice also that, since $(1/a)^x = 1/a^x = a^{-x}$, the graph of $y = (1/a)^x$ is just the reflection of the graph of $y = a^x$ about the y-axis.



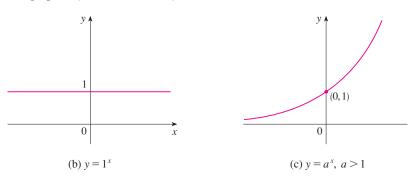


FIGURE 4

One reason for the importance of the exponential function lies in the following properties. If x and y are rational numbers, then these laws are well known from elementary algebra. It can be proved that they remain true for arbitrary real numbers x and y.

Laws of Exponents If *a* and *b* are positive numbers and *x* and *y* are any real numbers, then

х

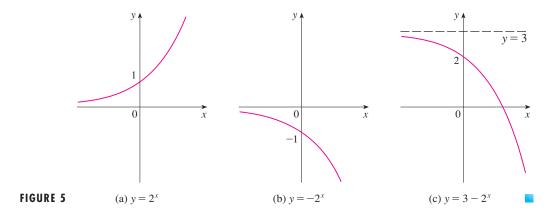
1.
$$a^{x+y} = a^{x}a^{y}$$

2. $a^{x-y} = \frac{a^{x}}{a^{y}}$
3. $(a^{x})^{y} = a^{xy}$
4. $(ab)^{x} = a^{x}b^{y}$

▲ For a review of reflecting and shifting graphs, see Section 1.3.

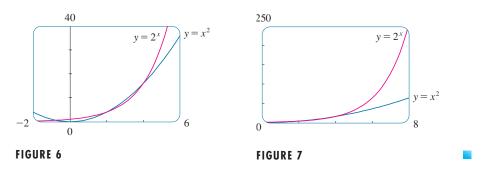
EXAMPLE 1 Sketch the graph of the function $y = 3 - 2^x$ and determine its domain and range.

SOLUTION First we reflect the graph of $y = 2^x$ (shown in Figure 2) about the *x*-axis to get the graph of $y = -2^x$ in Figure 5(b). Then we shift the graph of $y = -2^x$ upward three units to obtain the graph of $y = 3 - 2^x$ in Figure 5(c). The domain is \mathbb{R} and the range is $(-\infty, 3)$.



EXAMPLE 2 Use a graphing device to compare the exponential function $f(x) = 2^x$ and the power function $g(x) = x^2$. Which function grows more quickly when x is large?

SOLUTION Figure 6 shows both functions graphed in the viewing rectangle [-2, 6] by [0, 40]. We see that the graphs intersect three times, but for x > 4, the graph of $f(x) = 2^x$ stays above the graph of $g(x) = x^2$. Figure 7 gives a more global view and shows that for large values of x, the exponential function $y = 2^x$ grows far more rapidly than the power function $y = x^2$.



Applications of Exponential Functions

The exponential function occurs very frequently in mathematical models of nature and society. Here we indicate briefly how it arises in the description of population growth and radioactive decay. In later chapters we will pursue these and other applications in greater detail.

First we consider a population of bacteria in a homogeneous nutrient medium. Suppose that by sampling the population at certain intervals it is determined that the population doubles every hour. If the number of bacteria at time t is p(t), where t is

▲ Example 2 shows that $y = 2^x$ increases more quickly than $y = x^2$. To demonstrate just how quickly $f(x) = 2^x$ increases, let's perform the following thought experiment. Suppose we start with a piece of paper a thousandth of an inch thick and we fold it in half 50 times. Each time we fold the paper in half, the thickness of the paper doubles, so the thickness of the resulting paper would be $2^{50}/1000$ inches. How thick do you think that is? It works out to be more than 17 million miles! measured in hours, and the initial population is p(0) = 1000, then we have

$$p(1) = 2p(0) = 2 \times 1000$$

$$p(2) = 2p(1) = 2^{2} \times 1000$$

$$p(3) = 2p(2) = 2^{3} \times 1000$$

It seems from this pattern that, in general,

$$p(t) = 2^{t} \times 1000 = (1000)2^{t}$$

This population function is a constant multiple of the exponential function $y = 2^t$, so it exhibits the rapid growth that we observed in Figures 2 and 7. Under ideal conditions (unlimited space and nutrition and freedom from disease) this exponential growth is typical of what actually occurs in nature.

What about the human population? Table 1 shows data for the population of the world in the 20th century and Figure 8 shows the corresponding scatter plot.

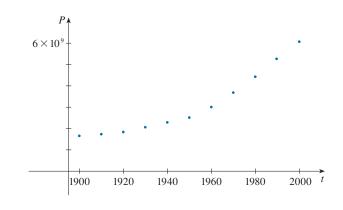
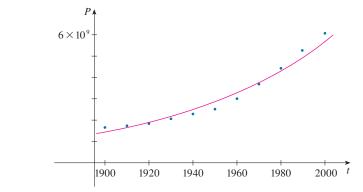


FIGURE 8 Scatter plot for world population growth

The pattern of the data points in Figure 8 suggests exponential growth, so we use a graphing calculator with exponential regression capability to apply the method of least squares and obtain the exponential model

 $P = (0.008196783) \cdot (1.013723)^t$

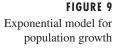
Figure 9 shows the graph of this exponential function together with the original data points. We see that the exponential curve fits the data reasonably well. The period of relatively slow population growth is explained by the two world wars and the depression of the 1930s.



| TABLE 1 | | |
|---------|--------------------------|--|
| Year | Population (millions) | |
| Teal | (minons) | |
| 1900 | 1650 | |
| 1910 | 1750 | |
| 1920 | 1860 | |
| 1930 | 2070 | |
| 1940 | 2300 | |
| 1950 | 2560 | |
| 1960 | 3040 | |
| 1970 | 3710 | |
| 1980 | 4450 | |
| 1990 | 5280 | |

6070

2000



EXAMPLE 3 The *half-life* of strontium-90, ⁹⁰Sr, is 25 years. This means that half of any given quantity of ⁹⁰Sr will disintegrate in 25 years.

(a) If a sample of ⁹⁰Sr has a mass of 24 mg, find an expression for the mass m(t) that remains after t years.

(b) Find the mass remaining after 40 years, correct to the nearest milligram.

(c) Use a graphing device to graph m(t) and use the graph to estimate the time required for the mass to be reduced to 5 mg.

SOLUTION

(a) The mass is initially 24 mg and is halved during each 25-year period, so

$$m(0) = 24$$

$$m(25) = \frac{1}{2}(24)$$

$$m(50) = \frac{1}{2} \cdot \frac{1}{2}(24) = \frac{1}{2^2}(24)$$

$$m(75) = \frac{1}{2} \cdot \frac{1}{2^2}(24) = \frac{1}{2^3}(24)$$

$$m(100) = \frac{1}{2} \cdot \frac{1}{2^3}(24) = \frac{1}{2^4}(24)$$

From this pattern, it appears that the mass remaining after t years is

$$m(t) = \frac{1}{2^{t/25}}(24) = 24 \cdot 2^{-t/25}$$

This is an exponential function with base $a = 2^{-1/25} = 1/2^{1/25}$.

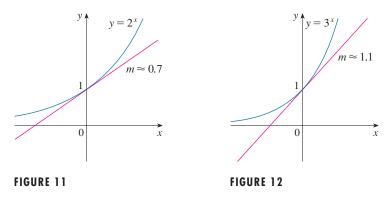
(b) The mass that remains after 40 years is

$$m(40) = 24 \cdot 2^{-40/25} \approx 7.9 \text{ mg}$$

(c) We use a graphing calculator or computer to graph the function $m(t) = 24 \cdot 2^{-t/25}$ in Figure 10. We also graph the line m = 5 and use the cursor to estimate that m(t) = 5 when $t \approx 57$. So the mass of the sample will be reduced to 5 mg after about 57 years.

The Number *e*

Of all possible bases for an exponential function, there is one that is most convenient for the purposes of calculus. The choice of a base *a* is influenced by the way the graph of $y = a^x$ crosses the *y*-axis. Figures 11 and 12 show the tangent lines to the graphs



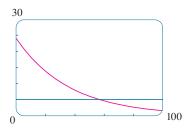


FIGURE 10 $m = 24 \cdot 2^{-t/25}$

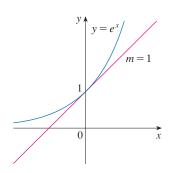


FIGURE 13 The natural exponential function crosses the *y*-axis with a slope of 1.

Module 1.5 enables you to graph exponential functions with various bases and their tangent lines in order to estimate more closely the value of *a* for which the tangent has slope 1. of $y = 2^x$ and $y = 3^x$ at the point (0, 1). (Tangent lines will be defined precisely in Section 2.6. For present purposes, you can think of the tangent line to an exponential graph at a point as the line that touches the graph only at that point.) If we measure the slopes of these tangent lines, we find that $m \approx 0.7$ for $y = 2^x$ and $m \approx 1.1$ for $y = 3^x$.

It turns out, as we will see in Chapter 3, that some of the formulas of calculus will be greatly simplified if we choose the base *a* so that the slope of the tangent line to $y = a^x$ at (0, 1) is *exactly* 1 (see Figure 13). In fact, there *is* such a number and it is denoted by the letter *e*. (This notation was chosen by the Swiss mathematician Leonhard Euler in 1727, probably because it is the first letter of the word *exponential*.) In view of Figures 11 and 12, it comes as no surprise that the number *e* lies between 2 and 3 and the graph of $y = e^x$ lies between the graphs of $y = 2^x$ and $y = 3^x$ (see Figure 14). In Chapter 3 we will see that the value of *e*, correct to five decimal places, is

$$e \approx 2.71828$$

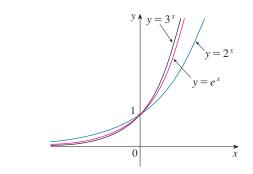
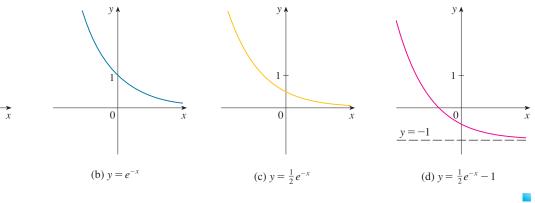


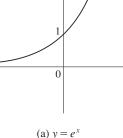
FIGURE 14

EXAMPLE 4 Graph the function $y = \frac{1}{2}e^{-x} - 1$ and state the domain and range.

SOLUTION We start with the graph of $y = e^x$ from Figures 13 and 15(a) and reflect about the y-axis to get the graph of $y = e^{-x}$ in Figure 15(b). (Notice that the graph crosses the y-axis with a slope of -1). Then we compress the graph vertically by a factor of 2 to obtain the graph of $y = \frac{1}{2}e^{-x}$ in Figure 15(c). Finally, we shift the graph downward one unit to get the desired graph in Figure 15(d). The domain is \mathbb{R} and the range is $(-1, \infty)$.



How far to the right do you think we would have to go for the height of the graph of $y = e^x$ to exceed a million? The next example demonstrates the rapid growth of this function by providing an answer that might surprise you.





EXAMPLE 5 Use a graphing device to find the values of x for which $e^x > 1,000,000$.

SOLUTION In Figure 16 we graph both the function $y = e^x$ and the horizontal line y = 1,000,000. We see that these curves intersect when $x \approx 13.8$. Thus, $e^x > 10^6$ when x > 13.8. It is perhaps surprising that the values of the exponential function have already surpassed a million when x is only 14.

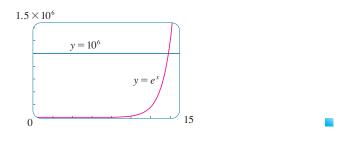


FIGURE 16

1.5

1. (a) Write an equation that defines the exponential function with base a > 0.

- (b) What is the domain of this function?
- (c) If $a \neq 1$, what is the range of this function?
- (d) Sketch the general shape of the graph of the exponential function for each of the following cases.
 (i) a > 1
 (ii) a = 1
 (iii) 0 < a < 1
- **2.** (a) How is the number *e* defined?

Exercises

- (b) What is an approximate value for *e*?
- (c) What is the natural exponential function?
- 3-6 Graph the given functions on a common screen. How are these graphs related?

3.
$$y = 2^{x}$$
, $y = e^{x}$, $y = 5^{x}$, $y = 20^{x}$
4. $y = e^{x}$, $y = e^{-x}$, $y = 8^{x}$, $y = 8^{-x}$
5. $y = 3^{x}$, $y = 10^{x}$, $y = (\frac{1}{3})^{x}$, $y = (\frac{1}{10})^{x}$
6. $y = 0.9^{x}$, $y = 0.6^{x}$, $y = 0.3^{x}$, $y = 0.1^{x}$
7-12 • Make a rough sketch of the graph of each function. Do not use a calculator, but use the graphs given in Figures 3 and

not use a calculator. Just use the graphs given in Figures 3 and 14 and, if necessary, the transformations of Section 1.3.

7.
$$y = 4^x - 3$$
 8. $y = 4^{x-3}$

 9. $y = -2^{-x}$
 10. $y = 1 + 2e^x$

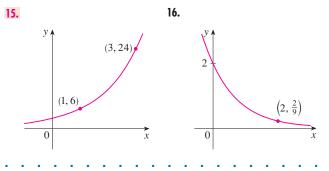
 11. $y = 3 - e^x$
 12. $y = 2 + 5(1 - e^{-x})$

13. Starting with the graph of $y = e^x$, write the equation of the graph that results from

- (a) shifting 2 units downward
- (b) shifting 2 units to the right
- (c) reflecting about the x-axis
- (d) reflecting about the *y*-axis
- (e) reflecting about the x-axis and then about the y-axis

- 14. Starting with the graph of $y = e^x$, find the equation of the graph that results from
 - (a) reflecting about the line y = 4
 - (b) reflecting about the line x = 2

15–16 Find the exponential function $f(x) = Ca^x$ whose graph is given.



17. If $f(x) = 5^x$, show that

$$\frac{f(x+h) - f(x)}{h} = 5^x \left(\frac{5^h - 1}{h}\right)$$

- 18. Suppose you are offered a job that lasts one month. Which of the following methods of payment do you prefer?
 - I. One million dollars at the end of the month.
 - II. One cent on the first day of the month, two cents on the second day, four cents on the third day, and, in general, 2^{n-1} cents on the *n*th day.
- 19. Show that if the graphs of f(x) = x² and g(x) = 2^x are drawn on a coordinate grid where the unit of measurement is 1 inch, then at a distance 2 ft to the right of the origin the height of the graph of f is 48 ft but the height of the graph of g is about 265 mi.

64 CHAPTER 1 FUNCTIONS AND MODELS

- **20.** Compare the functions $f(x) = x^5$ and $g(x) = 5^x$ by graphing both functions in several viewing rectangles. Find all points of intersection of the graphs correct to one decimal place. Which function grows more rapidly when x is large?
- **21.** Compare the functions $f(x) = x^{10}$ and $g(x) = e^x$ by graphing both f and g in several viewing rectangles. When does the graph of g finally surpass the graph of f?
- **22.** Use a graph to estimate the values of x such that $e^x > 1,000,000,000$.
 - **23.** Under ideal conditions a certain bacteria population is known to double every three hours. Suppose that there are initially 100 bacteria.
 - (a) What is the size of the population after 15 hours?
 - (b) What is the size of the population after *t* hours?
 - (c) Estimate the size of the population after 20 hours.
- (d) Graph the population function and estimate the time for the population to reach 50,000.
 - **24.** An isotope of sodium, ²⁴Na, has a half-life of 15 hours. A sample of this isotope has mass 2 g.
 - (a) Find the amount remaining after 60 hours.
 - (b) Find the amount remaining after *t* hours.
 - (c) Estimate the amount remaining after 4 days.

- (d) Use a graph to estimate the time required for the mass to be reduced to 0.01 g.
- 25. Use a graphing calculator with exponential regression capability to model the population of the world with the data from 1950 to 2000 in Table 1 on page 60. Use the model to estimate the population in 1993 and to predict the population in the year 2010.
- 26. The table gives the population of the United States, in millions, for the years 1900–2000.

| Year | Population | Year | Population | |
|------|------------|------|------------|--|
| 1900 | 76 | 1960 | 179 | |
| 1910 | 92 | 1970 | 203 | |
| 1920 | 106 | 1980 | 227 | |
| 1930 | 123 | 1990 | 250 | |
| 1940 | 131 | 2000 | 275 | |
| 1950 | 150 | | | |

Use a graphing calculator with exponential regression capability to model the U. S. population since 1900. Use the model to estimate the population in 1925 and to predict the population in the years 2010 and 2020.

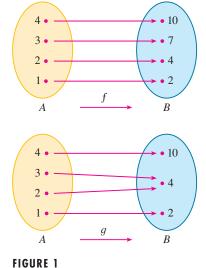


Inverse Functions and Logarithms • • • • • • • • • • • •

Æ

Table 1 gives data from an experiment in which a bacteria culture started with 100 bacteria in a limited nutrient medium; the size of the bacteria population was recorded at hourly intervals. The number of bacteria N is a function of the time t: N = f(t).

Suppose, however, that the biologist changes her point of view and becomes interested in the time required for the population to reach various levels. In other words, she is thinking of t as a function of N. This function is called the *inverse function* of f, denoted by f^{-1} , and read "f inverse." Thus, $t = f^{-1}(N)$ is the time required for the population level to reach N. The values of f^{-1} can be found by reading Table 1 backward or by consulting Table 2. For instance, $f^{-1}(550) = 6$ because f(6) = 550.



| TABLE | 1 N as a function of t | TABLE 2 t as a function of N | | |
|--------------|------------------------------------|---|--|--|
| t (hours) | N = f(t) = population at time t | N | $t = f^{-1}(N)$ = time to reach <i>N</i> bacteria | |
| 0 | 100 | 100 | 0 | |
| 1 | 168 | 168 | 1 | |
| 2 | 259 | 259 | 2 | |
| 3 | 358 | 358 | 3 | |
| 4 | 445 | 445 | 4 | |
| 5 | 509 | 509 | 5 | |
| 6 | 550 | 550 | 6 | |
| 7 | 573 | 573 | 7 | |
| 8 | 586 | 586 | 8 | |

Not all functions possess inverses. Let's compare the functions f and g whose arrow diagrams are shown in Figure 1. Note that f never takes on the same value twice

(any two inputs in A have different outputs), whereas g does take on the same value twice (both 2 and 3 have the same output, 4). In symbols,

g(2) = g(3)

 $f(x_1) \neq f(x_2)$ whenever $x_1 \neq x_2$

Functions that have this latter property are called *one-to-one functions*.

Definition A function f is called a **one-to-one function** if it never takes on the same value twice; that is,

$$f(x_1) \neq f(x_2)$$
 whenever $x_1 \neq x_2$

If a horizontal line intersects the graph of f in more than one point, then we see from Figure 2 that there are numbers x_1 and x_2 such that $f(x_1) = f(x_2)$. This means that f is not one-to-one. Therefore, we have the following geometric method for determining whether a function is one-to-one.

Horizontal Line Test A function is one-to-one if and only if no horizontal line intersects its graph more than once.

EXAMPLE 1 Is the function $f(x) = x^3$ one-to-one?

SOLUTION 1 If $x_1 \neq x_2$, then $x_1^3 \neq x_2^3$ (two different numbers can't have the same cube). Therefore, by Definition 1, $f(x) = x^3$ is one-to-one.

SOLUTION 2 From Figure 3 we see that no horizontal line intersects the graph of $f(x) = x^3$ more than once. Therefore, by the Horizontal Line Test, f is one-to-one.

EXAMPLE 2 Is the function $g(x) = x^2$ one-to-one?

SOLUTION 1 This function is not one-to-one because, for instance,

$$g(1) = 1 = g(-1)$$

and so 1 and -1 have the same output.

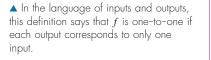
SOLUTION 2 From Figure 4 we see that there are horizontal lines that intersect the graph of g more than once. Therefore, by the Horizontal Line Test, g is not one-to-one.

One-to-one functions are important because they are precisely the functions that possess inverse functions according to the following definition.

2 Definition Let f be a one-to-one function with domain A and range B. Then its inverse function f^{-1} has domain B and range A and is defined by

$$f^{-1}(y) = x \iff f(x) = y$$

for any y in B.



but

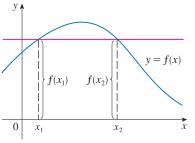


FIGURE 2

This function is not one-to-one because $f(x_1) = f(x_2)$.

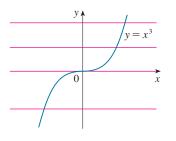


FIGURE 3 $f(x) = x^3$ is one-to-one.

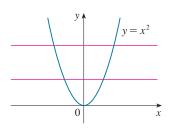
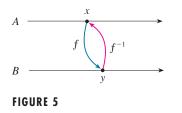


FIGURE 4 $g(x) = x^2$ is not one-to-one.



This definition says that if f maps x into y, then f^{-1} maps y back into x. (If f were not one-to-one, then f^{-1} would not be uniquely defined.) The arrow diagram in Figure 5 indicates that f^{-1} reverses the effect of f. Note that

domain of
$$f^{-1}$$
 = range of f
range of f^{-1} = domain of f

For example, the inverse function of $f(x) = x^3$ is $f^{-1}(x) = x^{1/3}$ because if $y = x^3$, then

$$f^{-1}(y) = f^{-1}(x^3) = (x^3)^{1/3} = x$$

CAUTION • Do not mistake the -1 in f^{-1} for an exponent. Thus

 $f^{-1}(x)$ does not mean $\frac{1}{f(x)}$

The reciprocal 1/f(x) could, however, be written as $[f(x)]^{-1}$.

EXAMPLE 3 If
$$f(1) = 5$$
, $f(3) = 7$, and $f(8) = -10$, find $f^{-1}(7)$, $f^{-1}(5)$, and $f^{-1}(-10)$.

SOLUTION From the definition of f^{-1} we have

 $f^{-1}(7) = 3$ because f(3) = 7 $f^{-1}(5) = 1$ because f(1) = 5 $f^{-1}(-10) = 8$ because f(8) = -10

The diagram in Figure 6 makes it clear how f^{-1} reverses the effect of f in this case.

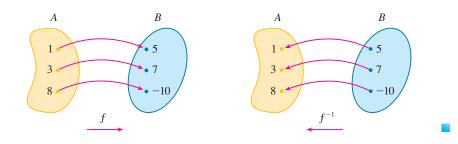
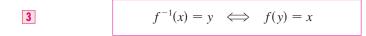


FIGURE 6 The inverse function reverses inputs and outputs.

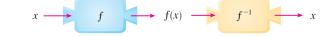
The letter x is traditionally used as the independent variable, so when we concentrate on f^{-1} rather than on f, we usually reverse the roles of x and y in Definition 2 and write



By substituting for y in Definition 2 and substituting for x in (3), we get the following **cancellation equations**:

4
$$f^{-1}(f(x)) = x$$
 for every x in A
 $f(f^{-1}(x)) = x$ for every x in B

The first cancellation equation says that if we start with *x*, apply *f*, and then apply f^{-1} , we arrive back at *x*, where we started (see the machine diagram in Figure 7). Thus, f^{-1} undoes what *f* does. The second equation says that *f* undoes what f^{-1} does.



For example, if $f(x) = x^3$, then $f^{-1}(x) = x^{1/3}$ and so the cancellation equations become

$$f^{-1}(f(x)) = (x^3)^{1/3} = x$$
$$f(f^{-1}(x)) = (x^{1/3})^3 = x$$

These equations simply say that the cube function and the cube root function cancel each other when applied in succession.

Now let's see how to compute inverse functions. If we have a function y = f(x) and are able to solve this equation for x in terms of y, then according to Definition 2 we must have $x = f^{-1}(y)$. If we want to call the independent variable x, we then interchange x and y and arrive at the equation $y = f^{-1}(x)$.

5 How to Find the Inverse Function of a One-to-One Function f

- STEP 1 Write y = f(x).
- STEP 2 Solve this equation for x in terms of y (if possible).
- STEP 3 To express f^{-1} as a function of x, interchange x and y. The resulting equation is $y = f^{-1}(x)$.

EXAMPLE 4 Find the inverse function of $f(x) = x^3 + 2$.

SOLUTION According to (5) we first write

$$y = x^3 + 2$$

Then we solve this equation for *x*:

$$x^{3} = y - 2$$
$$x = \sqrt[3]{y - 2}$$

Finally, we interchange *x* and *y*:

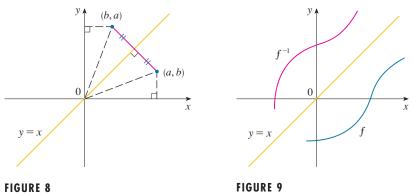
$$y = \sqrt[3]{x - 2}$$

Therefore, the inverse function is $f^{-1}(x) = \sqrt[3]{x-2}$.

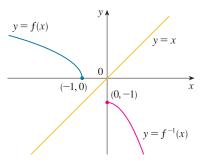
The principle of interchanging x and y to find the inverse function also gives us the method for obtaining the graph of f^{-1} from the graph of f. Since f(a) = b if and only

▲ In Example 4, notice how f^{-1} reverses the effect of f. The function f is the rule "Cube, then add 2"; f^{-1} is the rule "Subtract 2, then take the cube root."

if $f^{-1}(b) = a$, the point (a, b) is on the graph of f if and only if the point (b, a) is on the graph of f^{-1} . But we get the point (b, a) from (a, b) by reflecting about the line y = x. (See Figure 8.)



Therefore, as illustrated by Figure 9:



The graph of f^{-1} is obtained by reflecting the graph of f about the line y = x.

EXAMPLE 5 Sketch the graphs of $f(x) = \sqrt{-1 - x}$ and its inverse function using the same coordinate axes.

SOLUTION First we sketch the curve $y = \sqrt{-1 - x}$ (the top half of the parabola $y^2 = -1 - x$, or $x = -y^2 - 1$) and then we reflect about the line y = x to get the graph of f^{-1} . (See Figure 10.) As a check on our graph, notice that the expression for f^{-1} is $f^{-1}(x) = -x^2 - 1$, $x \ge 0$. So the graph of f^{-1} is the right half of the parabola $y = -x^2 - 1$ and this seems reasonable from Figure 10.

Logarithmic Functions

If a > 0 and $a \neq 1$, the exponential function $f(x) = a^x$ is either increasing or decreasing and so it is one-to-one by the Horizontal Line Test. It therefore has an inverse function f^{-1} , which is called the **logarithmic function with base** *a* and is denoted by \log_a . If we use the formulation of an inverse function given by (3),

 $f^{-1}(x) = y \iff f(y) = x$

then we have

7

 $\log_a x = y \iff a^y = x$

Thus, if x > 0, then $\log_a x$ is the exponent to which the base *a* must be raised to give *x*. For example, $\log_{10} 0.001 = -3$ because $10^{-3} = 0.001$.

The cancellation equations (4), when applied to $f(x) = a^x$ and $f^{-1}(x) = \log_a x$, become

$$\log_a(a^x) = x \quad \text{for every } x \in \mathbb{R}$$
$$a^{\log_a x} = x \quad \text{for every } x > 0$$



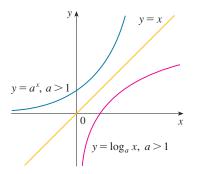
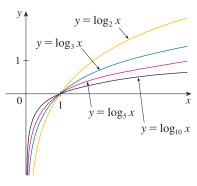


FIGURE 11

FIGURE 12



The logarithmic function \log_a has domain $(0, \infty)$ and range \mathbb{R} . Its graph is the reflection of the graph of $y = a^x$ about the line y = x.

Figure 11 shows the case where a > 1. (The most important logarithmic functions have base a > 1.) The fact that $y = a^x$ is a very rapidly increasing function for x > 0 is reflected in the fact that $y = \log_a x$ is a very slowly increasing function for x > 1. Figure 12 shows the graphs of $y = \log_a x$ with various values of the base *a*. Since

 $\log_a 1 = 0$, the graphs of all logarithmic functions pass through the point (1, 0). The following properties of logarithmic functions follow from the corresponding

properties of exponential functions given in Section 1.5.

Laws of Logarithms If x and y are positive numbers, then
1.
$$\log_a(xy) = \log_a x + \log_a y$$

2. $\log_a\left(\frac{x}{y}\right) = \log_a x - \log_a y$
3. $\log_a(x^r) = r \log_a x$ (where r is any real number)

EXAMPLE 6 Use the laws of logarithms to evaluate $\log_2 80 - \log_2 5$.

SOLUTION Using Law 2, we have

$$\log_2 80 - \log_2 5 = \log_2 \left(\frac{80}{5}\right) = \log_2 16 = 4$$

because $2^4 = 16$.

Notation for Logarithms

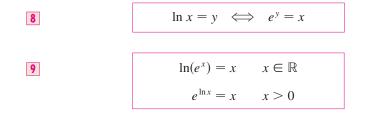
Most textbooks in calculus and the sciences, as well as calculators, use the notation $\ln x$ for the natural logarithm and $\log x$ for the "common logarithm," $\log_{10} x$. In the more advanced mathematical and scientific literature and in computer languages, however, the notation $\log x$ usually denotes the natural logarithm.

Natural Logarithms

Of all possible bases a for logarithms, we will see in Chapter 3 that the most convenient choice of a base is the number e, which was defined in Section 1.5. The logarithm with base e is called the **natural logarithm** and has a special notation:

 $\log_e x = \ln x$

If we put a = e and replace \log_e with ln in (6) and (7), then the defining properties of the natural logarithm function become



In particular, if we set x = 1, we get

$$\ln e = 1$$

EXAMPLE 7 Find x if $\ln x = 5$.

SOLUTION 1 From (8) we see that

$$\ln x = 5$$
 means $e^5 = x$

Therefore, $x = e^5$.

(If you have trouble working with the "ln" notation, just replace it by \log_e . Then the equation becomes $\log_e x = 5$; so, by the definition of logarithm, $e^5 = x$.)

SOLUTION 2 Start with the equation

 $\ln x = 5$

and apply the exponential function to both sides of the equation:

$$e^{\ln x} = e^5$$

But the second cancellation equation in (9) says that $e^{\ln x} = x$. Therefore, $x = e^5$.

EXAMPLE 8 Solve the equation $e^{5-3x} = 10$.

SOLUTION We take natural logarithms of both sides of the equation and use (9):

$$\ln(e^{5-3x}) = \ln 10$$

5 - 3x = ln 10
3x = 5 - ln 10
 $x = \frac{1}{3}(5 - \ln 10)$

Since the natural logarithm is found on scientific calculators, we can approximate the solution to four decimal places: $x \approx 0.8991$.

EXAMPLE 9 Express $\ln a + \frac{1}{2} \ln b$ as a single logarithm.

SOLUTION Using Laws 3 and 1 of logarithms, we have

$$\ln a + \frac{1}{2} \ln b = \ln a + \ln b^{1/2}$$
$$= \ln a + \ln \sqrt{b}$$
$$= \ln(a\sqrt{b})$$

The following formula shows that logarithms with any base can be expressed in terms of the natural logarithm.

10 For any positive number $a \ (a \neq 1)$, we have

 $\log_a x = \frac{\ln x}{\ln a}$

Proof Let $y = \log_a x$. Then, from (6), we have $a^y = x$. Taking natural logarithms of both sides of this equation, we get $y \ln a = \ln x$. Therefore

$$y = \frac{\ln x}{\ln a}$$

Scientific calculators have a key for natural logarithms, so Formula 10 enables us to use a calculator to compute a logarithm with any base (as shown in the next example). Similarly, Formula 10 allows us to graph any logarithmic function on a graphing calculator or computer (see Exercises 43 and 44).

EXAMPLE 10 Evaluate $\log_8 5$ correct to six decimal places.

SOLUTION Formula 10 gives

$$\log_8 5 = \frac{\ln 5}{\ln 8} \approx 0.773976$$

EXAMPLE 11 In Example 3 in Section 1.5 we showed that the mass of ⁹⁰Sr that remains from a 24-mg sample after t years is $m = f(t) = 24 \cdot 2^{-t/25}$. Find the inverse of this function and interpret it.

SOLUTION We need to solve the equation $m = 24 \cdot 2^{-t/25}$ for t. We start by isolating the exponential and taking natural logarithms of both sides:

$$2^{-t/25} = \frac{m}{24}$$
$$\ln(2^{-t/25}) = \ln\left(\frac{m}{24}\right)$$
$$-\frac{t}{25}\ln 2 = \ln m - \ln 24$$
$$t = -\frac{25}{\ln 2}(\ln m - \ln 24) = \frac{25}{\ln 2}(\ln 24 - \ln m)$$

So the inverse function is

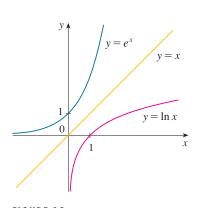
$$f^{-1}(m) = \frac{25}{\ln 2} (\ln 24 - \ln m)$$

This function gives the time required for the mass to decay to m milligrams. In particular, the time required for the mass to be reduced to 5 mg is

$$t = f^{-1}(5) = \frac{25}{\ln 2}(\ln 24 - \ln 5) \approx 56.58$$
 years

This answer agrees with the graphical estimate that we made in Example 3 in Section 1.5.

The graphs of the exponential function $y = e^x$ and its inverse function, the natural logarithm function, are shown in Figure 13. Because the curve $y = e^x$ crosses the *y*-axis with a slope of 1, it follows that the reflected curve $y = \ln x$ crosses the *x*-axis with a slope of 1.

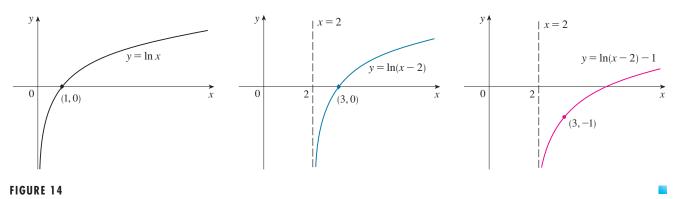




In common with all other logarithmic functions with base greater than 1, the natural logarithm is an increasing function defined on $(0, \infty)$ and the *y*-axis is a vertical asymptote. (This means that the values of $\ln x$ become very large negative as *x* approaches 0.)

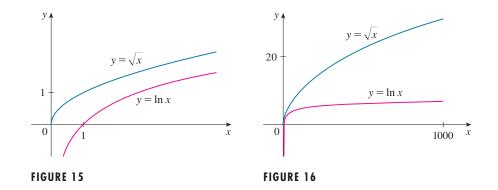
EXAMPLE 12 Sketch the graph of the function $y = \ln(x - 2) - 1$.

SOLUTION We start with the graph of $y = \ln x$ as given in Figure 13. Using the transformations of Section 1.3, we shift it two units to the right to get the graph of $y = \ln(x - 2)$ and then we shift it one unit downward to get the graph of $y = \ln(x - 2) - 1$. (See Figure 14.)



Although $\ln x$ is an increasing function, it grows *very* slowly when x > 1. In fact, $\ln x$ grows more slowly than any positive power of x. To illustrate this fact, we compare approximate values of the functions $y = \ln x$ and $y = x^{1/2} = \sqrt{x}$ in the following table and we graph them in Figures 15 and 16. You can see that initially the graphs of $y = \sqrt{x}$ and $y = \ln x$ grow at comparable rates, but eventually the root function far surpasses the logarithm.

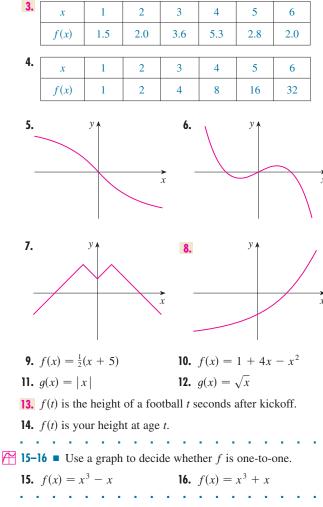
| x | 1 | 2 | 5 | 10 | 50 | 100 | 500 | 1000 | 10,000 | 100,000 |
|--------------------------|---|------|------|------|------|------|------|------|--------|---------|
| ln x | 0 | 0.69 | 1.61 | 2.30 | 3.91 | 4.6 | 6.2 | 6.9 | 9.2 | 11.5 |
| \sqrt{x} | 1 | 1.41 | 2.24 | 3.16 | 7.07 | 10.0 | 22.4 | 31.6 | 100 | 316 |
| $\frac{\ln x}{\sqrt{x}}$ | 0 | 0.49 | 0.72 | 0.73 | 0.55 | 0.46 | 0.28 | 0.22 | 0.09 | 0.04 |



1.6

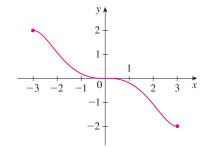
- **1.** (a) What is a one-to-one function?
 - (b) How can you tell from the graph of a function whether it is one-to-one?
- **2.** (a) Suppose f is a one-to-one function with domain A and range B. How is the inverse function f^{-1} defined? What is the domain of f^{-1} ? What is the range of f^{-1} ?
 - (b) If you are given a formula for f, how do you find a formula for f⁻¹?
 - (c) If you are given the graph of *f*, how do you find the graph of f^{-1} ?

3–14 A function f is given by a table of values, a graph, a formula, or a verbal description. Determine whether f is one-to-one.



17. If f is a one-to-one function such that f(2) = 9, what is $f^{-1}(9)$?

- 18. Let f(x) = 3 + x² + tan(πx/2), where -1 < x < 1.
 (a) Find f⁻¹(3).
 (b) Find f(f⁻¹(5)).
- **19.** If $q(x) = 3 + x + e^x$, find $q^{-1}(4)$.
- **20.** The graph of f is given.
 - (a) Why is f one-to-one?
 - (b) State the domain and range of f^{-1} .
 - (c) Estimate the value of $f^{-1}(1)$.



- **21.** The formula $C = \frac{5}{9}(F 32)$, where $F \ge -459.67$, expresses the Celsius temperature *C* as a function of the Fahrenheit temperature *F*. Find a formula for the inverse function and interpret it. What is the domain of the inverse function?
- **22.** In the theory of relativity, the mass of a particle with velocity v is

$$m = f(v) = \frac{m_0}{\sqrt{1 - v^2/c^2}}$$

where m_0 is the rest mass of the particle and c is the speed of light in a vacuum. Find the inverse function of f and explain its meaning.

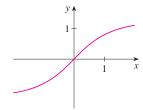
23–28 Find a formula for the inverse of the function.

| 23. $f(x) = \sqrt{10 - 3x}$ | 24. $f(x) = \frac{4x - 1}{2x + 3}$ |
|------------------------------------|---|
| 25. $f(x) = e^{x^3}$ | 26. $y = 2x^3 + 3$ |
| 27. $y = \ln(x + 3)$ | 28. $y = \frac{1 + e^x}{1 - e^x}$ |

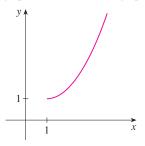
29–30 Find an explicit formula for f^{-1} and use it to graph f^{-1} , f, and the line y = x on the same screen. To check your work, see whether the graphs of f and f^{-1} are reflections about the line.

29.
$$f(x) = 1 - 2/x^2$$
, $x > 0$
30. $f(x) = \sqrt{x^2 + 2x}$, $x > 0$

31. Use the given graph of f to sketch the graph of f^{-1} .



32. Use the given graph of f to sketch the graphs of f^{-1} and 1/f.



- **33.** (a) How is the logarithmic function $y = \log_a x$ defined? (b) What is the domain of this function?
 - (c) What is the range of this function?
 - (d) Sketch the general shape of the graph of the function $y = \log_a x$ if a > 1.
- **34.** (a) What is the natural logarithm?
 - (b) What is the common logarithm?
 - (c) Sketch the graphs of the natural logarithm function and the natural exponential function with a common set of axes.

(b) $e^{3\ln 2}$

- **35–38** Find the exact value of each expression.
- **35.** (a) log₂64 (b) $\log_{6} \frac{1}{36}$
- (b) $\ln e^{\sqrt{2}}$ **36.** (a) log_o2
- **37.** (a) $\log_{10} 1.25 + \log_{10} 80$ (b) $\log_5 10 + \log_5 20 - 3 \log_5 2$

38. (a) $2^{(\log_2 3 + \log_2 5)}$

.

39–40 ■ Express the given quantity as a single logarithm.

39. $2 \ln 4 - \ln 2$ **40.** $\ln x + a \ln y - b \ln z$

.

41. Use Formula 10 to evaluate each logarithm correct to six decimal places. (a) $\log_2 5$

(b) $\log_5 26.05$

- 42. Find the domain and range of the function $g(x) = \ln(4 - x^2).$
- ✓ 43–44 Use Formula 10 to graph the given functions on a common screen. How are these graphs related?

43.
$$y = \log_{1.5} x$$
, $y = \ln x$, $y = \log_{10} x$, $y = \log_{50} x$

44. $y = \ln x$, $y = \log_{10} x$, $y = e^x$, $y = 10^x$

- **45.** Suppose that the graph of $y = \log_2 x$ is drawn on a coordinate grid where the unit of measurement is an inch. How many miles to the right of the origin do we have to move before the height of the curve reaches 3 ft?
- **46.** Compare the functions $f(x) = x^{0.1}$ and $q(x) = \ln x$ by graphing both f and g in several viewing rectangles. When does the graph of f finally surpass the graph of g?

47–48 ■ Make a rough sketch of the graph of each function. Do not use a calculator. Just use the graphs given in Figures 12 and 13 and, if necessary, the transformations of Section 1.3.

- **47.** (a) $y = \log_{10}(x + 5)$ (b) $y = -\ln x$ (b) $y = \ln |x|$ **48.** (a) $y = \ln(-x)$ **49–52** Solve each equation for x. (b) $e^{-x} = 5$ **49.** (a) $2 \ln x = 1$ **50.** (a) $e^{2x+3} - 7 = 0$ (b) $\ln(5 - 2x) = -3$ **51.** (a) $2^{x-5} = 3$ (b) $\ln x + \ln(x - 1) = 1$ (b) $e^{ax} = Ce^{bx}$, where $a \neq b$ **52.** (a) $\ln(\ln x) = 1$. . . **53–54** Solve each inequality for x. **53.** (a) $e^x < 10$ (b) $\ln x > -1$ (b) $e^{2-3x} > 4$ **54.** (a) $2 < \ln x < 9$
- **(AS)** 55. Graph the function $f(x) = \sqrt{x^3 + x^2 + x + 1}$ and explain why it is one-to-one. Then use a computer algebra system to find an explicit expression for $f^{-1}(x)$. (Your CAS will produce three possible expressions. Explain why two of them are irrelevant in this context.)
- **[AS]** 56. (a) If $g(x) = x^6 + x^4$, $x \ge 0$, use a computer algebra system to find an expression for $g^{-1}(x)$.
 - (b) Use the expression in part (a) to graph y = g(x), y = x, and $y = g^{-1}(x)$ on the same screen.
 - 57. If a bacteria population starts with 100 bacteria and doubles every three hours, then the number of bacteria after t hours is $n = f(t) = 100 \cdot 2^{t/3}$. (See Exercise 23 in Section 1.5.)
 - (a) Find the inverse of this function and explain its meaning.
 - (b) When will the population reach 50,000?
 - 58. When a camera flash goes off, the batteries immediately begin to recharge the flash's capacitor, which stores electric charge given by

$$Q(t) = Q_0(1 - e^{-t/a})$$

(The maximum charge capacity is Q_0 and t is measured in seconds.)

- (a) Find the inverse of this function and explain its meaning.
- (b) How long does it take to recharge the capacitor to 90% of capacity if a = 2?
- **59.** Starting with the graph of $y = \ln x$, find the equation of the graph that results from
 - (a) shifting 3 units upward
 - (b) shifting 3 units to the left
 - (c) reflecting about the *x*-axis
 - (d) reflecting about the y-axis

- (e) reflecting about the line y = x
- (f) reflecting about the *x*-axis and then about the line y = x
- (g) reflecting about the *y*-axis and then about the line y = x
- (h) shifting 3 units to the left and then reflecting about the line y = x
- 60. (a) If we shift a curve to the left, what happens to its reflection about the line y = x? In view of this geometric principle, find an expression for the inverse of g(x) = f(x + c), where f is a one-to-one function.
 - (b) Find an expression for the inverse of h(x) = f(cx), where $c \neq 0$.



 $y \qquad C \qquad (x, y) = (f(t), g(t)) \qquad 0 \qquad x$

FIGURE 1

Imagine that a particle moves along the curve *C* shown in Figure 1. It is impossible to describe *C* by an equation of the form y = f(x) because *C* fails the Vertical Line Test. But the *x*- and *y*-coordinates of the particle are functions of time and so we can write x = f(t) and y = g(t). Such a pair of equations is often a convenient way of describing a curve and gives rise to the following definition.

Suppose that x and y are both given as functions of a third variable t (called a **parameter**) by the equations

$$x = f(t)$$
 $y = g(t)$

(called **parametric equations**). Each value of *t* determines a point (x, y), which we can plot in a coordinate plane. As *t* varies, the point (x, y) = (f(t), g(t)) varies and traces out a curve *C*, which we call a **parametric curve**. The parameter *t* does not necessarily represent time and, in fact, we could use a letter other than *t* for the parameter. But in many applications of parametric curves, *t* does denote time and therefore we can interpret (x, y) = (f(t), g(t)) as the position of a particle at time *t*.

EXAMPLE 1 Sketch and identify the curve defined by the parametric equations

$$x = t^2 - 2t \qquad y = t + 1$$

SOLUTION Each value of t gives a point on the curve, as shown in the table. For instance, if t = 0, then x = 0, y = 1 and so the corresponding point is (0, 1). In Figure 2 we plot the points (x, y) determined by several values of the parameter and we join them to produce a curve.

| t | x | у | t=4 |
|-------------|--|-------------|--|
| -2 -1 | 83 | -1 0 | <i>t</i> = 2 |
| 0 1 2 | $\begin{bmatrix} 0\\ -1\\ 0 \end{bmatrix}$ | 1 2 3 | $t = 1 \qquad (0, 1)$ $t = 0 \qquad 8$ |
| 3 4 | 3 8 | 4 5 | $\begin{array}{c c} 0 \\ t = -1 \\ t = -2 \end{array}$ |



A particle whose position is given by the parametric equations moves along the curve in the direction of the arrows as t increases. Notice that the consecutive points marked on the curve appear at equal time intervals but not at equal distances. That is because the particle slows down and then speeds up as t increases.

It appears from Figure 2 that the curve traced out by the particle may be a parabola. This can be confirmed by eliminating the parameter *t* as follows. We obtain t = y - 1 from the second equation and substitute into the first equation. This gives

$$x = t^{2} - 2t = (y - 1)^{2} - 2(y - 1) = y^{2} - 4y + 3$$

and so the curve represented by the given parametric equations is the parabola $x = y^2 - 4y + 3$.

No restriction was placed on the parameter t in Example 1, so we assumed that t could be any real number. But sometimes we restrict t to lie in a finite interval. For instance, the parametric curve

$$x = t^2 - 2t$$
 $y = t + 1$ $0 \le t \le 4$

shown in Figure 3 is the part of the parabola in Example 1 that starts at the point (0, 1) and ends at the point (8, 5). The arrowhead indicates the direction in which the curve is traced as *t* increases from 0 to 4.

In general, the curve with parametric equations

$$x = f(t)$$
 $y = g(t)$ $a \le t \le b$

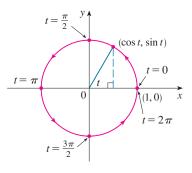
has initial point (f(a), g(a)) and terminal point (f(b), g(b)).

EXAMPLE 2 What curve is represented by the parametric equations $x = \cos t$, $y = \sin t$, $0 \le t \le 2\pi$?

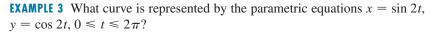
SOLUTION If we plot points, it appears that the curve is a circle. We can confirm this impression by eliminating t. Observe that

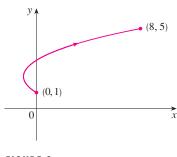
$$x^2 + y^2 = \cos^2 t + \sin^2 t = 1$$

Thus, the point (x, y) moves on the unit circle $x^2 + y^2 = 1$. Notice that in this example the parameter *t* can be interpreted as the angle (in radians) shown in Figure 4. As *t* increases from 0 to 2π , the point $(x, y) = (\cos t, \sin t)$ moves once around the circle in the counterclockwise direction starting from the point (1, 0).











SOLUTION Again we have

$$x^2 + y^2 = \sin^2 2t + \cos^2 2t = 1$$

so the parametric equations again represent the unit circle $x^2 + y^2 = 1$. But as *t* increases from 0 to 2π , the point $(x, y) = (\sin 2t, \cos 2t)$ starts at (0, 1) and moves *twice* around the circle in the clockwise direction as indicated in Figure 5.

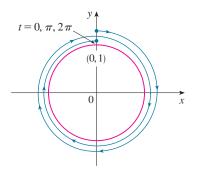
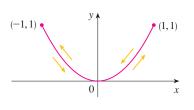


FIGURE 5





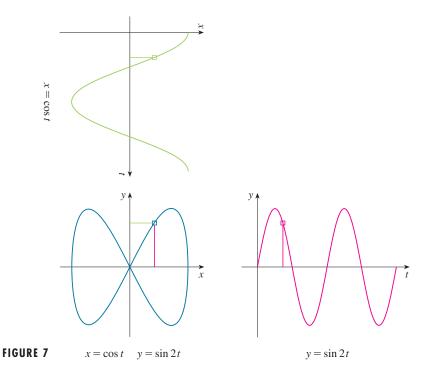
Module 1.7A gives an animation of the relationship between motion along a parametric curve x = f(t), y = g(t) and motion along the graphs of f and g as functions of t. Clicking on TRIG gives you the family of parametric curves

 $x = a \cos bt$ $y = c \sin dt$

If you choose a = b = c = d = 1 and click START, you will see how the graphs of $x = \cos t$ and $y = \sin t$ relate to the circle in Example 2. If you choose a = b = c = 1, d = 2, you will see graphs as in Figure 7. By clicking on PAUSE and then repeatedly on STEP, you can see from the color coding how motion along the graphs of $x = \cos t$ and $y = \sin 2t$ corresponds to motion along the parametric curve, which is called a Lissajous figure. Examples 2 and 3 show that different sets of parametric equations can represent the same curve. Thus, we distinguish between a *curve*, which is a set of points, and a *parametric curve*, in which the points are traced in a particular way.

EXAMPLE 4 Sketch the curve with parametric equations $x = \sin t$, $y = \sin^2 t$.

SOLUTION Observe that $y = (\sin t)^2 = x^2$ and so the point (x, y) moves on the parabola $y = x^2$. But note also that, since $-1 \le \sin t \le 1$, we have $-1 \le x \le 1$, so the parametric equations represent only the part of the parabola for which $-1 \le x \le 1$. Since $\sin t$ is periodic, the point $(x, y) = (\sin t, \sin^2 t)$ moves back and forth infinitely often along the parabola from (-1, 1) to (1, 1). (See Figure 6.)



Graphing Devices

Most graphing calculators and computer graphing programs can be used to graph curves defined by parametric equations. In fact, it is instructive to watch a parametric curve being drawn by a graphing calculator because the points are plotted in order as the corresponding parameter values increase.

EXAMPLE 5 Use a graphing device to graph the curve $x = y^4 - 3y^2$.

SOLUTION If we let the parameter be t = y, then we have the equations

$$x = t^4 - 3t^2 \qquad y = t$$

Using these parametric equations to graph the curve, we obtain Figure 8. It would be possible to solve the given equation $(x = y^4 - 3y^2)$ for y as four functions of x and graph them individually, but the parametric equations provide a much easier method.

In general, if we need to graph an equation of the form x = g(y), we can use the parametric equations

$$x = g(t)$$
 $y = t$

Notice also that curves with equations y = f(x) (the ones we are most familiar with graphs of functions) can also be regarded as curves with parametric equations

$$x = t \qquad y = f(t)$$

Another use of parametric equations is to graph the inverse function of a one-toone function. Many graphing devices won't plot the inverse of a given function directly, but we can obtain the desired graph by using the parametric graphing capability of such a device. We know that the graph of the inverse function is obtained by interchanging the x- and y-coordinates of the points on the graph of f. Therefore, from (1), we see that parametric equations for the graph of f^{-1} are

$$x = f(t) \qquad y = t$$

EXAMPLE 6 Show that the function $f(x) = \sqrt{x^3 + x^2 + x + 1}$ is one-to-one and graph both f and f^{-1} .

SOLUTION We plot the graph in Figure 9 and observe that f is one-to-one by the Horizontal Line Test.

To graph f and f^{-1} on the same screen we use parametric graphs. Parametric equations for the graph of f are

$$x = t$$
 $y = \sqrt{t^3 + t^2 + t + 1}$

and parametric equations for the graph of f^{-1} are

$$x = \sqrt{t^3 + t^2 + t + 1}$$
 $y = t$

Let's also plot the line y = x:

$$x = t$$
 $y = t$

Figure 10 shows all three graphs and, indeed, it appears that the graph of f^{-1} is the reflection of the graph of f in the line y = x.

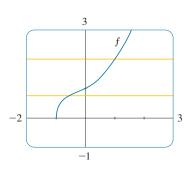
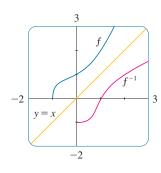
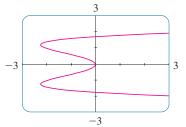




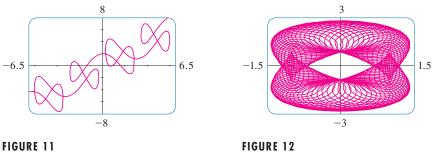
FIGURE 8







Graphing devices are particularly useful when sketching complicated curves. For instance, the curves shown in Figures 11 and 12 would be virtually impossible to produce by hand.



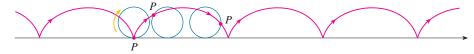
 $x = t + 2\sin 2t, y = t + 2\cos 5t$

 $x = \cos t - \cos 80t \sin t, \ y = 2 \sin t - \sin 80t$

One of the most important uses of parametric curves is in computer-aided design (CAD). In the Laboratory Project after Section 3.5 we will investigate special parametric curves, called **Bézier curves**, that are used extensively in manufacturing, especially in the automotive industry. These curves are also employed in specifying the shapes of letters and other symbols in laser printers.

The Cycloid

EXAMPLE 7 The curve traced out by a point P on the circumference of a circle as the circle rolls along a straight line is called a **cycloid** (see Figure 13). If the circle has radius r and rolls along the x-axis and if one position of P is the origin, find parametric equations for the cycloid.



SOLUTION We choose as parameter the angle of rotation θ of the circle ($\theta = 0$ when P is at the origin). Suppose the circle has rotated through θ radians. Because the circle has been in contact with the line, we see from Figure 14 that the distance it has rolled from the origin is

$$|OT| = \operatorname{arc} PT = r\theta$$

Therefore, the center of the circle is $C(r\theta, r)$. Let the coordinates of *P* be (x, y). Then from Figure 14 we see that

$$\alpha = |OT| - |PQ| = r\theta - r\sin\theta = r(\theta - \sin\theta)$$

$$y = |TC| - |QC| = r - r\cos\theta = r(1 - \cos\theta)$$

Therefore, parametric equations of the cycloid are

2
$$x = r(\theta - \sin \theta)$$
 $y = r(1 - \cos \theta)$ $\theta \in \mathbb{R}$

One arch of the cycloid comes from one rotation of the circle and so is described by $0 \le \theta \le 2\pi$. Although Equations 2 were derived from Figure 14, which illustrates the case where $0 \le \theta \le \pi/2$, it can be seen that these equations are still valid for other values of θ (see Exercise 31).

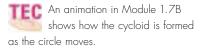
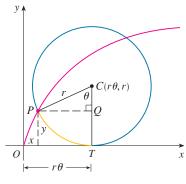


FIGURE 13





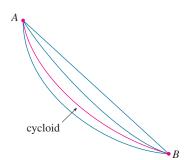
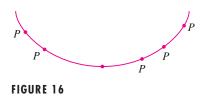


FIGURE 15



Although it is possible to eliminate the parameter θ from Equations 2, the resulting Cartesian equation in *x* and *y* is very complicated and not as convenient to work with as the parametric equations.

One of the first people to study the cycloid was Galileo, who proposed that bridges be built in the shape of cycloids and who tried to find the area under one arch of a cycloid. Later this curve arose in connection with the *brachistochrone problem:* Find the curve along which a particle will slide in the shortest time (under the influence of gravity) from a point A to a lower point B not directly beneath A. The Swiss mathematician John Bernoulli, who posed this problem in 1696, showed that among all possible curves that join A to B, as in Figure 15, the particle will take the least time sliding from A to B if the curve is part of an inverted arch of a cycloid.

The Dutch physicist Huygens had already shown that the cycloid is also the solution to the *tautochrone problem;* that is, no matter where a particle P is placed on an inverted cycloid, it takes the same time to slide to the bottom (see Figure 16). Huygens proposed that pendulum clocks (which he invented) should swing in cycloidal arcs because then the pendulum would take the same time to make a complete oscillation whether it swings through a wide or a small arc.

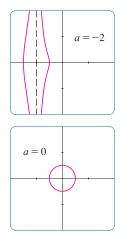
Families of Parametric Curves

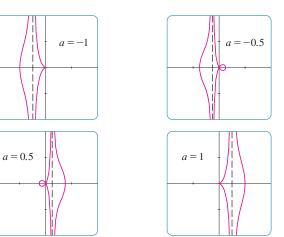
EXAMPLE 8 Investigate the family of curves with parametric equations

 $x = a + \cos t$ $y = a \tan t + \sin t$

What do these curves have in common? How does the shape change as *a* increases?

SOLUTION We use a graphing device to produce the graphs for the cases a = -2, -1, -0.5, -0.2, 0, 0.5, 1, and 2 shown in Figure 17. Notice that all of these curves (except the case a = 0) have two branches, and both branches approach the vertical asymptote x = a as x approaches a from the left or right.





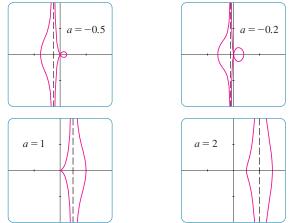


FIGURE 17 Members of the family $x = a + \cos t$, $y = a \tan t + \sin t$, all graphed in the viewing rectangle [-4, 4] by [-4, 4]

When a < -1, both branches are smooth; but when *a* reaches -1, the right branch acquires a sharp point, called a *cusp*. For *a* between -1 and 0 the cusp turns into a loop, which becomes larger as *a* approaches 0. When a = 0, both branches come together and form a circle (see Example 2). For *a* between 0 and 1, the left branch has a loop, which shrinks to become a cusp when a = 1. For a > 1, the branches become smooth again, and as *a* increases further, they become less curved.

Notice that the curves with *a* positive are reflections about the *y*-axis of the corresponding curves with *a* negative.

These curves are called **conchoids of Nicomedes** after the ancient Greek scholar Nicomedes. He called them conchoids because the shape of their outer branches resembles that of a conch shell or mussel shell.



1-4 Sketch the curve by using the parametric equations to plot points. Indicate with an arrow the direction in which the curve is traced as *t* increases.

1.
$$x = 1 + \sqrt{t}, \quad y = t^2 - 4t, \quad 0 \le t \le 5$$

2. $x = 2\cos t, \quad y = t - \cos t, \quad 0 \le t \le 2\pi$
3. $x = 5\sin t, \quad y = t^2, \quad -\pi \le t \le \pi$
4. $x = e^{-t} + t, \quad y = e^t - t, \quad -2 \le t \le 2$

5-8 =

- (a) Sketch the curve by using the parametric equations to plot points. Indicate with an arrow the direction in which the curve is traced as *t* increases.
- (b) Eliminate the parameter to find a Cartesian equation of the curve.

5.
$$x = 2t + 4$$
, $y = t - 1$
6. $x = t^2$, $y = 6 - 3t$
7. $x = \sqrt{t}$, $y = 1 - t$

8.
$$x = t^2$$
, $y = t^3$

9-14

- (a) Eliminate the parameter to find a Cartesian equation of the curve.
- (b) Sketch the curve and indicate with an arrow the direction in which the curve is traced as the parameter increases.

9.
$$x = \sin \theta$$
, $y = \cos \theta$, $0 \le \theta \le \pi$

10.
$$x = 4 \cos \theta$$
, $y = 5 \sin \theta$, $-\pi/2 \le \theta \le \pi/2$

11.
$$x = e^t$$
, $y = e^{-t}$

12.
$$x = \ln t, \quad y = \sqrt{t}, \quad t \ge 1$$

13.
$$x = \sin^2 \theta$$
, $y = \cos^2 \theta$

14. $x = \sec \theta$, $y = \tan \theta$, $-\pi/2 < \theta < \pi/2$

15–18 Describe the motion of a particle with position (x, y) as *t* varies in the given interval.

15. $x = \cos \pi t$, $y = \sin \pi t$, $1 \le t \le 2$

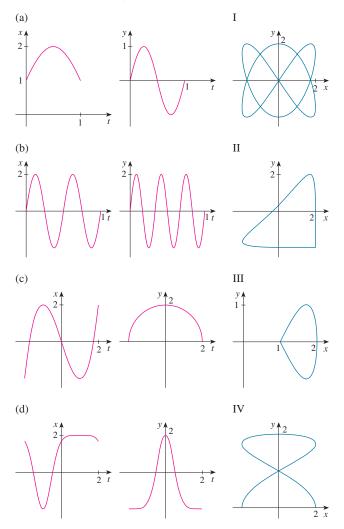
16. $x = 2 + \cos t$, $y = 3 + \sin t$, $0 \le t \le 2\pi$

17. $x = 2 \sin t$, $y = 3 \cos t$, $0 \le t \le 2\pi$

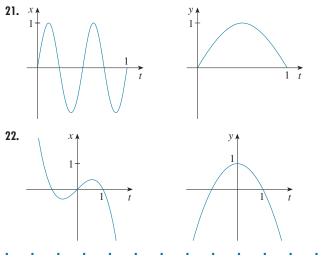
18. $x = \cos^2 t$, $y = \cos t$, $0 \le t \le 4\pi$

.

- 19. Suppose a curve is given by the parametric equations x = f(t), y = g(t), where the range of f is [1, 4] and the range of g is [2, 3]. What can you say about the curve?
- **20.** Match the graphs of the parametric equations x = f(t) and y = g(t) in (a)–(d) with the parametric curves labeled I–IV. Give reasons for your choices.



21–22 Use the graphs of x = f(t) and y = g(t) to sketch the parametric curve x = f(t), y = g(t). Indicate with arrows the direction in which the curve is traced as *t* increases.



23. (a) Show that the parametric equations

 $x = x_1 + (x_2 - x_1)t$ $y = y_1 + (y_2 - y_1)t$

where $0 \le t \le 1$, describe the line segment that joins the points $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$.

- (b) Find parametric equations to represent the line segment from (-2, 7) to (3, -1).
- **24.** Use a graphing device and the result of Exercise 23(a) to draw the triangle with vertices A(1, 1), B(4, 2), and C(1, 5).
- **25.** Graph the curve $x = y 3y^3 + y^5$.
- **26.** Graph the curves $y = x^5$ and $x = y(y 1)^2$ and find their points of intersection correct to one decimal place.
 - 27. Find parametric equations for the path of a particle that moves along the circle $x^2 + (y 1)^2 = 4$ in the following manner:
 - (a) Once around clockwise, starting at (2, 1)
 - (b) Three times around counterclockwise, starting at (2, 1)
 - (c) Halfway around counterclockwise, starting at (0, 3)
- **28.** Graph the semicircle traced by the particle in Exercise 27(c).
- **29.** (a) Find parametric equations for the ellipse $x^2/a^2 + y^2/b^2 = 1$. [*Hint:* Modify the equations of a circle in Example 2.]
 - (b) Use these parametric equations to graph the ellipse when a = 3 and b = 1, 2, 4, and 8.
 - (c) How does the shape of the ellipse change as b varies?
 - **30.** If a projectile is fired with an initial velocity of v_0 meters per second at an angle α above the horizontal and air resistance is assumed to be negligible, then its position after *t* seconds is given by the parametric equations

 $x = (v_0 \cos \alpha)t$ $y = (v_0 \sin \alpha)t - \frac{1}{2}gt^2$

where g is the acceleration due to gravity (9.8 m/s²).

- (a) If a gun is fired with $\alpha = 30^{\circ}$ and $v_0 = 500$ m/s, when will the bullet hit the ground? How far from the gun will it hit the ground? What is the maximum height reached by the bullet?
- (b) Use a graphing device to check your answers to part (a). Then graph the path of the projectile for several other values of the angle α to see where it hits the ground. Summarize your findings.
- (c) Show that the path is parabolic by eliminating the parameter.
- **31.** Derive Equations 2 for the case $\pi/2 < \theta < \pi$.

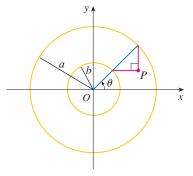
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32. Let *P* be a point at a distance *d* from the center of a circle of radius *r*. The curve traced out by *P* as the circle rolls along a straight line is called a **trochoid**. (Think of the motion of a point on a spoke of a bicycle wheel.) The cycloid is the special case of a trochoid with d = r. Using the same parameter θ as for the cycloid and assuming the line is the *x*-axis and $\theta = 0$ when *P* is at one of its lowest points, show that parametric equations of the trochoid are

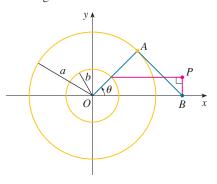
$$x = r\theta - d\sin\theta$$
 $y = r - d\cos\theta$

Sketch the trochoid for the cases d < r and d > r.

33. If a and b are fixed numbers, find parametric equations for the set of all points P determined as shown in the figure, using the angle θ as the parameter. Then eliminate the parameter and identify the curve.



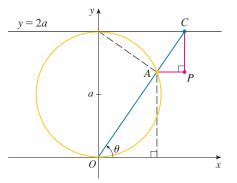
34. If *a* and *b* are fixed numbers, find parametric equations for the set of all points *P* determined as shown in the figure, using the angle θ as the parameter. The line segment *AB* is tangent to the larger circle.



35. A curve, called a **witch of Maria Agnesi**, consists of all points *P* determined as shown in the figure. Show that parametric equations for this curve can be written as

$$x = 2a \cot \theta$$
 $y = 2a \sin^2 \theta$

Sketch the curve.



36. Suppose that the position of one particle at time *t* is given by $x_1 = 3 \sin t$ $y_1 = 2 \cos t$ $0 \le t \le 2\pi$

and the position of a second particle is given by

 $x_2 = -3 + \cos t$ $y_2 = 1 + \sin t$ $0 \le t \le 2\pi$

(a) Graph the paths of both particles. How many points of intersection are there? (b) Are any of these points of intersection *collision points*? In other words, are the particles ever at the same place at the same time? If so, find the collision points.

(c) Describe what happens if the path of the second particle is given by

 $x_2 = 3 + \cos t$ $y_2 = 1 + \sin t$ $0 \le t \le 2\pi$

- **37.** Investigate the family of curves defined by the parametric equations $x = t^2$, $y = t^3 ct$. How does the shape change as *c* increases? Illustrate by graphing several members of the family.
- **38.** The swallowtail catastrophe curves are defined by the parametric equations $x = 2ct 4t^3$, $y = -ct^2 + 3t^4$. Graph several of these curves. What features do the curves have in common? How do they change when *c* increases?
- **39.** The curves with equations $x = a \sin nt$, $y = b \cos t$ are called **Lissajous figures**. Investigate how these curves vary when *a*, *b*, and *n* vary. (Take *n* to be a positive integer.)
- **40.** Investigate the family of curves defined by the parametric equations

 $x = \sin t (c - \sin t)$ $y = \cos t (c - \sin t)$

How does the shape change as c changes? In particular, you should identify the transitional values of c for which the basic shape of the curve changes.

🚰 Running Circles around Circles

In this project we investigate families of curves, called *hypocycloids* and *epicycloids*, that are generated by the motion of a point on a circle that rolls inside or outside another circle.

1. A hypocycloid is a curve traced out by a fixed point P on a circle C of radius b as C rolls on the inside of a circle with center O and radius a. Show that if the initial position of P is (a, 0) and the parameter θ is chosen as in the figure, then parametric equations of the hypocycloid are

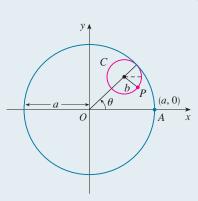
$$x = (a - b)\cos\theta + b\cos\left(\frac{a - b}{b}\theta\right)$$
 $y = (a - b)\sin\theta - b\sin\left(\frac{a - b}{b}\theta\right)$

2. Use a graphing device (or the interactive graphic in TEC Module 1.7B) to draw the graphs of hypocycloids with *a* a positive integer and b = 1. How does the value of *a* affect the graph? Show that if we take a = 4, then the parametric equations of the hypocycloid reduce to

$$x = 4\cos^3\theta \qquad y = 4\sin^3\theta$$

This curve is called a hypocycloid of four cusps, or an astroid.

3. Now try b = 1 and a = n/d, a fraction where *n* and *d* have no common factor. First let n = 1 and try to determine graphically the effect of the denominator *d* on the shape of the graph. Then let *n* vary while keeping *d* constant. What happens when n = d + 1?



Laboratory

Project

Look at Module 1.7B to see how hypocycloids and epicycloids are formed by the motion of rolling circles.

- 4. What happens if b = 1 and a is irrational? Experiment with an irrational number like $\sqrt{2}$ or e 2. Take larger and larger values for θ and speculate on what would happen if we were to graph the hypocycloid for all real values of θ .
- **5.** If the circle *C* rolls on the *outside* of the fixed circle, the curve traced out by *P* is called an **epicycloid**. Find parametric equations for the epicycloid.
- **6.** Investigate the possible shapes for epicycloids. Use methods similar to Problems 2-4.



CONCEPT CHECK •-

- (a) What is a function? What are its domain and range?(b) What is the graph of a function?
 - (c) How can you tell whether a given curve is the graph of a function?
- **2.** Discuss four ways of representing a function. Illustrate your discussion with examples.
- **3.** (a) What is an even function? How can you tell if a function is even by looking at its graph?
 - (b) What is an odd function? How can you tell if a function is odd by looking at its graph?
- 4. What is an increasing function?
- 5. What is a mathematical model?
- 6. Give an example of each type of function.

| (a) Linear function | (b) Power function |
|--------------------------|------------------------|
| (c) Exponential function | (d) Quadratic function |

- (e) Polynomial of degree 5 (f) Rational function
- 7. Sketch by hand, on the same axes, the graphs of the follow-

| ing functions. | |
|------------------|------------------|
| (a) $f(x) = x$ | (b) $g(x) = x^2$ |
| (c) $h(x) = x^3$ | (d) $j(x) = x^4$ |

8. Draw, by hand, a rough sketch of the graph of each function.

| (a) $y = \sin x$ | (b) $y = \tan x$ |
|--------------------|------------------|
| (c) $y = e^x$ | (d) $y = \ln x$ |
| (e) $y = 1/x$ | (f) $y = x $ |
| (g) $y = \sqrt{x}$ | |

- 9. Suppose that f has domain A and g has domain B.(a) What is the domain of f + g?
 - (b) What is the domain of fg?
 - (c) What is the domain of f/g?
- **10.** How is the composite function $f \circ g$ defined? What is its domain?
- 11. Suppose the graph of f is given. Write an equation for each of the graphs that are obtained from the graph of f as follows.
 - (a) Shift 2 units upward.
 - (b) Shift 2 units downward.
 - (c) Shift 2 units to the right.
 - (d) Shift 2 units to the left.
 - (e) Reflect about the *x*-axis.
 - (f) Reflect about the y-axis.
 - (g) Stretch vertically by a factor of 2.
 - (h) Shrink vertically by a factor of 2.
 - (i) Stretch horizontally by a factor of 2.
 - (j) Shrink horizontally by a factor of 2.
- **12.** (a) What is a one-to-one function? How can you tell if a function is one-to-one by looking at its graph?
 - (b) If f is a one-to-one function, how is its inverse function f⁻¹ defined? How do you obtain the graph of f⁻¹ from the graph of f?
- **13.** (a) What is a parametric curve?
 - (b) How do you sketch a parametric curve?

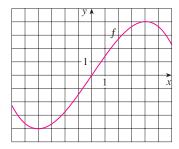
Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- **1.** If f is a function, then f(s + t) = f(s) + f(t).
- **2.** If f(s) = f(t), then s = t.
- **3.** If f is a function, then f(3x) = 3f(x).
- **4.** If $x_1 < x_2$ and f is a decreasing function, then $f(x_1) > f(x_2)$.
- **5.** A vertical line intersects the graph of a function at most once.

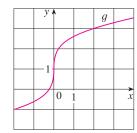
- **6.** If f and g are functions, then $f \circ g = g \circ f$.
- **7.** If *f* is one-to-one, then $f^{-1}(x) = \frac{1}{f(x)}$.
- **8.** You can always divide by e^x .
- **9.** If 0 < a < b, then $\ln a < \ln b$.
- **10.** If x > 0, then $(\ln x)^6 = 6 \ln x$.
- 11. If x > 0 and a > 1, then $\frac{\ln x}{\ln a} = \ln \frac{x}{a}$.

EXERCISES

- **1.** Let f be the function whose graph is given.
 - (a) Estimate the value of f(2).
 - (b) Estimate the values of x such that f(x) = 3.
 - (c) State the domain of f.
 - (d) State the range of f.
 - (e) On what interval is f increasing?
 - (f) Is f one-to-one? Explain.
 - (g) Is f even, odd, or neither even nor odd? Explain.



- **2.** The graph of *g* is given.
 - (a) State the value of g(2).
 - (b) Why is *g* one-to-one?
 - (c) Estimate the value of $g^{-1}(2)$.
 - (d) Estimate the domain of g^{-1} .
 - (e) Sketch the graph of g^{-1} .



3. The distance traveled by a car is given by the values in the table.

| t (seconds) | 0 | 1 | 2 | 3 | 4 | 5 |
|-------------|---|----|----|----|-----|-----|
| d (feet) | 0 | 10 | 32 | 70 | 119 | 178 |

- (a) Use the data to sketch the graph of d as a function of t.
- (b) Use the graph to estimate the distance traveled after 4.5 seconds.
- **4.** Sketch a rough graph of the yield of a crop as a function of the amount of fertilizer used.
- **5–8** Find the domain and range of the function.

5.
$$f(x) = \sqrt{4 - 3x^2}$$

6. g(x) = 1/(x + 1)

- **7.** $y = 1 + \sin x$
- **8.** $y = \ln \ln x$
-
- **9.** Suppose that the graph of *f* is given. Describe how the graphs of the following functions can be obtained from the graph of *f*.

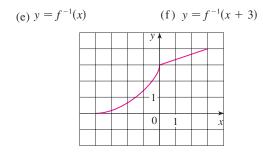
(a)
$$y = f(x) + 8$$

(b) $y = f(x + 8)$
(c) $y = 1 + 2f(x)$
(d) $y = f(x - 2) - 2$
(e) $y = -f(x)$
(f) $y = f^{-1}(x)$

10. The graph of *f* is given. Draw the graphs of the following functions.

(a)
$$y = f(x - 8)$$

(b) $y = -f(x)$
(c) $y = 2 - f(x)$
(d) $y = \frac{1}{2}f(x) - 1$



11–16 Use transformations to sketch the graph of the function.

- **11.** $y = -\sin 2x$ **12.** $y = 3\ln(x-2)$ **13.** $y = (1 + e^x)/2$ **14.** $y = 2 - \sqrt{x}$
- **15.** $f(x) = \frac{1}{x+2}$ **16.** $f(x) = \begin{cases} 1+x & \text{if } x < 0 \\ e^x & \text{if } x \ge 0 \end{cases}$
- 17. Determine whether f is even, odd, or neither even nor odd.
 (a) f(x) = 2x⁵ 3x² + 2
 (b) f(x) = x³ x⁷
 (c) f(x) = e^{-x²}
 (d) f(x) = 1 + sin x
- 18. Find an expression for the function whose graph consists of the line segment from the point (-2, 2) to the point (-1, 0) together with the top half of the circle with center the origin and radius 1.
- **19.** If $f(x) = \ln x$ and $g(x) = x^2 9$, find the functions $f \circ g$, $g \circ f$, $f \circ f$, $g \circ g$, and their domains.
- **20.** Express the function $F(x) = 1/\sqrt{x + \sqrt{x}}$ as a composition of three functions.
- **21.** Life expectancy improved dramatically in the 20th century. The table gives the life expectancy at birth (in years) of males born in the United States.

| Birth year | Life expectancy |
|------------|-----------------|
| 1900 | 48.3 |
| 1910 | 51.1 |
| 1920 | 55.2 |
| 1930 | 57.4 |
| 1940 | 62.5 |
| 1950 | 65.6 |
| 1960 | 66.6 |
| 1970 | 67.1 |
| 1980 | 70.0 |
| 1990 | 71.8 |
| 2000 | 73.0 |

Use a scatter plot to choose an appropriate type of model. Use your model to predict the life span of a male born in the year 2010.

- **22.** A small-appliance manufacturer finds that it costs \$9000 to produce 1000 toaster ovens a week and \$12,000 to produce 1500 toaster ovens a week.
 - (a) Express the cost as a function of the number of toaster ovens produced, assuming that it is linear. Then sketch the graph.
 - (b) What is the slope of the graph and what does it represent?
 - (c) What is the *y*-intercept of the graph and what does it represent?
- **23.** If $f(x) = 2x + \ln x$, find $f^{-1}(2)$.
- **24.** Find the inverse function of $f(x) = \frac{x+1}{2x+1}$.
- **25.** Find the exact value of each expression. (a) $e^{2 \ln 3}$ (b) $\log_{10} 25 + \log_{10} 4$
- **26.** Solve each equation for *x*. (a) $e^x = 5$ (b) $\ln x = 2$ (c) $e^{e^x} = 2$
- **27.** The half-life of palladium-100, ¹⁰⁰Pd, is four days. (So half of any given quantity of ¹⁰⁰Pd will disintegrate in four days.) The initial mass of a sample is one gram.
 - (a) Find the mass that remains after 16 days.
 - (b) Find the mass m(t) that remains after t days.
 - (c) Find the inverse of this function and explain its meaning.
 - (d) When will the mass be reduced to 0.01 g?
- **28.** The population of a certain species in a limited environment with initial population 100 and carrying capacity 1000 is

$$P(t) = \frac{100,000}{100 + 900e^{-t}}$$

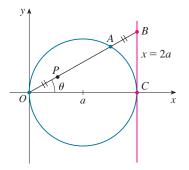
where *t* is measured in years.

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- (a) Graph this function and estimate how long it takes for the population to reach 900.
- (b) Find the inverse of this function and explain its meaning.
- (c) Use the inverse function to find the time required for the population to reach 900. Compare with the result of part (a).
- **29.** Graph members of the family of functions $f(x) = \ln(x^2 c)$ for several values of c. How does the graph change when c changes?
- A 30. Graph the three functions y = x^a, y = a^x, and y = log_ax on the same screen for two or three values of a > 1. For large values of x, which of these functions has the largest values and which has the smallest values?

- **31.** (a) Sketch the curve represented by the parametric equations $x = e^t$, $y = \sqrt{t}$, $0 \le t \le 1$, and indicate with an arrow the direction in which the curve is traced as *t* increases.
 - (b) Eliminate the parameter to find a Cartesian equation of the curve.
- **32.** (a) Find parametric equations for the path of a particle that moves counterclockwise halfway around the circle $(x 2)^2 + y^2 = 4$, from the top to the bottom.
- (b) Use the equations from part (a) to graph the semicircular path.
- **33.** Use parametric equations to graph the function $f(x) = 2x + \ln x$ and its inverse function on the same screen.
 - **34.** (a) Find parametric equations for the set of all points *P* determined as shown in the figure so that |OP| = |AB|. (This curve is called the **cissoid of Diocles** after the

Greek scholar Diocles, who introduced the cissoid as a graphical method for constructing the edge of a cube whose volume is twice that of a given cube.)



(b) Use the geometric description of the curve to draw a rough sketch of the curve by hand. Check your work by using the parametric equations to graph the curve.



1 Understand the Problem There are no hard and fast rules that will ensure success in solving problems. However, it is possible to outline some general steps in the problem-solving process and to give some principles that may be useful in the solution of certain problems. These steps and principles are just common sense made explicit. They have been adapted from George Polya's book *How To Solve It*.

The first step is to read the problem and make sure that you understand it clearly. Ask yourself the following questions:

What is the unknown? What are the given quantities? What are the given conditions?

For many problems it is useful to

draw a diagram

and identify the given and required quantities on the diagram. Usually it is necessary to

introduce suitable notation

In choosing symbols for the unknown quantities we often use letters such as a, b, c, m, n, x, and y, but in some cases it helps to use initials as suggestive symbols; for instance, V for volume or t for time.

2 Think of a Plan

Find a connection between the given information and the unknown that will enable you to calculate the unknown. It often helps to ask yourself explicitly: "How can I relate the given to the unknown?" If you don't see a connection immediately, the following ideas may be helpful in devising a plan.

Try to Recognize Something Familiar Relate the given situation to previous knowledge. Look at the unknown and try to recall a more familiar problem that has a similar unknown.

Try to Recognize Patterns Some problems are solved by recognizing that some kind of pattern is occurring. The pattern could be geometric, or numerical, or algebraic. If you can see regularity or repetition in a problem, you might be able to guess what the continuing pattern is and then prove it.

Use Analogy Try to think of an analogous problem, that is, a similar problem, a related problem, but one that is easier than the original problem. If you can solve the similar, simpler problem, then it might give you the clues you need to solve the original, more difficult problem. For instance, if a problem involves very large numbers, you could first try a similar problem with smaller numbers. Or if the problem involves three-dimensional geometry, you could look for a similar problem in two-dimensional geometry. Or if the problem you start with is a general one, you could first try a special case.

Introduce Something Extra It may sometimes be necessary to introduce something new, an auxiliary aid, to help make the connection between the given and the unknown. For instance, in a problem where a diagram is useful the auxiliary aid could be a new line drawn in a diagram. In a more algebraic problem it could be a new unknown that is related to the original unknown.

Take Cases We may sometimes have to split a problem into several cases and give a different argument for each of the cases. For instance, we often have to use this strategy in dealing with absolute value.

Work Backward Sometimes it is useful to imagine that your problem is solved and work backward, step by step, until you arrive at the given data. Then you may be able to reverse your steps and thereby construct a solution to the original problem. This procedure is commonly used in solving equations. For instance, in solving the equation 3x - 5 = 7, we suppose that x is a number that satisfies 3x - 5 = 7 and work backward. We add 5 to each side of the equation and then divide each side by 3 to get x = 4. Since each of these steps can be reversed, we have solved the problem.

Establish Subgoals In a complex problem it is often useful to set subgoals (in which the desired situation is only partially fulfilled). If we can first reach these subgoals, then we may be able to build on them to reach our final goal.

Indirect Reasoning Sometimes it is appropriate to attack a problem indirectly. In using proof by contradiction to prove that P implies Q we assume that P is true and Q is false and try to see why this can't happen. Somehow we have to use this information and arrive at a contradiction to what we absolutely know is true.

Mathematical Induction In proving statements that involve a positive integer n, it is frequently helpful to use the following principle.

Principle of Mathematical Induction Let S_n be a statement about the positive integer n. Suppose that

1. S_1 is true.

other problems."

2. S_{k+1} is true whenever S_k is true.

Then S_n is true for all positive integers *n*.

This is reasonable because, since S_1 is true, it follows from condition 2 (with k = 1) that S_2 is true. Then, using condition 2 with k = 2, we see that S_3 is true. Again using condition 2, this time with k = 3, we have that S_4 is true. This procedure can be followed indefinitely.

In Step 2 a plan was devised. In carrying out that plan we have to check each stage of

the plan and write the details that prove that each stage is correct.

3 Carry Out the Plan

4 Look Back

Having completed our solution, it is wise to look back over it, partly to see if we have made errors in the solution and partly to see if we can think of an easier way to solve the problem. Another reason for looking back is that it will familiarize us with the method of solution and this may be useful for solving a future problem. Descartes said, "Every problem that I solved became a rule which served afterwards to solve

These principles of problem solving are illustrated in the following examples. Before you look at the solutions, try to solve these problems yourself, referring to these Principles of Problem Solving if you get stuck. You may find it useful to refer to this section from time to time as you solve the exercises in the remaining chapters of this book. **EXAMPLE 1** Express the hypotenuse *h* of a right triangle with area 25 m² as a function of its perimeter *P*.

SOLUTION Let's first sort out the information by identifying the unknown quantity and the data:

Unknown: hypotenuse *h Given quantities*: perimeter *P*, area 25 m²

It helps to draw a diagram and we do so in Figure 1.

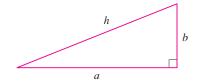


FIGURE 1

Connect the given with the unknown

Introduce something extra

Understand the problem

Draw a diagram

In order to connect the given quantities to the unknown, we introduce two extra variables *a* and *b*, which are the lengths of the other two sides of the triangle. This enables us to express the given condition, which is that the triangle is right-angled, by the Pythagorean Theorem:

$$h^2 = a^2 + b^2$$

The other connections among the variables come by writing expressions for the area and perimeter:

$$25 = \frac{1}{2}ab$$
 $P = a + b + h$

Since *P* is given, notice that we now have three equations in the three unknowns *a*, *b*, and *h*:

1
$$h^2 = a^2 + b^2$$

2 $25 = \frac{1}{2}ab$
3 $P = a + b + h$

Although we have the correct number of equations, they are not easy to solve in a straightforward fashion. But if we use the problem-solving strategy of trying to recognize something familiar, then we can solve these equations by an easier method. Look at the right sides of Equations 1, 2, and 3. Do these expressions remind you of anything familiar? Notice that they contain the ingredients of a familiar formula:

$$(a + b)^2 = a^2 + 2ab + b^2$$

Using this idea, we express $(a + b)^2$ in two ways. From Equations 1 and 2 we have

$$(a + b)^{2} = (a^{2} + b^{2}) + 2ab = h^{2} + 4(25)$$

From Equation 3 we have

$$(a + b)^2 = (P - h)^2 = P^2 - 2Ph + h^2$$

Thus

$$h^{2} + 100 = P^{2} - 2Ph + h^{2}$$

 $2Ph = P^{2} - 100$
 $h = \frac{P^{2} - 100}{2P}$

This is the required expression for *h* as a function of *P*.

Relate to the familiar

As the next example illustrates, it is often necessary to use the problem-solving principle of *taking cases* when dealing with absolute values.

EXAMPLE 2 Solve the inequality |x - 3| + |x + 2| < 11.

SOLUTION Recall the definition of absolute value:

| | $ x = \begin{cases} x & \text{if} \\ -x & \text{if} \end{cases}$ | $x \ge 0$ $x < 0$ |
|-----------------|---|------------------------------|
| It follows that | $ x-3 = \begin{cases} x-3 \\ -(x-3) \end{cases}$ | |
| | $=\begin{cases} x-3\\ -x+3 \end{cases}$ | |
| Similarly | $ x+2 = \begin{cases} x+2\\ -(x+2) \end{cases}$ | |
| | $=\begin{cases} x+2\\ -x-2 \end{cases}$ | if $x \ge -2$ if $x < -2$ |

Take cases

These expressions show that we must consider three cases:

$$x < -2 \qquad -2 \le x < 3 \qquad x \ge 3$$

CASE I • If x < -2, we have

$$|x - 3| + |x + 2| < 11$$

-x + 3 - x - 2 < 11
-2x < 10
x > -5

CASE II • If $-2 \le x < 3$, the given inequality becomes

$$-x + 3 + x + 2 < 11$$

5 < 11 (always true)

CASE III • If $x \ge 3$, the inequality becomes

x - 3 + x + 2 < 112x < 12x < 6

Combining cases I, II, and III, we see that the inequality is satisfied when -5 < x < 6. So the solution is the interval (-5, 6).

In the following example we first guess the answer by looking at special cases and recognizing a pattern. Then we prove it by mathematical induction.

In using the Principle of Mathematical Induction, we follow three steps:

- STEP 1 Prove that S_n is true when n = 1.
- STEP 2 Assume that S_n is true when n = k and deduce that S_n is true when n = k + 1.
- STEP 3 Conclude that S_n is true for all n by the Principle of Mathematical Induction.

EXAMPLE 3 If $f_0(x) = x/(x + 1)$ and $f_{n+1} = f_0 \circ f_n$ for n = 0, 1, 2, ..., find a formula for $f_n(x)$.

Analogy: Try a similar, simpler problem

Look for a pattern

SOLUTION We start by finding formulas for
$$f_n(x)$$
 for the special cases $n = 1, 2, \text{ and } 3$.

$$f_{1}(x) = (f_{0} \circ f_{0})(x) = f_{0}(f_{0}(x)) = f_{0}\left(\frac{x}{x+1}\right)$$
$$= \frac{\frac{x}{x+1}}{\frac{x}{x+1}+1} = \frac{\frac{x}{x+1}}{\frac{2x+1}{x+1}} = \frac{x}{2x+1}$$
$$f_{2}(x) = (f_{0} \circ f_{1})(x) = f_{0}(f_{1}(x)) = f_{0}\left(\frac{x}{2x+1}\right)$$
$$\frac{x}{2x+1} = \frac{x}{2x+1} = x$$

$$=\frac{2x+1}{\frac{x}{2x+1}+1} = \frac{2x+1}{\frac{3x+1}{2x+1}} = \frac{x}{3x+1}$$

$$f_3(x) = (f_0 \circ f_2)(x) = f_0(f_2(x)) = f_0\left(\frac{x}{3x+1}\right)$$
$$= \frac{\frac{x}{3x+1}}{\frac{x}{3x+1}+1} = \frac{\frac{x}{3x+1}}{\frac{4x+1}{3x+1}} = \frac{x}{4x+1}$$

We notice a pattern: The coefficient of x in the denominator of $f_n(x)$ is n + 1 in the three cases we have computed. So we make the guess that, in general,

4
$$f_n(x) = \frac{x}{(n+1)x+1}$$

To prove this, we use the Principle of Mathematical Induction. We have already verified that (4) is true for n = 1. Assume that it is true for n = k, that is,

$$f_k(x) = \frac{x}{(k+1)x+1}$$
Then $f_{k+1}(x) = (f_0 \circ f_k)(x) = f_0(f_k(x)) = f_0\left(\frac{x}{(k+1)x+1}\right)$

$$= \frac{\frac{x}{(k+1)x+1}}{\frac{x}{(k+1)x+1}+1} = \frac{\frac{x}{(k+2)x+1}}{\frac{(k+2)x+1}{(k+1)x+1}} = \frac{x}{(k+2)x+1}$$

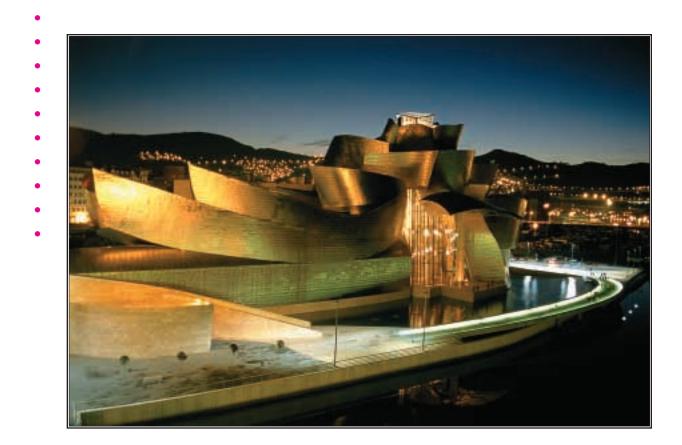
This expression shows that (4) is true for n = k + 1. Therefore, by mathematical induction, it is true for all positive integers n.

• • • • • Problems

- **1.** One of the legs of a right triangle has length 4 cm. Express the length of the altitude perpendicular to the hypotenuse as a function of the length of the hypotenuse.
- **2.** The altitude perpendicular to the hypotenuse of a right triangle is 12 cm. Express the length of the hypotenuse as a function of the perimeter.
- **3.** Solve the equation |2x 1| |x + 5| = 3.
- **4.** Solve the inequality $|x 1| |x 3| \ge 5$.
- **5.** Sketch the graph of the function $f(x) = |x^2 4|x| + 3|$.
- **6.** Sketch the graph of the function $g(x) = |x^2 1| |x^2 4|$.
- 7. Draw the graph of the equation |x| + |y| = 1 + |xy|.
- 8. Draw the graph of the equation $x^2y y^3 5x^2 + 5y^2 = 0$ without making a table of values.
- **9.** Sketch the region in the plane consisting of all points (x, y) such that $|x| + |y| \le 1$.
- 10. Sketch the region in the plane consisting of all points (x, y) such that

$$|x - y| + |x| - |y| \le 2$$

- **11.** Evaluate $(\log_2 3) (\log_3 4) (\log_4 5) \cdots (\log_{31} 32)$.
- 12. (a) Show that the function f(x) = ln(x + √x² + 1) is an odd function.
 (b) Find the inverse function of f.
- **13.** Solve the inequality $\ln(x^2 2x 2) \le 0$.
- 14. Use indirect reasoning to prove that $\log_2 5$ is an irrational number.
- **15.** A driver sets out on a journey. For the first half of the distance she drives at the leisurely pace of 30 mi/h; she drives the second half at 60 mi/h. What is her average speed on this trip?
- **16.** Is it true that $f \circ (g + h) = f \circ g + f \circ h$?
- 17. Prove that if *n* is a positive integer, then $7^n 1$ is divisible by 6.
- **18.** Prove that $1 + 3 + 5 + \cdots + (2n 1) = n^2$.
- **19.** If $f_0(x) = x^2$ and $f_{n+1}(x) = f_0(f_n(x))$ for n = 0, 1, 2, ..., find a formula for $f_n(x)$.
- **20.** (a) If $f_0(x) = \frac{1}{2-x}$ and $f_{n+1} = f_0 \circ f_n$ for n = 0, 1, 2, ..., find an expression for $f_n(x)$ and use mathematical induction to prove it.
- (b) Graph f_0, f_1, f_2, f_3 on the same screen and describe the effects of repeated composition.







In A Preview of Calculus (page 2) we saw how the idea of a limit underlies the various branches of calculus. Thus, it is appropriate to begin our study of calculus by investigating limits and their properties. The special type of limit that is used to find tangents

FIGURE 1

and velocities gives rise to the central idea in differential calculus, the derivative. We see how derivatives can be interpreted as rates of change in various situations and learn how the derivative of a function gives information about the original function.

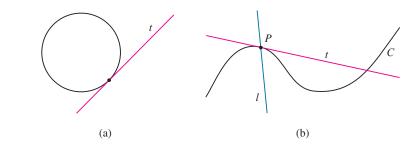


In this section we see how limits arise when we attempt to find the tangent to a curve or the velocity of an object.

The Tangent Problem

The word *tangent* is derived from the Latin word *tangens*, which means "touching." Thus, a tangent to a curve is a line that touches the curve. In other words, a tangent line should have the same direction as the curve at the point of contact. How can this idea be made precise?

For a circle we could simply follow Euclid and say that a tangent is a line that intersects the circle once and only once as in Figure 1(a). For more complicated curves this definition is inadequate. Figure 1(b) shows two lines l and t passing through a point Pon a curve C. The line l intersects C only once, but it certainly does not look like what we think of as a tangent. The line t, on the other hand, looks like a tangent but it intersects C twice.

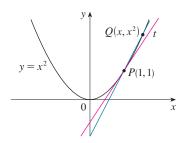


To be specific, let's look at the problem of trying to find a tangent line t to the parabola $y = x^2$ in the following example.

EXAMPLE 1 Find an equation of the tangent line to the parabola $y = x^2$ at the point P(1, 1).

SOLUTION We will be able to find an equation of the tangent line t as soon as we know its slope m. The difficulty is that we know only one point, P, on t, whereas we need two points to compute the slope. But observe that we can compute an

Locate tangents interactively and explore them numerically. Resources / Module 1 / Tangents / What Is a Tangent?





| 5 |
|----------|
| 1 |
| 01 |
| 001 |
| |
| n_{PQ} |
| |

 1.001
 2.001

 x
 m_{PQ}

 0
 1

 0.5
 1.5

 0.9
 1.9

 0.99
 1.99

 0.999
 1.999

approximation to *m* by choosing a nearby point $Q(x, x^2)$ on the parabola (as in Figure 2) and computing the slope m_{PQ} of the secant line *PQ*.

We choose $x \neq 1$ so that $Q \neq P$. Then

$$m_{PQ} = \frac{x^2 - 1}{x - 1}$$

For instance, for the point Q(1.5, 2.25) we have

$$m_{PQ} = \frac{2.25 - 1}{1.5 - 1} = \frac{1.25}{0.5} = 2.5$$

The tables in the margin show the values of m_{PQ} for several values of x close to 1. The closer Q is to P, the closer x is to 1 and, it appears from the tables, the closer m_{PQ} is to 2. This suggests that the slope of the tangent line t should be m = 2.

We say that the slope of the tangent line is the *limit* of the slopes of the secant lines, and we express this symbolically by writing

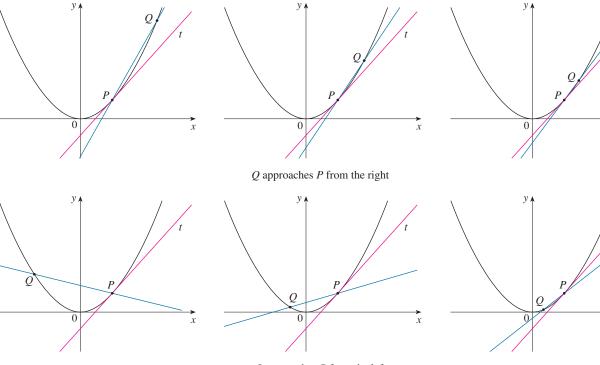
$$\lim_{Q \to P} m_{PQ} = m$$
 and $\lim_{x \to 1} \frac{x^2 - 1}{x - 1} = 2$

Assuming that the slope of the tangent line is indeed 2, we use the point-slope form of the equation of a line (see Appendix B) to write the equation of the tangent line through (1, 1) as

$$y - 1 = 2(x - 1)$$
 or $y = 2x - 1$

х

Figure 3 illustrates the limiting process that occurs in this example. As Q



Q approaches P from the left

FIGURE 3

In Module 2.1 you can see how the process in Figure 3 works for five additional functions.

approaches P along the parabola, the corresponding secant lines rotate about P and approach the tangent line t.

Many functions that occur in science are not described by explicit equations; they are defined by experimental data. The next example shows how to estimate the slope of the tangent line to the graph of such a function.

| t | Q |
|------|--------|
| 0.00 | 100.00 |
| 0.02 | 81.87 |
| 0.04 | 67.03 |
| 0.06 | 54.88 |
| 0.08 | 44.93 |
| 0.10 | 36.76 |
| | |

EXAMPLE 2 The flash unit on a camera operates by storing charge on a capacitor and releasing it suddenly when the flash is set off. The data at the left describe the charge Q remaining on the capacitor (measured in microcoulombs) at time t (measured in seconds after the flash goes off). Use the data to draw the graph of this function and estimate the slope of the tangent line at the point where t = 0.04. [*Note:* The slope of the tangent line represents the electric current flowing from the capacitor to the flash bulb (measured in microcompres).]

SOLUTION In Figure 4 we plot the given data and use them to sketch a curve that approximates the graph of the function.

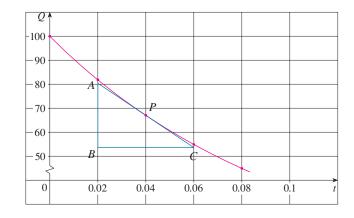


FIGURE 4

Given the points P(0.04, 67.03) and R(0.00, 100.00) on the graph, we find that the slope of the secant line *PR* is

$$m_{PR} = \frac{100.00 - 67.03}{0.00 - 0.04} = -824.25$$

The table at the left shows the results of similar calculations for the slopes of other secant lines. From this table we would expect the slope of the tangent line at t = 0.04 to lie somewhere between -742 and -607.5. In fact, the average of the slopes of the two closest secant lines is

$$\frac{1}{2}(-742 - 607.5) = -674.75$$

So, by this method, we estimate the slope of the tangent line to be -675.

Another method is to draw an approximation to the tangent line at P and measure the sides of the triangle ABC, as in Figure 4. This gives an estimate of the slope of the tangent line as

$$-\frac{|AB|}{|BC|} \approx -\frac{80.4 - 53.6}{0.06 - 0.02} = -670$$

| R | m _{PR} |
|----------------|-----------------|
| (0.00, 100.00) | -824.25 |
| (0.02, 81.87) | -742.00 |
| (0.06, 54.88) | -607.50 |
| (0.08, 44.93) | -552.50 |

-504.50

▲ The physical meaning of the answer in Example 2 is that the electric current flowing from the capacitor to the flash bulb after 0.04 second is about -670 microamperes.

(0.10, 36.76)

The Velocity Problem

If you watch the speedometer of a car as you travel in city traffic, you see that the needle doesn't stay still for very long; that is, the velocity of the car is not constant. We assume from watching the speedometer that the car has a definite velocity at each moment, but how is the "instantaneous" velocity defined? Let's investigate the example of a falling ball.

EXAMPLE 3 Suppose that a ball is dropped from the upper observation deck of the CN Tower in Toronto, 450 m above the ground. Find the velocity of the ball after 5 seconds.

SOLUTION Through experiments carried out four centuries ago, Galileo discovered that the distance fallen by any freely falling body is proportional to the square of the time it has been falling. (This model for free fall neglects air resistance.) If the distance fallen after t seconds is denoted by s(t) and measured in meters, then Galileo's law is expressed by the equation

$$s(t) = 4.9t^2$$

The difficulty in finding the velocity after 5 s is that we are dealing with a single instant of time (t = 5) so no time interval is involved. However, we can approximate the desired quantity by computing the average velocity over the brief time interval of a tenth of a second from t = 5 to t = 5.1:

average velocity =
$$\frac{\text{distance traveled}}{\text{time elapsed}}$$

= $\frac{s(5.1) - s(5)}{0.1}$
= $\frac{4.9(5.1)^2 - 4.9(5)^2}{0.1}$ = 49.49 m/s

The following table shows the results of similar calculations of the average velocity over successively smaller time periods.

| Time interval | Average velocity (m/s) |
|---------------------|------------------------|
| $5 \le t \le 6$ | 53.9 |
| $5 \le t \le 5.1$ | 49.49 |
| $5 \le t \le 5.05$ | 49.245 |
| $5 \le t \le 5.01$ | 49.049 |
| $5 \le t \le 5.001$ | 49.0049 |
| | |

It appears that as we shorten the time period, the average velocity is becoming closer to 49 m/s. The instantaneous velocity when t = 5 is defined to be the limiting value of these average velocities over shorter and shorter time periods that start at t = 5. Thus, the (instantaneous) velocity after 5 s is

v

$$= 49 \text{ m/s}$$

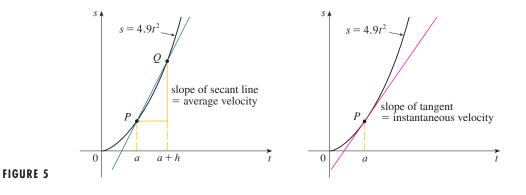


The CN Tower in Toronto is currently the tallest freestanding building in the world.

You may have the feeling that the calculations used in solving this problem are very similar to those used earlier in this section to find tangents. In fact, there is a close connection between the tangent problem and the problem of finding velocities. If we draw the graph of the distance function of the ball (as in Figure 5) and we consider the points $P(a, 4.9a^2)$ and $Q(a + h, 4.9(a + h)^2)$ on the graph, then the slope of the secant line PQ is

$$m_{PQ} = \frac{4.9(a+h)^2 - 4.9a^2}{(a+h) - a}$$

which is the same as the average velocity over the time interval [a, a + h]. Therefore, the velocity at time t = a (the limit of these average velocities as h approaches 0) must be equal to the slope of the tangent line at P (the limit of the slopes of the secant lines).



Examples 1 and 3 show that in order to solve tangent and velocity problems we must be able to find limits. After studying methods for computing limits in the next four sections, we will return to the problems of finding tangents and velocities in Section 2.6.



1. A tank holds 1000 gallons of water, which drains from the bottom of the tank in half an hour. The values in the table show the volume *V* of water remaining in the tank (in gallons) after *t* minutes.

| t (min) | 5 | 10 | 15 | 20 | 25 | 30 |
|---------|-----|-----|-----|-----|----|----|
| V (gal) | 694 | 444 | 250 | 111 | 28 | 0 |

- (a) If *P* is the point (15, 250) on the graph of *V*, find the slopes of the secant lines PQ when *Q* is the point on the graph with t = 5, 10, 20, 25, and 30.
- (b) Estimate the slope of the tangent line at *P* by averaging the slopes of two secant lines.

- (c) Use a graph of the function to estimate the slope of the tangent line at *P*. (This slope represents the rate at which the water is flowing from the tank after 15 minutes.)
- **2.** A cardiac monitor is used to measure the heart rate of a patient after surgery. It compiles the number of heartbeats after *t* minutes. When the data in the table are graphed, the slope of the tangent line represents the heart rate in beats per minute.

| t (min) | 36 | 38 | 40 | 42 | 44 |
|------------|------|------|------|------|------|
| Heartbeats | 2530 | 2661 | 2806 | 2948 | 3080 |

The monitor estimates this value by calculating the slope of a secant line. Use the data to estimate the patient's heart rate after 42 minutes using the secant line between the points with the given values of t.

(a) t = 36 and t = 42(b) t = 38 and t = 42(c) t = 40 and t = 42(d) t = 42 and t = 44

What are your conclusions?

- **3.** The point $P(1, \frac{1}{2})$ lies on the curve y = x/(1 + x).
 - (a) If Q is the point (x, x/(1 + x)), use your calculator to find the slope of the secant line PQ (correct to six decimal places) for the following values of x:

| | | , | |
|-------|------|--------|-------|
| (i) | 0.5 | (ii) | 0.9 |
| (iii) | 0.99 | (iv) | 0.999 |
| (v) | 1.5 | (vi) | 1.1 |
| (vii) | 1.01 | (viii) | 1.001 |

- (b) Using the results of part (a), guess the value of the slope of the tangent line to the curve at $P(1, \frac{1}{2})$.
- (c) Using the slope from part (b), find an equation of the tangent line to the curve at $P(1, \frac{1}{2})$.
- **4.** The point $P(2, \ln 2)$ lies on the curve $y = \ln x$.
 - (a) If Q is the point (x, ln x), use your calculator to find the slope of the secant line PQ (correct to six decimal places) for the following values of x:

| (i) | 1.5 | (ii) | 1.9 |
|-------|------|--------|-------|
| (iii) | 1.99 | (iv) | 1.999 |
| (v) | 2.5 | (vi) | 2.1 |
| (vii) | 2.01 | (viii) | 2.001 |

- (b) Using the results of part (a), guess the value of the slope of the tangent line to the curve at *P*(2, ln 2).
- (c) Using the slope from part (b), find an equation of the tangent line to the curve at P(2, ln 2).
- (d) Sketch the curve, two of the secant lines, and the tangent line.
- 5. If a ball is thrown into the air with a velocity of 40 ft/s, its height in feet after t seconds is given by $y = 40t 16t^2$.
 - (a) Find the average velocity for the time period beginning when t = 2 and lasting

| (i) | 0.5 s | (ii) | 0.1 s |
|-------|--------|------|--------|
| (iii) | 0.05 s | (iv) | 0.01 s |

(b) Find the instantaneous velocity when t = 2.

6. If an arrow is shot upward on the moon with a velocity of 58 m/s, its height in meters after *t* seconds is given by h = 58t - 0.83t².

(a) Find the average velocity over the given time intervals:

- (i) [1, 2] (ii) [1, 1.5]
- (iii) [1, 1.1] (iv) [1, 1.01]
- (v) [1, 1.001]
- (b) Find the instantaneous velocity after one second.
- 7. The displacement (in feet) of a certain particle moving in a straight line is given by $s = t^3/6$, where t is measured in seconds.
 - (a) Find the average velocity over the following time periods:
 - (i) [1, 3] (ii) [1, 2]
 - (iii) [1, 1.5] (iv) [1, 1.1]
 - (b) Find the instantaneous velocity when t = 1.
 - (c) Draw the graph of *s* as a function of *t* and draw the secant lines whose slopes are the average velocities found in part (a).
 - (d) Draw the tangent line whose slope is the instantaneous velocity from part (b).
- **8.** The position of a car is given by the values in the table.

| t (seconds) | 0 | 1 | 2 | 3 | 4 | 5 |
|-------------|---|----|----|----|-----|-----|
| s (feet) | 0 | 10 | 32 | 70 | 119 | 178 |

(a) Find the average velocity for the time period beginning when t = 2 and lasting

| (i) 3 s | (ii) 2 s | (iii) 1 s |
|---------|----------|-----------|
|---------|----------|-----------|

- (b) Use the graph of *s* as a function of *t* to estimate the instantaneous velocity when t = 2.
- 9. The point P(1, 0) lies on the curve $y = \sin(10\pi/x)$.
 - (a) If *Q* is the point (*x*, sin(10π/x)), find the slope of the secant line *PQ* (correct to four decimal places) for x = 2, 1.5, 1.4, 1.3, 1.2, 1.1, 0.5, 0.6, 0.7, 0.8, and 0.9. Do the slopes appear to be approaching a limit?
 - (b) Use a graph of the curve to explain why the slopes of the secant lines in part (a) are not close to the slope of the tangent line at *P*.
 - (c) By choosing appropriate secant lines, estimate the slope of the tangent line at *P*.

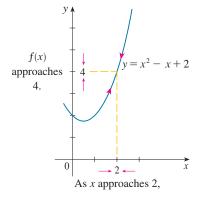


The Limit of a Function • • • • • • • • • • • • • • •

Æ

Having seen in the preceding section how limits arise when we want to find the tangent to a curve or the velocity of an object, we now turn our attention to limits in general and methods for computing them. Let's investigate the behavior of the function f defined by $f(x) = x^2 - x + 2$ for values of x near 2. The following table gives values of f(x) for values of x close to 2, but not equal to 2.

| x | f(x) | x | f(x) |
|-------|----------|-------|----------|
| 1.0 | 2.000000 | 3.0 | 8.000000 |
| 1.5 | 2.750000 | 2.5 | 5.750000 |
| 1.8 | 3.440000 | 2.2 | 4.640000 |
| 1.9 | 3.710000 | 2.1 | 4.310000 |
| 1.95 | 3.852500 | 2.05 | 4.152500 |
| 1.99 | 3.970100 | 2.01 | 4.030100 |
| 1.995 | 3.985025 | 2.005 | 4.015025 |
| 1.999 | 3.997001 | 2.001 | 4.003001 |
| | | | |



From the table and the graph of f (a parabola) shown in Figure 1 we see that when x is close to 2 (on either side of 2), f(x) is close to 4. In fact, it appears that we can make the values of f(x) as close as we like to 4 by taking x sufficiently close to 2. We express this by saying "the limit of the function $f(x) = x^2 - x + 2$ as x approaches 2 is equal to 4." The notation for this is

$$\lim_{x \to 2} \left(x^2 - x + 2 \right) = 4$$

In general, we use the following notation.

1 Definition We write

 $\lim_{x \to a} f(x) = L$

and say "the limit of f(x), as x approaches a, equals L"

if we can make the values of f(x) arbitrarily close to *L* (as close to *L* as we like) by taking *x* to be sufficiently close to *a* (on either side of *a*) but not equal to *a*.

Roughly speaking, this says that the values of f(x) become closer and closer to the number *L* as *x* approaches the number *a* (from either side of *a*) but $x \neq a$.

An alternative notation for

is

$$\lim_{x \to a} f(x) = L$$

 $f(x) \to L$ as $x \to a$

which is usually read "f(x) approaches *L* as *x* approaches *a*."

Notice the phrase "but $x \neq a$ " in the definition of limit. This means that in finding the limit of f(x) as x approaches a, we never consider x = a. In fact, f(x) need not even be defined when x = a. The only thing that matters is how f is defined *near a*.

FIGURE 1

Figure 2 shows the graphs of three functions. Note that in part (c), f(a) is not defined and in part (b), $f(a) \neq L$. But in each case, regardless of what happens at *a*, $\lim_{x\to a} f(x) = L$.

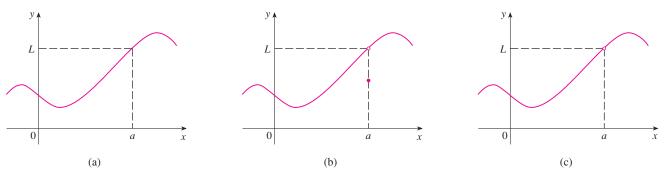


FIGURE 2 lim f(x) = L in all three cases

| x < 1 | f(x) |
|--------|----------|
| 0.5 | 0.666667 |
| 0.9 | 0.526316 |
| 0.99 | 0.502513 |
| 0.999 | 0.500250 |
| 0.9999 | 0.500025 |
| | |

| f(x) |
|----------|
| 0.400000 |
| 0.476190 |
| 0.497512 |
| 0.499750 |
| 0.499975 |
| |

EXAMPLE 1 Guess the value of
$$\lim_{x \to 1} \frac{x-1}{x^2-1}$$
.

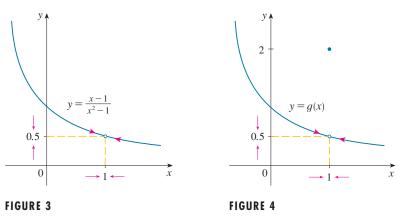
SOLUTION Notice that the function $f(x) = (x - 1)/(x^2 - 1)$ is not defined when x = 1, but that doesn't matter because the definition of $\lim_{x\to a} f(x)$ says that we consider values of x that are close to a but not equal to a. The tables at the left give values of f(x) (correct to six decimal places) for values of x that approach 1 (but are not equal to 1). On the basis of the values in the table, we make the guess that

$$\lim_{x \to 1} \frac{x - 1}{x^2 - 1} = 0.5$$

Example 1 is illustrated by the graph of f in Figure 3. Now let's change f slightly by giving it the value 2 when x = 1 and calling the resulting function g:

$$g(x) = \begin{cases} \frac{x-1}{x^2-1} & \text{if } x \neq 1\\ 2 & \text{if } x = 1 \end{cases}$$

This new function g still has the same limit as x approaches 1 (see Figure 4).



EXAMPLE 2 Find
$$\lim_{t\to 0} \frac{\sqrt{t^2+9}-3}{t^2}$$

SOLUTION The table lists values of the function for several values of t near 0.

| t | $\frac{\sqrt{t^2+9}-3}{t^2}$ |
|------------|------------------------------|
| ±1.0 | 0.16228 |
| ± 0.5 | 0.16553 |
| ± 0.1 | 0.16662 |
| ± 0.05 | 0.16666 |
| ±0.01 | 0.16667 |

As t approaches 0, the values of the function seem to approach 0.1666666... and so we guess that

$$\lim_{t \to 0} \frac{\sqrt{t^2 + 9} - 3}{t^2} = \frac{1}{6}$$

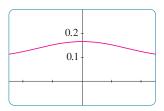
In Example 2 what would have happened if we had taken even smaller values of *t*? The table in the margin shows the results from one calculator; you can see that something strange seems to be happening.

If you try these calculations on your own calculator you might get different values, but eventually you will get the value 0 if you make *t* sufficiently small. Does this mean that the answer is really 0 instead of $\frac{1}{6}$? No, the value of the limit is $\frac{1}{6}$, as we will show in the next section. The problem is that the calculator gave false values because $\sqrt{t^2 + 9}$ is very close to 3 when *t* is small. (In fact, when *t* is sufficiently small, a calculator's value for $\sqrt{t^2 + 9}$ is 3.000... to as many digits as the calculator is capable of carrying.)

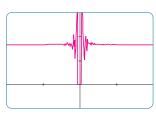
Something similar happens when we try to graph the function

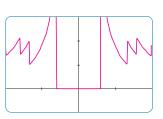
$$f(t) = \frac{\sqrt{t^2 + 9} - 3}{t^2}$$

of Example 2 on a graphing calculator or computer. Parts (a) and (b) of Figure 5 show quite accurate graphs of f and when we use the trace mode (if available), we can estimate easily that the limit is about $\frac{1}{6}$. But if we zoom in too far, as in parts (c) and (d), then we get inaccurate graphs, again because of problems with subtraction.



| | | |
|------|-----|--|
| | | |
| | 0.2 | |
| | 0.1 | |
| | | |
| | | |
| | | |





(a) [-5, 5] by [-0.1, 0.3]

FIGURE 5

(b) [-0.1, 0.1] by [-0.1, 0.3]

(c) $\left[-10^{-6}, 10^{-6}\right]$ by $\left[-0.1, 0.3\right]$

(d) $[-10^{-7}, 10^{-7}]$ by [-0.1, 0.3]

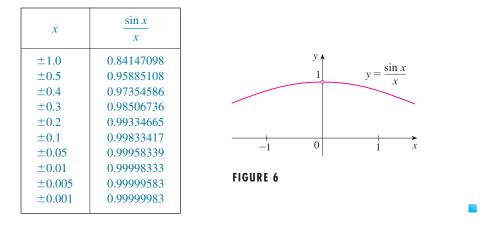
| t | $\frac{\sqrt{t^2+9}-3}{t^2}$ |
|---------------|------------------------------|
| ± 0.0005 | 0.16800 |
| ± 0.0001 | 0.20000 |
| ± 0.00005 | 0.00000 |
| ± 0.00001 | 0.00000 |
| | |

EXAMPLE 3 Find $\lim_{x\to 0} \frac{\sin x}{x}$.

SOLUTION Again the function $f(x) = (\sin x)/x$ is not defined when x = 0. Using a calculator (and remembering that, if $x \in \mathbb{R}$, sin x means the sine of the angle whose *radian* measure is x), we construct the following table of values correct to eight decimal places. From the table and the graph in Figure 6 we guess that

$$\lim_{x \to 0} \frac{\sin x}{x} = 1$$

This guess is in fact correct, as will be proved in Section 3.4 using a geometric argument.



EXAMPLE 4 Find
$$\lim_{x\to 0} \sin \frac{\pi}{x}$$
.

SOLUTION Once again the function $f(x) = \sin(\pi/x)$ is undefined at 0. Evaluating the function for some small values of x, we get

$$f(1) = \sin \pi = 0 \qquad f(\frac{1}{2}) = \sin 2\pi = 0$$

$$f(\frac{1}{3}) = \sin 3\pi = 0 \qquad f(\frac{1}{4}) = \sin 4\pi = 0$$

$$f(0.1) = \sin 10\pi = 0 \qquad f(0.01) = \sin 100\pi = 0$$

Similarly, f(0.001) = f(0.0001) = 0. On the basis of this information we might be tempted to guess that

$$\lim_{x\to 0}\sin\frac{\pi}{x}=0$$

but this time our guess is wrong. Note that although f(1/n) = sin nπ = 0 for any integer n, it is also true that f(x) = 1 for infinitely many values of x that approach 0. [In fact, sin(π/x) = 1 when

$$\frac{\pi}{x} = \frac{\pi}{2} + 2n\pi$$

and, solving for x, we get x = 2/(4n + 1).] The graph of f is given in Figure 7.

Computer Algebra Systems

Computer algebra systems (CAS) have commands that compute limits. In order to avoid the types of pitfalls demonstrated in Examples 2, 4, and 5, they don't find limits by numerical experimentation. Instead, they use more sophisticated techniques such as computing infinite series. If you have access to a CAS, use the limit command to compute the limits in the examples of this section and to check your answers in the exercises of this chapter.

 $y = \sin(\pi/x)$

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Listen to the sound of this function trying to approach a limit.

Resources / Module 2 / Basics of Limits / Sound of a Limit that Does Not Exist



Module 2.2 helps you explore limits at points where graphs exhibit unusual behavior. The broken lines indicate that the values of $\sin(\pi/x)$ oscillate between 1 and -1 infinitely often as x approaches 0. (Use a graphing device to graph f and zoom in toward the origin several times. What do you observe?)

Since the values of f(x) do not approach a fixed number as x approaches 0,

$$\lim_{x \to 0} \sin \frac{\pi}{x} \quad \text{does not exist}$$

EXAMPLE 5 Find
$$\lim_{x\to 0} \left(x^3 + \frac{\cos 5x}{10,000} \right)$$
.

SOLUTION As before, we construct a table of values.

| x | $x^3 + \frac{\cos 5x}{10,000}$ |
|------|--------------------------------|
| 1 | 1.000028 |
| 0.5 | 0.124920 |
| 0.1 | 0.001088 |
| 0.05 | 0.000222 |
| 0.01 | 0.000101 |

From the table it appears that

$$\lim_{x \to 0} \left(x^3 + \frac{\cos 5x}{10,000} \right) = 0$$

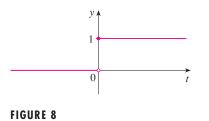
But if we persevere with smaller values of x, the second table suggests that

$$\lim_{x \to 0} \left(x^3 + \frac{\cos 5x}{10,000} \right) = 0.000100 = \frac{1}{10,000}$$

Later we will see that $\lim_{x\to 0} \cos 5x = 1$ and then it follows that the limit is 0.0001.

Examples 4 and 5 illustrate some of the pitfalls in guessing the value of a limit. It is easy to guess the wrong value if we use inappropriate values of x, but it is difficult to know when to stop calculating values. And, as the discussion after Example 2 shows, sometimes calculators and computers give the wrong values. Later, however, we will develop foolproof methods for calculating limits.

| x | $x^3 + \frac{\cos 5x}{10,000}$ |
|-------|--------------------------------|
| 0.005 | 0.00010009 |
| 0.001 | 0.00010000 |



EXAMPLE 6 The Heaviside function *H* is defined by

$$H(t) = \begin{cases} 0 & \text{if } t < 0\\ 1 & \text{if } t \ge 0 \end{cases}$$

[This function is named after the electrical engineer Oliver Heaviside (1850–1925) and can be used to describe an electric current that is switched on at time t = 0.] Its graph is shown in Figure 8.

As *t* approaches 0 from the left, H(t) approaches 0. As *t* approaches 0 from the right, H(t) approaches 1. There is no single number that H(t) approaches as *t* approaches 0. Therefore, $\lim_{t\to 0} H(t)$ does not exist.

One-Sided Limits

We noticed in Example 6 that H(t) approaches 0 as t approaches 0 from the left and H(t) approaches 1 as t approaches 0 from the right. We indicate this situation symbolically by writing

$$\lim_{t \to 0^{-}} H(t) = 0$$
 and $\lim_{t \to 0^{+}} H(t) = 1$

The symbol " $t \to 0^{-1}$ " indicates that we consider only values of t that are less than 0. Likewise, " $t \to 0^{+1}$ " indicates that we consider only values of t that are greater than 0.

2 Definition We write

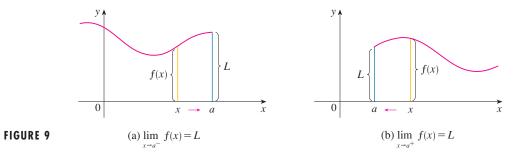
$$\lim_{x \to x^{-}} f(x) = L$$

and say the **left-hand limit of** f(x) as x approaches a [or the **limit of** f(x) as x approaches a from the **left**] is equal to L if we can make the values of f(x) as close to L as we like by taking x to be sufficiently close to a and x less than a.

Notice that Definition 2 differs from Definition 1 only in that we require x to be less than a. Similarly, if we require that x be greater than a, we get "the **right-hand limit of** f(x) as x approaches a is equal to L" and we write

$$\lim_{x \to a^+} f(x) = L$$

Thus, the symbol " $x \rightarrow a^+$ " means that we consider only x > a. These definitions are illustrated in Figure 9.



By comparing Definition l with the definitions of one-sided limits, we see that the following is true.

3
$$\lim_{x \to a} f(x) = L$$
 if and only if $\lim_{x \to a^-} f(x) = L$ and $\lim_{x \to a^+} f(x) = L$

EXAMPLE 7 The graph of a function g is shown in Figure 10. Use it to state the values (if they exist) of the following:

| (a) $\lim_{x \to 2^{-}} g(x)$ | (b) $\lim_{x \to 2^+} g(x)$ | (c) $\lim_{x\to 2} g(x)$ |
|-------------------------------|-----------------------------|--------------------------|
| (d) $\lim_{x\to 5^-} g(x)$ | (e) $\lim_{x \to 5^+} g(x)$ | (f) $\lim_{x\to 5} g(x)$ |

SOLUTION From the graph we see that the values of g(x) approach 3 as x approaches 2 from the left, but they approach 1 as x approaches 2 from the right. Therefore

(a)
$$\lim_{x \to 2^{-}} g(x) = 3$$
 and (b) $\lim_{x \to 2^{+}} g(x) = 1$

(c) Since the left and right limits are different, we conclude from (3) that $\lim_{x\to 2} g(x)$ does not exist.

The graph also shows that

(d)
$$\lim_{x \to 5^{-}} g(x) = 2$$
 and (e) $\lim_{x \to 5^{+}} g(x) = 2$

(f) This time the left and right limits are the same and so, by (3), we have

$$\lim_{x \to 5} g(x) = 2$$

Despite this fact, notice that $g(5) \neq 2$.

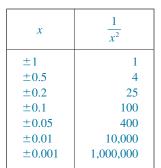
EXAMPLE 8 Find $\lim_{x\to 0} \frac{1}{x^2}$ if it exists.

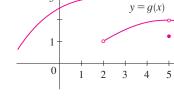
SOLUTION As x becomes close to 0, x^2 also becomes close to 0, and $1/x^2$ becomes very large. (See the table at the left.) In fact, it appears from the graph of the function $f(x) = 1/x^2$ shown in Figure 11 that the values of f(x) can be made arbitrarily large by taking x close enough to 0. Thus, the values of f(x) do not approach a number, so $\lim_{x\to 0} (1/x^2)$ does not exist.

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FIGURE 11





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At the beginning of this section we considered the function $f(x) = x^2 - x + 2$ and, based on numerical and graphical evidence, we saw that

$$\lim_{x \to 2} (x^2 - x + 2) = 4$$

According to Definition 1, this means that the values of f(x) can be made as close to 4 as we like, provided that we take x sufficiently close to 2. In the following example we use graphical methods to determine just how close is sufficiently close.

EXAMPLE 9 If $f(x) = x^2 - x + 2$, how close to 2 does x have to be to ensure that f(x) is within a distance 0.1 of the number 4?

SOLUTION If the distance from f(x) to 4 is less than 0.1, then f(x) lies between 3.9 and 4.1, so the requirement is that

$$3.9 < x^2 - x + 2 < 4.1$$

Thus, we need to determine the values of x such that the curve $y = x^2 - x + 2$ lies between the horizontal lines y = 3.9 and y = 4.1. We graph the curve and lines near the point (2, 4) in Figure 12. With the cursor, we estimate that the x-coordinate of the point of intersection of the line y = 3.9 and the curve $y = x^2 - x + 2$ is about 1.966. Similarly, the curve intersects the line y = 4.1 when $x \approx 2.033$. So, rounding to be safe, we conclude that

$$3.9 < x^2 - x + 2 < 4.1$$
 when $1.97 < x < 2.03$

Therefore, f(x) is within a distance 0.1 of 4 when x is within a distance 0.03 of 2.

The idea behind Example 9 can be used to formulate the precise definition of a limit that is discussed in Appendix D.



1. Explain in your own words what is meant by the equation

$$\lim_{x \to 2} f(x) = 5$$

Is it possible for this statement to be true and yet f(2) = 3? Explain.

2. Explain what it means to say that

Exercises

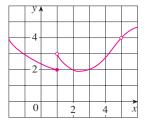
$$\lim_{x \to 1^{-}} f(x) = 3 \quad \text{and} \quad \lim_{x \to 1^{+}} f(x) = 7$$

In this situation is it possible that $\lim_{x\to 1} f(x)$ exists? Explain.

3. Use the given graph of f to state the value of the given quantity, if it exists. If it does not exist, explain why.
(a) lim f(x)
(b) lim f(x)

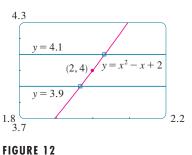
(c)
$$\lim_{x \to 1} f(x)$$
 (d) $\lim_{x \to 5} f(x)$

(e) f(5)

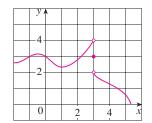


4. For the function f whose graph is given, state the value of the given quantity, if it exists. If it does not exist, explain why.
(a) I' = f(a)

(a) $\lim_{x \to 0} f(x)$ (b) $\lim_{x \to 3^{-}} f(x)$

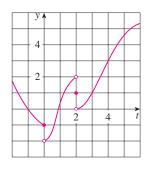


(c)
$$\lim_{x \to 3^+} f(x)$$
 (d) $\lim_{x \to 3} f(x)$
(e) $f(3)$



5. For the function *g* whose graph is given, state the value of the given quantity, if it exists. If it does not exist, explain why.

| (a) $\lim_{t\to 0^-} g(t)$ | (b) $\lim_{t\to 0^+} g(t)$ | (c) $\lim_{t\to 0} g(t)$ |
|----------------------------|----------------------------|--------------------------|
| (d) $\lim_{t\to 2^-} g(t)$ | (e) $\lim_{t\to 2^+} g(t)$ | (f) $\lim_{t\to 2} g(t)$ |
| (g) <i>g</i> (2) | (h) $\lim_{t \to 4} g(t)$ | |



6. Sketch the graph of the following function and use it to determine the values of *a* for which lim_{x→a} f(x) exists:

$$f(x) = \begin{cases} 2 - x & \text{if } x < -1 \\ x & \text{if } -1 \le x < 1 \\ (x - 1)^2 & \text{if } x \ge 1 \end{cases}$$

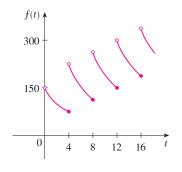
7. Use the graph of the function $f(x) = 1/(1 + e^{1/x})$ to state the value of each limit, if it exists. If it does not exist, explain why.

(a)
$$\lim_{x \to 0^{-}} f(x)$$
 (b) $\lim_{x \to 0^{+}} f(x)$

- (c) $\lim_{x\to 0} f(x)$
- **8.** A patient receives a 150-mg injection of a drug every 4 hours. The graph shows the amount f(t) of the drug in the bloodstream after *t* hours. (Later we will be able to compute the dosage and time interval to ensure that the concentration of the drug does not reach a harmful level.) Find

$$\lim_{t \to 12^-} f(t) \quad \text{and} \quad \lim_{t \to 12^+} f(t)$$

and explain the significance of these one-sided limits.



9–10 Sketch the graph of an example of a function f that satisfies all of the given conditions.

9. $\lim_{x \to 3^+} f(x) = 4, \quad \lim_{x \to 3^-} f(x) = 2, \quad \lim_{x \to -2} f(x) = 2,$ $f(3) = 3, \quad f(-2) = 1$ 10. $\lim_{x \to 0^-} f(x) = 1, \quad \lim_{x \to 0^+} f(x) = -1, \quad \lim_{x \to 2^-} f(x) = 0$ $\lim_{x \to 2^+} f(x) = 1, \quad f(2) = 1, \quad f(0) \text{ is undefined}$

11–14 Evaluate the function at the given numbers (correct to six decimal places). Use the results to guess the value of the limit, or explain why it does not exist.

II.
$$g(x) = \frac{x-1}{x^3-1}$$
;
 $x = 0.2, 0.4, 0.6, 0.8, 0.9, 0.99, 1.8, 1.6, 1.4, 1.2, 1.1, 1.01;$
 $\lim_{x \to 1} \frac{x-1}{x^3-1}$

12.
$$F(t) = \frac{\sqrt[3]{t} - 1}{\sqrt{t} - 1};$$

 $t = 1.5, 1.2, 1.1, 1.01, 1.001;$
 $\lim_{t \to 1} \frac{\sqrt[3]{t} - 1}{\sqrt{t} - 1}$

13.
$$f(x) = \frac{e^x - 1 - x}{x^2};$$
$$x = \pm 1, \pm 0.5, \pm 0.1, \pm 0.05, \pm 0.01;$$
$$\lim_{x \to 0} \frac{e^x - 1 - x}{x^2}$$

14. $g(x) = x \ln(x + x^2);$ x = 1, 0.5, 0.1, 0.05, 0.01, 0.005, 0.001;

 $\lim_{x \to 0^+} x \ln(x + x^2)$

- **15.** (a) By graphing the function $f(x) = (\tan 4x)/x$ and zooming in toward the point where the graph crosses the y-axis, estimate the value of $\lim_{x\to 0} f(x)$.
 - (b) Check your answer in part (a) by evaluating f(x) for values of x that approach 0.

16. (a) Estimate the value of

$$\lim_{x\to 0}\frac{6^x-2^x}{x}$$

by graphing the function $y = (6^x - 2^x)/x$. State your answer correct to two decimal places.

- (b) Check your answer in part (a) by evaluating f(x) for values of x that approach 0.
- **17.** (a) Estimate the value of the limit $\lim_{x\to 0} (1 + x)^{1/x}$ to five decimal places. Does this number look familiar?
 - (b) Illustrate part (a) by graphing the function $y = (1 + x)^{1/x}$.
- **18.** The slope of the tangent line to the graph of the exponential function $y = 2^x$ at the point (0, 1) is $\lim_{x\to 0} (2^x 1)/x$. Estimate the slope to three decimal places.
- **19.** (a) Evaluate the function $f(x) = x^2 (2^x/1000)$ for x = 1, 0.8, 0.6, 0.4, 0.2, 0.1, and 0.05, and guess the value of

$$\lim_{x \to 0} \left(x^2 - \frac{2^x}{1000} \right)$$

(b) Evaluate f(x) for x = 0.04, 0.02, 0.01, 0.005, 0.003, and 0.001. Guess again.

- **20.** (a) Evaluate $h(x) = (\tan x x)/x^3$ for x = 1, 0.5, 0.1, 0.05, 0.01, and 0.005.
 - (b) Guess the value of $\lim_{x\to 0} \frac{\tan x x}{x^3}$.
 - (c) Evaluate h(x) for successively smaller values of x until you finally reach 0 values for h(x). Are you still confident that your guess in part (b) is correct? Explain why you eventually obtained 0 values. (In Section 4.5 a method for evaluating the limit will be explained.)
 - (d) Graph the function *h* in the viewing rectangle [-1, 1] by [0, 1]. Then zoom in toward the point where the graph crosses the *y*-axis to estimate the limit of h(x) as *x* approaches 0. Continue to zoom in until you observe distortions in the graph of *h*. Compare with the results of part (c).
- **21.** Use a graph to determine how close to 0 we have to take x to ensure that e^x is within a distance 0.2 of the number 1. What if we insist that e^x be within 0.1 of 1?
- **22.** (a) Use numerical and graphical evidence to guess the value of the limit

$$\lim_{x \to 1} \frac{x^3 - 1}{\sqrt{x} - 1}$$

(b) How close to 1 does *x* have to be to ensure that the function in part (a) is within a distance 0.5 of its limit?



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Calculating Limits Using the Limit Laws • • • • • • • •

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In Section 2.2 we used calculators and graphs to guess the values of limits, but we saw that such methods don't always lead to the correct answer. In this section we use the following properties of limits, called the *Limit Laws*, to calculate limits.

Limit Laws Suppose that c is a constant and the limits $\lim_{x \to a} f(x) \quad \text{and} \quad \lim_{x \to a} g(x)$ exist. Then 1. $\lim_{x \to a} [f(x) + g(x)] = \lim_{x \to a} f(x) + \lim_{x \to a} g(x)$ 2. $\lim_{x \to a} [f(x) - g(x)] = \lim_{x \to a} f(x) - \lim_{x \to a} g(x)$ 3. $\lim_{x \to a} [cf(x)] = c \lim_{x \to a} f(x)$ 4. $\lim_{x \to a} [f(x)g(x)] = \lim_{x \to a} f(x) \cdot \lim_{x \to a} g(x)$ 5. $\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{\lim_{x \to a} f(x)}{\lim_{x \to a} g(x)} \quad \text{if} \quad \lim_{x \to a} g(x) \neq 0$ These five laws can be stated verbally as follows:

- **1.** The limit of a sum is the sum of the limits.
- 2. The limit of a difference is the difference of the limits.
- **3.** The limit of a constant times a function is the constant times the limit of the function.
- 4. The limit of a product is the product of the limits.
- **5.** The limit of a quotient is the quotient of the limits (provided that the limit of the denominator is not 0).

It is easy to believe that these properties are true. For instance, if f(x) is close to L and g(x) is close to M, it is reasonable to conclude that f(x) + g(x) is close to L + M. This gives us an intuitive basis for believing that Law 1 is true. All of these laws can be proved using the precise definition of a limit. In Appendix E we give the proof of Law 1.

EXAMPLE 1 Use the Limit Laws and the graphs of f and g in Figure 1 to evaluate the following limits, if they exist.

(a)
$$\lim_{x \to -2} [f(x) + 5g(x)]$$
 (b) $\lim_{x \to 1} [f(x)g(x)]$ (c) $\lim_{x \to 2} \frac{f(x)}{g(x)}$

SOLUTION

(a) From the graphs of f and g we see that

$$\lim_{x \to -2} f(x) = 1$$
 and $\lim_{x \to -2} g(x) = -1$

Therefore, we have

$$\lim_{x \to -2} [f(x) + 5g(x)] = \lim_{x \to -2} f(x) + \lim_{x \to -2} [5g(x)] \quad \text{(by Law 1)}$$
$$= \lim_{x \to -2} f(x) + 5 \lim_{x \to -2} g(x) \quad \text{(by Law 3)}$$
$$= 1 + 5(-1) = -4$$

(b) We see that $\lim_{x\to 1} f(x) = 2$. But $\lim_{x\to 1} g(x)$ does not exist because the left and right limits are different:

$$\lim_{x \to 1^{-}} g(x) = -2 \qquad \lim_{x \to 1^{+}} g(x) = -1$$

So we can't use Law 4. The given limit does not exist since the left limit is not equal to the right limit.

(c) The graphs show that

$$\lim_{x \to 2} f(x) \approx 1.4 \quad \text{and} \quad \lim_{x \to 2} g(x) = 0$$

Because the limit of the denominator is 0, we can't use Law 5. The given limit does not exist because the denominator approaches 0 while the numerator approaches a nonzero number.

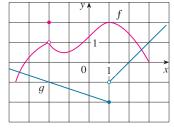


FIGURE 1

Sum Law

Difference Law

Product Law

Quotient Law

Constant Multiple Law

If we use the Product Law repeatedly with g(x) = f(x), we obtain the following law.

Power Law

6.
$$\lim_{x \to a} [f(x)]^n = \left[\lim_{x \to a} f(x)\right]^n \quad \text{where } n \text{ is a positive integer}$$

In applying these six limit laws we need to use two special limits:

7. $\lim_{x \to a} c = c$ **8.** $\lim_{x \to a} x = a$

These limits are obvious from an intuitive point of view (state them in words or draw graphs of y = c and y = x).

If we now put f(x) = x in Law 6 and use Law 8, we get another useful special limit.

9. $\lim x^n = a^n$ where *n* is a positive integer

A similar limit holds for roots as follows.

10. $\lim_{x \to a} \sqrt[n]{x} = \sqrt[n]{a}$ where *n* is a positive integer (If *n* is even, we assume that a > 0.)

More generally, we have the following law.

11. $\lim_{x \to a} \sqrt[n]{f(x)} = \sqrt[n]{\lim_{x \to a} f(x)}$

Root Law

Ike these interactively.**EXAMPLE 2** Evaluate the following limits and justify each step.

(a)
$$\lim_{x \to 5} (2x^2 - 3x + 4)$$

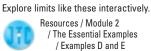
SOLUTION

(a)
$$\lim_{x \to 5} (2x^2 - 3x + 4) = \lim_{x \to 5} (2x^2) - \lim_{x \to 5} (3x) + \lim_{x \to 5} 4$$
 (by Laws 2 and 1)
$$= 2 \lim_{x \to 5} x^2 - 3 \lim_{x \to 5} x + \lim_{x \to 5} 4$$
 (by 3)
$$= 2(5^2) - 3(5) + 4$$
 (by 9, 8, and 7)
$$= 39$$

where *n* is a positive integer

(b) $\lim_{x \to -2} \frac{x^3 + 2x^2 - 1}{5 - 3x}$

(b) We start by using Law 5, but its use is fully justified only at the final stage when we see that the limits of the numerator and denominator exist and the limit of the



Newton and Limits

Isaac Newton was born on Christmas Day in 1642, the year of Galileo's death. When he entered Cambridge University in 1661 Newton didn't know much mathematics, but he learned guickly by reading Euclid and Descartes and by attending the lectures of Isaac Barrow. Cambridge was closed because of the plague in 1665 and 1666, and Newton returned home to reflect on what he had learned. Those two years were amazingly productive for at that time he made four of his major discoveries: (1) his representation of functions as sums of infinite series, including the binomial theorem; (2) his work on differential and integral calculus; (3) his laws of motion and law of universal gravitation; and (4) his prism experiments on the nature of light and color. Because of a fear of controversy and criticism, he was reluctant to publish his discoveries and it wasn't until 1687, at the urging of the astronomer Halley, that Newton published Principia Mathematica. In this work, the greatest scientific treatise ever written, Newton set forth his version of calculus and used it to investigate mechanics, fluid dynamics, and wave motion, and to explain the motion of planets and comets.

The beginnings of calculus are found in the calculations of areas and volumes by ancient Greek scholars such as Eudoxus and Archimedes. Although aspects of the idea of a limit are implicit in their "method of exhaustion," Eudoxus and Archimedes never explicitly formulated the concept of a limit. Likewise, mathematicians such as Cavalieri, Fermat, and Barrow, the immediate precursors of Newton in the development of calculus, did not actually use limits. It was Isaac Newton who was the first to talk explicitly about limits. He explained that the main idea behind limits is that quantities "approach nearer than by any given difference." Newton stated that the limit was the basic concept in calculus, but it was left to later mathematicians like Cauchy to clarify his ideas about limits.

denominator is not 0.

$$\lim_{x \to -2} \frac{x^3 + 2x^2 - 1}{5 - 3x} = \frac{\lim_{x \to -2} (x^3 + 2x^2 - 1)}{\lim_{x \to -2} (5 - 3x)}$$
 (by Law 5)
$$= \frac{\lim_{x \to -2} x^3 + 2 \lim_{x \to -2} x^2 - \lim_{x \to -2} 1}{\lim_{x \to -2} 5 - 3 \lim_{x \to -2} x}$$
 (by 1, 2, and 3)
$$= \frac{(-2)^3 + 2(-2)^2 - 1}{5 - 3(-2)}$$
 (by 9, 8, and 7)
$$= -\frac{1}{11}$$

NOTE • If we let $f(x) = 2x^2 - 3x + 4$, then f(5) = 39. In other words, we would have gotten the correct answer in Example 2(a) by substituting 5 for x. Similarly, direct substitution provides the correct answer in part (b). The functions in Example 2 are a polynomial and a rational function, respectively, and similar use of the Limit Laws proves that direct substitution always works for such functions (see Exercises 39 and 40). We state this fact as follows.

Direct Substitution Property If f is a polynomial or a rational function and a is in the domain of f, then

$$\lim_{x \to a} f(x) = f(a)$$

Functions with the Direct Substitution Property are called *continuous at a* and will be studied in Section 2.4. However, not all limits can be evaluated by direct substitution, as the following examples show.

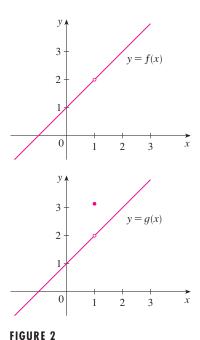
EXAMPLE 3 Find
$$\lim_{x \to 1} \frac{x^2 - 1}{x - 1}$$
.

SOLUTION Let $f(x) = (x^2 - 1)/(x - 1)$. We can't find the limit by substituting x = 1 because f(1) isn't defined. Nor can we apply the Quotient Law because the limit of the denominator is 0. Instead, we need to do some preliminary algebra. We factor the numerator as a difference of squares:

$$\frac{x^2 - 1}{x - 1} = \frac{(x - 1)(x + 1)}{x - 1}$$

The numerator and denominator have a common factor of x - 1. When we take the limit as x approaches 1, we have $x \neq 1$ and so $x - 1 \neq 0$. Therefore, we can cancel the common factor and compute the limit as follows:

$$\lim_{x \to 1} \frac{x^2 - 1}{x - 1} = \lim_{x \to 1} \frac{(x - 1)(x + 1)}{x - 1}$$
$$= \lim_{x \to 1} (x + 1)$$
$$= 1 + 1 = 2$$



The graphs of the functions f (from Example 3) and g (from Example 4)

The limit in this example arose in Section 2.1 when we were trying to find the tangent to the parabola $y = x^2$ at the point (1, 1).

EXAMPLE 4 Find $\lim_{x \to 1} g(x)$ where

$$g(x) = \begin{cases} x+1 & \text{if } x \neq 1 \\ \pi & \text{if } x = 1 \end{cases}$$

SOLUTION Here g is defined at x = 1 and $g(1) = \pi$, but the value of a limit as x approaches 1 does not depend on the value of the function at 1. Since g(x) = x + 1 for $x \neq 1$, we have

$$\lim_{x \to 1} g(x) = \lim_{x \to 1} (x+1) = 2$$

Note that the values of the functions in Examples 3 and 4 are identical except when x = 1 (see Figure 2) and so they have the same limit as x approaches 1.

EXAMPLE 5 Evaluate
$$\lim_{h\to 0} \frac{(3+h)^2 - 9}{h}$$

SOLUTION If we define

$$F(h) = \frac{(3+h)^2 - 9}{h}$$

then, as in Example 3, we can't compute $\lim_{h\to 0} F(h)$ by letting h = 0 since F(0) is undefined. But if we simplify F(h) algebraically, we find that

$$F(h) = \frac{(9+6h+h^2)-9}{h} = \frac{6h+h^2}{h} = 6+h$$

(Recall that we consider only $h \neq 0$ when letting h approach 0.) Thus

$$\lim_{h \to 0} \frac{(3+h)^2 - 9}{h} = \lim_{h \to 0} (6+h) = 6$$

EXAMPLE 6 Find
$$\lim_{t \to 0} \frac{\sqrt{t^2 + 9} - 3}{t^2}$$
.

SOLUTION We can't apply the Quotient Law immediately, since the limit of the denominator is 0. Here the preliminary algebra consists of rationalizing the numerator:

$$\lim_{t \to 0} \frac{\sqrt{t^2 + 9} - 3}{t^2} = \lim_{t \to 0} \frac{\sqrt{t^2 + 9} - 3}{t^2} \cdot \frac{\sqrt{t^2 + 9} + 3}{\sqrt{t^2 + 9} + 3}$$
$$= \lim_{t \to 0} \frac{(t^2 + 9) - 9}{t^2(\sqrt{t^2 + 9} + 3)} = \lim_{t \to 0} \frac{t^2}{t^2(\sqrt{t^2 + 9} + 3)}$$
$$= \lim_{t \to 0} \frac{1}{\sqrt{t^2 + 9} + 3} = \frac{1}{\sqrt{\lim_{t \to 0} (t^2 + 9)} + 3} = \frac{1}{3 + 3} = \frac{1}{6}$$

This calculation confirms the guess that we made in Example 2 in Section 2.2.

Some limits are best calculated by first finding the left- and right-hand limits. The following theorem is a reminder of what we discovered in Section 2.2. It says that a two-sided limit exists if and only if both of the one-sided limits exist and are equal.

1 Theorem
$$\lim_{x \to a} f(x) = L$$
 if and only if $\lim_{x \to a^-} f(x) = L = \lim_{x \to a^+} f(x)$

When computing one-sided limits we use the fact that the Limit Laws also hold for one-sided limits.

EXAMPLE 7 Show that $\lim_{x\to 0} |x| = 0$.

SOLUTION Recall that

$$|x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}$$

Since |x| = x for x > 0, we have

$$\lim_{x \to 0^+} |x| = \lim_{x \to 0^+} x = 0$$

For x < 0 we have |x| = -x and so

 $\lim_{x \to 0^{-}} |x| = \lim_{x \to 0^{-}} (-x) = 0$

Therefore, by Theorem 1,

$$\lim_{x \to 0} |x| = 0$$

1 = 1

plausible from Figure 3.

▲ The result of Example 7 looks

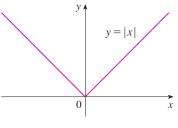


FIGURE 3

EXAMPLE 8 Prove that $\lim_{x\to 0} \frac{|x|}{x}$ does not exist.

SOLUTION

$$\lim_{x \to 0^+} \frac{|x|}{x} = \lim_{x \to 0^+} \frac{x}{x} = \lim_{x \to 0^+} \frac{x}{x}$$

$$\lim_{x \to 0^{-}} \frac{|x|}{x} = \lim_{x \to 0^{-}} \frac{-x}{x} = \lim_{x \to 0^{-}} (-1) = -1$$

Since the right- and left-hand limits are different, it follows from Theorem 1 that $\lim_{x\to 0} |x|/x$ does not exist. The graph of the function f(x) = |x|/x is shown in Figure 4 and supports the limits that we found.

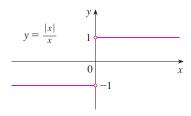


FIGURE 4

 \blacktriangle Other notations for [x] are [x] and $\lfloor x \rfloor$.

EXAMPLE 9 The greatest integer function is defined by $[\![x]\!]$ = the largest integer that is less than or equal to *x*. (For instance, $[\![4]\!]$ = 4, $[\![4.8]\!]$ = 4, $[\![\pi]\!]$ = 3, $[\![\sqrt{2}]\!]$ = 1, $[\![-\frac{1}{2}]\!]$ = -1.) Show that $\lim_{x\to 3} [\![x]\!]$ does not exist.

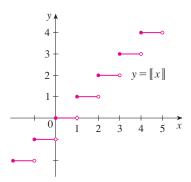


FIGURE 5 Greatest integer function

SOLUTION The graph of the greatest integer function is shown in Figure 5. Since [x] = 3 for $3 \le x < 4$, we have

$$\lim_{x \to 3^+} [\![x]\!] = \lim_{x \to 3^+} 3 = 3$$

Since $\llbracket x \rrbracket = 2$ for $2 \le x < 3$, we have

$$\lim_{x \to 3^{-}} [\![x]\!] = \lim_{x \to 3^{-}} 2 = 2$$

Because these one-sided limits are not equal, $\lim_{x\to 3} [x]$ does not exist by Theorem 1.

The next two theorems give two additional properties of limits. Both can be proved using the precise definition of a limit in Appendix D.

2 Theorem If $f(x) \le g(x)$ when x is near a (except possibly at a) and the limits of f and g both exist as x approaches a, then

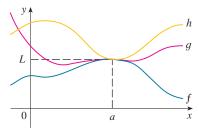
$$\lim_{x \to a} f(x) \le \lim_{x \to a} g(x)$$

3 The Squeeze Theorem If $f(x) \le g(x) \le h(x)$ when x is near a (except possibly at a) and

 $\lim_{x \to a} f(x) = \lim_{x \to a} h(x) = L$

 $\lim_{x \to a} g(x) = L$

then



The Squeeze Theorem, sometimes called the Sandwich Theorem or the Pinching Theorem, is illustrated by Figure 6. It says that if g(x) is squeezed between f(x) and h(x) near a, and if f and h have the same limit L at a, then g is forced to have the same limit L at a.

EXAMPLE 10 Show that $\lim_{x\to 0} x^2 \sin \frac{1}{x} = 0.$

SOLUTION First note that we cannot use

$$\lim_{x \to 0} x^2 \sin \frac{1}{x} = \lim_{x \to 0} x^2 \cdot \lim_{x \to 0} \sin \frac{1}{x}$$

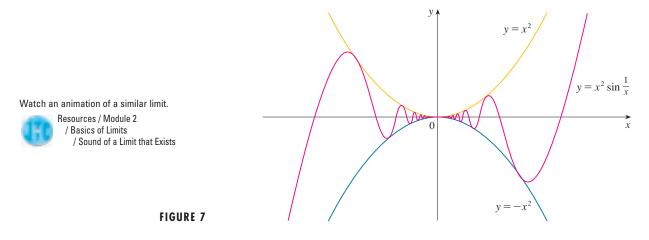
because $\lim_{x\to 0} \sin(1/x)$ does not exist (see Example 4 in Section 2.2). However, since

$$-1 \le \sin \frac{1}{x} \le 1$$

we have, as illustrated by Figure 7,

$$-x^2 \le x^2 \sin \frac{1}{x} \le x^2$$





We know that

$$\lim_{x \to 0} x^2 = 0$$
 and $\lim_{x \to 0} -x^2 = 0$

Taking $f(x) = -x^2$, $g(x) = x^2 \sin(1/x)$, and $h(x) = x^2$ in the Squeeze Theorem, we obtain

$$\lim_{x \to 0} x^2 \sin \frac{1}{x} = 0$$



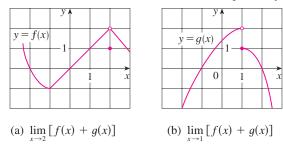
1. Given that

why.

Exercises

 $\lim_{x \to a} f(x) = -3 \qquad \lim_{x \to a} g(x) = 0 \qquad \lim_{x \to a} h(x) = 8$ find the limits that exist. If the limit does not exist, explain

- (a) $\lim_{x \to a} [f(x) + h(x)]$ (b) $\lim_{x \to a} [f(x)]^2$ (c) $\lim_{x \to a} \sqrt[3]{h(x)}$ (d) $\lim_{x \to a} \frac{1}{f(x)}$ (e) $\lim_{x \to a} \frac{f(x)}{h(x)}$ (f) $\lim_{x \to a} \frac{g(x)}{f(x)}$ (g) $\lim_{x \to a} \frac{f(x)}{g(x)}$ (h) $\lim_{x \to a} \frac{2f(x)}{h(x) f(x)}$
- 2. The graphs of f and g are given. Use them to evaluate each limit, if it exists. If the limit does not exist, explain why.



| (c) | $\lim_{x\to 0} \left[f(x)g(x) \right]$ | (d) | $\lim_{x \to -1} \frac{f(x)}{g(x)}$ |
|-----|---|-----|-------------------------------------|
| (e) | $\lim_{x\to 2} x^3 f(x)$ | (f) | $\lim_{x \to 1} \sqrt{3 + f(x)}$ |

3–7 ■ Evaluate the limit and justify each step by indicating the appropriate Limit Law(s).

3.
$$\lim_{x \to 4} (5x^2 - 2x + 3)$$
4.
$$\lim_{x \to 2} \frac{2x^2 + 1}{x^2 + 6x - 4}$$
5.
$$\lim_{t \to -2} (t+1)^9 (t^2 - 1)$$
6.
$$\lim_{u \to -2} \sqrt{u^4 + 3u + 6}$$
7.
$$\lim_{x \to 1} \left(\frac{1+3x}{1+4x^2+3x^4}\right)^3$$

8. (a) What is wrong with the following equation?

$$\frac{x^2 + x - 6}{x - 2} = x + 3$$

(b) In view of part (a), explain why the equation

$$\lim_{x \to 2} \frac{x^2 + x - 6}{x - 2} = \lim_{x \to 2} (x + 3)$$

is correct.

9-20 ■ Evaluate the limit, if it exists.

| 9. $\lim_{x \to 2} \frac{x^2 + x - 6}{x - 2}$ | 10. $\lim_{x \to -4} \frac{x^2 + 5x + 4}{x^2 + 3x - 4}$ |
|--|--|
| 11. $\lim_{x \to 2} \frac{x^2 - x + 6}{x - 2}$ | 12. $\lim_{x \to 1} \frac{x^3 - 1}{x^2 - 1}$ |
| 13. $\lim_{t \to -3} \frac{t^2 - 9}{2t^2 + 7t + 3}$ | 14. $\lim_{h \to 0} \frac{\sqrt{1+h}-1}{h}$ |
| 15. $\lim_{h \to 0} \frac{(2+h)^3 - 8}{h}$ | 16. $\lim_{x \to 2} \frac{x^4 - 16}{x - 2}$ |
| 17. $\lim_{x \to 7} \frac{\sqrt{x+2} - 3}{x-7}$ | 18. $\lim_{h\to 0} \frac{(3+h)^{-1}-3^{-1}}{h}$ |
| 19. $\lim_{x \to -4} \frac{\frac{1}{4} + \frac{1}{x}}{\frac{1}{4} + x}$ | 20. $\lim_{t \to 0} \left[\frac{1}{t} - \frac{1}{t^2 + t} \right]$ |
| | |

21. (a) Estimate the value of

$$\lim_{x \to 0} \frac{x}{\sqrt{1+3x} - 1}$$

by graphing the function $f(x) = x/(\sqrt{1+3x}-1)$.

- (b) Make a table of values of f(x) for x close to 0 and guess the value of the limit.
- (c) Use the Limit Laws to prove that your guess is correct.
- 🕂 22. (a) Use a graph of

$$f(x) = \frac{\sqrt{3+x} - \sqrt{3}}{x}$$

to estimate the value of $\lim_{x\to 0} f(x)$ to two decimal places.

- (b) Use a table of values of f(x) to estimate the limit to four decimal places.
- (c) Use the Limit Laws to find the exact value of the limit.
- **23.** Use the Squeeze Theorem to show that $\lim_{x\to 0} x^2 \cos 20\pi x = 0$. Illustrate by graphing the functions $f(x) = -x^2$, $g(x) = x^2 \cos 20\pi x$, and $h(x) = x^2$ on the same screen.
- **24.** Use the Squeeze Theorem to show that

$$\lim_{x \to 0} \sqrt{x^3 + x^2} \sin \frac{\pi}{x} = 0$$

Illustrate by graphing the functions f, g, and h (in the notation of the Squeeze Theorem) on the same screen.

- **25.** If $1 \le f(x) \le x^2 + 2x + 2$ for all *x*, find $\lim_{x \to -1} f(x)$.
- **26.** If $3x \le f(x) \le x^3 + 2$ for $0 \le x \le 2$, evaluate $\lim_{x \to 1} f(x)$.
- **27.** Prove that $\lim_{x \to 0} x^4 \cos \frac{2}{x} = 0.$
- **28.** Prove that $\lim_{x\to 0^+} \sqrt{x} e^{\sin(\pi/x)} = 0.$

29–32 Find the limit, if it exists. If the limit does not exist, explain why.

29.
$$\lim_{x \to -4} |x + 4|$$
30.
$$\lim_{x \to 2^{+}} \frac{|x - 2|}{x - 2}$$
31.
$$\lim_{x \to 0^{+}} \left(\frac{1}{x} - \frac{1}{|x|}\right)$$
32.
$$\lim_{x \to 0^{+}} \left(\frac{1}{x} - \frac{1}{|x|}\right)$$
33. Let
$$g(x) = \begin{cases} -x & \text{if } x \leq -1 \\ 1 - x^{2} & \text{if } -1 < x < 1 \\ x - 1 & \text{if } x > 1 \end{cases}$$
(a) Evaluate each of the following limits, if it exists.
(i)
$$\lim_{x \to 1^{+}} g(x)$$
(ii)
$$\lim_{x \to 1^{+}} g(x)$$
(iii)
$$\lim_{x \to -1^{+}} g(x)$$
(iv)
$$\lim_{x \to -1^{-}} g(x)$$
(v)
$$\lim_{x \to -1^{+}} g(x)$$

(b) Sketch the graph of g.

34. Let
$$F(x) = \frac{x^2 - 1}{|x - 1|}$$

(a) Find

2

3

(i)
$$\lim_{x \to 1^+} F(x)$$
 (ii) $\lim_{x \to 1^-} F(x)$

- (b) Does $\lim_{x\to 1} F(x)$ exist?
- (c) Sketch the graph of *F*.
- **35.** (a) If the symbol [] denotes the greatest integer function defined in Example 9, evaluate
 - (iii) $\lim_{x \to -2.4} [x]$ (i) $\lim [x]$ (ii) lim **[***x***]**
 - (b) If *n* is an integer, evaluate (i) $\lim [x]$ (ii) $\lim_{x \to \infty} [x]$
 - (c) For what values of *a* does $\lim_{x\to a} [x]$ exist?
- **36.** Let f(x) = x [[x]]. (a) Sketch the graph of f.
 - (b) If *n* is an integer, evaluate (i) $\lim_{x \to \infty} f(x)$ (ii) $\lim_{x \to \infty} f(x)$
- (c) For what values of *a* does $\lim_{x\to a} f(x)$ exist?
- **37.** If f(x) = [[x]] + [[-x]], show that $\lim_{x\to 2} f(x)$ exists but is not equal to f(2).
- **38.** In the theory of relativity, the Lorentz contraction formula

$$L = L_0 \sqrt{1 - v^2/c^2}$$

expresses the length L of an object as a function of its velocity v with respect to an observer, where L_0 is the length of the object at rest and c is the speed of light. Find $\lim_{v\to c^-} L$ and interpret the result. Why is a left-hand limit necessary?

- **39.** If *p* is a polynomial, show that $\lim_{x\to a} p(x) = p(a)$.
- 40. If r is a rational function, use Exercise 39 to show that $\lim_{x\to a} r(x) = r(a)$ for every number *a* in the domain of *r*.

R

 C_1

point of intersection of the two circles, and R is the point of

intersection of the line PQ and the x-axis. What happens to

Q

R as C_2 shrinks, that is, as $r \rightarrow 0^+$?

P

0

 C_2

- **41.** Show by means of an example that $\lim_{x\to a} [f(x) + g(x)]$ may exist even though neither $\lim_{x\to a} f(x)$ nor $\lim_{x\to a} g(x)$ exists.
- **42.** Show by means of an example that $\lim_{x\to a} [f(x)g(x)]$ may exist even though neither $\lim_{x\to a} f(x)$ nor $\lim_{x\to a} g(x)$ exists.
- **43.** Is there a number *a* such that

$$\lim_{x \to -2} \frac{3x^2 + ax + a + 3}{x^2 + x - 2}$$

exists? If so, find the value of a and the value of the limit.

44. The figure shows a fixed circle C_1 with equation $(x - 1)^2 + y^2 = 1$ and a shrinking circle C_2 with radius *r* and center the origin. *P* is the point (0, r), *Q* is the upper



Continuity

Explore continuous functions interactively. Resources / Module 2 / Continuity

/ Start of Continuity

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H
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We noticed in Section 2.3 that the limit of a function as *x* approaches *a* can often be found simply by calculating the value of the function at *a*. Functions with this property are called *continuous at a*. We will see that the mathematical definition of continuity corresponds closely with the meaning of the word *continuity* in everyday language. (A continuous process is one that takes place gradually, without interruption or abrupt change.)

1 Definition A function f is continuous at a number a if
$$\lim_{x \to a} f(x) = f(a)$$

If f is not continuous at a, we say f is **discontinuous at** a, or f has a **discontinuity** at a. Notice that Definition 1 implicitly requires three things if f is continuous at a:

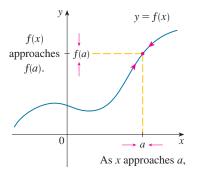
- 1. f(a) is defined (that is, a is in the domain of f)
- 2. $\lim_{x \to a} f(x)$ exists
- **3.** $\lim_{x \to a} f(x) = f(a)$

The definition says that f is continuous at a if f(x) approaches f(a) as x approaches a. Thus, a continuous function f has the property that a small change in x produces only a small change in f(x). In fact, the change in f(x) can be kept as small as we please by keeping the change in x sufficiently small.

Physical phenomena are usually continuous. For instance, the displacement or velocity of a vehicle varies continuously with time, as does a person's height. But discontinuities do occur in such situations as electric currents. [See Example 6 in Section 2.2, where the Heaviside function is discontinuous at 0 because $\lim_{t\to 0} H(t)$ does not exist.]

Geometrically, you can think of a function that is continuous at every number in an interval as a function whose graph has no break in it. The graph can be drawn without removing your pen from the paper.

As illustrated in Figure 1, if f is continuous, then the points (x, f(x)) on the graph of f approach the point (a, f(a))on the graph. So there is no gap in the curve.





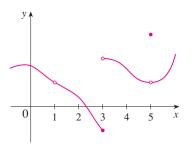


FIGURE 2

EXAMPLE 1 Figure 2 shows the graph of a function f. At which numbers is f discontinuous? Why?

SOLUTION It looks as if there is a discontinuity when a = 1 because the graph has a break there. The official reason that f is discontinuous at 1 is that f(1) is not defined. The graph also has a break when a = 3, but the reason for the discontinuity is

different. Here, f(3) is defined, but $\lim_{x\to 3} f(x)$ does not exist (because the left and right limits are different). So f is discontinuous at 3.

What about a = 5? Here, f(5) is defined and $\lim_{x\to 5} f(x)$ exists (because the left and right limits are the same). But

$$\lim_{x \to \infty} f(x) \neq f(5)$$

So *f* is discontinuous at 5.

Now let's see how to detect discontinuities when a function is defined by a formula.

EXAMPLE 2 Where are each of the following functions discontinuous?

(a)
$$f(x) = \frac{x^2 - x - 2}{x - 2}$$

(b) $f(x) = \begin{cases} \frac{1}{x^2} & \text{if } x \neq 0\\ 1 & \text{if } x = 0 \end{cases}$
(c) $f(x) = \begin{cases} \frac{x^2 - x - 2}{x - 2} & \text{if } x \neq 2\\ 1 & \text{if } x = 2 \end{cases}$
(d) $f(x) = \llbracket x \rrbracket$

SOLUTION

(a) Notice that f(2) is not defined, so f is discontinuous at 2.

(b) Here f(0) = 1 is defined but

$$\lim_{x \to 0} f(x) = \lim_{x \to 0} \frac{1}{x^2}$$

does not exist. (See Example 8 in Section 2.2.) So f is discontinuous at 0. (c) Here f(2) = 1 is defined and

$$\lim_{x \to 2} f(x) = \lim_{x \to 2} \frac{x^2 - x - 2}{x - 2} = \lim_{x \to 2} \frac{(x - 2)(x + 1)}{x - 2} = \lim_{x \to 2} (x + 1) = 3$$

exists. But

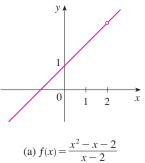
$$\lim_{x \to 2} f(x) \neq f(2)$$

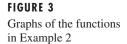
so f is not continuous at 2.

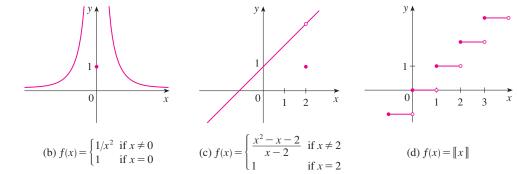
(d) The greatest integer function f(x) = [x] has discontinuities at all of the integers because $\lim_{x\to n} [x]$ does not exist if *n* is an integer. (See Example 9 and Exercise 35 in Section 2.3.)

Figure 3 shows the graphs of the functions in Example 2. In each case the graph can't be drawn without lifting the pen from the paper because a hole or break or jump occurs in the graph. The kind of discontinuity illustrated in parts (a) and (c) is called **removable** because we could remove the discontinuity by redefining f at just the

Resources / Module 2 / Continuity / Problems and Tests single number 2. [The function g(x) = x + 1 is continuous.] The discontinuity in part (b) is called an **infinite discontinuity**. The discontinuities in part (d) are called **jump** discontinuities because the function "jumps" from one value to another.







2 Definition A function f is continuous from the right at a number a if

$$\lim_{x \to a^+} f(x) = f(a)$$

and f is continuous from the left at a if

$$\lim_{x \to a} f(x) = f(a)$$

EXAMPLE 3 At each integer *n*, the function f(x) = [x] shown in Figure 3(d) is continuous from the right but discontinuous from the left because

$$\lim_{x \to n^+} f(x) = \lim_{x \to n^+} [\![x]\!] = n = f(n)$$

but

 $\lim_{x \to n^{-}} f(x) = \lim_{x \to n^{-}} [\![x]\!] = n - 1 \neq f(n)$

3 Definition A function f is continuous on an interval if it is continuous at every number in the interval. (If f is defined only on one side of an endpoint of the interval, we understand continuous at the endpoint to mean continuous from the right or continuous from the left.)

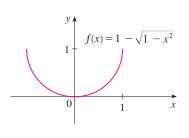
EXAMPLE 4 Show that the function $f(x) = 1 - \sqrt{1 - x^2}$ is continuous on the interval [-1, 1].

SOLUTION If -1 < a < 1, then using the Limit Laws, we have

x

$$\lim_{x \to a} f(x) = \lim_{x \to a} \left(1 - \sqrt{1 - x^2} \right)$$

= $1 - \lim_{x \to a} \sqrt{1 - x^2}$ (by Laws 2 and 7)
= $1 - \sqrt{\lim_{x \to a} (1 - x^2)}$ (by 11)
= $1 - \sqrt{1 - a^2}$ (by 2, 7, and 9)
= $f(a)$





Thus, by Definition l, f is continuous at a if -1 < a < 1. Similar calculations show that

$$\lim_{x \to -1^+} f(x) = 1 = f(-1) \quad \text{and} \quad \lim_{x \to 1^-} f(x) = 1 = f(1)$$

so *f* is continuous from the right at -1 and continuous from the left at 1. Therefore, according to Definition 3, *f* is continuous on [-1, 1].

The graph of f is sketched in Figure 4. It is the lower half of the circle

$$x^2 + (y - 1)^2 = 1$$

Instead of always using Definitions 1, 2, and 3 to verify the continuity of a function as we did in Example 4, it is often convenient to use the next theorem, which shows how to build up complicated continuous functions from simple ones.

4 Theorem If f and g are continuous at a and c is a constant, then the following functions are also continuous at a:

1. f + g **2.** f - g **3.** cf**4.** fg **5.** $\frac{f}{g}$ if $g(a) \neq 0$

Proof Each of the five parts of this theorem follows from the corresponding Limit Law in Section 2.3. For instance, we give the proof of part 1. Since f and g are continuous at a, we have

$$\lim_{x \to a} f(x) = f(a) \quad \text{and} \quad \lim_{x \to a} g(x) = g(a)$$

Therefore

$$\lim_{x \to a} (f + g)(x) = \lim_{x \to a} [f(x) + g(x)]$$
$$= \lim_{x \to a} f(x) + \lim_{x \to a} g(x) \qquad \text{(by Law 1)}$$
$$= f(a) + g(a)$$
$$= (f + g)(a)$$

This shows that f + g is continuous at a.

It follows from Theorem 4 and Definition 3 that if f and g are continuous on an interval, then so are the functions f + g, f - g, cf, fg, and (if g is never 0) f/g. The following theorem was stated in Section 2.3 as the Direct Substitution Property.

5 Theorem

- (b) Any rational function is continuous wherever it is defined; that is, it is continuous on its domain.

Proof

(a) A polynomial is a function of the form

$$P(x) = c_n x^n + c_{n-1} x^{n-1} + \dots + c_1 x + c_0$$

where c_0, c_1, \ldots, c_n are constants. We know that

and
$$\lim_{x \to a} c_0 = c_0 \quad \text{(by Law 7)}$$
$$\lim_{x \to a} x^m = a^m \quad m = 1, 2, \dots, n \quad \text{(by 9)}$$

This equation is precisely the statement that the function $f(x) = x^m$ is a continuous function. Thus, by part 3 of Theorem 4, the function $g(x) = cx^m$ is continuous. Since *P* is a sum of functions of this form and a constant function, it follows from part 1 of Theorem 4 that *P* is continuous.

(b) A rational function is a function of the form

$$f(x) = \frac{P(x)}{O(x)}$$

where *P* and *Q* are polynomials. The domain of *f* is $D = \{x \in \mathbb{R} \mid Q(x) \neq 0\}$. We know from part (a) that *P* and *Q* are continuous everywhere. Thus, by part 5 of Theorem 4, *f* is continuous at every number in *D*.

As an illustration of Theorem 5, observe that the volume of a sphere varies continuously with its radius because the formula $V(r) = \frac{4}{3}\pi r^3$ shows that V is a polynomial function of r. Likewise, if a ball is thrown vertically into the air with a velocity of 50 ft/s, then the height of the ball in feet after t seconds is given by the formula $h = 50t - 16t^2$. Again this is a polynomial function, so the height is a continuous function of the elapsed time.

Knowledge of which functions are continuous enables us to evaluate some limits very quickly, as the following example shows. Compare it with Example 2(b) in Section 2.3.

EXAMPLE 5 Find
$$\lim_{x \to -2} \frac{x^3 + 2x^2 - 1}{5 - 3x}$$
.

SOLUTION The function

$$f(x) = \frac{x^3 + 2x^2 - 1}{5 - 3x}$$

is rational, so by Theorem 5 it is continuous on its domain, which is $\{x \mid x \neq \frac{5}{3}\}$. Therefore

$$\lim_{x \to -2} \frac{x^3 + 2x^2 - 1}{5 - 3x} = \lim_{x \to -2} f(x) = f(-2)$$
$$= \frac{(-2)^3 + 2(-2)^2 - 1}{5 - 3(-2)} = -\frac{1}{11}$$

It turns out that most of the familiar functions are continuous at every number in their domains. For instance, Limit Law 10 (page 112) is exactly the statement that root functions are continuous.

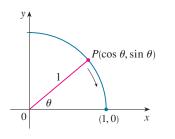


FIGURE 5

Another way to establish the limits in (6) is to use the Squeeze Theorem with the inequality $\sin \theta < \theta$ (for $\theta > 0$), which is proved in Section 3.4.

The inverse trigonometric functions are

reviewed in Appendix C.

From the appearance of the graphs of the sine and cosine functions (Figure 18 in Section 1.2), we would certainly guess that they are continuous. We know from the definitions of $\sin \theta$ and $\cos \theta$ that the coordinates of the point *P* in Figure 5 are $(\cos \theta, \sin \theta)$. As $\theta \rightarrow 0$, we see that *P* approaches the point (1, 0) and so $\cos \theta \rightarrow 1$ and $\sin \theta \rightarrow 0$. Thus

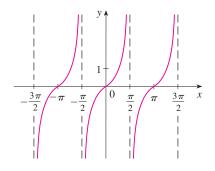
 $\lim_{\theta \to 0} \cos \theta = 1 \qquad \lim_{\theta \to 0} \sin \theta = 0$

Since $\cos 0 = 1$ and $\sin 0 = 0$, the equations in (6) assert that the cosine and sine functions are continuous at 0. The addition formulas for cosine and sine can then be used to deduce that these functions are continuous everywhere (see Exercises 43 and 44).

It follows from part 5 of Theorem 4 that

$$\tan x = \frac{\sin x}{\cos x}$$

is continuous except where $\cos x = 0$. This happens when x is an odd integer multiple of $\pi/2$, so $y = \tan x$ has infinite discontinuities when $x = \pm \pi/2, \pm 3\pi/2, \pm 5\pi/2$, and so on (see Figure 6).





The inverse function of any continuous function is also continuous. (The graph of f^{-1} is obtained by reflecting the graph of f about the line y = x. So if the graph of f has no break in it, neither does the graph of f^{-1} .) Thus, the inverse trigonometric functions are continuous.

In Section 1.5 we defined the exponential function $y = a^x$ so as to fill in the holes in the graph of $y = a^x$ where x is rational. In other words, the very definition of $y = a^x$ makes it a continuous function on \mathbb{R} . Therefore, its inverse function $y = \log_a x$ is continuous on $(0, \infty)$.

7 Theorem The following types of functions are continuous at every number in their domains:

| polynomials | rational fu | inctions | root functions |
|----------------------|-------------|----------------|--------------------|
| trigonometric func | tions | inverse trigor | nometric functions |
| exponential function | ons | logarithmic f | functions |

EXAMPLE 6 Where is the function $f(x) = \frac{\ln x + \tan^{-1}x}{x^2 - 1}$ continuous?

SOLUTION We know from Theorem 7 that the function $y = \ln x$ is continuous for x > 0 and $y = \tan^{-1}x$ is continuous on \mathbb{R} . Thus, by part 1 of Theorem 4, $y = \ln x + \tan^{-1}x$ is continuous on $(0, \infty)$. The denominator, $y = x^2 - 1$, is a polynomial, so it is continuous everywhere. Therefore, by part 5 of Theorem 4, f is continuous at all positive numbers x except where $x^2 - 1 = 0$. So f is continuous on the intervals (0, 1) and $(1, \infty)$.

EXAMPLE 7 Evaluate $\lim_{x \to \pi} \frac{\sin x}{2 + \cos x}$.

SOLUTION Theorem 7 tells us that $y = \sin x$ is continuous. The function in the denominator, $y = 2 + \cos x$, is the sum of two continuous functions and is therefore continuous. Notice that this function is never 0 because $\cos x \ge -1$ for all x and so $2 + \cos x \ge 0$ everywhere. Thus, the ratio

$$f(x) = \frac{\sin x}{2 + \cos x}$$

is continuous everywhere. Hence, by definition of a continuous function,

$$\lim_{x \to \pi} \frac{\sin x}{2 + \cos x} = \lim_{x \to \pi} f(x) = f(\pi) = \frac{\sin \pi}{2 + \cos \pi} = \frac{0}{2 - 1} = 0$$

Another way of combining continuous functions f and g to get a new continuous function is to form the composite function $f \circ g$. This fact is a consequence of the following theorem.

8 Theorem If f is continuous at b and $\lim_{x\to a} g(x) = b$, then $\lim_{x\to a} f(g(x)) = f(b)$. In other words,

$$\lim_{x \to a} f(g(x)) = f\left(\lim_{x \to a} g(x)\right)$$

Intuitively, this theorem is reasonable because if x is close to a, then g(x) is close to b, and since f is continuous at b, if g(x) is close to b, then f(g(x)) is close to f(b).

EXAMPLE 8 Evaluate $\lim_{x \to 1} \arcsin\left(\frac{1 - \sqrt{x}}{1 - x}\right)$.

SOLUTION Because arcsin is a continuous function, we can apply Theorem 8:

$$\lim_{x \to 1} \arcsin\left(\frac{1-\sqrt{x}}{1-x}\right) = \arcsin\left(\lim_{x \to 1} \frac{1-\sqrt{x}}{1-x}\right)$$
$$= \arcsin\left(\lim_{x \to 1} \frac{1-\sqrt{x}}{(1-\sqrt{x})(1+\sqrt{x})}\right)$$
$$= \arcsin\left(\lim_{x \to 1} \frac{1}{1+\sqrt{x}}\right)$$
$$= \arcsin\frac{1}{2} = \frac{\pi}{6}$$

▲ This theorem says that a limit symbol can be moved through a function symbol if the function is continuous and the limit exists. In other words, the order of these two symbols can be reversed. **9** Theorem If g is continuous at a and f is continuous at g(a), then the composite function $f \circ g$ given by $(f \circ g)(x) = f(g(x))$ is continuous at *a*.

This theorem is often expressed informally by saying "a continuous function of a continuous function is a continuous function."

Proof Since *g* is continuous at *a*, we have

$$\lim_{x \to a} g(x) = g(a)$$

Since f is continuous at b = q(a), we can apply Theorem 8 to obtain

$$\lim f(g(x)) = f(g(a))$$

which is precisely the statement that the function h(x) = f(g(x)) is continuous at *a*; that is, $f \circ g$ is continuous at *a*.

EXAMPLE 9 Where are the following functions continuous? (a) $h(x) = \sin(x^2)$ (b) $F(x) = \ln(1 + \cos x)$

SOLUTION

(a) We have h(x) = f(g(x)), where

 $q(x) = x^2$ and $f(x) = \sin x$

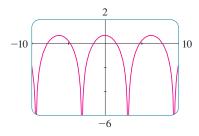
Now g is continuous on \mathbb{R} since it is a polynomial, and f is also continuous everywhere. Thus, $h = f \circ g$ is continuous on \mathbb{R} by Theorem 9.

(b) We know from Theorem 7 that $f(x) = \ln x$ is continuous and $g(x) = 1 + \cos x$ is continuous (because both y = 1 and $y = \cos x$ are continuous). Therefore, by Theorem 9, F(x) = f(q(x)) is continuous wherever it is defined. Now $\ln(1 + \cos x)$ is defined when $1 + \cos x > 0$. So it is undefined when $\cos x = -1$, and this happens when $x = \pm \pi, \pm 3\pi, \dots$. Thus, *F* has discontinuities when *x* is an odd multiple of π and is continuous on the intervals between these values (see Figure 7).

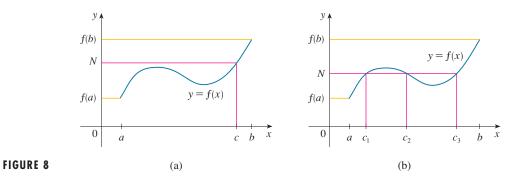
An important property of continuous functions is expressed by the following theorem, whose proof is found in more advanced books on calculus.

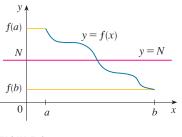
10 The Intermediate Value Theorem Suppose that f is continuous on the closed interval [a, b] and let N be any number between f(a) and f(b). Then there exists a number c in (a, b) such that f(c) = N.

The Intermediate Value Theorem states that a continuous function takes on every intermediate value between the function values f(a) and f(b). It is illustrated by Figure 8. Note that the value N can be taken on once [as in part (a)] or more than once [as in part (b)].









If we think of a continuous function as a function whose graph has no hole or break, then it is easy to believe that the Intermediate Value Theorem is true. In geometric terms it says that if any horizontal line y = N is given between y = f(a) and y = f(b) as in Figure 9, then the graph of f can't jump over the line. It must intersect y = N somewhere.

It is important that the function f in Theorem 10 be continuous. The Intermediate Value Theorem is not true in general for discontinuous functions (see Exercise 32).

One use of the Intermediate Value Theorem is in locating roots of equations as in the following example.

EXAMPLE 10 Show that there is a root of the equation

$$4x^3 - 6x^2 + 3x - 2 = 0$$

between 1 and 2.

SOLUTION Let $f(x) = 4x^3 - 6x^2 + 3x - 2$. We are looking for a solution of the given equation, that is, a number c between 1 and 2 such that f(c) = 0. Therefore, we take a = 1, b = 2, and N = 0 in Theorem 10. We have

$$f(1) = 4 - 6 + 3 - 2 = -1 < 0$$

and

$$f(2) = 32 - 24 + 6 - 2 = 12 > 0$$

Thus f(1) < 0 < f(2), that is, N = 0 is a number between f(1) and f(2). Now f is continuous since it is a polynomial, so the Intermediate Value Theorem says there is a number c between 1 and 2 such that f(c) = 0. In other words, the equation $4x^3 - 6x^2 + 3x - 2 = 0$ has at least one root c in the interval (1, 2).

In fact, we can locate a root more precisely by using the Intermediate Value Theorem again. Since

f(1.2) = -0.128 < 0 and f(1.3) = 0.548 > 0

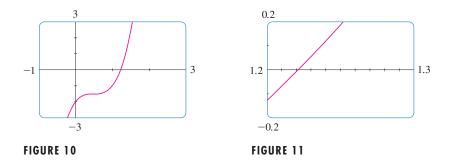
a root must lie between 1.2 and 1.3. A calculator gives, by trial and error,

$$f(1.22) = -0.007008 < 0$$
 and $f(1.23) = 0.056068 > 0$

so a root lies in the interval (1.22, 1.23).

FIGURE 9

We can use a graphing calculator or computer to illustrate the use of the Intermediate Value Theorem in Example 10. Figure 10 shows the graph of f in the viewing rectangle [-1, 3] by [-3, 3] and you can see the graph crossing the *x*-axis between 1 and 2. Figure 11 shows the result of zooming in to the viewing rectangle [1.2, 1.3]by [-0.2, 0.2].

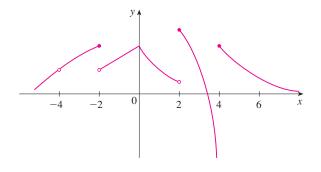


In fact, the Intermediate Value Theorem plays a role in the very way these graphing devices work. A computer calculates a finite number of points on the graph and turns on the pixels that contain these calculated points. It assumes that the function is continuous and takes on all the intermediate values between two consecutive points. The computer therefore connects the pixels by turning on the intermediate pixels.

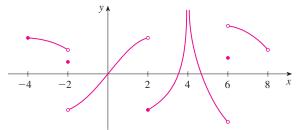
2.4

Exercises

- **1.** Write an equation that expresses the fact that a function *f* is continuous at the number 4.
- If *f* is continuous on (−∞, ∞), what can you say about its graph?
- **3.** (a) From the graph of *f*, state the numbers at which *f* is discontinuous and explain why.
 - (b) For each of the numbers stated in part (a), determine whether *f* is continuous from the right, or from the left, or neither.



4. From the graph of *g*, state the intervals on which *g* is continuous.



- 5. Sketch the graph of a function that is continuous everywhere except at x = 3 and is continuous from the left at 3.
- **6.** Sketch the graph of a function that has a jump discontinuity at x = 2 and a removable discontinuity at x = 4, but is continuous elsewhere.
- 7. A parking lot charges \$3 for the first hour (or part of an hour) and \$2 for each succeeding hour (or part), up to a daily maximum of \$10.
 - (a) Sketch a graph of the cost of parking at this lot as a function of the time parked there.

- (b) Discuss the discontinuities of this function and their significance to someone who parks in the lot.
- 8. Explain why each function is continuous or discontinuous.
 - (a) The temperature at a specific location as a function of time
 - (b) The temperature at a specific time as a function of the distance due west from New York City
 - (c) The altitude above sea level as a function of the distance due west from New York City
 - (d) The cost of a taxi ride as a function of the distance traveled
 - (e) The current in the circuit for the lights in a room as a function of time
- **9.** If f and g are continuous functions with f(3) = 5 and $\lim_{x\to 3} [2f(x) - g(x)] = 4$, find g(3).

10–11 Use the definition of continuity and the properties of limits to show that the function is continuous at the given number.

10.
$$f(x) = x^2 + \sqrt{7 - x}, \quad a = 4$$

11. $f(x) = (x + 2x^3)^4, \quad a = -1$

- -

12. Use the definition of continuity and the properties of limits to show that the function $f(x) = x\sqrt{16 - x^2}$ is continuous on the interval [-4, 4].

13–16 ■ Explain why the function is discontinuous at the given number. Sketch the graph of the function.

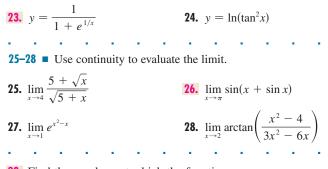
13.
$$f(x) = \ln |x - 2|$$

14. $f(x) = \begin{cases} \frac{1}{x - 1} & \text{if } x \neq 1 \\ 2 & \text{if } x = 1 \end{cases}$
15. $f(x) = \begin{cases} \frac{x^2 - x - 12}{x + 3} & \text{if } x \neq -3 \\ -5 & \text{if } x = -3 \end{cases}$
16. $f(x) = \begin{cases} 1 + x^2 & \text{if } x < 1 \\ 4 - x & \text{if } x \geq 1 \end{cases}$
 $a = 1$

17-22 Explain, using Theorems 4, 5, 7, and 9, why the function is continuous at every number in its domain. State the domain.

| 17. $F(x) = \frac{x}{x^2 + 5x + 6}$ | 18. $f(t) = 2t + \sqrt{25 - t^2}$ |
|-------------------------------------|--|
| 19. $f(x) = e^x \sin 5x$ | 20. $F(x) = \sin^{-1}(x^2 - 1)$ |
| 21. $G(t) = \ln(t^4 - 1)$ | 22. $H(x) = \cos(e^{\sqrt{x}})$ |
| | |

23–24 Locate the discontinuities of the function and illustrate by graphing.



29. Find the numbers at which the function

$$f(x) = \begin{cases} x + 2 & \text{if } x < 0\\ e^x & \text{if } 0 \le x \le 1\\ 2 - x & \text{if } x > 1 \end{cases}$$

is discontinuous. At which of these points is f continuous from the right, from the left, or neither? Sketch the graph of f.

30. The gravitational force exerted by Earth on a unit mass at a distance r from the center of the planet is

$$F(r) = \begin{cases} \frac{GMr}{R^3} & \text{if } r < R\\ \frac{GM}{r^2} & \text{if } r \ge R \end{cases}$$

where M is the mass of Earth, R is its radius, and G is the gravitational constant. Is F a continuous function of r?

31. For what value of the constant c is the function f continuous on $(-\infty, \infty)$?

$$f(x) = \begin{cases} cx + 1 & \text{if } x \le 3\\ cx^2 - 1 & \text{if } x > 3 \end{cases}$$

- **32.** Suppose that a function f is continuous on [0, 1] except at 0.25 and that f(0) = 1 and f(1) = 3. Let N = 2. Sketch two possible graphs of f, one showing that f might not satisfy the conclusion of the Intermediate Value Theorem and one showing that f might still satisfy the conclusion of the Intermediate Value Theorem (even though it doesn't satisfy the hypothesis).
- **33.** If $f(x) = x^3 x^2 + x$, show that there is a number c such that f(c) = 10.
- **34.** Use the Intermediate Value Theorem to prove that there is a positive number c such that $c^2 = 2$. (This proves the existence of the number $\sqrt{2}$.)

35–38 ■ Use the Intermediate Value Theorem to show that there is a root of the given equation in the specified interval.

35.
$$x^3 - 3x + 1 = 0$$
, (0, 1)

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36. $x^2 = \sqrt{x+1}$, (1, 2) **37.** $\cos x = x$, (0, 1) **38.** $\ln x = e^{-x}$, (1, 2)

39–40 ■ (a) Prove that the equation has at least one real root. (b) Use your calculator to find an interval of length 0.01 that contains a root.

39. $e^x = 2 - x$ **40.** $x^5 - x^2 + 2x + 3 = 0$

41-42 ■ (a) Prove that the equation has at least one real root.
 (b) Use your graphing device to find the root correct to three decimal places.

41. $100e^{-x/100} = 0.01x^2$ **42.** $\arctan x = 1 - x$

43. To prove that sine is continuous we need to show that $\lim_{x\to a} \sin x = \sin a$ for every real number *a*. If we let h = x - a, then x = a + h and $x \to a \iff h \to 0$. So an

equivalent statement is that

$$\lim_{h \to 0} \sin(a+h) = \sin a$$

Use (6) to show that this is true.

- **44.** Prove that cosine is a continuous function.
- **45.** Is there a number that is exactly 1 more than its cube?
- **46.** (a) Show that the absolute value function F(x) = |x| is continuous everywhere.
 - (b) Prove that if f is a continuous function on an interval, then so is | f |.
 - (c) Is the converse of the statement in part (b) also true? In other words, if | f | is continuous, does it follow that f is continuous? If so, prove it. If not, find a counterexample.
- **47.** A Tibetan monk leaves the monastery at 7:00 A.M. and takes his usual path to the top of the mountain, arriving at 7:00 P.M. The following morning, he starts at 7:00 A.M. at the top and takes the same path back, arriving at the monastery at 7:00 P.M. Use the Intermediate Value Theorem to show that there is a point on the path that the monk will cross at exactly the same time of day on both days.



Limits Involving Infinity • • • • • • • • • • • • • • •

In this section we investigate the global behavior of functions and, in particular, whether their graphs approach asymptotes, vertical or horizontal.



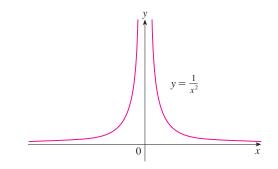
Infinite Limits

In Example 8 in Section 2.2 we concluded that

$$\lim_{x \to 0} \frac{1}{x^2} \quad \text{does not exist}$$

1 х $\frac{1}{x^2}$ +11 ± 0.5 4 25 ± 0.2 100 +0.1 ± 0.05 400 ± 0.01 10,000 ± 0.001 1,000,000

by observing from the table of values and the graph of $y = 1/x^2$ in Figure 1, that the values of $1/x^2$ can be made arbitrarily large by taking *x* close enough to 0. Thus, the values of f(x) do not approach a number, so $\lim_{x\to 0} (1/x^2)$ does not exist.





To indicate this kind of behavior we use the notation

$$\lim_{x \to 0} \frac{1}{x^2} = \infty$$

This does not mean that we are regarding ∞ as a number. Nor does it mean that the limit exists. It simply expresses the particular way in which the limit does not exist: 1/x² can be made as large as we like by taking x close enough to 0.

In general, we write symbolically

$$\lim f(x) = \infty$$

to indicate that the values of f(x) become larger and larger (or "increase without bound") as x approaches a.

1 Definition The notation

$$\lim_{x \to a} f(x) = \infty$$

means that the values of f(x) can be made arbitrarily large (as large as we please) by taking *x* sufficiently close to *a* (on either side of *a*) but not equal to *a*.

Another notation for $\lim_{x\to a} f(x) = \infty$ is

$$f(x) \to \infty$$
 as $x \to a$

Again, the symbol ∞ is not a number, but the expression $\lim_{x\to a} f(x) = \infty$ is often read as

"the limit of f(x), as x approaches a, is infinity"

"f(x) becomes infinite as x approaches a"

"f(x) increases without bound as x approaches a"

This definition is illustrated graphically in Figure 2.

Similarly, as shown in Figure 3,

$$\lim_{x \to a} f(x) = -\infty$$

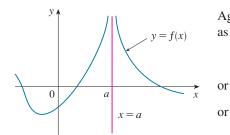
means that the values of f(x) are as large negative as we like for all values of x that are sufficiently close to a, but not equal to a.

The symbol $\lim_{x\to a} f(x) = -\infty$ can be read as "the limit of f(x), as x approaches a, is negative infinity" or "f(x) decreases without bound as x approaches a." As an example we have

$$\lim_{x \to 0} \left(-\frac{1}{x^2} \right) = -\infty$$

Similar definitions can be given for the one-sided infinite limits

$$\lim_{x \to a^{-}} f(x) = \infty \qquad \lim_{x \to a^{+}} f(x) = \infty$$
$$\lim_{x \to a^{-}} f(x) = -\infty \qquad \lim_{x \to a^{+}} f(x) = -\infty$$



▲ A more precise version of Definition 1

is given in Appendix D, Exercise 16.

FIGURE 2 lim $f(x) = \infty$

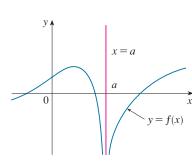
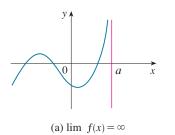


FIGURE 3 lim $f(x) = -\infty$

remembering that " $x \rightarrow a^{-}$ " means that we consider only values of x that are less than a, and similarly " $x \rightarrow a^{+}$ " means that we consider only x > a. Illustrations of these four cases are given in Figure 4.



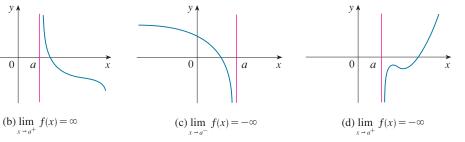


FIGURE 4

2 Definition The line x = a is called a vertical asymptote of the curve y = f(x) if at least one of the following statements is true:

$$\lim_{x \to a} f(x) = \infty \qquad \lim_{x \to a^{-}} f(x) = \infty \qquad \lim_{x \to a^{+}} f(x) = \infty$$
$$\lim_{x \to a^{-}} f(x) = -\infty \qquad \lim_{x \to a^{+}} f(x) = -\infty$$

For instance, the y-axis is a vertical asymptote of the curve $y = 1/x^2$ because $\lim_{x\to 0} (1/x^2) = \infty$. In Figure 4 the line x = a is a vertical asymptote in each of the four cases shown.

EXAMPLE 1 Find
$$\lim_{x\to 3^+} \frac{2x}{x-3}$$
 and $\lim_{x\to 3^-} \frac{2x}{x-3}$

SOLUTION If x is close to 3 but larger than 3, then the denominator x - 3 is a small positive number and 2x is close to 6. So the quotient 2x/(x - 3) is a large *positive* number. Thus, intuitively we see that

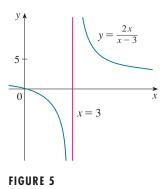
$$\lim_{x \to 3^+} \frac{2x}{x-3} = \infty$$

Likewise, if x is close to 3 but smaller than 3, then x - 3 is a small negative number but 2x is still a positive number (close to 6). So 2x/(x - 3) is a numerically large *negative* number. Thus

$$\lim_{x \to 3^-} \frac{2x}{x-3} = -\infty$$

The graph of the curve y = 2x/(x - 3) is given in Figure 5. The line x = 3 is a vertical asymptote.

Two familiar functions whose graphs have vertical asymptotes are $y = \tan x$ and $y = \ln x$. From Figure 6 we see that



$$\lim_{x\to 0^+}\ln x = -\infty$$

and so the line x = 0 (the y-axis) is a vertical asymptote. In fact, the same is true for $y = \log_a x$ provided that a > 1. (See Figures 11 and 12 in Section 1.6.)

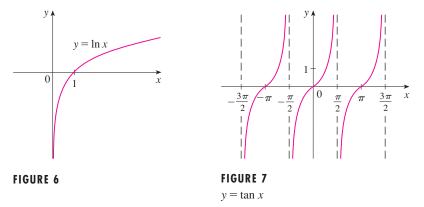


Figure 7 shows that

$$\lim_{x \to (\pi/2)^-} \tan x = \infty$$

and so the line $x = \pi/2$ is a vertical asymptote. In fact, the lines $x = (2n + 1)\pi/2$, *n* an integer, are all vertical asymptotes of $y = \tan x$.

EXAMPLE 2 Find $\lim_{x\to 0} \ln(\tan^2 x)$.

SOLUTION We introduce a new variable, $t = \tan^2 x$. Then $t \ge 0$ and $t = \tan^2 x \rightarrow \tan^2 0 = 0$ as $x \rightarrow 0$ because tan is a continuous function. So, by (3), we have

$$\lim_{x \to 0} \ln(\tan^2 x) = \lim_{t \to 0^+} \ln t = -\infty$$

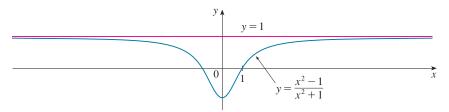
Limits at Infinity

In computing infinite limits, we let x approach a number and the result was that the values of y became arbitrarily large (positive or negative). Here we let x become arbitrarily large (positive or negative) and see what happens to y.

Let's begin by investigating the behavior of the function f defined by

$$f(x) = \frac{x^2 - 1}{x^2 + 1}$$

as x becomes large. The table at the left gives values of this function correct to six decimal places, and the graph of f has been drawn by a computer in Figure 8.



The problem-solving strategy for Example 2 is *Introduce Something Extra* (see page 88). Here, the something extra, the auxiliary aid, is the new variable *t*.

| x | f(x) |
|------------|----------|
| 0 | -1 |
| ±1 | 0 |
| ±2 | 0.600000 |
| ±3 | 0.800000 |
| ± 4 | 0.882353 |
| ±5 | 0.923077 |
| ±10 | 0.980198 |
| ±50 | 0.999200 |
| ± 100 | 0.999800 |
| ± 1000 | 0.999998 |



As x grows larger and larger you can see that the values of f(x) get closer and closer to 1. In fact, it seems that we can make the values of f(x) as close as we like to 1 by taking x sufficiently large. This situation is expressed symbolically by writing

$$\lim_{x \to \infty} \frac{x^2 - 1}{x^2 + 1} = 1$$

In general, we use the notation

$$\lim_{x \to \infty} f(x) = L$$

to indicate that the values of f(x) approach L as x becomes larger and larger.

4 Definition Let f be a function defined on some interval (a, ∞) . Then

$$\lim_{x \to \infty} f(x) = L$$

means that the values of f(x) can be made as close to L as we like by taking x sufficiently large.

Another notation for $\lim_{x\to\infty} f(x) = L$ is

$$f(x) \to L$$
 as $x \to \infty$

The symbol ∞ does not represent a number. Nonetheless, the expression $\lim_{x\to\infty} f(x) = L$ is often read as

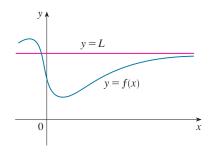
"the limit of f(x), as x approaches infinity, is L"

or "the limit of f(x), as x becomes infinite, is L"

or "the limit of f(x), as x increases without bound, is L"

The meaning of such phrases is given by Definition 4.

Geometric illustrations of Definition 4 are shown in Figure 9. Notice that there are many ways for the graph of f to approach the line y = L (which is called a *horizon-tal asymptote*).



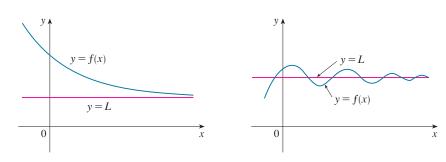
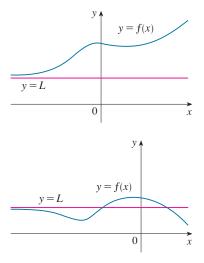


FIGURE 9 Examples illustrating $\lim f(x) = L$

Referring back to Figure 8, we see that for numerically large negative values of x, the values of f(x) are close to 1. By letting x decrease through negative values with-

▲ A more precise version of Definition 4 is given in Appendix D.





out bound, we can make f(x) as close to 1 as we like. This is expressed by writing

$$\lim_{x \to -\infty} \frac{x^2 - 1}{x^2 + 1} = 1$$

In general, as shown in Figure 10, the notation

$$\lim_{x \to \infty} f(x) = L$$

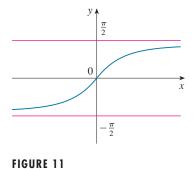
means that the values of f(x) can be made arbitrarily close to L by taking x sufficiently large negative.

Again, the symbol $-\infty$ does not represent a number, but the expression lim f(x) = L is often read as

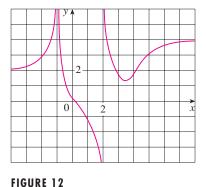
"the limit of f(x), as x approaches negative infinity, is L"

5 Definition The line y = L is called a horizontal asymptote of the curve y = f(x) if either

$$\lim_{x \to \infty} f(x) = L \quad \text{or} \quad \lim_{x \to -\infty} f(x) = L$$







For instance, the curve illustrated in Figure 8 has the line y = 1 as a horizontal asymptote because

$$\lim_{x \to \infty} \frac{x^2 - 1}{x^2 + 1} = 1$$

An example of a curve with two horizontal asymptotes is $y = \tan^{-1}x$. (See Figure 11.) In fact,

6
$$\lim_{x \to -\infty} \tan^{-1} x = -\frac{\pi}{2}$$
 $\lim_{x \to \infty} \tan^{-1} x = \frac{\pi}{2}$

so both of the lines $y = -\pi/2$ and $y = \pi/2$ are horizontal asymptotes. (This follows from the fact that the lines $x = \pm \pi/2$ are vertical asymptotes of the graph of tan.)

EXAMPLE 3 Find the infinite limits, limits at infinity, and asymptotes for the function f whose graph is shown in Figure 12.

SOLUTION We see that the values of f(x) become large as $x \to -1$ from both sides, so

$$\lim_{x \to -1} f(x) = \infty$$

Notice that f(x) becomes large negative as x approaches 2 from the left, but large positive as x approaches 2 from the right. So

$$\lim_{x \to 2^{-}} f(x) = -\infty \quad \text{and} \quad \lim_{x \to 2^{+}} f(x) = \infty$$

Thus, both of the lines x = -1 and x = 2 are vertical asymptotes.

As x becomes large, we see that f(x) approaches 4. But as x decreases through negative values, f(x) approaches 2. So

$$\lim_{x \to \infty} f(x) = 4 \quad \text{and} \quad \lim_{x \to -\infty} f(x) = 2$$

This means that both y = 4 and y = 2 are horizontal asymptotes.

EXAMPLE 4 Find
$$\lim_{x\to\infty}\frac{1}{x}$$
 and $\lim_{x\to-\infty}\frac{1}{x}$.

SOLUTION Observe that when x is large, 1/x is small. For instance,

$$\frac{1}{100} = 0.01 \qquad \frac{1}{10,000} = 0.0001 \qquad \frac{1}{1,000,000} = 0.000001$$

In fact, by taking x large enough, we can make 1/x as close to 0 as we please. Therefore, according to Definition 4, we have

$$\lim_{x\to\infty}\frac{1}{x}=0$$

Similar reasoning shows that when x is large negative, 1/x is small negative, so we also have

$$\lim_{x \to -\infty} \frac{1}{x} = 0$$

It follows that the line y = 0 (the *x*-axis) is a horizontal asymptote of the curve y = 1/x. (This is an equilateral hyperbola; see Figure 13.)

Most of the Limit Laws that were given in Section 2.3 also hold for limits at infinity. It can be proved that the *Limit Laws listed in Section 2.3 (with the exception of Laws 9 and 10) are also valid if* " $x \rightarrow a$ " *is replaced by* " $x \rightarrow \infty$ " or " $x \rightarrow -\infty$." In particular, if we combine Law 6 with the results of Example 4 we obtain the following important rule for calculating limits.

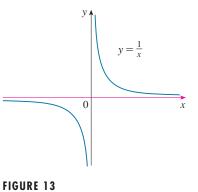
7 If *n* is a positive integer, then

$$\lim_{x\to\infty}\frac{1}{x^n}=0\qquad\qquad\lim_{x\to-\infty}\frac{1}{x^n}=0$$

EXAMPLE 5 Evaluate

$$\lim_{x \to \infty} \frac{3x^2 - x - 2}{5x^2 + 4x + 1}$$

SOLUTION To evaluate the limit at infinity of a rational function, we first divide both the numerator and denominator by the highest power of x that occurs in the denominator. (We may assume that $x \neq 0$, since we are interested only in large values of x.)



 $\lim_{x \to \infty} \frac{1}{x} = 0, \ \lim_{x \to -\infty} \frac{1}{x} = 0$

In this case the highest power of x is x^2 , and so, using the Limit Laws, we have

$$\lim_{x \to \infty} \frac{3x^2 - x - 2}{5x^2 + 4x + 1} = \lim_{x \to \infty} \frac{\frac{3x^2 - x - 2}{x^2}}{\frac{5x^2 + 4x + 1}{x^2}} = \lim_{x \to \infty} \frac{3 - \frac{1}{x} - \frac{2}{x^2}}{5 + \frac{4}{x} + \frac{1}{x^2}}$$
$$= \frac{\lim_{x \to \infty} \left(3 - \frac{1}{x} - \frac{2}{x^2}\right)}{\lim_{x \to \infty} \left(5 + \frac{4}{x} + \frac{1}{x^2}\right)}$$
$$= \frac{\lim_{x \to \infty} 3 - \lim_{x \to \infty} \frac{1}{x} - 2\lim_{x \to \infty} \frac{1}{x^2}}{\lim_{x \to \infty} 5 + 4\lim_{x \to \infty} \frac{1}{x} + \lim_{x \to \infty} \frac{1}{x^2}}$$
$$= \frac{3 - 0 - 0}{5 + 0 + 0} \qquad \text{(by (7))}$$
$$= \frac{3}{5}$$

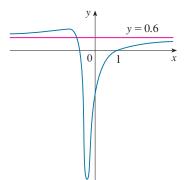


FIGURE 14

 $y = \frac{3x^2 - x - 2}{5x^2 + 4x + 1}$

A similar calculation shows that the limit as $x \to -\infty$ is also $\frac{3}{5}$. Figure 14 illustrates the results of these calculations by showing how the graph of the given rational function approaches the horizontal asymptote $y = \frac{3}{5}$.

EXAMPLE 6 Compute $\lim_{x\to\infty} (\sqrt{x^2+1} - x)$.

SOLUTION We first multiply numerator and denominator by the conjugate radical:

$$\lim_{x \to \infty} \left(\sqrt{x^2 + 1} - x \right) = \lim_{x \to \infty} \left(\sqrt{x^2 + 1} - x \right) \frac{\sqrt{x^2 + 1} + x}{\sqrt{x^2 + 1} + x}$$
$$= \lim_{x \to \infty} \frac{(x^2 + 1) - x^2}{\sqrt{x^2 + 1} + x} = \lim_{x \to \infty} \frac{1}{\sqrt{x^2 + 1} + x}$$

The Squeeze Theorem could be used to show that this limit is 0. But an easier method is to divide numerator and denominator by *x*. Doing this and remembering that $x = \sqrt{x^2}$ for x > 0, we obtain

$$\lim_{x \to \infty} \left(\sqrt{x^2 + 1} - x \right) = \lim_{x \to \infty} \frac{1}{\sqrt{x^2 + 1} + x} = \lim_{x \to \infty} \frac{\frac{1}{x}}{\frac{\sqrt{x^2 + 1} + x}{x}}$$
$$= \lim_{x \to \infty} \frac{\frac{1}{x}}{\sqrt{1 + \frac{1}{x^2} + 1}} = \frac{0}{\sqrt{1 + 0} + 1} = 0$$

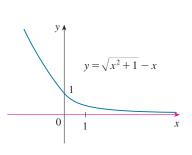


Figure 15 illustrates this result.

FIGURE 15

The graph of the natural exponential function $y = e^x$ has the line y = 0 (the *x*-axis) as a horizontal asymptote. (The same is true of any exponential function with base a > 1.) In fact, from the graph in Figure 16 and the corresponding table of values, we see that

$$\lim_{x\to-\infty}e^x=0$$

Notice that the values of e^x approach 0 very rapidly.

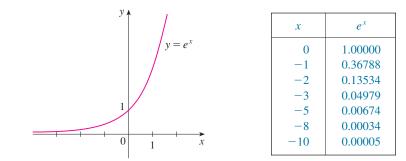


FIGURE 16

EXAMPLE 7 Evaluate $\lim_{x\to 0^-} e^{1/x}$.

SOLUTION If we let t = 1/x, we know from Example 4 that $t \to -\infty$ as $x \to 0^-$. Therefore, by (8),

$$\lim_{x \to 0^-} e^{1/x} = \lim_{t \to -\infty} e^t = 0$$

EXAMPLE 8 Evaluate $\lim \sin x$.

SOLUTION As x increases, the values of sin x oscillate between 1 and -1 infinitely often. Thus, $\lim_{x\to\infty} \sin x$ does not exist.

Infinite Limits at Infinity

The notation

$$\lim_{x\to\infty}f(x)=\infty$$

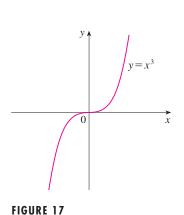
is used to indicate that the values of f(x) become large as x becomes large. Similar meanings are attached to the following symbols:

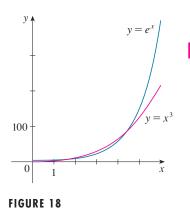
$$\lim_{x \to -\infty} f(x) = \infty \qquad \lim_{x \to \infty} f(x) = -\infty \qquad \lim_{x \to -\infty} f(x) = -\infty$$

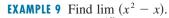
From Figures 16 and 17 we see that

$$\lim_{x \to \infty} e^x = \infty \qquad \lim_{x \to \infty} x^3 = \infty \qquad \lim_{x \to -\infty} x^3 = -\infty$$

but, as Figure 18 demonstrates, $y = e^x$ becomes large as $x \to \infty$ at a much faster rate than $y = x^3$.







SOLUTION Note that we *cannot* write

$$\lim_{x \to \infty} (x^2 - x) = \lim_{x \to \infty} x^2 - \lim_{x \to \infty} x$$
$$= \infty - \infty$$

The Limit Laws can't be applied to infinite limits because ∞ is not a number $(\infty - \infty$ can't be defined). However, we can write

$$\lim_{x \to \infty} (x^2 - x) = \lim_{x \to \infty} x(x - 1) = \infty$$

because both x and x - 1 become arbitrarily large.

EXAMPLE 10 Find
$$\lim_{x \to \infty} \frac{x^2 + x}{3 - x}$$
.

SOLUTION We divide numerator and denominator by x (the highest power of x that occurs in the denominator):

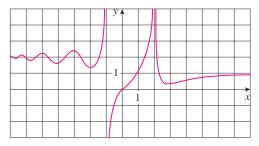
$$\lim_{x \to \infty} \frac{x^2 + x}{3 - x} = \lim_{x \to \infty} \frac{x + 1}{\frac{3}{x} - 1} = -\infty$$

because $x + 1 \rightarrow \infty$ and $3/x - 1 \rightarrow -1$ as $x \rightarrow \infty$.

2.5

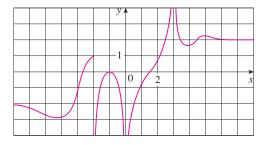
Exercises •

- **1.** Explain in your own words the meaning of each of the following.
 - (a) $\lim_{x \to 2} f(x) = \infty$ (b) $\lim_{x \to 1^+} f(x) = -\infty$
 - (c) $\lim_{x \to \infty} f(x) = 5$ (d) $\lim_{x \to -\infty} f(x) = 3$
- **2.** (a) Can the graph of y = f(x) intersect a vertical asymptote? Can it intersect a horizontal asymptote? Illustrate by sketching graphs.
 - (b) How many horizontal asymptotes can the graph of y = f(x) have? Sketch graphs to illustrate the possibilities.
- **3.** For the function *f* whose graph is given, state the following.



| (a) $\lim_{x \to 2} f(x)$ | (b) $\lim_{x \to -1^{-}} f(x)$ |
|---------------------------------|-------------------------------------|
| (c) $\lim_{x \to -1^+} f(x)$ | (d) $\lim_{x\to\infty} f(x)$ |
| (e) $\lim_{x \to -\infty} f(x)$ | (f) The equations of the asymptotes |

- 4. For the function g whose graph is given, state the following.
 - (a) $\lim_{x \to \infty} g(x)$ (b) $\lim_{x \to -\infty} g(x)$
 - (c) $\lim_{x \to 3} g(x)$ (d) $\lim_{x \to 0} g(x)$
 - (e) $\lim_{x \to -2^+} g(x)$ (f) The equations of the asymptotes



5–8 Sketch the graph of an example of a function f that satisfies all of the given conditions.

5.
$$f(0) = 0$$
, $f(1) = 1$, $\lim_{x \to \infty} f(x) = 0$, f is odd
6. $\lim_{x \to 0^+} f(x) = \infty$, $\lim_{x \to 0^-} f(x) = -\infty$, $\lim_{x \to \infty} f(x) = 1$,
 $\lim_{x \to -\infty} f(x) = 1$
7. $\lim_{x \to 2} f(x) = -\infty$, $\lim_{x \to \infty} f(x) = \infty$, $\lim_{x \to -\infty} f(x) = 0$,
 $\lim_{x \to 0^+} f(x) = \infty$, $\lim_{x \to 0^-} f(x) = -\infty$
8. $\lim_{x \to -2} f(x) = \infty$, $\lim_{x \to -\infty} f(x) = 3$, $\lim_{x \to \infty} f(x) = -3$

9. Guess the value of the limit

$$\lim_{x\to\infty}\frac{x^2}{2^x}$$

by evaluating the function $f(x) = x^2/2^x$ for x = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 20, 50, and 100. Then use a graph of f to support your guess.

- 10. Determine lim 1/(x³ 1) and lim 1/(x³ 1)
 (a) by evaluating f(x) = 1/(x³ 1) for values of x that approach 1 from the left and from the right,
 - (b) by reasoning as in Example 1, and

(c) from a graph of f.

11. Use a graph to estimate all the vertical and horizontal asymptotes of the curve

$$y = \frac{x^3}{x^3 - 2x + 1}$$

 \frown **12.** (a) Use a graph of

Æ

$$f(x) = \left(1 - \frac{2}{x}\right)^x$$

to estimate the value of $\lim_{x\to\infty} f(x)$ correct to two decimal places.

(b) Use a table of values of f(x) to estimate the limit to four decimal places.

18. $\lim_{x \to \infty} \frac{3x+5}{x-4}$

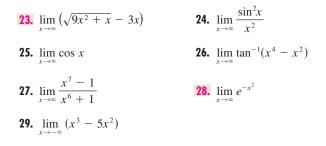
13–29 ■ Find the limit.

13.
$$\lim_{x \to -3^+} \frac{x+2}{x+3}$$
 14. $\lim_{x \to 5^-} \frac{e^x}{(x-5)^3}$

15.
$$\lim_{x \to 1} \frac{2-x}{(x-1)^2}$$
 16. $\lim_{x \to 5^+} \ln(x-5)$

- **17.** $\lim_{x \to (-\pi/2)^-} \sec x$
- **19.** $\lim_{x \to \infty} \frac{x^3 + 5x}{2x^3 x^2 + 4}$ **20.** $\lim_{t \to -\infty} \frac{t^2 + 2}{t^3 + t^2 1}$

21.
$$\lim_{u \to \infty} \frac{4u^4 + 5}{(u^2 - 2)(2u^2 - 1)}$$
 22.
$$\lim_{x \to \infty} \frac{x + 2}{\sqrt{9x^2 + 1}}$$



30. (a) Graph the function

$$f(x) = \frac{\sqrt{2x^2 + 1}}{3x - 5}$$

How many horizontal and vertical asymptotes do you observe? Use the graph to estimate the values of the limits

$$\lim_{x \to \infty} \frac{\sqrt{2x^2 + 1}}{3x - 5} \quad \text{and} \quad \lim_{x \to -\infty} \frac{\sqrt{2x^2 + 1}}{3x - 5}$$

- (b) By calculating values of f(x), give numerical estimates of the limits in part (a).
- (c) Calculate the exact values of the limits in part (a). Did you get the same value or different values for these two limits? [In view of your answer to part (a), you might have to check your calculation for the second limit.]
- 31-32 Find the horizontal and vertical asymptotes of each curve. Check your work by graphing the curve and estimating the asymptotes.

31.
$$y = \frac{2x^2 + x - 1}{x^2 + x - 2}$$

32. $y = \frac{x - 9}{\sqrt{4x^2 + 3x + 2}}$

33. (a) Estimate the value of

$$\lim_{x \to -\infty} \left(\sqrt{x^2 + x + 1} + x \right)$$

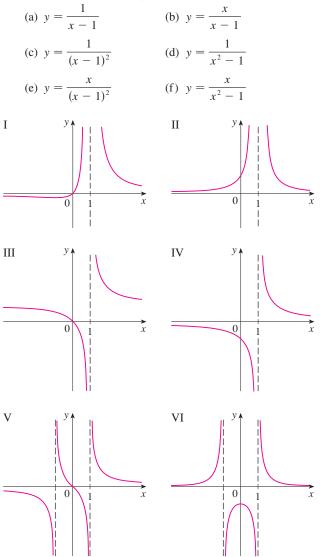
- by graphing the function $f(x) = \sqrt{x^2 + x + 1} + x$. (b) Use a table of values of f(x) to guess the value of the limit.
- (c) Prove that your guess is correct.
- **34.** (a) Use a graph of

$$f(x) = \sqrt{3x^2 + 8x + 6} - \sqrt{3x^2 + 3x + 1}$$

to estimate the value of $\lim_{x\to\infty} f(x)$ to one decimal place.

- (b) Use a table of values of f(x) to estimate the limit to four decimal places.
- (c) Find the exact value of the limit.

35. Match each function in (a)–(f) with its graph (labeled I–VI). Give reasons for your choices.



- **36.** Find a formula for a function that has vertical asymptotes x = 1 and x = 3 and horizontal asymptote y = 1.
- 37. Find a formula for a function f that satisfies the following conditions:

$$\lim_{x \to \pm \infty} f(x) = 0, \quad \lim_{x \to 0} f(x) = -\infty, \quad f(2) = 0$$
$$\lim_{x \to 3^-} f(x) = \infty, \quad \lim_{x \to 3^+} f(x) = -\infty$$

- **38.** By the *end behavior* of a function we mean a description of what happens to its values as $x \to \infty$ and as $x \to -\infty$.
 - (a) Describe and compare the end behavior of the functions

$$P(x) = 3x^5 - 5x^3 + 2x \qquad Q(x) = 3x^5$$

by graphing both functions in the viewing rectangles [-2, 2] by [-2, 2] and [-10, 10] by [-10,000, 10,000].

- (b) Two functions are said to have the *same end behavior* if their ratio approaches 1 as x → ∞. Show that P and Q have the same end behavior.
- **39.** Let P and Q be polynomials. Find

$$\lim_{x\to\infty}\frac{P(x)}{Q(x)}$$

if the degree of P is (a) less than the degree of Q and (b) greater than the degree of Q.

40. Make a rough sketch of the curve $y = x^n$ (*n* an integer) for the following five cases:

(i)
$$n = 0$$
 (ii) $n > 0, n$ odd
(iii) $n > 0, n$ even (iv) $n < 0, n$ odd
(v) $n < 0, n$ even

Then use these sketches to find the following limits.

(a)
$$\lim_{x\to 0^+} x^n$$
 (b) $\lim_{x\to 0^-} x^n$
(c) $\lim_{x\to\infty} x^n$ (d) $\lim_{x\to -\infty} x^n$

41. Find
$$\lim_{x\to\infty} f(x)$$
 if

$$\frac{4x-1}{x} < f(x) < \frac{4x^2+3x}{x^2}$$

for all x > 5.

42. In the theory of relativity, the mass of a particle with velocity *v* is

$$m = \frac{m_0}{\sqrt{1 - v^2/c^2}}$$

where m_0 is the rest mass of the particle and c is the speed of light. What happens as $v \rightarrow c^{-?}$

43. (a) A tank contains 5000 L of pure water. Brine that contains 30 g of salt per liter of water is pumped into the tank at a rate of 25 L/min. Show that the concentration of salt after *t* minutes (in grams per liter) is

$$C(t) = \frac{30t}{200+t}$$

- (b) What happens to the concentration as $t \to \infty$?
- **44.** In Chapter 7 we will be able to show, under certain assumptions, that the velocity v(t) of a falling raindrop at time *t* is

$$v(t) = v^*(1 - e^{-gt/v^*})$$

where g is the acceleration due to gravity and v^* is the terminal velocity of the raindrop.

(a) Find $\lim_{t\to\infty} v(t)$.

AM

(b) Graph v(t) if $v^* = 1$ m/s and g = 9.8 m/s². How long does it take for the velocity of the raindrop to reach 99% of its terminal velocity?

- **45.** (a) Show that $\lim_{x\to\infty} e^{-x/10} = 0$.
- (b) By graphing $y = e^{-x/10}$ and y = 0.1 on a common screen, discover how large you need to make x so that $e^{-x/10} < 0.1$.
 - (c) Can you solve part (b) without using a graphing device?

46. (a) Show that
$$\lim_{x \to \infty} \frac{4x^2 - 5x}{2x^2 + 1} = 2.$$

Æ

(b) By graphing the function in part (a) and the line y = 1.9 on a common screen, find a number N such that

$$\frac{4x^2 - 5x}{2x^2 + 1} > 1.9 \quad \text{when} \quad x > N$$

What if 1.9 is replaced by 1.99?



Tangents, Velocities, and Other Rates of Change • • • • • •

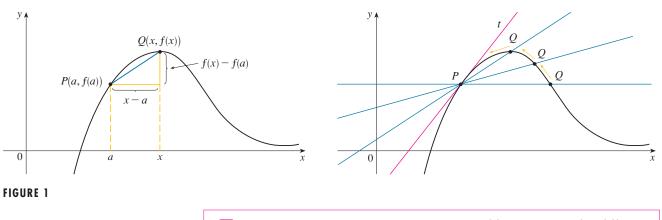
In Section 2.1 we guessed the values of slopes of tangent lines and velocities on the basis of numerical evidence. Now that we have defined limits and have learned techniques for computing them, we return to the tangent and velocity problems with the ability to calculate slopes of tangents, velocities, and other rates of change.

Tangents

If a curve *C* has equation y = f(x) and we want to find the tangent to *C* at the point P(a, f(a)), then we consider a nearby point Q(x, f(x)), where $x \neq a$, and compute the slope of the secant line *PQ*:

$$m_{PQ} = \frac{f(x) - f(a)}{x - a}$$

Then we let Q approach P along the curve C by letting x approach a. If m_{PQ} approaches a number m, then we define the *tangent t* to be the line through P with slope m. (This amounts to saying that the tangent line is the limiting position of the secant line PQ as Q approaches P. See Figure 1.)



Definition The **tangent line** to the curve y = f(x) at the point P(a, f(a)) is the line through P with slope

$$m = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$

provided that this limit exists.

In our first example we confirm the guess we made in Example 1 in Section 2.1.

EXAMPLE 1 Find an equation of the tangent line to the parabola $y = x^2$ at the point P(1, 1).

SOLUTION Here we have a = 1 and $f(x) = x^2$, so the slope is

$$m = \lim_{x \to 1} \frac{f(x) - f(1)}{x - 1} = \lim_{x \to 1} \frac{x^2 - 1}{x - 1}$$
$$= \lim_{x \to 1} \frac{(x - 1)(x + 1)}{x - 1}$$
$$= \lim_{x \to 1} (x + 1) = 1 + 1 = 2$$

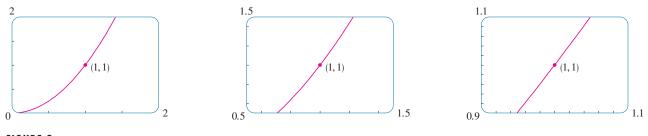
A Point-slope form for a line through the point (x_1, y_1) with slope m:

 $y - y_1 = m(x - x_1)$

Using the point-slope form of the equation of a line, we find that an equation of the tangent line at (1, 1) is

$$y - 1 = 2(x - 1)$$
 or $y = 2x - 1$

We sometimes refer to the slope of the tangent line to a curve at a point as the **slope** of the curve at the point. The idea is that if we zoom in far enough toward the point, the curve looks almost like a straight line. Figure 2 illustrates this procedure for the curve $y = x^2$ in Example 1. The more we zoom in, the more the parabola looks like a line. In other words, the curve becomes almost indistinguishable from its tangent line.





There is another expression for the slope of a tangent line that is sometimes easier to use. Let

$$h = x - a$$

Then

x = a + h

so the slope of the secant line PQ is

$$m_{PQ} = \frac{f(a+h) - f(a)}{h}$$

(See Figure 3 where the case h > 0 is illustrated and Q is to the right of P. If it happened that h < 0, however, Q would be to the left of P.)

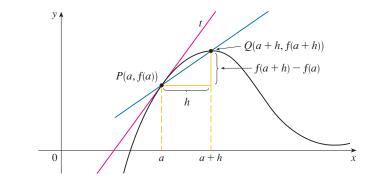


FIGURE 3

Notice that as x approaches a, h approaches 0 (because h = x - a) and so the expression for the slope of the tangent line in Definition 1 becomes

$$m = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

EXAMPLE 2 Find an equation of the tangent line to the hyperbola y = 3/x at the point (3, 1).

SOLUTION Let f(x) = 3/x. Then the slope of the tangent at (3, 1) is

$$m = \lim_{h \to 0} \frac{f(3+h) - f(3)}{h}$$
$$= \lim_{h \to 0} \frac{\frac{3}{3+h} - 1}{h} = \lim_{h \to 0} \frac{\frac{3 - (3+h)}{3+h}}{h}$$
$$= \lim_{h \to 0} \frac{-h}{h(3+h)} = \lim_{h \to 0} -\frac{1}{3+h} = -\frac{1}{3}$$

Therefore, an equation of the tangent at the point (3, 1) is

$$y - 1 = -\frac{1}{3}(x - 3)$$

x + 3y - 6 = 0

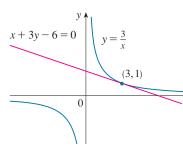
which simplifies to

The hyperbola and its tangent are shown in Figure 4.

Velocities

In Section 2.1 we investigated the motion of a ball dropped from the CN Tower and defined its velocity to be the limiting value of average velocities over shorter and shorter time periods.

In general, suppose an object moves along a straight line according to an equation of motion s = f(t), where s is the displacement (directed distance) of the object from the origin at time t. The function f that describes the motion is called the **position**

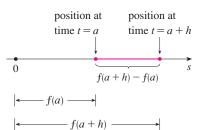




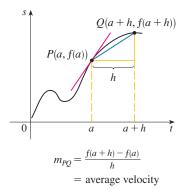
Learn about average and instantaneous velocity by comparing falling objects.



Resources / Module 3 / Derivative at a Point / The Falling Robot











function of the object. In the time interval from t = a to t = a + h the change in position is f(a + h) - f(a). (See Figure 5.) The average velocity over this time interval is

average velocity =
$$\frac{\text{displacement}}{\text{time}} = \frac{f(a+h) - f(a)}{h}$$

which is the same as the slope of the secant line PQ in Figure 6.

Now suppose we compute the average velocities over shorter and shorter time intervals [a, a + h]. In other words, we let *h* approach 0. As in the example of the falling ball, we define the **velocity** (or **instantaneous velocity**) v(a) at time t = a to be the limit of these average velocities:

3
$$v(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

This means that the velocity at time t = a is equal to the slope of the tangent line at *P* (compare Equations 2 and 3).

Now that we know how to compute limits, let's reconsider the problem of the falling ball.

EXAMPLE 3 Suppose that a ball is dropped from the upper observation deck of the CN Tower, 450 m above the ground.

- (a) What is the velocity of the ball after 5 seconds?
- (b) How fast is the ball traveling when it hits the ground?

SOLUTION We first use the equation of motion $s = f(t) = 4.9t^2$ to find the velocity v(a) after a seconds:

$$v(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h} = \lim_{h \to 0} \frac{4.9(a+h)^2 - 4.9a^2}{h}$$
$$= \lim_{h \to 0} \frac{4.9(a^2 + 2ah + h^2 - a^2)}{h} = \lim_{h \to 0} \frac{4.9(2ah + h^2)}{h}$$
$$= \lim_{h \to 0} 4.9(2a+h) = 9.8a$$

(a) The velocity after 5 s is v(5) = (9.8)(5) = 49 m/s.

(b) Since the observation deck is 450 m above the ground, the ball will hit the ground at the time t_1 when $s(t_1) = 450$, that is,

$$4.9t_1^2 = 450$$

This gives

$$t_1^2 = \frac{450}{4.9}$$
 and $t_1 = \sqrt{\frac{450}{4.9}} \approx 9.6 \,\mathrm{s}$

The velocity of the ball as it hits the ground is therefore

$$v(t_1) = 9.8t_1 = 9.8\sqrt{\frac{450}{4.9}} \approx 94 \text{ m/s}$$

Other Rates of Change

Suppose *y* is a quantity that depends on another quantity *x*. Thus, *y* is a function of *x* and we write y = f(x). If *x* changes from x_1 to x_2 , then the change in *x* (also called the **increment** of *x*) is

$$\Delta x = x_2 - x_1$$

and the corresponding change in y is

$$\Delta y = f(x_2) - f(x_1)$$

The difference quotient

$$\frac{\Delta y}{\Delta x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

is called the **average rate of change of** *y* **with respect to** *x* over the interval $[x_1, x_2]$ and can be interpreted as the slope of the secant line *PQ* in Figure 7.

By analogy with velocity, we consider the average rate of change over smaller and smaller intervals by letting x_2 approach x_1 and therefore letting Δx approach 0. The limit of these average rates of change is called the (**instantaneous**) **rate of change of** *y* **with respect to** *x* at $x = x_1$, which is interpreted as the slope of the tangent to the curve y = f(x) at $P(x_1, f(x_1))$:

4 instantaneous rate of change =
$$\lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = \lim_{x_2 \to x_1} \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

$$x$$
 (h) T (°C) x (h) T (°C)06.51316.016.11417.325.61518.234.91618.844.21717.654.01816.064.01914.174.82011.586.12110.298.3229.01010.0237.91112.1247.01214.3-

A Note on Units

The units for the average rate of change $\Delta T/\Delta x$ are the units for ΔT divided by the units for Δx , namely, degrees Celsius per hour. The instantaneous rate of change is the limit of the average rates of change, so it is measured in the same units: degrees Celsius per hour.

EXAMPLE 4 Temperature readings T (in degrees Celsius) were recorded every hour starting at midnight on a day in April in Whitefish, Montana. The time x is measured in hours from midnight. The data are given in the table at the left.

- (a) Find the average rate of change of temperature with respect to time
 - (i) from noon to 3 P.M.
 - (ii) from noon to 2 P.M.
 - (iii) from noon to 1 P.M.
- (b) Estimate the instantaneous rate of change at noon.

SOLUTION

(a) (i) From noon to 3 P.M. the temperature changes from 14.3 °C to 18.2 °C, so

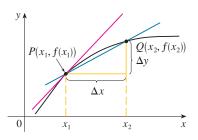
$$\Delta T = T(15) - T(12) = 18.2 - 14.3 = 3.9 \,^{\circ}\text{C}$$

while the change in time is $\Delta x = 3$ h. Therefore, the average rate of change of temperature with respect to time is

$$\frac{\Delta T}{\Delta x} = \frac{3.9}{3} = 1.3 \text{ °C/h}$$

(ii) From noon to 2 P.M. the average rate of change is

$$\frac{\Delta T}{\Delta x} = \frac{T(14) - T(12)}{14 - 12} = \frac{17.3 - 14.3}{2} = 1.5 \text{ °C/h}$$



slope of tangent at P

average rate of change = m_{PQ} instantaneous rate of change =

FIGURE 7

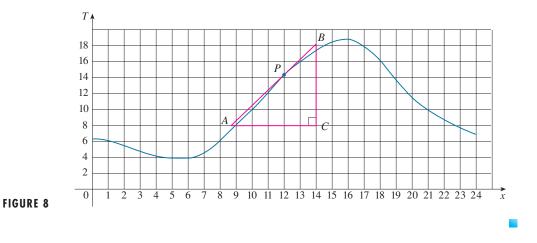
(iii) From noon to 1 P.M. the average rate of change is

$$\frac{\Delta T}{\Delta x} = \frac{T(13) - T(12)}{13 - 12}$$
$$= \frac{16.0 - 14.3}{1} = 1.7 \text{ °C/h}$$

(b) We plot the given data in Figure 8 and use them to sketch a smooth curve that approximates the graph of the temperature function. Then we draw the tangent at the point *P* where x = 12 and, after measuring the sides of triangle *ABC*, we estimate that the slope of the tangent line is

 $\frac{|BC|}{|AC|} = \frac{10.3}{5.5} \approx 1.9$

Therefore, the instantaneous rate of change of temperature with respect to time at noon is about $1.9 \text{ }^{\circ}\text{C/h}$.



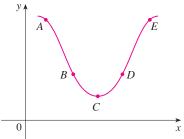
The velocity of a particle is the rate of change of displacement with respect to time. Physicists are interested in other rates of change as well—for instance, the rate of change of work with respect to time (which is called *power*). Chemists who study a chemical reaction are interested in the rate of change in the concentration of a reactant with respect to time (called the *rate of reaction*). A steel manufacturer is interested in the rate of change of steel per day with respect to x (called the *marginal cost*). A biologist is interested in the rate of change of the population of a colony of bacteria with respect to time. In fact, the computation of rates of change is important in all of the natural sciences, in engineering, and even in the social sciences. Further examples will be given in Section 3.3.

All these rates of change can be interpreted as slopes of tangents. This gives added significance to the solution of the tangent problem. Whenever we solve a problem involving tangent lines, we are not just solving a problem in geometry. We are also implicitly solving a great variety of problems involving rates of change in science and engineering.

▲ Another method is to average the slopes of two secant lines. See Example 2 in Section 2.1.



- **1.** A curve has equation y = f(x).
 - (a) Write an expression for the slope of the secant line through the points P(3, f(3)) and Q(x, f(x)).
 - (b) Write an expression for the slope of the tangent line at *P*.
- 2. Suppose an object moves with position function s = f(t).
 (a) Write an expression for the average velocity of the object in the time interval from t = a to t = a + h.
 - (b) Write an expression for the instantaneous velocity at time t = a.
- **3.** Consider the slope of the given curve at each of the five points shown. List these five slopes in decreasing order and explain your reasoning.



- Graph the curve y = e^x in the viewing rectangles [-1, 1] by [0, 2], [-0.5, 0.5] by [0.5, 1.5], and [-0.1, 0.1] by [0.9, 1.1]. What do you notice about the curve as you zoom in toward the point (0, 1)?
 - 5. (a) Find the slope of the tangent line to the parabola
 - $y = x^2 + 2x$ at the point (-3, 3)
 - (i) using Definition 1
 - (ii) using Equation 2
 - (b) Find an equation of the tangent line in part (a).
- (c) Graph the parabola and the tangent line. As a check on your work, zoom in toward the point (-3, 3) until the parabola and the tangent line are indistinguishable.
 - 6. (a) Find the slope of the tangent line to the curve y = x³ at the point (−1, −1)
 - (i) using Definition 1
 - (ii) using Equation 2
 - (b) Find an equation of the tangent line in part (a).
 - (c) Graph the curve and the tangent line in successively smaller viewing rectangles centered at (-1, -1) until the curve and the line appear to coincide.

7–10 ■ Find an equation of the tangent line to the curve at the given point.

7.
$$y = (x - 1)/(x - 2)$$
, (3, 2)
8. $y = 2x^3 - 5x$, (-1, 3)

9.
$$y = \sqrt{x}$$
, (1, 1)

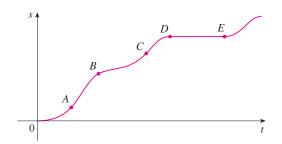
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10. $y = 2x/(x + 1)^2$, (0, 0)

A

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-
- 11. (a) Find the slope of the tangent to the curve $y = x^3 4x + 1$ at the point where x = a.
 - (b) Find equations of the tangent lines at the points (1, -2) and (2, 1).
- (c) Graph the curve and both tangents on a common screen.
- 12. (a) Find the slope of the tangent to the curve $y = 1/\sqrt{x}$ at the point where x = a.
 - (b) Find equations of the tangent lines at the points (1, 1) and $(4, \frac{1}{2})$.
- (c) Graph the curve and both tangents on a common screen.
- **13.** The graph shows the position function of a car. Use the shape of the graph to explain your answers to the following questions.
 - (a) What was the initial velocity of the car?
 - (b) Was the car going faster at *B* or at *C*?
 - (c) Was the car slowing down or speeding up at *A*, *B*, and *C*?
 - (d) What happened between D and E?

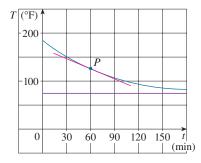


- 14. Valerie is driving along a highway. Sketch the graph of the position function of her car if she drives in the following manner: At time t = 0, the car is at mile marker 15 and is traveling at a constant speed of 55 mi/h. She travels at this speed for exactly an hour. Then the car slows gradually over a 2-minute period as Valerie comes to a stop for dinner. Dinner lasts 26 min; then she restarts the car, gradually speeding up to 65 mi/h over a 2-minute period. She drives at a constant 65 mi/h for two hours and then over a 3-minute period gradually slows to a complete stop.
- **15.** If a ball is thrown into the air with a velocity of 40 ft/s, its height (in feet) after *t* seconds is given by $y = 40t 16t^2$. Find the velocity when t = 2.
- 16. If an arrow is shot upward on the moon with a velocity of 58 m/s, its height (in meters) after t seconds is given by $H = 58t 0.83t^2$.
 - (a) Find the velocity of the arrow after one second.
 - (b) Find the velocity of the arrow when t = a.
 - (c) When will the arrow hit the moon?
 - (d) With what velocity will the arrow hit the moon?

- 17. The displacement (in meters) of a particle moving in a straight line is given by the equation of motion $s = 4t^3 + 6t + 2$, where *t* is measured in seconds. Find the velocity of the particle at times t = a, t = 1, t = 2, and t = 3.
- 18. The displacement (in meters) of a particle moving in a straight line is given by $s = t^2 8t + 18$, where t is measured in seconds.
 - (a) Find the average velocities over the following time intervals:
 - (i) [3, 4] (ii) [3.5, 4]

(iii) [4, 5] (iv) [4, 4.5]

- (b) Find the instantaneous velocity when t = 4.
- (c) Draw the graph of *s* as a function of *t* and draw the secant lines whose slopes are the average velocities in part (a) and the tangent line whose slope is the instantaneous velocity in part (b).
- **19.** A warm can of soda is placed in a cold refrigerator. Sketch the graph of the temperature of the soda as a function of time. Is the initial rate of change of temperature greater or less than the rate of change after an hour?
- **20.** A roast turkey is taken from an oven when its temperature has reached 185 °F and is placed on a table in a room where the temperature is 75 °F. The graph shows how the temperature of the turkey decreases and eventually approaches room temperature. (In Section 7.4 we will be able to use Newton's Law of Cooling to find an equation for T as a function of time.) By measuring the slope of the tangent, estimate the rate of change of the temperature after an hour.



- **21.** (a) Use the data in Example 4 to find the average rate of change of temperature with respect to time
 - (i) from 8 P.M. to 11 P.M.
 - (ii) from 8 P.M. to 10 P.M.
 - (iii) from 8 P.M. to 9 P.M.
 - (b) Estimate the instantaneous rate of change of *T* with respect to time at 8 P.M. by measuring the slope of a tangent.
- **22.** The population *P* (in thousands) of Belgium from 1992 to 2000 is shown in the table. (Midyear estimates are given.)

| Year | 1992 | 1994 | 1996 | 1998 | 2000 |
|------|--------|--------|--------|--------|--------|
| Р | 10,036 | 10,109 | 10,152 | 10,175 | 10,186 |

- (a) Find the average rate of growth
 - (i) from 1992 to 1996
 - (ii) from 1994 to 1996
 - (iii) from 1996 to 1998
 - In each case, include the units.
- (b) Estimate the instantaneous rate of growth in 1996 by taking the average of two average rates of change. What are its units?
- (c) Estimate the instantaneous rate of growth in 1996 by measuring the slope of a tangent.
- **23.** The number *N* (in thousands) of cellular phone subscribers in Malaysia is shown in the table. (Midyear estimates are given.)

| Year | 1993 | 1994 | 1995 | 1996 | 1997 |
|------|------|------|------|------|------|
| Ν | 304 | 572 | 873 | 1513 | 2461 |

- (a) Find the average rate of growth
 - (i) from 1995 to 1997
 - (ii) from 1995 to 1996
 - (iii) from 1994 to 1995
 - In each case, include the units.
- (b) Estimate the instantaneous rate of growth in 1995 by taking the average of two average rates of change. What are its units?
- (c) Estimate the instantaneous rate of growth in 1995 by measuring the slope of a tangent.
- **24.** The number *N* of locations of a popular coffeehouse chain is given in the table. (The number of locations as of June 30 are given.)

| Year | 1994 | 1995 | 1996 | 1997 | 1998 |
|------|------|------|------|------|------|
| N | 425 | 676 | 1015 | 1412 | 1886 |

- (a) Find the average rate of growth
 - (i) from 1996 to 1998
 - (ii) from 1996 to 1997
 - (iii) from 1995 to 1996
 - In each case, include the units.
- (b) Estimate the instantaneous rate of growth in 1996 by taking the average of two average rates of change. What are its units?
- (c) Estimate the instantaneous rate of growth in 1996 by measuring the slope of a tangent.
- **25.** The cost (in dollars) of producing *x* units of a certain commodity is $C(x) = 5000 + 10x + 0.05x^2$.
 - (a) Find the average rate of change of C with respect to x when the production level is changed
 - (i) from x = 100 to x = 105
 - (ii) from x = 100 to x = 101
 - (b) Find the instantaneous rate of change of *C* with respect to *x* when x = 100. (This is called the *marginal cost*. Its significance will be explained in Section 3.3.)

150 CHAPTER 2 LIMITS AND DERIVATIVES

Derivatives

26. If a cylindrical tank holds 100,000 gallons of water, which can be drained from the bottom of the tank in an hour, then Torricelli's Law gives the volume V of water remaining in the tank after t minutes as

$$V(t) = 100,000 \left(1 - \frac{t}{60}\right)^2 \qquad 0 \le t \le 60$$

Find the rate at which the water is flowing out of the tank (the instantaneous rate of change of *V* with respect to *t*) as a function of *t*. What are its units? For times t = 0, 10, 20, 30, 40, 50, and 60 min, find the flow rate and the amount of water remaining in the tank. Summarize your findings in a sentence or two. At what time is the flow rate the greatest? The least?



In Section 2.6 we defined the slope of the tangent to a curve with equation y = f(x) at the point where x = a to be

$$m = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

We also saw that the velocity of an object with position function s = f(t) at time t = a is

$$v(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

In fact, limits of the form

1

$$\lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

arise whenever we calculate a rate of change in any of the sciences or engineering, such as a rate of reaction in chemistry or a marginal cost in economics. Since this type of limit occurs so widely, it is given a special name and notation.

2 Definition The derivative of a function f at a number a, denoted by f'(a), is

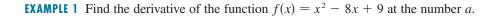
$$f'(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

if this limit exists.

3

If we write x = a + h, then h = x - a and h approaches 0 if and only if x approaches a. Therefore, an equivalent way of stating the definition of the derivative, as we saw in finding tangent lines, is

$$f'(a) = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$



 \blacktriangle f'(a) is read "f prime of a."

SOLUTION From Definition 2 we have

$$f'(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

=
$$\lim_{h \to 0} \frac{\left[(a+h)^2 - 8(a+h) + 9\right] - \left[a^2 - 8a + 9\right]}{h}$$

=
$$\lim_{h \to 0} \frac{a^2 + 2ah + h^2 - 8a - 8h + 9 - a^2 + 8a - 9}{h}$$

=
$$\lim_{h \to 0} \frac{2ah + h^2 - 8h}{h} = \lim_{h \to 0} (2a + h - 8)$$

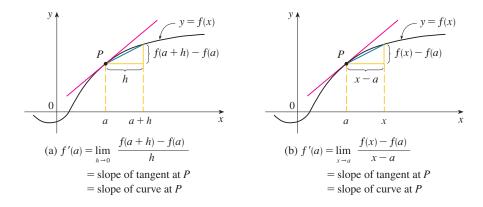
=
$$2a - 8$$

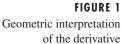
Interpretation of the Derivative as the Slope of a Tangent

In Section 2.6 we defined the tangent line to the curve y = f(x) at the point P(a, f(a)) to be the line that passes through *P* and has slope *m* given by Equation 1. Since, by Definition 2, this is the same as the derivative f'(a), we can now say the following.

The tangent line to y = f(x) at (a, f(a)) is the line through (a, f(a)) whose slope is equal to f'(a), the derivative of f at a.

Thus, the geometric interpretation of a derivative [as defined by either (2) or (3)] is as shown in Figure 1.





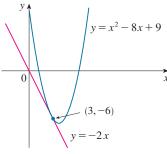
If we use the point-slope form of the equation of a line, we can write an equation of the tangent line to the curve y = f(x) at the point (a, f(a)):

$$y - f(a) = f'(a)(x - a)$$

EXAMPLE 2 Find an equation of the tangent line to the parabola $y = x^2 - 8x + 9$ at the point (3, -6).

SOLUTION From Example 1 we know that the derivative of $f(x) = x^2 - 8x + 9$ at the number *a* is f'(a) = 2a - 8. Therefore, the slope of the tangent line at (3, -6) is





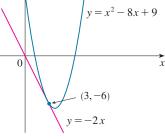


FIGURE 2

| h | $\frac{2^h-1}{h}$ |
|---------|-------------------|
| 0.1 | 0.718 |
| 0.01 | 0.696 |
| 0.001 | 0.693 |
| 0.0001 | 0.693 |
| -0.1 | 0.670 |
| -0.01 | 0.691 |
| -0.001 | 0.693 |
| -0.0001 | 0.693 |

f'(3) = 2(3) - 8 = -2. Thus, an equation of the tangent line, shown in Figure 2, is

$$y - (-6) = (-2)(x - 3)$$
 or $y = -2x$

EXAMPLE 3 Let $f(x) = 2^x$. Estimate the value of f'(0) in two ways:

(a) By using Definition 2 and taking successively smaller values of h.

(b) By interpreting f'(0) as the slope of a tangent and using a graphing calculator to zoom in on the graph of $y = 2^x$.

SOLUTION

(a) From Definition 2 we have

$$f'(0) = \lim_{h \to 0} \frac{f(h) - f(0)}{h} = \lim_{h \to 0} \frac{2^h - 1}{h}$$

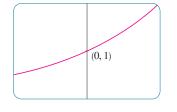
Since we are not yet able to evaluate this limit exactly, we use a calculator to approximate the values of $(2^{h} - 1)/h$. From the numerical evidence in the table at the left we see that as h approaches 0, these values appear to approach a number near 0.69. So our estimate is

$$f'(0) \approx 0.69$$

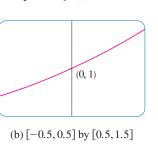
(b) In Figure 3 we graph the curve $y = 2^x$ and zoom in toward the point (0, 1). We see that the closer we get to (0, 1), the more the curve looks like a straight line. In fact, in Figure 3(c) the curve is practically indistinguishable from its tangent line at (0, 1). Since the x-scale and the y-scale are both 0.01, we estimate that the slope of this line is

$$\frac{0.14}{0.20} = 0.7$$

So our estimate of the derivative is $f'(0) \approx 0.7$. In Section 3.5 we will show that, correct to six decimal places, $f'(0) \approx 0.693147$.







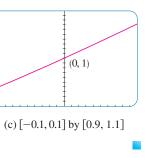


FIGURE 3 Zooming in on the graph of $y = 2^x$ near (0, 1)

Interpretation of the Derivative as a Rate of Change

In Section 2.6 we defined the instantaneous rate of change of y = f(x) with respect to x at $x = x_1$ as the limit of the average rates of change over smaller and smaller intervals. If the interval is $[x_1, x_2]$, then the change in x is $\Delta x = x_2 - x_1$, the corresponding change in y is

$$\Delta y = f(x_2) - f(x_1)$$

and

4

instantaneous rate of change =
$$\lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = \lim_{x_2 \to x_1} \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

From Equation 3 we recognize this limit as being the derivative of f at x_1 , that is, $f'(x_1)$. This gives a second interpretation of the derivative:

The derivative f'(a) is the instantaneous rate of change of y = f(x) with respect to x when x = a.

The connection with the first interpretation is that if we sketch the curve y = f(x), then the instantaneous rate of change is the slope of the tangent to this curve at the point where x = a. This means that when the derivative is large (and therefore the curve is steep, as at the point *P* in Figure 4), the *y*-values change rapidly. When the derivative is small, the curve is relatively flat and the *y*-values change slowly.

In particular, if s = f(t) is the position function of a particle that moves along a straight line, then f'(a) is the rate of change of the displacement *s* with respect to the time *t*. In other words, f'(a) is the velocity of the particle at time t = a (see Section 2.6). The speed of the particle is the absolute value of the velocity, that is, |f'(a)|.

EXAMPLE 4 The position of a particle is given by the equation of motion s = f(t) = 1/(1 + t), where t is measured in seconds and s in meters. Find the velocity and the speed after 2 seconds.

SOLUTION The derivative of f when t = 2 is

$$f'(2) = \lim_{h \to 0} \frac{f(2+h) - f(2)}{h} = \lim_{h \to 0} \frac{\frac{1}{1+(2+h)} - \frac{1}{1+2}}{h}$$
$$= \lim_{h \to 0} \frac{\frac{1}{3+h} - \frac{1}{3}}{h} = \lim_{h \to 0} \frac{\frac{3-(3+h)}{3(3+h)}}{h}$$
$$= \lim_{h \to 0} \frac{-h}{3(3+h)h} = \lim_{h \to 0} \frac{-1}{3(3+h)} = -\frac{1}{9}$$

Thus, the velocity after 2 seconds is $f'(2) = -\frac{1}{9}$ m/s, and the speed is $|f'(2)| = |-\frac{1}{9}| = \frac{1}{9}$ m/s.

EXAMPLE 5 A manufacturer produces bolts of a fabric with a fixed width. The cost of producing x yards of this fabric is C = f(x) dollars.

- (a) What is the meaning of the derivative f'(x)? What are its units?
- (b) In practical terms, what does it mean to say that f'(1000) = 9?
- (c) Which do you think is greater, f'(50) or f'(500)? What about f'(5000)?

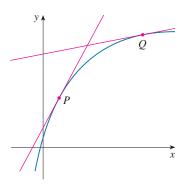


FIGURE 4 The *y*-values are changing rapidly at *P* and slowly at *Q*.

In Module 2.7 you are asked to compare and order the slopes of tangent and secant lines at several points on a curve.

SOLUTION

(a) The derivative f'(x) is the instantaneous rate of change of *C* with respect to *x*; that is, f'(x) means the rate of change of the production cost with respect to the number of yards produced. (Economists call this rate of change the *marginal cost*. This idea is discussed in more detail in Sections 3.3 and 4.7.)

Because

$$f'(x) = \lim_{\Delta x \to 0} \frac{\Delta C}{\Delta x}$$

the units for f'(x) are the same as the units for the difference quotient $\Delta C/\Delta x$. Since ΔC is measured in dollars and Δx in yards, it follows that the units for f'(x) are dollars per yard.

(b) The statement that f'(1000) = 9 means that, after 1000 yards of fabric have been manufactured, the rate at which the production cost is increasing is \$9/yard. (When x = 1000, *C* is increasing 9 times as fast as *x*.)

Since $\Delta x = 1$ is small compared with x = 1000, we could use the approximation

$$f'(1000) \approx \frac{\Delta C}{\Delta x} = \frac{\Delta C}{1} = \Delta C$$

and say that the cost of manufacturing the 1000th yard (or the 1001st) is about \$9.

(c) The rate at which the production cost is increasing (per yard) is probably lower when x = 500 than when x = 50 (the cost of making the 500th yard is less than the cost of the 50th yard) because of economies of scale. (The manufacturer makes more efficient use of the fixed costs of production.) So

But, as production expands, the resulting large-scale operation might become inefficient and there might be overtime costs. Thus, it is possible that the rate of increase of costs will eventually start to rise. So it may happen that

The following example shows how to estimate the derivative of a tabular function, that is, a function defined not by a formula but by a table of values.

EXAMPLE 6 Let P(t) be the population of the United States at time t. The table at the left gives approximate values of this function by providing midyear population estimates from 1992 to 2000. Interpret and estimate the value of P'(1996).

SOLUTION The derivative P'(1996) means the rate of change of P with respect to t when t = 1996, that is, the rate of increase of the population in 1996. According to Equation 3,

$$P'(1996) = \lim_{t \to 1996} \frac{P(t) - P(1996)}{t - 1996}$$

So we compute and tabulate values of the difference quotient (the average rates of change) as follows.

A Here we are assuming that the cost function is well behaved; in other words, C(x) doesn't oscillate rapidly near x = 1000.

| t | P(t) |
|------|-------------|
| 1992 | 255,002,000 |
| 1994 | 260,292,000 |
| 1996 | 265,253,000 |
| 1998 | 270,002,000 |
| 2000 | 274,634,000 |

| t | $\frac{P(t) - P(1996)}{t - 1996}$ |
|------|-----------------------------------|
| 1992 | 2,562,750 |
| 1994 | 2,480,500 |
| 1998 | 2,374,500 |
| 2000 | 2,345,250 |

From this table we see that P'(1996) lies somewhere between 2,480,500 and 2,374,500. [Here we are making the reasonable assumption that the population didn't fluctuate wildly between 1992 and 2000.] We estimate that the rate of increase of the population of the United States in 1996 was the average of these two numbers, namely

 $P'(1996) \approx 2.4$ million people/year

AM

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1. On the given graph of *f*, mark lengths that represent f(2), f(2 + h), f(2 + h) - f(2), and *h*. (Choose h > 0.) What f(2 + h) - f(2)

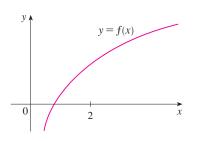
line has slope
$$\frac{f(2+h) - f(2)}{h}$$
?

▲ Another method is to plot the popula-

tion function and estimate the slope of

the tangent line when t = 1996. (See

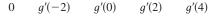
Example 4 in Section 2.6.)

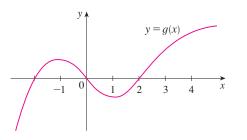


2. For the function *f* whose graph is shown in Exercise 1, arrange the following numbers in increasing order and explain your reasoning:

0 f'(2) f(3) - f(2) $\frac{1}{2}[f(4) - f(2)]$

3. For the function *g* whose graph is given, arrange the following numbers in increasing order and explain your reasoning:





- **4.** If the tangent line to y = f(x) at (4, 3) passes through the point (0, 2), find f(4) and f'(4).
- **5.** Sketch the graph of a function f for which f(0) = 0, f'(0) = 3, f'(1) = 0, and f'(2) = -1.
- **6.** Sketch the graph of a function g for which g(0) = 0, g'(0) = 3, g'(1) = 0, and g'(2) = 1.
- 7. If $f(x) = 3x^2 5x$, find f'(2) and use it to find an equation of the tangent line to the parabola $y = 3x^2 5x$ at the point (2, 2).
- 8. If $g(x) = 1 x^3$, find g'(0) and use it to find an equation of the tangent line to the curve $y = 1 x^3$ at the point (0, 1).
- 9. (a) If $F(x) = x^3 5x + 1$, find F'(1) and use it to find an equation of the tangent line to the curve $y = x^3 - 5x + 1$ at the point (1, -3).
- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.
- **10.** (a) If G(x) = x/(1 + 2x), find G'(a) and use it to find an equation of the tangent line to the curve y = x/(1 + 2x) at the point $\left(-\frac{1}{4}, -\frac{1}{2}\right)$.
 - (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.
- **11.** Let $f(x) = 3^x$. Estimate the value of f'(1) in two ways:
 - (a) By using Definition 2 and taking successively smaller values of *h*.
- (b) By zooming in on the graph of $y = 3^x$ and estimating the slope.
- 12. Let g(x) = tan x. Estimate the value of g'(π/4) in two ways:
 (a) By using Definition 2 and taking successively smaller values of h.
- (b) By zooming in on the graph of $y = \tan x$ and estimating the slope.

| 13–18 Find $f'(a)$. | |
|--------------------------------------|---|
| 13. $f(x) = 3 - 2x + 4x^2$ | 14. $f(t) = t^4 - 5t$ |
| 15. $f(t) = \frac{2t+1}{t+3}$ | 16. $f(x) = \frac{x^2 + 1}{x - 2}$ |
| 17. $f(x) = \frac{1}{\sqrt{x+2}}$ | 18. $f(x) = \sqrt{3x+1}$ |
| | |

19–24 Each limit represents the derivative of some function f at some number a. State f and a in each case.

19.
$$\lim_{h \to 0} \frac{(1+h)^{10}-1}{h}$$
20.
$$\lim_{h \to 0} \frac{\sqrt[4]{16+h-2}}{h}$$
21.
$$\lim_{x \to 5} \frac{2^x - 32}{x-5}$$
22.
$$\lim_{x \to \pi/4} \frac{\tan x - 1}{x - \pi/4}$$
23.
$$\lim_{h \to 0} \frac{\cos(\pi+h) + 1}{h}$$
24.
$$\lim_{t \to 1} \frac{t^4 + t - 2}{t-1}$$

25–26 A particle moves along a straight line with equation of motion s = f(t), where *s* is measured in meters and *t* in seconds. Find the velocity when t = 2.

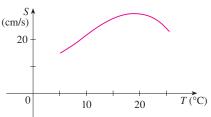
25.
$$f(t) = t^2 - 6t - 5$$
 26. $f(t) = 2t^3 - t + 1$

- **27.** The cost of producing *x* ounces of gold from a new gold mine is C = f(x) dollars.
 - (a) What is the meaning of the derivative *f*'(*x*)? What are its units?
 - (b) What does the statement f'(800) = 17 mean?
 - (c) Do you think the values of f'(x) will increase or decrease in the short term? What about the long term? Explain.
- **28.** The number of bacteria after *t* hours in a controlled laboratory experiment is n = f(t).
 - (a) What is the meaning of the derivative *f*′(5)? What are its units?
 - (b) Suppose there is an unlimited amount of space and nutrients for the bacteria. Which do you think is larger, f'(5) or f'(10)? If the supply of nutrients is limited, would that affect your conclusion? Explain.
- **29.** The fuel consumption (measured in gallons per hour) of a car traveling at a speed of v miles per hour is c = f(v).
 - (a) What is the meaning of the derivative f'(v)? What are its units?
 - (b) Write a sentence (in layman's terms) that explains the meaning of the equation f'(20) = -0.05.
- **30.** The quantity (in pounds) of a gournet ground coffee that is sold by a coffee company at a price of *p* dollars per pound is Q = f(p).
 - (a) What is the meaning of the derivative *f* ′(8)? What are its units?
 - (b) Is f'(8) positive or negative? Explain.

31. Let T(t) be the temperature (in °C) in Cairo, Egypt, *t* hours after midnight on July 21, 1999. The table shows values of this function recorded every two hours. What is the meaning of T'(6)? Estimate its value.

| t | 0 | 2 | 4 | 6 | 8 | 10 | 12 | 14 |
|---|----|----|----|----|----|----|----|----|
| T | 23 | 26 | 29 | 32 | 33 | 33 | 32 | 32 |

- 32. The graph shows the influence of the temperature *T* on the maximum sustainable swimming speed *S* of Coho salmon.(a) What is the meaning of the derivative S'(*T*)? What are its units?
 - (b) Estimate the values of *S*′(15) and *S*′(25) and interpret them.



33. Let C(t) be the amount of U.S. cash per capita in circulation at time t. The table, supplied by the Treasury Department, gives values of C(t) as of June 30 of the specified year. Interpret and estimate the value of C'(1980).

| t | 1960 | 1970 | 1980 | 1990 |
|------|-------|-------|-------|--------|
| C(t) | \$177 | \$265 | \$571 | \$1063 |

34. Life expectancy improved dramatically in the 20th century. The table gives values of E(t), the life expectancy at birth (in years) of a male born in the year *t* in the United States. Interpret and estimate the values of E'(1910) and E'(1950).

| t | E(t) | t | E(t) |
|------|------|------|------|
| 1900 | 48.3 | 1950 | 65.6 |
| 1910 | 51.1 | 1960 | 66.6 |
| 1920 | 55.2 | 1970 | 67.1 |
| 1930 | 57.4 | 1980 | 70.0 |
| 1940 | 62.5 | 1990 | 71.8 |

35–36 Determine whether or not f'(0) exists.

35.
$$f(x) = \begin{cases} x \sin \frac{1}{x} & \text{if } x \neq 0 \\ 0 & \text{if } x = 0 \end{cases}$$

36.
$$f(x) = \begin{cases} x^2 \sin \frac{1}{x} & \text{if } x \neq 0 \\ 0 & \text{if } x = 0 \end{cases}$$

Writing Project Early Methods for Finding Tangents The first person to formulate explicitly the ideas of limits and derivatives was Sir Isaac Newton in the 1660s. But Newton acknowledged that "if I have seen farther than other men, it is because I have stood on the shoulders of giants." Two of those giants were Pierre Fermat (1601–1665) and Newton's teacher at Cambridge, Isaac Barrow (1630–1677). Newton was familiar with the methods that these men used to find tangent lines, and their methods played a role in Newton's eventual formulation of calculus. The following references contain explanations of these methods. Read one or more of the references and write a report comparing the methods of either Fermat or Barrow to modern methods. In particular, use the method of Section 2.7 to find an equation of the tangent line to the curve $y = x^3 + 2x$ at the point (1, 3) and show how either Fermat or Barrow would have solved the same problem. Although you used derivatives and they did not, point out similarities between the methods.

- 1. Carl Boyer and Uta Merzbach, *A History of Mathematics* (New York: John Wiley, 1989), pp. 389, 432.
- **2.** C. H. Edwards, *The Historical Development of the Calculus* (New York: Springer-Verlag, 1979), pp. 124, 132.
- **3.** Howard Eves, *An Introduction to the History of Mathematics*, 6th ed. (New York: Saunders, 1990), pp. 391, 395.
- **4.** Morris Kline, *Mathematical Thought from Ancient to Modern Times* (New York: Oxford University Press, 1972), pp. 344, 346.



The Derivative as a Function

In the preceding section we considered the derivative of a function *f* at a fixed number *a*:

$$f'(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

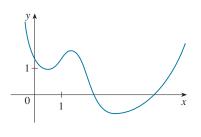
Here we change our point of view and let the number a vary. If we replace a in Equation 1 by a variable x, we obtain

2
$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

Given any number x for which this limit exists, we assign to x the number f'(x). So we can regard f' as a new function, called the **derivative of** f and defined by Equation 2. We know that the value of f' at x, f'(x), can be interpreted geometrically as the slope of the tangent line to the graph of f at the point (x, f(x)).

The function f' is called the derivative of f because it has been "derived" from f by the limiting operation in Equation 2. The domain of f' is the set $\{x \mid f'(x) \text{ exists}\}$ and may be smaller than the domain of f.

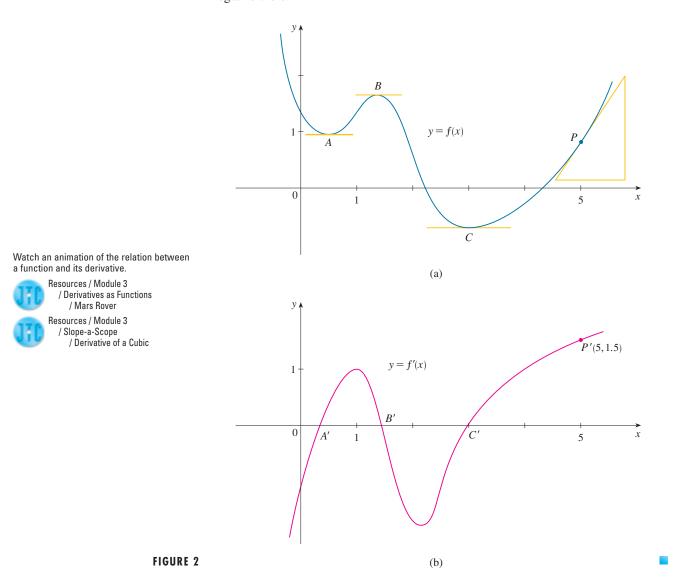
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EXAMPLE 1 The graph of a function f is given in Figure 1. Use it to sketch the graph of the derivative f'.

SOLUTION We can estimate the value of the derivative at any value of x by drawing the tangent at the point (x, f(x)) and estimating its slope. For instance, for x = 5 we draw the tangent at P in Figure 2(a) and estimate its slope to be about $\frac{3}{2}$, so $f'(5) \approx 1.5$. This allows us to plot the point P'(5, 1.5) on the graph of f' directly beneath P. Repeating this procedure at several points, we get the graph shown in Figure 2(b). Notice that the tangents at A, B, and C are horizontal, so the derivative is 0 there and the graph of f' crosses the x-axis at the points A', B', and C', directly beneath A, B, and C. Between A and B the tangents have positive slope, so f'(x) is positive there. But between B and C the tangents have negative slope, so f'(x) is negative there.



If a function is defined by a table of values, then we can construct a table of approximate values of its derivative, as in the next example.

| t | B(t) |
|------|--------|
| | 2(1) |
| 1980 | 9,847 |
| 1982 | 9,856 |
| 1984 | 9,855 |
| 1986 | 9,862 |
| 1988 | 9,884 |
| 1990 | 9,962 |
| 1992 | 10,036 |
| 1994 | 10,109 |
| 1996 | 10,152 |
| 1998 | 10,175 |
| 2000 | 10,186 |
| | |

EXAMPLE 2 Let B(t) be the population of Belgium at time *t*. The table at the left gives midyear values of B(t), in thousands, from 1980 to 2000. Construct a table of values for the derivative of this function.

SOLUTION We assume that there were no wild fluctuations in the population between the stated values. Let's start by approximating B'(1988), the rate of increase of the population of Belgium in mid-1988. Since

$$B'(1988) = \lim_{h \to 0} \frac{B(1988 + h) - B(1988)}{h}$$

we have

$$B'(1988) \approx \frac{B(1988+h) - B(1988)}{h}$$

for small values of h.

For h = 2, we get

$$B'(1988) \approx \frac{B(1990) - B(1988)}{2} = \frac{9962 - 9884}{2} = 39$$

(This is the average rate of increase between 1988 and 1990.) For h = -2, we have

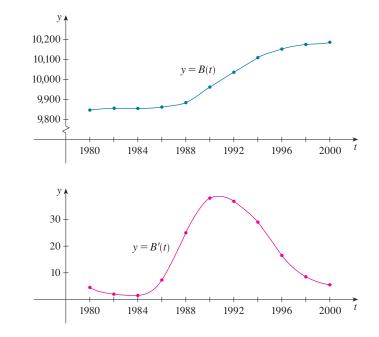
$$B'(1988) \approx \frac{B(1986) - B(1988)}{-2} = \frac{9862 - 9884}{-2} = 11$$

which is the average rate of increase between 1986 and 1988. We get a more accurate approximation if we take the average of these rates of change:

$$B'(1988) \approx \frac{1}{2}(39 + 11) = 25$$

This means that in 1988 the population was increasing at a rate of about 25,000 people per year.

Making similar calculations for the other values (except at the endpoints), we get the table of approximate values for the derivative.



| t | B'(t) |
|------|-------|
| 1980 | 4.5 |
| 1982 | 2.0 |
| 1984 | 1.5 |
| 1986 | 7.3 |
| 1988 | 25.0 |
| 1990 | 38.0 |
| 1992 | 36.8 |
| 1994 | 29.0 |
| 1996 | 16.5 |
| 1998 | 8.5 |
| 2000 | 5.5 |
| 1 | |

▲ Figure 3 illustrates Example 2 by showing graphs of the population function B(t) and its derivative B'(t). Notice how the rate of population growth increases to a maximum in 1990 and decreases thereafter.

FIGURE 3

EXAMPLE 3

(a) If $f(x) = x^3 - x$, find a formula for f'(x).

(b) Illustrate by comparing the graphs of f and f'.

SOLUTION

(a) When using Equation 2 to compute a derivative, we must remember that the variable is h and that x is temporarily regarded as a constant during the calculation of the limit.

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{\left[(x+h)^3 - (x+h)\right] - \left[x^3 - x\right]}{h}$$
$$= \lim_{h \to 0} \frac{x^3 + 3x^2h + 3xh^2 + h^3 - x - h - x^3 + x}{h}$$
$$= \lim_{h \to 0} \frac{3x^2h + 3xh^2 + h^3 - h}{h}$$
$$= \lim_{h \to 0} (3x^2 + 3xh + h^2 - 1) = 3x^2 - 1$$

(b) We use a graphing device to graph f and f' in Figure 4. Notice that f'(x) = 0when f has horizontal tangents and f'(x) is positive when the tangents have positive slope. So these graphs serve as a check on our work in part (a).

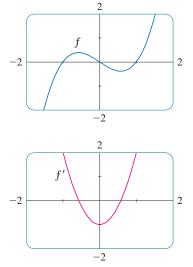
EXAMPLE 4 If $f(x) = \sqrt{x}$, find the derivative of f. State the domain of f'.

SOLUTION

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$
$$= \lim_{h \to 0} \frac{\sqrt{x+h} - \sqrt{x}}{h}$$
$$= \lim_{h \to 0} \frac{\sqrt{x+h} - \sqrt{x}}{h} \cdot \frac{\sqrt{x+h} + \sqrt{x}}{\sqrt{x+h} + \sqrt{x}}$$
$$= \lim_{h \to 0} \frac{(x+h) - x}{h(\sqrt{x+h} + \sqrt{x})}$$
$$= \lim_{h \to 0} \frac{1}{\sqrt{x+h} + \sqrt{x}}$$
$$= \frac{1}{\sqrt{x} + \sqrt{x}} = \frac{1}{2\sqrt{x}}$$

We see that f'(x) exists if x > 0, so the domain of f' is $(0, \infty)$. This is smaller than the domain of f, which is $[0, \infty)$.

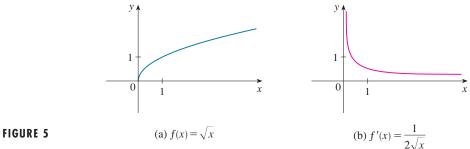
Let's check to see that the result of Example 4 is reasonable by looking at the graphs of f and f' in Figure 5. When x is close to 0, \sqrt{x} is also close to 0, so $f'(x) = 1/(2\sqrt{x})$ is very large and this corresponds to the steep tangent lines near (0, 0) in Figure 5(a) and the large values of f'(x) just to the right of 0 in Figure 5(b). When x is large, f'(x) is very small and this corresponds to the flatter tangent lines at the far right of the graph of f and the horizontal asymptote of the graph of f'.





See more problems like these. Resources / Module 3 / How to Calculate / The Essential Examples

Here we rationalize the numerator.



EXAMPLE 5 Find f' if
$$f(x) = \frac{1-x}{2+x}$$
.
SOLUTION
$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

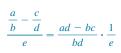
$$= \lim_{h \to 0} \frac{\frac{1-(x+h)}{2+(x+h)} - \frac{1-x}{2+x}}{h}$$

$$= \lim_{h \to 0} \frac{(1-x-h)(2+x) - (1-x)(2+x+h)}{h(2+x+h)(2+x)}$$

$$= \lim_{h \to 0} \frac{(2-x-2h-x^2-xh) - (2-x+h-x^2-xh)}{h(2+x+h)(2+x)}$$

$$= \lim_{h \to 0} \frac{-3h}{h(2+x+h)(2+x)}$$

$$= \lim_{h \to 0} \frac{-3}{(2+x+h)(2+x)} = -\frac{3}{(2+x)^2}$$



Other Notations

If we use the traditional notation y = f(x) to indicate that the independent variable is x and the dependent variable is y, then some common alternative notations for the derivative are as follows:

$$f'(x) = y' = \frac{dy}{dx} = \frac{df}{dx} = \frac{d}{dx}f(x) = Df(x) = D_x f(x)$$

The symbols D and d/dx are called **differentiation operators** because they indicate the operation of **differentiation**, which is the process of calculating a derivative.

The symbol dy/dx, which was introduced by Leibniz, should not be regarded as a ratio (for the time being); it is simply a synonym for f'(x). Nonetheless, it is a very useful and suggestive notation, especially when used in conjunction with increment notation. Referring to Equation 2.7.4, we can rewrite the definition of derivative in Leibniz notation in the form

$$\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x}$$

▲ Gottfried Wilhelm Leibniz was born in Leipzig in 1646 and studied law, theology, philosophy, and mathematics at the university there, graduating with a bachelor's degree at age 17. After earning his doctorate in law at age 20, Leibniz entered the diplomatic service and spent most of his life traveling to the capitals of Europe on political missions. In particular, he worked to avert a French military threat against Germany and attempted to reconcile the Catholic and Protestant churches.

His serious study of mathematics did not begin until 1672 while he was on a diplomatic mission in Paris. There he built a calculating machine and met scientists, like Huygens, who directed his attention to the latest developments in mathematics and science. Leibniz sought to develop a symbolic logic and system of notation that would simplify logical reasoning. In particular, the version of calculus that he published in 1684 established the notation and the rules for finding derivatives that we use today.

Unfortunately, a dreadful priority dispute arose in the 1690s between the followers of Newton and those of Leibniz as to who had invented calculus first. Leibniz was even accused of plagiarism by members of the Royal Society in England. The truth is that each man invented calculus independently. Newton arrived at his version of calculus first but, because of his fear of controversy, did not publish it immediately. So Leibniz's 1684 account of calculus was the first to be published. If we want to indicate the value of a derivative dy/dx in Leibniz notation at a specific number *a*, we use the notation

$$\frac{dy}{dx}\Big|_{x=a}$$
 or $\frac{dy}{dx}\Big|_{x=a}$

which is a synonym for f'(a).

3 Definition A function f is differentiable at a if f'(a) exists. It is differentiable on an open interval (a, b) [or (a, ∞) or $(-\infty, a)$ or $(-\infty, \infty)$] if it is differentiable at every number in the interval.

EXAMPLE 6 Where is the function f(x) = |x| differentiable?

SOLUTION If x > 0, then |x| = x and we can choose h small enough that x + h > 0and hence |x + h| = x + h. Therefore, for x > 0 we have

$$f'(x) = \lim_{h \to 0} \frac{|x+h| - |x|}{h}$$
$$= \lim_{h \to 0} \frac{(x+h) - x}{h} = \lim_{h \to 0} \frac{h}{h} = \lim_{h \to 0} 1 = 1$$

1

and so *f* is differentiable for any x > 0.

Similarly, for x < 0 we have |x| = -x and *h* can be chosen small enough that x + h < 0 and so |x + h| = -(x + h). Therefore, for x < 0,

$$f'(x) = \lim_{h \to 0} \frac{|x+h| - |x|}{h}$$
$$= \lim_{h \to 0} \frac{-(x+h) - (-x)}{h} = \lim_{h \to 0} \frac{-h}{h} = \lim_{h \to 0} (-1) = -1$$

and so *f* is differentiable for any x < 0.

For x = 0 we have to investigate

$$f'(0) = \lim_{h \to 0} \frac{f(0+h) - f(0)}{h}$$
$$= \lim_{h \to 0} \frac{|0+h| - |0|}{h} \quad \text{(if it exists)}$$

Let's compute the left and right limits separately:

$$\lim_{h \to 0^+} \frac{|0+h| - |0|}{h} = \lim_{h \to 0^+} \frac{|h|}{h} = \lim_{h \to 0^+} \frac{h}{h} = \lim_{h \to 0^+} 1 = 1$$

and
$$\lim_{h \to 0^-} \frac{|0+h| - |0|}{h} = \lim_{h \to 0^-} \frac{|h|}{h} = \lim_{h \to 0^-} \frac{-h}{h} = \lim_{h \to 0^-} (-1) = -1$$

Since these limits are different, f'(0) does not exist. Thus, f is differentiable at all x except 0.

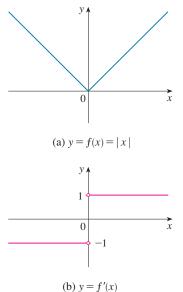




FIGURE 6

A formula for f' is given by

$$f'(x) = \begin{cases} 1 & \text{if } x > 0\\ -1 & \text{if } x < 0 \end{cases}$$

and its graph is shown in Figure 6(b). The fact that f'(0) does not exist is reflected geometrically in the fact that the curve y = |x| does not have a tangent line at (0, 0). [See Figure 6(a).]

Both continuity and differentiability are desirable properties for a function to have. The following theorem shows how these properties are related.

4 Theorem If f is differentiable at a, then f is continuous at a.

Proof To prove that f is continuous at a, we have to show that $\lim_{x\to a} f(x) = f(a)$. We do this by showing that the difference f(x) - f(a) approaches 0.

The given information is that f is differentiable at a, that is,

$$f'(a) = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$

exists (see Equation 2.7.3). To connect the given and the unknown, we divide and multiply f(x) - f(a) by x - a (which we can do when $x \neq a$):

$$f(x) - f(a) = \frac{f(x) - f(a)}{x - a} (x - a)$$

Thus, using the Product Law and (2.7.3), we can write

$$\lim_{x \to a} [f(x) - f(a)] = \lim_{x \to a} \frac{f(x) - f(a)}{x - a} (x - a)$$
$$= \lim_{x \to a} \frac{f(x) - f(a)}{x - a} \lim_{x \to a} (x - a)$$
$$= f'(a) \cdot 0 = 0$$

To use what we have just proved, we start with f(x) and add and subtract f(a):

$$\lim_{x \to a} f(x) = \lim_{x \to a} \left[f(a) + (f(x) - f(a)) \right]$$
$$= \lim_{x \to a} f(a) + \lim_{x \to a} \left[f(x) - f(a) \right]$$
$$= f(a) + 0 = f(a)$$

Therefore, f is continuous at a.

 \oslash

NOTE • The converse of Theorem 4 is false; that is, there are functions that are continuous but not differentiable. For instance, the function f(x) = |x| is continuous at 0 because

$$\lim_{x \to 0} f(x) = \lim_{x \to 0} |x| = 0 = f(0)$$

(See Example 7 in Section 2.3.) But in Example 6 we showed that f is not differentiable at 0.

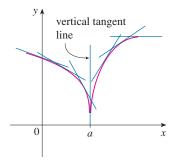


FIGURE 7

How Can a Function Fail to be Differentiable?

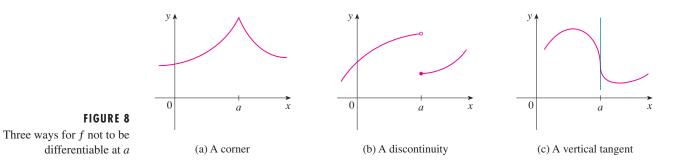
We saw that the function y = |x| in Example 6 is not differentiable at 0 and Figure 6(a) shows that its graph changes direction abruptly when x = 0. In general, if the graph of a function f has a "corner" or "kink" in it, then the graph of f has no tangent at this point and f is not differentiable there. [In trying to compute f'(a), we find that the left and right limits are different.]

Theorem 4 gives another way for a function not to have a derivative. It says that if f is not continuous at a, then f is not differentiable at a. So at any discontinuity (for instance, a jump discontinuity) f fails to be differentiable.

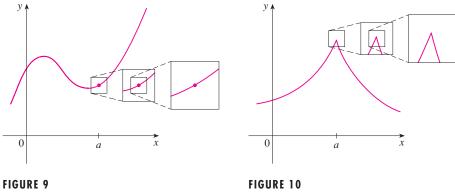
A third possibility is that the curve has a **vertical tangent line** when x = a, that is, f is continuous at a and

$$\lim_{x \to \infty} |f'(x)| = \infty$$

This means that the tangent lines become steeper and steeper as $x \rightarrow a$. Figure 7 shows one way that this can happen; Figure 8(c) shows another. Figure 8 illustrates the three possibilities that we have discussed.



A graphing calculator or computer provides another way of looking at differentiability. If f is differentiable at a, then when we zoom in toward the point (a, f(a)) the graph straightens out and appears more and more like a line. (See Figure 9. We saw a specific example of this in Figure 3 in Section 2.7.) But no matter how much we zoom in toward a point like the ones in Figures 7 and 8(a), we can't eliminate the sharp point or corner (see Figure 10).



f is differentiable at a.

f is not differentiable at a.

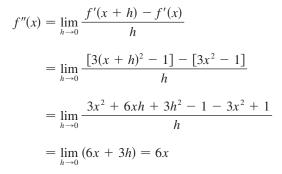
The Second Derivative

If f is a differentiable function, then its derivative f' is also a function, so f' may have a derivative of its own, denoted by (f')' = f''. This new function f'' is called the second derivative of f because it is the derivative of the derivative of f. Using Leibniz notation, we write the second derivative of y = f(x) as

$$\frac{d}{dx}\left(\frac{dy}{dx}\right) = \frac{d^2y}{dx^2}$$

EXAMPLE 7 If $f(x) = x^3 - x$, find and interpret f''(x).

SOLUTION In Example 3 we found that the first derivative is $f'(x) = 3x^2 - 1$. So the second derivative is



The graphs of f, f', f'' are shown in Figure 11.

We can interpret f''(x) as the slope of the curve y = f'(x) at the point (x, f'(x)). In other words, it is the rate of change of the slope of the original curve y = f(x).

Notice from Figure 11 that f''(x) is negative when y = f'(x) has negative slope and positive when y = f'(x) has positive slope. So the graphs serve as a check on our calculations.

In general, we can interpret a second derivative as a rate of change of a rate of change. The most familiar example of this is *acceleration*, which we define as follows.

If s = s(t) is the position function of an object that moves in a straight line, we know that its first derivative represents the velocity v(t) of the object as a function of time:

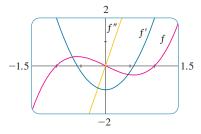
$$v(t) = s'(t) = \frac{ds}{dt}$$

The instantaneous rate of change of velocity with respect to time is called the acceleration a(t) of the object. Thus, the acceleration function is the derivative of the velocity function and is therefore the second derivative of the position function:

$$a(t) = v'(t) = s''(t)$$

or, in Leibniz notation,

$$a = \frac{dv}{dt} = \frac{d^2s}{dt^2}$$

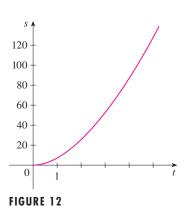




TEC Module 2.8A guides you in determining properties of the derivative f' by examining the graphs of a variety of functions f.

In Module 2.8B you can see how changing the coefficients of a polynomial f affects the appearance of the graphs of f, f', and f''.



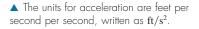


EXAMPLE 8 A car starts from rest and the graph of its position function is shown in Figure 12, where *s* is measured in feet and *t* in seconds. Use it to graph the velocity and acceleration of the car. What is the acceleration at t = 2 seconds?

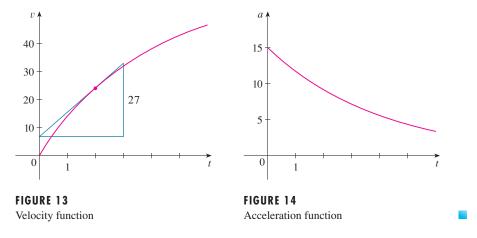
SOLUTION By measuring the slope of the graph of s = f(t) at t = 0, 1, 2, 3, 4, and 5, and using the method of Example 1, we plot the graph of the velocity function v = f'(t) in Figure 13. The acceleration when t = 2 s is a = f''(2), the slope of the tangent line to the graph of f' when t = 2. We estimate the slope of this tangent line to be

$$a(2) = f''(2) = v'(2) \approx \frac{27}{3} = 9 \text{ ft/s}^2$$

Position function of a car



Similar measurements enable us to graph the acceleration function in Figure 14.



The **third derivative** f''' is the derivative of the second derivative: f''' = (f'')'. So f'''(x) can be interpreted as the slope of the curve y = f''(x) or as the rate of change of f''(x). If y = f(x), then alternative notations for the third derivative are

$$y''' = f'''(x) = \frac{d}{dx} \left(\frac{d^2y}{dx^2}\right) = \frac{d^3y}{dx^3}$$

The process can be continued. The fourth derivative f''' is usually denoted by $f^{(4)}$. In general, the *n*th derivative of *f* is denoted by $f^{(n)}$ and is obtained from *f* by differentiating *n* times. If y = f(x), we write

$$y^{(n)} = f^{(n)}(x) = \frac{d^n y}{dx^n}$$

EXAMPLE 9 If $f(x) = x^3 - x$, find f'''(x) and $f^{(4)}(x)$.

SOLUTION In Example 7 we found that f''(x) = 6x. The graph of the second derivative has equation y = 6x and so it is a straight line with slope 6. Since the derivative f'''(x) is the slope of f''(x), we have

$$f'''(x) = 6$$

for all values of x. So f''' is a constant function and its graph is a horizontal line. Therefore, for all values of x,

$$f^{(4)}(x) = 0$$

We can interpret the third derivative physically in the case where the function is the position function s = s(t) of an object that moves along a straight line. Because s''' = (s'')' = a', the third derivative of the position function is the derivative of the acceleration function and is called the **jerk**:

$$j = \frac{da}{dt} = \frac{d^3s}{dt^3}$$

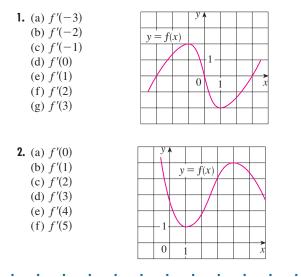
Thus, the jerk j is the rate of change of acceleration. It is aptly named because a large jerk means a sudden change in acceleration, which causes an abrupt movement in a vehicle.

We have seen that one application of second and third derivatives occurs in analyzing the motion of objects using acceleration and jerk. We will investigate another application of second derivatives in Section 2.10, where we show how knowledge of f'' gives us information about the shape of the graph of f. In Section 8.9 we will see how second and higher derivatives enable us to obtain more accurate approximations of functions than linear approximations and also to represent functions as sums of infinite series.

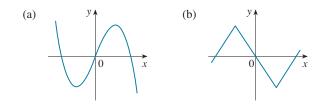


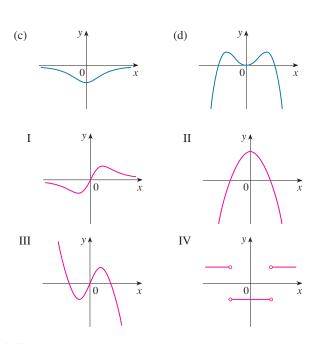
Exercises

1–2 Use the given graph to estimate the value of each derivative. Then sketch the graph of f'.

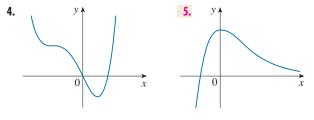


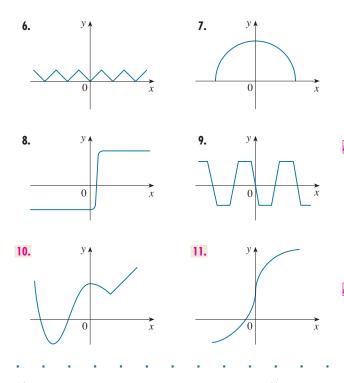
3. Match the graph of each function in (a)–(d) with the graph of its derivative in I–IV. Give reasons for your choices.



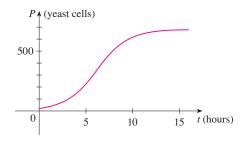


4–11 Trace or copy the graph of the given function f. (Assume that the axes have equal scales.) Then use the method of Example 1 to sketch the graph of f' below it.

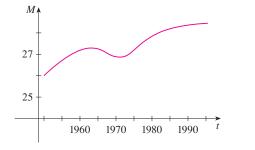




12. Shown is the graph of the population function P(t) for yeast cells in a laboratory culture. Use the method of Example 1 to graph the derivative P'(t). What does the graph of P' tell us about the yeast population?



13. The graph shows how the average age of first marriage of Japanese men has varied in the last half of the 20th century. Sketch the graph of the derivative function M'(t). During which years was the derivative negative?



14–16 Make a careful sketch of the graph of f and below it sketch the graph of f' in the same manner as in Exercises 4–11. Can you guess a formula for f'(x) from its graph?

14.
$$f(x) = \sin x$$
 15. $f(x) = e$

16.
$$f(x) = \ln x$$

17. Let $f(x) = x^2$.

- (a) Estimate the values of f'(0), $f'(\frac{1}{2})$, f'(1), and f'(2) by using a graphing device to zoom in on the graph of f.
- (b) Use symmetry to deduce the values of f'(-¹/₂), f'(−1), and f'(−2).
- (c) Use the results from parts (a) and (b) to guess a formula for f'(x).
- (d) Use the definition of a derivative to prove that your guess in part (c) is correct.

18. Let $f(x) = x^3$.

- (a) Estimate the values of f'(0), f'(¹/₂), f'(1), f'(2), and f'(3) by using a graphing device to zoom in on the graph of *f*.
- (b) Use symmetry to deduce the values of f'(-¹/₂), f'(−1), f'(−2), and f'(−3).
- (c) Use the values from parts (a) and (b) to graph f'.
- (d) Guess a formula for f'(x).
- (e) Use the definition of a derivative to prove that your guess in part (d) is correct.

19–25 ■ Find the derivative of the function using the definition of derivative. State the domain of the function and the domain of its derivative.

19.
$$f(x) = 4 - 7x$$

20.
$$f(x) = 5 - 4x + 3x^2$$

21.
$$f(x) = x^3 - 3x + 5$$

22.
$$f(x) = x + \sqrt{x}$$

23.
$$g(x) = \sqrt{1 + 2x}$$

24.
$$f(x) = \frac{1}{1 - 3x}$$

25. $G(t) = \frac{4t}{1 - 3x}$

AM

26. (a) Sketch the graph of $f(x) = \sqrt{6 - x}$ by starting with the graph of $y = \sqrt{x}$ and using the transformations of Section 1.3.

- (b) Use the graph from part (a) to sketch the graph of f'.
- (c) Use the definition of a derivative to find f'(x). What are the domains of *f* and f'?
- (d) Use a graphing device to graph f' and compare with your sketch in part (b).

SECTION 2.8 THE DERIVATIVE AS A FUNCTION + 169

- **27.** (a) If f(x) = x (2/x), find f'(x).
- (b) Check to see that your answer to part (a) is reasonable by comparing the graphs of f and f'.

28. (a) If $f(t) = 6/(1 + t^2)$, find f'(t). (b) Check to see that your answer t

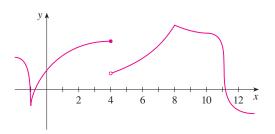
- (b) Check to see that your answer to part (a) is reasonable by comparing the graphs of f and f'.
- **29.** The unemployment rate U(t) varies with time. The table (from the Bureau of Labor Statistics) gives the percentage of unemployed in the U.S. labor force from 1989 to 1998.

| t | U(t) | t | U(t) |
|------|------|------|------|
| 1989 | 5.3 | 1994 | 6.1 |
| 1990 | 5.6 | 1995 | 5.6 |
| 1991 | 6.8 | 1996 | 5.4 |
| 1992 | 7.5 | 1997 | 4.9 |
| 1993 | 6.9 | 1998 | 4.5 |

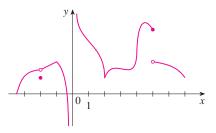
- (a) What is the meaning of U'(t)? What are its units?
- (b) Construct a table of values for U'(t).
- **30.** Let the smoking rate among high-school seniors at time t be S(t). The table (from the Institute of Social Research, University of Michigan) gives the percentage of seniors who reported that they had smoked one or more cigarettes per day during the past 30 days.

| t | S(t) | t | S(t) |
|------|------|------|------|
| 1980 | 21.4 | 1990 | 19.1 |
| 1982 | 21.0 | 1992 | 17.2 |
| 1984 | 18.7 | 1994 | 19.4 |
| 1986 | 18.7 | 1996 | 22.2 |
| 1988 | 18.1 | 1998 | 22.4 |

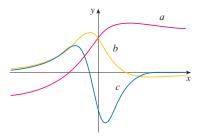
- (a) What is the meaning of S'(t)? What are its units?
- (b) Construct a table of values for S'(t).
- (c) Graph S and S'.
- (d) How would it be possible to get more accurate values for S'(t)?
- **31.** The graph of f is given. State, with reasons, the numbers at which f is not differentiable.



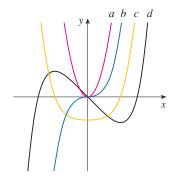
- **32.** The graph of *g* is given.
 - (a) At what numbers is *g* discontinuous? Why?
 - (b) At what numbers is g not differentiable? Why?



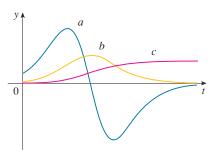
- **33.** Graph the function $f(x) = x + \sqrt{|x|}$. Zoom in repeatedly, first toward the point (-1, 0) and then toward the origin. What is different about the behavior of f in the vicinity of these two points? What do you conclude about the differentiability of f?
- A Zoom in toward the points (1, 0), (0, 1), and (−1, 0) on the graph of the function g(x) = (x² − 1)^{2/3}. What do you notice? Account for what you see in terms of the differentiability of g.
 - **35.** The figure shows the graphs of f, f', and f''. Identify each curve, and explain your choices.



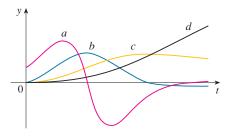
36. The figure shows graphs of *f*, *f*', *f*", and *f*". Identify each curve, and explain your choices.



37. The figure shows the graphs of three functions. One is the position function of a car, one is the velocity of the car, and one is its acceleration. Identify each curve, and explain your choices.



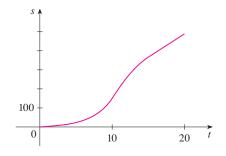
38. The figure shows the graphs of four functions. One is the position function of a car, one is the velocity of the car, one is its acceleration, and one is its jerk. Identify each curve, and explain your choices.



39-40 Use the definition of a derivative to find f'(x) and f''(x). Then graph f, f', and f'' on a common screen and check to see if your answers are reasonable.

39.
$$f(x) = 1 + 4x - x^2$$

- **40.** f(x) = 1/x
- **41.** If $f(x) = 2x^2 x^3$, find f'(x), f''(x), f'''(x), and $f^{(4)}(x)$. Graph f, f', f'', and f''' on a common screen. Are the graphs consistent with the geometric interpretations of these derivatives?
- **42.** (a) The graph of a position function of a car is shown, where *s* is measured in feet and *t* in seconds. Use it to graph the velocity and acceleration of the car. What is the acceleration at t = 10 seconds?



- (b) Use the acceleration curve from part (a) to estimate the jerk at *t* = 10 seconds. What are the units for jerk?
- **43.** Let $f(x) = \sqrt[3]{x}$.

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- (a) If $a \neq 0$, use Equation 2.7.3 to find f'(a).
- (b) Show that f'(0) does not exist.
- (c) Show that $y = \sqrt[3]{x}$ has a vertical tangent line at (0, 0). (Recall the shape of the graph of *f*. See Figure 13 in Section 1.2.)
- **44.** (a) If $g(x) = x^{2/3}$, show that g'(0) does not exist.
 - (b) If $a \neq 0$, find g'(a).
 - (c) Show that $y = x^{2/3}$ has a vertical tangent line at (0, 0). (d) Illustrate part (c) by graphing $y = x^{2/3}$.
- (d) mustrate part (c) by graphing $y = x^{-y^2}$.
- **45.** Show that the function f(x) = |x 6| is not differentiable at 6. Find a formula for f' and sketch its graph.
- 46. Where is the greatest integer function f(x) = [[x]] not differentiable? Find a formula for f' and sketch its graph.
- 47. Recall that a function f is called *even* if f(−x) = f(x) for all x in its domain and *odd* if f(−x) = −f(x) for all such x. Prove each of the following.
 - (a) The derivative of an even function is an odd function.
 - (b) The derivative of an odd function is an even function.
- 48. When you turn on a hot-water faucet, the temperature *T* of the water depends on how long the water has been running.(a) Sketch a possible graph of *T* as a function of the time *t*
 - that has elapsed since the faucet was turned on. (b) Describe how the rate of change of *T* with respect to *t*
 - varies as t increases.
 - (c) Sketch a graph of the derivative of T.
- 49. Let ℓ be the tangent line to the parabola y = x² at the point (1, 1). The *angle of inclination* of ℓ is the angle φ that ℓ makes with the positive direction of the *x*-axis. Calculate φ correct to the nearest degree.



Linear Approximations • • • • • • • • • • • • • • •

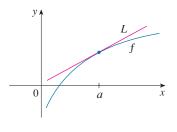


FIGURE 1

We have seen that a curve lies very close to its tangent line near the point of tangency. In fact, by zooming in toward a point on the graph of a differentiable function, we noticed that the graph looks more and more like its tangent line. (See Figure 2 in Section 2.6 and Figure 3 in Section 2.7.) This observation is the basis for a method of finding approximate values of functions.

The idea is that it might be easy to calculate a value f(a) of a function, but difficult (or even impossible) to compute nearby values of f. So we settle for the easily computed values of the linear function L whose graph is the tangent line of f at (a, f(a)). (See Figure 1.) The following example illustrates the method.

EXAMPLE 1 Use a linear approximation to estimate the values of $2^{0.1}$ and $2^{0.4}$.

SOLUTION The desired values are values of the function $f(x) = 2^x$ near a = 0. From Example 3 in Section 2.7 we know that the slope of the tangent line to the curve $y = 2^x$ at the point (0, 1) is $f'(0) \approx 0.69$. So an equation of the tangent line is approximately

$$y - 1 = 0.69(x - 0)$$
 or $y = 1 + 0.69x$

Because the tangent line lies close to the curve when x = 0.1 (see Figure 2), the value of the function is almost the same as the height of the tangent line when x = 0.1. Thus

$$2^{0.1} = f(0.1) \approx 1 + 0.69(0.1) = 1.069$$

Similarly,

$$2^{0.4} = f(0.4) \approx 1 + 0.69(0.4) = 1.276$$

It appears from Figure 2 that our estimate for $2^{0.1}$ is better than our estimate for $2^{0.4}$ and that both estimates are less than the true values because the tangent line lies below the curve. In fact, this is correct because the true values of these numbers are

$$2^{0.1} = 1.07177...$$
 $2^{0.4} = 1.31950...$

In general, we use the tangent line at (a, f(a)) as an approximation to the curve y = f(x) when x is near a. An equation of this tangent line is

$$y = f(a) + f'(a)(x - a)$$

and the approximation

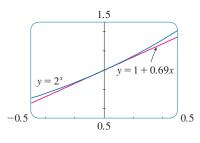
$$f(x) \approx f(a) + f'(a)(x - a)$$

is called the **linear approximation** or **tangent line approximation** of f at a. The linear function whose graph is this tangent line, that is,

$$L(x) = f(a) + f'(a)(x - a)$$

is called the **linearization** of f at a.

▲ We will see in Sections 3.8 and 8.9 that linear approximations are very useful in physics for the purpose of simplifying a calculation or even an entire theory. Sometimes it is easier to measure the derivative of a function than to measure the function itself. Then the derivative measurement can be used in the linear approximation to estimate the function.





EXAMPLE 2 Find the linear approximation for the function $f(x) = \sqrt{x}$ at a = 1. Then use it to approximate the numbers $\sqrt{0.99}$, $\sqrt{1.01}$, and $\sqrt{1.05}$. Are these approximations overestimates or underestimates?

SOLUTION We first have to find f'(1), the slope of the tangent line to $y = \sqrt{x}$ when x = 1. We could estimate f'(1) using numerical or graphical methods as in Section 2.7, or we could find the value exactly using the definition of a derivative. In fact, in Example 4 in Section 2.8, we found that

$$f'(x) = \frac{1}{2\sqrt{x}}$$

and so $f'(1) = \frac{1}{2}$. Therefore, an equation of the tangent line at (1, 1) is

$$y - 1 = \frac{1}{2}(x - 1)$$
 or $y = \frac{1}{2}x + \frac{1}{2}$

and the linear approximation is

$$\sqrt{x} \approx L(x) = \frac{1}{2}x + \frac{1}{2}$$

In particular, we have

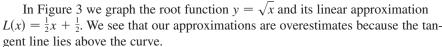
$$\sqrt{0.99} \approx L(0.99) = \frac{1}{2}(0.99) + \frac{1}{2} = 0.995$$

 $\sqrt{1.01} \approx L(1.01) = \frac{1}{2}(1.01) + \frac{1}{2} = 1.005$
 $\sqrt{1.05} \approx L(1.05) = \frac{1}{2}(1.05) + \frac{1}{2} = 1.025$

2 $y = \frac{1}{2}x + \frac{1}{2}$ $y = \sqrt{x}$ $y = \sqrt{x}$ y



-0.5



In the following table we compare the estimates from the linear approximation with the true values. Notice from this table, and also from Figure 3, that the tangent line approximation gives good estimates when x is close to 1 but the accuracy of the approximation deteriorates when x is farther away from 1.

| | From $L(x)$ | Actual value | |
|----------------|-------------|--------------|--|
| $\sqrt{0.99}$ | 0.995 | 0.99498743 | |
| $\sqrt{1.001}$ | 1.0005 | 1.00049987 | |
| $\sqrt{1.01}$ | 1.005 | 1.00498756 | |
| $\sqrt{1.05}$ | 1.025 | 1.02469507 | |
| $\sqrt{1.1}$ | 1.05 | 1.04880884 | |
| $\sqrt{1.5}$ | 1.25 | 1.22474487 | |
| $\sqrt{2}$ | 1.5 | 1.41421356 | |

Of course, a calculator can give us better approximations than the linear approximations we found in Examples 1 and 2. But a linear approximation gives an approximation over an entire *interval* and that is the reason that scientists often use such approximations. (See Sections 3.8 and 8.9.)

The following example is typical of situations in which we use linear approximation to predict the future behavior of a function given by empirical data. **EXAMPLE 3** Suppose that after you stuff a turkey its temperature is 50 °F and you then put it in a 325 °F oven. After an hour the meat thermometer indicates that the temperature of the turkey is 93 °F and after two hours it indicates 129 °F. Predict the temperature of the turkey after three hours.

SOLUTION If T(t) represents the temperature of the turkey after t hours, we are given that T(0) = 50, T(1) = 93, and T(2) = 129. In order to make a linear approximation with a = 2, we need an estimate for the derivative T'(2). Because

$$T'(2) = \lim_{t \to 2} \frac{T(t) - T(2)}{t - 2}$$

we could estimate T'(2) by the difference quotient with t = 1:

$$T'(2) \approx \frac{T(1) - T(2)}{1 - 2} = \frac{93 - 129}{-1} = 36$$

This amounts to approximating the instantaneous rate of temperature change by the average rate of change between t = 1 and t = 2, which is 36 °F/h. With this estimate, the linear approximation for the temperature after 3 h is

$$T(3) \approx T(2) + T'(2)(3 - 2)$$

$$\approx 129 + 36 \cdot 1 = 165$$

So the predicted temperature after three hours is 165 °F.

We obtain a more accurate estimate for T'(2) by plotting the given data, as in Figure 4, and estimating the slope of the tangent line at t = 2 to be

$$T'(2) \approx 33$$

Then our linear approximation becomes

$$T(3) \approx T(2) + T'(2) \cdot 1 \approx 129 + 33 = 162$$

and our improved estimate for the temperature is 162 °F.

Because the temperature curve lies below the tangent line, it appears that the actual temperature after three hours will be somewhat less than 162 °F, perhaps closer to 160 °F.

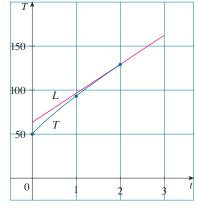


FIGURE 4

- **1.** (a) If $f(x) = 3^x$, estimate the value of f'(0) either numerically or graphically.
 - (b) Use the tangent line to the curve $y = 3^x$ at (0, 1) to find approximate values for $3^{0.05}$ and $3^{0.1}$.
 - (c) Graph the curve and its tangent line. Are the approximations in part (b) less than or greater than the true values? Why?
- **2.** (a) If $f(x) = \ln x$, estimate the value of f'(1) graphically.
 - (b) Use the tangent line to the curve $y = \ln x$ at (1, 0) to estimate the values of ln 0.9 and ln 1.3.
 - (c) Graph the curve and its tangent line. Are the estimates in part (b) less than or greater than the true values? Why?

3. (a) If $f(x) = \sqrt[3]{x}$, estimate the value of f'(1).

- (b) Find the linear approximation for f at a = 1.
- (c) Use part (b) to estimate the cube roots of the numbers 0.5, 0.9, 0.99, 1.01, 1.1, 1.5, and 2. Compare these estimates with the values of the cube roots from your calculator. Did you obtain underestimates or overestimates? Which of your estimates are the most accurate?
- (d) Graph the curve $y = \sqrt[3]{x}$ and its tangent line at (1, 1). Use these graphs to explain your results from part (c).
- 4. (a) If $f(x) = \cos x$, estimate the value of $f'(\pi/3)$.
 - (b) Find the linear approximation for f at $a = \pi/3$.



- (c) Use the linear approximation to estimate the values of cos 1, cos 1.1, cos 1.5, and cos 2. Are these underestimates or overestimates? Which of your estimates are the most accurate?
- (d) Graph the curve y = cos x and its tangent line at (π/3, ½). Use these graphs to explain your results from part (c).

5-6 ■

- (a) Use the definition of a derivative to compute f'(1).
- (b) Use the linear approximation for f at a = 1 to estimate f(x) for x = 0.9, 0.95, 0.99, 1.01, 1.05, and 1.1. How do these estimates compare with the actual values?
- (c) Graph f and its tangent line at (1, 1). Do the graphs support your comments in part (b)?

5.
$$f(x) = x^2$$
 6. $f(x) = x^3$

- **7.** The turkey in Example 3 is removed from the oven when its temperature reaches 185 °F and is placed on a table in a room where the temperature is 75 °F. After 10 minutes the temperature of the turkey is 172 °F and after 20 minutes it is 160 °F. Use a linear approximation to predict the temperature of the turkey after half an hour. Do you think your prediction is an overestimate or an underestimate? Why?
- **8.** Atmospheric pressure *P* decreases as altitude *h* increases. At a temperature of 15 °C, the pressure is 101.3 kilopascals (kPa) at sea level, 87.1 kPa at h = 1 km, and 74.9 kPa at h = 2 km. Use a linear approximation to estimate the atmospheric pressure at an altitude of 3 km.
- **9.** The table lists the amount of U.S. cash per capita in circulation as of June 30 in the given year. Use a linear approximation to estimate the amount of cash per capita in circulation in the year 2000. Is your prediction an underestimate or an overestimate? Why?

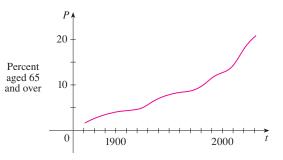
| t | 1960 | 1970 | 1980 | 1990 |
|------|-------|-------|-------|--------|
| C(t) | \$177 | \$265 | \$571 | \$1063 |

10. The table shows the population of Nepal (in millions) as of June 30 of the given year. Use a linear approximation to estimate the population at midyear in 1984. Use another linear approximation to predict the population in 2006.

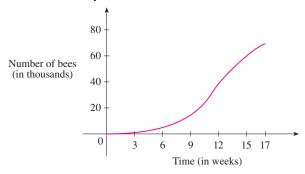
| t | 1980 | 1985 | 1990 | 1995 | 2000 |
|------|------|------|------|------|------|
| N(t) | 15.0 | 17.0 | 19.3 | 22.0 | 24.9 |

11. The graph indicates how Australia's population is aging by showing the past and projected percentage of the population aged 65 and over. Use a linear approximation to predict the percentage of the population that will be 65 and over in the

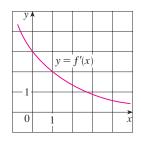
years 2040 and 2050. Do you think your predictions are too high or too low? Why?



- **12.** The figure shows the graph of a population of Cyprian honeybees raised in an apiary.
 - (a) Use a linear approximation to predict the bee population after 18 weeks and after 20 weeks.
 - (b) Are your predictions underestimates or overestimates? Why?
 - (c) Which of your predictions do you think is the more accurate? Why?



- 13. Suppose that the only information we have about a function f is that f(1) = 5 and the graph of its *derivative* is as shown.
 - (a) Use a linear approximation to estimate f(0.9) and f(1.1).
 - (b) Are your estimates in part (a) too large or too small? Explain.



- 14. Suppose that we don't have a formula for g(x) but we know that g(2) = -4 and $g'(x) = \sqrt{x^2 + 5}$ for all x.
 - (a) Use a linear approximation to estimate g(1.95) and g(2.05).
 - (b) Are your estimates in part (a) too large or too small? Explain.



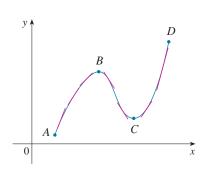
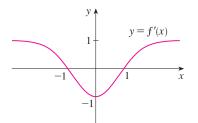
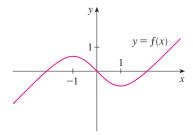


FIGURE 1









In Module 2.10 you can practice using graphical information about f' to determine the shape of the graph of f. Many of the applications of calculus depend on our ability to deduce facts about a function f from information concerning its derivatives. Because f'(x) represents the slope of the curve y = f(x) at the point (x, f(x)), it tells us the direction in which the curve proceeds at each point. So it is reasonable to expect that information about f'(x) will provide us with information about f(x).

In particular, to see how the derivative of f can tell us where a function is increasing or decreasing, look at Figure 1. (Increasing functions and decreasing functions were defined in Section 1.1.) Between A and B and between C and D, the tangent lines have positive slope and so f'(x) > 0. Between B and C, the tangent lines have negative slope and so f'(x) < 0. Thus, it appears that f increases when f'(x) is positive and decreases when f'(x) is negative.

It turns out, as we will see in Chapter 4, that what we observed for the function graphed in Figure 1 is always true. We state the general result as follows.

If f'(x) > 0 on an interval, then *f* is increasing on that interval. If f'(x) < 0 on an interval, then *f* is decreasing on that interval.

EXAMPLE 1

(a) If it is known that the graph of the derivative f' of a function is as shown in Figure 2, what can we say about f?

(b) If it is known that f(0) = 0, sketch a possible graph of f.

SOLUTION

(a) We observe from Figure 2 that f'(x) is negative when -1 < x < 1, so the original function f must be decreasing on the interval (-1, 1). Similarly, f'(x) is positive for x < -1 and for x > 1, so f is increasing on the intervals $(-\infty, -1)$ and $(1, \infty)$. Also note that, since f'(-1) = 0 and f'(1) = 0, the graph of f has horizontal tangents when $x = \pm 1$.

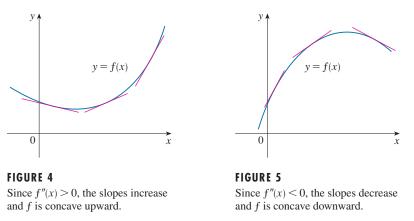
(b) We use the information from part (a), and the fact that the graph passes through the origin, to sketch a possible graph of f in Figure 3. Notice that f'(0) = -1, so we have drawn the curve y = f(x) passing through the origin with a slope of -1. Notice also that $f'(x) \rightarrow 1$ as $x \rightarrow \pm \infty$ (from Figure 2). So the slope of the curve y = f(x) approaches 1 as x becomes large (positive or negative). That is why we have drawn the graph of f in Figure 3 progressively straighter as $x \rightarrow \pm \infty$.

We say that the function f in Example 1 has a **local maximum** at -1 because near x = -1 the values of f(x) are at least as big as the neighboring values. Note that f'(x) is positive to the left of -1 and negative just to the right of -1. Similarly, f has a **local minimum** at 1, where the derivative changes from negative to positive. In Chapter 4 we will develop these observations into a general method for finding optimal values of functions.

What Does f'' Say about f?

Let's see how the sign of f''(x) affects the appearance of the graph of f. Since f'' = (f')', we know that if f''(x) is positive, then f' is an increasing function. This

says that the slopes of the tangent lines of the curve y = f(x) increase from left to right. Figure 4 shows the graph of such a function. The slope of this curve becomes progressively larger as x increases and we observe that, as a consequence, the curve bends upward. Such a curve is called **concave upward**. In Figure 5, however, f''(x)is negative, which means that f' is decreasing. Thus, the slopes of f decrease from left to right and the curve bends downward. This curve is called **concave downward**. We summarize our discussion as follows. (Concavity is discussed in greater detail in Section 4.3.)



If f''(x) > 0 on an interval, then *f* is concave upward on that interval If f''(x) < 0 on an interval, then *f* is concave downward on that interval.

EXAMPLE 2 Figure 6 shows a population graph for Cyprian honeybees raised in an apiary. How does the rate of population increase change over time? When is this rate highest? Over what intervals is *P* concave upward or concave downward?

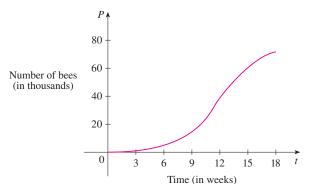


FIGURE 6

SOLUTION By looking at the slope of the curve as *t* increases, we see that the rate of increase of the population is initially very small, then gets larger until it reaches a maximum at about t = 12 weeks, and decreases as the population begins to level off. As the population approaches its maximum value of about 75,000 (called the *carrying capacity*), the rate of increase, P'(t), approaches 0. The curve appears to be concave upward on (0, 12) and concave downward on (12, 18).

In Example 2, the population curve changed from concave upward to concave downward at approximately the point (12, 38,000). This point is called an *inflection*

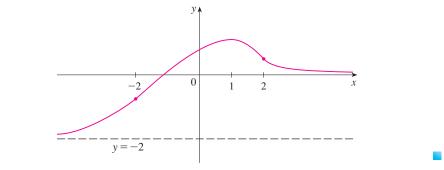
point of the curve. The significance of this point is that the rate of population increase has its maximum value there. In general, an **inflection point** is a point where a curve changes its direction of concavity.

EXAMPLE 3 Sketch a possible graph of a function f that satisfies the following conditions:

(i) f'(x) > 0 on $(-\infty, 1)$, f'(x) < 0 on $(1, \infty)$ (ii) f''(x) > 0 on $(-\infty, -2)$ and $(2, \infty)$, f''(x) < 0 on (-2, 2)(iii) $\lim_{x \to -\infty} f(x) = -2$, $\lim_{x \to \infty} f(x) = 0$

SOLUTION Condition (i) tells us that f is increasing on $(-\infty, 1)$ and decreasing on $(1, \infty)$. Condition (ii) says that f is concave upward on $(-\infty, -2)$ and $(2, \infty)$, and concave downward on (-2, 2). From condition (iii) we know that the graph of f has two horizontal asymptotes: y = -2 and y = 0.

We first draw the horizontal asymptote y = -2 as a dashed line (see Figure 7). We then draw the graph of f approaching this asymptote at the far left, increasing to its maximum point at x = 1 and decreasing toward the *x*-axis as $x \to \infty$. We also make sure that the graph has inflection points when x = -2 and 2. Notice that the curve bends upward for x < -2 and x > 2, and bends downward when x is between -2 and 2.





Antiderivatives

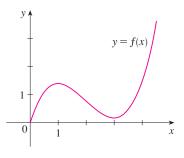
In many problems in mathematics and its applications, we are given a function f and we are required to find a function F whose derivative is f. If such a function F exists, we call it an *antiderivative* of f. In other words, an **antiderivative** of f is a function F such that F' = f. (In Example 1 we sketched an antiderivative f of the function f'.)

EXAMPLE 4 Let F be an antiderivative of the function f whose graph is shown in Figure 8.

- (a) Where is *F* increasing or decreasing?
- (b) Where is *F* concave upward or concave downward?
- (c) At what values of x does F have an inflection point?
- (d) If F(0) = 1, sketch the graph of *F*.
- (e) How many antiderivatives does *f* have?

SOLUTION

(a) We see from Figure 8 that f(x) > 0 for all x > 0. Since *F* is an antiderivative of *f*, we have F'(x) = f(x) and so F'(x) is positive when x > 0. This means that *F* is increasing on $(0, \infty)$.



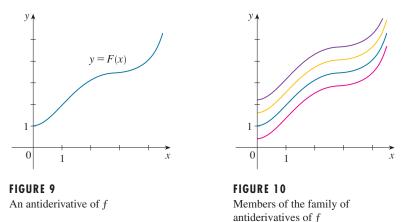


(b) F is concave upward when F''(x) > 0. But F''(x) = f'(x), so F is concave upward when f'(x) > 0, that is, when f is increasing. From Figure 8 we see that f is increasing when when 0 < x < 1 and when x > 3. So F is concave upward on (0, 1) and $(3, \infty)$. F is concave downward when F''(x) = f'(x) < 0, that is, when f is decreasing. So F is concave downward on (1, 3).

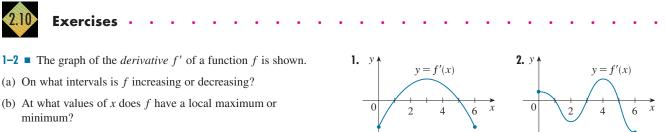
(c) *F* has an inflection point when the direction of concavity changes. From part (b) we know that F changes from concave upward to concave downward at x = 1, so F has an inflection point there. F changes from concave downward to concave upward when x = 3, so F has another inflection point when x = 3.

(d) In sketching the graph of *F*, we use the information from parts (a), (b), and (c). But, for finer detail, we also bear in mind the meaning of an antiderivative: Because F'(x) = f(x), the slope of y = F(x) at any value of x is equal to the height of y = f(x). (Of course, this is the exact opposite of the procedure we used in Example 1 in Section 2.8 to sketch a derivative.)

Therefore, since f(0) = 0, we start drawing the graph of F at the given point (0, 1) with slope 0, always increasing, with upward concavity to x = 1, downward concavity to x = 3, and upward concavity when x > 3. (See Figure 9.) Notice that $f(3) \approx 0.2$, so y = F(x) has a gentle slope at the second inflection point. But we see that the slope becomes steeper when x > 3.

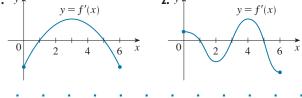


(e) The antiderivative of f that we sketched in Figure 9 satisfies F(0) = 1, so its graph starts at the point (0, 1). But there are many other antiderivatives, whose graphs start at other points on the y-axis. In fact, f has infinitely many antiderivatives; their graphs are obtained from the graph of F by shifting upward or

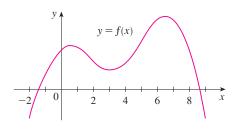


downward as in Figure 10.

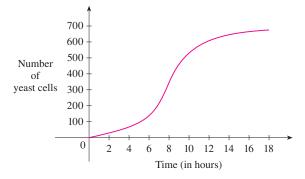
(c) If it is known that f(0) = 0, sketch a possible graph of f.



3. Use the given graph of f to estimate the intervals on which the derivative f' is increasing or decreasing.



- **4.** (a) Sketch a curve whose slope is always positive and increasing.
 - (b) Sketch a curve whose slope is always positive and decreasing.
 - (c) Give equations for curves with these properties.
- **5.** The president announces that the national deficit is increasing, but at a decreasing rate. Interpret this statement in terms of a function and its derivatives.
- **6.** A graph of a population of yeast cells in a new laboratory culture as a function of time is shown.
 - (a) Describe how the rate of population increase varies.
 - (b) When is this rate highest?
 - (c) On what intervals is the population function concave upward or downward?
 - (d) Estimate the coordinates of the inflection point.

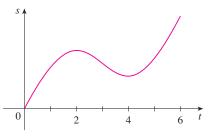


- **7.** The table gives population densities for ring-necked pheasants (in number of pheasants per acre) on Pelee Island, Ontario.
 - (a) Describe how the rate of change of population varies.
 - (b) Estimate the inflection points of the graph. What is the significance of these points?

| | t | 1927 | 1930 | 1932 | 1934 | 1936 | 1938 | 1940 |
|---|--------------|------|------|------|------|------|------|------|
| P | (<i>t</i>) | 0.1 | 0.6 | 2.5 | 4.6 | 4.8 | 3.5 | 3.0 |

8. A particle is moving along a horizontal straight line. The graph of its position function (the distance to the right of a fixed point as a function of time) is shown.

- (a) When is the particle moving toward the right and when is it moving toward the left?
- (b) When does the particle have positive acceleration and when does it have negative acceleration?

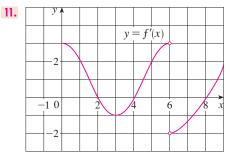


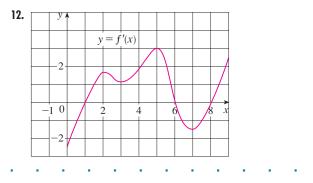
- 9. Let K(t) be a measure of the knowledge you gain by studying for a test for t hours. Which do you think is larger, K(8) - K(7) or K(3) - K(2)? Is the graph of K concave upward or concave downward? Why?
- 10. Coffee is being poured into the mug shown in the figure at a constant rate (measured in volume per unit time). Sketch a rough graph of the depth of the coffee in the mug as a function of time. Account for the shape of the graph in terms of concavity. What is the significance of the inflection point?



11–12 The graph of the derivative f' of a continuous function f is shown.

- (a) On what intervals is *f* increasing or decreasing?
- (b) At what values of *x* does *f* have a local maximum or minimum?
- (c) On what intervals is f concave upward or downward?
- (d) State the *x*-coordinate(s) of the point(s) of inflection.
- (e) Assuming that f(0) = 0, sketch a graph of f.





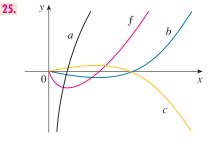
- **13.** Sketch the graph of a function whose first and second derivatives are always negative.
- **14.** Sketch the graph of a function whose first derivative is always negative and whose second derivative is always positive.

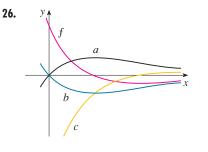
15–20 ■ Sketch the graph of a function that satisfies all of the given conditions.

- **15.** f'(x) > 0 if x < 2, f'(x) > 0 if x > 2, f'(2) = 0
- **16.** f''(x) < 0 if x < 2, f''(x) < 0 if x > 2, *f* is not differentiable at 2
- **17.** f'(-1) = f'(1) = 0, f'(x) < 0 if |x| < 1, f'(x) > 0 if |x| > 1, f(-1) = 4, f(1) = 0, f''(x) < 0 if x < 0, f''(x) > 0 if x > 0
- **18.** f'(-1) = 0, f'(1) does not exist, f'(x) < 0 if |x| < 1, f'(x) > 0 if |x| > 1, f(-1) = 4, f(1) = 0, f''(x) < 0 if $x \neq 1$
- **19.** f'(2) = 0, f(2) = -1, f(0) = 0, f'(x) < 0 if 0 < x < 2, f'(x) > 0 if x > 2, f''(x) < 0 if $0 \le x < 1$ or if x > 4, f''(x) > 0 if 1 < x < 4, $\lim_{x \to \infty} f(x) = 1$, f(-x) = f(x) for all x
- **20.** $\lim_{x\to 3} f(x) = -\infty$, f''(x) < 0 if $x \neq 3$, f'(0) = 0, f'(x) > 0 if x < 0 or x > 3, f'(x) < 0 if 0 < x < 3
-
- 21. Suppose f'(x) = xe^{-x²}.
 (a) On what interval is *f* increasing? On what interval is *f* decreasing?
 - (b) Does f have a maximum or minimum value?
- **22.** If $f'(x) = e^{-x^2}$, what can you say about f?
- **23.** Let $f(x) = x^3 x$. In Examples 3 and 7 in Section 2.8, we showed that $f'(x) = 3x^2 1$ and f''(x) = 6x. Use these facts to find the following.
 - (a) The intervals on which f is increasing or decreasing.
 - (b) The intervals on which *f* is concave upward or downward.
 - (c) The inflection point of f.
- **24.** Let $f(x) = x^4 2x^2$.
 - (a) Use the definition of a derivative to find f'(x) and f''(x).

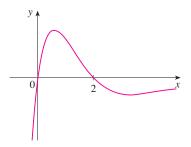
- (b) On what intervals is f increasing or decreasing?
- (c) On what intervals is *f* concave upward or concave downward?

25–26 The graph of a function f is shown. Which graph is an antiderivative of f and why?

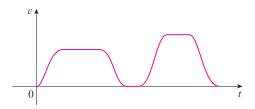




27. The graph of a function is shown in the figure. Make a rough sketch of an antiderivative *F*, given that F(0) = 0.



28. The graph of the velocity function of a car is shown in the figure. Sketch the graph of the position function.



29-30 ■ Draw a graph of f and use it to make a rough sketch of the antiderivative that passes through the origin.

29.
$$f(x) = \sin(x^2), \quad 0 \le x \le 4$$

30.
$$f(x) = 1/(x^4 + 1)$$



CONCEPT CHECK •-

- 1. Explain what each of the following means and illustrate with a sketch.
 - (a) $\lim_{x \to a} f(x) = L$ (b) $\lim_{x \to a^+} f(x) = L$

(c)
$$\lim_{x \to a^-} f(x) = L$$
 (d) $\lim_{x \to a} f(x) = \infty$

- (e) $\lim_{x \to \infty} f(x) = L$
- **2.** Describe several ways in which a limit can fail to exist. Illustrate with sketches.
- **3.** State the following Limit Laws.
 - (a) Sum Law (b) Difference Law
 - (c) Constant Multiple Law (d) Product Law
 - (e) Quotient Law (f) Power Law
 - (g) Root Law
- 4. What does the Squeeze Theorem say?
- 5. (a) What does it mean to say that the line x = a is a vertical asymptote of the curve y = f(x)? Draw curves to illustrate the various possibilities.
 - (b) What does it mean to say that the line y = L is a horizontal asymptote of the curve y = f(x)? Draw curves to illustrate the various possibilities.
- **6.** Which of the following curves have vertical asymptotes? Which have horizontal asymptotes?

(a)
$$y = x^4$$
 (b) $y = \sin x$ (c) $y = \tan x$
(d) $y = \tan^{-1}x$ (e) $y = e^x$ (f) $y = \ln x$

- (g) y = 1/x (h) $y = \sqrt{x}$
- (a) What does it mean for *f* to be continuous at *a*?
 (b) What does it mean for *f* to be continuous on the interval (-∞, ∞)? What can you say about the graph of such a function?

- 8. What does the Intermediate Value Theorem say?
- **9.** Write an expression for the slope of the tangent line to the curve y = f(x) at the point (a, f(a)).
- **10.** Suppose an object moves along a straight line with position f(t) at time *t*. Write an expression for the instantaneous velocity of the object at time t = a. How can you interpret this velocity in terms of the graph of *f*?
- **11.** If y = f(x) and x changes from x_1 to x_2 , write expressions for the following.
 - (a) The average rate of change of y with respect to x over the interval [x₁, x₂].
 - (b) The instantaneous rate of change of y with respect to x at x = x₁.
- 12. Define the derivative f'(a). Discuss two ways of interpreting this number.
- **13.** Define the second derivative of f. If f(t) is the position function of a particle, how can you interpret the second derivative?
- 14. (a) What does it mean for *f* to be differentiable at *a*?(b) What is the relation between the differentiability and continuity of a function?
- **15.** (a) What does the sign of f'(x) tell us about f?(b) What does the sign of f"(x) tell us about f?
- (a) Define the linear approximation to f at a.(b) Define an antiderivative of f.

🔺 TRUE-FALSE QUIZ 🔺 -

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

1.
$$\lim_{x \to 4} \left(\frac{2x}{x-4} - \frac{8}{x-4} \right) = \lim_{x \to 4} \frac{2x}{x-4} - \lim_{x \to 4} \frac{8}{x-4}$$
$$\lim_{x \to 4} \frac{x^2 + 6x - 7}{x-4} = \lim_{x \to 1} \frac{x^2 + 6x - 7}{x-4}$$

2.
$$\lim_{x \to 1} \frac{1}{x^2 + 5x - 6} = \frac{1}{\lim_{x \to 1} (x^2 + 5x - 6)}$$

3.
$$\lim_{x \to 1} \frac{x-3}{x^2+2x-4} = \frac{\lim_{x \to 1} (x-3)}{\lim_{x \to 1} (x^2+2x-4)}$$

4. If $\lim_{x\to 5} f(x) = 2$ and $\lim_{x\to 5} g(x) = 0$, then $\lim_{x\to 5} [f(x)/g(x)]$ does not exist.

- 5. If $\lim_{x\to 5} f(x) = 0$ and $\lim_{x\to 5} g(x) = 0$, then $\lim_{x\to 5} [f(x)/g(x)]$ does not exist.
- **6.** If $\lim_{x\to 6} f(x)g(x)$ exists, then the limit must be f(6)g(6).
- 7. If *p* is a polynomial, then $\lim_{x\to b} p(x) = p(b)$.
- 8. If $\lim_{x\to 0} f(x) = \infty$ and $\lim_{x\to 0} g(x) = \infty$, then $\lim_{x\to 0} [f(x) g(x)] = 0$.
- 9. A function can have two different horizontal asymptotes.
- **10.** If *f* has domain $[0, \infty)$ and has no horizontal asymptote, then $\lim_{x\to\infty} f(x) = \infty$ or $\lim_{x\to\infty} f(x) = -\infty$.
- **11.** If the line x = 1 is a vertical asymptote of y = f(x), then f is not defined at 1.

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- 12. If f(1) > 0 and f(3) < 0, then there exists a number c between 1 and 3 such that f(c) = 0.
- **13.** If f is continuous at 5 and f(5) = 2 and f(4) = 3, then $\lim_{x \to 2} f(4x^2 - 11) = 2.$
- **14.** If *f* is continuous on [-1, 1] and f(-1) = 4 and f(1) = 3, then there exists a number *r* such that |r| < 1 and $f(r) = \pi$.
- **15.** If f is continuous at a, then f is differentiable at a.
- **16.** If f'(r) exists, then $\lim_{x\to r} f(x) = f(r)$.

$$17. \ \frac{d^2y}{dx^2} = \left(\frac{dy}{dx}\right)^2$$

18. If f(x) > 1 for all x and $\lim_{x\to 0} f(x)$ exists, then $\lim_{x\to 0} f(x) > 1.$

🔶 EXERCISES 🧇 –

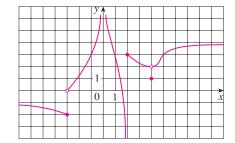
- **1.** The graph of *f* is given.
 - (a) Find each limit, or explain why it does not exist.

| (i) | $\lim_{x \to 2^+} f(x)$ | (ii) | $\lim_{x \to -3^+} f(x)$ |
|-------|-------------------------|--------|--------------------------|
| (iii) | $\lim_{x \to -3} f(x)$ | (iv) | $\lim_{x \to 4} f(x)$ |
| (v) | $\lim_{x\to 0} f(x)$ | (vi) | $\lim_{x\to 2^-} f(x)$ |
| (vii) | $\lim_{x\to\infty}f(x)$ | (viii) | $\lim_{x\to-\infty}f(x)$ |

(b) State the equations of the horizontal asymptotes.

(c) State the equations of the vertical asymptotes.

(d) At what numbers is f discontinuous? Explain.



2. Sketch the graph of a function f that satisfies all of the following conditions:

| $\lim_{x\to 0^+} f(x) = -2,$ | $\lim_{x \to 0^-} f(x) = 1,$ | f(0) = -1, |
|----------------------------------|-----------------------------------|----------------------------|
| $\lim_{x\to 2^-} f(x) = \infty,$ | $\lim_{x\to 2^+} f(x) = -\infty,$ | $\lim_{x\to\infty}f(x)=3,$ |
| $\lim_{x \to -\infty} f(x) = 4$ | | |

3–16 ■ Find the limit.

3.
$$\lim_{x \to -3} e^{x^3 - x}$$

4. $\lim_{x \to 3} \frac{x^2 - 9}{x^2 + 2x - 3}$
5. $\lim_{x \to -3} \frac{x^2 - 9}{x^2 + 2x - 3}$
6. $\lim_{x \to 1^+} \frac{x^2 - 9}{x^2 + 2x - 3}$
7. $\lim_{h \to 0} \frac{(h-1)^3 + 1}{h}$
8. $\lim_{t \to 2} \frac{t^2 - 4}{t^3 - 8}$
9. $\lim_{r \to 9} \frac{\sqrt{r}}{(r-9)^4}$
10. $\lim_{v \to 4^+} \frac{4 - v}{|4 - v|}$

11.
$$\lim_{x \to \infty} e^{-3x}$$
12.
$$\lim_{x \to 10^{-}} \ln(100 - x^2)$$
13.
$$\lim_{x \to 0} \frac{1 - \sqrt{1 - x^2}}{x}$$
14.
$$\lim_{x \to -\infty} \frac{5x^3 - x^2 + 2}{2x^3 + x - 3}$$
15.
$$\lim_{x \to \infty} \frac{\sqrt{3x^2 - 1}}{x - 1}$$
16.
$$\lim_{x \to \infty} \arctan(x^3 - x)$$

17–18 Use graphs to discover the asymptotes of the curve. Then prove what you have discovered.

17.
$$y = \frac{\cos^2 x}{x^2}$$

18. $y = \sqrt{x^2 + x + 1} - \sqrt{x^2 - x}$
19. If $2x - 1 \le f(x) \le x^2$ for $0 < x < 3$, find $\lim_{x \to 1} f(x)$.
20. Prove that $\lim_{x \to 1} x^2 \cos(1/x^2) = 0$

20. Prove that $\lim_{x\to 0} x^2 \cos(1/x^2) = 0$.

21. Let

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$$f(x) = \begin{cases} \sqrt{-x} & \text{if } x < 0\\ 3 - x & \text{if } 0 \le x < 3\\ (x - 3)^2 & \text{if } x > 3 \end{cases}$$

. . . .

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(a) Evaluate each limit, if it exists.

(i)
$$\lim_{x \to 0^+} f(x)$$
 (ii)
$$\lim_{x \to 0^-} f(x)$$
 (iii)
$$\lim_{x \to 0} f(x)$$
 (iv)
$$\lim_{x \to 3^+} f(x)$$
 (v)
$$\lim_{x \to 3^+} f(x)$$
 (vi)
$$\lim_{x \to 3^+} f(x)$$

- (b) Where is *f* discontinuous?
- (c) Sketch the graph of f.
- 22. Show that each function is continuous on its domain. State the domain.

(a)
$$g(x) = \frac{\sqrt{x^2 - 9}}{x^2 - 2}$$
 (b) $h(x) = xe^{\sin x}$

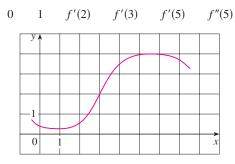
23–24 ■ Use the Intermediate Value Theorem to show that there is a root of the equation in the given interval.

23.
$$2x^3 + x^2 + 2 = 0$$
, (-2, -1)
24. $e^{-x^2} = x$, (0, 1)

- **25.** The displacement (in meters) of an object moving in a straight line is given by $s = 1 + 2t + t^2/4$, where t is measured in seconds.
 - (a) Find the average velocity over the following time periods.

| (i) [1, 3] | (ii) [1, 2] |
|----------------|---------------|
| (iii) [1, 1.5] | (iv) [1, 1.1] |

- (b) Find the instantaneous velocity when t = 1.
- **26.** According to Boyle's Law, if the temperature of a confined gas is held fixed, then the product of the pressure *P* and the volume *V* is a constant. Suppose that, for a certain gas, PV = 800, where *P* is measured in pounds per square inch and *V* is measured in cubic inches.
 - (a) Find the average rate of change of *P* as *V* increases from 200 in^3 to 250 in^3 .
 - (b) Express V as a function of P and show that the instantaneous rate of change of V with respect to P is inversely proportional to the square of P.
- **27.** For the function *f* whose graph is shown, arrange the following numbers in increasing order:

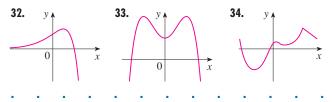


- **28.** (a) Use the definition of a derivative to find f'(2), where $f(x) = x^3 2x$.
 - (b) Find an equation of the tangent line to the curve $y = x^3 2x$ at the point (2, 4).
- (c) Illustrate part (b) by graphing the curve and the tangent line on the same screen.
- **29.** (a) If $f(x) = e^{-x^2}$, estimate the value of f'(1) graphically and numerically.
 - (b) Find an approximate equation of the tangent line to the curve $y = e^{-x^2}$ at the point where x = 1.
 - (c) Illustrate part (b) by graphing the curve and the tangent line on the same screen.
 - **30.** Find a function f and a number a such that

$$\lim_{h \to 0} \frac{(2+h)^6 - 64}{h} = f'(a)$$

- **31.** The total cost of repaying a student loan at an interest rate of r% per year is C = f(r).
 - (a) What is the meaning of the derivative f'(r)? What are its units?
 - (b) What does the statement f'(10) = 1200 mean?
 - (c) Is f'(r) always positive or does it change sign?

32–34 ■ Trace or copy the graph of the function. Then sketch a graph of its derivative directly beneath.

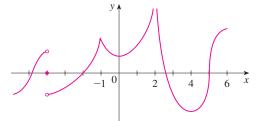


- **35.** (a) If $f(x) = \sqrt{3 5x}$, use the definition of a derivative to find f'(x).
 - (b) Find the domains of f and f'.

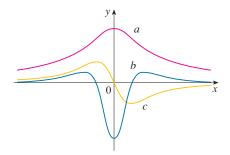
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- (c) Graph f and f' on a common screen. Compare the graphs to see whether your answer to part (a) is reasonable.
- **36.** (a) Find the asymptotes of the graph of f(x) = (4 x)/(3 + x) and use them to sketch the graph.
 - (b) Use your graph from part (a) to sketch the graph of f'.
 - (c) Use the definition of a derivative to find f'(x).
 - (d) Use a graphing device to graph f' and compare with your sketch in part (b).
- **37.** The graph of f is shown. State, with reasons, the numbers at which f is not differentiable.



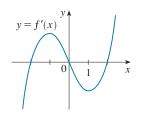
38. The figure shows the graphs of f, f', and f''. Identify each curve, and explain your choices.



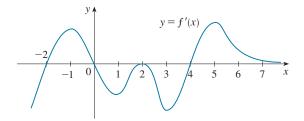
- **39.** (a) If $f(x) = e^x$, what is the value of f'(0)?
 - (b) Find the linear approximation for f at a = 0.
 - (c) Use the linear approximation to estimate the values of $e^{-0.2}$, $e^{-0.1}$, $e^{-0.01}$, $e^{0.01}$, $e^{0.1}$, and $e^{0.2}$.
 - (d) Are your approximations overestimates or underestimates? Which of your estimates are the most accurate?

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- **40.** The cost of living continues to rise, but at a slower rate. In terms of a function and its derivatives, what does this statement mean?
- **41.** The graph of the *derivative* f' of a function f is given.
 - (a) On what intervals is *f* increasing or decreasing?(b) At what values of *x* does *f* have a local maximum or minimum?
 - (c) Where is *f* concave upward or downward?
 - (d) If f(0) = 0, sketch a possible graph of f.

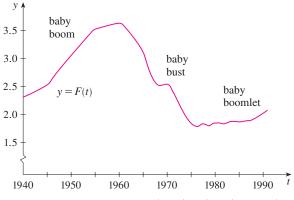


- **42.** The figure shows the graph of the *derivative* f' of a function f.
 - (a) Sketch the graph of f''.
 - (b) Sketch a possible graph of f.



- **43.** Sketch the graph of a function that satisfies the given conditions:
 - $f(0) = 0, \quad f'(-2) = f'(1) = f'(9) = 0,$ $\lim_{x \to \infty} f(x) = 0, \quad \lim_{x \to 6} f(x) = -\infty,$ $f'(x) < 0 \text{ on } (-\infty, -2), (1, 6), \text{ and } (9, \infty),$ f'(x) > 0 on (-2, 1) and (6, 9), $f''(x) > 0 \text{ on } (-\infty, 0) \text{ and } (12, \infty),$ f''(x) < 0 on (0, 6) and (6, 12)
- **44.** The *total fertility rate* at time t, denoted by F(t), is an estimate of the average number of children born to each woman (assuming that current birth rates remain constant). The

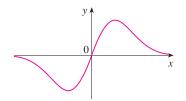
graph of the total fertility rate in the United States shows the fluctuations from 1940 to 1990.

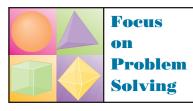


- (a) Estimate the values of F'(1950), F'(1965), and F'(1987).
- (b) What are the meanings of these derivatives?
- (c) Can you suggest reasons for the values of these derivatives?
- **45.** A car starts from rest and its distance traveled is recorded in the table in 2-second intervals.

| t (seconds) | s (feet) | t (seconds) | s (feet) |
|-------------|----------|-------------|----------|
| 0 | 0 | 8 | 180 |
| 2 | 8 | 10 | 260 |
| 4 | 40 | 12 | 319 |
| 6 | 95 | 14 | 373 |
| | | | |

- (a) Estimate the speed after 6 seconds.
- (b) Estimate the coordinates of the inflection point of the graph of the position function.
- (c) What is the significance of the inflection point?
- **46.** The graph of the function is shown. Sketch the graph of an antiderivative *F*, given that F(0) = 0.





In our discussion of the principles of problem solving we considered the problemsolving strategy of *introducing something extra* (see page 88). In the following example we show how this principle is sometimes useful when we evaluate limits. The idea is to change the variable—to introduce a new variable that is related to the original variable—in such a way as to make the problem simpler. Later, in Section 5.5, we will make more extensive use of this general idea.

EXAMPLE 1 Evaluate
$$\lim_{x\to 0} \frac{\sqrt[3]{1+cx}-1}{x}$$
, where c is a constant.

SOLUTION As it stands, this limit looks challenging. In Section 2.3 we evaluated several limits in which both numerator and denominator approached 0. There our strategy was to perform some sort of algebraic manipulation that led to a simplifying cancellation, but here it's not clear what kind of algebra is necessary.

So we introduce a new variable *t* by the equation

$$t = \sqrt[3]{1 + cx}$$

We also need to express x in terms of t, so we solve this equation:

$$t^3 = 1 + cx$$
 $x = \frac{t^3 - 1}{c}$

Notice that $x \to 0$ is equivalent to $t \to 1$. This allows us to convert the given limit into one involving the variable *t*:

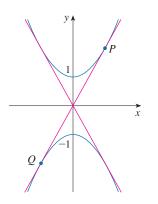
$$\lim_{x \to 0} \frac{\sqrt[3]{1 + cx} - 1}{x} = \lim_{t \to 1} \frac{t - 1}{(t^3 - 1)/c}$$
$$= \lim_{t \to 1} \frac{c(t - 1)}{t^3 - 1}$$

The change of variable allowed us to replace a relatively complicated limit by a simpler one of a type that we have seen before. Factoring the denominator as a difference of cubes, we get

$$\lim_{t \to 1} \frac{c(t-1)}{t^3 - 1} = \lim_{t \to 1} \frac{c(t-1)}{(t-1)(t^2 + t + 1)}$$
$$= \lim_{t \to 1} \frac{c}{t^2 + t + 1} = \frac{c}{3}$$

▲ Before you look at Example 2, cover up the solution and try it yourself first. **EXAMPLE 2** How many lines are tangent to both of the parabolas $y = -1 - x^2$ and $y = 1 + x^2$? Find the coordinates of the points at which these tangents touch the parabolas.

SOLUTION To gain insight into this problem it is essential to draw a diagram. So we sketch the parabolas $y = 1 + x^2$ (which is the standard parabola $y = x^2$ shifted 1 unit upward) and $y = -1 - x^2$ (which is obtained by reflecting the first parabola about the *x*-axis). If we try to draw a line tangent to both parabolas, we soon discover that there are only two possibilities, as illustrated in Figure 1.





Let *P* be a point at which one of these tangents touches the upper parabola and let *a* be its *x*-coordinate. (The choice of notation for the unknown is important. Of course we could have used *b* or *c* or x_0 or x_1 instead of *a*. However, it's not advisable to use *x* in place of *a* because that *x* could be confused with the variable *x* in the equation of the parabola.) Then, since *P* lies on the parabola $y = 1 + x^2$, its *y*-coordinate must be $1 + a^2$. Because of the symmetry shown in Figure 1, the coordinates of the point *Q* where the tangent touches the lower parabola must be $(-a, -(1 + a^2))$.

To use the given information that the line is a tangent, we equate the slope of the line PQ to the slope of the tangent line at P. We have

$$m_{PQ} = \frac{1 + a^2 - (-1 - a^2)}{a - (-a)} = \frac{1 + a^2}{a}$$

If $f(x) = 1 + x^2$, then the slope of the tangent line at *P* is f'(a). Using the definition of the derivative as in Section 2.7, we find that f'(a) = 2a. Thus, the condition that we need to use is that

$$\frac{1+a^2}{a} = 2a$$

Solving this equation, we get $1 + a^2 = 2a^2$, so $a^2 = 1$ and $a = \pm 1$. Therefore, the points are (1, 2) and (-1, -2). By symmetry, the two remaining points are (-1, 2) and (1, -2).

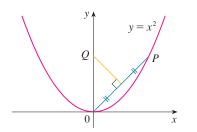
The following problems are meant to test and challenge your problem-solving skills. Some of them require a considerable amount of time to think through, so don't be discouraged if you can't solve them right away. If you get stuck, you might find it helpful to refer to the discussion of the principles of problem solving on page 88.

- 1. Evaluate $\lim_{x \to 1} \frac{\sqrt[3]{x} 1}{\sqrt{x} 1}$.
- **2.** Find numbers a and b such that $\lim_{x\to 0} \frac{\sqrt{ax+b}-2}{x} = 1$.

3. Evaluate
$$\lim_{x \to 0} \frac{|2x - 1| - |2x + 1|}{x}$$
.

- **4.** The figure shows a point *P* on the parabola $y = x^2$ and the point *Q* where the perpendicular bisector of *OP* intersects the *y*-axis. As *P* approaches the origin along the parabola, what happens to *Q*? Does it have a limiting position? If so, find it.
- **5.** If [x] denotes the greatest integer function, find $\lim_{x\to\infty} x/[x]$.
- 6. Sketch the region in the plane defined by each of the following equations.
 (a) [[x]]² + [[y]]² = 1
 (b) [[x]]² [[y]]² = 3
 (c) [[x + y]]² = 1
 (d) [[x]] + [[y]] = 1
- **7.** Find all values of *a* such that *f* is continuous on \mathbb{R} :

$$f(x) = \begin{cases} x+1 & \text{if } x \le a \\ x^2 & \text{if } x > a \end{cases}$$



Problems

FIGURE FOR PROBLEM 4

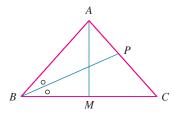


FIGURE FOR PROBLEM 10

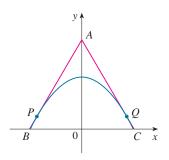


FIGURE FOR PROBLEM 11

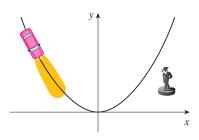


FIGURE FOR PROBLEM 14

- 8. A fixed point of a function f is a number c in its domain such that f(c) = c. (The function doesn't move c; it stays fixed.)
 - (a) Sketch the graph of a continuous function with domain [0, 1] whose range also lies in [0, 1]. Locate a fixed point of *f*.
 - (b) Try to draw the graph of a continuous function with domain [0, 1] and range in [0, 1] that does *not* have a fixed point. What is the obstacle?
 - (c) Use the Intermediate Value Theorem to prove that any continuous function with domain [0, 1] and range in [0, 1] must have a fixed point.
- **9.** (a) If we start from 0° latitude and proceed in a westerly direction, we can let T(x) denote the temperature at the point *x* at any given time. Assuming that *T* is a continuous function of *x*, show that at any fixed time there are at least two diametrically opposite points on the equator that have exactly the same temperature.
 - (b) Does the result in part (a) hold for points lying on any circle on Earth's surface?
 - (c) Does the result in part (a) hold for barometric pressure and for altitude above sea level?
- 10. (a) The figure shows an isosceles triangle ABC with ∠B = ∠C. The bisector of angle B intersects the side AC at the point P. Suppose that the base BC remains fixed but the altitude |AM| of the triangle approaches 0, so A approaches the midpoint M of BC. What happens to P during this process? Does it have a limiting position? If so, find it.
 - (b) Try to sketch the path traced out by *P* during this process. Then find an equation of this curve and use this equation to sketch the curve.
- 11. Find points *P* and *Q* on the parabola $y = 1 x^2$ so that the triangle *ABC* formed by the *x*-axis and the tangent lines at *P* and *Q* is an equilateral triangle. (See the figure.)
- 12. Water is flowing at a constant rate into a spherical tank. Let V(t) be the volume of water in the tank and H(t) be the height of the water in the tank at time t.
 - (a) What are the meanings of V'(t) and H'(t)? Are these derivatives positive, negative, or zero?
 - (b) Is V''(t) positive, negative, or zero? Explain.
 - (c) Let t_1 , t_2 , and t_3 be the times when the tank is one-quarter full, half full, and three-quarters full, respectively. Are the values $H''(t_1)$, $H''(t_2)$, and $H''(t_3)$ positive, negative, or zero? Why?
- **13.** Suppose f is a function that satisfies the equation

$$f(x + y) = f(x) + f(y) + x^{2}y + xy^{2}$$

for all real numbers x and y. Suppose also that

$$\lim_{x \to 0} \frac{f(x)}{x} = 1$$

(a) Find f(0). (b) Find f'(0). (c) Find f'(x).

14. A car is traveling at night along a highway shaped like a parabola with its vertex at the origin. The car starts at a point 100 m west and 100 m north of the origin and travels in an easterly direction. There is a statue located 100 m east and 50 m north of the origin. At what point on the highway will the car's headlights illuminate the statue?

15. If
$$\lim_{x \to a} [f(x) + g(x)] = 2$$
 and $\lim_{x \to a} [f(x) - g(x)] = 1$, find $\lim_{x \to a} f(x)g(x)$.

- 16. If f is a differentiable function and g(x) = xf(x), use the definition of a derivative to show that g'(x) = xf'(x) + f(x).
- 17. Suppose f is a function with the property that $|f(x)| \le x^2$ for all x. Show that f(0) = 0. Then show that f'(0) = 0.

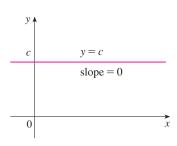




We have seen how to interpret derivatives as slopes and rates of change. We have seen how to estimate derivatives of functions given by tables of values. We have learned how to graph derivatives of functions that are defined graphically. We have used the definition of a derivative to calculate the derivatives of functions defined by formulas. But it would be tedious if we always had to use the definition, so in this chapter we develop rules for finding derivatives without having to use the definition directly. These differentiation rules enable us to calculate with relative ease the derivatives of polynomials, rational functions, algebraic functions, exponential and logarithmic functions, and trigonometric and inverse trigonometric functions. We then use these rules to solve problems involving rates of change, tangents to parametric curves, and the approximation of functions.



Derivatives of Polynomials and Exponential Functions • •



In this section we learn how to differentiate constant functions, power functions, polynomials, and exponential functions.

Let's start with the simplest of all functions, the constant function f(x) = c. The graph of this function is the horizontal line y = c, which has slope 0, so we must have f'(x) = 0. (See Figure 1.) A formal proof, from the definition of a derivative, is also easy:

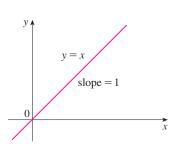
$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{c - c}{h}$$
$$= \lim_{h \to 0} 0 = 0$$

FIGURE 1 The graph of f(x) = c is the line y = c, so f'(x) = 0.

In Leibniz notation, we write this rule as follows.

Derivative of a Constant Function

$$\frac{d}{dx}\left(c\right) = 0$$



The graph of f(x) = x is the line y = x,

FIGURE 2

so f'(x) = 1.

Power Functions

1

2

We next look at the functions $f(x) = x^n$, where *n* is a positive integer. If n = 1, the graph of f(x) = x is the line y = x, which has slope 1 (see Figure 2). So

$$\frac{d}{dx}(x) = 1$$

(You can also verify Equation 1 from the definition of a derivative.) We have already investigated the cases n = 2 and n = 3. In fact, in Section 2.8 (Exercises 17 and 18) we found that

$$\frac{d}{dx}(x^2) = 2x \qquad \frac{d}{dx}(x^3) = 3x^2$$

For n = 4 we find the derivative of $f(x) = x^4$ as follows:

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{(x+h)^4 - x^4}{h}$$
$$= \lim_{h \to 0} \frac{x^4 + 4x^3h + 6x^2h^2 + 4xh^3 + h^4 - x^4}{h}$$
$$= \lim_{h \to 0} \frac{4x^3h + 6x^2h^2 + 4xh^3 + h^4}{h}$$
$$= \lim_{h \to 0} (4x^3 + 6x^2h + 4xh^2 + h^3) = 4x^3$$

Thus

$$\frac{d}{dx}\left(x^4\right) = 4x^3$$

Comparing the equations in (1), (2), and (3), we see a pattern emerging. It seems to be a reasonable guess that, when *n* is a positive integer, $(d/dx)(x^n) = nx^{n-1}$. This turns out to be true.

The Power Rule If *n* is a positive integer, then $\frac{d}{dx}(x^n) = nx^{n-1}$

Proof If $f(x) = x^n$, then

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{(x+h)^n - x^n}{h}$$

▲ The Binomial Theorem is given on Reference Page 1.

In finding the derivative of x^4 we had to expand $(x + h)^4$. Here we need to expand $(x + h)^n$ and we use the Binomial Theorem to do so:

$$f'(x) = \lim_{h \to 0} \frac{\left[x^n + nx^{n-1}h + \frac{n(n-1)}{2}x^{n-2}h^2 + \dots + nxh^{n-1} + h^n \right] - x^n}{h}$$
$$= \lim_{h \to 0} \frac{nx^{n-1}h + \frac{n(n-1)}{2}x^{n-2}h^2 + \dots + nxh^{n-1} + h^n}{h}$$
$$= \lim_{h \to 0} \left[nx^{n-1} + \frac{n(n-1)}{2}x^{n-2}h + \dots + nxh^{n-2} + h^{n-1} \right]$$
$$= nx^{n-1}$$

because every term except the first has *h* as a factor and therefore approaches 0.

We illustrate the Power Rule using various notations in Example 1.

EXAMPLE 1

(a) If
$$f(x) = x^6$$
, then $f'(x) = 6x^5$.
(b) If $y = x^{1000}$, then $y' = 1000x^{999}$.
(c) If $y = t^4$, then $\frac{dy}{dt} = 4t^3$.
(d) $\frac{d}{dr}(r^3) = 3r^2$

What about power functions with negative integer exponents? In Exercise 53 we ask you to verify from the definition of a derivative that

$$\frac{d}{dx}\left(\frac{1}{x}\right) = -\frac{1}{x^2}$$

We can rewrite this equation as

$$\frac{d}{dx}(x^{-1}) = (-1)x^{-2}$$

and so the Power Rule is true when n = -1. In fact, we will show in the next section (Exercise 43) that it holds for all negative integers.

What if the exponent is a fraction? In Example 4 in Section 2.8 we found that

$$\frac{d}{dx}\sqrt{x} = \frac{1}{2\sqrt{x}}$$

which can be written as

$$\frac{d}{dx}(x^{1/2}) = \frac{1}{2}x^{-1/2}$$

This shows that the Power Rule is true even when $n = \frac{1}{2}$. In fact, we will show in Section 3.7 that it is true for all real numbers *n*.

The Power Rule (General Version) If *n* is any real number, then

$$\frac{d}{dx}\left(x^{n}\right) = nx^{n-1}$$

EXAMPLE 2 Differentiate:

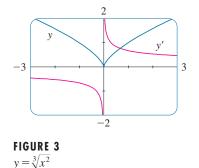
(a)
$$f(x) = \frac{1}{x^2}$$
 (b) $y = \sqrt[3]{x^2}$

SOLUTION In each case we rewrite the function as a power of x. (a) Since $f(x) = x^{-2}$, we use the Power Rule with n = -2:

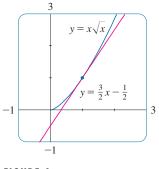
$$f'(x) = \frac{d}{dx} (x^{-2}) = -2x^{-2-1} = -2x^{-3} = -\frac{2}{x^3}$$

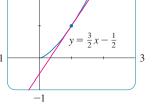
(b)
$$\frac{dy}{dx} = \frac{d}{dx}\sqrt[3]{x^2} = \frac{d}{dx}(x^{2/3}) = \frac{2}{3}x^{(2/3)-1} = \frac{2}{3}x^{-1/3}$$

▲ Figure 3 shows the function y in Example 2(b) and its derivative y'. Notice that y is not differentiable at 0 (y' is not defined there). Observe that y' is positive when y increases and is negative when y decreases.



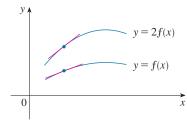
192 **CHAPTER 3** DIFFERENTIATION RULES







Geometric Interpretation of the Constant Multiple Rule



Multiplying by c = 2 stretches the graph vertically by a factor of 2. All the rises have been doubled but the runs stay the same. So the slopes are doubled, too.

EXAMPLE 3 Find an equation of the tangent line to the curve $y = x\sqrt{x}$ at the point (1, 1). Illustrate by graphing the curve and its tangent line.

SOLUTION The derivative of $f(x) = x\sqrt{x} = xx^{1/2} = x^{3/2}$ is

 $f'(x) = \frac{3}{2}x^{(3/2)-1} = \frac{3}{2}x^{1/2} = \frac{3}{2}\sqrt{x}$

So the slope of the tangent line at (1, 1) is $f'(1) = \frac{3}{2}$. Therefore, an equation of the tangent line is

$$y - 1 = \frac{3}{2}(x - 1)$$
 or $y = \frac{3}{2}x - \frac{1}{2}$

We graph the curve and its tangent line in Figure 4.

New Derivatives from Old

When new functions are formed from old functions by addition, subtraction, or multiplication by a constant, their derivatives can be calculated in terms of derivatives of the old functions. In particular, the following formula says that the derivative of a constant times a function is the constant times the derivative of the function.

The Constant Multiple Rule If c is a constant and f is a differentiable function, then

$$\frac{d}{dx}\left[cf(x)\right] = c\frac{d}{dx}f(x)$$

Proof Let g(x) = cf(x). Then

$$g'(x) = \lim_{h \to 0} \frac{g(x+h) - g(x)}{h} = \lim_{h \to 0} \frac{cf(x+h) - cf(x)}{h}$$
$$= \lim_{h \to 0} c \left[\frac{f(x+h) - f(x)}{h} \right]$$
$$= c \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} \qquad \text{(by Law 3 of limits)}$$
$$= cf'(x)$$

EXAMPLE 4

(a)
$$\frac{d}{dx}(3x^4) = 3\frac{d}{dx}(x^4) = 3(4x^3) = 12x^3$$

(b) $\frac{d}{dx}(-x) = \frac{d}{dx}[(-1)x] = (-1)\frac{d}{dx}(x) = -1(1) = -1$

The next rule tells us that the derivative of a sum of functions is the sum of the derivatives.

The Sum Rule If f and g are both differentiable, then

$$\frac{d}{dx}[f(x) + g(x)] = \frac{d}{dx}f(x) + \frac{d}{dx}g(x)$$

▲ Using the prime notation, we can write the Sum Rule as

(f+g)' = f' + g'

Proof Let F(x) = f(x) + g(x). Then

$$F'(x) = \lim_{h \to 0} \frac{F(x+h) - F(x)}{h}$$

= $\lim_{h \to 0} \frac{[f(x+h) + g(x+h)] - [f(x) + g(x)]}{h}$
= $\lim_{h \to 0} \left[\frac{f(x+h) - f(x)}{h} + \frac{g(x+h) - g(x)}{h} \right]$
= $\lim_{h \to 0} \frac{f(x+h) - f(x)}{h} + \lim_{h \to 0} \frac{g(x+h) - g(x)}{h}$ (by Law 1)
= $f'(x) + g'(x)$

The Sum Rule can be extended to the sum of any number of functions. For instance, using this theorem twice, we get

$$(f + g + h)' = [(f + g) + h]' = (f + g)' + h' = f' + g' + h'$$

By writing f - g as f + (-1)g and applying the Sum Rule and the Constant Multiple Rule, we get the following formula.

The Difference Rule If f and g are both differentiable, then $\frac{d}{dx} [f(x) - g(x)] = \frac{d}{dx} f(x) - \frac{d}{dx} g(x)$

These three rules can be combined with the Power Rule to differentiate any polynomial, as the following examples demonstrate.

EXAMPLE 5

$$\frac{d}{dx} (x^8 + 12x^5 - 4x^4 + 10x^3 - 6x + 5)$$

$$= \frac{d}{dx} (x^8) + 12 \frac{d}{dx} (x^5) - 4 \frac{d}{dx} (x^4) + 10 \frac{d}{dx} (x^3) - 6 \frac{d}{dx} (x) + \frac{d}{dx} (5)$$

$$= 8x^7 + 12(5x^4) - 4(4x^3) + 10(3x^2) - 6(1) + 0$$

$$= 8x^7 + 60x^4 - 16x^3 + 30x^2 - 6$$

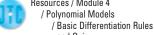
EXAMPLE 6 Find the points on the curve $y = x^4 - 6x^2 + 4$ where the tangent line is horizontal.

SOLUTION Horizontal tangents occur where the derivative is zero. We have

$$\frac{dy}{dx} = \frac{d}{dx} (x^4) - 6 \frac{d}{dx} (x^2) + \frac{d}{dx} (4)$$
$$= 4x^3 - 12x + 0 = 4x(x^2 - 3)$$

Try more problems like this one. Resources / Module 4

and Quiz



Thus, dy/dx = 0 if x = 0 or $x^2 - 3 = 0$, that is, $x = \pm\sqrt{3}$. So the given curve has horizontal tangents when x = 0, $\sqrt{3}$, and $-\sqrt{3}$. The corresponding points are (0, 4), $(\sqrt{3}, -5)$, and $(-\sqrt{3}, -5)$. (See Figure 5.)

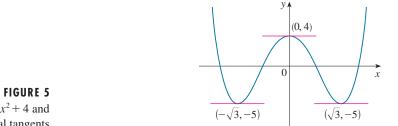


FIGURE 5 The curve $y = x^4 - 6x^2 + 4$ and its horizontal tangents

EXAMPLE 7 The equation of motion of a particle is $s = 2t^3 - 5t^2 + 3t + 4$, where s is measured in centimeters and t in seconds. Find the acceleration as a function of time. What is the acceleration after 2 seconds?

SOLUTION The velocity and acceleration are

$$v(t) = \frac{ds}{dt} = 6t^2 - 10t + 3$$
$$a(t) = \frac{dv}{dt} = 12t - 10$$

The acceleration after 2 s is $a(2) = 14 \text{ cm/s}^2$.

Exponential Functions

Let's try to compute the derivative of the exponential function $f(x) = a^x$ using the definition of a derivative:

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{a^{x+h} - a^x}{h}$$
$$= \lim_{h \to 0} \frac{a^x a^h - a^x}{h} = \lim_{h \to 0} \frac{a^x (a^h - 1)}{h}$$

The factor a^x doesn't depend on h, so we can take it in front of the limit:

$$f'(x) = a^x \lim_{h \to 0} \frac{a^h - 1}{h}$$

Notice that the limit is the value of the derivative of f at 0, that is,

$$\lim_{h \to 0} \frac{a^h - 1}{h} = f'(0)$$

Therefore, we have shown that if the exponential function $f(x) = a^x$ is differentiable at 0, then it is differentiable everywhere and

$$f'(x) = f'(0)a^x$$

This equation says that *the rate of change of any exponential function is proportional to the function itself.* (The slope is proportional to the height.)

Numerical evidence for the existence of f'(0) is given in the table at the left for the cases a = 2 and a = 3. (Values are stated correct to four decimal places. For the case a = 2, see also Example 3 in Section 2.7.) It appears that the limits exist and

for
$$a = 2$$
, $f'(0) = \lim_{h \to 0} \frac{2^h - 1}{h} \approx 0.69$
for $a = 3$, $f'(0) = \lim_{h \to 0} \frac{3^h - 1}{h} \approx 1.10$

In fact, it can be proved that the limits exist and, correct to six decimal places, the values are

$$\frac{d}{dx} \left(2^x \right) \bigg|_{x=0} \approx 0.693147 \qquad \frac{d}{dx} \left(3^x \right) \bigg|_{x=0} \approx 1.098612$$

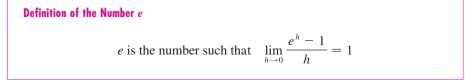
Thus, from Equation 4 we have

5
$$\frac{d}{dx}(2^x) \approx (0.69)2^x$$
 $\frac{d}{dx}(3^x) \approx (1.10)3^x$

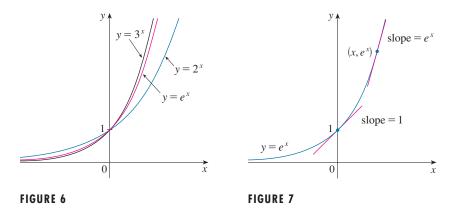
▲ In Exercise 1 we will see that e lies between 2.7 and 2.8. Later we will be able to show that, correct to five decimal places,

 $e \approx 2.71828$

Of all possible choices for the base *a* in Equation 4, the simplest differentiation formula occurs when f'(0) = 1. In view of the estimates of f'(0) for a = 2 and a = 3, it seems reasonable that there is a number *a* between 2 and 3 for which f'(0) = 1. It is traditional to denote this value by the letter *e*. (In fact, that is how we introduced *e* in Section 1.5.) Thus, we have the following definition.



Geometrically, this means that of all the possible exponential functions $y = a^x$, the function $f(x) = e^x$ is the one whose tangent line at (0, 1) has a slope f'(0) that is exactly 1. (See Figures 6 and 7.)



| h | $\frac{2^h-1}{h}$ | $\frac{3^h-1}{h}$ | |
|--------|-------------------|-------------------|--|
| 0.1 | 0.7177 | 1.1612 | |
| 0.01 | 0.6956 | 1.1047 | |
| 0.001 | 0.6934 | 1.0992 | |
| 0.0001 | 0.6932 | 1.0987 | |

If we put a = e and, therefore, f'(0) = 1 in Equation 4, it becomes the following important differentiation formula.

Derivative of the Natural Exponential Function

$$\frac{d}{dx}\left(e^{x}\right)=e^{x}$$

Thus, the exponential function $f(x) = e^x$ has the property that it is its own derivative. The geometrical significance of this fact is that the slope of a tangent line to the curve $y = e^x$ is equal to the y-coordinate of the point (see Figure 7).

EXAMPLE 8 If $f(x) = e^x - x$, find f' and f''.

SOLUTION Using the Difference Rule, we have

$$f'(x) = \frac{d}{dx} (e^x - x) = \frac{d}{dx} (e^x) - \frac{d}{dx} (x) = e^x - 1$$

In Section 2.8 we defined the second derivative as the derivative of f', so

$$f''(x) = \frac{d}{dx}(e^x - 1) = \frac{d}{dx}(e^x) - \frac{d}{dx}(1) = e^x$$

We know that e^x is positive for all x, so f''(x) > 0 for all x. Thus, the graph of f is concave upward on $(-\infty, \infty)$. This is confirmed in Figure 8.

EXAMPLE 9 At what point on the curve $y = e^x$ is the tangent line parallel to the line y = 2x?

SOLUTION Since $y = e^x$, we have $y' = e^x$. Let the *x*-coordinate of the point in question be *a*. Then the slope of the tangent line at that point is e^a . This tangent line will be parallel to the line y = 2x if it has the same slope, that is, 2. Equating slopes, we get

 $e^a = 2$ $a = \ln 2$

Therefore, the required point is $(a, e^a) = (\ln 2, 2)$. (See Figure 9.)

3.1 Exercises

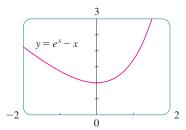
1. (a) How is the number *e* defined?

(b) Use a calculator to estimate the values of the limits

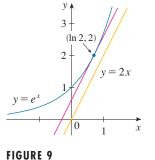
$$\lim_{h \to 0} \frac{2.7^{h} - 1}{h} \quad \text{and} \quad \lim_{h \to 0} \frac{2.8^{h} - 1}{h}$$

correct to two decimal places. What can you conclude about the value of *e*?

- **2.** (a) Sketch, by hand, the graph of the function $f(x) = e^x$, paying particular attention to how the graph crosses the *y*-axis. What fact allows you to do this?
 - (b) What types of functions are f(x) = e^x and g(x) = x^e? Compare the differentiation formulas for f and g.
 - (c) Which of the two functions in part (b) grows more rapidly when *x* is large?









3–22 ■ Differentiate the function.

- 3. f(x) = 5x 14. $F(x) = -4x^{10}$ 5. $f(x) = 9x^4 - 3x^2 + 8$ **6.** $q(x) = 5x^8 - 2x^5 + 6$ 7. $v = x^{-2/5}$ 8. $v = 5e^x + 3$ **9.** $G(x) = \sqrt{x} - 2e^x$ 10. $R(t) = 5t^{-3/5}$ 12. $R(x) = \frac{\sqrt{10}}{r^7}$ 11. $V(r) = \frac{4}{3}\pi r^3$ **14.** $y = \sqrt{x}(x-1)$ 13. $F(x) = (16x)^3$ 15. $y = 4\pi^2$ **16.** $H(s) = (s/2)^5$ 17. $y = \frac{x^2 + 4x + 3}{\sqrt{x}}$ **18.** $y = \frac{x^2 - 2\sqrt{x}}{x}$ 19. $v = t^2 - \frac{1}{\frac{4}{t^3}}$ **20.** $y = ae^v + \frac{b}{v} + \frac{c}{v^2}$ **21.** $z = \frac{A}{v^{10}} + Be^{y}$ **22.** $u = \sqrt[3]{t^2} + 2\sqrt{t^3}$
- **23–28** Find f'(x). Compare the graphs of f and f' and use them to explain why your answer is reasonable.
 - **23.** $f(x) = 2x^2 x^4$ **24.** $f(x) = 3x^5 - 20x^3 + 50x$ **25.** $f(x) = 3x^{15} - 5x^3 + 3$ **26.** $f(x) = x + \frac{1}{x}$ **27.** $f(x) = x - 3x^{1/3}$ **28.** $f(x) = x^2 + 2e^x$
- **29.** (a) By zooming in on the graph of $f(x) = x^{2/5}$, estimate the value of f'(2).
 - (b) Use the Power Rule to find the exact value of f'(2) and compare with your estimate in part (a).
- **30.** (a) By zooming in on the graph of $f(x) = x^2 2e^x$, estimate the value of f'(1).
 - (b) Find the exact value of f'(1) and compare with your estimate in part (a).
- 31-34 Find an equation of the tangent line to the curve at the given point. Illustrate by graphing the curve and the tangent line on the same screen.

31.
$$y = x + \frac{4}{x}$$
, (2, 4)
32. $y = x^{5/2}$, (4, 32)
33. $y = x + \sqrt{x}$, (1, 2)
34. $y = x^2 + 2e^x$, (0, 2)

35. (a) Use a graphing calculator or computer to graph the function $f(x) = x^4 - 3x^3 - 6x^2 + 7x + 30$ in the viewing rectangle [-3, 5] by [-10, 50].

- (b) Using the graph in part (a) to estimate slopes, make a rough sketch, by hand, of the graph of f'. (See Example 1 in Section 2.8.)
- (c) Calculate f'(x) and use this expression, with a graphing device, to graph f'. Compare with your sketch in part (b).
- **36.** (a) Use a graphing calculator or computer to graph the function $g(x) = e^x 3x^2$ in the viewing rectangle [-1, 4] by [-8, 8].
 - (b) Using the graph in part (a) to estimate slopes, make a rough sketch, by hand, of the graph of g'. (See Example 1 in Section 2.8.)
 - (c) Calculate g'(x) and use this expression, with a graphing device, to graph g'. Compare with your sketch in part (b).

37–38 ■ Find the first and second derivatives of the function.

37.
$$f(x) = x^4 - 3x^3 + 16x$$

- **38.** $G(r) = \sqrt{r} + \sqrt[3]{r}$
- 39-40 Find the first and second derivatives of the function. Check to see that your answers are reasonable by comparing the graphs of f, f', and f".
 - **39.** $f(x) = 2x 5x^{3/4}$
 - **40.** $f(x) = e^x x^3$

Æ

- **41.** The equation of motion of a particle is $s = t^3 3t$, where s is in meters and t is in seconds. Find
 - (a) the velocity and acceleration as functions of *t*,
 - (b) the acceleration after 2 s, and
 - (c) the acceleration when the velocity is 0.
- **42.** The equation of motion of a particle is $s = 2t^3 7t^2 + 4t + 1$, where s is in meters and t is in seconds.
 - (a) Find the velocity and acceleration as functions of t.
 - (b) Find the acceleration after 1 s.
 - (c) Graph the position, velocity, and acceleration functions on the same screen.
- **43.** On what interval is the function $f(x) = 1 + 2e^x 3x$ increasing?
- **44.** On what interval is the function $f(x) = x^3 4x^2 + 5x$ concave upward?
- **45.** Find the points on the curve $y = x^3 x^2 x + 1$ where the tangent is horizontal.
- **46.** For what values of x does the graph of $f(x) = 2x^3 3x^2 6x + 87$ have a horizontal tangent?
- **47.** Show that the curve $y = 6x^3 + 5x 3$ has no tangent line with slope 4.

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- **48.** At what point on the curve $y = 1 + 2e^x 3x$ is the tangent line parallel to the line 3x y = 5? Illustrate by graphing the curve and both lines.
 - 49. Draw a diagram to show that there are two tangent lines to the parabola y = x² that pass through the point (0, -4). Find the coordinates of the points where these tangent lines intersect the parabola.
 - **50.** Find equations of both lines through the point (2, -3) that are tangent to the parabola $y = x^2 + x$.
 - **51.** The **normal line** to a curve *C* at a point *P* is, by definition, the line that passes through *P* and is perpendicular to the tangent line to *C* at *P*. Find an equation of the normal line to the parabola $y = 1 x^2$ at the point (2, -3). Sketch the parabola and its normal line.
 - **52.** Where does the normal line to the parabola $y = x x^2$ at the point (1, 0) intersect the parabola a second time? Illustrate with a sketch.
 - **53.** Use the definition of a derivative to show that if f(x) = 1/x, then $f'(x) = -1/x^2$. (This proves the Power Rule for the case n = -1.)
 - 54. Find the *n*th derivative of the function by calculating the first few derivatives and observing the pattern that occurs.
 (a) f(x) = xⁿ
 (b) f(x) = 1/x
 - **55.** Find a second-degree polynomial *P* such that P(2) = 5, P'(2) = 3, and P''(2) = 2.
 - 56. The equation y" + y' 2y = x² is called a differential equation because it involves an unknown function y and its derivatives y' and y". Find constants A, B, and C such that the function y = Ax² + Bx + C satisfies this equation. (Differential equations will be studied in detail in Chapter 7.)

- 57. (a) In Section 2.10 we defined an antiderivative of f to be a function F such that F' = f. Try to guess a formula for an antiderivative of f(x) = x². Then check your answer by differentiating it. How many antiderivatives does f have?
 - (b) Find antiderivatives for $f(x) = x^3$ and $f(x) = x^4$.
 - (c) Find an antiderivative for $f(x) = x^n$, where $n \neq -1$. Check by differentiation.
- **58.** Use the result of Exercise 57(c) to find an antiderivative of each function.

(a)
$$f(x) = \sqrt{x}$$
 (b) $f(x) = e^x + 8x^3$

- **59.** For what values of a and b is the line 2x + y = b tangent to the parabola $y = ax^2$ when x = 2?
- **60.** Find a parabola with equation $y = ax^2 + bx + c$ that has slope 4 at x = 1, slope -8 at x = -1, and passes through the point (2, 15).
- **61.** Find a cubic function

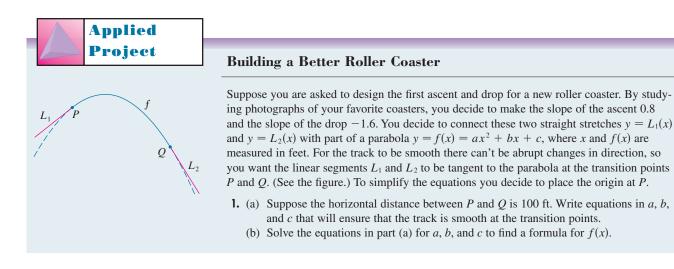
$$y = ax^3 + bx^2 + cx + d$$

whose graph has horizontal tangents at the points (-2, 6) and (2, 0).

- 62. A tangent line is drawn to the hyperbola xy = c at a point P.(a) Show that the midpoint of the line segment cut from this tangent line by the coordinate axes is P.
 - (b) Show that the triangle formed by the tangent line and the coordinate axes always has the same area, no matter where *P* is located on the hyperbola.

63. Evaluate
$$\lim_{x \to 1} \frac{x^{1000} - 1}{x - 1}$$
.

64. Draw a diagram showing two perpendicular lines that intersect on the *y*-axis and are both tangent to the parabola y = x². Where do these lines intersect?



- (c) Plot L_1 , f, and L_2 to verify graphically that the transitions are smooth. (d) Find the difference in elevation between P and Q.
 - **2.** The solution in Problem 1 might *look* smooth, but it might not *feel* smooth because the piecewise defined function [consisting of $L_1(x)$ for x < 0, f(x) for $0 \le x \le 100$, and $L_2(x)$ for x > 100] doesn't have a continuous second derivative. So you decide to improve the design by using a quadratic function $q(x) = ax^2 + bx + c$ only on the interval $10 \le x \le 90$ and connecting it to the linear functions by means of two cubic functions:

$$g(x) = kx^3 + lx^2 + mx + n$$
 $0 \le x < 10$

 $h(x) = px^3 + qx^2 + rx + s \qquad 90 < x \le 100$

- (a) Write a system of equations in 11 unknowns that ensure that the functions and their first two derivatives agree at the transition points.
- (b) Solve the equations in part (a) with a computer algebra system to find formulas for q(x), q(x), and h(x).
 - (c) Plot L_1 , g, q, h, and L_2 , and compare with the plot in Problem 1(c).



The Product and Quotient Rules •••

The formulas of this section enable us to differentiate new functions formed from old functions by multiplication or division.

The Product Rule

By analogy with the Sum and Difference Rules, one might be tempted to guess, as Leibniz did three centuries ago, that the derivative of a product is the product of the derivatives. We can see, however, that this guess is wrong by looking at a particular example. Let f(x) = x and $g(x) = x^2$. Then the Power Rule gives f'(x) = 1 and g'(x) = 2x. But $(fg)(x) = x^3$, so $(fg)'(x) = 3x^2$. Thus, $(fg)' \neq f'g'$. The correct formula was discovered by Leibniz (soon after his false start) and is called the Product Rule.

Before stating the Product Rule, let's see how we might discover it. We start by assuming that u = f(x) and v = g(x) are both positive differentiable functions. Then we can interpret the product uv as an area of a rectangle (see Figure 1). If x changes by an amount Δx , then the corresponding changes in u and v are

$$\Delta u = f(x + \Delta x) - f(x) \qquad \Delta v = g(x + \Delta x) - g(x)$$

and the new value of the product, $(u + \Delta u)(v + \Delta v)$, can be interpreted as the area of the large rectangle in Figure 1 (provided that Δu and Δv happen to be positive).

The change in the area of the rectangle is

$$\Delta(uv) = (u + \Delta u)(v + \Delta v) - uv = u \Delta v + v \Delta u + \Delta u \Delta v$$

= the sum of the three shaded areas

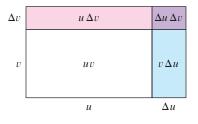


FIGURE 1

The geometry of the Product Rule

If we divide by Δx , we get

$$\frac{\Delta(uv)}{\Delta x} = u \frac{\Delta v}{\Delta x} + v \frac{\Delta u}{\Delta x} + \Delta u \frac{\Delta v}{\Delta x}$$

▲ Recall that in Leibniz notation the definition of a derivative can be written as

 $\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x}$

If we now let $\Delta x \rightarrow 0$, we get the derivative of *uv*:

$$\frac{d}{dx}(uv) = \lim_{\Delta x \to 0} \frac{\Delta(uv)}{\Delta x} = \lim_{\Delta x \to 0} \left(u \frac{\Delta v}{\Delta x} + v \frac{\Delta u}{\Delta x} + \Delta u \frac{\Delta v}{\Delta x} \right)$$
$$= u \lim_{\Delta x \to 0} \frac{\Delta v}{\Delta x} + v \lim_{\Delta x \to 0} \frac{\Delta u}{\Delta x} + \left(\lim_{\Delta x \to 0} \Delta u \right) \left(\lim_{\Delta x \to 0} \frac{\Delta v}{\Delta x} \right)$$
$$= u \frac{dv}{dx} + v \frac{du}{dx} + 0 \cdot \frac{dv}{dx}$$
$$\frac{d}{dx}(uv) = u \frac{dv}{dx} + v \frac{du}{dx}$$

(Notice that $\Delta u \rightarrow 0$ as $\Delta x \rightarrow 0$ since f is differentiable and therefore continuous.)

Although we started by assuming (for the geometric interpretation) that all the quantities are positive, we notice that Equation 1 is always true. (The algebra is valid whether u, v, Δu , and Δv are positive or negative.) So we have proved Equation 2, known as the Product Rule, for all differentiable functions u and v.

The Product Rule If f and g are both differentiable, then $\frac{d}{dx} [f(x)g(x)] = f(x) \frac{d}{dx} [g(x)] + g(x) \frac{d}{dx} [f(x)]$

In words, the Product Rule says that the derivative of a product of two functions is the first function times the derivative of the second function plus the second function times the derivative of the first function.

EXAMPLE 1

2

(a) If $f(x) = xe^x$, find f'(x).

(b) Find the *n*th derivative, $f^{(n)}(x)$.

SOLUTION

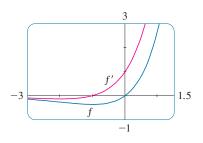
(a) By the Product Rule, we have

$$f'(x) = \frac{d}{dx} (xe^x) = x \frac{d}{dx} (e^x) + e^x \frac{d}{dx} (x)$$
$$= xe^x + e^x \cdot 1 = (x+1)e^x$$

(b) Using the Product Rule a second time, we get

$$f''(x) = \frac{d}{dx} [(x+1)e^x] = (x+1)\frac{d}{dx}(e^x) + e^x\frac{d}{dx}(x+1)$$
$$= (x+1)e^x + e^x \cdot 1 = (x+2)e^x$$

A Figure 2 shows the graphs of the function f of Example 1 and its derivative f'. Notice that f'(x) is positive when f is increasing and negative when f is decreasing.





Further applications of the Product Rule give

$$f'''(x) = (x + 3)e^x$$
 $f^{(4)}(x) = (x + 4)e^x$

In fact, each successive differentiation adds another term e^x , so

$$f^{(n)}(x) = (x+n)e^x$$

EXAMPLE 2 Differentiate the function $f(t) = \sqrt{t} (1 - t)$.

SOLUTION 1 Using the Product Rule, we have

$$f'(t) = \sqrt{t} \frac{d}{dt} (1-t) + (1-t) \frac{d}{dt} \sqrt{t}$$
$$= \sqrt{t} (-1) + (1-t) \cdot \frac{1}{2} t^{-1/2}$$
$$= -\sqrt{t} + \frac{1-t}{2\sqrt{t}} = \frac{1-3t}{2\sqrt{t}}$$

SOLUTION 2 If we first use the laws of exponents to rewrite f(t), then we can proceed directly without using the Product Rule.

$$f(t) = \sqrt{t} - t\sqrt{t} = t^{1/2} - t^{3/2}$$
$$f'(t) = \frac{1}{2}t^{-1/2} - \frac{3}{2}t^{1/2}$$

which is equivalent to the answer given in Solution 1.

Example 2 shows that it is sometimes easier to simplify a product of functions than to use the Product Rule. In Example 1, however, the Product Rule is the only possible method.

EXAMPLE 3 If $f(x) = \sqrt{x} g(x)$, where g(4) = 2 and g'(4) = 3, find f'(4).

SOLUTION Applying the Product Rule, we get

So

$$f'(x) = \frac{d}{dx} \left[\sqrt{x} g(x) \right] = \sqrt{x} \frac{d}{dx} \left[g(x) \right] + g(x) \frac{d}{dx} \left[\sqrt{x} \right]$$
$$= \sqrt{x} g'(x) + g(x) \cdot \frac{1}{2} x^{-1/2}$$
$$= \sqrt{x} g'(x) + \frac{g(x)}{2\sqrt{x}}$$
$$f'(4) = \sqrt{4} g'(4) + \frac{g(4)}{2\sqrt{4}} = 2 \cdot 3 + \frac{2}{2 \cdot 2} = 6.5$$

EXAMPLE 4 A telephone company wants to estimate the number of new residential phone lines that it will need to install during the upcoming month. At the beginning of January the company had 100,000 subscribers, each of whom had 1.2 phone lines, on average. The company estimated that its subscribership was increasing at the rate of 1000 monthly. By polling its existing subscribers, the company found that each intended to install an average of 0.01 new phone lines by the end of January.

Estimate the number of new lines the company will have to install in January by calculating the rate of increase of lines at the beginning of the month.

SOLUTION Let s(t) be the number of subscribers and let n(t) be the number of phone lines per subscriber at time t, where t is measured in months and t = 0 corresponds to the beginning of January. Then the total number of lines is given by

$$L(t) = s(t)n(t)$$

and we want to find L'(0). According to the Product Rule, we have

$$L'(t) = \frac{d}{dt} \left[s(t)n(t) \right] = s(t) \frac{d}{dt} n(t) + n(t) \frac{d}{dt} s(t)$$

We are given that s(0) = 100,000 and n(0) = 1.2. The company's estimates concerning rates of increase are that $s'(0) \approx 1000$ and $n'(0) \approx 0.01$. Therefore,

$$L'(0) = s(0)n'(0) + n(0)s'(0)$$

\$\approx 100,000 \cdot 0.01 + 1.2 \cdot 1000 = 2200\$

The company will need to install approximately 2200 new phone lines in January.

Notice that the two terms arising from the Product Rule come from different sources—old subscribers and new subscribers. One contribution to L' is the number of existing subscribers (100,000) times the rate at which they order new lines (about 0.01 per subscriber monthly). A second contribution is the average number of lines per subscriber (1.2 at the beginning of the month) times the rate of increase of subscribers (1000 monthly).

The Quotient Rule

Suppose that *f* and *g* are differentiable functions. If we make the prior assumption that the quotient function F = f/g is differentiable, then it is not difficult to find a formula for *F*' in terms of *f*' and *g*'.

Since F(x) = f(x)/g(x), we can write f(x) = F(x)g(x) and apply the Product Rule:

$$f'(x) = F(x)g'(x) + g(x)F'(x)$$

Solving this equation for F'(x), we get

$$F'(x) = \frac{f'(x) - F(x)g'(x)}{g(x)} = \frac{f'(x) - \frac{f(x)}{g(x)}g'(x)}{g(x)}$$
$$= \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2}$$
$$\frac{f(x)}{g(x)} = \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2}$$

Although we derived this formula under the assumption that F is differentiable, it can be proved without that assumption (see Exercise 44).

The Quotient Rule If f and g are differentiable, then

$$\frac{d}{dx}\left[\frac{f(x)}{g(x)}\right] = \frac{g(x)\frac{d}{dx}[f(x)] - f(x)\frac{d}{dx}[g(x)]}{[g(x)]^2}$$

In words, the Quotient Rule says that the *derivative of a quotient is the denominator times the derivative of the numerator minus the numerator times the derivative of the denominator, all divided by the square of the denominator.*

The Quotient Rule and the other differentiation formulas enable us to compute the derivative of any rational function, as the next example illustrates.

EXAMPLE 5 Let
$$y = \frac{x^2 + x - 2}{x^3 + 6}$$
.

Then

$$y' = \frac{(x^3 + 6)\frac{d}{dx}(x^2 + x - 2) - (x^2 + x - 2)\frac{d}{dx}(x^3 + 6)}{(x^3 + 6)^2}$$
$$= \frac{(x^3 + 6)(2x + 1) - (x^2 + x - 2)(3x^2)}{(x^3 + 6)^2}$$
$$= \frac{(2x^4 + x^3 + 12x + 6) - (3x^4 + 3x^3 - 6x^2)}{(x^3 + 6)^2}$$
$$= \frac{-x^4 - 2x^3 + 6x^2 + 12x + 6}{(x^3 + 6)^2}$$

EXAMPLE 6 Find an equation of the tangent line to the curve $y = e^{x}/(1 + x^2)$ at the point (1, e/2).

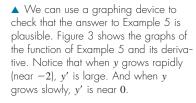
SOLUTION According to the Quotient Rule, we have

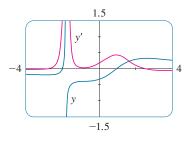
$$\frac{dy}{dx} = \frac{(1+x^2)\frac{d}{dx}(e^x) - e^x\frac{d}{dx}(1+x^2)}{(1+x^2)^2}$$
$$= \frac{(1+x^2)e^x - e^x(2x)}{(1+x^2)^2} = \frac{e^x(1-x)^2}{(1+x^2)^2}$$

So the slope of the tangent line at (1, e/2) is

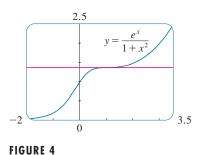
$$\left.\frac{dy}{dx}\right|_{x=1} = 0$$

This means that the tangent line at (1, e/2) is horizontal and its equation is y = e/2. [See Figure 4. Notice that the function is increasing and crosses its tangent line at (1, e/2).]









NOTE • Don't use the Quotient Rule *every* time you see a quotient. Sometimes it's easier to rewrite a quotient first to put it in a form that is simpler for the purpose of differentiation. For instance, although it is possible to differentiate the function

$$F(x) = \frac{3x^2 + 2\sqrt{x}}{x}$$

using the Quotient Rule, it is much easier to perform the division first and write the function as

$$F(x) = 3x + 2x^{-1/2}$$

before differentiating.

3.2

- **1.** Find the derivative of $y = (x^2 + 1)(x^3 + 1)$ in two ways: by using the Product Rule and by performing the multiplication first. Do your answers agree?
- **2.** Find the derivative of the function

Exercises

$$F(x) = \frac{x - 3x\sqrt{x}}{\sqrt{x}}$$

in two ways: by using the Quotient Rule and by simplifying first. Show that your answers are equivalent. Which method do you prefer?

3–18 ■ Differentiate.

| 3. | $f(x) = x^2 e^x$ | 4. $g(x) = \sqrt{x} e^{x}$ |
|-----|-------------------------------------|--|
| 5. | $y = \frac{e^x}{x^2}$ | 6. $y = \frac{e^x}{1+x}$ |
| 7. | $h(x) = \frac{x+2}{x-1}$ | 8. $f(u) = \frac{1 - u^2}{1 + u^2}$ |
| 9. | $H(x) = (x^3 - x + 1)(x^{-2} +$ | $-2x^{-3}$) |
| 10. | $H(t) = e^{t}(1 + 3t^{2} + 5t^{4})$ | |
| 11. | $y = \frac{t^2}{3t^2 - 2t + 1}$ | 12. $y = \frac{t^3 + t}{t^4 - 2}$ |
| 13. | $y = (r^2 - 2r)e^r$ | $14. \ y = \frac{1}{s + ke^s}$ |
| 15. | $y = \frac{v^3 - 2v\sqrt{v}}{v}$ | 16. $z = w^{3/2}(w + ce^w)$ |
| 17. | $f(x) = \frac{x}{x + \frac{c}{x}}$ | $18. \ f(x) = \frac{ax+b}{cx+d}$ |
| | | |

19–20 ■ Find an equation of the tangent line to the curve at the given point.

19.
$$y = 2xe^x$$
, (0, 0)
20. $y = \frac{\sqrt{x}}{x+1}$, (4, 0.4)

21. (a) The curve

Æ

AM

Æ

AM

Æ

$$y = \frac{1}{1+x^2}$$

is called a **witch of Maria Agnesi**. Find an equation of the tangent line to this curve at the point $(-1, \frac{1}{2})$.

- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.
- **22.** (a) The curve $y = x/(1 + x^2)$ is called a **serpentine**. Find an equation of the tangent line to this curve at the point (3, 0.3).
- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.

23. (a) If $f(x) = e^{x}/x^{3}$, find f'(x).

(b) Check to see that your answer to part (a) is reasonable by comparing the graphs of f and f'.

24. (a) If $f(x) = x/(x^2 - 1)$, find f'(x).

- (b) Check to see that your answer to part (a) is reasonable by comparing the graphs of *f* and *f'*.
- **25.** (a) If $f(x) = (x 1)e^x$, find f'(x) and f''(x).
- (b) Check to see that your answers to part (a) are reasonable by comparing the graphs of f, f', and f''.
 - **26.** (a) If $f(x) = x/(x^2 + 1)$, find f'(x) and f''(x).
 - (b) Check to see that your answers to part (a) are reasonable by comparing the graphs of f, f', and f''.

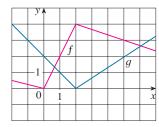
- **27.** Suppose that f(5) = 1, f'(5) = 6, g(5) = -3, and g'(5) = 2. Find the following values:
 - (a) (fg)'(5) (b) (f/g)'(5)
 - (c) (g/f)'(5)
- **28.** If f(3) = 4, g(3) = 2, f'(3) = -6, and g'(3) = 5, find the following numbers:

(a)
$$\left(\frac{f}{g}\right)'(3)$$
 (b) $\left(\frac{f}{g}\right)'(3)$
(c) $\left(\frac{f}{g}\right)'(3)$ (d) $\left(\frac{f}{f-g}\right)'(3)$

- **29.** If $f(x) = e^x g(x)$, where g(0) = 2 and g'(0) = 5, find f'(0).
- **30.** If h(2) = 4 and h'(2) = -3, find

$$\frac{d}{dx}\left(\frac{h(x)}{x}\right)\Big|_{x=2}$$

- **31.** If f and g are the functions whose graphs are shown, let u(x) = f(x)g(x) and v(x) = f(x)/g(x).
 - (a) Find u'(1). (b) Find v'(5).



32. If *f* is a differentiable function, find an expression for the derivative of each of the following functions.

(a)
$$y = x^2 f(x)$$

(b) $y = \frac{f(x)}{x^2}$
(c) $y = \frac{x^2}{f(x)}$
(d) $y = \frac{1 + xf(x)}{\sqrt{x}}$

- 33. In this exercise we estimate the rate at which the total personal income is rising in the Miami–Ft. Lauderdale metropolitan area. In July, 1993, the population of this area was 3,354,000, and the population was increasing at roughly 45,000 people per year. The average annual income was \$21,107 per capita, and this average was increasing at about \$1900 per year (well above the national average of about \$660 yearly). Use the Product Rule and these figures to estimate the rate at which total personal income was rising in Miami–Ft. Lauderdale in July, 1993. Explain the meaning of each term in the Product Rule.
- **34.** A manufacturer produces bolts of a fabric with a fixed width. The quantity q of this fabric (measured in yards) that is sold is a function of the selling price p (in dollars per yard), so we can write q = f(p). Then the total revenue earned with selling price p is R(p) = pf(p).

- (a) What does it mean to say that f(20) = 10,000 and f'(20) = -350?
- (b) Assuming the values in part (a), find *R*′(20) and interpret your answer.
- **35.** On what interval is the function $f(x) = x^3 e^x$ increasing?
- **36.** On what interval is the function $f(x) = x^2 e^x$ concave downward?
- **37.** How many tangent lines to the curve y = x/(x + 1) pass through the point (1, 2)? At which points do these tangent lines touch the curve?
- **38.** Find equations of the tangent lines to the curve

$$y = \frac{x-1}{x+1}$$

that are parallel to the line x - 2y = 2.

39. (a) Use the Product Rule twice to prove that if *f*, *g*, and *h* are differentiable, then

$$(fgh)' = f'gh + fg'h + fgh'$$

(b) Taking f = g = h in part (a), show that

$$\frac{d}{dx} [f(x)]^3 = 3[f(x)]^2 f'(x)$$

- (c) Use part (b) to differentiate $y = e^{3x}$.
- **40.** (a) If F(x) = f(x)g(x), where f and g have derivatives of all orders, show that

$$F'' = f''g + 2f'g' + fg'$$

(b) Find similar formulas for F'' and $F^{(4)}$.

- (c) Guess a formula for $F^{(n)}$.
- **41.** Find expressions for the first five derivatives of $f(x) = x^2 e^x$. Do you see a pattern in these expressions? Guess a formula for $f^{(n)}(x)$ and prove it using mathematical induction.
- **42.** (a) Use the definition of a derivative to prove the **Reciprocal Rule**: If *g* is differentiable, then

$$\frac{d}{dx}\left(\frac{1}{g(x)}\right) = -\frac{g'(x)}{[g(x)]^2}$$

- (b) Use the Reciprocal Rule to differentiate the function in Exercise 14.
- **43.** Use the Reciprocal Rule to verify that the Power Rule is valid for negative integers, that is,

$$\frac{d}{dx}\left(x^{-n}\right) = -nx^{-n-1}$$

for all positive integers n.

44. Use the Product Rule and the Reciprocal Rule to prove the Quotient Rule.



Rates of Change in the Natural and Social Sciences

Recall from Section 2.7 that if y = f(x), then the derivative dy/dx can be interpreted as the rate of change of y with respect to x. In this section we examine some of the applications of this idea to physics, chemistry, biology, economics, and other sciences.

Let's recall from Section 2.6 the basic idea behind rates of change. If x changes from x_1 to x_2 , then the change in x is

$$\Delta x = x_2 - x_1$$

and the corresponding change in y is

$$\Delta y = f(x_2) - f(x_1)$$

The difference quotient

$$\frac{\Delta y}{\Delta x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

is the **average rate of change of** *y* with respect to *x* over the interval $[x_1, x_2]$ and can be interpreted as the slope of the secant line *PQ* in Figure 1. Its limit as $\Delta x \rightarrow 0$ is the derivative $f'(x_1)$, which can therefore be interpreted as the **instantaneous rate of change of** *y* with respect to *x* or the slope of the tangent line at $P(x_1, f(x_1))$. Using Leibniz notation, we write the process in the form

$$\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x}$$

Whenever the function y = f(x) has a specific interpretation in one of the sciences, its derivative will have a specific interpretation as a rate of change. (As we discussed in Section 2.6, the units for dy/dx are the units for y divided by the units for x.) We now look at some of these interpretations in the natural and social sciences.

Physics

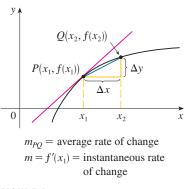
If s = f(t) is the position function of a particle that is moving in a straight line, then $\Delta s/\Delta t$ represents the average velocity over a time period Δt , and v = ds/dt represents the instantaneous **velocity** (the rate of change of displacement with respect to time). This was discussed in Sections 2.6 and 2.7, but now that we know the differentiation formulas, we are able to solve velocity problems more easily.

EXAMPLE 1 The position of a particle is given by the equation

$$s = f(t) = t^3 - 6t^2 + 9t$$

where t is measured in seconds and s in meters.

- (a) Find the velocity at time *t*.
- (b) What is the velocity after 2 s? After 4 s?
- (c) When is the particle at rest?
- (d) When is the particle moving forward (that is, in the positive direction)?
- (e) Draw a diagram to represent the motion of the particle.
- (f) Find the total distance traveled by the particle during the first five seconds.





- (g) Find the acceleration at time *t* and after 4 s.
- (h) Graph the position, velocity, and acceleration functions for $0 \le t \le 5$.
- (i) When is the particle speeding up? When is it slowing down?

SOLUTION

(a) The velocity function is the derivative of the position function.

1

$$s = f(t) = t^{3} - 6t^{2} + 9t$$
$$v(t) = \frac{ds}{dt} = 3t^{2} - 12t + 9$$

(b) The velocity after 2 s means the instantaneous velocity when t = 2, that is,

$$v(2) = \frac{ds}{dt}\Big|_{t=2} = 3(2)^2 - 12(2) + 9 = -3 \text{ m/s}$$

The velocity after 4 s is

$$v(4) = 3(4)^2 - 12(4) + 9 = 9 \text{ m/s}$$

(c) The particle is at rest when v(t) = 0, that is,

$$3t^{2} - 12t + 9 = 3(t^{2} - 4t + 3) = 3(t - 1)(t - 3) = 0$$

and this is true when t = 1 or t = 3. Thus, the particle is at rest after 1 s and after 3 s. (d) The particle moves in the positive direction when v(t) > 0, that is,

$$3t^2 - 12t + 9 = 3(t - 1)(t - 3) > 0$$

This inequality is true when both factors are positive (t > 3) or when both factors are negative (t < 1). Thus, the particle moves in the positive direction in the time intervals t < 1 and t > 3. It moves backward (in the negative direction) when 1 < t < 3.

(e) Using the information from part (d) we make a schematic sketch in Figure 2 of the motion of the particle back and forth along a line (the *s*-axis).

(f) Because of what we learned in parts (d) and (e), we need to calculate the distances traveled during the time intervals [0, 1], [1, 3], and [3, 5] separately.

The distance traveled in the first second is

$$|f(1) - f(0)| = |4 - 0| = 4$$
 m

From t = 1 to t = 3 the distance traveled is

$$|f(3) - f(1)| = |0 - 4| = 4$$
 m

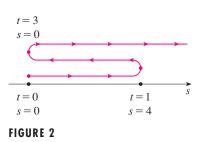
From t = 3 to t = 5 the distance traveled is

$$|f(5) - f(3)| = |20 - 0| = 20 \text{ m}$$

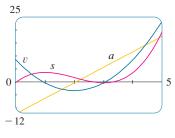
The total distance is 4 + 4 + 20 = 28 m.

(g) The acceleration is the derivative of the velocity function:

$$a(t) = \frac{d^2s}{dt^2} = \frac{dv}{dt} = 6t - 12$$
$$a(4) = 6(4) - 12 = 12 \text{ m/s}^2$$



208 CHAPTER 3 DIFFERENTIATION RULES

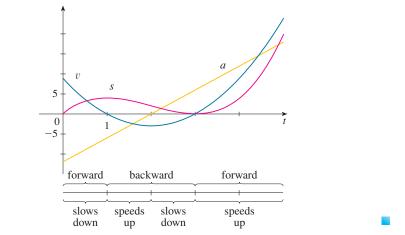




In Module 3.3/3.4/3.5 you can see an animation of Figure 4 with an expression for *s* that you can choose yourself.

(h) Figure 3 shows the graphs of *s*, *v*, and *a*.

(i) The particle speeds up when the velocity is positive and increasing (*v* and *a* are both positive) and also when the velocity is negative and decreasing (*v* and *a* are both negative). In other words, the particle speeds up when the velocity and acceleration have the same sign. (The particle is pushed in the same direction it is moving.) From Figure 3 we see that this happens when 1 < t < 2 and when t > 3. The particle slows down when *v* and *a* have opposite signs, that is, when $0 \le t < 1$ and when 2 < t < 3. Figure 4 summarizes the motion of the particle.



 x_1

 X_2

FIGURE 4

EXAMPLE 2 If a rod or piece of wire is homogeneous, then its linear density is uniform and is defined as the mass per unit length ($\rho = m/l$) and measured in kilograms per meter. Suppose, however, that the rod is not homogeneous but that its mass measured from its left end to a point x is m = f(x) as shown in Figure 5.

FIGURE 5

This part of the rod has mass f(x).

The mass of the part of the rod that lies between $x = x_1$ and $x = x_2$ is given by $\Delta m = f(x_2) - f(x_1)$, so the average density of that part of the rod is

average density
$$= \frac{\Delta m}{\Delta x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

If we now let $\Delta x \rightarrow 0$ (that is, $x_2 \rightarrow x_1$), we are computing the average density over smaller and smaller intervals. The **linear density** ρ at x_1 is the limit of these average densities as $\Delta x \rightarrow 0$; that is, the linear density is the rate of change of mass with respect to length. Symbolically,

$$\rho = \lim_{\Delta x \to 0} \frac{\Delta m}{\Delta x} = \frac{dm}{dx}$$

Thus, the linear density of the rod is the derivative of mass with respect to length.

For instance, if $m = f(x) = \sqrt{x}$, where *x* is measured in meters and *m* in kilograms, then the average density of the part of the rod given by $1 \le x \le 1.2$ is

$$\frac{\Delta m}{\Delta x} = \frac{f(1.2) - f(1)}{1.2 - 1} = \frac{\sqrt{1.2 - 1}}{0.2} \approx 0.48 \text{ kg/m}$$

while the density right at x = 1 is

$$\rho = \frac{dm}{dx}\Big|_{x=1} = \frac{1}{2\sqrt{x}}\Big|_{x=1} = 0.50 \text{ kg/m}$$

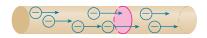


FIGURE 6

EXAMPLE 3 A current exists whenever electric charges move. Figure 6 shows part of a wire and electrons moving through a shaded plane surface. If ΔQ is the net charge that passes through this surface during a time period Δt , then the average current during this time interval is defined as

average current =
$$\frac{\Delta Q}{\Delta t} = \frac{Q_2 - Q_1}{t_2 - t_1}$$

If we take the limit of this average current over smaller and smaller time intervals, we get what is called the **current** I at a given time t_1 :

$$I = \lim_{\Delta t \to 0} \frac{\Delta Q}{\Delta t} = \frac{dQ}{dt}$$

Thus, the current is the rate at which charge flows through a surface. It is measured in units of charge per unit time (often coulombs per second, called amperes).

Velocity, density, and current are not the only rates of change that are important in physics. Others include power (the rate at which work is done), the rate of heat flow, temperature gradient (the rate of change of temperature with respect to position), and the rate of decay of a radioactive substance in nuclear physics.

Chemistry

EXAMPLE 4 A chemical reaction results in the formation of one or more substances (called *products*) from one or more starting materials (called *reactants*). For instance, the "equation"

$$2H_2 + O_2 \longrightarrow 2H_2O$$

indicates that two molecules of hydrogen and one molecule of oxygen form two molecules of water. Let's consider the reaction

$$A + B \longrightarrow C$$

where A and B are the reactants and C is the product. The **concentration** of a reactant A is the number of moles $(6.022 \times 10^{23} \text{ molecules})$ per liter and is denoted by [A]. The concentration varies during a reaction, so [A], [B], and [C] are all functions of time (*t*). The average rate of reaction of the product C over a time interval $t_1 \le t \le t_2$ is

$$\frac{\Delta[\mathbf{C}]}{\Delta t} = \frac{[\mathbf{C}](t_2) - [\mathbf{C}](t_1)}{t_2 - t_1}$$

But chemists are more interested in the instantaneous rate of reaction, which is

obtained by taking the limit of the average rate of reaction as the time interval Δt approaches 0:

rate of reaction =
$$\lim_{\Delta t \to 0} \frac{\Delta[C]}{\Delta t} = \frac{d[C]}{dt}$$

Since the concentration of the product increases as the reaction proceeds, the derivative d[C]/dt will be positive and so the rate of reaction C is positive. The concentrations of the reactants, however, decrease during the reaction, so, to make the rates of reaction of A and B positive numbers, we put minus signs in front of the derivatives d[A]/dt and d[B]/dt. Since [A] and [B] each decrease at the same rate that [C] increases, we have

rate of reaction
$$= \frac{d[C]}{dt} = -\frac{d[A]}{dt} = -\frac{d[B]}{dt}$$

More generally, it turns out that for a reaction of the form

$$aA + bB \longrightarrow cC + dD$$

we have

$$-\frac{1}{a}\frac{d[\mathbf{A}]}{dt} = -\frac{1}{b}\frac{d[\mathbf{B}]}{dt} = \frac{1}{c}\frac{d[\mathbf{C}]}{dt} = \frac{1}{d}\frac{d[\mathbf{D}]}{dt}$$

The rate of reaction can be determined by graphical methods (see Exercise 16). In some cases we can use the rate of reaction to find explicit formulas for the concentrations as functions of time (see Exercises 7.3).

EXAMPLE 5 One of the quantities of interest in thermodynamics is compressibility. If a given substance is kept at a constant temperature, then its volume V depends on its pressure P. We can consider the rate of change of volume with respect to pressure—namely, the derivative dV/dP. As P increases, V decreases, so dV/dP < 0. The **compressibility** is defined by introducing a minus sign and dividing this derivative by the volume V:

isothermal compressibility =
$$\beta = -\frac{1}{V}\frac{dV}{dP}$$

Thus, β measures how fast, per unit volume, the volume of a substance decreases as the pressure on it increases at constant temperature.

For instance, the volume V (in cubic meters) of a sample of air at 25 °C was found to be related to the pressure P (in kilopascals) by the equation

$$V = \frac{5.3}{P}$$

The rate of change of V with respect to P when P = 50 kPa is

$$\frac{dV}{dP}\Big|_{P=50} = -\frac{5.3}{P^2}\Big|_{P=50}$$
$$= -\frac{5.3}{2500} = -0.00212 \text{ m}^3/\text{kPa}$$

The compressibility at that pressure is

$$\beta = -\frac{1}{V} \frac{dV}{dP} \bigg|_{P=50} = \frac{0.00212}{\frac{5.3}{50}} = 0.02 \text{ (m}^3/\text{kPa)/m}^3$$

Biology

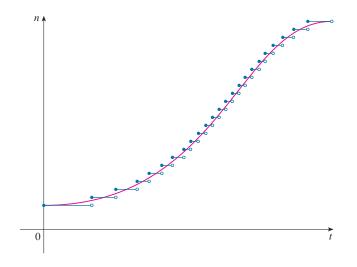
EXAMPLE 6 Let n = f(t) be the number of individuals in an animal or plant population at time *t*. The change in the population size between the times $t = t_1$ and $t = t_2$ is $\Delta n = f(t_2) - f(t_1)$, and so the average rate of growth during the time period $t_1 \le t \le t_2$ is

average rate of growth
$$=$$
 $\frac{\Delta n}{\Delta t} = \frac{f(t_2) - f(t_1)}{t_2 - t_1}$

The **instantaneous rate of growth** is obtained from this average rate of growth by letting the time period Δt approach 0:

growth rate =
$$\lim_{\Delta t \to 0} \frac{\Delta n}{\Delta t} = \frac{dn}{dt}$$

Strictly speaking, this is not quite accurate because the actual graph of a population function n = f(t) would be a step function that is discontinuous whenever a birth or death occurs and, therefore, not differentiable. However, for a large animal or plant population, we can replace the graph by a smooth approximating curve as in Figure 7.





To be more specific, consider a population of bacteria in a homogeneous nutrient medium. Suppose that by sampling the population at certain intervals it is determined that the population doubles every hour. If the initial population is n_0 and the time *t* is measured in hours, then

$$f(1) = 2f(0) = 2n_0$$

$$f(2) = 2f(1) = 2^2n_0$$

$$f(3) = 2f(2) = 2^3n_0$$

and, in general,

$$f(t)=2^t n_0$$

The population function is $n = n_0 2^t$.

In Section 3.1 we discussed derivatives of exponential functions and found that

$$\frac{d}{dx}\left(2^x\right) \approx (0.69)2^x$$

So the rate of growth of the bacteria population at time *t* is

$$\frac{dn}{dt} = \frac{d}{dt} \left(n_0 2^t \right) \approx n_0(0.69)2$$

For example, suppose that we start with an initial population of $n_0 = 100$ bacteria. Then the rate of growth after 4 hours is

$$\left. \frac{dn}{dt} \right|_{t=4} \approx 100(0.69)2^4 = 1104$$

This means that, after 4 hours, the bacteria population is growing at a rate of about 1100 bacteria per hour.

EXAMPLE 7 When we consider the flow of blood through a blood vessel, such as a vein or artery, we can model the shape of the blood vessel by a cylindrical tube with radius R and length l as illustrated in Figure 8.

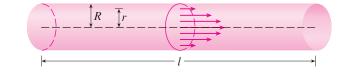


FIGURE 8 Blood flow in an artery

Because of friction at the walls of the tube, the velocity v of the blood is greatest along the central axis of the tube and decreases as the distance r from the axis increases until v becomes 0 at the wall. The relationship between v and r is given by the **law of laminar flow** discovered by the French physician Jean-Louis-Marie Poiseuille in 1840. This states that

$$v = \frac{P}{4\eta l} \left(R^2 - r^2 \right)$$

where η is the viscosity of the blood and *P* is the pressure difference between the ends of the tube. If *P* and *l* are constant, then *v* is a function of *r* with domain [0, *R*]. [For more detailed information, see W. Nichols and M. O'Rourke (eds.), *McDonald's Blood Flow in Arteries: Theoretic, Experimental, and Clinical Principles*, 3d ed. (Philadelphia: Lea & Febiger, 1990).]

The average rate of change of the velocity as we move from $r = r_1$ outward to $r = r_2$ is

$$\frac{\Delta v}{\Delta r} = \frac{v(r_2) - v(r_1)}{r_2 - r_1}$$

and if we let $\Delta r \rightarrow 0$, we obtain the instantaneous rate of change of velocity with respect to *r*:

velocity gradient =
$$\lim_{\Delta r \to 0} \frac{\Delta v}{\Delta r} = \frac{dv}{dr}$$

Using Equation 1, we obtain

$$\frac{dv}{dr} = \frac{P}{4\eta l} \left(0 - 2r\right) = -\frac{Pr}{2\eta l}$$

For one of the smaller human arteries we can take $\eta = 0.027$, R = 0.008 cm, l = 2 cm, and P = 4000 dynes/cm², which gives

$$v = \frac{4000}{4(0.027)2} (0.000064 - r^2)$$

\$\approx 1.85 \times 10^4 (6.4 \times 10^{-5} - r^2)\$

At r = 0.002 cm the blood is flowing at a speed of

$$v(0.002) \approx 1.85 \times 10^4 (64 \times 10^{-6} - 4 \times 10^{-6})$$

= 1.11 cm/s

and the velocity gradient at that point is

$$\left. \frac{dv}{dr} \right|_{r=0.002} = -\frac{4000(0.002)}{2(0.027)2} \approx -74 \text{ (cm/s)/cm}$$

To get a feeling for what this statement means, let's change our units from centimeters to micrometers (1 cm = 10,000 μ m). Then the radius of the artery is 80 μ m. The velocity at the central axis is 11,850 μ m/s, which decreases to 11,110 μ m/s at a distance of $r = 20 \ \mu$ m. The fact that $dv/dr = -74 \ (\mu m/s)/\mu$ m means that, when $r = 20 \ \mu$ m, the velocity is decreasing at a rate of about 74 μ m/s for each micrometer that we proceed away from the center.

Economics

EXAMPLE 8 Suppose C(x) is the total cost that a company incurs in producing x units of a certain commodity. The function C is called a **cost function**. If the number of items produced is increased from x_1 to x_2 , then the additional cost is $\Delta C = C(x_2) - C(x_1)$, and the average rate of change of the cost is

$$\frac{\Delta C}{\Delta x} = \frac{C(x_2) - C(x_1)}{x_2 - x_1} = \frac{C(x_1 + \Delta x) - C(x_1)}{\Delta x}$$

The limit of this quantity as $\Delta x \rightarrow 0$, that is, the instantaneous rate of change of cost with respect to the number of items produced, is called the **marginal cost** by economists:

marginal cost =
$$\lim_{\Delta x \to 0} \frac{\Delta C}{\Delta x} = \frac{dC}{dx}$$

[Since *x* often takes on only integer values, it may not make literal sense to let Δx approach 0, but we can always replace *C*(*x*) by a smooth approximating function as in Example 6.]

Taking $\Delta x = 1$ and *n* large (so that Δx is small compared to *n*), we have

$$C'(n) \approx C(n+1) - C(n)$$

Thus, the marginal cost of producing n units is approximately equal to the cost of producing one more unit [the (n + 1)st unit].

It is often appropriate to represent a total cost function by a polynomial

$$C(x) = a + bx + cx^2 + dx^3$$

where *a* represents the overhead cost (rent, heat, maintenance) and the other terms represent the cost of raw materials, labor, and so on. (The cost of raw materials may be proportional to *x*, but labor costs might depend partly on higher powers of *x* because of overtime costs and inefficiencies involved in large-scale operations.)

For instance, suppose a company has estimated that the cost (in dollars) of producing x items is

$$C(x) = 10,000 + 5x + 0.01x^2$$

Then the marginal cost function is

C'(x) = 5 + 0.02x

The marginal cost at the production level of 500 items is

$$C'(500) = 5 + 0.02(500) =$$
\$15/item

This gives the rate at which costs are increasing with respect to the production level when x = 500 and predicts the cost of the 501st item.

The actual cost of producing the 501st item is

$$C(501) - C(500) = [10,000 + 5(501) + 0.01(501)^{2}] - [10,000 + 5(500) + 0.01(500)^{2}] = $15.01$$

Notice that $C'(500) \approx C(501) - C(500)$.

Economists also study marginal demand, marginal revenue, and marginal profit, which are the derivatives of the demand, revenue, and profit functions. These will be considered in Chapter 4 after we have developed techniques for finding the maximum and minimum values of functions.

Other Sciences

Rates of change occur in all the sciences. A geologist is interested in knowing the rate at which an intruded body of molten rock cools by conduction of heat into surrounding rocks. An engineer wants to know the rate at which water flows into or out of a reservoir. An urban geographer is interested in the rate of change of the population density in a city as the distance from the city center increases. A meteorologist is concerned with the rate of change of atmospheric pressure with respect to height (see Exercise 15 in Section 7.4). In psychology, those interested in learning theory study the so-called learning curve, which graphs the performance P(t) of someone learning a skill as a function of the training time *t*. Of particular interest is the rate at which performance improves as time passes, that is, dP/dt.

In sociology, differential calculus is used in analyzing the spread of rumors (or innovations or fads or fashions). If p(t) denotes the proportion of a population that knows a rumor by time *t*, then the derivative dp/dt represents the rate of spread of the rumor (see Exercise 60 in Section 3.5).

🔼 Summary

Velocity, density, current, power, and temperature gradient in physics, rate of reaction and compressibility in chemistry, rate of growth and blood velocity gradient in biology, marginal cost and marginal profit in economics, rate of heat flow in geology, rate of improvement of performance in psychology, rate of spread of a rumor in sociology—these are all special cases of a single mathematical concept, the derivative.

This is an illustration of the fact that part of the power of mathematics lies in its abstractness. A single abstract mathematical concept (such as the derivative) can have different interpretations in each of the sciences. When we develop the properties of the mathematical concept once and for all, we can then turn around and apply these results to all of the sciences. This is much more efficient than developing properties of special concepts in each separate science. The French mathematician Joseph Fourier (1768–1830) put it succinctly: "Mathematics compares the most diverse phenomena and discovers the secret analogies that unite them."



AM

- **1.** A particle moves according to a law of motion
- $s = f(t) = t^3 12t^2 + 36t$, $t \ge 0$, where t is measured in seconds and s in meters.
- (a) Find the velocity at time *t*.

Exercises

- (b) What is the velocity after 3 s?
- (c) When is the particle at rest?
- (d) When is the particle moving forward?
- (e) Find the total distance traveled during the first 8 s.
- (f) Draw a diagram like Figure 2 to illustrate the motion of the particle.
- (g) Find the acceleration at time *t* and after 3 s.
- (h) Graph the position, velocity, and acceleration functions for $0 \le t \le 8$.
 - (i) When is the particle speeding up? When is it slowing down?
- A particle moves along the x-axis, its position at time t given by x(t) = t/(1 + t²), t ≥ 0, where t is measured in seconds and x in meters.
 - (a) Find the velocity at time *t*.
 - (b) When is the particle moving to the right? When is it moving to the left?
 - (c) Find the total distance traveled during the first 4 s.

- (d) Find the acceleration at time *t*. When is it 0?
- (e) Graph the position, velocity, and acceleration functions for $0 \le t \le 4$.
- (f) When is the particle speeding up? When is it slowing down?
- **3.** The position function of a particle is given by
 - $s = t^3 4.5t^2 7t, t \ge 0.$

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- (a) When does the particle reach a velocity of 5 m/s?
- (b) When is the acceleration 0? What is the significance of this value of *t*?
- **4.** If a ball is thrown vertically upward with a velocity of 80 ft/s, then its height after *t* seconds is $s = 80t 16t^2$.
 - (a) What is the maximum height reached by the ball?
 - (b) What is the velocity of the ball when it is 96 ft above the ground on its way up? On its way down?
- 5. (a) A company makes computer chips from square wafers of silicon. It wants to keep the side length of a wafer very close to 15 mm and it wants to know how the area A(x) of a wafer changes when the side length x changes. Find A'(15) and explain its meaning in this situation.
 - (b) Show that the rate of change of the area of a square with respect to its side length is half its perimeter. Try to

explain geometrically why this is true by drawing a square whose side length *x* is increased by an amount Δx . How can you approximate the resulting change in area ΔA if Δx is small?

- 6. (a) Sodium chlorate crystals are easy to grow in the shape of cubes by allowing a solution of water and sodium chlorate to evaporate slowly. If V is the volume of such a cube with side length x, calculate dV/dx when x = 3 mm and explain its meaning.
 - (b) Show that the rate of change of the volume of a cube with respect to its edge length is equal to half the surface area of the cube. Explain geometrically why this result is true by arguing by analogy with Exercise 5(b).
- 7. (a) Find the average rate of change of the area of a circle with respect to its radius *r* as *r* changes from
 (i) 2 to 3
 (ii) 2 to 2.5
 (iii) 2 to 2.1
 - (b) Find the instantaneous rate of change when r = 2.
 - (c) Show that the rate of change of the area of a circle with respect to its radius (at any *r*) is equal to the circumference of the circle. Try to explain geometrically why this is true by drawing a circle whose radius is increased by an amount Δr . How can you approximate the resulting change in area ΔA if Δr is small?
- 8. A stone is dropped into a lake, creating a circular ripple that travels outward at a speed of 60 cm/s. Find the rate at which the area within the circle is increasing after (a) 1 s, (b) 3 s, and (c) 5 s. What can you conclude?
- **9.** A spherical balloon is being inflated. Find the rate of increase of the surface area ($S = 4\pi r^2$) with respect to the radius *r* when *r* is (a) 1 ft, (b) 2 ft, and (c) 3 ft. What conclusion can you make?
- **10.** (a) The volume of a growing spherical cell is $V = \frac{4}{3}\pi r^3$, where the radius *r* is measured in micrometers (1 μ m = 10⁻⁶ m). Find the average rate of change of *V* with respect to *r* when *r* changes from (i) 5 to 8 μ m (ii) 5 to 6 μ m (iii) 5 to 5.1 μ m
 - (b) Find the instantaneous rate of change of V with respect to r when r = 5 μm.
 - (c) Show that the rate of change of the volume of a sphere with respect to its radius is equal to its surface area. Explain geometrically why this result is true. Argue by analogy with Exercise 7(c).
- 11. The mass of the part of a metal rod that lies between its left end and a point *x* meters to the right is 3x² kg. Find the linear density (see Example 2) when *x* is (a) 1 m, (b) 2 m, and (c) 3 m. Where is the density the highest? The lowest?
- 12. If a tank holds 5000 gallons of water, which drains from the bottom of the tank in 40 minutes, then Torricelli's Law gives the volume V of water remaining in the tank after t minutes as

$$V = 5000 \left(1 - \frac{t}{40}\right)^2 \qquad 0 \le t \le 40$$

Find the rate at which water is draining from the tank after (a) 5 min, (b) 10 min, (c) 20 min, and (d) 40 min. At what time is the water flowing out the fastest? The slowest? Summarize your findings.

- **13.** The quantity of charge Q in coulombs (C) that has passed through a point in a wire up to time t (measured in seconds) is given by $Q(t) = t^3 2t^2 + 6t + 2$. Find the current when (a) t = 0.5 s and (b) t = 1 s. [See Example 3. The unit of current is an ampere (1 A = 1 C/s).] At what time is the current lowest?
- **14.** Newton's Law of Gravitation says that the magnitude *F* of the force exerted by a body of mass *m* on a body of mass *M* is

$$F = \frac{GmM}{r^2}$$

where G is the gravitational constant and r is the distance between the bodies.

- (a) If the bodies are moving, find dF/dr and explain its meaning. What does the minus sign indicate?
- (b) Suppose it is known that Earth attracts an object with a force that decreases at the rate of 2 N/km when r = 20,000 km. How fast does this force change when
 - r = 10,000 km?
- **15.** Boyle's Law states that when a sample of gas is compressed at a constant temperature, the product of the pressure and the volume remains constant: PV = C.
 - (a) Find the rate of change of volume with respect to pressure.
 - (b) A sample of gas is in a container at low pressure and is steadily compressed at constant temperature for 10 minutes. Is the volume decreasing more rapidly at the beginning or the end of the 10 minutes? Explain.
 - (c) Prove that the isothermal compressibility (see Example 5) is given by $\beta = 1/P$.
- **16.** The data in the table concern the lactonization of hydroxy-valeric acid at 25 °C. They give the concentration C(t) of this acid in moles per liter after *t* minutes.

| t | 0 | 2 | 4 | 6 | 8 |
|------|--------|--------|--------|--------|--------|
| C(t) | 0.0800 | 0.0570 | 0.0408 | 0.0295 | 0.0210 |

(a) Find the average rate of reaction for the following time intervals:

(i) 2 ≤ t ≤ 6 (ii) 2 ≤ t ≤ 4 (iii) 0 ≤ t ≤ 2
(b) Plot the points from the table and draw a smooth curve through them as an approximation to the graph of the concentration function. Then draw the tangent at t = 2 and use it to estimate the instantaneous rate of reaction when t = 2.

(c) Is the reaction speeding up or slowing down?

| Year | Population (in millions) | Year | Population (in millions) |
|------|-----------------------------|------|-----------------------------|
| 1900 | 1650 | 1960 | 3040 |
| 1910 | 1750 | 1970 | 3710 |
| 1920 | 1860 | 1980 | 4450 |
| 1930 | 2070 | 1990 | 5280 |
| 1940 | 2300 | 2000 | 6070 |
| 1950 | 2560 | | |

17. The table gives the population of the world in the 20th century.

- (a) Estimate the rate of population growth in 1920 and in 1980 by averaging the slopes of two secant lines.
- (b) Use a graphing calculator or computer to find a cubic function (a third-degree polynomial) that models the data. (See Section 1.2.)
- (c) Use your model in part (b) to find a model for the rate of population growth in the 20th century.
- (d) Use part (c) to estimate the rates of growth in 1920 and 1980. Compare with your estimates in part (a).
- (e) Estimate the rate of growth in 1985.
- 18. The table shows how the average age of first marriage of Japanese women varied in the last half of the 20th century.

| t | A(t) | t | A(t) |
|------|------|------|------|
| 1950 | 23.0 | 1975 | 24.7 |
| 1955 | 23.8 | 1980 | 25.2 |
| 1960 | 24.4 | 1985 | 25.5 |
| 1965 | 24.5 | 1990 | 25.9 |
| 1970 | 24.2 | 1995 | 26.3 |

- (a) Use a graphing calculator or computer to model these data with a fourth-degree polynomial.
- (b) Use part (a) to find a model for A'(t).
- (c) Estimate the rate of change of marriage age for women in 1990.
- (d) Graph the data points and the models for A and A'.
- 19. If, in Example 4, one molecule of the product C is formed from one molecule of the reactant A and one molecule of the reactant B, and the initial concentrations of A and B have a common value [A] = [B] = a moles/L, then

$$[C] = a^2 kt / (akt + 1)$$

where k is a constant.

- (a) Find the rate of reaction at time *t*.
- (b) Show that if x = [C], then

$$\frac{dx}{dt} = k(a - x)^2$$

- (c) What happens to the concentration as $t \to \infty$?
- (d) What happens to the rate of reaction as $t \to \infty$?
- (e) What do the results of parts (c) and (d) mean in practical terms?

- **20.** Suppose that a bacteria population starts with 500 bacteria and triples every hour.
 - (a) What is the population after 3 hours? After 4 hours? After *t* hours?
 - (b) Use the result of (5) in Section 3.1 to estimate the rate of increase of the bacteria population after 6 hours.
- 21. Refer to the law of laminar flow given in Example 7. Consider a blood vessel with radius 0.01 cm, length 3 cm, pressure difference 3000 dynes/cm², and viscosity η = 0.027.
 (a) Find the velocity of the blood along the centerline
 - r = 0, at radius r = 0.005 cm, and at the wall r = R = 0.01 cm.
 - (b) Find the velocity gradient at r = 0, r = 0.005, and r = 0.01.
 - (c) Where is the velocity the greatest? Where is the velocity changing most?
- **22.** The frequency of vibrations of a vibrating violin string is given by

$$f = \frac{1}{2L} \sqrt{\frac{T}{\rho}}$$

where *L* is the length of the string, *T* is its tension, and ρ is its linear density. [See Chapter 11 in Donald Hall, *Musical Acoustics*, 2d ed. (Pacific Grove, CA: Brooks/Cole, 1991).] (a) Find the rate of change of the frequency with respect to

- (i) the length (when T and ρ are constant),
- (ii) the tension (when L and ρ are constant), and
- (iii) the linear density (when L and T are constant).
- (b) The pitch of a note (how high or low the note sounds) is determined by the frequency f. (The higher the frequency, the higher the pitch.) Use the signs of the derivatives in part (a) to determine what happens to the pitch of a note
 - (i) when the effective length of a string is decreased by placing a finger on the string so a shorter portion of the string vibrates,
 - (ii) when the tension is increased by turning a tuning peg,
 - (iii) when the linear density is increased by changing to another string.
- **23.** Suppose that the cost, in dollars, for a company to produce *x* pairs of a new line of jeans is

 $C(x) = 2000 + 3x + 0.01x^2 + 0.0002x^3$

- (a) Find the marginal cost function.
- (b) Find *C*′(100) and explain its meaning. What does it predict?
- (c) Compare *C*'(100) with the cost of manufacturing the 101st pair of jeans.
- 24. The cost function for a certain commodity is
 - $C(x) = 84 + 0.16x 0.0006x^2 + 0.000003x^3$
 - (a) Find and interpret C'(100).
 - (b) Compare *C*′(100) with the cost of producing the 101st item.

- (c) Graph the cost function and estimate the inflection point.
 - (d) Calculate the value of *x* for which *C* has an inflection point. What is the significance of this value of *x*?
 - **25.** If *p*(*x*) is the total value of the production when there are *x* workers in a plant, then the *average productivity* of the workforce at the plant is

$$A(x) = \frac{p(x)}{x}$$

- (a) Find A'(x). Why does the company want to hire more workers if A'(x) > 0?
- (b) Show that A'(x) > 0 if p'(x) is greater than the average productivity.
- **26.** If *R* denotes the reaction of the body to some stimulus of strength *x*, the *sensitivity S* is defined to be the rate of change of the reaction with respect to *x*. A particular example is that when the brightness *x* of a light source is increased, the eye reacts by decreasing the area *R* of the pupil. The experimental formula

$$R = \frac{40 + 24x^{0.4}}{1 + 4x^{0.4}}$$

has been used to model the dependence of R on x when R is measured in square millimeters and x is measured in appropriate units of brightness.

- (a) Find the sensitivity.
- (b) Illustrate part (a) by graphing both *R* and *S* as functions of *x*. Comment on the values of *R* and *S* at low levels of brightness. Is this what you would expect?
- **27.** The gas law for an ideal gas at absolute temperature *T* (in kelvins), pressure *P* (in atmospheres), and volume *V* (in liters) is PV = nRT, where *n* is the number of moles of the gas and R = 0.0821 is the gas constant. Suppose that, at a certain instant, P = 8.0 atm and is increasing at a rate of

0.10 atm/min and V = 10 L and is decreasing at a rate of 0.15 L/min. Find the rate of change of T with respect to time at that instant if n = 10 mol.

28. In a fish farm, a population of fish is introduced into a pond and harvested regularly. A model for the rate of change of the fish population is given by the equation

$$\frac{dP}{dt} = r_0 \left(1 - \frac{P(t)}{P_c}\right) P(t) - \beta P(t)$$

where r_0 is the birth rate of the fish, P_c is the maximum population that the pond can sustain (called the *carrying capacity*), and β is the percentage of the population that is harvested.

- (a) What value of dP/dt corresponds to a stable population?
- (b) If the pond can sustain 10,000 fish, the birth rate is 5%, and the harvesting rate is 4%, find the stable population level.
- (c) What happens if β is raised to 5%?
- **29.** In the study of ecosystems, *predator-prey* models are often used to study the interaction between species. Consider a population of tundra wolves, given by W(t), and caribou, given by C(t), in northern Canada. The interaction has been modeled by the equations

$$\frac{dC}{dt} = aC - bCW \qquad \frac{dW}{dt} = -cW + dCW$$

- (a) What values of *dC/dt* and *dW/dt* correspond to stable populations?
- (b) How would the statement "The caribou go extinct" be represented mathematically?
- (c) Suppose that a = 0.05, b = 0.001, c = 0.05, and d = 0.0001. Find all population pairs (*C*, *W*) that lead to stable populations. According to this model, is it possible for the species to live in harmony or will one or both species become extinct?



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Derivatives of Trigonometric Functions

▲ A review of the trigonometric functions Be is given in Appendix C. pai

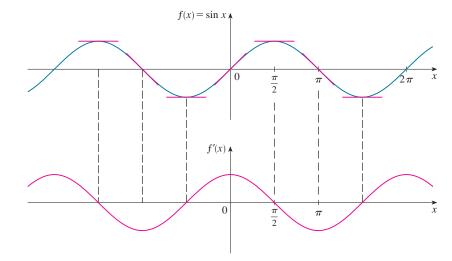
Before starting this section, you might need to review the trigonometric functions. In particular, it is important to remember that when we talk about the function f defined for all real numbers x by

$$f(x) = \sin x$$

it is understood that sin x means the sine of the angle whose *radian* measure is x. A similar convention holds for the other trigonometric functions cos, tan, csc, sec, and cot. Recall from Section 2.4 that all of the trigonometric functions are continuous at every number in their domains.

If we sketch the graph of the function $f(x) = \sin x$ and use the interpretation of f'(x) as the slope of the tangent to the sine curve in order to sketch the graph of f'

(see Exercise 14 in Section 2.8), then it looks as if the graph of f' may be the same as the cosine curve (see Figure 1).



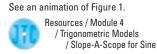


FIGURE 1

Let's try to confirm our guess that if $f(x) = \sin x$, then $f'(x) = \cos x$. From the definition of a derivative, we have

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$
$$= \lim_{h \to 0} \frac{\sin(x+h) - \sin x}{h}$$
$$= \lim_{h \to 0} \frac{\sin x \cos h + \cos x \sin h - \sin x}{h}$$
$$= \lim_{h \to 0} \left[\frac{\sin x \cos h - \sin x}{h} + \frac{\cos x \sin h}{h} \right]$$
$$= \lim_{h \to 0} \left[\sin x \left(\frac{\cos h - 1}{h} \right) + \cos x \left(\frac{\sin h}{h} \right) \right]$$
$$= \lim_{h \to 0} \sin x \cdot \lim_{h \to 0} \frac{\cos h - 1}{h} + \lim_{h \to 0} \cos x \cdot \lim_{h \to 0} \frac{\sin h}{h}$$

▲ We have used the addition formula for sine. See Appendix C.

Two of these four limits are easy to evaluate. Since we regard *x* as a constant when computing a limit as $h \rightarrow 0$, we have

$$\lim_{h \to 0} \sin x = \sin x \quad \text{and} \quad \lim_{h \to 0} \cos x = \cos x$$

The limit of $(\sin h)/h$ is not so obvious. In Example 3 in Section 2.2 we made the guess, on the basis of numerical and graphical evidence, that

$$\lim_{\theta \to 0} \frac{\sin \theta}{\theta} = 1$$

We now use a geometric argument to prove Equation 2. Assume first that θ lies between 0 and $\pi/2$. Figure 2(a) shows a sector of a circle with center *O*, central angle θ , and radius 1. *BC* is drawn perpendicular to *OA*. By the definition of radian meas-

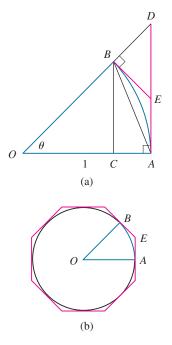


FIGURE 2

SO

ure, we have arc
$$AB = \theta$$
. Also $|BC| = |OB| \sin \theta = \sin \theta$. From the diagram we see that

$$|BC| < |AB| < \operatorname{arc} AB$$

Therefore

 $\sin \theta < \theta$ so $\frac{\sin \theta}{\theta} < 1$

Let the tangents at A and B intersect at E. You can see from Figure 2(b) that the circumference of a circle is smaller than the length of a circumscribed polygon, and so arc AB < |AE| + |EB|. Thus

$$\theta = \operatorname{arc} AB < |AE| + |EB|$$
$$< |AE| + |ED|$$
$$= |AD| = |OA| \tan \theta$$
$$= \tan \theta$$

Therefore, we have

$$\theta < \frac{\sin \theta}{\cos \theta}$$
$$\cos \theta < \frac{\sin \theta}{\theta} < 1$$

We know that $\lim_{\theta\to 0} 1 = 1$ and $\lim_{\theta\to 0} \cos \theta = 1$, so by the Squeeze Theorem, we have

$$\lim_{\theta \to 0^+} \frac{\sin \theta}{\theta} = 1$$

But the function $(\sin \theta)/\theta$ is an even function, so its right and left limits must be equal. Hence, we have

$$\lim_{\theta \to 0} \frac{\sin \theta}{\theta} = 1$$

so we have proved Equation 2.

We can deduce the value of the remaining limit in (1) as follows:

 $\lim_{\theta \to 0} \frac{\cos \theta - 1}{\theta} = \lim_{\theta \to 0} \left[\frac{\cos \theta - 1}{\theta} \cdot \frac{\cos \theta + 1}{\cos \theta + 1} \right] = \lim_{\theta \to 0} \frac{\cos^2 \theta - 1}{\theta (\cos \theta + 1)}$ $=\lim_{\theta\to 0}\frac{-\sin^2\theta}{\theta(\cos\theta+1)}=-\lim_{\theta\to 0}\frac{\sin\theta}{\theta}\cdot\frac{\sin\theta}{\cos\theta+1}$ $= -\lim_{\theta \to 0} \frac{\sin \theta}{\theta} \cdot \lim_{\theta \to 0} \frac{\sin \theta}{\cos \theta + 1}$ $= -1 \cdot \left(\frac{0}{1+1}\right) = 0$ (by Equation 2)

▲ We multiply numerator and denominator by $\cos \theta + 1$ in order to put the function in a form in which we can use the limits we know.

$$\lim_{\theta \to 0} \frac{\cos \theta - 1}{\theta} = 0$$

If we now put the limits (2) and (3) in (1), we get

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$$f'(x) = \lim_{h \to 0} \sin x \cdot \lim_{h \to 0} \frac{\cos h - 1}{h} + \lim_{h \to 0} \cos x \cdot \lim_{h \to 0} \frac{\sin h}{h}$$
$$= (\sin x) \cdot 0 + (\cos x) \cdot 1 = \cos x$$

So we have proved the formula for the derivative of the sine function:

$$\frac{d}{dx}(\sin x) = \cos x$$

EXAMPLE 1 Differentiate $y = x^2 \sin x$.

SOLUTION Using the Product Rule and Formula 4, we have

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$$\frac{dy}{dx} = x^2 \frac{d}{dx} (\sin x) + \sin x \frac{d}{dx} (x^2)$$
$$= x^2 \cos x + 2x \sin x$$

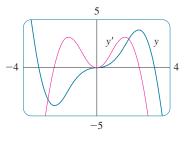
Using the same methods as in the proof of Formula 4, one can prove (see Exercise 16) that

$$\frac{d}{dx}\left(\cos x\right) = -\sin x$$

The tangent function can also be differentiated by using the definition of a derivative, but it is easier to use the Quotient Rule together with Formulas 4 and 5:

$$\frac{d}{dx} (\tan x) = \frac{d}{dx} \left(\frac{\sin x}{\cos x} \right)$$
$$= \frac{\cos x \frac{d}{dx} (\sin x) - \sin x \frac{d}{dx} (\cos x)}{\cos^2 x}$$
$$= \frac{\cos x \cdot \cos x - \sin x (-\sin x)}{\cos^2 x}$$
$$= \frac{\cos^2 x + \sin^2 x}{\cos^2 x}$$
$$= \frac{1}{\cos^2 x} = \sec^2 x$$
$$\frac{d}{dx} (\tan x) = \sec^2 x$$

▲ Figure 3 shows the graphs of the function of Example 1 and its derivative. Notice that y' = 0 whenever y has a horizontal tangent.

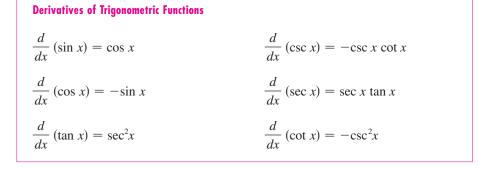




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The derivatives of the remaining trigonometric functions, csc, sec, and cot, can also be found easily using the Quotient Rule (see Exercises 13–15). We collect all the differentiation formulas for trigonometric functions in the following table.

▲ When you memorize this table it is helpful to notice that the minus signs go with the derivatives of the "cofunctions," that is, cosine, cosecant, and cotangent.



EXAMPLE 2 Differentiate $f(x) = \frac{\sec x}{1 + \tan x}$. For what values of x does the graph of f have a horizontal tangent?

SOLUTION The Quotient Rule gives

$$f'(x) = \frac{(1 + \tan x) \frac{d}{dx} (\sec x) - \sec x \frac{d}{dx} (1 + \tan x)}{(1 + \tan x)^2}$$
$$= \frac{(1 + \tan x) \sec x \tan x - \sec x \cdot \sec^2 x}{(1 + \tan x)^2}$$
$$= \frac{\sec x [\tan x + \tan^2 x - \sec^2 x]}{(1 + \tan x)^2}$$
$$= \frac{\sec x (\tan x - 1)}{(1 + \tan x)^2}$$

In simplifying the answer we have used the identity $tan^2x + 1 = sec^2x$.

Since sec x is never 0, we see that f'(x) = 0 when $\tan x = 1$, and this occurs when $x = n\pi + \pi/4$, where n is an integer (see Figure 4).

Trigonometric functions are often used in modeling real-world phenomena. In particular, vibrations, waves, elastic motions, and other quantities that vary in a periodic manner can be described using trigonometric functions. In the following example we discuss an instance of simple harmonic motion.

EXAMPLE 3 An object at the end of a vertical spring is stretched 4 cm beyond its rest position and released at time t = 0. (See Figure 5 and note that the downward direction is positive.) Its position at time t is

$$s = f(t) = 4 \cos t$$

Find the velocity and acceleration at time *t* and use them to analyze the motion of the object.

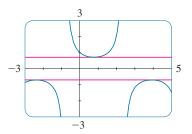
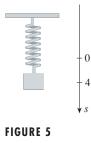


FIGURE 4

The horizontal tangents in Example 2



SOLUTION The velocity and acceleration are

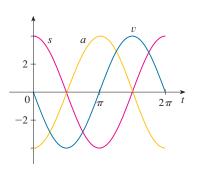


FIGURE 6

ITOOKL U

Look for a pattern

 $v = \frac{ds}{dt} = \frac{d}{dt} (4\cos t) = 4\frac{d}{dt} (\cos t) = -4\sin t$ $a = \frac{dv}{dt} = \frac{d}{dt} (-4\sin t) = -4\frac{d}{dt} (\sin t) = -4\cos t$

The object oscillates from the lowest point (s = 4 cm) to the highest point (s = -4 cm). The period of the oscillation is 2π , the period of $\cos t$.

The speed is $|v| = 4|\sin t|$, which is greatest when $|\sin t| = 1$, that is, when $\cos t = 0$. So the object moves fastest as it passes through its equilibrium position (s = 0). Its speed is 0 when $\sin t = 0$, that is, at the high and low points.

The acceleration $a = -4 \cos t = 0$ when s = 0. It has greatest magnitude at the high and low points. See the graphs in Figure 6.

EXAMPLE 4 Find the 27th derivative of cos x.

SOLUTION The first few derivatives of $f(x) = \cos x$ are as follows:

$$f'(x) = -\sin x$$
$$f''(x) = -\cos x$$
$$f'''(x) = \sin x$$
$$f^{(4)}(x) = \cos x$$
$$f^{(5)}(x) = -\sin x$$

We see that the successive derivatives occur in a cycle of length 4 and, in particular, $f^{(n)}(x) = \cos x$ whenever *n* is a multiple of 4. Therefore

$$f^{(24)}(x) = \cos x$$

and, differentiating three more times, we have

$$f^{(27)}(x) = \sin x$$



1–12 ■ Differentiate.

Exercises

1.
$$f(x) = x - 3 \sin x$$

3. $g(t) = t^3 \cos t$
5. $h(\theta) = \csc \theta + e^{\theta} \cot \theta$
7. $y = \frac{\tan x}{x}$
9. $y = \frac{x}{\sin x + \cos x}$
11. $y = \sec \theta \tan \theta$
13. Prove that $\frac{d}{dx} (\csc x) = -\csc x \cot x$.
2. $f(x) = x \sin x$
4. $g(t) = 4 \sec t + \tan t$
6. $y = e^u(\cos u + cu)$
6. $y = \frac{x \sin x}{1 + \cos x}$
10. $y = \frac{\tan x - 1}{\sec x}$
11. $y = \sec \theta \tan \theta$
12. $y = \csc \theta (\theta + \cot \theta)$

14. Prove that
$$\frac{d}{dx}(\sec x) = \sec x \tan x.$$

15. Prove that
$$\frac{d}{dx}(\cot x) = -\csc^2 x.$$

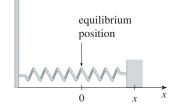
16. Prove, using the definition of derivative, that if $f(x) = \cos x$, then $f'(x) = -\sin x$.

17–18 Find an equation of the tangent line to the curve at the given point.

17.
$$y = \tan x$$
, $(\pi/4, 1)$
18. $y = e^x \cos x$, $(0, 1)$

19. (a) Find an equation of the tangent line to the curve $y = x \cos x$ at the point $(\pi, -\pi)$.

- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.
 - **20.** (a) Find an equation of the tangent line to the curve $y = \sec x 2 \cos x$ at the point $(\pi/3, 1)$.
- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.
- **21.** (a) If $f(x) = 2x + \cot x$, find f'(x).
- (b) Check to see that your answer to part (a) is reasonable by graphing both f and f' for $0 < x < \pi$.
 - **22.** (a) If $f(x) = e^x \cos x$, find f'(x) and f''(x).
- (b) Check to see that your answers to part (a) are reasonable by graphing f, f', and f".
 - **23.** If $H(\theta) = \theta \sin \theta$, find $H'(\theta)$ and $H''(\theta)$.
 - **24.** If $f(x) = \sec x$, find $f''(\pi/4)$.
 - **25.** For what values of x does the graph of $f(x) = x + 2 \sin x$ have a horizontal tangent?
 - **26.** Find the points on the curve $y = (\cos x)/(2 + \sin x)$ at which the tangent is horizontal.
 - **27.** Let $f(x) = x 2 \sin x$, $0 \le x \le 2\pi$. On what interval is *f* increasing?
 - **28.** Let $f(x) = x \sin x$, $0 \le x \le 2\pi$. On what interval is f concave upward?
 - **29.** A mass on a spring vibrates horizontally on a smooth level surface (see the figure). Its equation of motion is
 - $x(t) = 8 \sin t$, where t is in seconds and x in centimeters.
 - (a) Find the velocity and acceleration at time *t*.
 - (b) Find the position, velocity, and acceleration of the mass at time $t = 2\pi/3$. In what direction is it moving at that time? Is it speeding up or slowing down?



- **30.** An elastic band is hung on a hook and a mass is hung on the lower end of the band. When the mass is pulled downward and then released, it vibrates vertically. The equation of motion is $s = 2 \cos t + 3 \sin t$, $t \ge 0$, where s is measured in centimeters and t in seconds. (We take the positive direction to be downward.)
 - (a) Find the velocity and acceleration at time *t*.
 - (b) Graph the velocity and acceleration functions.
 - (c) When does the mass pass through the equilibrium position for the first time?
 - (d) How far from its equilibrium position does the mass travel?
 - (e) When is the speed the greatest? When is the mass speeding up?

- **31.** A ladder 10 ft long rests against a vertical wall. Let θ be the angle between the top of the ladder and the wall and let *x* be the distance from the bottom of the ladder to the wall. If the bottom of the ladder slides away from the wall, how fast does *x* change with respect to θ when $\theta = \pi/3$?
- **32.** An object with weight *W* is dragged along a horizontal plane by a force acting along a rope attached to the object. If the rope makes an angle θ with the plane, then the magnitude of the force is

$$F = \frac{\mu W}{\mu \sin \theta + \cos \theta}$$

where μ is a constant called the *coefficient of friction*.

- (a) Find the rate of change of F with respect to θ .
- (b) When is this rate of change equal to 0?
- (c) If W = 50 lb and μ = 0.6, draw the graph of F as a function of θ and use it to locate the value of θ for which dF/dθ = 0. Is the value consistent with your answer to part (b)?

33–34 Find the given derivative by finding the first few derivatives and observing the pattern that occurs.

33.
$$\frac{d^{99}}{dx^{99}}(\sin x)$$
 34. $\frac{d^{35}}{dx^{35}}(x \sin x)$

- **35.** Find constants *A* and *B* such that the function $y = A \sin x + B \cos x$ satisfies the differential equation $y'' + y' - 2y = \sin x$.
- **36.** (a) Use the substitution $\theta = 5x$ to evaluate

$$\lim_{x \to 0} \frac{\sin 5x}{x}$$

(b) Use part (a) and the definition of a derivative to find $\frac{d}{dx}$ (sin 5x).

37–39 Use Formula 2 and trigonometric identities to evaluate the limit.

37.
$$\lim_{x \to 0} \frac{\tan 4x}{x}$$

Æ

38. $\lim_{x \to 0} x \cot x$

Æ

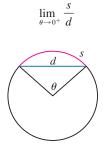
39.
$$\lim_{\theta \to 0} \frac{\sin \theta}{\theta + \tan \theta}$$

40. (a) Evaluate $\lim_{x \to \infty} x \sin \frac{1}{x}$. (b) Evaluate $\lim_{x \to 0} x \sin \frac{1}{x}$.

 $x \to 0$

(c) Illustrate parts (a) and (b) by graphing $y = x \sin(1/x)$.

41. The figure shows a circular arc of length *s* and a chord of length *d*, both subtended by a central angle *θ*. Find



42. A semicircle with diameter *PQ* sits on an isosceles triangle *PQR* to form a region shaped like an ice-cream cone, as



Suppose you are asked to differentiate the function

$$F(x) = \sqrt{x^2 + 1}$$

The differentiation formulas you learned in the previous sections of this chapter do not enable you to calculate F'(x).

Observe that *F* is a composite function. In fact, if we let $y = f(u) = \sqrt{u}$ and let $u = g(x) = x^2 + 1$, then we can write y = F(x) = f(g(x)), that is, $F = f \circ g$. We know how to differentiate both *f* and *g*, so it would be useful to have a rule that tells us how to find the derivative of $F = f \circ g$ in terms of the derivatives of *f* and *g*.

It turns out that the derivative of the composite function $f \circ g$ is the product of the derivatives of f and g. This fact is one of the most important of the differentiation rules and is called the *Chain Rule*. It seems plausible if we interpret derivatives as rates of change. Regard du/dx as the rate of change of u with respect to x, dy/du as the rate of change of y with respect to u, and dy/dx as the rate of change of y with respect to x. If u changes twice as fast as x and y changes three times as fast as u, then it seems reasonable that y changes six times as fast as x, and so we expect that

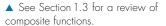
$$\frac{dy}{dx} = \frac{dy}{du}\frac{du}{dx}$$

The Chain Rule If f and g are both differentiable and $F = f \circ g$ is the composite function defined by F(x) = f(g(x)), then F is differentiable and F' is given by the product

$$F'(x) = f'(g(x))g'(x)$$

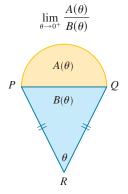
In Leibniz notation, if y = f(u) and u = g(x) are both differentiable functions, then

$$\frac{dy}{dx} = \frac{dy}{du}\frac{du}{dx}$$





Resources / Module 4 / Trigonometric Models / The Chain Rule



shown in the figure. If $A(\theta)$ is the area of the semicircle and

 $B(\theta)$ is the area of the triangle, find

Comments on the Proof of the Chain Rule Let Δu be the change in *u* corresponding to a change of Δx in *x*, that is,

$$\Delta u = g(x + \Delta x) - g(x)$$

Then the corresponding change in *y* is

$$\Delta y = f(u + \Delta u) - f(u)$$

It is tempting to write

$$\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x}$$

$$= \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta u} \cdot \frac{\Delta u}{\Delta x}$$

$$= \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta u} \cdot \lim_{\Delta x \to 0} \frac{\Delta u}{\Delta x}$$

$$= \lim_{\Delta u \to 0} \frac{\Delta y}{\Delta u} \cdot \lim_{\Delta x \to 0} \frac{\Delta u}{\Delta x}$$
(Note that $\Delta u \to 0$ as $\Delta x \to 0$
since g is continuous.)
$$= \frac{dy}{du} \frac{du}{dx}$$

The only flaw in this reasoning is that in (1) it might happen that $\Delta u = 0$ (even when $\Delta x \neq 0$) and, of course, we can't divide by 0. Nonetheless, this reasoning does at least *suggest* that the Chain Rule is true. A full proof of the Chain Rule is given at the end of this section.

The Chain Rule can be written either in the prime notation

$$(f \circ g)'(x) = f'(g(x))g'(x)$$

or, if y = f(u) and u = g(x), in Leibniz notation:

$$\frac{dy}{dx} = \frac{dy}{du}\frac{du}{dx}$$

Equation 3 is easy to remember because if dy/du and du/dx were quotients, then we could cancel du. Remember, however, that du has not been defined and du/dx should not be thought of as an actual quotient.

EXAMPLE 1 Find F'(x) if $F(x) = \sqrt{x^2 + 1}$.

SOLUTION 1 (using Equation 2): At the beginning of this section we expressed F as $F(x) = (f \circ g)(x) = f(g(x))$ where $f(u) = \sqrt{u}$ and $g(x) = x^2 + 1$. Since

$$f'(u) = \frac{1}{2}u^{-1/2} = \frac{1}{2\sqrt{u}}$$
 and $g'(x) = 2x$

we have

F'(x) = f'(g(x))g'(x)

$$=\frac{1}{2\sqrt{x^2+1}}\cdot 2x = \frac{x}{\sqrt{x^2+1}}$$

SOLUTION 2 (using Equation 3): If we let $u = x^2 + 1$ and $y = \sqrt{u}$, then

$$F'(x) = \frac{dy}{du}\frac{du}{dx} = \frac{1}{2\sqrt{u}}(2x)$$
$$= \frac{1}{2\sqrt{x^2 + 1}}(2x) = \frac{x}{\sqrt{x^2 + 1}}$$

When using Formula 3 we should bear in mind that dy/dx refers to the derivative of y when y is considered as a function of x (called the *derivative of y with respect to x*), whereas dy/du refers to the derivative of y when considered as a function of u (the derivative of y with respect to u). For instance, in Example 1, y can be considered as a function of x ($y = \sqrt{x^2 + 1}$) and also as a function of u ($y = \sqrt{u}$). Note that

$$\frac{dy}{dx} = F'(x) = \frac{x}{\sqrt{x^2 + 1}}$$
 whereas $\frac{dy}{du} = f'(u) = \frac{1}{2\sqrt{u}}$

NOTE • In using the Chain Rule we work from the outside to the inside. Formula 2 says that we differentiate the outer function f [at the inner function g(x)] and then we multiply by the derivative of the inner function.

$$\frac{d}{dx} \underbrace{f}_{\text{function}} \underbrace{(g(x))}_{\substack{\text{evaluated} \\ \text{function}}} = \underbrace{f'}_{\substack{\text{derivative} \\ \text{of outer} \\ \text{function}}} \underbrace{(g(x))}_{\substack{\text{derivative} \\ \text{of outer} \\ \text{function}}} \cdot \underbrace{g'(x)}_{\substack{\text{derivative} \\ \text{of inner} \\ \text{function}}}$$

EXAMPLE 2 Differentiate (a) $y = \sin(x^2)$ and (b) $y = \sin^2 x$.

SOLUTION

(a) If $y = \sin(x^2)$, then the outer function is the sine function and the inner function is the squaring function, so the Chain Rule gives

$$\frac{dy}{dx} = \frac{d}{dx} \underbrace{\sin}_{\substack{\text{outer}\\\text{function}}} \underbrace{(x^2)}_{\substack{\text{evaluated}\\\text{at inner}\\\text{function}}} = \underbrace{\cos}_{\substack{\text{derivative}\\\text{of outer}\\\text{function}}} \underbrace{(x^2)}_{\substack{\text{evaluated}\\\text{at inner}\\\text{function}}} \cdot \underbrace{2x}_{\substack{\text{derivative}\\\text{of inner}\\\text{function}}}$$

(b) Note that $\sin^2 x = (\sin x)^2$. Here the outer function is the squaring function and the inner function is the sine function. So

$$\frac{dy}{dx} = \frac{d}{dx} \underbrace{(\sin x)^2}_{\text{inner function}} = \underbrace{2 \cdot (\sin x)}_{\substack{\text{derivative} \\ \text{of outer function}}} \underbrace{(\sin x)}_{\substack{\text{evaluated} \\ \text{at inner function}}} \cdot \underbrace{\cos x}_{\substack{\text{derivative} \\ \text{of inner function}}}$$

The answer can be left as $2 \sin x \cos x$ or written as $\sin 2x$ (by a trigonometric identity known as the double-angle formula).

In Example 2(a) we combined the Chain Rule with the rule for differentiating the sine function. In general, if $y = \sin u$, where *u* is a differentiable function of *x*, then, by the Chain Rule,

$$\frac{dy}{dx} = \frac{dy}{du}\frac{du}{dx} = \cos u \frac{du}{dx}$$

$$\frac{d}{dx}\left(\sin u\right) = \cos u \,\frac{du}{dx}$$

In a similar fashion, all of the formulas for differentiating trigonometric functions can be combined with the Chain Rule.

Let's make explicit the special case of the Chain Rule where the outer function fis a power function. If $y = [g(x)]^n$, then we can write $y = f(u) = u^n$ where u = g(x). By using the Chain Rule and then the Power Rule, we get

$$\frac{dy}{dx} = \frac{dy}{du}\frac{du}{dx} = nu^{n-1}\frac{du}{dx} = n[g(x)]^{n-1}g'(x)$$

4 The Power Rule Combined with the Chain Rule If *n* is any real number and u = g(x) is differentiable, then

 $\frac{d}{dx}\left(u^{n}\right) = nu^{n-1}\frac{du}{dx}$ $\frac{d}{dx} [g(x)]^n = n[g(x)]^{n-1} \cdot g'(x)$

Alternatively,

Thus

Notice that the derivative in Example 1 could be calculated by taking $n = \frac{1}{2}$ in Rule 4.

EXAMPLE 3 Differentiate $y = (x^3 - 1)^{100}$.

SOLUTION Taking $u = g(x) = x^3 - 1$ and n = 100 in (4), we have

$$\frac{dy}{dx} = \frac{d}{dx} (x^3 - 1)^{100} = 100(x^3 - 1)^{99} \frac{d}{dx} (x^3 - 1)$$
$$= 100(x^3 - 1)^{99} \cdot 3x^2 = 300x^2(x^3 - 1)^{99}$$

EXAMPLE 4 Find f'(x) if $f(x) = \frac{1}{\sqrt[3]{x^2 + x + 1}}$.

SOLUTION First rewrite f: $f(x) = (x^2 + x + 1)^{-1/3}$. Thus

$$f'(x) = -\frac{1}{3}(x^2 + x + 1)^{-4/3} \frac{d}{dx} (x^2 + x + 1)$$
$$= -\frac{1}{3}(x^2 + x + 1)^{-4/3}(2x + 1)$$

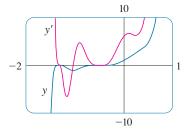
EXAMPLE 5 Find the derivative of the function

$$g(t) = \left(\frac{t-2}{2t+1}\right)^9$$

SOLUTION Combining the Power Rule, Chain Rule, and Quotient Rule, we get

$$g'(t) = 9\left(\frac{t-2}{2t+1}\right)^8 \frac{d}{dt} \left(\frac{t-2}{2t+1}\right)$$
$$= 9\left(\frac{t-2}{2t+1}\right)^8 \frac{(2t+1)\cdot 1 - 2(t-2)}{(2t+1)^2} = \frac{45(t-2)^8}{(2t+1)^{10}}$$

▲ The graphs of the functions y and y' in Example 6 are shown in Figure 1. Notice that y' is large when y increases rapidly and y' = 0 when y has a horizontal tangent. So our answer appears to be reasonable.





EXAMPLE 6 Differentiate $y = (2x + 1)^5(x^3 - x + 1)^4$.

SOLUTION In this example we must use the Product Rule before using the Chain Rule:

$$\frac{dy}{dx} = (2x+1)^5 \frac{d}{dx} (x^3 - x + 1)^4 + (x^3 - x + 1)^4 \frac{d}{dx} (2x+1)^5$$
$$= (2x+1)^5 \cdot 4(x^3 - x + 1)^3 \frac{d}{dx} (x^3 - x + 1)$$
$$+ (x^3 - x + 1)^4 \cdot 5(2x+1)^4 \frac{d}{dx} (2x+1)$$
$$= 4(2x+1)^5 (x^3 - x + 1)^3 (3x^2 - 1) + 5(x^3 - x + 1)^4 (2x+1)^4 \cdot 2x^3$$

Noticing that each term has the common factor $2(2x + 1)^4(x^3 - x + 1)^3$, we could factor it out and write the answer as

$$\frac{dy}{dx} = 2(2x+1)^4(x^3-x+1)^3(17x^3+6x^2-9x+3)$$

EXAMPLE 7 Differentiate $y = e^{\sin x}$.

SOLUTION Here the inner function is $g(x) = \sin x$ and the outer function is the exponential function $f(x) = e^x$. So, by the Chain Rule,

$$\frac{dy}{dx} = \frac{d}{dx} \left(e^{\sin x} \right) = e^{\sin x} \frac{d}{dx} \left(\sin x \right) = e^{\sin x} \cos x$$

We can use the Chain Rule to differentiate an exponential function with any base a > 0. Recall from Section 1.6 that $a = e^{\ln a}$. So

$$a^x = (e^{\ln a})^x = e^{(\ln a)x}$$

and the Chain Rule gives

$$\frac{d}{dx}(a^x) = \frac{d}{dx}(e^{(\ln a)x}) = e^{(\ln a)x}\frac{d}{dx}(\ln a)x$$
$$= e^{(\ln a)x} \cdot \ln a = a^x \ln a$$

because $\ln a$ is a constant. So we have the formula

$$\frac{d}{dx}\left(a^{x}\right)=a^{x}\ln a$$

In particular, if a = 2, we get

$$\frac{d}{dx}(2^x) = 2^x \ln 2$$

In Section 3.1 we gave the estimate

$$\frac{d}{dx}\left(2^x\right) \approx (0.69)2^x$$

This is consistent with the exact formula (6) because $\ln 2 \approx 0.693147$.

▲ Don't confuse Formula 5 (where x is the *exponent*) with the Power Rule (where x is the *base*):

$$\frac{d}{dx}(x^n) = nx^{n-1}$$

In Example 6 in Section 3.3 we considered a population of bacteria cells that doubles every hour and saw that the population after *t* hours is $n = n_0 2^t$, where n_0 is the initial population. Formula 6 enables us to find the rate of growth of the bacteria population:

$$\frac{dn}{dt} = n_0 2^t \ln 2$$

The reason for the name "Chain Rule" becomes clear when we make a longer chain by adding another link. Suppose that y = f(u), u = g(x), and x = h(t), where f, g, and h are differentiable functions. Then, to compute the derivative of y with respect to t, we use the Chain Rule twice:

$$\frac{dy}{dt} = \frac{dy}{dx}\frac{dx}{dt} = \frac{dy}{du}\frac{du}{dx}\frac{dx}{dt}$$

EXAMPLE 8 If $f(x) = \sin(\cos(\tan x))$, then

$$f'(x) = \cos(\cos(\tan x)) \frac{d}{dx} \cos(\tan x)$$
$$= \cos(\cos(\tan x))[-\sin(\tan x)] \frac{d}{dx} (\tan x)$$
$$= -\cos(\cos(\tan x)) \sin(\tan x) \sec^2 x$$

Notice that we used the Chain Rule twice.

EXAMPLE 9 Differentiate $y = e^{\sec 3\theta}$.

SOLUTION The outer function is the exponential function, the middle function is the secant function and the inner function is the tripling function. So we have

$$\frac{dy}{d\theta} = e^{\sec 3\theta} \frac{d}{d\theta} (\sec 3\theta)$$
$$= e^{\sec 3\theta} \sec 3\theta \tan 3\theta \frac{d}{d\theta} (3\theta)$$
$$= 3e^{\sec 3\theta} \sec 3\theta \tan 3\theta$$

Tangents to Parametric Curves

In Section 1.7 we discussed curves defined by parametric equations

$$x = f(t)$$
 $y = g(t)$

The Chain Rule helps us find tangent lines to such curves. Suppose f and g are differentiable functions and we want to find the tangent line at a point on the curve where y is also a differentiable function of x. Then the Chain Rule gives

$$\frac{dy}{dt} = \frac{dy}{dx} \cdot \frac{dx}{dt}$$

If $dx/dt \neq 0$, we can solve for dy/dx:

7
$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}} \quad \text{if} \quad \frac{dx}{dt} \neq 0$$

Equation 7 (which you can remember by thinking of canceling the dt's) enables us to find the slope dy/dx of the tangent to a parametric curve without having to eliminate the parameter t. If we think of the curve as being traced out by a moving particle, then dy/dt and dx/dt are the vertical and horizontal velocities of the particle and Formula 7 says that the slope of the tangent is the ratio of these velocities. We see from (7) that the curve has a horizontal tangent when dy/dt = 0 (provided that $dx/dt \neq 0$) and it has a vertical tangent when dx/dt = 0 (provided that $dy/dt \neq 0$).

EXAMPLE 10 Find an equation of the tangent line to the parametric curve

$$x = 2 \sin 2t$$
 $y = 2 \sin t$

at the point $(\sqrt{3}, 1)$. Where does this curve have horizontal or vertical tangents?

SOLUTION At the point with parameter value t, the slope is

$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}} = \frac{\frac{d}{dt}(2\sin t)}{\frac{d}{dt}(2\sin 2t)} = \frac{2\cos t}{2(\cos 2t)(2)} = \frac{\cos t}{2\cos 2t}$$

The point $(\sqrt{3}, 1)$ corresponds to the parameter value $t = \pi/6$, so the slope of the tangent at that point is

$$\frac{dy}{dx}\Big|_{t=\pi/6} = \frac{\cos(\pi/6)}{2\cos(\pi/3)} = \frac{\sqrt{3}/2}{2(\frac{1}{2})} = \frac{\sqrt{3}}{2}$$

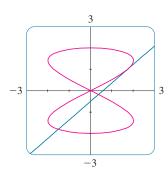
An equation of the tangent line is therefore

$$y - 1 = \frac{\sqrt{3}}{2}(x - \sqrt{3})$$
 or $y = \frac{\sqrt{3}}{2}x - \frac{1}{2}$

Figure 2 shows the curve and its tangent line.

The tangent line is horizontal when dy/dx = 0, which occurs when $\cos t = 0$ (and $\cos 2t \neq 0$), that is, when $t = \pi/2$ or $3\pi/2$. Thus, the curve has horizontal tangents at the points (0, 2) and (0, -2), which we could have guessed from Figure 2.

The tangent is vertical when $dx/dt = 4 \cos 2t = 0$ (and $\cos t \neq 0$), that is, when $t = \pi/4, 3\pi/4, 5\pi/4$, or $7\pi/4$. The corresponding four points on the curve are $(\pm 2, \pm \sqrt{2})$. If we look again at Figure 2, we see that our answer appears to be reasonable.





How to Prove the Chain Rule

Recall that if y = f(x) and x changes from a to $a + \Delta x$, we defined the increment of y as

$$\Delta y = f(a + \Delta x) - f(a)$$

According to the definition of a derivative, we have

$$\lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = f'(a)$$

So if we denote by ε the difference between the difference quotient and the derivative, we obtain

$$\lim_{\Delta x \to 0} \varepsilon = \lim_{\Delta x \to 0} \left(\frac{\Delta y}{\Delta x} - f'(a) \right) = f'(a) - f'(a) = 0$$
$$\varepsilon = \frac{\Delta y}{\Delta x} - f'(a) \qquad \Rightarrow \qquad \Delta y = f'(a) \Delta x + \varepsilon \Delta x$$

But

Thus, for a differentiable function *f*, we can write

8
$$\Delta y = f'(a) \Delta x + \varepsilon \Delta x$$
 where $\varepsilon \to 0$ as $\Delta x \to 0$

This property of differentiable functions is what enables us to prove the Chain Rule.

Proof of the Chain Rule Suppose u = g(x) is differentiable at *a* and y = f(u) is differentiable at b = g(a). If Δx is an increment in *x* and Δu and Δy are the corresponding increments in *u* and *y*, then we can use Equation 8 to write

9
$$\Delta u = g'(a) \Delta x + \varepsilon_1 \Delta x = [g'(a) + \varepsilon_1] \Delta x$$

where $\varepsilon_1 \rightarrow 0$ as $\Delta x \rightarrow 0$. Similarly

10
$$\Delta y = f'(b) \Delta u + \varepsilon_2 \Delta u = [f'(b) + \varepsilon_2] \Delta u$$

where $\varepsilon_2 \rightarrow 0$ as $\Delta u \rightarrow 0$. If we now substitute the expression for Δu from Equation 9 into Equation 10, we get

so

$$\Delta y = [f'(b) + \varepsilon_2][g'(a) + \varepsilon_1] \Delta x$$

$$\frac{\Delta y}{\Delta x} = [f'(b) + \varepsilon_2][g'(a) + \varepsilon_1]$$

As $\Delta x \to 0$, Equation 9 shows that $\Delta u \to 0$. So both $\varepsilon_1 \to 0$ and $\varepsilon_2 \to 0$ as $\Delta x \to 0$. Therefore

$$\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = \lim_{\Delta x \to 0} [f'(b) + \varepsilon_2][g'(a) + \varepsilon_1]$$
$$= f'(b)g'(a) = f'(g(a))g'(a)$$

This proves the Chain Rule.

3.5

Exercises •

1–6 Write the composite function in the form f(g(x)). [Identify the inner function u = g(x) and the outer function y = f(u).] Then find the derivative dy/dx.

- **1.** $y = \sin 4x$ **2.** $y = \sqrt{4 + 3x}$ **3.** $y = (1 - x^2)^{10}$ **4.** $y = \tan(\sin x)$
- **5.** $y = e^{\sqrt{x}}$ **6.** $y = \sin(e^x)$

7–30 Find the derivative of the function.

.

7. $F(x) = \sqrt[4]{1 + 2x + x^3}$ 8. $F(x) = (x^2 - x + 1)^3$ 9. $g(t) = \frac{1}{(t^4 + 1)^3}$ **10.** $f(t) = \sqrt[3]{1 + \tan t}$ 11. $y = \cos(a^3 + x^3)$ 12. $y = a^3 + \cos^3 x$ **13.** $y = e^{-mx}$ 14. $y = 4 \sec 5x$ 15. $y = xe^{-x^2}$ **16.** $y = e^{-5x} \cos 3x$ 17. $G(x) = (3x - 2)^{10}(5x^2 - x + 1)^{12}$ **18.** $g(t) = (6t^2 + 5)^3(t^3 - 7)^4$ 19. $v = e^{x \cos x}$ **20.** $v = 10^{1-x^2}$ **21.** $F(y) = \left(\frac{y-6}{y+7}\right)^3$ **22.** $s(t) = \sqrt[4]{\frac{t^3 + 1}{t^3 - 1}}$ **24.** $y = \frac{e^{2u}}{e^u + e^{-u}}$ **23.** $y = \frac{r}{\sqrt{r^2 + 1}}$ **25.** $y = 2^{\sin \pi x}$ **26.** $y = \tan^2(3\theta)$ **27.** $y = \cot^2(\sin \theta)$ **28.** $y = \sin(\sin(\sin x))$ **29.** $y = \sin(\tan\sqrt{\sin x})$ **30.** $y = \sqrt{x + \sqrt{x + \sqrt{x}}}$

31–32 ■ Find an equation of the tangent line to the curve at the given point.

- **31.** $y = \sin(\sin x)$, $(\pi, 0)$
- **32.** $y = x^2 e^{-x}$ (1, 1/*e*)

. . .

- **33.** (a) Find an equation of the tangent line to the curve $y = 2/(1 + e^{-x})$ at the point (0, 1).
- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.
 - **34.** (a) The curve $y = |x|/\sqrt{2 x^2}$ is called a **bullet-nose** curve. Find an equation of the tangent line to this curve at the point (1, 1).
- (b) Illustrate part (a) by graphing the curve and the tangent line on the same screen.

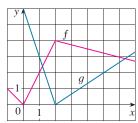
- **35.** (a) If $f(x) = \sqrt{1 x^2}/x$, find f'(x).
- (b) Check to see that your answer to part (a) is reasonable by comparing the graphs of f and f'.
 - **36.** (a) If $f(x) = 2 \cos x + \sin^2 x$, find f'(x) and f''(x).
- (b) Check to see that your answers to part (a) are reasonable by comparing the graphs of f, f', and f".
 - **37.** Suppose that F(x) = f(g(x)) and g(3) = 6, g'(3) = 4, f'(3) = 2, and f'(6) = 7. Find F'(3).
 - **38.** Suppose that $w = u \circ v$ and u(0) = 1, v(0) = 2, u'(0) = 3, u'(2) = 4, v'(0) = 5, and v'(2) = 6. Find w'(0).
 - **39.** A table of values for f, g, f', and g' is given.

| x | f(x) | g(x) | f'(x) | g'(x) |
|---|------|------|-------|-------|
| 1 | 3 | 2 | 4 | 6 |
| 2 | 1 | 8 | 5 | 7 |
| 3 | 7 | 2 | 7 | 9 |

(a) If
$$h(x) = f(g(x))$$
, find $h'(1)$.

(b) If
$$H(x) = g(f(x))$$
, find $H'(1)$.

- 40. Let *f* and *g* be the functions in Exercise 39.
 (a) If *F*(*x*) = *f*(*f*(*x*)), find *F*'(2).
 (b) If *G*(*x*) = *g*(*g*(*x*)), find *G*'(3).
- 41. If f and g are the functions whose graphs are shown, let u(x) = f(g(x)), v(x) = g(f(x)), and w(x) = g(g(x)). Find each derivative, if it exists. If it does not exist, explain why.
 (a) u'(1)
 (b) v'(1)
 (c) w'(1)



42. If f is the function whose graph is shown, let h(x) = f(f(x)) and g(x) = f(x²). Use the graph of f to estimate the value of each derivative.
(a) h'(2)
(b) g'(2)

| _ у / | | | | | | Γ | |
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43. Use the table to estimate the value of h'(0.5), where h(x) = f(g(x)).

| x | 0 | 0.1 | 0.2 | 0.3 | 0.4 | 0.5 | 0.6 |
|------|------|------|------|------|------|------|------|
| f(x) | 12.6 | 14.8 | 18.4 | 23.0 | 25.9 | 27.5 | 29.1 |
| g(x) | 0.58 | 0.40 | 0.37 | 0.26 | 0.17 | 0.10 | 0.05 |

44. If g(x) = f(f(x)), use the table to estimate the value of g'(1).

| x | 0.0 | 0.5 | 1.0 | 1.5 | 2.0 | 2.5 |
|------|-----|-----|-----|-----|-----|-----|
| f(x) | 1.7 | 1.8 | 2.0 | 2.4 | 3.1 | 4.4 |

- **45.** Let *h* be differentiable on $[0, \infty)$ and define *G* by
 - $G(x) = h(\sqrt{x}).$
 - (a) Where is *G* differentiable?
 - (b) Find an expression for G'(x).
- 46. Suppose f is differentiable on R and α is a real number. Let F(x) = f(x^α) and G(x) = [f(x)]^α. Find expressions for (a) F'(x) and (b) G'(x).
- **47.** Suppose *f* is differentiable on \mathbb{R} . Let $F(x) = f(e^x)$ and $G(x) = e^{f(x)}$. Find expressions for (a) F'(x) and (b) G'(x).
- **48.** If g is a twice differentiable function and $f(x) = xg(x^2)$, find f'' in terms of g, g', and g''.
- **49.** Find all points on the graph of the function

 $f(x) = 2\sin x + \sin^2 x$

at which the tangent line is horizontal.

- **50.** On what interval is the curve $y = e^{-x^2}$ concave downward?
- **51.** Show that the function $y = Ae^{-x} + Bxe^{-x}$ satisfies the differential equation y'' + 2y' + y = 0.
- **52.** For what values of *r* does the function $y = e^{rx}$ satisfy the equation y'' + 5y' 6y = 0?
- **53.** Find the 50th derivative of $y = \cos 2x$.
- **54.** Find the 1000th derivative of $f(x) = xe^{-x}$.
- **55.** The displacement of a particle on a vibrating string is given by the equation

$$s(t) = 10 + \frac{1}{4}\sin(10\pi t)$$

where s is measured in centimeters and t in seconds. Find the velocity of the particle after t seconds.

- **56.** If the equation of motion of a particle is given by $s = A \cos(\omega t + \delta)$, the particle is said to undergo *simple harmonic motion*.
 - (a) Find the velocity of the particle at time *t*.
 - (b) When is the velocity 0?

57. A Cepheid variable star is a star whose brightness alternately increases and decreases. The most easily visible such star is Delta Cephei, for which the interval between times of maximum brightness is 5.4 days. The average brightness of this star is 4.0 and its brightness changes by ± 0.35 . In view of these data, the brightness of Delta Cephei at time *t*, where *t* is measured in days, has been modeled by the function

$$B(t) = 4.0 + 0.35 \sin(2\pi t/5.4)$$

- (a) Find the rate of change of the brightness after *t* days.
- (b) Find, correct to two decimal places, the rate of increase after one day.
- **58.** In Example 4 in Section 1.3 we arrived at a model for the length of daylight (in hours) in Philadelphia on the *t*th day of the year:

$$L(t) = 12 + 2.8 \sin\left[\frac{2\pi}{365}(t - 80)\right]$$

Use this model to compare how the number of hours of daylight is increasing in Philadelphia on March 21 and May 21.

59. The motion of a spring that is subject to a frictional force or a damping force (such as a shock absorber in a car) is often modeled by the product of an exponential function and a sine or cosine function. Suppose the equation of motion of a point on such a spring is

$$s(t) = 2e^{-1.5t} \sin 2\pi t$$

where *s* is measured in centimeters and *t* in seconds. Find the velocity after *t* seconds and graph both the position and velocity functions for $0 \le t \le 2$.

60. Under certain circumstances a rumor spreads according to the equation

$$p(t) = \frac{1}{1 + ae^{-kt}}$$

where p(t) is the proportion of the population that knows the rumor at time *t* and *a* and *k* are positive constants. [In Section 7.5 we will see that this is a reasonable equation for p(t).]

(a) Find $\lim_{t\to\infty} p(t)$.

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- (b) Find the rate of spread of the rumor.
- (c) Graph *p* for the case a = 10, k = 0.5 with *t* measured in hours. Use the graph to estimate how long it will take for 80% of the population to hear the rumor.
- 61. A particle moves along a straight line with displacement s(t), velocity v(t), and acceleration a(t). Show that

$$a(t) = v(t) \frac{dt}{ds}$$

Explain the difference between the meanings of the derivatives dv/dt and dv/ds.

- (a) What do the derivatives dV/dr and dV/dt represent?
- (b) Express dV/dt in terms of dr/dt.
- 63. The flash unit on a camera operates by storing charge on a capacitor and releasing it suddenly when the flash is set off. The following data describe the charge remaining on the capacitor (measured in microcoulombs, μC) at time t (measured in seconds).

| t | Q |
|------|--------|
| 0.00 | 100.00 |
| 0.02 | 81.87 |
| 0.04 | 67.03 |
| 0.06 | 54.88 |
| 0.08 | 44.93 |
| 0.10 | 36.76 |
| | |

- (a) Use a graphing calculator or computer to find an exponential model for the charge. (See Section 1.2.)
- (b) The derivative Q'(t) represents the electric current (measured in microamperes, μA) flowing from the capacitor to the flash bulb. Use part (a) to estimate the current when t = 0.04 s. Compare with the result of Example 2 in Section 2.1.

64. The table gives the U.S. population from 1790 to 1860.

| Year | Population | Year | Population |
|------|------------|------|------------|
| 1790 | 3,929,000 | 1830 | 12,861,000 |
| 1800 | 5,308,000 | 1840 | 17,063,000 |
| 1810 | 7,240,000 | 1850 | 23,192,000 |
| 1820 | 9,639,000 | 1860 | 31,443,000 |

- (a) Use a graphing calculator or computer to fit an exponential function to the data. Graph the data points and the exponential model. How good is the fit?
- (b) Estimate the rates of population growth in 1800 and 1850 by averaging slopes of secant lines.
- (c) Use the exponential model in part (a) to estimate the rates of growth in 1800 and 1850. Compare these estimates with the ones in part (b).
- (d) Use the exponential model to predict the population in 1870. Compare with the actual population of 38,558,000. Can you explain the discrepancy?
- **65.** Find an equation of the tangent line to the curve with parametric equations $x = t \sin t$, $y = t \cos t$ at the point $(0, -\pi)$.
- **66.** Show that the curve with parametric equations $x = \sin t$, $y = \sin(t + \sin t)$ has two tangent lines at the origin and find their equations. Illustrate by graphing the curve and its tangents.

- **67.** A curve *C* is defined by the parametric equations $x = t^2$, $y = t^3 3t$.
 - (a) Show that *C* has two tangents at the point (3, 0) and find their equations.
 - (b) Find the points on *C* where the tangent is horizontal or vertical.
 - (c) Illustrate parts (a) and (b) by graphing *C* and the tangent lines.
- **68.** The cycloid

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$$x = r(\theta - \sin \theta)$$
 $y = r(1 - \cos \theta)$

was discussed in Example 7 in Section 1.7.

- (a) Find an equation of the tangent to the cycloid at the point where $\theta = \pi/3$.
- (b) At what points is the tangent horizontal? Where is it vertical?
- (c) Graph the cycloid and its tangent lines for the case r = 1.
- **69.** Computer algebra systems have commands that differentiate functions, but the form of the answer may not be convenient and so further commands may be necessary to simplify the answer.
 - (a) Use a CAS to find the derivative in Example 5 and compare with the answer in that example. Then use the simplify command and compare again.
 - (b) Use a CAS to find the derivative in Example 6. What happens if you use the simplify command? What happens if you use the factor command? Which form of the answer would be best for locating horizontal tangents?
- **(AS) 70.** (a) Use a CAS to differentiate the function

$$f(x) = \sqrt{\frac{x^4 - x + 1}{x^4 + x + 1}}$$

and to simplify the result.

- (b) Where does the graph of f have horizontal tangents?
- (c) Graph f and f' on the same screen. Are the graphs consistent with your answer to part (b)?
- **71.** (a) If *n* is a positive integer, prove that

$$\frac{d}{dx}\left(\sin^n x \cos nx\right) = n \sin^{n-1} x \cos(n+1)x$$

(b) Find a formula for the derivative of

 $y = \cos^n x \cos nx$

that is similar to the one in part (a).

72. Suppose y = f(x) is a curve that always lies above the *x*-axis and never has a horizontal tangent, where *f* is differentiable everywhere. For what value of *y* is the rate of change of y^5 with respect to *x* eighty times the rate of change of *y* with respect to *x*?

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73. Use the Chain Rule to show that if θ is measured in degrees, then

$$\frac{d}{d\theta}(\sin\,\theta) = \frac{\pi}{180}\cos\,\theta$$

(This gives one reason for the convention that radian measure is always used when dealing with trigonometric functions in calculus: the differentiation formulas would not be as simple if we used degree measure.)

74. (a) Write $|x| = \sqrt{x^2}$ and use the Chain Rule to show that

$$\frac{d}{dx}\left|x\right| = \frac{x}{\left|x\right|}$$

- (b) If f(x) = |sin x|, find f'(x) and sketch the graphs of f and f'. Where is f not differentiable?
- (c) If g(x) = sin |x|, find g'(x) and sketch the graphs of g and g'. Where is g not differentiable?
- **75.** If y = f(u) and u = g(x), where f and g are twice differentiable functions, show that

$$\frac{d^2y}{dx^2} = \frac{dy}{du}\frac{d^2u}{dx^2} + \frac{d^2y}{du^2}\left(\frac{du}{dx}\right)^2$$

76. Assume that a snowball melts so that its volume decreases at a rate proportional to its surface area. If it takes three hours for the snowball to decrease to half its original volume, how much longer will it take for the snowball to melt completely?

| Laboratory | |
|------------|-----------------|
| Project | 🕾 Bézier Curves |

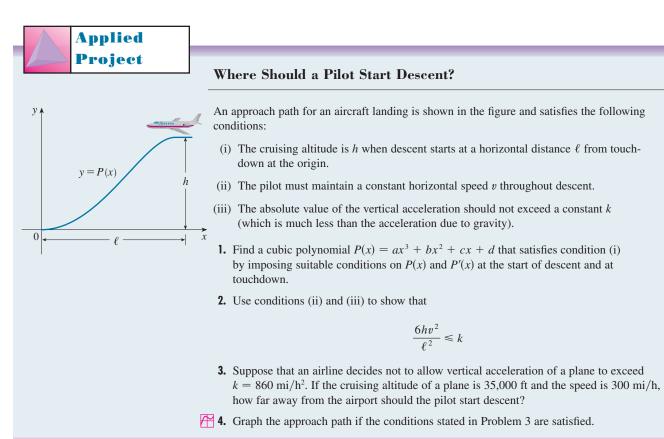
The **Bézier curves** are used in computer-aided design and are named after the French mathematician Pierre Bézier (1910–1999), who worked in the automotive industry. A cubic Bézier curve is determined by four *control points*, $P_0(x_0, y_0)$, $P_1(x_1, y_1)$, $P_2(x_2, y_2)$, and $P_3(x_3, y_3)$, and is defined by the parametric equations

$$x = x_0(1-t)^3 + 3x_1t(1-t)^2 + 3x_2t^2(1-t) + x_3t^3$$

$$y = y_0(1-t)^3 + 3y_1t(1-t)^2 + 3y_2t^2(1-t) + y_3t^3$$

where $0 \le t \le 1$. Notice that when t = 0 we have $(x, y) = (x_0, y_0)$ and when t = 1 we have $(x, y) = (x_3, y_3)$, so the curve starts at P_0 and ends at P_3 .

- 1. Graph the Bézier curve with control points $P_0(4, 1)$, $P_1(28, 48)$, $P_2(50, 42)$, and $P_3(40, 5)$. Then, on the same screen, graph the line segments P_0P_1 , P_1P_2 , and P_2P_3 . (Exercise 23 in Section 1.7 shows how to do this.) Notice that the middle control points P_1 and P_2 don't lie on the curve; the curve starts at P_0 , heads toward P_1 and P_2 without reaching them, and ends at P_3 .
- **2.** From the graph in Problem 1 it appears that the tangent at P_0 passes through P_1 and the tangent at P_3 passes through P_2 . Prove it.
- **3.** Try to produce a Bézier curve with a loop by changing the second control point in Problem 1.
- **4.** Some laser printers use Bézier curves to represent letters and other symbols. Experiment with control points until you find a Bézier curve that gives a reasonable representation of the letter C.
- **5.** More complicated shapes can be represented by piecing together two or more Bézier curves. Suppose the first Bézier curve has control points P_0 , P_1 , P_2 , P_3 and the second one has control points P_3 , P_4 , P_5 , P_6 . If we want these two pieces to join together smoothly, then the tangents at P_3 should match and so the points P_2 , P_3 , and P_4 all have to lie on this common tangent line. Using this principle, find control points for a pair of Bézier curves that represent the letter S.





Implicit Differentiation • • • • • • • • • • • • • • •

The functions that we have met so far can be described by expressing one variable explicitly in terms of another variable—for example,

$$y = \sqrt{x^3 + 1}$$
 or $y = x \sin x$

or, in general, y = f(x). Some functions, however, are defined implicitly by a relation between x and y such as

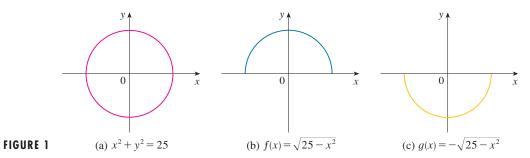
 $x^2 + y^2 = 25$

or

$$x^3 + y^3 = 6xy$$

In some cases it is possible to solve such an equation for y as an explicit function (or several functions) of x. For instance, if we solve Equation 1 for y, we obtain $y = \pm \sqrt{25 - x^2}$, and so two functions determined by the implicit Equation 1 are

 $f(x) = \sqrt{25 - x^2}$ and $g(x) = -\sqrt{25 - x^2}$. The graphs of f and g are the upper and lower semicircles of the circle $x^2 + y^2 = 25$. (See Figure 1.)



It's not easy to solve Equation 2 for y explicitly as a function of x by hand. (A computer algebra system has no trouble, but the expressions it obtains are very complicated.) Nonetheless, (2) is the equation of a curve, called the **folium of Descartes**, shown in Figure 2 and it implicitly defines y as several functions of x. The graphs of three such functions are shown in Figure 3. When we say that f is a function defined implicitly by Equation 2, we mean that the equation

$$x^{3} + [f(x)]^{3} = 6xf(x)$$

is true for all values of x in the domain of f.

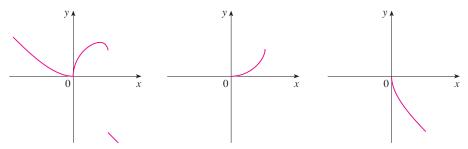


FIGURE 3 Graphs of three functions defined by the folium of Descartes

Fortunately, we don't need to solve an equation for y in terms of x in order to find the derivative of y. Instead we can use the method of **implicit differentiation**. This consists of differentiating both sides of the equation with respect to x and then solving the resulting equation for y'. In the examples and exercises of this section it is always assumed that the given equation determines y implicitly as a differentiable function of x so that the method of implicit differentiation can be applied.

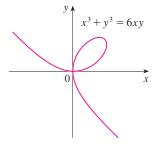
EXAMPLE 1

- (a) If $x^2 + y^2 = 25$, find $\frac{dy}{dx}$.
- (b) Find an equation of the tangent to the circle $x^2 + y^2 = 25$ at the point (3, 4).

SOLUTION 1

(a) Differentiate both sides of the equation $x^2 + y^2 = 25$:

$$\frac{d}{dx}(x^2 + y^2) = \frac{d}{dx}(25)$$
$$\frac{d}{dx}(x^2) + \frac{d}{dx}(y^2) = 0$$





Remembering that *y* is a function of *x* and using the Chain Rule, we have

$$\frac{d}{dx}(y^2) = \frac{d}{dy}(y^2)\frac{dy}{dx} = 2y\frac{dy}{dx}$$
$$2x + 2y\frac{dy}{dx} = 0$$

Now we solve this equation for dy/dx:

$$\frac{dy}{dx} = -\frac{x}{y}$$

(b) At the point (3, 4) we have x = 3 and y = 4, so

$$\frac{dy}{dx} = -\frac{3}{4}$$

An equation of the tangent to the circle at (3, 4) is therefore

$$y - 4 = -\frac{3}{4}(x - 3)$$
 or $3x + 4y = 25$

SOLUTION 2

So

Thus

(b) Solving the equation $x^2 + y^2 = 25$, we get $y = \pm \sqrt{25 - x^2}$. The point (3, 4) lies on the upper semicircle $y = \sqrt{25 - x^2}$ and so we consider the function $f(x) = \sqrt{25 - x^2}$. Differentiating *f* using the Chain Rule, we have

$$f'(x) = \frac{1}{2}(25 - x^2)^{-1/2} \frac{d}{dx} (25 - x^2)$$
$$= \frac{1}{2}(25 - x^2)^{-1/2}(-2x) = -\frac{x}{\sqrt{25 - x^2}}$$
$$f'(3) = -\frac{3}{\sqrt{25 - 3^2}} = -\frac{3}{4}$$

and, as in Solution 1, an equation of the tangent is 3x + 4y = 25.

NOTE 1 • Example 1 illustrates that even when it is possible to solve an equation explicitly for y in terms of x, it may be easier to use implicit differentiation.

NOTE 2 • The expression dy/dx = -x/y gives the derivative in terms of both x and y. It is correct no matter which function y is determined by the given equation. For instance, for $y = f(x) = \sqrt{25 - x^2}$ we have

$$\frac{dy}{dx} = -\frac{x}{y} = -\frac{x}{\sqrt{25 - x^2}}$$

whereas for $y = g(x) = -\sqrt{25 - x^2}$ we have

$$\frac{dy}{dx} = -\frac{x}{y} = -\frac{x}{-\sqrt{25 - x^2}} = \frac{x}{\sqrt{25 - x^2}}$$

EXAMPLE 2

- (a) Find y' if $x^3 + y^3 = 6xy$.
- (b) Find the tangent to the folium of Descartes $x^3 + y^3 = 6xy$ at the point (3, 3).
- (c) At what points on the curve is the tangent line horizontal or vertical?

SOLUTION

(a) Differentiating both sides of $x^3 + y^3 = 6xy$ with respect to x, regarding y as a function of x, and using the Chain Rule on the y^3 term and the Product Rule on the 6xy term, we get

 $3x^2 + 3y^2y' = 6y + 6xy'$

 $x^2 + y^2y' = 2y + 2xy'$

or

We now solve for y':

$$y^{2}y' - 2xy' = 2y - x^{2}$$
$$(y^{2} - 2x)y' = 2y - x^{2}$$
$$y' = \frac{2y - x^{2}}{y^{2} - 2x}$$

(b) When x = y = 3,

$$y' = \frac{2 \cdot 3 - 3^2}{3^2 - 2 \cdot 3} = -1$$

and a glance at Figure 4 confirms that this is a reasonable value for the slope at (3, 3). So an equation of the tangent to the folium at (3, 3) is

$$y - 3 = -1(x - 3)$$
 or $x + y = 6$

(c) The tangent line is horizontal if y' = 0. Using the expression for y' from part (a), we see that y' = 0 when $2y - x^2 = 0$. Substituting $y = \frac{1}{2}x^2$ in the equation of the curve, we get

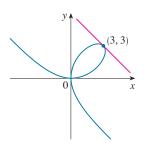
$$x^{3} + \left(\frac{1}{2}x^{2}\right)^{3} = 6x\left(\frac{1}{2}x^{2}\right)$$

which simplifies to $x^6 = 16x^3$. So either x = 0 or $x^3 = 16$. If $x = 16^{1/3} = 2^{4/3}$, then $y = \frac{1}{2}(2^{8/3}) = 2^{5/3}$. Thus, the tangent is horizontal at (0, 0) and at $(2^{4/3}, 2^{5/3})$, which is approximately (2.5198, 3.1748). Looking at Figure 5, we see that our answer is reasonable.

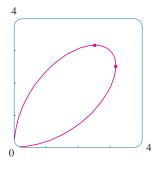
The tangent line is vertical when the denominator in the expression for dy/dx is 0. Another method is to observe that the equation of the curve is unchanged when x and y are interchanged, so the curve is symmetric about the line y = x. This means that the horizontal tangents at (0, 0) and $(2^{4/3}, 2^{5/3})$ correspond to vertical tangents at (0, 0) and $(2^{5/3}, 2^{4/3})$. (See Figure 5.)

NOTE 3 • There is a formula for the three roots of a cubic equation that is like the quadratic formula but much more complicated. If we use this formula (or a computer algebra system) to solve the equation $x^3 + y^3 = 6xy$ for y in terms of x, we get three functions determined by the equation:

$$y = f(x) = \sqrt[3]{-\frac{1}{2}x^3 + \sqrt{\frac{1}{4}x^6 - 8x^3}} + \sqrt[3]{-\frac{1}{2}x^3 - \sqrt{\frac{1}{4}x^6 - 8x^3}}$$









▲ The Norwegian mathematician Niels Abel proved in 1824 that no general formula can be given for the roots of a fifth-degree equation in terms of radicals. Later the French mathematician Evariste Galois proved that it is impossible to find a general formula for the roots of an *n*th-degree equation (in terms of algebraic operations on the coefficients) if *n* is any integer larger than 4.

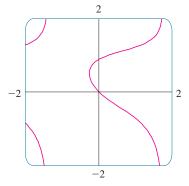


FIGURE 6

and

So

$$y = \frac{1}{2} \Big[-f(x) \pm \sqrt{-3} \Big(\sqrt[3]{-\frac{1}{2}x^3 + \sqrt{\frac{1}{4}x^6 - 8x^3}} - \sqrt[3]{-\frac{1}{2}x^3 - \sqrt{\frac{1}{4}x^6 - 8x^3}} \Big)$$

(These are the three functions whose graphs are shown in Figure 3.) You can see that the method of implicit differentiation saves an enormous amount of work in cases such as this. Moreover, implicit differentiation works just as easily for equations such as

$$y^5 + 3x^2y^2 + 5x^4 = 12$$

for which it is *impossible* to find a similar expression for y in terms of x.

EXAMPLE 3 Find y' if
$$sin(x + y) = y^2 cos x$$
.

SOLUTION Differentiating implicitly with respect to x and remembering that y is a function of x, we get

$$\cos(x + y) \cdot (1 + y') = 2yy' \cos x + y^2(-\sin x)$$

(Note that we have used the Chain Rule on the left side and the Product Rule and Chain Rule on the right side.) If we collect the terms that involve y', we get

$$\cos(x + y) + y^{2} \sin x = (2y \cos x)y' - \cos(x + y) \cdot y'$$
$$y' = \frac{y^{2} \sin x + \cos(x + y)}{2y \cos x - \cos(x + y)}$$

Figure 6, drawn with the implicit-plotting command of a computer algebra system, shows part of the curve $sin(x + y) = y^2 cos x$. As a check on our calculation, notice that y' = -1 when x = y = 0 and it appears from the graph that the slope is approximately -1 at the origin.

Orthogonal Trajectories

Two curves are called **orthogonal** if at each point of intersection their tangent lines are perpendicular. In the next example we use implicit differentiation to show that two families of curves are **orthogonal trajectories** of each other; that is, every curve in one family is orthogonal to every curve in the other family. Orthogonal families arise in several areas of physics. For example, the lines of force in an electrostatic field are orthogonal to the lines of constant potential. In thermodynamics, the isotherms (curves of equal temperature) are orthogonal to the flow lines of heat. In aerodynamics, the streamlines (curves of direction of airflow) are orthogonal trajectories of the velocity-equipotential curves.

EXAMPLE 4 The equation

3

$$xy = c$$
 $c \neq 0$

represents a family of hyperbolas. (Different values of the constant c give different hyperbolas. See Figure 7.) The equation

$$x^2 - y^2 = k \qquad k \neq 0$$

represents another family of hyperbolas with asymptotes $y = \pm x$. Show that every

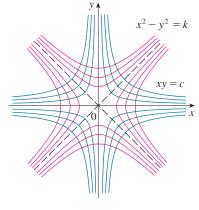


FIGURE 7

curve in the family (3) is orthogonal to every curve in the family (4); that is, the families are orthogonal trajectories of each other.

SOLUTION Implicit differentiation of Equation 3 gives

5
$$y + x \frac{dy}{dx} = 0$$
 so $\frac{dy}{dx} = -\frac{y}{x}$

Implicit differentiation of Equation 4 gives

$$2x - 2y \frac{dy}{dx} = 0 \qquad \text{so} \qquad \frac{dy}{dx} = \frac{x}{y}$$

From (5) and (6) we see that at any point of intersection of curves from each family, the slopes of the tangents are negative reciprocals of each other. Therefore, the curves intersect at right angles.

Derivatives of Inverse Trigonometric Functions

We can use implicit differentiation to find the derivatives of the inverse trigonometric functions, assuming that these functions are differentiable. Recall the definition of the arcsine function:

$$y = \sin^{-1}x$$
 means $\sin y = x$ and $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$

Differentiating $\sin y = x$ implicitly with respect to *x*, we obtain

$$\cos y \frac{dy}{dx} = 1$$
 or $\frac{dy}{dx} = \frac{1}{\cos y}$

Now $\cos y \ge 0$, since $-\pi/2 \le y \le \pi/2$, so

$$\frac{dy}{dx} = \frac{1}{\cos y} = \frac{1}{\sqrt{1 - x^2}}$$

 $\cos y = \sqrt{1 - \sin^2 y} = \sqrt{1 - x^2}$

$$\frac{d}{dx}\left(\sin^{-1}x\right) = \frac{1}{\sqrt{1-x^2}}$$

The formula for the derivative of the arctangent function is derived in a similar way. If $y = \tan^{-1}x$, then $\tan y = x$. Differentiating this latter equation implicitly with respect to *x*, we have

$$\sec^2 y \, \frac{dy}{dx} = 1$$
$$\frac{dy}{dx} = \frac{1}{\sec^2 y} = \frac{1}{1 + \tan^2 y} = \frac{1}{1 + x^2}$$
$$\frac{d}{dx} \, (\tan^{-1} x) = \frac{1}{1 + x^2}$$

▲ Figure 8 shows the graph of $f(x) = \tan^{-1}x$ and its derivative $f'(x) = 1/(1 + x^2)$. Notice that f is increasing and f'(x) is always positive. The fact that $\tan^{-1}x \rightarrow \pm \pi/2$ as $x \rightarrow \pm \infty$ is reflected in the fact that $f'(x) \rightarrow 0$ as $x \rightarrow \pm \infty$.

The inverse trigonometric functions are

reviewed in Appendix C.

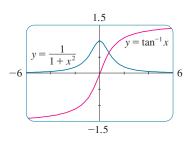


FIGURE 8

▲ Recall that
$$\arctan x$$
 is an alternative notation for $\tan^{-1}x$.

EXAMPLE 5 Differentiate (a)
$$y = \frac{1}{\sin^{-1}x}$$
 and (b) $f(x) = x \arctan \sqrt{x}$.

SOLUTION

(a)
$$\frac{dy}{dx} = \frac{d}{dx} (\sin^{-1}x)^{-1} = -(\sin^{-1}x)^{-2} \frac{d}{dx} (\sin^{-1}x)$$
$$= -\frac{1}{(\sin^{-1}x)^2 \sqrt{1 - x^2}}$$
(b)
$$f'(x) = x \frac{1}{1 + (\sqrt{x})^2} (\frac{1}{2}x^{-1/2}) + \arctan\sqrt{x}$$
$$= \frac{\sqrt{x}}{2(1 + x)} + \arctan\sqrt{x}$$

The inverse trigonometric functions that occur most frequently are the ones that we have just discussed. The derivative of $y = \cos^{-1}x$ is given in Exercise 34. The differentiation formulas for the remaining inverse trigonometric functions can be found on Reference Page 3.



1-2 ■

(a) Find y' by implicit differentiation.

Exercises

- (b) Solve the equation explicitly for y and differentiate to get y' in terms of x.
- (c) Check that your solutions to parts (a) and (b) are consistent by substituting the expression for y into your solution for part (a).

1.
$$xy + 2x + 3x^2 = 4$$
 2. $4x^2 + 9y^2 = 36$

3–12 Find dy/dx by implicit differentiation.

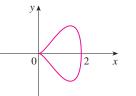
| 4. $x^2 - 2xy + y^3 = c$ |
|---|
| 6. $y^5 + x^2 y^3 = 1 + y e^{x^2}$ |
| $8. \ \sqrt{1 + x^2 y^2} = 2xy$ |
| 10. $x \cos y + y \cos x = 1$ |
| $12. \ \sin x + \cos y = \sin x \cos y$ |
| |

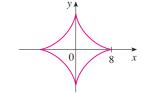
13–18 Find an equation of the tangent line to the curve at the given point.

13. $\frac{x^2}{16} - \frac{y^2}{9} = 1$, $(-5, \frac{9}{4})$ (hyperbola) **14.** $\frac{x^2}{9} + \frac{y^2}{36} = 1$, $(-1, 4\sqrt{2})$ (ellipse) **15.** $y^2 = x^3(2 - x)$ (1, 1) (piriform)

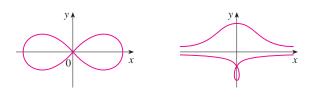
16.
$$x^{2/3} + y^{2/3} = 4$$

(-3 $\sqrt{3}$, 1)
(astroid)





17. $2(x^2 + y^2)^2 = 25(x^2 - y^2)$ (3, 1) (lemniscate) **18.** $x^2y^2 = (y + 1)^2(4 - y^2)$ (0, -2) (conchoid of Nicomedes)



19. (a) The curve with equation y² = 5x⁴ - x² is called a kampyle of Eudoxus. Find an equation of the tangent line to this curve at the point (1, 2).

- (b) Illustrate part (a) by graphing the curve and the tangent line on a common screen. (If your graphing device will graph implicitly defined curves, then use that capability. If not, you can still graph this curve by graphing its upper and lower halves separately.)
 - **20.** (a) The curve with equation $y^2 = x^3 + 3x^2$ is called the **Tschirnhausen cubic**. Find an equation of the tangent line to this curve at the point (1, -2).
 - (b) At what points does this curve have a horizontal tangent?
- (c) Illustrate parts (a) and (b) by graphing the curve and the tangent lines on a common screen.
- **21.** Fanciful shapes can be created by using the implicit plotting capabilities of computer algebra systems.
 - (a) Graph the curve with equation

$$y(y^{2} - 1)(y - 2) = x(x - 1)(x - 2)$$

At how many points does this curve have horizontal tangents? Estimate the *x*-coordinates of these points.

- (b) Find equations of the tangent lines at the points (0, 1) and (0, 2).
- (c) Find the exact *x*-coordinates of the points in part (a).
- (d) Create even more fanciful curves by modifying the equation in part (a).
- **(AS) 22.** (a) The curve with equation

$$2y^3 + y^2 - y^5 = x^4 - 2x^3 + x^2$$

has been likened to a bouncing wagon. Use a computer algebra system to graph this curve and discover why.

- (b) At how many points does this curve have horizontal tangent lines? Find the *x*-coordinates of these points.
- **23.** Find the points on the lemniscate in Exercise 17 where the tangent is horizontal.
- **24.** Show by implicit differentiation that the tangent to the ellipse

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

at the point (x_0, y_0) is

$$\frac{x_0 x}{a^2} + \frac{y_0 y}{b^2} = 1$$

- 25. If x⁴ + y⁴ = 16, use the following steps to find y".
 (a) Use implicit differentiation to find y'.
 - (b) Use the Quotient Rule to differentiate the expression for y' from part (a). Express your answer in terms of x and y only.
 - (c) Use the fact that x and y must satisfy the original equation $x^4 + y^4 = 16$ to simplify your answer to part (b) to the following:

$$y'' = -48 \frac{x^2}{y^7}$$

26. If $x^2 + 6xy + y^2 = 8$, find y" by implicit differentiation.

27–33 Find the derivative of the function. Simplify where possible.

27. $y = \sin^{-1}(x^2)$ **28.** $y = (\sin^{-1}x)^2$ **29.** $y = 2\sqrt{x} \tan^{-1}\sqrt{x}$ **30.** $h(x) = \sqrt{1 - x^2} \arcsin x$ **31.** $H(x) = (1 + x^2) \arctan x$ **32.** $y = \tan^{-1}(x - \sqrt{1 + x^2})$ **33.** $y = \arcsin(\tan \theta)$

34. The inverse cosine function $\cos^{-1} = \arccos$ is defined as the inverse of the restricted cosine function

$$f(x) = \cos x \qquad 0 \le x \le \pi$$

Therefore, $y = \cos^{-1}x$ means that $\cos y = x$ and $0 \le y \le \pi$. Show that

$$\frac{d}{dx}\left(\cos^{-1}x\right) = -\frac{1}{\sqrt{1-x^2}}$$

35–36 Find f'(x). Check that your answer is reasonable by comparing the graphs of f and f'.

35.
$$f(x) = e^x - x^2 \arctan x$$
 36. $f(x) = x \arcsin(1 - x^2)$

.

.

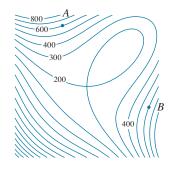
37–38 ■ Show that the given curves are orthogonal.

37.
$$2x^2 + y^2 = 3$$
, $x = y^2$

38.
$$x^2 - y^2 = 5$$
, $4x^2 + 9y^2 = 72$

and the second second

39. Contour lines on a map of a hilly region are curves that join points with the same elevation. A ball rolling down a hill follows a curve of steepest descent, which is orthogonal to the contour lines. Given the contour map of a hill in the figure, sketch the paths of balls that start at positions *A* and *B*.



40. TV weathermen often present maps showing pressure fronts. Such maps display *isobars*—curves along which the air pressure is constant. Consider the family of isobars shown in the figure. Sketch several members of the family of orthogonal trajectories of the isobars. Given the fact that

wind blows from regions of high air pressure to regions of low air pressure, what does the orthogonal family represent?



41–44 Show that the given families of curves are orthogonal trajectories of each other. Sketch both families of curves on the same axes.

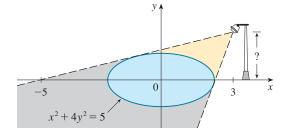
- **41.** $x^{2} + y^{2} = r^{2}$, ax + by = 0 **42.** $x^{2} + y^{2} = ax$, $x^{2} + y^{2} = by$ **43.** $y = cx^{2}$, $x^{2} + 2y^{2} = k$ **44.** $y = ax^{3}$, $x^{2} + 3y^{2} = b$
- **45.** Show, using implicit differentiation, that any tangent line at a point *P* to a circle with center *O* is perpendicular to the radius *OP*.
- **46.** Show that the sum of the *x* and *y*-intercepts of any tangent line to the curve $\sqrt{x} + \sqrt{y} = \sqrt{c}$ is equal to *c*.
- **47.** The equation $x^2 xy + y^2 = 3$ represents a "rotated ellipse," that is, an ellipse whose axes are not parallel to the coordinate axes. Find the points at which this ellipse crosses the *x*-axis and show that the tangent lines at these points are parallel.
- **48.** (a) Where does the normal line to the ellipse $x^2 xy + y^2 = 3$ at the point (-1, 1) intersect the ellipse a second time? (See page 198 for the definition of a normal line.)

- (b) Illustrate part (a) by graphing the ellipse and the normal line.
 - **49.** Find all points on the curve $x^2y^2 + xy = 2$ where the slope of the tangent line is -1.
 - **50.** Find the equations of both the tangent lines to the ellipse $x^2 + 4y^2 = 36$ that pass through the point (12, 3).
 - (a) Suppose f is a one-to-one differentiable function and its inverse function f⁻¹ is also differentiable. Use implicit differentiation to show that

$$(f^{-1})'(x) = \frac{1}{f'(f^{-1}(x))}$$

provided that the denominator is not 0.

- (b) If f(4) = 5 and $f'(4) = \frac{2}{3}$, find $(f^{-1})'(5)$.
- **52.** (a) Show that $f(x) = 2x + \cos x$ is one-to-one.
 - (b) What is the value of $f^{-1}(1)$?
 - (c) Use the formula from Exercise 51(a) to find $(f^{-1})'(1)$.
- 53. The Bessel function of order 0, y = J(x), satisfies the differential equation xy" + y' + xy = 0 for all values of x and its value at 0 is J(0) = 1.
 (a) Find J'(0).
 - (b) Use implicit differentiation to find J''(0).
- 54. The figure shows a lamp located three units to the right of the *y*-axis and a shadow created by the elliptical region x² + 4y² ≤ 5. If the point (-5, 0) is on the edge of the shadow, how far above the *x*-axis is the lamp located?





Derivatives of Logarithmic Functions •

In this section we use implicit differentiation to find the derivatives of the logarithmic functions $y = \log_a x$ and, in particular, the natural logarithmic function $y = \ln x$. We assume that logarithmic functions are differentiable; this is certainly plausible from their graphs (see Figure 12 in Section 1.6).

$$\frac{d}{dx}\left(\log_a x\right) = \frac{1}{x\,\ln a}$$

Proof Let $y = \log_a x$. Then

 $a^y = x$

▲ Formula 3.5.5 says that $\frac{d}{dx}(a^x) = a^x \ln a$ Differentiating this equation implicitly with respect to x, using Formula 3.5.5, we get

and so

$$a^{y}(\ln a) \frac{dy}{dx} = 1$$
$$\frac{dy}{dx} = \frac{1}{a^{y} \ln a} = \frac{1}{x \ln a}$$

If we put a = e in Formula 1, then the factor $\ln a$ on the right side becomes $\ln e = 1$ and we get the formula for the derivative of the natural logarithmic function $\log_e x = \ln x$:

$$\frac{d}{dx}(\ln x) = \frac{1}{x}$$

By comparing Formulas 1 and 2 we see one of the main reasons that natural logarithms (logarithms with base e) are used in calculus: The differentiation formula is simplest when a = e because $\ln e = 1$.

EXAMPLE 1 Differentiate $y = \ln(x^3 + 1)$.

SOLUTION To use the Chain Rule we let $u = x^3 + 1$. Then $y = \ln u$, so

$$\frac{dy}{dx} = \frac{dy}{du}\frac{du}{dx} = \frac{1}{u}\frac{du}{dx} = \frac{1}{x^3 + 1}(3x^2) = \frac{3x^2}{x^3 + 1}$$

In general, if we combine Formula 2 with the Chain Rule as in Example 1, we get

3
$$\frac{d}{dx}(\ln u) = \frac{1}{u}\frac{du}{dx}$$
 or $\frac{d}{dx}[\ln g(x)] = \frac{g'(x)}{g(x)}$

EXAMPLE 2 Find $\frac{d}{dx} \ln(\sin x)$.

SOLUTION Using (3), we have

$$\frac{d}{dx}\ln(\sin x) = \frac{1}{\sin x}\frac{d}{dx}(\sin x) = \frac{1}{\sin x}\cos x = \cot x$$

EXAMPLE 3 Differentiate $f(x) = \sqrt{\ln x}$.

SOLUTION This time the logarithm is the inner function, so the Chain Rule gives

$$f'(x) = \frac{1}{2} (\ln x)^{-1/2} \frac{d}{dx} (\ln x) = \frac{1}{2\sqrt{\ln x}} \cdot \frac{1}{x} = \frac{1}{2x\sqrt{\ln x}}$$

EXAMPLE 4 Differentiate $f(x) = \log_{10}(2 + \sin x)$.

SOLUTION Using Formula 1 with a = 10, we have

$$f'(x) = \frac{d}{dx} \log_{10}(2 + \sin x) = \frac{1}{(2 + \sin x) \ln 10} \frac{d}{dx} (2 + \sin x)$$
$$= \frac{\cos x}{(2 + \sin x) \ln 10}$$

EXAMPLE 5 Find $\frac{d}{dx} \ln \frac{x+1}{\sqrt{x-2}}$.

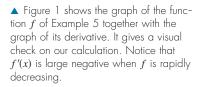
SOLUTION 1

$$\frac{d}{dx} \ln \frac{x+1}{\sqrt{x-2}} = \frac{1}{\frac{x+1}{\sqrt{x-2}}} \frac{d}{dx} \frac{x+1}{\sqrt{x-2}}$$
$$= \frac{\sqrt{x-2}}{x+1} \frac{\sqrt{x-2} \cdot 1 - (x+1)(\frac{1}{2})(x-2)^{-1/2}}{x-2}$$
$$= \frac{x-2 - \frac{1}{2}(x+1)}{(x+1)(x-2)} = \frac{x-5}{2(x+1)(x-2)}$$

SOLUTION 2 If we first simplify the given function using the laws of logarithms, then the differentiation becomes easier:

$$\frac{d}{dx}\ln\frac{x+1}{\sqrt{x-2}} = \frac{d}{dx}\left[\ln(x+1) - \frac{1}{2}\ln(x-2)\right]$$
$$= \frac{1}{x+1} - \frac{1}{2}\left(\frac{1}{x-2}\right)$$

(This answer can be left as written, but if we used a common denominator we would see that it gives the same answer as in Solution 1.)



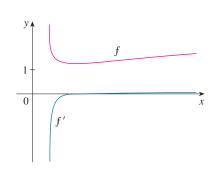


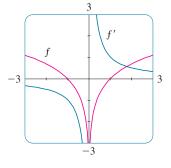
FIGURE 1

EXAMPLE 6 Find f'(x) if $f(x) = \ln |x|$.

SOLUTION Since

$$f(x) = \begin{cases} \ln x & \text{if } x > 0\\ \ln(-x) & \text{if } x < 0 \end{cases}$$

▲ Figure 2 shows the graph of the function $f(x) = \ln |x|$ in Example 6 and its derivative f'(x) = 1/x. Notice that when x is small, the graph of $y = \ln |x|$ is steep and so f'(x) is large (positive or negative).





it follows that

$$f'(x) = \begin{cases} \frac{1}{x} & \text{if } x > 0\\ \frac{1}{-x}(-1) = \frac{1}{x} & \text{if } x < 0 \end{cases}$$

Thus, f'(x) = 1/x for all $x \neq 0$.

The result of Example 6 is worth remembering:

$$\frac{d}{dx}\ln|x| = \frac{1}{x}$$

Logarithmic Differentiation

The calculation of derivatives of complicated functions involving products, quotients, or powers can often be simplified by taking logarithms. The method used in the following example is called **logarithmic differentiation**.

EXAMPLE 7 Differentiate
$$y = \frac{x^{3/4}\sqrt{x^2+1}}{(3x+2)^5}$$

SOLUTION We take logarithms of both sides of the equation and use the Laws of Logarithms to simplify:

$$\ln y = \frac{3}{4} \ln x + \frac{1}{2} \ln(x^2 + 1) - 5 \ln(3x + 2)$$

Differentiating implicitly with respect to x gives

$$\frac{1}{y}\frac{dy}{dx} = \frac{3}{4} \cdot \frac{1}{x} + \frac{1}{2} \cdot \frac{2x}{x^2 + 1} - 5 \cdot \frac{3}{3x + 2}$$

Solving for dy/dx, we get

$$\frac{dy}{dx} = y \left(\frac{3}{4x} + \frac{x}{x^2 + 1} - \frac{15}{3x + 2}\right)$$
$$= \frac{x^{3/4}\sqrt{x^2 + 1}}{(3x + 2)^5} \left(\frac{3}{4x} + \frac{x}{x^2 + 1} - \frac{15}{3x + 2}\right)$$

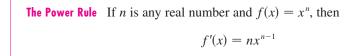
had to use both the Quotient Rule and the Product Rule. The resulting calculation would have been horrendous.

▲ If we hadn't used logarithmic differentiation in Example 7, we would have

Steps in Logarithmic Differentiation

- 1. Take natural logarithms of both sides of an equation y = f(x) and use the Laws of Logarithms to simplify.
- **2.** Differentiate implicitly with respect to *x*.
- **3.** Solve the resulting equation for y'.

If f(x) < 0 for some values of x, then $\ln f(x)$ is not defined, but we can write |y| = |f(x)| and use Equation 4. We illustrate this procedure by proving the general version of the Power Rule, as promised in Section 3.1.



Proof Let $y = x^n$ and use logarithmic differentiation:

$$\ln|y| = \ln|x|^n = n\ln|x| \qquad x \neq 0$$
$$\frac{y'}{y} = \frac{n}{x}$$

 $y' = n\frac{y}{r} = n\frac{x^n}{r} = nx^{n-1}$

Therefore

Hence

 \oslash

- You should distinguish carefully between the Power Rule $[(x^n)' = nx^{n-1}]$, where the base is variable and the exponent is constant, and the rule for differentiating exponential functions $[(a^x)' = a^x \ln a]$, where the base is constant and the exponent is variable. In general there are four cases for exponents and bases:
 - 1. $\frac{d}{dx}(a^b) = 0$ (*a* and *b* are constants) 2. $\frac{d}{dx}[f(x)]^b = b[f(x)]^{b-1}f'(x)$ 3. $\frac{d}{dx}[a^{g(x)}] = a^{g(x)}(\ln a)g'(x)$
 - **4.** To find $(d/dx)[f(x)]^{g(x)}$, logarithmic differentiation can be used, as in the next example.

EXAMPLE 8 Differentiate $y = x^{\sqrt{x}}$.

SOLUTION 1 Using logarithmic differentiation, we have

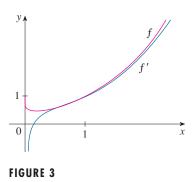
$$\ln y = \ln x^{\sqrt{x}} = \sqrt{x} \ln x$$
$$\frac{y'}{y} = \sqrt{x} \cdot \frac{1}{x} + (\ln x) \frac{1}{2\sqrt{x}}$$
$$y' = y \left(\frac{1}{\sqrt{x}} + \frac{\ln x}{2\sqrt{x}}\right) = x^{\sqrt{x}} \left(\frac{2 + \ln x}{2\sqrt{x}}\right)$$

SOLUTION 2 Another method is to write $x^{\sqrt{x}} = (e^{\ln x})^{\sqrt{x}}$:

$$\frac{d}{dx}(x^{\sqrt{x}}) = \frac{d}{dx}(e^{\sqrt{x}\ln x}) = e^{\sqrt{x}\ln x}\frac{d}{dx}(\sqrt{x}\ln x)$$
$$= x^{\sqrt{x}}\left(\frac{2+\ln x}{2\sqrt{x}}\right) \qquad \text{(as above)}$$

• If x = 0, we can show that f'(0) = 0 for n > 1 directly from the definition of a derivative.

▲ Figure 3 illustrates Example 8 by showing the graphs of $f(x) = x^{\sqrt{x}}$ and its derivative.



The Number e as a Limit

We have shown that if $f(x) = \ln x$, then f'(x) = 1/x. Thus, f'(1) = 1. We now use this fact to express the number *e* as a limit.

From the definition of a derivative as a limit, we have

$$f'(1) = \lim_{h \to 0} \frac{f(1+h) - f(1)}{h} = \lim_{x \to 0} \frac{f(1+x) - f(1)}{x}$$
$$= \lim_{x \to 0} \frac{\ln(1+x) - \ln 1}{x} = \lim_{x \to 0} \frac{1}{x} \ln(1+x)$$
$$= \lim_{x \to 0} \ln(1+x)^{1/x} = \ln \left[\lim_{x \to 0} (1+x)^{1/x}\right]$$
(since ln is continuous)

 $y = (1 + x)^{1/x}$ 0

Because f'(1) = 1, we have

 $\ln\left[\lim_{x \to 0} \, (1 \, + \, x)^{1/x}\right] = 1$

Therefore

5

$$\lim_{x \to 0} (1 + x)^{1/x} = e$$

Formula 5 is illustrated by the graph of the function $y = (1 + x)^{1/x}$ in Figure 4 and a table of values for small values of x. This illustrates the fact that, correct to seven decimal places,

$$e \approx 2.7182818$$

If we put n = 1/x in Formula 5, then $n \to \infty$ as $x \to 0^+$ and so an alternative expression for *e* is

6

$$e = \lim_{n \to \infty} \left(1 + \frac{1}{n} \right)^n$$



FIGURE 4

0.1

0.01

0.001

0.0001 0.00001

0.000001

0.0000001

0.00000001

х

Exercises

 $(1 + x)^{1/x}$

2.59374246

2.70481383

2.71692393

2.71814593

2.71826824

2.71828047

2.71828169

2.71828181

1. Explain why the natural logarithmic function $y = \ln x$ is used much more frequently in calculus than the other logarithmic functions $y = \log_a x$.

2–18 ■ Differentiate the function.

a() 1 (2 ; 10)

2.
$$f(x) = \ln(x^2 + 10)$$

3. $f(\theta) = \ln(\cos \theta)$
4. $f(x) = \cos(\theta)$

- **3.** $f(\theta) = \ln(\cos \theta)$ **4.** $f(x) = \cos(\ln x)$ **5.** $f(x) = \log_2(1 3x)$ **6.** $f(x) = \log_{10}\left(\frac{x}{x 1}\right)$
- **7.** $f(x) = \sqrt[5]{\ln x}$ 8. $f(x) = \ln \sqrt[5]{x}$
- **9.** $f(x) = \sqrt{x} \ln x$ **10.** $f(t) = \frac{1 + \ln t}{1 \ln t}$ **11.** $F(t) = \ln \frac{(2t+1)^3}{(3t-1)^4}$ **12.** $h(x) = \ln (x + \sqrt{x^2 - 1})$ **13.** $y = \frac{\ln x}{1+x}$ 14. $y = \ln(x^4 \sin^2 x)$ **15.** $y = \ln |x^3 - x^2|$ **16.** $G(u) = \ln \sqrt{\frac{3u+2}{3u-2}}$ **17.** $y = \ln(e^{-x} + xe^{-x})$ **18.** $y = [\ln(1 + e^{x})]^2$

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19–20 Find y' and y''.

21.

19. $y = e^x \ln x$ **20.** $y = \ln(\sec x + \tan x)$

21–22 ■ Differentiate f and find the domain of f.

$$f(x) = \frac{x}{1 - \ln(x - 1)}$$
 22. $f(x) = \ln \ln \ln x$

- **23.** Find an equation of the tangent line to the curve $y = \ln(x^2 3)$ at the point (2, 0).
- **24.** Find equations of the tangent lines to the curve $y = (\ln x)/x$ at the points (1, 0) and (e, 1/e). Illustrate by graphing the curve and its tangent lines.
 - (a) On what interval is f(x) = x ln x decreasing?(b) On what interval is f concave upward?
- **26.** If $f(x) = \sin x + \ln x$, find f'(x). Check that your answer is reasonable by comparing the graphs of f and f'.

27–36 Use logarithmic differentiation to find the derivative of the function.

27.
$$y = (2x + 1)^5(x^4 - 3)^6$$
 28. $y = \sqrt{x} e^{x^2}(x^2 + 1)^{10}$

Discovery Project

29. $y = \frac{\sin^2 x \tan^4 x}{(x^2 + 1)^2}$ **30.** $y = \sqrt[4]{\frac{x^2 + 1}{x^2 - 1}}$ **31.** $y = x^x$ **32.** $y = x^{1/x}$ **33.** $y = x^{\sin x}$ **34.** $y = (\sin x)^x$ **35.** $y = (\ln x)^x$ **36.** $y = x^{\ln x}$ **37.** Find y' if $y = \ln(x^2 + y^2)$.

- **38.** Find y' if $x^y = y^x$.
- **39.** Find a formula for $f^{(n)}(x)$ if $f(x) = \ln(x 1)$.

40. Find
$$\frac{d^9}{dx^9}(x^8 \ln x)$$
.

41. Use the definition of derivative to prove that

$$\lim_{x \to 0} \frac{\ln(1+x)}{x} = 1$$

42. Show that $\lim_{n \to \infty} \left(1 + \frac{x}{n} \right)^n = e^x$ for any x > 0.

Hyperbolic Functions

Certain combinations of the exponential functions e^x and e^{-x} arise so frequently in mathematics and its applications that they deserve to be given special names. This project explores the properties of functions called **hyperbolic functions**. The **hyperbolic sine**, **hyperbolic cosine**, **hyperbolic tangent**, and **hyperbolic secant** functions are defined by

$$\sinh x = \frac{e^x - e^{-x}}{2} \qquad \cosh x = \frac{e^x + e^{-x}}{2}$$
$$\tanh x = \frac{\sinh x}{\cosh x} \qquad \operatorname{sech} x = \frac{1}{\cosh x}$$

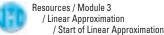
The reason for the names of these functions is that they are related to the hyperbola in much the same way that the trigonometric functions are related to the circle.

- **1.** (a) Sketch, by hand, the graphs of the functions $y = \frac{1}{2}e^x$ and $y = \frac{1}{2}e^{-x}$ on the same axes and use graphical addition to draw the graph of cosh.
- (b) Check the accuracy of your sketch in part (a) by using a graphing calculator or computer to graph $y = \cosh x$. What are the domain and range of this function?
- **2.** The most famous application of hyperbolic functions is the use of hyperbolic cosine to describe the shape of a hanging wire. It can be proved that if a heavy flexible cable (such as a telephone or power line) is suspended between two points at the same height, then it takes the shape of a curve with equation $y = a \cosh(x/a)$ called a *catenary*. (The Latin word *catena* means "chain.") Graph several members of the family of functions $y = a \cosh(x/a)$. How does the graph change as a varies?

- **3.** Graph sinh and tanh. Judging from their graphs, which of the functions sinh, cosh, and tanh are even? Which are odd? Use the definitions to prove your assertions.
 - 4. Prove the identity $\cosh^2 x \sinh^2 x = 1$.
- **5.** Graph the curve with parametric equations $x = \cosh t$, $y = \sinh t$. Can you identify the curve?
 - **6.** Prove the identity $\sinh(x + y) = \sinh x \cosh y + \cosh x \sinh y$.
 - **7.** The identities in Problems 4 and 6 are similar to well-known trigonometric identities. Try to discover other hyperbolic identities by using known trigonometric identities as your inspiration.
 - **8.** The differentiation formulas for the hyperbolic functions are analogous to those for the trigonometric functions, but the signs are sometimes different.
 - (a) Show that $\frac{d}{dx}(\sinh x) = \cosh x$.
 - (b) Discover formulas for the derivatives of $y = \cosh x$ and $y = \tanh x$.
 - 9. (a) Explain why sinh is a one-to-one function.
 - (b) Find a formula for the derivative of the inverse hyperbolic sine function $y = \sinh^{-1}x$. [*Hint*: How did we find the derivative of $y = \sin^{-1}x$?]
 - (c) Show that $\sinh^{-1}x = \ln(x + \sqrt{x^2 + 1})$.
 - (d) Use the result of part (c) to find the derivative of $\sinh^{-1}x$. Compare with your answer to part (b).
 - **10.** (a) Explain why tanh is a one-to-one function.
 - (b) Find a formula for the derivative of the inverse hyperbolic tangent function $y = \tanh^{-1}x$.
 - (c) Show that $\tanh^{-1}x = \frac{1}{2}\ln\left(\frac{1+x}{1-x}\right)$.
 - (d) Use the result of part (c) to find the derivative of $tanh^{-1}x$. Compare with your answer to part (b).
 - **11.** At what point on the curve $y = \cosh x$ does the tangent have slope 1?



Linear Approximations and Differentials • • • • • • • •



In Section 2.9 we considered linear approximations to functions, based on the idea that a tangent line lies very close to a graph near the point of tangency. Now that we are equipped with the differentiation rules, we revisit this idea and use graphical methods to decide how good a linear approximation is. We also see how linear approximations are applied in physics.

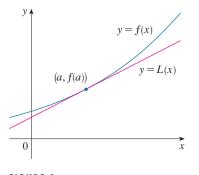
Linear Approximations

An equation of the tangent line to the curve y = f(x) at (a, f(a)) is

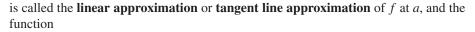
$$y = f(a) + f'(a)(x - a)$$

So, as in Section 2.9, the approximation

 $f(x) \approx f(a) + f'(a)(x - a)$







$$L(x) = f(a) + f'(a)(x - a)$$

(whose graph is the tangent line) is called the **linearization** of f at a. The linear approximation $f(x) \approx L(x)$ is a good approximation when x is near a (see Figure 1).

EXAMPLE 1 Find the linearization of the function $f(x) = \sqrt{x+3}$ at a = 1 and use it to approximate the numbers $\sqrt{3.98}$ and $\sqrt{4.05}$.

SOLUTION The derivative of $f(x) = (x + 3)^{1/2}$ is

$$f'(x) = \frac{1}{2}(x+3)^{-1/2} = \frac{1}{2\sqrt{x+3}}$$

and so we have f(1) = 2 and $f'(1) = \frac{1}{4}$. Putting these values into Equation 2, we see that the linearization is

$$L(x) = f(1) + f'(1)(x - 1) = 2 + \frac{1}{4}(x - 1) = \frac{7}{4} + \frac{x}{4}$$

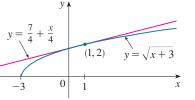
The corresponding linear approximation (1) is

$$\sqrt{x+3} \approx \frac{7}{4} + \frac{x}{4}$$

In particular, we have:

2

$$\sqrt{3.98} \approx \frac{7}{4} + \frac{0.98}{4} = 1.995$$
 and $\sqrt{4.05} \approx \frac{7}{4} + \frac{1.05}{4} = 2.0125$



The linear approximation in Example 1 is illustrated in Figure 2. You can see that, indeed, the tangent line approximation is a good approximation to the given function when x is near l. Of course, a calculator could give us approximations for $\sqrt{3.98}$ and $\sqrt{4.05}$, but the linear approximation gives an approximation over an entire interval.

How good is the approximation that we obtained in Example 1? The next example shows that by using a graphing calculator or computer we can determine an interval throughout which a linear approximation provides a specified accuracy.

EXAMPLE 2 For what values of x is the linear approximation

$$\sqrt{x+3} \approx \frac{7}{4} + \frac{x}{4}$$

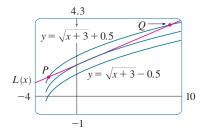
accurate to within 0.5? What about accuracy to within 0.1?

SOLUTION Accuracy to within 0.5 means that the functions should differ by less than 0.5:

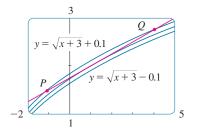
$$\left|\sqrt{x+3} - \left(\frac{7}{4} + \frac{x}{4}\right)\right| < 0.5$$



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Equivalently, we could write

$$\sqrt{x+3} - 0.5 < \frac{7}{4} + \frac{x}{4} < \sqrt{x+3} + 0.5$$

This says that the linear approximation should lie between the curves obtained by shifting the curve $y = \sqrt{x+3}$ upward and downward by an amount 0.5. Figure 3 shows the tangent line y = (7 + x)/4 intersecting the upper curve $y = \sqrt{x+3} + 0.5$ at *P* and *Q*. Zooming in and using the cursor, we estimate that the *x*-coordinate of *P* is about -2.66 and the *x*-coordinate of *Q* is about 8.66. Thus, we see from the graph that the approximation

$$\sqrt{x+3} \approx \frac{7}{4} + \frac{x}{4}$$

is accurate to within 0.5 when -2.6 < x < 8.6. (We have rounded to be safe.)

Similarly, from Figure 4 we see that the approximation is accurate to within 0.1 when -1.1 < x < 3.9.

Applications to Physics

Linear approximations are often used in physics. In analyzing the consequences of an equation, a physicist sometimes needs to simplify a function by replacing it with its linear approximation. For instance, in deriving a formula for the period of a pendulum, physics textbooks obtain the expression $a_T = -g \sin \theta$ for tangential acceleration and then replace $\sin \theta$ by θ with the remark that $\sin \theta$ is very close to θ if θ is not too large. [See, for example, *Physics: Calculus* by Eugene Hecht (Pacific Grove, CA: Brooks/Cole, 1996), p. 457.] You can verify that the linearization of the function $f(x) = \sin x$ at a = 0 is L(x) = x and so the linear approximation at 0 is

$$\sin x \approx x$$

(see Exercise 15). So, in effect, the derivation of the formula for the period of a pendulum uses the tangent line approximation for the sine function.

Another example occurs in the theory of optics, where light rays that arrive at shallow angles relative to the optical axis are called *paraxial rays*. In paraxial (or Gaussian) optics, both sin θ and cos θ are replaced by their linearizations. In other words, the linear approximations

 $\sin \theta \approx \theta$ and $\cos \theta \approx 1$

are used because θ is close to 0. The results of calculations made with these approximations became the basic theoretical tool used to design lenses. [See *Optics*, 2d ed. by Eugene Hecht (Reading, MA: Addison-Wesley, 1987), p. 134.]

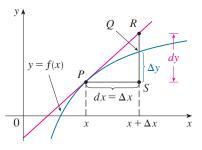
In Section 8.9 we will present several other applications of the idea of linear approximations.

Differentials

The ideas behind linear approximations are sometimes formulated in the terminology and notation of *differentials*. If y = f(x), where f is a differentiable function, then the **differential** dx is an independent variable; that is, dx can be given the value of any real number. The **differential** dy is then defined in terms of dx by the equation ▲ If $dx \neq 0$, we can divide both sides of Equation 3 by dx to obtain

$$\frac{dy}{dx} = f'(x)$$

We have seen similar equations before, but now the left side can genuinely be interpreted as a ratio of differentials.





3

$$dy = f'(x) dx$$

So dy is a dependent variable; it depends on the values of x and dx. If dx is given a specific value and x is taken to be some specific number in the domain of f, then the numerical value of dy is determined.

The geometric meaning of differentials is shown in Figure 5. Let P(x, f(x)) and $Q(x + \Delta x, f(x + \Delta x))$ be points on the graph of f and let $dx = \Delta x$. The corresponding change in y is

$$\Delta y = f(x + \Delta x) - f(x)$$

The slope of the tangent line *PR* is the derivative f'(x). Thus, the directed distance from *S* to *R* is f'(x) dx = dy. Therefore, dy represents the amount that the tangent line rises or falls (the change in the linearization), whereas Δy represents the amount that the curve y = f(x) rises or falls when *x* changes by an amount dx. Notice from Figure 5 that the approximation $\Delta y \approx dy$ becomes better as Δx becomes smaller.

If we let dx = x - a, then x = a + dx and we can rewrite the linear approximation (1) in the notation of differentials:

$$f(a + dx) \approx f(a) + dy$$

For instance, for the function $f(x) = \sqrt{x+3}$ in Example 1, we have

$$dy = f'(x) \, dx = \frac{dx}{2\sqrt{x+3}}$$

If a = 1 and $dx = \Delta x = 0.05$, then

$$dy = \frac{0.05}{2\sqrt{1+3}} = 0.0125$$

and

 $\sqrt{4.05} = f(1.05) \approx f(1) + dy = 2.0125$

just as we found in Example 1.

Our final example illustrates the use of differentials in estimating the errors that occur because of approximate measurements.

EXAMPLE 3 The radius of a sphere was measured and found to be 21 cm with a possible error in measurement of at most 0.05 cm. What is the maximum error in using this value of the radius to compute the volume of the sphere?

SOLUTION If the radius of the sphere is r, then its volume is $V = \frac{4}{3}\pi r^3$. If the error in the measured value of r is denoted by $dr = \Delta r$, then the corresponding error in the calculated value of V is ΔV , which can be approximated by the differential

$$dV = 4\pi r^2 dr$$

When r = 21 and dr = 0.05, this becomes

$$dV = 4\pi(21)^2 0.05 \approx 277$$

The maximum error in the calculated volume is about 277 cm^3 .

NOTE • Although the possible error in Example 3 may appear to be rather large, a better picture of the error is given by the **relative error**, which is computed by divid-

ing the error by the total volume:

$$\frac{\Delta V}{V} \approx \frac{dV}{V} = \frac{4\pi r^2 dr}{\frac{4}{3}\pi r^3} = 3\frac{dr}{r}$$

Therefore, the relative error in the volume is approximately three times the relative error in the radius. In Example 3 the relative error in the radius is approximately $dr/r = 0.05/21 \approx 0.0024$ and it produces a relative error of about 0.007 in the volume. The errors could also be expressed as **percentage errors** of 0.24% in the radius and 0.7% in the volume.



Exercises •

1-4 Find the linearization L(x) of the function at a. **1.** $f(x) = x^3$, a = 1**2.** $f(x) = \ln x$, a = 1

3. $f(x) = \cos x$, $a = \pi/2$ **4.** $f(x) = \sqrt[3]{x}$, a = -8

- Find the linear approximation of the function f(x) = √1 − x at a = 0 and use it to approximate the numbers √0.9 and √0.99. Illustrate by graphing f and the tangent line.
- 6. Find the linear approximation of the function $g(x) = \sqrt[3]{1+x}$ at a = 0 and use it to approximate the numbers $\sqrt[3]{0.95}$ and $\sqrt[3]{1.1}$. Illustrate by graphing g and the tangent line.
- **7-10** Verify the given linear approximation at a = 0. Then determine the values of x for which the linear approximation is accurate to within 0.1.

.

7. $\sqrt{1+x} \approx 1 + \frac{1}{2}x$ **8.** $\tan x \approx x$ **9.** $1/(1+2x)^4 \approx 1-8x$ **10.** $e^x \approx 1+x$

. . .

11–13 ■ Explain why the approximation is reasonable.

11. sec $0.08 \approx 1$ **12.** $(1.01)^6 \approx 1.06$

13. $\ln 1.05 \approx 0.05$

14. Let $f(x) = (x - 1)^2$ $g(x) = e^{-2x}$

and $h(x) = 1 + \ln(1 - 2x)$

(a) Find the linearizations of f, g, and h at a = 0. What do you notice? How do you explain what happened?

. .

- (b) Graph f, g, and h and their linear approximation. For which function is the linear approximation best? For which is it worst? Explain.
 - **15.** On page 457 of *Physics: Calculus* by Eugene Hecht (Pacific Grove, CA: Brooks/Cole, 1996), in the course of deriving the formula $T = 2\pi\sqrt{L/g}$ for the period of a pendulum of

length *L*, the author obtains the equation $a_T = -g \sin \theta$ for the tangential acceleration of the bob of the pendulum. He then says, "for small angles, the value of θ in radians is very nearly the value of sin θ ; they differ by less than 2% out to about 20°."

(a) Verify the linear approximation at 0 for the sine function:

 $\sin x \approx x$

- (b) Use a graphing device to determine the values of x for which sin x and x differ by less than 2%. Then verify Hecht's statement by converting from radians to degrees.
- 16. Let *f* be a function such that *f*(1) = 2 and whose derivative is known to be *f'*(*x*) = √*x*³ + 1. [You are not given a formula for *f*(*x*). Don't try to guess one—you won't succeed.]
 (a) Use a linear approximation to estimate the value of *f*(1.1).
 - (b) Do you think the true value of *f*(1.1) is less than or greater than your estimate? Why?
- 17. Let $y = e^{x/10}$.

Æ

- (a) Find the differential *dy*.
- (b) Evaluate dy and Δy if x = 0 and dx = 0.1.
- **18.** Let $y = \sqrt{x}$.
 - (a) Find the differential dy.
 - (b) Evaluate dy and Δy if x = 1 and $dx = \Delta x = 1$.
 - (c) Sketch a diagram like Figure 5 showing the line segments with lengths dx, dy, and Δy .
- **19.** The edge of a cube was found to be 30 cm with a possible error in measurement of 0.1 cm. Use differentials to estimate the maximum possible error, relative error, and percentage error in computing (a) the volume of the cube and (b) the surface area of the cube.
- **20.** The radius of a circular disk is given as 24 cm with a maximum error in measurement of 0.2 cm.
 - (a) Use differentials to estimate the maximum error in the calculated area of the disk.
 - (b) What is the relative error? What is the percentage error?

- **21.** Use differentials to estimate the amount of paint needed to apply a coat of paint 0.05 cm thick to a hemispherical dome with diameter 50 m.
- **22.** When blood flows along a blood vessel, the flux *F* (the volume of blood per unit time that flows past a given point) is proportional to the fourth power of the radius *R* of the blood vessel:

$$F = kR^4$$

Laboratory

Proiec

(This is known as Poiseuille's Law; we will show why it is true in Section 6.6.) A partially clogged artery can be expanded by an operation called angioplasty, in which a balloon-tipped catheter is inflated inside the artery in order to widen it and restore the normal blood flow.

Show that the relative change in F is about four times the relative change in R. How will a 5% increase in the radius affect the flow of blood?

🚰 Taylor Polynomials

The tangent line approximation L(x) is the best first-degree (linear) approximation to f(x) near x = a because f(x) and L(x) have the same rate of change (derivative) at a. For a better approximation than a linear one, let's try a second-degree (quadratic) approximation P(x). In other words, we approximate a curve by a parabola instead of by a straight line. To make sure that the approximation is a good one, we stipulate the following:

- (i) P(a) = f(a) (*P* and *f* should have the same value at *a*.)
- (ii) P'(a) = f'(a) (*P* and *f* should have the same rate of change at *a*.)
- (iii) P''(a) = f''(a) (The slopes of *P* and *f* should change at the same rate.)
- 1. Find the quadratic approximation $P(x) = A + Bx + Cx^2$ to the function $f(x) = \cos x$ that satisfies conditions (i), (ii), and (iii) with a = 0. Graph *P*, *f*, and the linear approximation L(x) = 1 on a common screen. Comment on how well the functions *P* and *L* approximate *f*.
- **2.** Determine the values of x for which the quadratic approximation f(x) = P(x) in Problem 1 is accurate to within 0.1. [*Hint:* Graph y = P(x), $y = \cos x 0.1$, and $y = \cos x + 0.1$ on a common screen.]
- **3.** To approximate a function *f* by a quadratic function *P* near a number *a*, it is best to write *P* in the form

$$P(x) = A + B(x - a) + C(x - a)^{2}$$

Show that the quadratic function that satisfies conditions (i), (ii), and (iii) is

$$P(x) = f(a) + f'(a)(x - a) + \frac{1}{2}f''(a)(x - a)^{2}$$

- **4.** Find the quadratic approximation to $f(x) = \sqrt{x+3}$ near a = 1. Graph *f*, the quadratic approximation, and the linear approximation from Example 2 in Section 3.8 on a common screen. What do you conclude?
- 5. Instead of being satisfied with a linear or quadratic approximation to f(x) near x = a, let's try to find better approximations with higher-degree polynomials. We look for an *n*th-degree polynomial

$$T_n(x) = c_0 + c_1(x-a) + c_2(x-a)^2 + c_3(x-a)^3 + \cdots + c_n(x-a)^n$$

such that T_n and its first *n* derivatives have the same values at x = a as *f* and its first *n* derivatives. By differentiating repeatedly and setting x = a, show that these conditions are satisfied if $c_0 = f(a)$, $c_1 = f'(a)$, $c_2 = \frac{1}{2}f''(a)$, and in general

$$c_k = \frac{f^{(k)}(a)}{k!}$$

where $k! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot \cdots \cdot k$. The resulting polynomial

$$T_n(x) = f(a) + f'(a)(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \dots + \frac{f^{(n)}(a)}{n!}(x-a)^n$$

is called the *n*th-degree Taylor polynomial of *f* centered at *a*.

6. Find the eighth-degree Taylor polynomial centered at a = 0 for the function $f(x) = \cos x$. Graph *f* together with the Taylor polynomials T_2 , T_4 , T_6 , T_8 in the viewing rectangle [-5, 5] by [-1.4, 1.4] and comment on how well they approximate *f*.



CONCEPT CHECK

- **1.** State each of the following differentiation rules both in symbols and in words.
 - (a) The Power Rule
 - (b) The Constant Multiple Rule
 - (c) The Sum Rule
 - (d) The Difference Rule
 - (e) The Product Rule
 - (f) The Quotient Rule
 - (g) The Chain Rule
- **2.** State the derivative of each function.

| (a) $y = x^n$ | (b) $y = e^x$ | (c) $y = a^x$ | |
|------------------|--------------------|------------------|--|
| (d) $y = \ln x$ | (e) $y = \log_a x$ | (f) $y = \sin x$ | |
| (g) $v = \cos x$ | (h) $y = \tan x$ | (i) $y = \csc x$ | |

| (j) $y = \sec x$ | (k) $y = \cot x$ |
|----------------------|----------------------|
| (1) $y = \sin^{-1}x$ | (m) $y = \tan^{-1}x$ |

- **3.** (a) How is the number *e* defined?
 - (b) Express *e* as a limit.
 - (c) Why is the natural exponential function $y = e^x$ used more often in calculus than the other exponential functions $y = a^x$?
 - (d) Why is the natural logarithmic function y = ln x used more often in calculus than the other logarithmic functions y = log_a x?
- 4. (a) Explain how implicit differentiation works.(b) Explain how logarithmic differentiation works.
- 5. Write an expression for the linearization of *f* at *a*.

🛛 TRUE-FALSE QUIZ 🔺 —

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

1. If f and g are differentiable, then

$$\frac{d}{dx}[f(x) + g(x)] = f'(x) + g'(x)$$

2. If f and g are differentiable, then

$$\frac{d}{dx}[f(x)g(x)] = f'(x)g'(x)$$

3. If f and g are differentiable, then

$$\frac{d}{dx}[f(g(x))] = f'(g(x))g'(x)$$

4. If f is differentiable, then $\frac{d}{dx}\sqrt{f(x)} = \frac{f'(x)}{2\sqrt{f(x)}}$. 5. If f is differentiable, then $\frac{d}{dx}f(\sqrt{x}) = \frac{f'(x)}{2\sqrt{x}}$.

- **6.** If $y = e^2$, then y' = 2e.
- **7.** $\frac{d}{dx}(10^x) = x10^{x-1}$

8.
$$\frac{d}{dx}(\ln 10) = \frac{1}{10}$$

9.
$$\frac{d}{dx}(\tan^2 x) = \frac{d}{dx}(\sec^2 x)$$

10.
$$\frac{d}{dx}|x^2 + x| = |2x + 1|$$

11. If
$$g(x) = x^5$$
, then $\lim_{x \to 2} \frac{g(x) - g(2)}{x - 2} = 80$.

12. An equation of the tangent line to the parabola $y = x^2$ at (-2, 4) is y - 4 = 2x(x + 2).

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  EXERCISES
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1-30 Calculate y'.
1.
$$y = (x^4 - 3x^2 + 5)^3$$

3. $y = \sqrt{x} + \frac{1}{\sqrt[3]{x^4}}$
4. $y = \frac{3x - 2}{\sqrt{2x + 1}}$
5. $y = 2x\sqrt{x^2 + 1}$
6. $y = \frac{e^x}{1 + x^2}$
7. $y = e^{\sin 2\theta}$
8. $y = e^{-t}(t^2 - 2t + 2)$
9. $y = \frac{t}{1 - t^2}$
10. $y = \sin^{-1}(e^x)$
11. $y = xe^{-1/x}$
12. $y = x^re^{xx}$
13. $xy^4 + x^2y = x + 3y$
14. $y = \ln(\csc 5x)$
15. $y = \frac{\sec 2\theta}{1 + \tan 2\theta}$
16. $x^2 \cos y + \sin 2y = xy$
17. $y = e^{cx}(c \sin x - \cos x)$
18. $y = \ln(x^2e^x)$
19. $y = \log_5(1 + 2x)$
20. $y = (\ln x)^{\cos x}$
21. $y = \ln \sin x - \frac{1}{2}\sin^2 x$
22. $y = \frac{(x^2 + 1)^4}{(2x + 1)^3(3x - 1)^5}$
23. $y = x \tan^{-1}(4x)$
24. $y = e^{\cos x} + \cos(e^x)$
25. $y = \ln |\sec 5x + \tan 5x|$
26. $y = 10^{\tan \pi\theta}$
27. $y = \cot(3x^2 + 5)$
28. $y = \ln \left|\frac{x^2 - 4}{2x + 5}\right|$
29. $y = \sin(\tan \sqrt{1 + x^3})$
30. $y = \arctan(\arcsin \sqrt{x})$
31. If $f(x) = 1/(2x - 1)^5$, find $f''(0)$.
32. Find y'' if $x^6 + y^6 = 1$.
33. If $f(x) = 2^x$, find $f^{(6)}(x)$.
34. Find an equation of the tangent to the curve $\sqrt{x} + \sqrt{y} = 3$
at the point (4, 1).
35. (a) If $f(x) = x\sqrt{5 - x}$, find $f'(x)$.
(b) Find equations of the tangent lines to the curve $y = x\sqrt{5 - x}$ at the points (1, 2) and (4, 4).
(c) Illustrate part (b) by graphing the curve and tangent lines on the same screen.

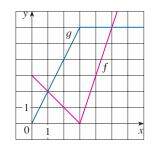
AM (d) Check to see that your answer to part (a) is reasonable by comparing the graphs of f and f'.

AM

36. (a) If
$$f(x) = 4x - \tan x$$
, $-\pi/2 < x < \pi/2$, find f' and f'' .
(b) Check to see that your answers to part (a) are

- (b) Check to see that your answers to part (a) are reasonable by comparing the graphs of f, f', and f''.
- **37.** If $f(x) = xe^{\sin x}$, find f'(x). Graph f and f' on the same screen and comment.

- **38.** (a) Graph the function $f(x) = x 2 \sin x$ in the viewing rectangle [0, 8] by [-2, 8].
 - (b) On which interval is the average rate of change larger: [1, 2] or [2, 3]?
 - (c) At which value of x is the instantaneous rate of change larger: x = 2 or x = 5?
 - (d) Check your visual estimates in part (c) by computing f'(x) and comparing the numerical values of f'(2)and f'(5).
 - **39.** Suppose that h(x) = f(x)g(x) and F(x) = f(g(x)), where f(2) = 3, g(2) = 5, g'(2) = 4, f'(2) = -2, and f'(5) = 11.Find (a) h'(2) and (b) F'(2).
 - **40.** If f and g are the functions whose graphs are shown, let P(x) = f(x)g(x), Q(x) = f(x)/g(x), and C(x) = f(g(x)).Find (a) P'(2), (b) Q'(2), and (c) C'(2).



41–48 Find f' in terms of g'.

| 41. $f(x) = x^2 g(x)$ | 42. $f(x) = g(x^2)$ |
|--------------------------------|------------------------------|
| 43. $f(x) = [g(x)]^2$ | 44. $f(x) = g(g(x))$ |
| 45. $f(x) = g(e^x)$ | 46. $f(x) = e^{g(x)}$ |
| 47. $f(x) = \ln g(x) $ | 48. $f(x) = g(\ln x)$ |
| | |

49–50 Find h' in terms of f' and g'.

49.
$$h(x) = \frac{f(x)g(x)}{f(x) + q(x)}$$
 50. $h(x) = f(g(\sin 4x))$

- **51.** At what point on the curve $y = [\ln(x + 4)]^2$ is the tangent horizontal?
- **52.** (a) Find an equation of the tangent to the curve $y = e^x$ that is parallel to the line x - 4y = 1.
 - (b) Find an equation of the tangent to the curve $y = e^x$ that passes through the origin.
- **53.** Find the points on the ellipse $x^2 + 2y^2 = 1$ where the tangent line has slope 1.
- **54.** (a) On what interval is the function $f(x) = (\ln x)/x$ increasing?
 - (b) On what interval is *f* concave upward?

260 CHAPTER 3 DIFFERENTIATION RULES

- **55.** An equation of motion of the form $s = Ae^{-ct}\cos(\omega t + \delta)$ represents damped oscillation of an object. Find the velocity and acceleration of the object.
- **56.** A particle moves on a vertical line so that its coordinate at time t is $y = t^3 12t + 3$, $t \ge 0$.
 - (a) Find the velocity and acceleration functions.
 - (b) When is the particle moving upward and when is it moving downward?
 - (c) Find the distance that the particle travels in the time interval $0 \le t \le 3$.
 - (d) Graph the position, velocity, and acceleration functions for $0 \le t \le 3$.
- (e) When is the particle speeding up? When is it slowing down?

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- 57. The mass of part of a wire is $x(1 + \sqrt{x})$ kilograms, where x is measured in meters from one end of the wire. Find the linear density of the wire when x = 4 m.
- **58.** The volume of a right circular cone is $V = \pi r^2 h/3$, where r is the radius of the base and h is the height.
 - (a) Find the rate of change of the volume with respect to the height if the radius is constant.
 - (b) Find the rate of change of the volume with respect to the radius if the height is constant.
- **59.** The cost, in dollars, of producing *x* units of a certain commodity is

$$C(x) = 920 + 2x - 0.02x^2 + 0.00007x^3$$

- (a) Find the marginal cost function.
- (b) Find C'(100) and explain its meaning.
- (c) Compare *C*′(100) with the cost of producing the 101st item.
- (d) For what value of x does C have an inflection point? What is the significance of this value of x?

- 60. The function C(t) = K(e^{-at} e^{-bt}), where a, b, and K are positive constants and b > a, is used to model the concentration at time t of a drug injected into the bloodstream.
 (a) Show that lim_{t→∞} C(t) = 0.
 - (b) Find *C*′(*t*), the rate at which the drug is cleared from circulation.
 - (c) When is this rate equal to 0?
- **61.** (a) Find the linearization of $f(x) = \sqrt[3]{1 + 3x}$ at a = 0. State the corresponding linear approximation and use it to give an approximate value for $\sqrt[3]{1.03}$.
- (b) Determine the values of x for which the linear approximation given in part (a) is accurate to within 0.1.
- **62.** A window has the shape of a square surmounted by a semicircle. The base of the window is measured as having width 60 cm with a possible error in measurement of 0.1 cm. Use differentials to estimate the maximum error possible in computing the area of the window.
- **63.** Express the limit

Æ

$$\lim_{\theta \to \pi/3} \frac{\cos \theta - 0.5}{\theta - \pi/3}$$

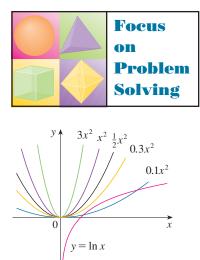
as a derivative and thus evaluate it.

64. Find f'(x) if it is known that

$$\frac{d}{dx}[f(2x)] = x$$

2

- **65.** Evaluate $\lim_{x \to 0} \frac{\sqrt{1 + \tan x} \sqrt{1 + \sin x}}{x^3}$
- **66.** Show that the length of the portion of any tangent line to the astroid $x^{2/3} + y^{2/3} = a^{2/3}$ cut off by the coordinate axes is constant.





Before you look at the solution of the following example, cover it up and first try to solve the problem yourself. It might help to consult the principles of problem solving on page 88.

EXAMPLE For what values of *c* does the equation $\ln x = cx^2$ have exactly one solution?

SOLUTION One of the most important principles of problem solving is to draw a diagram, even if the problem as stated doesn't explicitly mention a geometric situation. Our present problem can be reformulated geometrically as follows: For what values of c does the curve $y = \ln x$ intersect the curve $y = cx^2$ in exactly one point?

Let's start by graphing $y = \ln x$ and $y = cx^2$ for various values of c. We know that, for $c \neq 0$, $y = cx^2$ is a parabola that opens upward if c > 0 and downward if c < 0. Figure 1 shows the parabolas $y = cx^2$ for several positive values of c. Most of them don't intersect $y = \ln x$ at all and one intersects twice. We have the feeling that there must be a value of c (somewhere between 0.1 and 0.3) for which the curves intersect exactly once, as in Figure 2.

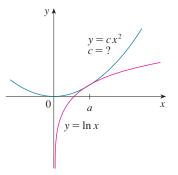


FIGURE 2

To find that particular value of c, we let a be the x-coordinate of the single point of intersection. In other words, $\ln a = ca^2$, so a is the unique solution of the given equation. We see from Figure 2 that the curves just touch, so they have a common tangent line when x = a. That means the curves $y = \ln x$ and $y = cx^2$ have the same slope when x = a. Therefore

$$\frac{1}{a} = 2ca$$

Solving the equations $\ln a = ca^2$ and 1/a = 2ca, we get

$$\ln a = ca^2 = c \cdot \frac{1}{2c} = \frac{1}{2}$$

Thus, $a = e^{1/2}$ and

$$c = \frac{\ln a}{a^2} = \frac{\ln e^{1/2}}{e} = \frac{1}{2e}$$

For negative values of *c* we have the situation illustrated in Figure 3: All parabolas $y = cx^2$ with negative values of *c* intersect $y = \ln x$ exactly once. And let's not forget about c = 0: The curve $y = 0x^2 = 0$ is just the *x*-axis, which intersects $y = \ln x$ exactly once.

To summarize, the required values of c are c = 1/(2e) and $c \le 0$.

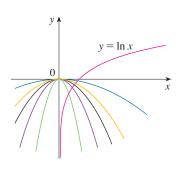
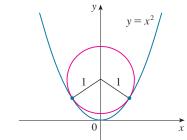


FIGURE 3

Problems

1. The figure shows a circle with radius 1 inscribed in the parabola $y = x^2$. Find the center of the circle.



- **2.** Find the point where the curves $y = x^3 3x + 4$ and $y = 3(x^2 x)$ are tangent to each other, that is, have a common tangent line. Illustrate by sketching both curves and the common tangent.
 - **3.** (a) Find the domain of the function $f(x) = \sqrt{1 \sqrt{2 \sqrt{3 x}}}$. (b) Find f'(x).
- (c) Check your work in parts (a) and (b) by graphing f and f' on the same screen.
 - **4.** If f is differentiable at a, where a > 0, evaluate the following limit in terms of f'(a):

$$\lim_{x \to a} \frac{f(x) - f(a)}{\sqrt{x} - \sqrt{a}}$$

- **5.** The figure shows a rotating wheel with radius 40 cm and a connecting rod *AP* with length 1.2 m. The pin *P* slides back and forth along the *x*-axis as the wheel rotates counterclockwise at a rate of 360 revolutions per minute.
- (a) Find the angular velocity of the connecting rod, $d\alpha/dt$, in radians per second, when $\theta = \pi/3$.
- (b) Express the distance x = |OP| in terms of θ .
- (c) Find an expression for the velocity of the pin P in terms of θ .
- **6.** Tangent lines T_1 and T_2 are drawn at two points P_1 and P_2 on the parabola $y = x^2$ and they intersect at a point *P*. Another tangent line *T* is drawn at a point between P_1 and P_2 ; it intersects T_1 at Q_1 and T_2 at Q_2 . Show that

$$\frac{|PQ_1|}{|PP_1|} + \frac{|PQ_2|}{|PP_2|} = 1$$

7. Show that

$$\frac{d^n}{dx^n} \left(e^{ax} \sin bx \right) = r^n e^{ax} \sin(bx + n\theta)$$

where a and b are positive numbers, $r^2 = a^2 + b^2$, and $\theta = \tan^{-1}(b/a)$.

- 8. Evaluate $\lim_{x\to\pi} \frac{e^{\sin x} 1}{x \pi}$.
- **9.** Let *T* and *N* be the tangent and normal lines to the ellipse $x^2/9 + y^2/4 = 1$ at any point *P* on the ellipse in the first quadrant. Let x_T and y_T be the *x* and *y*-intercepts of *T* and x_N and y_N be the intercepts of *N*. As *P* moves along the ellipse in the first quadrant (but not on the axes), what values can x_T , y_T , x_N , and y_N take on? First try to guess the answers just by looking at the figure. Then use calculus to solve the problem and see how good your intuition is.
- **10.** If f and g are differentiable functions with f(0) = g(0) = 0 and $g'(0) \neq 0$, show that

$$\lim_{x \to 0} \frac{f(x)}{g(x)} = \frac{f'(0)}{g'(0)}$$

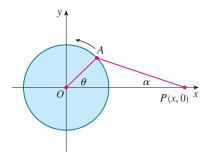


FIGURE FOR PROBLEM 5

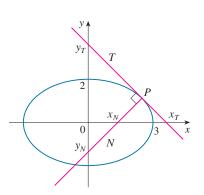


FIGURE FOR PROBLEM 9

- **11.** Find the *n*th derivative of the function $f(x) = x^n/(1 x)$.
- **12.** For which positive numbers *a* is it true that $a^x \ge 1 + x$ for all *x*?
- 13. If

show th

$$y = \frac{x}{\sqrt{a^2 - 1}} - \frac{2}{\sqrt{a^2 - 1}} \arctan \frac{\sin x}{a + \sqrt{a^2 - 1} + \cos x}$$

at $y' = \frac{1}{a + \cos x}$.

- (4) **14.** (a) The cubic function f(x) = x(x 2)(x 6) has three distinct zeros: 0, 2, and 6. Graph f and its tangent lines at the *average* of each pair of zeros. What do you notice?
 - (b) Suppose the cubic function f(x) = (x a)(x b)(x c) has three distinct zeros: *a*, *b*, and *c*. Prove, with the help of a computer algebra system, that a tangent line drawn at the average of the zeros *a* and *b* intersects the graph of *f* at the third zero.
 - **15.** (a) Use the identity for tan (x y) (see Equation 14b in Appendix C) to show that if two lines L_1 and L_2 intersect at an angle α , then

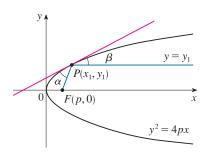
$$\tan \alpha = \frac{m_2 - m_1}{1 + m_1 m_2}$$

where m_1 and m_2 are the slopes of L_1 and L_2 , respectively.

(b) The angle between the curves C₁ and C₂ at a point of intersection P is defined to be the angle between the tangent lines to C₁ and C₂ at P (if these tangent lines exist). Use part (a) to find, correct to the nearest degree, the angle between each pair of curves at each point of intersection.
(i) v = r² and v = (r - 2)²

(i)
$$y - x$$
 and $y - (x - 2)$
(ii) $x^2 - y^2 = 3$ and $x^2 - 4x + y^2 + 3 = 0$

- 16. Let P(x₁, y₁) be a point on the parabola y² = 4px with focus F(p, 0). Let α be the angle between the parabola and the line segment FP and let β be the angle between the horizontal line y = y₁ and the parabola as in the figure. Prove that α = β. (Thus, by a principle of geometrical optics, light from a source placed at F will be reflected along a line parallel to the *x*-axis. This explains why paraboloids, the surfaces obtained by rotating parabolas about their axes, are used as the shape of some automobile headlights and mirrors for telescopes.)
- 17. Suppose that we replace the parabolic mirror of Problem 16 by a spherical mirror. Although the mirror has no focus, we can show the existence of an *approximate* focus. In the figure, *C* is a semicircle with center *O*. A ray of light coming in toward the mirror parallel to the axis along the line *PQ* will be reflected to the point *R* on the axis so that $\angle PQO = \angle OQR$ (the angle of incidence is equal to the angle of reflection). What happens to the point *R* as *P* is taken closer and closer to the axis?
- 18. Given an ellipse $x^2/a^2 + y^2/b^2 = 1$, where $a \neq b$, find the equation of the set of all points from which there are two tangents to the curve whose slopes are (a) reciprocals and (b) negative reciprocals.
- 19. Find the two points on the curve $y = x^4 2x^2 x$ that have a common tangent line.
- **20.** Suppose that three points on the parabola $y = x^2$ have the property that their normal lines intersect at a common point. Show that the sum of their *x*-coordinates is 0.
- **21.** A *lattice point* in the plane is a point with integer coordinates. Suppose that circles with radius *r* are drawn using all lattice points as centers. Find the smallest value of *r* such that any line with slope $\frac{2}{5}$ intersects some of these circles.





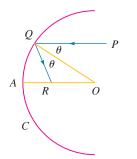
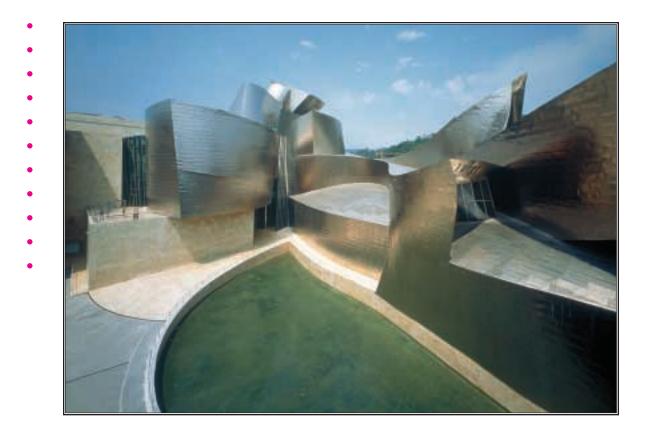


FIGURE FOR PROBLEM 17







We have already investigated some of the applications of derivatives, but now that we know the differentiation rules we are in a better position to pursue the applications of differentiation in greater depth. We show how to analyze the behavior of families of functions, how to solve related rates problems (how to calculate rates

Related Rates

that we can't measure from those that we can), and how to find the maximum or minimum value of a quantity. In particular, we will be able to investigate the optimal shape of a can and to explain the location of rainbows in the sky.



Explore an expanding balloon interactively. Resources / Module 5 / Related Rates / Start of Related Rates

According to the Principles of Problem Solving discussed on page 88, the first step is to understand the problem. This includes reading the problem carefully, identifying the given and the unknown, and introducing suitable notation. If we are pumping air into a balloon, both the volume and the radius of the balloon are increasing and their rates of increase are related to each other. But it is much easier to measure directly the rate of increase of the volume than the rate of increase of the radius.

In a related rates problem the idea is to compute the rate of change of one quantity in terms of the rate of change of another quantity (which may be more easily measured). The procedure is to find an equation that relates the two quantities and then use the Chain Rule to differentiate both sides with respect to time.

EXAMPLE 1 Air is being pumped into a spherical balloon so that its volume increases at a rate of $100 \text{ cm}^3/\text{s}$. How fast is the radius of the balloon increasing when the diameter is 50 cm?

SOLUTION We start by identifying two things:

the given information:

the rate of increase of the volume of air is 100 cm³/s

and the unknown:

the rate of increase of the radius when the diameter is 50 cm

In order to express these quantities mathematically we introduce some suggestive *notation*:

Let V be the volume of the balloon and let r be its radius.

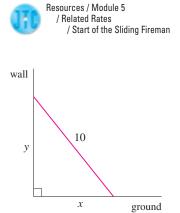
The key thing to remember is that rates of change are derivatives. In this problem, the volume and the radius are both functions of the time *t*. The rate of increase of the volume with respect to time is the derivative dV/dt and the rate of increase of the radius is dr/dt. We can therefore restate the given and the unknown as follows:

Given:
$$\frac{dV}{dt} = 100 \text{ cm}^3/\text{s}$$

Unknown: $\frac{dr}{dt}$ when $r = 25 \text{ cm}$

The second stage of problem solving is to think of a plan for connecting the given and the unknown.

How high will a fireman get while climbing a sliding ladder?



x

dx

= 1dt

In order to connect dV/dt and dr/dt we first relate V and r by the formula for the volume of a sphere:

$$V = \frac{4}{3}\pi r^3$$

In order to use the given information, we differentiate each side of this equation with respect to t. To differentiate the right side we need to use the Chain Rule:

$$\frac{dV}{dt} = \frac{dV}{dr}\frac{dr}{dt} = 4\pi r^2 \frac{dr}{dt}$$

Now we solve for the unknown quantity:

$$\frac{dr}{dt} = \frac{1}{4\pi r^2} \frac{dV}{dt}$$

If we put r = 25 and dV/dt = 100 in this equation, we obtain

$$\frac{dr}{dt} = \frac{1}{4\pi(25)^2}100 = \frac{1}{25\pi}$$

The radius of the balloon is increasing at the rate of $1/(25\pi)$ cm/s.

EXAMPLE 2 A ladder 10 ft long rests against a vertical wall. If the bottom of the ladder slides away from the wall at a rate of 1 ft/s, how fast is the top of the ladder sliding down the wall when the bottom of the ladder is 6 ft from the wall?

SOLUTION We first draw a diagram and label it as in Figure 1. Let x feet be the distance from the bottom of the ladder to the wall and y feet the distance from the top of the ladder to the ground. Note that x and y are both functions of t (time).

We are given that dx/dt = 1 ft/s and we are asked to find dy/dt when x = 6 ft. (See Figure 2.) In this problem, the relationship between x and y is given by the Pythagorean Theorem:

$$x^2 + y^2 = 100$$

Differentiating each side with respect to t using the Chain Rule, we have

$$2x\frac{dx}{dt} + 2y\frac{dy}{dt} = 0$$

and solving this equation for the desired rate, we obtain

$$\frac{dy}{dt} = -\frac{x}{v}\frac{dx}{dt}$$

When x = 6, the Pythagorean Theorem gives y = 8 and so, substituting these values and dx/dt = 1, we have

$$\frac{dy}{dt} = -\frac{6}{8}(1) = -\frac{3}{4}$$
 ft/s

The fact that dy/dt is negative means that the distance from the top of the ladder to the ground is *decreasing* at a rate of $\frac{3}{4}$ ft/s. In other words, the top of the ladder is sliding down the wall at a rate of $\frac{3}{4}$ ft/s.

FIGURE 2

EXAMPLE 3 A water tank has the shape of an inverted circular cone with base radius 2 m and height 4 m. If water is being pumped into the tank at a rate of $2 \text{ m}^3/\text{min}$, find the rate at which the water level is rising when the water is 3 m deep.

SOLUTION We first sketch the cone and label it as in Figure 3. Let V, r, and h be the volume of the water, the radius of the surface, and the height at time t, where t is measured in minutes.

We are given that $dV/dt = 2 \text{ m}^3/\text{min}$ and we are asked to find dh/dt when *h* is 3 m. The quantities *V* and *h* are related by the equation

$$V = \frac{1}{3}\pi r^2 h$$

but it is very useful to express V as a function of h alone. In order to eliminate r we use the similar triangles in Figure 3 to write

$$\frac{r}{h} = \frac{2}{4} \qquad r = \frac{h}{2}$$

and the expression for V becomes

$$V = \frac{1}{3}\pi \left(\frac{h}{2}\right)^2 h = \frac{\pi}{12}h^3$$

Now we can differentiate each side with respect to *t*:

$$\frac{dV}{dt} = \frac{\pi}{4} h^2 \frac{dh}{dt}$$
$$\frac{dh}{dt} = \frac{4}{\pi h^2} \frac{dV}{dt}$$

Substituting h = 3 m and dV/dt = 2 m³/min, we have

$$\frac{dh}{dt} = \frac{4}{\pi(3)^2} \cdot 2 = \frac{8}{9\pi} \approx 0.28 \text{ m/min}$$

Strategy It is useful to recall some of the problem-solving principles from page 88 and adapt them to related rates in light of our experience in Examples 1-3:

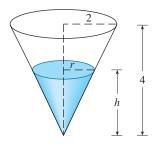
1. Read the problem carefully.

SO

- **2.** Draw a diagram if possible.
- 3. Introduce notation. Assign symbols to all quantities that are functions of time.
- 4. Express the given information and the required rate in terms of derivatives.
- **5.** Write an equation that relates the various quantities of the problem. If necessary, use the geometry of the situation to eliminate one of the variables by substitution (as in Example 3).
- 6. Use the Chain Rule to differentiate both sides of the equation with respect to t.
- **7.** Substitute the given information into the resulting equation and solve for the unknown rate.

The following examples are further illustrations of the strategy.

Warning: A common error is to substitute the given numerical information (for quantities that vary with time) too early. This should be done only after the differentiation. (Step 7 follows Step 6.) For instance, in Example 3 we dealt with general values of h until we finally substituted h = 3 at the last stage. (If we had put h = 3 earlier, we would have gotten dV/dt = 0, which is clearly wrong.)



EXAMPLE 4 Car A is traveling west at 50 mi/h and car B is traveling north at 60 mi/h. Both are headed for the intersection of the two roads. At what rate are the cars approaching each other when car A is 0.3 mi and car B is 0.4 mi from the intersection?

SOLUTION We draw Figure 4 where C is the intersection of the roads. At a given time t, let x be the distance from car A to C, let y be the distance from car B to C, and let z be the distance between the cars, where x, y, and z are measured in miles.

We are given that dx/dt = -50 mi/h and dy/dt = -60 mi/h. (The derivatives are negative because x and y are decreasing.) We are asked to find dz/dt. The equation that relates x, y, and z is given by the Pythagorean Theorem:

$$z^2 = x^2 + y^2$$

Differentiating each side with respect to *t*, we have

$$2z \frac{dz}{dt} = 2x \frac{dx}{dt} + 2y \frac{dy}{dt}$$
$$\frac{dz}{dt} = \frac{1}{z} \left(x \frac{dx}{dt} + y \frac{dy}{dt} \right)$$

When x = 0.3 mi and y = 0.4 mi, the Pythagorean Theorem gives z = 0.5 mi, so

$$\frac{dz}{dt} = \frac{1}{0.5} \left[0.3(-50) + 0.4(-60) \right] = -78 \text{ mi/h}$$

The cars are approaching each other at a rate of 78 mi/h.

EXAMPLE 5 A man walks along a straight path at a speed of 4 ft/s. A searchlight is located on the ground 20 ft from the path and is kept focused on the man. At what rate is the searchlight rotating when the man is 15 ft from the point on the path closest to the searchlight?

SOLUTION We draw Figure 5 and let x be the distance from the man to the point on the path closest to the searchlight. We let θ be the angle between the beam of the searchlight and the perpendicular to the path.

We are given that dx/dt = 4 ft/s and are asked to find $d\theta/dt$ when x = 15. The equation that relates x and θ can be written from Figure 5:

$$\frac{x}{20} = \tan \theta \qquad x = 20 \tan \theta$$

Differentiating each side with respect to t, we get

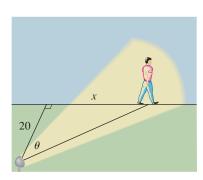
$$\frac{dx}{dt} = 20 \sec^2 \theta \ \frac{d\theta}{dt}$$

$$\frac{d\theta}{dt} = \frac{1}{20}\cos^2\theta \ \frac{dx}{dt} = \frac{1}{20}\cos^2\theta \ (4) = \frac{1}{5}\cos^2\theta$$

When x = 15, the length of the beam is 25, so $\cos \theta = \frac{4}{5}$ and

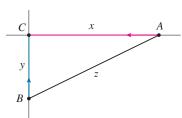
$$\frac{d\theta}{dt} = \frac{1}{5} \left(\frac{4}{5}\right)^2 = \frac{16}{125} = 0.128$$

The searchlight is rotating at a rate of 0.128 rad/s.



so

FIGURE 5





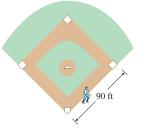
Exercises • •

- 1. If V is the volume of a cube with edge length x and the cube expands as time passes, find dV/dt in terms of dx/dt.
- **2.** (a) If A is the area of a circle with radius r and the circle expands as time passes, find dA/dt in terms of dr/dt.
 - (b) Suppose oil spills from a ruptured tanker and spreads in a circular pattern. If the radius of the oil spill increases at a constant rate of 1 m/s, how fast is the area of the spill increasing when the radius is 30 m?
- **3.** If $y = x^3 + 2x$ and dx/dt = 5, find dy/dt when x = 2.
- **4.** A particle moves along the curve $y = \sqrt{1 + x^3}$. As it reaches the point (2, 3), the *y*-coordinate is increasing at a rate of 4 cm/s. How fast is the *x*-coordinate of the point changing at that instant?

5-8 =

- (a) What quantities are given in the problem?
- (b) What is the unknown?
- (c) Draw a picture of the situation for any time *t*.
- (d) Write an equation that relates the quantities.
- (e) Finish solving the problem.
- 5. If a snowball melts so that its surface area decreases at a rate of 1 cm²/min, find the rate at which the diameter decreases when the diameter is 10 cm.
- **6.** At noon, ship A is 150 km west of ship B. Ship A is sailing east at 35 km/h and ship B is sailing north at 25 km/h. How fast is the distance between the ships changing at 4:00 P.M.?
- **7.** A plane flying horizontally at an altitude of 1 mi and a speed of 500 mi/h passes directly over a radar station. Find the rate at which the distance from the plane to the station is increasing when it is 2 mi away from the station.
- **8.** A street light is mounted at the top of a 15-ft-tall pole. A man 6 ft tall walks away from the pole with a speed of 5 ft/s along a straight path. How fast is the tip of his shadow moving when he is 40 ft from the pole?
-
- **9.** Two cars start moving from the same point. One travels south at 60 mi/h and the other travels west at 25 mi/h. At what rate is the distance between the cars increasing two hours later?
- **10.** A spotlight on the ground shines on a wall 12 m away. If a man 2 m tall walks from the spotlight toward the building at a speed of 1.6 m/s, how fast is the length of his shadow on the building decreasing when he is 4 m from the building?
- **11.** A man starts walking north at 4 ft/s from a point *P*. Five minutes later a woman starts walking south at 5 ft/s from a point 500 ft due east of *P*. At what rate are the people moving apart 15 min after the woman starts walking?
- **12.** A baseball diamond is a square with side 90 ft. A batter hits the ball and runs toward first base with a speed of 24 ft/s.

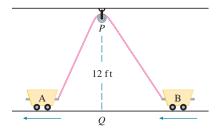
- (a) At what rate is his distance from second base decreasing when he is halfway to first base?
- (b) At what rate is his distance from third base increasing at the same moment?



- 13. The altitude of a triangle is increasing at a rate of 1 cm/min while the area of the triangle is increasing at a rate of 2 cm²/min. At what rate is the base of the triangle changing when the altitude is 10 cm and the area is 100 cm²?
- **14.** A boat is pulled into a dock by a rope attached to the bow of the boat and passing through a pulley on the dock that is 1 m higher than the bow of the boat. If the rope is pulled in at a rate of 1 m/s, how fast is the boat approaching the dock when it is 8 m from the dock?

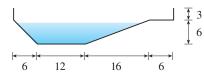


- **15.** At noon, ship A is 100 km west of ship B. Ship A is sailing south at 35 km/h and ship B is sailing north at 25 km/h. How fast is the distance between the ships changing at 4:00 P.M.?
- 16. A particle is moving along the curve y = √x. As the particle passes through the point (4, 2), its x-coordinate increases at a rate of 3 cm/s. How fast is the distance from the particle to the origin changing at this instant?
- 17. Two carts, A and B, are connected by a rope 39 ft long that passes over a pulley *P* (see the figure). The point *Q* is on the floor 12 ft directly beneath *P* and between the carts. Cart A is being pulled away from *Q* at a speed of 2 ft/s. How fast is cart B moving toward *Q* at the instant when cart A is 5 ft from *Q*?

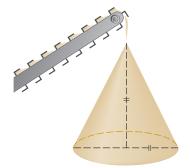


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- 18. Water is leaking out of an inverted conical tank at a rate of 10,000 cm³/min at the same time that water is being pumped into the tank at a constant rate. The tank has height 6 m and the diameter at the top is 4 m. If the water level is rising at a rate of 20 cm/min when the height of the water is 2 m, find the rate at which water is being pumped into the tank.
- **19.** A water trough is 10 m long and a cross-section has the shape of an isosceles trapezoid that is 30 cm wide at the bottom, 80 cm wide at the top, and has height 50 cm. If the trough is being filled with water at the rate of 0.2 m³/min, how fast is the water level rising when the water is 30 cm deep?
- **20.** A swimming pool is 20 ft wide, 40 ft long, 3 ft deep at the shallow end, and 9 ft deep at its deepest point. A cross-section is shown in the figure. If the pool is being filled at a rate of $0.8 \text{ ft}^3/\text{min}$, how fast is the water level rising when the depth at the deepest point is 5 ft?



21. Gravel is being dumped from a conveyor belt at a rate of 30 ft³/min and its coarseness is such that it forms a pile in the shape of a cone whose base diameter and height are always equal. How fast is the height of the pile increasing when the pile is 10 ft high?

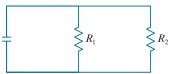


- **22.** A kite 100 ft above the ground moves horizontally at a speed of 8 ft/s. At what rate is the angle between the string and the horizontal decreasing when 200 ft of string have been let out?
- **23.** Two sides of a triangle are 4 m and 5 m in length and the angle between them is increasing at a rate of 0.06 rad/s. Find the rate at which the area of the triangle is increasing when the angle between the sides of fixed length is $\pi/3$.
- **24.** Two sides of a triangle have lengths 12 m and 15 m. The angle between them is increasing at a rate of 2 %min. How fast is the length of the third side increasing when the angle between the sides of fixed length is 60°?

- **25.** Boyle's Law states that when a sample of gas is compressed at a constant temperature, the pressure *P* and volume *V* satisfy the equation PV = C, where *C* is a constant. Suppose that at a certain instant the volume is 600 cm³, the pressure is 150 kPa, and the pressure is increasing at a rate of 20 kPa/min. At what rate is the volume decreasing at this instant?
- **26.** When air expands adiabatically (without gaining or losing heat), its pressure *P* and volume *V* are related by the equation $PV^{1.4} = C$, where *C* is a constant. Suppose that at a certain instant the volume is 400 cm³ and the pressure is 80 kPa and is decreasing at a rate of 10 kPa/min. At what rate is the volume increasing at this instant?
- **27.** If two resistors with resistances R_1 and R_2 are connected in parallel, as in the figure, then the total resistance R, measured in ohms (Ω), is given by

$$\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2}$$

If R_1 and R_2 are increasing at rates of 0.3 Ω /s and 0.2 Ω /s, respectively, how fast is *R* changing when $R_1 = 80 \Omega$ and $R_2 = 100 \Omega$?



- **28.** Brain weight *B* as a function of body weight *W* in fish has been modeled by the power function $B = 0.007W^{2/3}$, where *B* and *W* are measured in grams. A model for body weight as a function of body length *L* (measured in centimeters) is $W = 0.12L^{2.53}$. If, over 10 million years, the average length of a certain species of fish evolved from 15 cm to 20 cm at a constant rate, how fast was this species' brain growing when the average length was 18 cm?
- **29.** A television camera is positioned 4000 ft from the base of a rocket launching pad. The angle of elevation of the camera has to change at the correct rate in order to keep the rocket in sight. Also, the mechanism for focusing the camera has to take into account the increasing distance from the camera to the rising rocket. Let's assume the rocket rises vertically and its speed is 600 ft/s when it has risen 3000 ft.
 - (a) How fast is the distance from the television camera to the rocket changing at that moment?
 - (b) If the television camera is always kept aimed at the rocket, how fast is the camera's angle of elevation changing at that same moment?
- **30.** A lighthouse is located on a small island 3 km away from the nearest point *P* on a straight shoreline and its light makes four revolutions per minute. How fast is the beam of light moving along the shoreline when it is 1 km from *P*?

SECTION 4.2 MAXIMUM AND MINIMUM VALUES + 271

- **31.** A plane flying with a constant speed of 300 km/h passes over a ground radar station at an altitude of 1 km and climbs at an angle of 30°. At what rate is the distance from the plane to the radar station increasing a minute later?
- **32.** Two people start from the same point. One walks east at 3 mi/h and the other walks northeast at 2 mi/h. How fast is the distance between the people changing after 15 minutes?
- **33.** A runner sprints around a circular track of radius 100 m at a constant speed of 7 m/s. The runner's friend is standing at a distance 200 m from the center of the track. How fast is the distance between the friends changing when the distance between them is 200 m?
- **34.** The minute hand on a watch is 8 mm long and the hour hand is 4 mm long. How fast is the distance between the tips of the hands changing at one o'clock?



Some of the most important applications of differential calculus are *optimization problems*, in which we are required to find the optimal (best) way of doing something. Here are examples of such problems that we will solve in this chapter:

- What is the shape of a can that minimizes manufacturing costs?
- What is the maximum acceleration of a space shuttle? (This is an important question to the astronauts who have to withstand the effects of acceleration.)
- What is the radius of a contracted windpipe that expels air most rapidly during a cough?
- At what angle should blood vessels branch so as to minimize the energy expended by the heart in pumping blood?

These problems can be reduced to finding the maximum or minimum values of a function. Let's first explain exactly what we mean by maximum and minimum values.

1 Definition A function f has an absolute maximum (or global maximum) at c if $f(c) \ge f(x)$ for all x in D, where D is the domain of f. The number f(c) is called the maximum value of f on D. Similarly, f has an absolute minimum at c if $f(c) \le f(x)$ for all x in D and the number f(c) is called the minimum value of f on D. The maximum values of f are called the extreme values of f.

Figure 1 shows the graph of a function f with absolute maximum at d and absolute minimum at a. Note that (d, f(d)) is the highest point on the graph and (a, f(a)) is the lowest point.

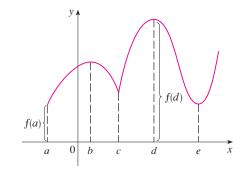


FIGURE 1 imum value f(a)

Minimum value f(a), maximum value f(d) In Figure 1, if we consider only values of x near b [for instance, if we restrict our attention to the interval (a, c)], then f(b) is the largest of those values of f(x) and is called a *local maximum value* of f. Likewise, f(c) is called a *local minimum value* of f because $f(c) \le f(x)$ for x near c [in the interval (b, d), for instance]. The function f also has a local minimum at e. In general, we have the following definition.

2 Definition A function f has a local maximum (or relative maximum) at c if $f(c) \ge f(x)$ when x is near c. [This means that $f(c) \ge f(x)$ for all x in some open interval containing c.] Similarly, f has a local minimum at c if $f(c) \le f(x)$ when x is near c.

EXAMPLE 1 The function $f(x) = \cos x$ takes on its (local and absolute) maximum value of 1 infinitely many times, since $\cos 2n\pi = 1$ for any integer *n* and $-1 \le \cos x \le 1$ for all *x*. Likewise, $\cos(2n + 1)\pi = -1$ is its minimum value, where *n* is any integer.

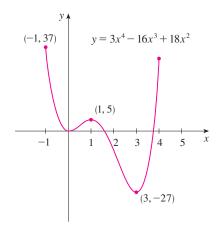
EXAMPLE 2 If $f(x) = x^2$, then $f(x) \ge f(0)$ because $x^2 \ge 0$ for all x. Therefore, f(0) = 0 is the absolute (and local) minimum value of f. This corresponds to the fact that the origin is the lowest point on the parabola $y = x^2$. (See Figure 2.) However, there is no highest point on the parabola and so this function has no maximum value.

EXAMPLE 3 From the graph of the function $f(x) = x^3$, shown in Figure 3, we see that this function has neither an absolute maximum value nor an absolute minimum value. In fact, it has no local extreme values either.

EXAMPLE 4 The graph of the function

 $f(x) = 3x^4 - 16x^3 + 18x^2 \qquad -1 \le x \le 4$

is shown in Figure 4. You can see that f(1) = 5 is a local maximum, whereas the absolute maximum is f(-1) = 37. [This absolute maximum is not a local maximum because it occurs at an endpoint.] Also, f(0) = 0 is a local minimum and f(3) = -27 is both a local and an absolute minimum. Note that f has neither a local nor an absolute maximum at x = 4.



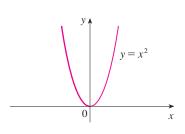


FIGURE 2 Minimum value 0, no maximum

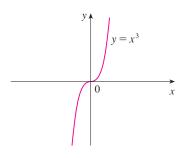
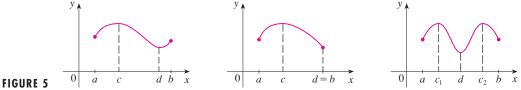


FIGURE 3 No minimum, no maximum

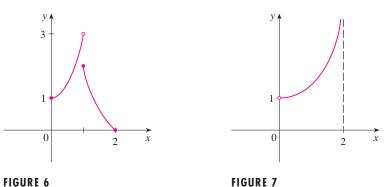
We have seen that some functions have extreme values, whereas others do not. The following theorem gives conditions under which a function is guaranteed to possess extreme values.

3 The Extreme Value Theorem If f is continuous on a closed interval [a, b], then f attains an absolute maximum value f(c) and an absolute minimum value f(d) at some numbers c and d in [a, b].

The Extreme Value Theorem is illustrated in Figure 5. Note that an extreme value can be taken on more than once. Although the Extreme Value Theorem is intuitively very plausible, it is difficult to prove and so we omit the proof.



Figures 6 and 7 show that a function need not possess extreme values if either hypothesis (continuity or closed interval) is omitted from the Extreme Value Theorem.



This function has minimum value f(2) = 0, but no maximum value.

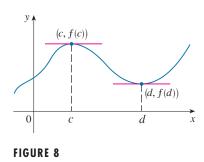
This continuous function q has no maximum or minimum.

The function f whose graph is shown in Figure 6 is defined on the closed interval [0, 2] but has no maximum value. [Notice that the range of f is [0, 3). The function takes on values arbitrarily close to 3, but it never actually attains the value 3.] This does not contradict the Extreme Value Theorem because f is not continuous. [Nonetheless, a discontinuous function *could* have maximum and minimum values. See Exercise 13(b).]

The function g shown in Figure 7 is continuous on the open interval (0, 2) but has neither a maximum nor a minimum value. [The range of g is $(1, \infty)$. The function takes on arbitrarily large values.] This does not contradict the Extreme Value Theorem because the interval (0, 2) is not closed.

The Extreme Value Theorem says that a continuous function on a closed interval has a maximum value and a minimum value, but it does not tell us how to find these extreme values. We start by looking for local extreme values.

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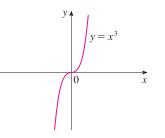
▲ Fermat's Theorem is named after Pierre Fermat (1601–1665), a French lawyer who took up mathematics as a hobby. Despite his amateur status, Fermat was one of the two inventors of analytic geometry (Descartes was the other). His methods for finding tangents to curves and maximum and minimum values (before the invention of limits and derivatives) made him a forerunner of Newton in the creation of differential calculus. Figure 8 shows the graph of a function f with a local maximum at c and a local minimum at d. It appears that at the maximum and minimum points the tangent lines are horizontal and therefore each has slope 0. We know that the derivative is the slope of the tangent line, so it appears that f'(c) = 0 and f'(d) = 0. The following theorem says that this is always true for differentiable functions.

4 Fermat's Theorem If f has a local maximum or minimum at c, and if f'(c) exists, then f'(c) = 0.

Our intuition suggests that Fermat's Theorem is true. A rigorous proof, using the definition of a derivative, is given in Appendix E.

Although Fermat's Theorem is very useful, we have to guard against reading too much into it. If $f(x) = x^3$, then $f'(x) = 3x^2$, so f'(0) = 0. But f has no maximum or minimum at 0, as you can see from its graph in Figure 9. The fact that f'(0) = 0 simply means that the curve $y = x^3$ has a horizontal tangent at (0, 0). Instead of having a maximum or minimum at (0, 0), the curve crosses its horizontal tangent there.

Thus, when f'(c) = 0, f doesn't necessarily have a maximum or minimum at c. (In other words, the converse of Fermat's Theorem is false in general.)



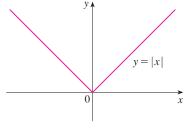


FIGURE 9

If $f(x) = x^3$, then f'(0) = 0 but f has no minimum or maximum.

FIGURE 10 If f(x) = |x|, then f(0) = 0 is a minimum value, but f'(0) does not exist.

We should bear in mind that there may be an extreme value where f'(c) does not exist. For instance, the function f(x) = |x| has its (local and absolute) minimum value at 0 (see Figure 10), but the value cannot be found by setting f'(x) = 0 because, as was shown in Example 6 in Section 2.8, f'(0) does not exist.

Fermat's Theorem does suggest that we should at least *start* looking for extreme values of f at the numbers c where f'(c) = 0 or where f'(c) does not exist. Such numbers are given a special name.

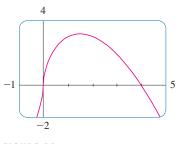
5 Definition A critical number of a function f is a number c in the domain of f such that either f'(c) = 0 or f'(c) does not exist.

EXAMPLE 5 Find the critical numbers of $f(x) = x^{3/5}(4 - x)$.

SOLUTION The Product Rule gives

$$f'(x) = \frac{3}{5}x^{-2/5}(4-x) + x^{3/5}(-1) = \frac{3(4-x)}{5x^{2/5}} - x^{3/5}$$
$$= \frac{3(4-x) - 5x}{5x^{2/5}} = \frac{12 - 8x}{5x^{2/5}}$$

▲ Figure 11 shows a graph of the function f in Example 5. It supports our answer because there is a horizontal tangent when x = 1.5 and a vertical tangent when x = 0.



▲ We can estimate maximum and mini-

mum values very easily using a graphing

calculator or a computer with graphing

software. But, as Example 6 shows, cal-

culus is needed to find the exact values.

 2π

FIGURE 11

[The same result could be obtained by first writing $f(x) = 4x^{3/5} - x^{8/5}$.] Therefore, f'(x) = 0 if 12 - 8x = 0, that is, $x = \frac{3}{2}$, and f'(x) does not exist when x = 0. Thus, the critical numbers are $\frac{3}{2}$ and 0.

In terms of critical numbers, Fermat's Theorem can be rephrased as follows (compare Definition 5 with Theorem 4):

6 If f has a local maximum or minimum at c, then c is a critical number of f.

To find an absolute maximum or minimum of a continuous function on a closed interval, we note that either it is local [in which case it occurs at a critical number by (6)] or it occurs at an endpoint of the interval. Thus, the following three-step procedure always works.

The Closed Interval Method To find the *absolute* maximum and minimum values of a continuous function f on a closed interval [a, b]:

- 1. Find the values of f at the critical numbers of f in (a, b).
- **2.** Find the values of f at the endpoints of the interval.
- **3.** The largest of the values from Steps 1 and 2 is the absolute maximum value; the smallest of these values is the absolute minimum value.

EXAMPLE 6

(a) Use a graphing device to estimate the absolute minimum and maximum values of the function $f(x) = x - 2 \sin x$, $0 \le x \le 2\pi$.

(b) Use calculus to find the exact minimum and maximum values.

SOLUTION

and

(a) Figure 12 shows a graph of f in the viewing rectangle $[0, 2\pi]$ by [-1, 8]. By moving the cursor close to the maximum point, we see that the *y*-coordinates don't change very much in the vicinity of the maximum. The absolute maximum value is about 6.97 and it occurs when $x \approx 5.2$. Similarly, by moving the cursor close to the minimum point, we see that the absolute minimum value is about -0.68 and it occurs when $x \approx 1.0$. It is possible to get more accurate estimates by zooming in toward the maximum and minimum points, but instead let's use calculus.

(b) The function $f(x) = x - 2 \sin x$ is continuous on $[0, 2\pi]$. Since $f'(x) = 1 - 2 \cos x$, we have f'(x) = 0 when $\cos x = \frac{1}{2}$ and this occurs when $x = \frac{\pi}{3}$ or $\frac{5\pi}{3}$. The values of f at these critical points are

$$f(\pi/3) = \frac{\pi}{3} - 2\sin\frac{\pi}{3} = \frac{\pi}{3} - \sqrt{3} \approx -0.684853$$

8

 $f(5\pi/3) = \frac{5\pi}{3} - 2\sin\frac{5\pi}{3} = \frac{5\pi}{3} + \sqrt{3} \approx 6.968039$

The values of f at the endpoints are

$$f(0) = 0$$
 and $f(2\pi) = 2\pi \approx 6.28$

Comparing these four numbers and using the Closed Interval Method, we see that the absolute minimum value is $f(\pi/3) = \pi/3 - \sqrt{3}$ and the absolute maximum value is $f(5\pi/3) = 5\pi/3 + \sqrt{3}$. The values from part (a) serve as a check on our work.



EXAMPLE 7 The Hubble Space Telescope was deployed on April 24, 1990, by the space shuttle *Discovery*. A model for the velocity of the shuttle during this mission, from liftoff at t = 0 until the solid rocket boosters were jettisoned at t = 126 s, is given by

$$v(t) = 0.001302t^3 - 0.09029t^2 + 23.61t - 3.083$$

(in feet per second). Using this model, estimate the absolute maximum and minimum values of the *acceleration* of the shuttle between liftoff and the jettisoning of the boosters.

SOLUTION We are asked for the extreme values not of the given velocity function, but rather of the acceleration function. So we first need to differentiate to find the acceleration:

$$a(t) = v'(t) = \frac{d}{dt} (0.001302t^3 - 0.09029t^2 + 23.61t - 3.083)$$
$$= 0.003906t^2 - 0.18058t + 23.61$$

We now apply the Closed Interval Method to the continuous function *a* on the interval $0 \le t \le 126$. Its derivative is

$$a'(t) = 0.007812t - 0.18058$$

The only critical number occurs when a'(t) = 0:

$$t_1 = \frac{0.18058}{0.007812} \approx 23.12$$

Evaluating a(t) at the critical number and the endpoints, we have

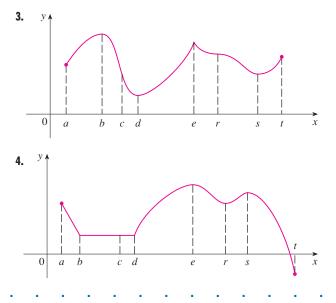
$$a(0) = 23.61$$
 $a(t_1) \approx 21.52$ $a(126) \approx 62.87$

So the maximum acceleration is about 62.87 $\rm ft/s^2$ and the minimum acceleration is about 21.52 $\rm ft/s^2$.

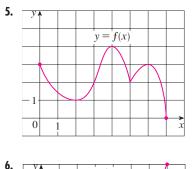


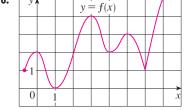
Exercises • • •

- **1.** Explain the difference between an absolute minimum and a local minimum.
- **2.** Suppose *f* is a continuous function defined on a closed interval [*a*, *b*].
- (a) What theorem guarantees the existence of an absolute maximum value and an absolute minimum value for *f*?
- (b) What steps would you take to find those maximum and minimum values?



5–6 Use the graph to state the absolute and local maximum and minimum values of the function.





7–10 Sketch the graph of a function f that is continuous on [0, 3] and has the given properties.

- **7.** Absolute maximum at 0, absolute minimum at 3, local minimum at 1, local maximum at 2
- **8.** Absolute maximum at 1, absolute minimum at 2

SECTION 4.2 MAXIMUM AND MINIMUM VALUES + 277

- **9.** 2 is a critical number, but f has no local maximum or minimum
- **10.** Absolute minimum at 0, absolute maximum at 2, local maxima at 1 and 2, local minimum at 1.5
 - the second second second second
- **11.** (a) Sketch the graph of a function that has a local maximum at 2 and is differentiable at 2.
 - (b) Sketch the graph of a function that has a local maximum at 2 and is continuous but not differentiable at 2.
 - (c) Sketch the graph of a function that has a local maximum at 2 and is not continuous at 2.
- **12.** (a) Sketch the graph of a function on [-1, 2] that has an absolute maximum but no local maximum.
 - (b) Sketch the graph of a function on [−1, 2] that has a local maximum but no absolute maximum.
- **13.** (a) Sketch the graph of a function on [-1, 2] that has an absolute maximum but no absolute minimum.
 - (b) Sketch the graph of a function on [-1, 2] that is discontinuous but has both an absolute maximum and an absolute minimum.
- **14.** (a) Sketch the graph of a function that has two local maxima, one local minimum, and no absolute minimum.
 - (b) Sketch the graph of a function that has three local minima, two local maxima, and seven critical numbers.

15–22 Sketch the graph of f by hand and use your sketch to find the absolute and local maximum and minimum values of f. (Use the graphs and transformations of Sections 1.2 and 1.3.)

15.
$$f(x) = 8 - 3x, x \ge 1$$

16. $f(x) = 3 - 2x, x \le 5$
17. $f(x) = x^2, 0 < x < 2$
18. $f(x) = e^x$
19. $f(\theta) = \sin \theta, -2\pi \le \theta \le 2\pi$
20. $f(\theta) = \tan \theta, -\pi/4 \le \theta < \pi/2$
21. $f(x) = 1 - \sqrt{x}$
22. $f(x) = \begin{cases} x^2 & \text{if } -1 \le x < 0\\ 2 - x^2 & \text{if } 0 \le x \le 1 \end{cases}$

23–34 Find the critical numbers of the function.

23. $f(x) = 5x^2 + 4x$ **24.** $f(x) = x^3 + x^2 - x$ **25.** $s(t) = 3t^4 + 4t^3 - 6t^2$ **26.** g(t) = |3t - 4|**27.** $f(r) = \frac{r}{r^2 + 1}$ **28.** $f(z) = \frac{z + 1}{z^2 + z + 1}$ **29.** $F(x) = x^{4/5}(x - 4)^2$ **30.** $G(x) = \sqrt[3]{x^2 - x}$ **31.** $f(\theta) = \sin^2(2\theta)$ **32.** $g(\theta) = \theta + \sin \theta$

33.
$$f(x) = x \ln x$$
 34. $f(x) = xe^{2x}$

35–44 Find the absolute maximum and absolute minimum values of f on the given interval.

35.
$$f(x) = 3x^2 - 12x + 5$$
, [0, 3]
36. $f(x) = x^3 - 3x + 1$, [0, 3]
37. $f(x) = x^4 - 2x^2 + 3$, [-2, 3]
38. $f(x) = \sqrt{9 - x^2}$, [-1, 2]
39. $f(x) = x^2 + 2/x$, $[\frac{1}{2}, 2]$
40. $f(x) = \frac{x}{x^2 + 4}$, [0, 3]
41. $f(x) = \sin x + \cos x$, [0, $\pi/3$]
42. $f(x) = x - 2 \cos x$, [$-\pi, \pi$]
43. $f(x) = xe^{-x}$, [0, 2]
44. $f(x) = (\ln x)/x$, [1, 3]

45–46 Use a graph to estimate the critical numbers of f to one decimal place.

45. $f(x) = x^4 - 3x^2 + x$ **46.** $f(x) = |x^3 - 3x^2 + 2|$

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- (a) Use a graph to estimate the absolute maximum and minimum values of the function to two decimal places.
- (b) Use calculus to find the exact maximum and minimum values.

47.
$$f(x) = x^3 - 8x + 1$$
, $-3 \le x \le 3$

48.
$$f(x) = e^{x^3 - x}, \quad -1 \le x \le 0$$

. . .

49.
$$f(x) = x\sqrt{x - x^2}$$

50. $f(x) = (\cos x)/(2 + \sin x), \quad 0 \le x \le 2\pi$

1.1

51. Between 0 °C and 30 °C, the volume V (in cubic centimeters) of 1 kg of water at a temperature T is given approximately by the formula

$$V = 999.87 - 0.06426T + 0.0085043T^2 - 0.0000679T^3$$

Find the temperature at which water has its maximum density.

52. An object with weight *W* is dragged along a horizontal plane by a force acting along a rope attached to the object. If the rope makes an angle θ with the plane, then the magnitude of the force is

$$F = \frac{\mu W}{\mu \sin \theta + \cos \theta}$$

where μ is a positive constant called the *coefficient of friction* and where $0 \le \theta \le \pi/2$. Show that *F* is minimized when tan $\theta = \mu$. **53.** A model for the food-price index (the price of a representative "basket" of foods) between 1984 and 1994 is given by the function

$$I(t) = 0.00009045t^5 + 0.001438t^4 - 0.06561t^3 + 0.4598t^2 - 0.6270t + 99.33$$

where *t* is measured in years since midyear 1984, so $0 \le t \le 10$, and I(t) is measured in 1987 dollars and scaled such that I(3) = 100. Estimate the times when food was cheapest and most expensive during the period 1984–1994.

54. On May 7, 1992, the space shuttle *Endeavour* was launched on mission STS-49, the purpose of which was to install a new perigee kick motor in an Intelsat communications satellite. The following table gives the velocity data for the shuttle between liftoff and the jettisoning of the solid rocket boosters.

| Event | Time (s) | Velocity (ft/s) |
|---------------------------------|----------|-----------------|
| Launch | 0 | 0 |
| Begin roll maneuver | 10 | 185 |
| End roll maneuver | 15 | 319 |
| Throttle to 89% | 20 | 447 |
| Throttle to 67% | 32 | 742 |
| Throttle to 104% | 59 | 1325 |
| Maximum dynamic pressure | 62 | 1445 |
| Solid rocket booster separation | 125 | 4151 |

- (a) Use a graphing calculator or computer to find the cubic polynomial that best models the velocity of the shuttle for the time interval *t* ∈ [0, 125]. Then graph this polynomial.
- (b) Find a model for the acceleration of the shuttle and use it to estimate the maximum and minimum values of the acceleration during the first 125 seconds.
- **55.** When a foreign object lodged in the trachea (windpipe) forces a person to cough, the diaphragm thrusts upward causing an increase in pressure in the lungs. This is accompanied by a contraction of the trachea, making a narrower channel for the expelled air to flow through. For a given amount of air to escape in a fixed time, it must move faster through the narrower channel than the wider one. The greater the velocity of the airstream, the greater the force on the foreign object. X rays show that the radius of the circular tracheal tube contracts to about two-thirds of its normal radius during a cough. According to a mathematical model of coughing, the velocity v of the airstream is related to the radius r of the trachea by the equation

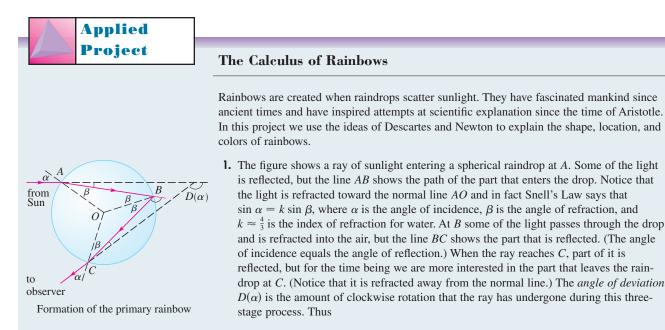
$$v(r) = k(r_0 - r)r^2$$
 $\frac{1}{2}r_0 \le r \le r_0$

where k is a constant and r_0 is the normal radius of the trachea. The restriction on r is due to the fact that the tracheal

APPLIED PROJECT THE CALCULUS OF RAINBOWS + 279

wall stiffens under pressure and a contraction greater than

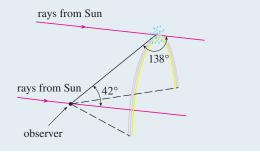
- $\frac{1}{2}r_0$ is prevented (otherwise the person would suffocate).
- (a) Determine the value of *r* in the interval $\lfloor \frac{1}{2}r_0, r_0 \rfloor$ at which *v* has an absolute maximum. How does this compare with experimental evidence?
- (b) What is the absolute maximum value of v on the interval?
- (c) Sketch the graph of v on the interval $[0, r_0]$.
- **56.** A cubic function is a polynomial of degree 3; that is, it has the form $f(x) = ax^3 + bx^2 + cx + d$ where $a \neq 0$.
 - (a) Show that a cubic function can have two, one, or no critical number(s). Give examples and sketches to illustrate the three possibilities.
 - (b) How many local extreme values can a cubic function have?

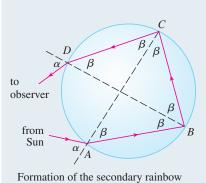


$$D(\alpha) = (\alpha - \beta) + (\pi - 2\beta) + (\alpha - \beta) = \pi + 2\alpha - 4\beta$$

Show that the minimum value of the deviation is $D(\alpha) \approx 138^{\circ}$ and occurs when $\alpha \approx 59.4^{\circ}$.

The significance of the minimum deviation is that when $\alpha \approx 59.4^{\circ}$ we have $D'(\alpha) \approx 0$, so $\Delta D/\Delta \alpha \approx 0$. This means that many rays with $\alpha \approx 59.4^{\circ}$ become deviated by approximately the same amount. It is the *concentration* of rays coming from near the direction of minimum deviation that creates the brightness of the primary rainbow. The following figure shows that the angle of elevation from the observer up to the highest point on the rainbow is $180^{\circ} - 138^{\circ} = 42^{\circ}$. (This angle is called the *rainbow angle*.)





2. Problem 1 explains the location of the primary rainbow but how do we explain the colors? Sunlight comprises a range of wavelengths, from the red range through orange, yellow, green, blue, indigo, and violet. As Newton discovered in his prism experiments of 1666, the index of refraction is different for each color. (The effect is called *dispersion*.) For red light the refractive index is $k \approx 1.3318$ whereas for violet light it is $k \approx 1.3435$. By repeating the calculation of Problem 1 for these values of *k*, show that the rainbow angle is about 42.3° for the red bow and 40.6° for the violet bow. So the rainbow really consists of seven individual bows corresponding to the seven colors.

3. Perhaps you have seen a fainter secondary rainbow above the primary bow. That results from the part of a ray that enters a raindrop and is refracted at *A*, reflected twice (at *B* and *C*), and refracted as it leaves the drop at *D* (see the figure at the left). This time the deviation angle $D(\alpha)$ is the total amount of counterclockwise rotation that the ray undergoes in this four-stage process. Show that

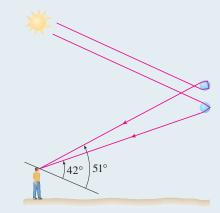
$$D(\alpha) = 2\alpha - 6\beta + 2\pi$$

and $D(\alpha)$ has a minimum value when

$$\cos \alpha = \sqrt{\frac{k^2 - 1}{8}}$$

co

Taking $k = \frac{4}{3}$, show that the minimum deviation is about 129° and so the rainbow angle for the secondary rainbow is about 51°, as shown in the following figure.



4. Show that the colors in the secondary rainbow appear in the opposite order from those in the primary rainbow.



Derivatives and the Shapes of Curves • • • • • • • • •

In Section 2.10 we discussed how the signs of the first and second derivatives f'(x) and f''(x) influence the shape of the graph of f. Here we revisit those facts, giving an indication of why they are true and using them, together with the differentiation formulas of Chapter 3, to explain the shapes of graphs.

We start with a fact, known as the Mean Value Theorem, that will be useful not only for present purposes but also for explaining why some of the other basic results of calculus are true. ▲ The Mean Value Theorem was first formulated by Joseph-Louis Lagrange (1736–1813), born in Italy of a French father and an Italian mother. He was a child prodigy and became a professor in Turin at the tender age of 19. Lagrange made great contributions to number theory, theory of functions, theory of equations, and analytical and celestial mechanics. In particular, he applied calculus to the analysis of the stability of the solar system. At the invitation of Frederick the Great, he succeeded Euler at the Berlin Academy and, when Frederick died, Lagrange accepted King Louis XVI's invitation to Paris, where he was given apartments in the Louvre. He was a kind and quiet man, though, living only for science.

The Mean Value Theorem If f is a differentiable function on the interval [a, b], then there exists a number c between a and b such that

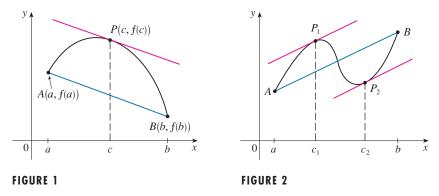
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or, equivalently,

$$f(b) - f(a) = f'(c)(b - a)$$

 $f'(c) = \frac{f(b) - f(a)}{b - a}$

We can see that this theorem is reasonable by interpreting it geometrically. Figures 1 and 2 show the points A(a, f(a)) and B(b, f(b)) on the graphs of two differentiable functions.



The slope of the secant line AB is

$$m_{AB} = \frac{f(b) - f(a)}{b - a}$$

which is the same expression as on the right side of Equation 1. Since f'(c) is the slope of the tangent line at the point (c, f(c)), the Mean Value Theorem, in the form given by Equation 1, says that there is at least one point P(c, f(c)) on the graph where the slope of the tangent line is the same as the slope of the secant line *AB*. In other words, there is a point *P* where the tangent line is parallel to the secant line *AB*. It seems clear that there is one such point *P* in Figure 1 and two such points P_1 and P_2 in Figure 2. Because our intuition tells us that the Mean Value Theorem is true, we take it as the starting point for the development of the main facts of calculus. (When calculus is developed from first principles, however, the Mean Value Theorem is proved as a consequence of the axioms that define the real number system.)

EXAMPLE 1 If an object moves in a straight line with position function s = f(t), then the average velocity between t = a and t = b is

$$\frac{f(b) - f(a)}{b - a}$$

and the velocity at t = c is f'(c). Thus, the Mean Value Theorem tells us that at some time t = c between a and b the instantaneous velocity f'(c) is equal to that average velocity. For instance, if a car traveled 180 km in 2 h, then the speedometer must have read 90 km/h at least once.

The main significance of the Mean Value Theorem is that it enables us to obtain information about a function from information about its derivative. Our immediate use of this principle is to prove the basic facts concerning increasing and decreasing functions. (See Exercises 45 and 46 for another use.)

Increasing and Decreasing Functions

In Section 1.1 we defined increasing functions and decreasing functions and in Section 2.10 we observed from graphs that a function with a positive derivative is increasing. We now deduce this fact from the Mean Value Theorem.

 \blacktriangle Let's abbreviate the name of this test to the I/D Test.



Resources / Module 3 / Increasing and Decreasing Functions / Increasing-Decreasing Detector

Increasing/Decreasing Test

(a) If f'(x) > 0 on an interval, then f is increasing on that interval.
(b) If f'(x) < 0 on an interval, then f is decreasing on that interval.

Proof

(a) Let x_1 and x_2 be any two numbers in the interval with $x_1 < x_2$. According to the definition of an increasing function (page 21) we have to show that $f(x_1) < f(x_2)$.

Because we are given that f'(x) > 0, we know that f is differentiable on $[x_1, x_2]$. So, by the Mean Value Theorem there is a number c between x_1 and x_2 such that

3
$$f(x_2) - f(x_1) = f'(c)(x_2 - x_1)$$

Now f'(c) > 0 by assumption and $x_2 - x_1 > 0$ because $x_1 < x_2$. Thus, the right side of Equation 3 is positive, and so

$$f(x_2) - f(x_1) > 0$$
 or $f(x_1) < f(x_2)$

This shows that f is increasing.

Part (b) is proved similarly.

EXAMPLE 2 Find where the function $f(x) = 3x^4 - 4x^3 - 12x^2 + 5$ is increasing and where it is decreasing.

SOLUTION
$$f'(x) = 12x^3 - 12x^2 - 24x = 12x(x - 2)(x + 1)$$

To use the I/D Test we have to know where f'(x) > 0 and where f'(x) < 0. This depends on the signs of the three factors of f'(x), namely, 12x, x - 2, and x + 1. We divide the real line into intervals whose endpoints are the critical numbers -1, 0, and 2 and arrange our work in a chart. A plus sign indicates that the given expression is positive, and a minus sign indicates that it is negative. The last column of the chart gives the conclusion based on the I/D Test. For instance, f'(x) < 0 for 0 < x < 2, so f is decreasing on (0, 2). (It would also be true to say that f is decreasing on the closed interval [0, 2].)

| 12 <i>x</i> | <i>x</i> – 2 | x + 1 | f'(x) | f |
|-------------|--------------------|---|---|---|
| _ | _ | _ | _ | decreasing on $(-\infty, -1)$ |
| _ | — | + | + | increasing on $(-1, 0)$ |
| + | — | + | — | decreasing on (0, 2) |
| + | + | + | + | increasing on $(2, \infty)$ |
| | 12x - + + | $ \begin{array}{cccccccccccccccccccccccccccccccccccc$ | $ \begin{array}{cccccccccccccccccccccccccccccccccccc$ | 12x $x-2$ $x+1$ $f'(x)$ - - - - - + + - + + + + |

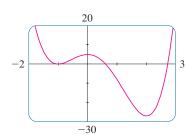


FIGURE 3



Recall from Section 4.2 that if f has a local maximum or minimum at c, then c must be a critical number of f (by Fermat's Theorem), but not every critical number gives rise to a maximum or a minimum. We therefore need a test that will tell us whether or not f has a local maximum or minimum at a critical number.

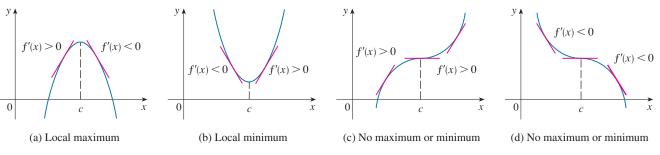
You can see from Figure 3 that f(0) = 5 is a local maximum value of f because f increases on (-1, 0) and decreases on (0, 2). Or, in terms of derivatives, f'(x) > 0 for -1 < x < 0 and f'(x) < 0 for 0 < x < 2. In other words, the sign of f'(x) changes from positive to negative at 0. This observation is the basis of the following test.

The First Derivative Test Suppose that c is a critical number of a continuous function f.

- (a) If f' changes from positive to negative at c, then f has a local maximum at c.
- (b) If f' changes from negative to positive at c, then f has a local minimum at c.
- (c) If f' does not change sign at c (that is, f' is positive on both sides of c or negative on both sides), then f has no local maximum or minimum at c.

The First Derivative Test is a consequence of the I/D Test. In part (a), for instance, since the sign of f'(x) changes from positive to negative at c, f is increasing to the left of c and decreasing to the right of c. It follows that f has a local maximum at c.

It is easy to remember the First Derivative Test by visualizing diagrams such as those in Figure 4.





EXAMPLE 3 Find the local minimum and maximum values of the function f in Example 2.

SOLUTION From the chart in the solution to Example 2 we see that f'(x) changes from negative to positive at -1, so f(-1) = 0 is a local minimum value by the First Derivative Test. Similarly, f' changes from negative to positive at 2, so f(2) = -27 is also a local minimum value. As previously noted, f(0) = 5 is a local maximum value because f'(x) changes from positive to negative at 0.

Concavity

Let us recall the definition of concavity from Section 2.10.

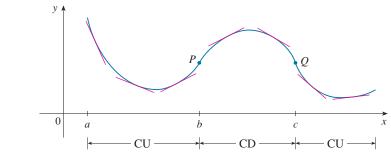
A function (or its graph) is called **concave upward** on an interval I if f' is an increasing function on I. It is called **concave downward** on I if f' is decreasing on I.

FIGURE 5

Explore concavity on a roller coaster.



Resources / Module 3 / Concavity / Introduction Notice in Figure 5 that the slopes of the tangent lines increase from left to right on the interval (a, b), so f' is increasing and f is concave upward (abbreviated CU) on (a, b). [It can be proved that this is equivalent to saying that the graph of f lies above all of its tangent lines on (a, b).] Similarly, the slopes of the tangent lines decrease from left to right on (b, c), so f' is decreasing and f is concave downward (CD) on (b, c).



A point where a curve changes its direction of concavity is called an **inflection point**. The curve in Figure 5 changes from concave upward to concave downward at P and from concave downward to concave upward at Q, so both P and Q are inflection points.

Because f'' = (f')', we know that if f''(x) is positive, then f' is an increasing function and so f is concave upward. Similarly, if f''(x) is negative, then f' is decreasing and f is concave downward. Thus, we have the following test for concavity.

Concavity Test

(a) If f''(x) > 0 for all x in I, then the graph of f is concave upward on I.

(b) If f''(x) < 0 for all x in I, then the graph of f is concave downward on I.

In view of the Concavity Test, there is a point of inflection at any point where the second derivative changes sign. A consequence of the Concavity Test is the following test for maximum and minimum values.

The Second Derivative Test Suppose f'' is continuous near c. (a) If f'(c) = 0 and f''(c) > 0, then f has a local minimum at c. (b) If f'(c) = 0 and f''(c) < 0, then f has a local maximum at c.

For instance, part (a) is true because f''(x) > 0 near *c* and so *f* is concave upward near *c*. This means that the graph of *f* lies *above* its horizontal tangent at *c* and so *f* has a local minimum at *c*. (See Figure 6.)

EXAMPLE 4 Discuss the curve $y = x^4 - 4x^3$ with respect to concavity, points of inflection, and local maxima and minima. Use this information to sketch the curve.

SOLUTION If $f(x) = x^4 - 4x^3$, then

$$f'(x) = 4x^3 - 12x^2 = 4x^2(x - 3)$$
$$f''(x) = 12x^2 - 24x = 12x(x - 2)$$

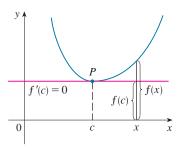


FIGURE 6 f''(c) > 0, concave upward

To find the critical numbers we set f'(x) = 0 and obtain x = 0 and x = 3. To use the Second Derivative Test we evaluate f'' at these critical numbers:

$$f''(0) = 0 \qquad f''(3) = 36 > 0$$

Since f'(3) = 0 and f''(3) > 0, f(3) = -27 is a local minimum. Since f''(0) = 0, the Second Derivative Test gives no information about the critical number 0. But since f'(x) < 0 for x < 0 and also for 0 < x < 3, the First Derivative Test tells us that *f* does not have a local maximum or minimum at 0. [In fact, the expression for f'(x) shows that *f* decreases to the left of 3 and increases to the right of 3.]

Since f''(x) = 0 when x = 0 or 2, we divide the real line into intervals with these numbers as endpoints and complete the following chart.

| Interval | f''(x) = 12x(x-2) | Concavity |
|----------|-------------------|-----------|
| (−∞, 0) | + | upward |
| (0, 2) | _ | downward |
| (2,∞) | + | upward |

The point (0, 0) is an inflection point since the curve changes from concave upward to concave downward there. Also (2, -16) is an inflection point since the curve changes from concave downward to concave upward there.

Using the local minimum, the intervals of concavity, and the inflection points, we sketch the curve in Figure 7.

NOTE • The Second Derivative Test is inconclusive when f''(c) = 0. In other words, at such a point there might be a maximum, there might be a minimum, or there might be neither (as in Example 4). This test also fails when f''(c) does not exist. In such cases the First Derivative Test must be used. In fact, even when both tests apply, the First Derivative Test is often the easier one to use.

EXAMPLE 5 Sketch the graph of the function $f(x) = x^{2/3}(6 - x)^{1/3}$.

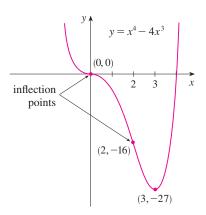
SOLUTION Calculation of the first two derivatives gives

$$f'(x) = \frac{4 - x}{x^{1/3}(6 - x)^{2/3}} \qquad f''(x) = \frac{-8}{x^{4/3}(6 - x)^{5/3}}$$

Since f'(x) = 0 when x = 4 and f'(x) does not exist when x = 0 or x = 6, the critical numbers are 0, 4, and 6.

| Interval | 4 - x | x ^{1/3} | $(6-x)^{2/3}$ | f'(x) | f |
|-----------|-------|------------------|---------------|-------|------------------------------|
| x < 0 | + | _ | + | _ | decreasing on $(-\infty, 0)$ |
| 0 < x < 4 | + | + | + | + | increasing on $(0, 4)$ |
| 4 < x < 6 | — | + | + | - | decreasing on (4, 6) |
| x > 6 | — | + | + | - | decreasing on $(6, \infty)$ |

To find the local extreme values we use the First Derivative Test. Since f' changes from negative to positive at 0, f(0) = 0 is a local minimum. Since f' changes from positive to negative at 4, $f(4) = 2^{5/3}$ is a local maximum. The sign of f' does not change at 6, so there is no minimum or maximum there. (The Second Derivative Test could be used at 4 but not at 0 or 6 since f'' does not exist there.)





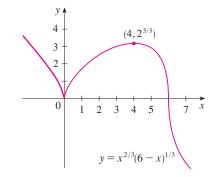
▲ Use the differentiation rules to check these calculations.

Looking at the expression for f''(x) and noting that $x^{4/3} \ge 0$ for all x, we have f''(x) < 0 for x < 0 and for 0 < x < 6 and f''(x) > 0 for x > 6. So f is concave downward on $(-\infty, 0)$ and (0, 6) and concave upward on $(6, \infty)$, and the only inflection point is (6, 0). The graph is sketched in Figure 8. Note that the curve has vertical tangents at (0, 0) and (6, 0) because $|f'(x)| \to \infty$ as $x \to 0$ and as $x \to 6$.

▲ Try reproducing the graph in Figure 8 with a graphing calculator or computer. Some machines produce the complete graph, some produce only the portion to the right of the *y*-axis, and some produce only the portion between x = 0 and x = 6. For an explanation and cure, see Example 7 in Section 1.4. An equivalent expression that gives the correct graph is

$$y = (x^2)^{1/3} \cdot \frac{6-x}{|6-x|} |6-x|^{1/3}$$

FIGURE 8



EXAMPLE 6 Use the first and second derivatives of $f(x) = e^{1/x}$, together with asymptotes, to sketch its graph.

SOLUTION Notice that the domain of f is $\{x \mid x \neq 0\}$, so we check for vertical asymptotes by computing the left and right limits as $x \to 0$. As $x \to 0^+$, we know that $t = 1/x \to \infty$, so

$$\lim_{x\to 0^+} e^{1/x} = \lim_{t\to\infty} e^t = \infty$$

and this shows that x = 0 is a vertical asymptote. As $x \to 0^-$, we have $t = 1/x \to -\infty$, so

$$\lim_{x\to 0^-} e^{1/x} = \lim_{t\to -\infty} e^t = 0$$

As $x \to \pm \infty$, we have $1/x \to 0$ and so

$$\lim_{x\to +\infty} e^{1/x} = e^0 = 1$$

This shows that y = 1 is a horizontal asymptote.

Now let's compute the derivative. The Chain Rule gives

$$f'(x) = -\frac{e^{1/x}}{x^2}$$

Since $e^{1/x} > 0$ and $x^2 > 0$ for all $x \neq 0$, we have f'(x) < 0 for all $x \neq 0$. Thus, f is decreasing on $(-\infty, 0)$ and on $(0, \infty)$. There is no critical number, so the function has no local maximum or minimum. The second derivative is

$$f''(x) = -\frac{x^2 e^{1/x} (-1/x^2) - e^{1/x} (2x)}{x^4} = \frac{e^{1/x} (2x+1)}{x^4}$$

Since $e^{1/x} > 0$ and $x^4 > 0$, we have f''(x) > 0 when $x > -\frac{1}{2}$ ($x \neq 0$) and f''(x) < 0 when $x < -\frac{1}{2}$. So the curve is concave downward on $(-\infty, -\frac{1}{2})$ and concave upward on $(-\frac{1}{2}, 0)$ and on $(0, \infty)$. The inflection point is $(-\frac{1}{2}, e^{-2})$.

In Module 4.3 you can practice using information about f', f'', and asymptotes to determine the shape of the graph of f. To sketch the graph of f we first draw the horizontal asymptote y = 1 (as a dashed line), together with the parts of the curve near the asymptotes in a preliminary sketch [Figure 9(a)]. These parts reflect the information concerning limits and the fact that f is decreasing on both $(-\infty, 0)$ and $(0, \infty)$. Notice that we have indicated that $f(x) \rightarrow 0$ as $x \rightarrow 0^-$ even though f(0) does not exist. In Figure 9(b) we finish the sketch by incorporating the information concerning concavity and the inflection point. In Figure 9(c) we check our work with a graphing device.

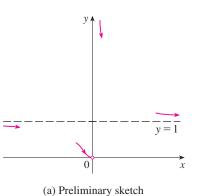
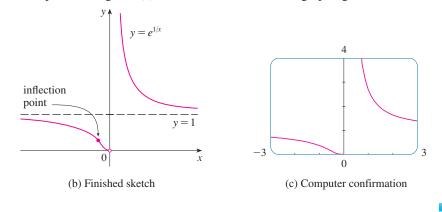


FIGURE 9



EXAMPLE 7 A population of honeybees raised in an apiary started with 50 bees at time t = 0 and was modeled by the function

$$P(t) = \frac{75,200}{1 + 1503e^{-0.5932t}}$$

where *t* is the time in weeks, $0 \le t \le 25$. Use a graph to estimate the time at which the bee population was growing fastest. Then use derivatives to give a more accurate estimate.

SOLUTION The population grows fastest when the population curve y = P(t) has the steepest tangent line. From the graph of P in Figure 10, we estimate that the steepest tangent occurs when $t \approx 12$, so the bee population was growing most rapidly after about 12 weeks.

For a better estimate we calculate the derivative P'(t), which is the rate of increase of the bee population:

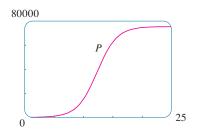
$$P'(t) = -\frac{67,046,785.92e^{-0.5932t}}{(1+1503e^{-0.5932t})^2}$$

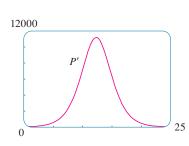
We graph P' in Figure 11 and observe that P' has its maximum value when $t \approx 12.3$.

To get a still better estimate we note that f' has its maximum value when f' changes from increasing to decreasing. This happens when f changes from concave upward to concave downward, so we ask a CAS to compute the second derivative:

$$P''(t) \approx \frac{119555093144e^{-1.1864t}}{(1+1503e^{-0.5932t})^3} - \frac{39772153e^{-0.5932t}}{(1+1503e^{-0.5932t})^2}$$

We could plot this function to see where it changes from positive to negative, but instead let's have the CAS solve the equation P''(t) = 0. It gives the answer $t \approx 12.3318$.





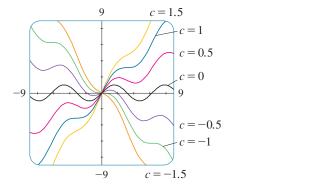


Our final example is concerned with *families* of functions. This means that the functions in the family are related to each other by a formula that contains one or more arbitrary constants. Each value of the constant gives rise to a member of the family and the idea is to see how the graph of the function changes as the constant changes.

EXAMPLE 8 Investigate the family of functions given by $f(x) = cx + \sin x$. What features do the members of this family have in common? How do they differ?

SOLUTION The derivative is $f'(x) = c + \cos x$. If c > 1, then f'(x) > 0 for all x (since $\cos x \ge -1$), so f is always increasing. If c = 1, then f'(x) = 0 when x is an odd multiple of π , but f just has horizontal tangents there and is still an increasing function. Similarly, if $c \le -1$, then f is always decreasing. If -1 < c < 1, then the equation $c + \cos x = 0$ has infinitely many solutions $[x = 2n\pi \pm \cos^{-1}(-c)]$ and f has infinitely many minima and maxima.

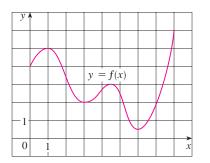
The second derivative is $f''(x) = -\sin x$, which is negative when $0 < x < \pi$ and, in general, when $2n\pi < x < (2n + 1)\pi$, where *n* is any integer. Thus, *all* members of the family are concave downward on $(0, \pi)$, $(2\pi, 3\pi)$, ... and concave upward on $(\pi, 2\pi)$, $(3\pi, 4\pi)$, This is illustrated by several members of the family in Figure 12.







1. Use the graph of *f* to estimate the values of *c* that satisfy the conclusion of the Mean Value Theorem for the interval [0, 8].

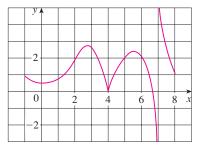


2. From the given graph of *g*, state

Exercises

(a) the largest open intervals on which *g* is concave upward,

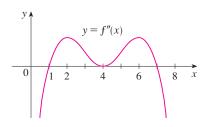
- (b) the largest open intervals on which *g* is concave downward, and
- (c) the coordinates of the points of inflection.



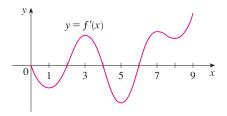
3. Suppose you are given a formula for a function f.(a) How do you determine where f is increasing or decreasing?

SECTION 4.3 DERIVATIVES AND THE SHAPES OF CURVES + 289

- (b) How do you determine where the graph of *f* is concave upward or concave downward?
- (c) How do you locate inflection points?
- 4. (a) State the First Derivative Test.
 - (b) State the Second Derivative Test. Under what circumstances is it inconclusive? What do you do if it fails?
- 5. The graph of the second derivative *f* " of a function *f* is shown. State the *x*-coordinates of the inflection points of *f*. Give reasons for your answers.



- 6. The graph of the first derivative f' of a function f is shown.(a) On what intervals is f increasing? Explain.
 - (b) At what values of *x* does *f* have a local maximum or minimum? Explain.
 - (c) On what intervals is f concave upward or concave downward? Explain.
 - (d) What are the *x*-coordinates of the inflection points of *f*? Why?



7-14 ■

- (a) Find the intervals on which f is increasing or decreasing.
- (b) Find the local maximum and minimum values of f.
- (c) Find the intervals of concavity and the inflection points.

7.
$$f(x) = x^3 - 12x + 1$$

8. $f(x) = 1 + 8x - x^8$
9. $f(x) = x - 2 \sin x$, $0 < x < 3\pi$
10. $f(x) = \frac{x}{(1 + x)^2}$
11. $f(x) = xe^x$
12. $f(x) = x^2e^x$
13. $f(x) = (\ln x)/\sqrt{x}$
14. $f(x) = x \ln x$

15. Find the local maximum and minimum values of the function $f(x) = x + \sqrt{1 - x}$ using both the First and Second Derivative Tests. Which test do you prefer?

- 16. (a) Find the critical numbers of $f(x) = x^4(x-1)^3$.
 - (b) What does the Second Derivative Test tell you about the behavior of *f* at these critical numbers?
 - (c) What does the First Derivative Test tell you?

17-24 🔳

- (a) Find the intervals of increase or decrease.
- (b) Find the local maximum and minimum values.
- (c) Find the intervals of concavity and the inflection points.
- (d) Use the information from parts (a)–(c) to sketch the graph. Check your work with a graphing device if you have one.

17. $f(x) = 2x^3 - 3x^2 - 12x$ **18.** $g(x) = 200 + 8x^3 + x^4$ **19.** $h(x) = 3x^5 - 5x^3 + 3$ **20.** $Q(x) = x - 3x^{1/3}$ **21.** $f(x) = x\sqrt{5-x}$ **22.** $f(x) = 2x + \cot x$, $0 < x < \pi$ **23.** $f(x) = 2\cos x + \sin^2 x$, $-\pi \le x \le \pi$

- **24.** $f(x) = \ln(1 + x^2)$
 -

25-30

- (a) Find the vertical and horizontal asymptotes.
- (b) Find the intervals of increase or decrease.
- (c) Find the local maximum and minimum values.
- (d) Find the intervals of concavity and the inflection points.
- (e) Use the information from parts (a)–(d) to sketch the graph of *f*.

25.
$$f(x) = \frac{1+x^2}{1-x^2}$$

26. $f(x) = \frac{x}{(x-1)^2}$
27. $f(x) = \frac{x}{x^2+9}$

28.
$$f(x) = x \tan x$$
, $-\pi/2 < x < \pi/2$

$$f(x+1)$$
 30. $f(x) = \ln(\tan^2 x)$

₩ 31-32 ■

29. $f(x) = e^{-1}$

- (a) Use a graph of *f* to give a rough estimate of the intervals of concavity and the coordinates of the points of inflection.
- (b) Use a graph of f'' to give better estimates.
- **31.** $f(x) = 3x^5 40x^3 + 30x^2$

32.
$$f(x) = 2\cos x + \sin 2x$$
, $0 \le x \le 2\pi$

the second second second

🕂 33–34 ■

- (a) Use a graph of f to estimate the maximum and minimum values. Then find the exact values.
- (b) Estimate the value of x at which f increases most rapidly. Then find the exact value.

33.
$$f(x) = \frac{x+1}{\sqrt{x^2+1}}$$
 34. $f(x) = x^2 e^{-x}$

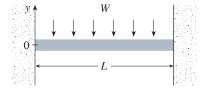
(45) 35–36 • Estimate the intervals of concavity to one decimal place by using a computer algebra system to compute and graph f''.

35.
$$f(x) = \frac{x^3 - 10x + 5}{\sqrt{x^2 + 4}}$$
 36. $f(x) = \frac{(x+1)^3(x^2 + 5)}{(x^3 + 1)(x^2 + 4)}$

37. The figure shows a beam of length *L* embedded in concrete walls. If a constant load *W* is distributed evenly along its length, the beam takes the shape of the deflection curve

$$y = -\frac{W}{24EI}x^4 + \frac{WL}{12EI}x^3 - \frac{WL^2}{24EI}x^2$$

where E and I are positive constants. (E is Young's modulus of elasticity and I is the moment of inertia of a cross-section of the beam.) Sketch the graph of the deflection curve.



38. Coulomb's Law states that the force of attraction between two charged particles is directly proportional to the product of the charges and inversely proportional to the square of the distance between them. The figure shows particles with charge 1 located at positions 0 and 2 on a coordinate line and a particle with charge -1 at a position *x* between them. It follows from Coulomb's Law that the net force acting on the middle particle is

$$F(x) = -\frac{k}{x^2} + \frac{k}{(x-2)^2} \qquad 0 < x < 2$$

where k is a positive constant. Sketch the graph of the net force function. What does the graph say about the force?



☐ 39. For the period from 1980 to 1994, the percentage of households in the United States with at least one VCR has been modeled by the function

$$V(t) = \frac{75}{1 + 74e^{-0.6t}}$$

where the time *t* is measured in years since midyear 1980, so $0 \le t \le 14$. Use a graph to estimate the time at which the number of VCRs was increasing most rapidly. Then use derivatives to give a more accurate estimate.

40. The family of bell-shaped curves

$$y = \frac{1}{\sigma\sqrt{2\pi}} e^{-(x-\mu)^2/(2\sigma^2)}$$

occurs in probability and statistics, where it is called the *normal density function*. The constant μ is called the *mean* and the positive constant σ is called the *standard deviation*. For simplicity, let's scale the function so as to remove the factor $1/(\sigma\sqrt{2\pi})$ and let's analyze the special case where $\mu = 0$. So we study the function

$$f(x) = e^{-x^2/(2\sigma^2)}$$

- (a) Find the asymptote, maximum value, and inflection points of *f*.
- (b) What role does σ play in the shape of the curve?
- (c) Illustrate by graphing four members of this family on the same screen.
- **41.** Find a cubic function $f(x) = ax^3 + bx^2 + cx + d$ that has a local maximum value of 3 at -2 and a local minimum value of 0 at 1.
- 42. For what values of the numbers a and b does the function

$$f(x) = axe^{bx}$$

have the maximum value f(2) = 1?

A

- **43.** Show that $\tan x > x$ for $0 < x < \pi/2$. [*Hint:* Show that $f(x) = \tan x x$ is increasing on $(0, \pi/2)$.]
- **44.** (a) Show that $e^x \ge 1 + x$ for $x \ge 0$.
 - (b) Deduce that $e^x \ge 1 + x + \frac{1}{2}x^2$ for $x \ge 0$.
 - (c) Use mathematical induction to prove that for $x \ge 0$ and any positive integer *n*,

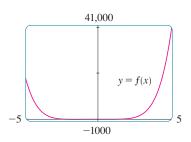
$$e^x \ge 1 + x + \frac{x^2}{2!} + \dots + \frac{x^n}{n!}$$

- **45.** Suppose that f(0) = -3 and $f'(x) \le 5$ for all values of *x*. The inequality gives a restriction on the rate of growth of *f*, which then imposes a restriction on the possible values of *f*. Use the Mean Value Theorem to determine how large f(4) can possibly be.
- **46.** Suppose that $1 \le f'(x) \le 4$ for all *x* in [2, 5]. Show that $3 \le f(5) f(2) \le 12$.
- **47.** Two runners start a race at the same time and finish in a tie. Prove that at some time during the race they have the same velocity. [*Hint:* Consider f(t) = g(t) h(t) where g and h are the position functions of the two runners.]
- **48.** At 2:00 P.M. a car's speedometer reads 30 mi/h. At 2:10 P.M. it reads 50 mi/h. Show that at some time between 2:00 and 2:10 the acceleration is exactly 120 mi/h².
- **49.** Show that a cubic function (a third-degree polynomial) always has exactly one point of inflection. If its graph has three *x*-intercepts x_1 , x_2 , and x_3 , show that the *x*-coordinate of the inflection point is $(x_1 + x_2 + x_3)/3$.
- **50.** For what values of *c* does the polynomial $P(x) = x^4 + cx^3 + x^2$ have two inflection points? One inflection point? None? Illustrate by graphing *P* for several values of *c*. How does the graph change as *c* decreases?

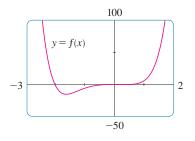


Graphing with Calculus and Calculators • • • • • • • •

▲ If you have not already read Section 1.4, you should do so now. In particular, it explains how to avoid some of the pitfalls of graphing devices by choosing appropriate viewing rectangles.









The method we used to sketch curves in the preceding section was a culmination of much of our study of differential calculus. The graph was the final object that we produced. In this section our point of view is completely different. Here we *start* with a graph produced by a graphing calculator or computer and then we refine it. We use calculus to make sure that we reveal all the important aspects of the curve. And with the use of graphing devices we can tackle curves that would be far too complicated to consider without technology. The theme is the *interaction* between calculus and calculators.

EXAMPLE 1 Graph the polynomial $f(x) = 2x^6 + 3x^5 + 3x^3 - 2x^2$. Use the graphs of f' and f'' to estimate all maximum and minimum points and intervals of concavity.

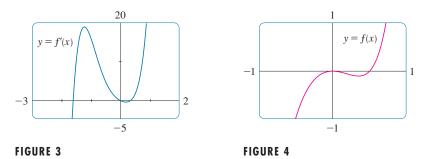
SOLUTION If we specify a domain but not a range, many graphing devices will deduce a suitable range from the values computed. Figure 1 shows the plot from one such device if we specify that $-5 \le x \le 5$. Although this viewing rectangle is useful for showing that the asymptotic behavior (or end behavior) is the same as for $y = 2x^6$, it is obviously hiding some finer detail. So we change to the viewing rectangle [-3, 2] by [-50, 100] shown in Figure 2.

From this graph it appears that there is an absolute minimum value of about -15.33 when $x \approx -1.62$ (by using the cursor) and *f* is decreasing on $(-\infty, -1.62)$ and increasing on $(-1.62, \infty)$. Also there appears to be a horizontal tangent at the origin and inflection points when x = 0 and when *x* is somewhere between -2 and -1.

Now let's try to confirm these impressions using calculus. We differentiate and get

$$f'(x) = 12x^5 + 15x^4 + 9x^2 - 4x \qquad f''(x) = 60x^4 + 60x^3 + 18x - 4$$

When we graph f' in Figure 3 we see that f'(x) changes from negative to positive when $x \approx -1.62$; this confirms (by the First Derivative Test) the minimum value that we found earlier. But, perhaps to our surprise, we also notice that f'(x) changes from positive to negative when x = 0 and from negative to positive when $x \approx 0.35$. This means that f has a local maximum at 0 and a local minimum when $x \approx 0.35$, but these were hidden in Figure 2. Indeed, if we now zoom in toward the origin in Figure 4, we see what we missed before: a local maximum value of 0 when x = 0and a local minimum value of about -0.1 when $x \approx 0.35$.



What about concavity and inflection points? From Figures 2 and 4 there appear to be inflection points when x is a little to the left of -1 and when x is a little to the

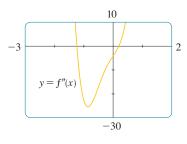


FIGURE 5

right of 0. But it's difficult to determine inflection points from the graph of f, so we graph the second derivative f'' in Figure 5. We see that f'' changes from positive to negative when $x \approx -1.23$ and from negative to positive when $x \approx 0.19$. So, correct to two decimal places, f is concave upward on $(-\infty, -1.23)$ and $(0.19, \infty)$ and concave downward on (-1.23, 0.19). The inflection points are (-1.23, -10.18) and (0.19, -0.05).

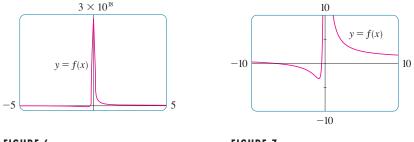
We have discovered that no single graph reveals all the important features of this polynomial. But Figures 2 and 4, when taken together, do provide an accurate picture.

EXAMPLE 2 Draw the graph of the function

$$f(x) = \frac{x^2 + 7x + 3}{x^2}$$

in a viewing rectangle that contains all the important features of the function. Estimate the maximum and minimum values and the intervals of concavity. Then use calculus to find these quantities exactly.

SOLUTION Figure 6, produced by a computer with automatic scaling, is a disaster. Some graphing calculators use [-10, 10] by [-10, 10] as the default viewing rectangle, so let's try it. We get the graph shown in Figure 7; it's a major improvement.







The y-axis appears to be a vertical asymptote and indeed it is because

$$\lim_{x \to 0} \frac{x^2 + 7x + 3}{x^2} = \infty$$

Figure 7 also allows us to estimate the *x*-intercepts: about -0.5 and -6.5. The exact values are obtained by using the quadratic formula to solve the equation $x^2 + 7x + 3 = 0$; we get $x = (-7 \pm \sqrt{37})/2$.

To get a better look at horizontal asymptotes we change to the viewing rectangle [-20, 20] by [-5, 10] in Figure 8. It appears that y = 1 is the horizontal asymptote and this is easily confirmed:

$$\lim_{x \to \pm \infty} \frac{x^2 + 7x + 3}{x^2} = \lim_{x \to \pm \infty} \left(1 + \frac{7}{x} + \frac{3}{x^2} \right) = 1$$

To estimate the minimum value we zoom in to the viewing rectangle [-3, 0] by [-4, 2] in Figure 9. The cursor indicates that the absolute minimum value is about -3.1 when $x \approx -0.9$ and we see that the function decreases on $(-\infty, -0.9)$ and $(0, \infty)$ and increases on (-0.9, 0). The exact values are obtained by differentiating:

$$f'(x) = -\frac{7}{x^2} - \frac{6}{x^3} = -\frac{7x+6}{x^3}$$

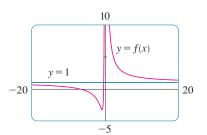
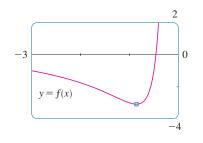




FIGURE 9



This shows that f'(x) > 0 when $-\frac{6}{7} < x < 0$ and f'(x) < 0 when $x < -\frac{6}{7}$ and when x > 0. The exact minimum value is $f(-\frac{6}{7}) = -\frac{37}{12} \approx -3.08$.

Figure 9 also shows that an inflection point occurs somewhere between x = -1 and x = -2. We could estimate it much more accurately using the graph of the second derivative, but in this case it's just as easy to find exact values. Since

$$f''(x) = \frac{14}{x^3} + \frac{18}{x^4} = 2\frac{7x+9}{x^4}$$

we see that f''(x) > 0 when $x > -\frac{9}{7}$ ($x \neq 0$). So f is concave upward on $\left(-\frac{9}{7}, 0\right)$ and $(0, \infty)$ and concave downward on $\left(-\infty, -\frac{9}{7}\right)$. The inflection point is $\left(-\frac{9}{7}, -\frac{71}{27}\right)$.

The analysis using the first two derivatives shows that Figures 7 and 8 display all the major aspects of the curve.

EXAMPLE 3 Graph the function
$$f(x) = \frac{x^2(x+1)^3}{(x-2)^2(x-4)^4}$$
.

SOLUTION Drawing on our experience with a rational function in Example 2, let's start by graphing f in the viewing rectangle [-10, 10] by [-10, 10]. From Figure 10 we have the feeling that we are going to have to zoom in to see some finer detail and also to zoom out to see the larger picture. But, as a guide to intelligent zooming, let's first take a close look at the expression for f(x). Because of the factors $(x - 2)^2$ and $(x - 4)^4$ in the denominator we expect x = 2 and x = 4 to be the vertical asymptotes. Indeed

$$\lim_{x \to 2} \frac{x^2(x+1)^3}{(x-2)^2(x-4)^4} = \infty \quad \text{and} \quad \lim_{x \to 4} \frac{x^2(x+1)^3}{(x-2)^2(x-4)^4} = \infty$$

To find the horizontal asymptotes we divide numerator and denominator by x^6 :

$$\frac{x^2(x+1)^3}{(x-2)^2(x-4)^4} = \frac{\frac{x^2}{x^3} \cdot \frac{(x+1)^3}{x^3}}{\frac{(x-2)^2}{x^2} \cdot \frac{(x-4)^4}{x^4}} = \frac{\frac{1}{x} \left(1 + \frac{1}{x}\right)^3}{\left(1 - \frac{2}{x}\right)^2 \left(1 - \frac{4}{x}\right)^4}$$

This shows that $f(x) \rightarrow 0$ as $x \rightarrow \pm \infty$, so the x-axis is a horizontal asymptote.

It is also very useful to consider the behavior of the graph near the *x*-intercepts. Since x^2 is positive, f(x) does not change sign at 0 and so its graph doesn't cross the *x*-axis at 0. But, because of the factor $(x + 1)^3$, the graph does cross the *x*-axis at -1 and has a horizontal tangent there. Putting all this information together, but without using derivatives, we see that the curve has to look something like the one in Figure 11.

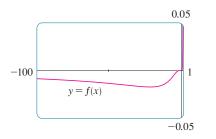
Now that we know what to look for, we zoom in (several times) to produce the graphs in Figures 12 and 13 and zoom out (several times) to get Figure 14.

0.5

0.0001

-0.0001

y = f(x)



2

3 4



FIGURE 11



-1.5

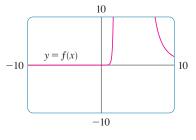


-10

500

y = f(x)

10





We can read from these graphs that the absolute minimum is about -0.02 and occurs when $x \approx -20$. There is also a local maximum ≈ 0.00002 when $x \approx -0.3$ and a local minimum ≈ 211 when $x \approx 2.5$. These graphs also show three inflection points near -35, -5, and -1 and two between -1 and 0. To estimate the inflection points closely we would need to graph f'', but to compute f'' by hand is an unreasonable chore. If you have a computer algebra system, then it's easy to do (see Exercise 15).

We have seen that, for this particular function, *three* graphs (Figures 12, 13, and 14) are necessary to convey all the useful information. The only way to display all these features of the function on a single graph is to draw it by hand. Despite the exaggerations and distortions, Figure 11 does manage to summarize the essential nature of the function.

EXAMPLE 4 Graph the function $f(x) = \sin(x + \sin 2x)$. For $0 \le x \le \pi$, estimate all maximum and minimum values, intervals of increase and decrease, and inflection points.

SOLUTION We first note that *f* is periodic with period 2π . Also, *f* is odd and $|f(x)| \leq 1$ for all *x*. So the choice of a viewing rectangle is not a problem for this function: we start with $[0, \pi]$ by [-1.1, 1.1]. (See Figure 15.) It appears that there are three local maximum values and two local minimum values in that window. To confirm this and locate them more accurately, we calculate that

$$f'(x) = \cos(x + \sin 2x) \cdot (1 + 2\cos 2x)$$

and graph both f and f' in Figure 16. Using zoom-in and the First Derivative Test, we estimate the following values.

| Intervals of increase: | (0, 0.6), (1.0, 1.6), (2.1, 2.5) |
|------------------------|--|
| Intervals of decrease: | $(0.6, 1.0), (1.6, 2.1), (2.5, \pi)$ |
| Local maximum values: | $f(0.6) \approx 1, f(1.6) \approx 1, f(2.5) \approx 1$ |
| Local minimum values: | $f(1.0) \approx 0.94, f(2.1) \approx 0.94$ |

The second derivative is

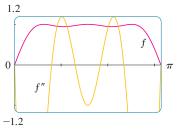
$$f''(x) = -(1 + 2\cos 2x)^2 \sin(x + \sin 2x) - 4\sin 2x \cos(x + \sin 2x)$$

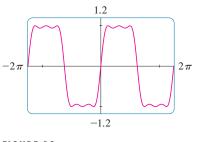
Graphing both f and f'' in Figure 17, we obtain the following approximate values:

Concave upward on: (0.8, 1.3), (1.8, 2.3)

Concave downward on: $(0, 0.8), (1.3, 1.8), (2.3, \pi)$

Inflection points:





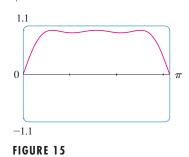
(0, 0), (0.8, 0.97), (1.3, 0.97), (1.8, 0.97), (2.3, 0.97)

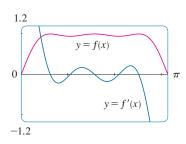




▲ The family of functions

 $f(x) = \sin(x + \sin cx)$ where c is a constant, occurs in applications to frequency modulation (FM) synthesis. A sine wave is modulated by a wave with a different frequency (sin cx). The case where c = 2 is studied in Example 4. Exercise 19 explores another special case.



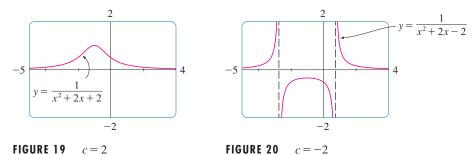




Having checked that Figure 15 does indeed represent *f* accurately for $0 \le x \le \pi$, we can state that the extended graph in Figure 18 represents *f* accurately for $-2\pi \le x \le 2\pi$.

EXAMPLE 5 How does the graph of $f(x) = 1/(x^2 + 2x + c)$ vary as c varies?

SOLUTION The graphs in Figures 19 and 20 (the special cases c = 2 and c = -2) show two very different-looking curves.



Before drawing any more graphs, let's see what members of this family have in common. Since

$$\lim_{x \to \pm \infty} \frac{1}{x^2 + 2x + c} = 0$$

for any value of *c*, they all have the *x*-axis as a horizontal asymptote. A vertical asymptote will occur when $x^2 + 2x + c = 0$. Solving this quadratic equation, we get $x = -1 \pm \sqrt{1 - c}$. When c > 1, there is no vertical asymptote (as in Figure 19). When c = 1 the graph has a single vertical asymptote x = -1 because

$$\lim_{x \to -1} \frac{1}{x^2 + 2x + 1} = \lim_{x \to -1} \frac{1}{(x + 1)^2} = \infty$$

When c < 1 there are two vertical asymptotes: $x = -1 + \sqrt{1 - c}$ and $x = -1 - \sqrt{1 - c}$ (as in Figure 20).

Now we compute the derivative:

$$f'(x) = -\frac{2x+2}{(x^2+2x+c)^2}$$

This shows that f'(x) = 0 when x = -1 (if $c \neq 1$), f'(x) > 0 when x < -1, and f'(x) < 0 when x > -1. For $c \ge 1$ this means that f increases on $(-\infty, -1)$ and decreases on $(-1, \infty)$. For c > 1, there is an absolute maximum value f(-1) = 1/(c - 1). For c < 1, f(-1) = 1/(c - 1) is a local maximum value and the intervals of increase and decrease are interrupted at the vertical asymptotes.

Figure 21 is a "slide show" displaying five members of the family, all graphed in the viewing rectangle [-5, 4] by [-2, 2]. As predicted, c = 1 is the value at which

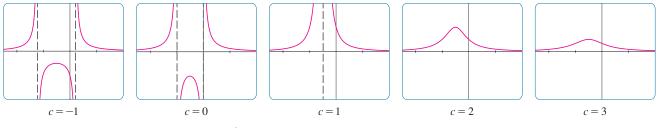


FIGURE 21 The family of functions $f(x) = 1/(x^2 + 2x + c)$

See an animation of Figure 21.

Resources / Module 5

/ Max and Min

/ Families of Functions

a transition takes place from two vertical asymptotes to one, and then to none. As *c* increases from 1, we see that the maximum point becomes lower; this is explained by the fact that $1/(c - 1) \rightarrow 0$ as $c \rightarrow \infty$. As *c* decreases from 1, the vertical asymptotes become more widely separated because the distance between them is $2\sqrt{1-c}$, which becomes large as $c \rightarrow -\infty$. Again, the maximum point approaches the *x*-axis because $1/(c - 1) \rightarrow 0$ as $c \rightarrow -\infty$.

There is clearly no inflection point when $c \le 1$. For c > 1 we calculate that

$$f''(x) = \frac{2(3x^2 + 6x + 4 - c)}{(x^2 + 2x + c)^3}$$

and deduce that inflection points occur when $x = -1 \pm \sqrt{3(c-1)}/3$. So the inflection points become more spread out as *c* increases and this seems plausible from the last two parts of Figure 21.

In Section 1.7 we used graphing devices to graph parametric curves and in Section 3.5 we found tangents to parametric curves. But, as our final example shows, we are now in a position to use calculus to ensure that a parameter interval or a viewing rectangle will reveal all the important aspects of a curve.

EXAMPLE 6 Graph the curve with parametric equations

$$x(t) = t^{2} + t + 1$$
 $y(t) = 3t^{4} - 8t^{3} - 18t^{2} + 25$

in a viewing rectangle that displays the important features of the curve. Find the coordinates of the interesting points on the curve.

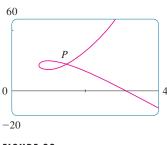
SOLUTION Figure 22 shows the graph of this curve in the viewing rectangle [0, 4] by [-20, 60]. Zooming in toward the point *P* where the curve intersects itself, we estimate that the coordinates of *P* are (1.50, 22.25). We estimate that the highest point on the loop has coordinates (1, 25), the lowest point (1, 18), and the leftmost point (0.75, 21.7). To be sure that we have discovered all the interesting aspects of the curve, however, we need to use calculus. From Equation 3.5.7, we have

$$\frac{dy}{dx} = \frac{dy/dt}{dx/dt} = \frac{12t^3 - 24t^2 - 36t}{2t+1}$$

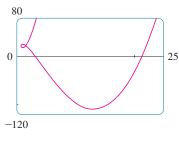
The vertical tangent occurs when dx/dt = 2t + 1 = 0, that is, $t = -\frac{1}{2}$. So the exact coordinates of the leftmost point of the loop are $x(-\frac{1}{2}) = 0.75$ and $y(-\frac{1}{2}) = 21.6875$. Also,

$$\frac{dy}{dt} = 12t(t^2 - 2t - 3) = 12t(t + 1)(t - 3)$$

and so horizontal tangents occur when t = 0, -1, and 3. The bottom of the loop corresponds to t = -1 and, indeed, its coordinates are x(-1) = 1 and y(-1) = 18. Similarly, the coordinates of the top of the loop are exactly what we estimated: x(0) = 1 and y(0) = 25. But what about the parameter value t = 3? The corresponding point on the curve has coordinates x(3) = 13 and y(3) = -110. Figure 23 shows the graph of the curve in the viewing rectangle [0, 25] by [-120, 80]. This shows that the point (13, -110) is the lowest point on the curve. We can now be confident that there are no hidden maximum or minimum points.









4.4

1–8 Produce graphs of f that reveal all the important aspects of the curve. In particular, you should use graphs of f' and f'' to estimate the intervals of increase and decrease, extreme values, intervals of concavity, and inflection points.

1.
$$f(x) = 4x^4 - 7x^2 + 4x + 6$$

2. $f(x) = 8x^5 + 45x^4 + 80x^3 + 90x^2 + 200x$
3. $f(x) = \sqrt[3]{x^2 - 3x - 5}$
4. $f(x) = \frac{x^4 + x^3 - 2x^2 + 2}{x^2 + x - 2}$
5. $f(x) = \frac{x}{x^3 - x^2 - 4x + 1}$
6. $f(x) = \tan x + 5 \cos x$
7. $f(x) = x^2 \sin x$, $-7 \le x \le 7$
8. $f(x) = \frac{e^x}{x^2 - 9}$

Exercises

9–10 ■ Produce graphs of *f* that reveal all the important aspects of the curve. Estimate the intervals of increase and decrease, extreme values, intervals of concavity, and inflection points, and use calculus to find these quantities exactly.

9. $f(x) = 8x^3 - 3x^2 - 10$ **10.** $f(x) = x\sqrt{9 - x^2}$

11–12 Produce a graph of f that shows all the important aspects of the curve. Estimate the local maximum and minimum values and then use calculus to find these values exactly. Use a graph of f'' to estimate the inflection points.

11.
$$f(x) = e^{x^3 - x}$$
 12. $f(x) = e^{\cos x}$

13–14 Sketch the graph by hand using asymptotes and intercepts, but not derivatives. Then use your sketch as a guide to producing graphs (with a graphing device) that display the major features of the curve. Use these graphs to estimate the maximum and minimum values.

13.
$$f(x) = \frac{(x+4)(x-3)^2}{x^4(x-1)}$$
 14. $f(x) = \frac{10x(x-1)^4}{(x-2)^3(x+1)^2}$

- **15.** If f is the function considered in Example 3, use a computer algebra system to calculate f' and then graph it to confirm that all the maximum and minimum values are as given in the example. Calculate f'' and use it to estimate the intervals of concavity and inflection points.
- **(AS)** 16. If f is the function of Exercise 14, find f' and f'' and use their graphs to estimate the intervals of increase and decrease and concavity of f.

(45) 17–18 Use a computer algebra system to graph f and to find f' and f''. Use graphs of these derivatives to estimate the intervals of increase and decrease, extreme values, intervals of concavity, and inflection points of f.

17.
$$f(x) = \frac{\sin^2 x}{\sqrt{x^2 + 1}}, \quad 0 \le x \le 3\pi$$

18. $f(x) = \frac{2x - 1}{\sqrt[4]{x^4 + x + 1}}$

- 19. In Example 4 we considered a member of the family of functions f(x) = sin(x + sin cx) that occur in FM synthesis. Here we investigate the function with c = 3. Start by graphing f in the viewing rectangle [0, π] by [-1.2, 1.2]. How many local maximum points do you see? The graph has more than are visible to the naked eye. To discover the hidden maximum and minimum points you will need to examine the graph of f' very carefully. In fact, it helps to look at the graph of f'' at the same time. Find all the maximum and minimum values and inflection points. Then graph f in the viewing rectangle [-2π, 2π] by [-1.2, 1.2] and comment on symmetry.
- **20.** Use a graph to estimate the coordinates of the leftmost point on the curve $x = t^4 t^2$, $y = t + \ln t$. Then use calculus to find the exact coordinates.

21–22 Graph the curve in a viewing rectangle that displays all the important aspects of the curve. At what points does the curve have vertical or horizontal tangents?

21.
$$x = t^4 - 2t^3 - 2t^2$$
, $y = t^3 - t$
22. $x = t^4 + 4t^3 - 8t^2$, $y = 2t^2 - t$

- **23.** Investigate the family of curves given by the parametric equations $x = t^3 ct$, $y = t^2$. In particular, determine the values of *c* for which there is a loop and find the point where the curve intersects itself. What happens to the loop as *c* increases? Find the coordinates of the leftmost and rightmost points of the loop.
- 24. The family of functions $f(t) = C(e^{-at} e^{-bt})$, where *a*, *b*, and *C* are positive numbers and *b* > *a*, has been used to model the concentration of a drug injected into the blood at time t = 0. Graph several members of this family. What do they have in common? For fixed values of *C* and *a*, discover graphically what happens as *b* increases. Then use calculus to prove what you have discovered.

25–29 Describe how the graph of f varies as c varies. Graph several members of the family to illustrate the trends that you discover. In particular, you should investigate how maximum

and minimum points and inflection points move when c changes. You should also identify any transitional values of c at which the basic shape of the curve changes.

- **25.** $f(x) = \frac{cx}{1 + c^2 x^2}$ **26.** $f(x) = \ln(x^2 + c)$ **27.** $f(x) = e^{-c/x^2}$ **28.** $f(x) = \frac{1}{(1 - x^2)^2 + cx^2}$ **29.** $f(x) = x^4 + cx^2$
- **30.** Investigate the family of curves given by the equation $f(x) = x^4 + cx^2 + x$. Start by determining the transitional value of *c* at which the number of inflection points changes. Then graph several members of the family to see what shapes are possible. There is another transitional value of *c*

at which the number of critical numbers changes. Try to discover it graphically. Then prove what you have discovered.

- **31.** (a) Investigate the family of polynomials given by the equation $f(x) = cx^4 2x^2 + 1$. For what values of *c* does the curve have minimum points?
 - (b) Show that the minimum and maximum points of every curve in the family lie on the parabola $y = 1 x^2$. Illustrate by graphing this parabola and several members of the family.
- **32.** (a) Investigate the family of polynomials given by the equation $f(x) = 2x^3 + cx^2 + 2x$. For what values of *c* does the curve have maximum and minimum points?
 - (b) Show that the minimum and maximum points of every curve in the family lie on the curve $y = x x^3$. Illustrate by graphing this curve and several members of the family.



Indeterminate Forms and l'Hospital's Rule • •

1

Suppose we are trying to analyze the behavior of the function

$$F(x) = \frac{\ln x}{x - 1}$$

Although F is not defined when x = 1, we need to know how F behaves *near* 1. In particular, we would like to know the value of the limit

$$\lim_{x \to 1} \frac{\ln x}{x - 1}$$

In computing this limit we can't apply Law 5 of limits (the limit of a quotient is the quotient of the limits, see Section 2.3) because the limit of the denominator is 0. In fact, although the limit in (1) exists, its value is not obvious because both numerator and denominator approach 0 and $\frac{0}{0}$ is not defined.

In general, if we have a limit of the form

$$\lim_{x \to a} \frac{f(x)}{g(x)}$$

where both $f(x) \to 0$ and $g(x) \to 0$ as $x \to a$, then this limit may or may not exist and is called an **indeterminate form of type** $\frac{0}{0}$. We met some limits of this type in Chapter 2. For rational functions, we can cancel common factors:

$$\lim_{x \to 1} \frac{x^2 - x}{x^2 - 1} = \lim_{x \to 1} \frac{x(x - 1)}{(x + 1)(x - 1)} = \lim_{x \to 1} \frac{x}{x + 1} = \frac{1}{2}$$

We used a geometric argument to show that

$$\lim_{x \to 0} \frac{\sin x}{x} = 1$$

But these methods do not work for limits such as (1), so in this section we introduce a systematic method, known as *l'Hospital's Rule*, for the evaluation of indeterminate forms.

Another situation in which a limit is not obvious occurs when we look for a horizontal asymptote of F and need to evaluate the limit

$$\lim_{x\to\infty}\frac{\ln x}{x-1}$$

It is not obvious how to evaluate this limit because both numerator and denominator become large as $x \to \infty$. There is a struggle between numerator and denominator. If the numerator wins, the limit will be ∞ ; if the denominator wins, the answer will be 0. Or there may be some compromise, in which case the answer may be some finite positive number.

In general, if we have a limit of the form

$$\lim_{x \to a} \frac{f(x)}{g(x)}$$

where both $f(x) \to \infty$ (or $-\infty$) and $g(x) \to \infty$ (or $-\infty$), then the limit may or may not exist and is called an **indeterminate form of type** $\frac{\infty}{\infty}$. We saw in Section 2.5 that this type of limit can be evaluated for certain functions, including rational functions, by dividing numerator and denominator by the highest power of *x* that occurs in the denominator. For instance,

$$\lim_{x \to \infty} \frac{x^2 - 1}{2x^2 + 1} = \lim_{x \to \infty} \frac{1 - \frac{1}{x^2}}{2 + \frac{1}{x^2}} = \frac{1 - 0}{2 + 0} = \frac{1}{2}$$

This method does not work for limits such as (2), but l'Hospital's Rule also applies to this type of indeterminate form.

and

and

 $\lim g(x) = 0$

 $\lim g(x) = \pm \infty$

L'Hospital's Rule Suppose f and g are differentiable and $g'(x) \neq 0$ near a (except possibly at a). Suppose that

or that

(In other words, we have an indeterminate form of type $\frac{0}{0}$ or $\frac{\infty}{\infty}$.) Then

$$\lim_{x \to a} \frac{f(x)}{g(x)} = \lim_{x \to a} \frac{f'(x)}{g'(x)}$$

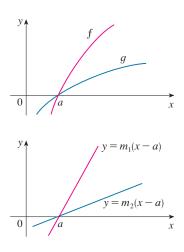
if the limit on the right side exists (or is ∞ or $-\infty$).

 $\lim f(x) = 0$

 $\lim f(x) = \pm \infty$

NOTE 1 • L'Hospital's Rule says that the limit of a quotient of functions is equal to the limit of the quotient of their derivatives, provided that the given conditions are satisfied. It is especially important to verify the conditions regarding the limits of f and g before using l'Hospital's Rule.

▲ L'Hospital's Rule is named after a French nobleman, the Marquis de L'Hospital (1661–1704), but was discovered by a Swiss mathematician, John Bernoulli (1667–1748). See Exercise 55 for the example that the Marquis used to illustrate his rule. See the project on page 307 for further historical details.





▲ Figure 1 suggests visually why l'Hospital's Rule might be true. The first graph shows two differentiable functions f and g, each of which approaches 0 as $x \rightarrow a$. If we were to zoom in toward the point (a, 0), the graphs would start to look almost linear. But if the functions were actually linear, as in the second graph, then their ratio would be

 $\frac{m_1(x-a)}{m_2(x-a)} = \frac{m_1}{m_2}$

which is the ratio of their derivatives. This suggests that

$$\lim_{x \to a} \frac{f(x)}{g(x)} = \lim_{x \to a} \frac{f'(x)}{g'(x)}$$

NOTE 2 • L'Hospital's Rule is also valid for one-sided limits and for limits at infinity or negative infinity; that is, " $x \rightarrow a$ " can be replaced by any of the following symbols: $x \rightarrow a^+$, $x \rightarrow a^-$, $x \rightarrow \infty$, $x \rightarrow -\infty$.

NOTE 3 • For the special case in which f(a) = g(a) = 0, f' and g' are continuous, and $g'(a) \neq 0$, it is easy to see why l'Hospital's Rule is true. In fact, using the alternative form of the definition of a derivative, we have

$$\lim_{x \to a} \frac{f'(x)}{g'(x)} = \frac{f'(a)}{g'(a)} = \frac{\lim_{x \to a} \frac{f(x) - f(a)}{x - a}}{\lim_{x \to a} \frac{g(x) - g(a)}{x - a}}$$
$$= \lim_{x \to a} \frac{\frac{f(x) - f(a)}{g(x) - g(a)}}{\frac{g(x) - g(a)}{x - a}} = \lim_{x \to a} \frac{f(x) - f(a)}{g(x) - g(a)}$$
$$= \lim_{x \to a} \frac{f(x)}{g(x)}$$

The general version of l'Hospital's Rule is more difficult; its proof can be found in more advanced books.

EXAMPLE 1 Find
$$\lim_{x \to 1} \frac{\ln x}{x-1}$$

SOLUTION Since

$$\lim_{x \to 1} \ln x = \ln 1 = 0 \quad \text{and} \quad \lim_{x \to 1} (x - 1) = 0$$

we can apply l'Hospital's Rule:

$$\lim_{x \to 1} \frac{\ln x}{x - 1} = \lim_{x \to 1} \frac{\frac{d}{dx} (\ln x)}{\frac{d}{dx} (x - 1)} = \lim_{x \to 1} \frac{1/x}{1}$$
$$= \lim_{x \to 1} \frac{1}{x} = 1$$

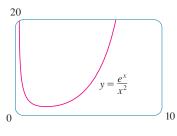


FIGURE 2

▲ The graph of the function of Example 2 is shown in Figure 2. We have noticed previously that exponential functions grow far more rapidly than power functions, so the result of Example 2 is not unexpected. See also Exercise 51. **EXAMPLE 2** Calculate $\lim_{x\to\infty} \frac{e^x}{x^2}$.

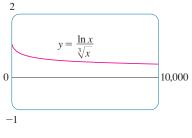
SOLUTION We have $\lim_{x\to\infty} e^x = \infty$ and $\lim_{x\to\infty} x^2 = \infty$, so l'Hospital's Rule gives

$$\lim_{x \to \infty} \frac{e^x}{x^2} = \lim_{x \to \infty} \frac{e^x}{2x}$$

Since $e^x \to \infty$ and $2x \to \infty$ as $x \to \infty$, the limit on the right side is also indeterminate, but a second application of l'Hospital's Rule gives

$$\lim_{x \to \infty} \frac{e^x}{x^2} = \lim_{x \to \infty} \frac{e^x}{2x} = \lim_{x \to \infty} \frac{e^x}{2} = \infty$$

▲ The graph of the function of Example 3 is shown in Figure 3. We have discussed previously the slow growth of logarithms, so it isn't surprising that this ratio approaches 0 as $x \to \infty$. See also Exercise 52.





EXAMPLE 3 Calculate $\lim_{x \to \infty} \frac{\ln x}{\sqrt[3]{x}}$.

SOLUTION Since $\ln x \to \infty$ and $\sqrt[3]{x} \to \infty$ as $x \to \infty$, l'Hospital's Rule applies:

$$\lim_{x \to \infty} \frac{\ln x}{\sqrt[3]{x}} = \lim_{x \to \infty} \frac{\frac{1}{x}}{\frac{1}{3}x^{-2/3}}$$

Notice that the limit on the right side is now indeterminate of type $\frac{0}{0}$. But instead of applying l'Hospital's Rule a second time as we did in Example 2, we simplify the expression and see that a second application is unnecessary:

$$\lim_{x \to \infty} \frac{\ln x}{\sqrt[3]{x}} = \lim_{x \to \infty} \frac{\frac{1}{x}}{\frac{1}{3}x^{-2/3}} = \lim_{x \to \infty} \frac{3}{\sqrt[3]{x}} = 0$$

EXAMPLE 4 Find $\lim_{x\to 0} \frac{\tan x - x}{x^3}$. [See Exercise 20(d) in Section 2.2.]

SOLUTION Noting that both $\tan x - x \rightarrow 0$ and $x^3 \rightarrow 0$ as $x \rightarrow 0$, we use l'Hospital's Rule:

$$\lim_{x \to 0} \frac{\tan x - x}{x^3} = \lim_{x \to 0} \frac{\sec^2 x - 1}{3x^2}$$

Since the limit on the right side is still indeterminate of type $\frac{0}{0}$, we apply l'Hospital's Rule again:

$$\lim_{x \to 0} \frac{\sec^2 x - 1}{3x^2} = \lim_{x \to 0} \frac{2 \sec^2 x \tan x}{6x}$$

Again both numerator and denominator approach 0, so a third application of l'Hospital's Rule is necessary. Putting together all three steps, we get

$$\lim_{x \to 0} \frac{\tan x - x}{x^3} = \lim_{x \to 0} \frac{\sec^2 x - 1}{3x^2} = \lim_{x \to 0} \frac{2 \sec^2 x \tan x}{6x}$$
$$= \lim_{x \to 0} \frac{4 \sec^2 x \tan^2 x + 2 \sec^4 x}{6} = \frac{2}{6} = \frac{1}{3}$$

EXAMPLE 5 Find $\lim_{x \to \pi^-} \frac{\sin x}{1 - \cos x}$.

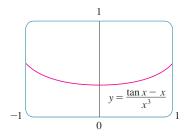
SOLUTION If we blindly attempted to use l'Hospital's Rule, we would get

 \oslash

$$\lim_{x \to \pi^-} \frac{\sin x}{1 - \cos x} = \lim_{x \to \pi^-} \frac{\cos x}{\sin x} = -\infty$$

This is *wrong!* Although the numerator $\sin x \to 0$ as $x \to \pi^-$, notice that the denominator $(1 - \cos x)$ does not approach 0, so l'Hospital's Rule can't be applied here.

▲ The graph in Figure 4 gives visual confirmation of the result of Example 4. If we were to zoom in too far, however, we would get an inaccurate graph because $\tan x$ is close to x when x is small. See Exercise 20(d) in Section 2.2.





The required limit is, in fact, easy to find because the function is continuous and the denominator is nonzero at π :

$$\lim_{x \to \pi^{-}} \frac{\sin x}{1 - \cos x} = \frac{\sin \pi}{1 - \cos \pi} = \frac{0}{1 - (-1)} = 0$$

Example 5 shows what can go wrong if you use l'Hospital's Rule without thinking. Other limits *can* be found using l'Hospital's Rule but are more easily found by other methods. (See Examples 3 and 5 in Section 2.3, Example 5 in Section 2.5, and the discussion at the beginning of this section.) So when evaluating any limit, you should consider other methods before using l'Hospital's Rule.

Indeterminate Products

If $\lim_{x\to a} f(x) = 0$ and $\lim_{x\to a} g(x) = \infty$ (or $-\infty$), then it isn't clear what the value of $\lim_{x\to a} f(x)g(x)$, if any, will be. There is a struggle between f and g. If f wins, the answer will be 0; if g wins, the answer will be ∞ (or $-\infty$). Or there may be a compromise where the answer is a finite nonzero number. This kind of limit is called an **indeterminate form of type 0** · ∞ . We can deal with it by writing the product fg as a quotient:

$$fg = \frac{f}{1/g}$$
 or $fg = \frac{g}{1/f}$

This converts the given limit into an indeterminate form of type $\frac{0}{0}$ or $\frac{\infty}{\infty}$ so that we can use l'Hospital's Rule.

EXAMPLE 6 Evaluate $\lim_{x\to 0^+} x \ln x$. Use the knowledge of this limit, together with information from derivatives, to sketch the curve $y = x \ln x$.

SOLUTION The given limit is indeterminate because, as $x \to 0^+$, the first factor (x) approaches 0 while the second factor (ln x) approaches $-\infty$. Writing x = 1/(1/x), we have $1/x \to \infty$ as $x \to 0^+$, so l'Hospital's Rule gives

$$\lim_{x \to 0^+} x \ln x = \lim_{x \to 0^+} \frac{\ln x}{\frac{1}{x}} = \lim_{x \to 0^+} \frac{\frac{1}{x}}{\frac{-1}{x^2}}$$
$$= \lim_{x \to 0^+} (-x) = 0$$

If $f(x) = x \ln x$, then

$$f'(x) = x \cdot \frac{1}{x} + \ln x = 1 + \ln x$$

so f'(x) = 0 when $\ln x = -1$, which means that $x = e^{-1}$. In fact, f'(x) > 0 when $x > e^{-1}$ and f'(x) < 0 when $x < e^{-1}$, so f is increasing on $(1/e, \infty)$ and decreasing on (0, 1/e). Thus, by the First Derivative Test, f(1/e) = -1/e is a local (and absolute) minimum. Also, f''(x) = 1/x > 0, so f is concave upward on $(0, \infty)$. We

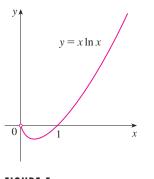


FIGURE 5

use this information, together with the crucial knowledge that $\lim_{x\to 0^+} f(x) = 0$, to sketch the curve in Figure 5.

NOTE 4 • In solving Example 6 another possible option would have been to write

$$\lim_{x \to 0^+} x \ln x = \lim_{x \to 0^+} \frac{x}{1/\ln x}$$

This gives an indeterminate form of the type $\frac{0}{0}$, but if we apply l'Hospital's Rule we get a more complicated expression than the one we started with. In general, when we rewrite an indeterminate product, we try to choose the option that leads to the simpler limit.

Indeterminate Differences

If $\lim_{x\to a} f(x) = \infty$ and $\lim_{x\to a} g(x) = \infty$, then the limit

$$\lim_{x \to a} \left[f(x) - g(x) \right]$$

is called an **indeterminate form of type** $\infty - \infty$. Again there is a contest between f and g. Will the answer be ∞ (f wins) or will it be $-\infty$ (g wins) or will they compromise on a finite number? To find out, we try to convert the difference into a quotient (for instance, by using a common denominator or rationalization, or factoring out a common factor) so that we have an indeterminate form of type $\frac{0}{0}$ or $\frac{\infty}{\infty}$.

EXAMPLE 7 Compute $\lim_{x \to (\pi/2)^-} (\sec x - \tan x)$.

SOLUTION First notice that sec $x \to \infty$ and $\tan x \to \infty$ as $x \to (\pi/2)^-$, so the limit is indeterminate. Here we use a common denominator:

$$\lim_{x \to (\pi/2)^{-}} (\sec x - \tan x) = \lim_{x \to (\pi/2)^{-}} \left(\frac{1}{\cos x} - \frac{\sin x}{\cos x} \right)$$
$$= \lim_{x \to (\pi/2)^{-}} \frac{1 - \sin x}{\cos x} = \lim_{x \to (\pi/2)^{-}} \frac{-\cos x}{-\sin x} = 0$$

Note that the use of l'Hospital's Rule is justified because $1 - \sin x \to 0$ and $\cos x \to 0$ as $x \to (\pi/2)^-$.

Indeterminate Powers

Several indeterminate forms arise from the limit

$$\lim_{x \to a} [f(x)]^{g(x)}$$

1.
$$\lim_{x \to a} f(x) = 0$$
 and $\lim_{x \to a} g(x) = 0$ type 0^0
2. $\lim_{x \to a} f(x) = \infty$ and $\lim_{x \to a} g(x) = 0$ type ∞^0
3. $\lim_{x \to a} f(x) = 1$ and $\lim_{x \to a} g(x) = \pm \infty$ type 1^∞

Each of these three cases can be treated either by taking the natural logarithm:

let
$$y = [f(x)]^{g(x)}$$
, then $\ln y = g(x) \ln f(x)$

or by writing the function as an exponential:

$$[f(x)]^{g(x)} = e^{g(x)\ln f(x)}$$

(Recall that both of these methods were used in differentiating such functions.) In either method we are led to the indeterminate product $g(x) \ln f(x)$, which is of type $0 \cdot \infty$.

EXAMPLE 8 Calculate $\lim_{x\to 0^+} (1 + \sin 4x)^{\cot x}$.

SOLUTION First notice that as $x \to 0^+$, we have $1 + \sin 4x \to 1$ and $\cot x \to \infty$, so the given limit is indeterminate. Let

$$y = (1 + \sin 4x)^{\cot x}$$

Then
$$\ln y = \ln[(1 + \sin 4x)^{\cot x}] = \cot x \ln(1 + \sin 4x)$$

so l'Hospital's Rule gives

$$\lim_{x \to 0^+} \ln y = \lim_{x \to 0^+} \frac{\ln(1 + \sin 4x)}{\tan x}$$
$$= \lim_{x \to 0^+} \frac{\frac{4\cos 4x}{1 + \sin 4x}}{\sec^2 x} = 4$$

So far we have computed the limit of ln y, but what we want is the limit of y. To find this we use the fact that $y = e^{\ln y}$:

$$\lim_{x \to 0^+} (1 + \sin 4x)^{\cot x} = \lim_{x \to 0^+} y$$
$$= \lim_{x \to 0^+} e^{\ln y} = e^4$$

▲ The graph of the function $y = x^{x}$, x > 0, is shown in Figure 6. Notice that although 0^{0} is not defined, the values of the function approach 1 as $x \rightarrow 0^+$. This confirms the result of Example 9.

EXAMPLE 9 Find $\lim_{x \to \infty} x^x$.

SOLUTION Notice that this limit is indeterminate since $0^x = 0$ for any x > 0 but $x^0 = 1$ for any $x \neq 0$. We could proceed as in Example 8 or by writing the function as an exponential:

$$x^x = (e^{\ln x})^x = e^{x\ln x}$$

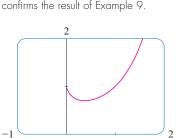
In Example 6 we used l'Hospital's Rule to show that

x

$$\lim_{x \to 0^+} x \ln x = 0$$

Therefore

$$\lim_{x \to 0^+} x^x = \lim_{x \to 0^+} e^{x \ln x} = e^0 = 1$$



0



1−4 ■ Given that

$$\lim_{x \to a} f(x) = 0 \qquad \lim_{x \to a} g(x) = 0 \qquad \lim_{x \to a} h(x) = 1$$
$$\lim_{x \to a} p(x) = \infty \qquad \lim_{x \to a} q(x) = \infty$$

which of the following limits are indeterminate forms? For those that are not an indeterminate form, evaluate the limit where possible.

1. (a)
$$\lim_{x \to a} \frac{f(x)}{g(x)}$$
 (b) $\lim_{x \to a} \frac{f(x)}{p(x)}$
(c) $\lim_{x \to a} \frac{h(x)}{p(x)}$ (d) $\lim_{x \to a} \frac{p(x)}{f(x)}$
(e) $\lim_{x \to a} \frac{p(x)}{q(x)}$
2. (a) $\lim_{x \to a} [f(x)p(x)]$ (b) $\lim_{x \to a} [h(x)p(x)]$
(c) $\lim_{x \to a} [p(x)q(x)]$
3. (a) $\lim_{x \to a} [f(x) - p(x)]$ (b) $\lim_{x \to a} [p(x) - q(x)]$

- (c) $\lim_{x \to a} [p(x) + q(x)]$ **4.** (a) $\lim_{x \to a} [f(x)]^{g(x)}$ (b) $\lim_{x \to a} [f(x)]^{p(x)}$ (c) $\lim_{x \to a} [h(x)]^{p(x)}$
- (d) $\lim_{x \to a} [p(x)]^{f(x)}$ (e) $\lim_{x \to a} [p(x)]^{q(x)}$ (f) $\lim_{x \to a} {q(x) \over \sqrt{p(x)}}$

5–36 Find the limit. Use l'Hospital's Rule where appropriate. If there is a more elementary method, consider using it. If l'Hospital's Rule doesn't apply, explain why.

5.
$$\lim_{x \to -1} \frac{x^2 - 1}{x + 1}$$
6.
$$\lim_{x \to 1} \frac{x^a - 1}{x^b - 1}$$
7.
$$\lim_{x \to 0} \frac{e^x - 1}{\sin x}$$
8.
$$\lim_{x \to 0} \frac{x + \tan x}{\sin x}$$
9.
$$\lim_{x \to 0} \frac{\tan px}{\tan qx}$$
10.
$$\lim_{x \to \pi} \frac{\tan x}{x}$$
11.
$$\lim_{x \to 0^+} \frac{\ln x}{x}$$
12.
$$\lim_{x \to \infty} \frac{\ln \ln x}{x}$$
13.
$$\lim_{t \to 0} \frac{5' - 3'}{t}$$
14.
$$\lim_{x \to \infty} \frac{e^x}{x^3}$$
15.
$$\lim_{x \to 0} \frac{e^x - 1 - x}{x^2}$$
16.
$$\lim_{x \to 0} \frac{\cos mx - \cos nx}{x^2}$$
17.
$$\lim_{x \to 0} \frac{\sin^{-1}x}{x}$$
18.
$$\lim_{x \to 0} \frac{x}{\tan^{-1}(4x)}$$

| $\lim_{x\to\infty}\frac{x}{\ln(1+2e^x)}$ | 20. $\lim_{x \to 0} \frac{1 - e^{-2x}}{\sec x}$ |
|--|--|
| 21. $\lim_{x \to 0^+} \sqrt{x} \ln x$ | $22. \lim_{x \to -\infty} x^2 e^x$ |
| $23. \lim_{x \to \infty} e^{-x} \ln x$ | 24. $\lim_{x \to (\pi/2)^-} \sec 7x \cos 3x$ |
| $25. \lim_{x \to \infty} x^3 e^{-x^2}$ | 26. $\lim_{x \to 1^+} (x - 1) \tan(\pi x/2)$ |
| $27. \lim_{x \to 0} \left(\frac{1}{x} - \csc x \right)$ | 28. $\lim_{x \to 0} (\csc x - \cot x)$ |
| 29. $\lim_{x \to \infty} (xe^{1/x} - x)$ | 30. $\lim_{x \to 1} \left(\frac{1}{\ln x} - \frac{1}{x-1} \right)$ |
| 31. $\lim_{x \to 0^+} x^{\sin x}$ | 32. $\lim_{x \to 0^+} (\sin x)^{\tan x}$ |
| 33. $\lim_{x \to 0} (1 - 2x)^{1/x}$ | 34. $\lim_{x\to\infty}\left(1+\frac{a}{x}\right)^{bx}$ |
| 35. $\lim_{x\to 0^+} (-\ln x)^x$ | 36. $\lim_{x \to \infty} x^{(\ln 2)/(1 + \ln x)}$ |
| | |

- 37-38 Use a graph to estimate the value of the limit. Then use l'Hospital's Rule to find the exact value.
 - **37.** $\lim x [\ln(x + 5) \ln x]$
 - **38.** $\lim_{x \to 2^{x}} (\tan x)^{\tan 2x}$

.

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39–40 Illustrate l'Hospital's Rule by graphing both f(x)/g(x) and f'(x)/g'(x) near x = 0 to see that these ratios have the same limit as $x \to 0$. Also calculate the exact value of the limit.

39. $f(x) = e^x - 1$, $g(x) = x^3 + 4x$ **40.** $f(x) = 2x \sin x$, $g(x) = \sec x - 1$

.

41–44 Use l'Hospital's Rule to help find the asymptotes of f. Then use them, together with information from f' and f'', to sketch the graph of f. Check your work with a graphing device.

| 41. | f(x) = | $= xe^{-}$ | x | | | 42 | f(x) |) = e | x/x | |
|-----|--------|------------|----------------------|---|---|----|------|-------|------------|---|
| 43. | f(x) = | = (ln | <i>x</i>)/ <i>x</i> | | | 44 | f(x) |) = x | e^{-x^2} | |
| • | | • | ÷ | ÷ | • | • | ÷ | • | • | • |

45-46 🔳

- (a) Graph the function.
- (b) Use l'Hospital's Rule to explain the behavior as $x \rightarrow 0$.
- (c) Estimate the minimum value and intervals of concavity. Then use calculus to find the exact values.
- **45.** $f(x) = x^2 \ln x$ **46.** $f(x) = xe^{1/x}$

CAS 47-48

- (a) Graph the function.
- (b) Explain the shape of the graph by computing the limit as $x \rightarrow 0^+$ or as $x \rightarrow \infty$.
- (c) Estimate the maximum and minimum values and then use calculus to find the exact values.
- (d) Use a graph of f" to estimate the x-coordinates of the inflection points.

47. $f(x) = x^{1/x}$ **48.** $f(x) = (\sin x)^{\sin x}$

- Investigate the family of curves given by f(x) = xe^{-cx}, where c is a real number. Start by computing the limits as x → ±∞. Identify any transitional values of c where the basic shape changes. What happens to the maximum or minimum points and inflection points as c changes? Illustrate by graphing several members of the family.
- **50.** Investigate the family of curves given by $f(x) = x^n e^{-x}$, where *n* is a positive integer. What features do these curves have in common? How do they differ from one another? In particular, what happens to the maximum and minimum points and inflection points as *n* increases? Illustrate by graphing several members of the family.
 - **51.** Prove that

$$\lim_{x\to\infty}\frac{e^x}{x^n}=\infty$$

for any positive integer *n*. This shows that the exponential function approaches infinity faster than any power of *x*.

52. Prove that

$$\lim_{x\to\infty}\frac{\ln x}{x^p}=0$$

for any number p > 0. This shows that the logarithmic function approaches ∞ more slowly than any power of *x*.

53. If an initial amount A_0 of money is invested at an interest rate *i* compounded *n* times a year, the value of the investment after *t* years is

$$A = A_0 \left(1 + \frac{i}{n} \right)^n$$

If we let $n \to \infty$, we refer to the *continuous compounding* of interest. Use l'Hospital's Rule to show that if interest is compounded continuously, then the amount after *n* years is

$$A = A_0 e^{it}$$

54. If an object with mass *m* is dropped from rest, one model for its speed *v* after *t* seconds, taking air resistance into account, is

$$v = \frac{mg}{c} (1 - e^{-ct/m})$$

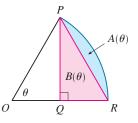
where g is the acceleration due to gravity and c is a positive constant. (In Chapter 7 we will be able to deduce this equation from the assumption that the air resistance is proportional to the speed of the object.)

- (a) Calculate $\lim_{t\to\infty} v$. What is the meaning of this limit?
- (b) For fixed *t*, use l'Hospital's Rule to calculate $\lim_{m\to\infty} v$. What can you conclude about the speed of a very heavy falling object?
- **55.** The first appearance in print of l'Hospital's Rule was in the book *Analyse des Infiniment Petits* published by the Marquis de l'Hospital in 1696. This was the first calculus textbook ever published and the example that the Marquis used in that book to illustrate his rule was to find the limit of the function

$$\varphi = \frac{\sqrt{2a^3x - x^4} - a\sqrt[3]{aax}}{a - \sqrt[4]{ax^3}}$$

as x approaches a, where a > 0. (At that time it was common to write aa instead of a^2 .) Solve this problem.

56. The figure shows a sector of a circle with central angle θ. Let A(θ) be the area of the segment between the chord PR and the arc PR. Let B(θ) be the area of the triangle PQR. Find lim_{θ→0+} A(θ)/B(θ).



57. If f' is continuous, use l'Hospital's Rule to show that

$$\lim_{h \to 0} \frac{f(x+h) - f(x-h)}{2h} = f'(x)$$

Explain the meaning of this equation with the aid of a diagram.

$$f(x) = \begin{cases} |x|^x & \text{if } x \neq 0\\ 1 & \text{if } x = 0 \end{cases}$$

- (a) Show that f is continuous at 0.
- (b) Investigate graphically whether *f* is differentiable at 0 by zooming in several times toward the point (0, 1) on the graph of *f*.
- (c) Show that *f* is not differentiable at 0. How can you reconcile this fact with the appearance of the graphs in part (b)?

Writing Project

The Origins of l'Hospital's Rule

L'Hospital's Rule was first published in 1696 in the Marquis de l'Hospital's calculus textbook *Analyse des Infiniment Petits*, but the rule was discovered in 1694 by the Swiss mathematician John Bernoulli. The explanation is that these two mathematicians had entered into a curious business arrangement whereby the Marquis de l'Hospital bought the rights to Bernoulli's mathematical discoveries. The details, including a translation of l'Hospital's letter to Bernoulli proposing the arrangement, can be found in the book by Eves [1].

Write a report on the historical and mathematical origins of l'Hospital's Rule. Start by providing brief biographical details of both men (the dictionary edited by Gillispie [2] is a good source) and outline the business deal between them. Then give l'Hospital's statement of his rule, which is found in Struik's sourcebook [4] and more briefly in the book of Katz [3]. Notice that l'Hospital and Bernoulli formulated the rule geometrically and gave the answer in terms of differentials. Compare their statement with the version of l'Hospital's Rule given in Section 4.5 and show that the two statements are essentially the same.

- 1. Howard Eves, *In Mathematical Circles (Volume 2: Quadrants III and IV)* (Boston: Prindle, Weber and Schmidt, 1969), pp. 20–22.
- **2.** C. C. Gillispie, ed., *Dictionary of Scientific Biography* (New York: Scribner's, 1974). See the article on Johann Bernoulli by E. A. Fellmann and J. O. Fleckenstein in Volume II and the article on the Marquis de l'Hospital by Abraham Robinson in Volume VIII.
- **3.** Victor Katz, *A History of Mathematics: An Introduction* (New York: HarperCollins, 1993), p. 484.
- D. J. Struik, ed., A Sourcebook in Mathematics, 1200–1800 (Princeton, NJ: Princeton University Press, 1969), pp. 315–316.



The methods we have learned in this chapter for finding extreme values have practical applications in many areas of life. A businessperson wants to minimize costs and maximize profits. Fermat's Principle in optics states that light follows the path that takes the least time. In this section and the next we solve such problems as maximizing areas, volumes, and profits and minimizing distances, times, and costs.

In solving such practical problems the greatest challenge is often to convert the word problem into a mathematical optimization problem by setting up the function that is to be maximized or minimized. Let's recall the problem-solving principles discussed on page 88 and adapt them to this situation:

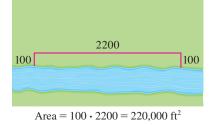
STEPS IN SOLVING OPTIMIZATION PROBLEMS

- **1. Understand the Problem** The first step is to read the problem carefully until it is clearly understood. Ask yourself: What is the unknown? What are the given quantities? What are the given conditions?
- **2. Draw a Diagram** In most problems it is useful to draw a diagram and identify the given and required quantities on the diagram.

- **3.** Introduce Notation Assign a symbol to the quantity that is to be maximized or minimized (let's call it Q for now). Also select symbols (a, b, c, ..., x, y) for other unknown quantities and label the diagram with these symbols. It may help to use initials as suggestive symbols—for example, A for area, h for height, t for time.
- 4. Express Q in terms of some of the other symbols from Step 3.
- 5. If Q has been expressed as a function of more than one variable in Step 4, use the given information to find relationships (in the form of equations) among these variables. Then use these equations to eliminate all but one of the variables in the expression for Q. Thus, Q will be expressed as a function of *one* variable x, say, Q = f(x). Write the domain of this function.
- 6. Use the methods of Sections 4.2 and 4.3 to find the *absolute* maximum or minimum value of f. In particular, if the domain of f is a closed interval, then the Closed Interval Method in Section 4.2 can be used.

EXAMPLE 1 A farmer has 2400 ft of fencing and wants to fence off a rectangular field that borders a straight river. He needs no fence along the river. What are the dimensions of the field that has the largest area?

SOLUTION In order to get a feeling for what is happening in this problem let's experiment with some special cases. Figure 1 (not to scale) shows three possible ways of laying out the 2400 ft of fencing. We see that when we try shallow, wide fields or deep, narrow fields, we get relatively small areas. It seems plausible that there is some intermediate configuration that produces the largest area.



Understand the problem

Draw diagrams

Analogy: Try special cases

FIGURE 1

Introduce notation

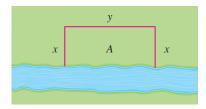
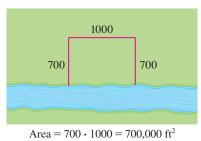
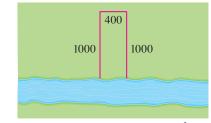


FIGURE 2





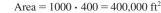


Figure 2 illustrates the general case. We wish to maximize the area A of the rectangle. Let x and y be the depth and width of the rectangle (in feet). Then we express A in terms of x and y:

$$A = xy$$

We want to express A as a function of just one variable, so we eliminate y by expressing it in terms of x. To do this we use the given information that the total length of the fencing is 2400 ft. Thus

$$2x + y = 2400$$

From this equation we have y = 2400 - 2x, which gives

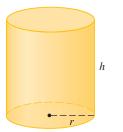
$$4 = x(2400 - 2x) = 2400x - 2x^2$$

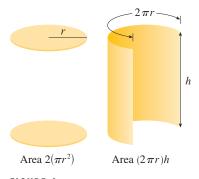
Note that $x \ge 0$ and $x \le 1200$ (otherwise A < 0). So the function that we wish to maximize is

$$A(x) = 2400x - 2x^2 \qquad 0 \le x \le 1200$$

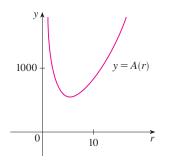
The derivative is A'(x) = 2400 - 4x, so to find the critical numbers we solve the

Module 4.6 takes you through eight additional optimization problems, including animations of the physical situations.











▲ In the Applied Project on page 318 we investigate the most economical shape for a can by taking into account other manufacturing costs. equation

$$2400 - 4x = 0$$

which gives x = 600. The maximum value of A must occur either at this critical number or at an endpoint of the interval. Since A(0) = 0, A(600) = 720,000, and A(1200) = 0, the Closed Interval Method gives the maximum value as A(600) = 720,000.

[Alternatively, we could have observed that A''(x) = -4 < 0 for all *x*, so *A* is always concave downward and the local maximum at x = 600 must be an absolute maximum.]

Thus, the rectangular field should be 600 ft deep and 1200 ft wide.

EXAMPLE 2 A cylindrical can is to be made to hold 1 L of oil. Find the dimensions that will minimize the cost of the metal to manufacture the can.

SOLUTION Draw the diagram as in Figure 3, where *r* is the radius and *h* the height (both in centimeters). In order to minimize the cost of the metal, we minimize the total surface area of the cylinder (top, bottom, and sides). From Figure 4 we see that the sides are made from a rectangular sheet with dimensions $2\pi r$ and *h*. So the surface area is

$$A = 2\pi r^2 + 2\pi rh$$

To eliminate *h* we use the fact that the volume is given as 1 L, which we take to be 1000 cm^3 . Thus

$$\pi r^2 h = 1000$$

which gives $h = 1000/(\pi r^2)$. Substitution of this into the expression for A gives

$$A = 2\pi r^{2} + 2\pi r \left(\frac{1000}{\pi r^{2}}\right) = 2\pi r^{2} + \frac{2000}{r}$$

Therefore, the function that we want to minimize is

$$A(r) = 2\pi r^2 + \frac{2000}{r} \qquad r > 0$$

To find the critical numbers, we differentiate:

$$A'(r) = 4\pi r - \frac{2000}{r^2} = \frac{4(\pi r^3 - 500)}{r^2}$$

Then A'(r) = 0 when $\pi r^3 = 500$, so the only critical number is $r = \sqrt[3]{500/\pi}$.

Since the domain of A is $(0, \infty)$, we can't use the argument of Example 1 concerning endpoints. But we can observe that A'(r) < 0 for $r < \sqrt[3]{500/\pi}$ and A'(r) > 0 for $r > \sqrt[3]{500/\pi}$, so A is decreasing for all r to the left of the critical number and increasing for all r to the right. Thus, $r = \sqrt[3]{500/\pi}$ must give rise to an absolute minimum.

[Alternatively, we could argue that $A(r) \to \infty$ as $r \to 0^+$ and $A(r) \to \infty$ as $r \to \infty$, so there must be a minimum value of A(r), which must occur at the critical number. See Figure 5.]

The value of h corresponding to $r = \sqrt[3]{500/\pi}$ is

$$h = \frac{1000}{\pi r^2} = \frac{1000}{\pi (500/\pi)^{2/3}} = 2\sqrt[3]{\frac{500}{\pi}} = 2r$$

Thus, to minimize the cost of the can, the radius should be $\sqrt[3]{500/\pi}$ cm and the height should be equal to twice the radius, namely, the diameter.

NOTE 1 • The argument used in Example 2 to justify the absolute minimum is a variant of the First Derivative Test (which applies only to *local* maximum or minimum values) and is stated here for future reference.

First Derivative Test for Absolute Extreme Values Suppose that c is a critical number of a continuous function f defined on an interval.

- (a) If f'(x) > 0 for all x < c and f'(x) < 0 for all x > c, then f(c) is the absolute maximum value of f.
- (b) If f'(x) < 0 for all x < c and f'(x) > 0 for all x > c, then f(c) is the absolute minimum value of f.

NOTE 2 • An alternative method for solving optimization problems is to use implicit differentiation. Let's look at Example 2 again to illustrate the method. We work with the same equations

$$A = 2\pi r^2 + 2\pi rh \qquad \pi r^2 h = 100$$

but instead of eliminating h, we differentiate both equations implicitly with respect to r:

$$A' = 4\pi r + 2\pi h + 2\pi r h' \qquad 2\pi r h + \pi r^2 h' = 0$$

The minimum occurs at a critical number, so we set A' = 0, simplify, and arrive at the equations

$$2r + h + rh' = 0$$
 $2h + rh' = 0$

and subtraction gives 2r - h = 0, or h = 2r.

EXAMPLE 3 Find the point on the parabola $y^2 = 2x$ that is closest to the point (1, 4).

SOLUTION The distance between the point (1, 4) and the point (x, y) is

$$d = \sqrt{(x-1)^2 + (y-4)^2}$$

(See Figure 6.) But if (x, y) lies on the parabola, then $x = y^2/2$, so the expression for *d* becomes

$$d = \sqrt{\left(\frac{1}{2}y^2 - 1\right)^2 + (y - 4)^2}$$

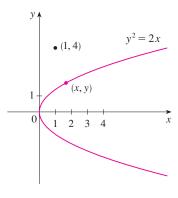
(Alternatively, we could have substituted $y = \sqrt{2x}$ to get *d* in terms of *x* alone.) Instead of minimizing *d*, we minimize its square:

$$d^{2} = f(y) = (\frac{1}{2}y^{2} - 1)^{2} + (y - 4)^{2}$$

(You should convince yourself that the minimum of d occurs at the same point as the minimum of d^2 , but d^2 is easier to work with.) Differentiating, we obtain

$$f'(y) = 2(\frac{1}{2}y^2 - 1)y + 2(y - 4) = y^3 - 8$$

so f'(y) = 0 when y = 2. Observe that f'(y) < 0 when y < 2 and f'(y) > 0 when y > 2, so by the First Derivative Test for Absolute Extreme Values, the absolute minimum occurs when y = 2. (Or we could simply say that because of the geomet-





ric nature of the problem, it's obvious that there is a closest point but not a farthest point.) The corresponding value of x is $x = y^2/2 = 2$. Thus, the point on $y^2 = 2x$ closest to (1, 4) is (2, 2).

EXAMPLE 4 A man launches his boat from point A on a bank of a straight river, 3 km wide, and wants to reach point B, 8 km downstream on the opposite bank, as quickly as possible (see Figure 7). He could row his boat directly across the river to point C and then run to B, or he could row directly to B, or he could row to some point D between C and B and then run to B. If he can row at 6 km/h and run at 8 km/h, where should he land to reach B as soon as possible? (We assume that the speed of the water is negligible compared with the speed at which the man rows.)

SOLUTION If we let x be the distance from C to D, then the running distance is |DB| = 8 - x and the Pythagorean Theorem gives the rowing distance as $|AD| = \sqrt{x^2 + 9}$. We use the equation

time =
$$\frac{\text{distance}}{\text{rate}}$$

Then the rowing time is $\sqrt{x^2 + 9}/6$ and the running time is (8 - x)/8, so the total time *T* as a function of *x* is

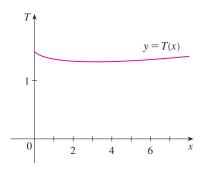
$$T(x) = \frac{\sqrt{x^2 + 9}}{6} + \frac{8 - x}{8}$$

The domain of this function *T* is [0, 8]. Notice that if x = 0 he rows to *C* and if x = 8 he rows directly to *B*. The derivative of *T* is

$$T'(x) = \frac{x}{6\sqrt{x^2 + 9}} - \frac{1}{8}$$

Thus, using the fact that $x \ge 0$, we have

$$T'(x) = 0 \iff \frac{x}{6\sqrt{x^2 + 9}} = \frac{1}{8} \iff 4x = 3\sqrt{x^2 + 9}$$
$$\iff 16x^2 = 9(x^2 + 9) \iff 7x^2 = 81$$
$$\iff x = \frac{9}{\sqrt{7}}$$



The only critical number is $x = 9/\sqrt{7}$. To see whether the minimum occurs at this critical number or at an endpoint of the domain [0, 8], we evaluate *T* at all three points:

$$T(0) = 1.5$$
 $T\left(\frac{9}{\sqrt{7}}\right) = 1 + \frac{\sqrt{7}}{8} \approx 1.33$ $T(8) = \frac{\sqrt{73}}{6} \approx 1.42$

Since the smallest of these values of *T* occurs when $x = 9/\sqrt{7}$, the absolute minimum value of *T* must occur there. Figure 8 illustrates this calculation by showing the graph of *T*.

Thus, the man should land the boat at a point $9/\sqrt{7}$ km (≈ 3.4 km) downstream from his starting point.

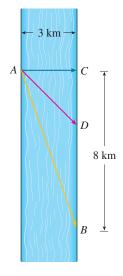


FIGURE 7

Try another problem like this one. Resources / Module 5

/ Max and Min

/ Start of Optimal Lifeguard

FIGURE 8

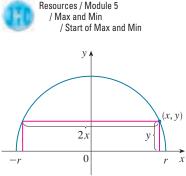
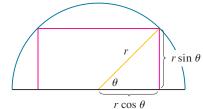


FIGURE 9



Exercises



inscribed rectangle is

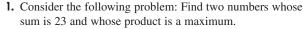
$$A\left(\frac{r}{\sqrt{2}}\right) = 2\frac{r}{\sqrt{2}}\sqrt{r^2 - \frac{r^2}{2}} = r^2$$

SOLUTION 2 A simpler solution is possible if we think of using an angle as a variable. Let θ be the angle shown in Figure 10. Then the area of the rectangle is

$$A(\theta) = (2r\cos\theta)(r\sin\theta) = r^2(2\sin\theta\cos\theta) = r^2\sin 2\theta$$

We know that sin 2θ has a maximum value of 1 and it occurs when $2\theta = \pi/2$. So $A(\theta)$ has a maximum value of r^2 and it occurs when $\theta = \pi/4$.

Notice that this trigonometric solution doesn't involve differentiation. In fact, we didn't need to use calculus at all.



(a) Make a table of values, like the following one, so that the sum of the numbers in the first two columns is

| First number | Second number | Product |
|--------------|---------------|---------|
| 1 | 22 | 22 |
| 2 | 21 | 42 |
| 3 | 20 | 60 |
| | | |
| • | • | • |
| • | • | • |

always 23. On the basis of the evidence in your table, estimate the answer to the problem.

- (b) Use calculus to solve the problem and compare with your answer to part (a).
- **2.** Find two numbers whose difference is 100 and whose product is a minimum.
- **3.** Find two positive numbers whose product is 100 and whose sum is a minimum.
- **4.** Find a positive number such that the sum of the number and its reciprocal is as small as possible.

EXAMPLE 5 Find the area of the largest rectangle that can be inscribed in a semicircle of radius r.

SOLUTION 1 Let's take the semicircle to be the upper half of the circle $x^2 + y^2 = r^2$ with center the origin. Then the word *inscribed* means that the rectangle has two vertices on the semicircle and two vertices on the *x*-axis as shown in Figure 9.

Let (x, y) be the vertex that lies in the first quadrant. Then the rectangle has sides of lengths 2x and y, so its area is

$$4 = 2xy$$

To eliminate y we use the fact that (x, y) lies on the circle $x^2 + y^2 = r^2$ and so $y = \sqrt{r^2 - x^2}$. Thus

$$A = 2x\sqrt{r^2 - x^2}$$

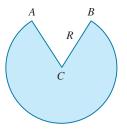
 $A' = 2\sqrt{r^2 - x^2} - \frac{2x^2}{\sqrt{r^2 - x^2}} = \frac{2(r^2 - 2x^2)}{\sqrt{r^2 - x^2}}$

which is 0 when $2x^2 = r^2$, that is, $x = r/\sqrt{2}$ (since $x \ge 0$). This value of x gives a maximum value of A since A(0) = 0 and A(r) = 0. Therefore, the area of the largest

The domain of this function is $0 \le x \le r$. Its derivative is

- **5.** Find the dimensions of a rectangle with perimeter 100 m whose area is as large as possible.
- **6.** Find the dimensions of a rectangle with area 1000 m² whose perimeter is as small as possible.
- **7.** Consider the following problem: A farmer with 750 ft of fencing wants to enclose a rectangular area and then divide it into four pens with fencing parallel to one side of the rectangle. What is the largest possible total area of the four pens?
 - (a) Draw several diagrams illustrating the situation, some with shallow, wide pens and some with deep, narrow pens. Find the total areas of these configurations. Does it appear that there is a maximum area? If so, estimate it.
 - (b) Draw a diagram illustrating the general situation. Introduce notation and label the diagram with your symbols.
 - (c) Write an expression for the total area.
 - (d) Use the given information to write an equation that relates the variables.
 - (e) Use part (d) to write the total area as a function of one variable.
 - (f) Finish solving the problem and compare the answer with your estimate in part (a).
- **8.** Consider the following problem: A box with an open top is to be constructed from a square piece of cardboard, 3 ft wide, by cutting out a square from each of the four corners and bending up the sides. Find the largest volume that such a box can have.
 - (a) Draw several diagrams to illustrate the situation, some short boxes with large bases and some tall boxes with small bases. Find the volumes of several such boxes. Does it appear that there is a maximum volume? If so, estimate it.
 - (b) Draw a diagram illustrating the general situation. Introduce notation and label the diagram with your symbols.
 - (c) Write an expression for the volume.
 - (d) Use the given information to write an equation that relates the variables.
 - (e) Use part (d) to write the volume as a function of one variable.
 - (f) Finish solving the problem and compare the answer with your estimate in part (a).
- **9.** If 1200 cm² of material is available to make a box with a square base and an open top, find the largest possible volume of the box.
- **10.** A box with a square base and open top must have a volume of 32,000 cm³. Find the dimensions of the box that minimize the amount of material used.
- **11.** (a) Show that of all the rectangles with a given area, the one with smallest perimeter is a square.
 - (b) Show that of all the rectangles with a given perimeter, the one with greatest area is a square.

- 12. A rectangular storage container with an open top is to have a volume of 10 m³. The length of its base is twice the width. Material for the base costs \$10 per square meter. Material for the sides costs \$6 per square meter. Find the cost of materials for the cheapest such container.
- **13.** Find the point on the line y = 4x + 7 that is closest to the origin.
- 14. Find the point on the parabola $x + y^2 = 0$ that is closest to the point (0, -3).
- **15.** Find the dimensions of the rectangle of largest area that can be inscribed in an equilateral triangle of side L if one side of the rectangle lies on the base of the triangle.
- 16. Find the dimensions of the rectangle of largest area that has its base on the *x*-axis and its other two vertices above the *x*-axis and lying on the parabola $y = 8 x^2$.
- **17.** A right circular cylinder is inscribed in a sphere of radius *r*. Find the largest possible surface area of such a cylinder.
- 18. Find the area of the largest rectangle that can be inscribed in the ellipse $x^2/a^2 + y^2/b^2 = 1$.
- **19.** A Norman window has the shape of a rectangle surmounted by a semicircle. (Thus the diameter of the semicircle is equal to the width of the rectangle. See Exercise 48 on page 24.) If the perimeter of the window is 30 ft, find the dimensions of the window so that the greatest possible amount of light is admitted.
- **20.** A right circular cylinder is inscribed in a cone with height *h* and base radius *r*. Find the largest possible volume of such a cylinder.
- **21.** A piece of wire 10 m long is cut into two pieces. One piece is bent into a square and the other is bent into an equilateral triangle. How should the wire be cut so that the total area enclosed is (a) a maximum? (b) A minimum?
- **22.** A fence 8 ft tall runs parallel to a tall building at a distance of 4 ft from the building. What is the length of the shortest ladder that will reach from the ground over the fence to the wall of the building?
- **23.** A conical drinking cup is made from a circular piece of paper of radius *R* by cutting out a sector and joining the edges *CA* and *CB*. Find the maximum capacity of such a cup.



24. For a fish swimming at a speed v relative to the water, the energy expenditure per unit time is proportional to v^3 . It is believed that migrating fish try to minimize the total energy required to swim a fixed distance. If the fish are swimming against a current u (u < v), then the time required to swim a distance L is L/(v - u) and the total energy E required to swim the distance is given by

$$E(v) = av^3 \cdot \frac{L}{v - u}$$

where a is the proportionality constant.

(a) Determine the value of v that minimizes E.

(b) Sketch the graph of *E*.

Note: This result has been verified experimentally; migrating fish swim against a current at a speed 50% greater than the current speed.

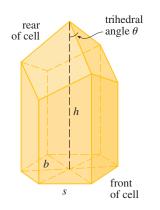
25. In a beehive, each cell is a regular hexagonal prism, open at one end with a trihedral angle at the other end. It is believed that bees form their cells in such a way as to minimize the surface area for a given volume, thus using the least amount of wax in cell construction. Examination of these cells has shown that the measure of the apex angle θ is amazingly consistent. Based on the geometry of the cell, it can be shown that the surface area *S* is given by

$$S = 6sh - \frac{3}{2}s^2 \cot \theta + (3s^2\sqrt{3}/2) \csc \theta$$

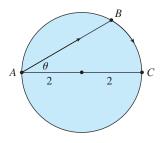
where s, the length of the sides of the hexagon, and h, the height, are constants.

- (a) Calculate $dS/d\theta$.
- (b) What angle should the bees prefer?
- (c) Determine the minimum surface area of the cell (in terms of *s* and *h*).

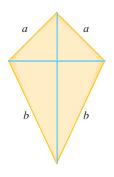
Note: Actual measurements of the angle θ in behives have been made, and the measures of these angles seldom differ from the calculated value by more than 2°.



- **26.** A boat leaves a dock at 2:00 P.M. and travels due south at a speed of 20 km/h. Another boat has been heading due east at 15 km/h and reaches the same dock at 3:00 P.M. At what time were the two boats closest together?
- **27.** The illumination of an object by a light source is directly proportional to the strength of the source and inversely proportional to the square of the distance from the source. If two light sources, one three times as strong as the other, are placed 10 ft apart, where should an object be placed on the line between the sources so as to receive the least illumination?
- **28.** A woman at a point *A* on the shore of a circular lake with radius 2 mi wants to arrive at the point *C* diametrically opposite *A* on the other side of the lake in the shortest possible time. She can walk at the rate of 4 mi/h and row a boat at 2 mi/h. How should she proceed?

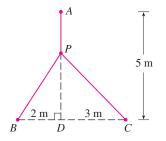


- **29.** Find an equation of the line through the point (3, 5) that cuts off the least area from the first quadrant.
- **(45) 30.** The frame for a kite is to be made from six pieces of wood. The four exterior pieces have been cut with the lengths indicated in the figure. To maximize the area of the kite, how long should the diagonal pieces be?

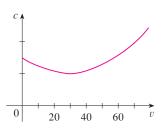


31. A point *P* needs to be located somewhere on the line *AD* so that the total length *L* of cables linking *P* to the points *A*, *B*, and *C* is minimized (see the figure). Express *L* as a function

of x = |AP| and use the graphs of L and dL/dx to estimate the minimum value.



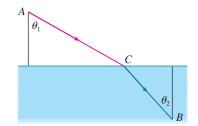
32. The graph shows the fuel consumption c of a car (measured in gallons per hour) as a function of the speed v of the car. At very low speeds the engine runs inefficiently, so initially c decreases as the speed increases. But at high speeds the fuel consumption increases. You can see that c(v) is minimized for this car when $v \approx 30$ mi/h. However, for fuel efficiency, what must be minimized is not the consumption in gallons per hour but rather the fuel consumption in gallons per mile. Let's call this consumption G. Using the graph, estimate the speed at which G has its minimum value.



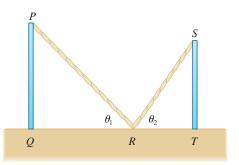
33. Let v_1 be the velocity of light in air and v_2 the velocity of light in water. According to Fermat's Principle, a ray of light will travel from a point *A* in the air to a point *B* in the water by a path *ACB* that minimizes the time taken. Show that

$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{v_1}{v_2}$$

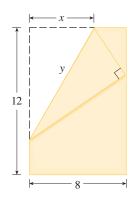
where θ_1 (the angle of incidence) and θ_2 (the angle of refraction) are as shown. This equation is known as Snell's Law.



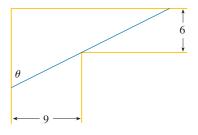
34. Two vertical poles *PQ* and *ST* are secured by a rope *PRS* going from the top of the first pole to a point *R* on the ground between the poles and then to the top of the second pole as in the figure. Show that the shortest length of such a rope occurs when $\theta_1 = \theta_2$.



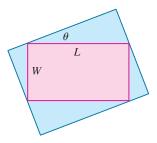
35. The upper left-hand corner of a piece of paper 8 in. wide by 12 in. long is folded over to the right-hand edge as in the figure. How would you fold it so as to minimize the length of the fold? In other words, how would you choose *x* to minimize *y*?



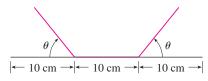
36. A steel pipe is being carried down a hallway 9 ft wide. At the end of the hall there is a right-angled turn into a narrower hallway 6 ft wide. What is the length of the longest pipe that can be carried horizontally around the corner?



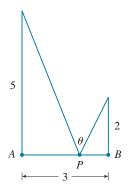
37. Find the maximum area of a rectangle that can be circumscribed about a given rectangle with length *L* and width *W*.



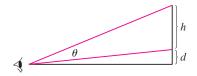
38. A rain gutter is to be constructed from a metal sheet of width 30 cm by bending up one-third of the sheet on each side through an angle θ. How should θ be chosen so that the gutter will carry the maximum amount of water?



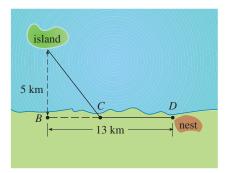
39. Where should the point *P* be chosen on the line segment *AB* so as to maximize the angle *θ*?



40. A painting in an art gallery has height *h* and is hung so that its lower edge is a distance *d* above the eye of an observer (as in the figure). How far from the wall should the observer stand to get the best view? (In other words, where should the observer stand so as to maximize the angle θ subtended at his eye by the painting?)

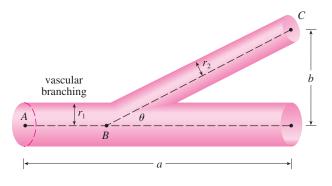


- **41.** Ornithologists have determined that some species of birds tend to avoid flights over large bodies of water during daylight hours. It is believed that more energy is required to fly over water than land because air generally rises over land and falls over water during the day. A bird with these tendencies is released from an island that is 5 km from the nearest point *B* on a straight shoreline, flies to a point *C* on the shoreline, and then flies along the shoreline to its nesting area *D*. Assume that the bird instinctively chooses a path that will minimize its energy expenditure. Points *B* and *D* are 13 km apart.
 - (a) In general, if it takes 1.4 times as much energy to fly over water as land, to what point *C* should the bird fly in order to minimize the total energy expended in returning to its nesting area?
 - (b) Let W and L denote the energy (in joules) per kilometer flown over water and land, respectively. What would a large value of the ratio W/L mean in terms of the bird's flight? What would a small value mean? Determine the ratio W/L corresponding to the minimum expenditure of energy.
 - (c) What should the value of *W*/*L* be in order for the bird to fly directly to its nesting area *D*? What should the value of *W*/*L* be for the bird to fly to *B* and then along the shore to *D*?
 - (d) If the ornithologists observe that birds of a certain species reach the shore at a point 4 km from *B*, how many times more energy does it take a bird to fly over water than land?



42. The blood vascular system consists of blood vessels (arteries, arterioles, capillaries, and veins) that convey blood from the heart to the organs and back to the heart. This system should work so as to minimize the energy expended by the heart in pumping the blood. In particular, this energy is reduced when the resistance of the blood is lowered. One of Poiseuille's Laws gives the resistance R of the blood as

$$R = C \frac{L}{r^4}$$



(a) Use Poiseuille's Law to show that the total resistance of the blood along the path *ABC* is

$$R = C \left(\frac{a - b \cot \theta}{r_1^4} + \frac{b \csc \theta}{r_2^4} \right)$$

where *a* and *b* are the distances shown in the figure. (b) Prove that this resistance is minimized when

$$\cos \theta = \frac{r_2^4}{r_1^4}$$

(c) Find the optimal branching angle (correct to the nearest degree) when the radius of the smaller blood vessel is two-thirds the radius of the larger vessel.

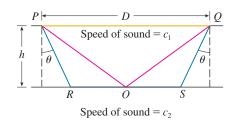


43. The speeds of sound c_1 in an upper layer and c_2 in a lower layer of rock and the thickness *h* of the upper layer can be determined by seismic exploration if the speed of sound in the lower layer is greater than the speed in the upper layer. A dynamite charge is detonated at a point *P* and the trans-

mitted signals are recorded at a point Q, which is a distance D from P. The first signal to arrive at Q travels along the surface and takes T_1 seconds. The next signal travels from P to a point R, from R to S in the lower layer, and then to Q, taking T_2 seconds. The third signal is reflected off the lower layer at the midpoint O of RS and takes T_3 seconds to reach Q.

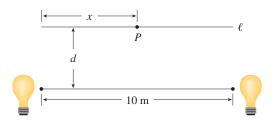
(a) Express T_1 , T_2 , and T_3 in terms of D, h, c_1 , c_2 , and θ . (b) Show that T_2 is a minimum when sin $\theta = c_1/c_2$.

- (c) Suppose that D = 1 km, $T_1 = 0.26$ s, $T_2 = 0.32$ s,
 - $T_3 = 0.34$ s. Find c_1, c_2 , and h.



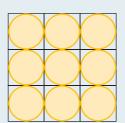
Note: Geophysicists use this technique when studying the structure of the earth's crust, whether searching for oil or examining fault lines.

- 44. Two light sources of identical strength are placed 10 m apart. An object is to be placed at a point P on a line ℓ parallel to the line joining the light sources and at a distance of d meters from it (see the figure). We want to locate P on ℓ so that the intensity of illumination is minimized. We need to use the fact that the intensity of illumination for a single source is directly proportional to the strength of the source and inversely proportional to the square of the distance from the source.
 - (a) Find an expression for the intensity I(x) at the point *P*.
 - (b) If d = 5 m, use graphs of I(x) and I'(x) to show that the intensity is minimized when x = 5 m, that is, when P is at the midpoint of ℓ.
 - (c) If d = 10 m, show that the intensity (perhaps surprisingly) is *not* minimized at the midpoint.
 - (d) Somewhere between d = 5 m and d = 10 m there is a transitional value of d at which the point of minimal illumination abruptly changes. Estimate this value of d by graphical methods. Then find the exact value of d.

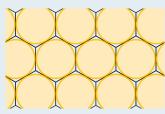


Applied Project

h



Discs cut from squares



Discs cut from hexagons

The Shape of a Can

In this project we investigate the most economical shape for a can. We first interpret this to mean that the volume V of a cylindrical can is given and we need to find the height h and radius r that minimize the cost of the metal to make the can (see the figure). If we disregard any waste metal in the manufacturing process, then the problem is to minimize the surface area of the cylinder. We solved this problem in Example 2 in Section 4.6 and we found that h = 2r, that is, the height should be the same as the diameter. But if you go to your cupboard or your supermarket with a ruler, you will discover that the height is usually greater than the diameter and the ratio h/r varies from 2 up to about 3.8. Let's see if we can explain this phenomenon.

1. The material for the cans is cut from sheets of metal. The cylindrical sides are formed by bending rectangles; these rectangles are cut from the sheet with little or no waste. But if the top and bottom discs are cut from squares of side 2r (as in the figure), this leaves considerable waste metal, which may be recycled but has little or no value to the can makers. If this is the case, show that the amount of metal used is minimized when

$$\frac{h}{r} = \frac{8}{\pi} \approx 2.55$$

2. A more efficient packing of the discs is obtained by dividing the metal sheet into hexagons and cutting the circular lids and bases from the hexagons (see the figure). Show that if this strategy is adopted, then

$$\frac{h}{r} = \frac{4\sqrt{3}}{\pi} \approx 2.21$$

3. The values of h/r that we found in Problems 1 and 2 are a little closer to the ones that actually occur on supermarket shelves, but they still don't account for everything. If we look more closely at some real cans, we see that the lid and the base are formed from discs with radius larger than *r* that are bent over the ends of the can. If we allow for this we would increase h/r. More significantly, in addition to the cost of the metal we need to incorporate the manufacturing of the can into the cost. Let's assume that most of the expense is incurred in joining the sides to the rims of the cans. If we cut the discs from hexagons as in Problem 2, then the total cost is proportional to

$$4\sqrt{3}r^2 + 2\pi rh + k(4\pi r + h)$$

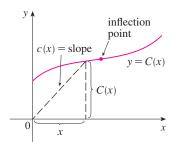
where k is the reciprocal of the length that can be joined for the cost of one unit area of metal. Show that this expression is minimized when

$$\frac{\sqrt[3]{V}}{k} = \sqrt[3]{\frac{\pi h}{r}} \cdot \frac{2\pi - h/r}{\pi h/r - 4\sqrt{3}}$$

- 4. Plot $\sqrt[3]{V/k}$ as a function of x = h/r and use your graph to argue that when a can is large or joining is cheap, we should make h/r approximately 2.21 (as in Problem 2). But when the can is small or joining is costly, h/r should be substantially larger.
 - **5.** Our analysis shows that large cans should be almost square but small cans should be tall and thin. Take a look at the relative shapes of the cans in a supermarket. Is our conclusion usually true in practice? Are there exceptions? Can you suggest reasons why small cans are not always tall and thin?









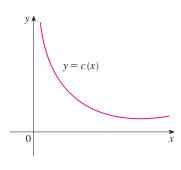


FIGURE 2 Average cost function

▲ See Example 8 in Section 3.3 for an explanation of why it is reasonable to model a cost function by a polynomial.

In Section 3.3 we introduced the idea of marginal cost. Recall that if C(x), the **cost function**, is the cost of producing *x* units of a certain product, then the **marginal cost** is the rate of change of *C* with respect to *x*. In other words, the marginal cost function is the derivative, C'(x), of the cost function.

The graph of a typical cost function is shown in Figure 1. The marginal cost C'(x) is the slope of the tangent to the cost curve at (x, C(x)). Notice that the cost curve is initially concave downward (the marginal cost is decreasing) because of economies of scale (more efficient use of the fixed costs of production). But eventually there is an inflection point and the cost curve becomes concave upward (the marginal cost is increasing) perhaps because of overtime costs or the inefficiencies of a large-scale operation.

The average cost function

$$c(x) = \frac{C(x)}{x}$$

represents the cost per unit when x units are produced. We sketch a typical average cost function in Figure 2 by noting that C(x)/x is the slope of the line that joins the origin to the point (x, C(x)) in Figure 1. It appears that there will be an absolute minimum. To find it we locate the critical point of *c* by using the Quotient Rule to differentiate Equation 1:

$$c'(x) = \frac{xC'(x) - C(x)}{x^2}$$

Now c'(x) = 0 when xC'(x) - C(x) = 0 and this gives

$$C'(x) = \frac{C(x)}{x} = c(x)$$

Therefore:

1

If the average cost is a minimum, then marginal cost = average cost

This principle is plausible because if our marginal cost is smaller than our average cost, then we should produce more, thereby lowering our average cost. Similarly, if our marginal cost is larger than our average cost, then we should produce less in order to lower our average cost.

EXAMPLE 1 A company estimates that the cost (in dollars) of producing x items is $C(x) = 2600 + 2x + 0.001x^2$.

(a) Find the cost, average cost, and marginal cost of producing 1000 items, 2000 items, and 3000 items.

(b) At what production level will the average cost be lowest, and what is this minimum average cost?

SOLUTION

(a) The average cost function is

$$c(x) = \frac{C(x)}{x} = \frac{2600}{x} + 2 + 0.001x$$

The marginal cost function is

$$C'(x) = 2 + 0.002x$$

We use these expressions to fill in the following table, giving the cost, average cost, and marginal cost (in dollars, or dollars per item, rounded to the nearest cent).

| x | C(x) | c(x) | C'(x) |
|------|-----------|------|-------|
| 1000 | 5,600.00 | 5.60 | 4.00 |
| 2000 | 10,600.00 | 5.30 | 6.00 |
| 3000 | 17,600.00 | 5.87 | 8.00 |

(b) To minimize the average cost we must have

marginal
$$cost = average cost$$

$$C'(x) = c(x)$$

2 + 0.002x = $\frac{2600}{x}$ + 2 + 0.001x

This equation simplifies to

$$0.001x = \frac{2600}{x}$$
$$x^{2} = \frac{2600}{0.001} = 2,600,000$$
$$x = \sqrt{2,600,000} \approx 1612$$

and

so

To see that this production level actually gives a minimum, we note that
$$c''(x) = 5200/x^3 > 0$$
, so *c* is concave upward on its entire domain. The minimum average cost is

$$c(1612) = \frac{2600}{1612} + 2 + 0.001(1612) = \$5.22/\text{item}$$

Now let's consider marketing. Let p(x) be the price per unit that the company can charge if it sells x units. Then p is called the **demand function** (or **price function**) and we would expect it to be a decreasing function of x. If x units are sold and the price per unit is p(x), then the total revenue is

$$R(x) = xp(x)$$

and R is called the **revenue function** (or **sales function**). The derivative R' of the revenue function is called the **marginal revenue function** and is the rate of change of revenue with respect to the number of units sold.

A Figure 3 shows the graphs of the marginal cost function C' and average cost function c in Example 1. Notice that chas its minimum value when the two graphs intersect.

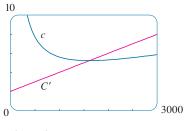


FIGURE 3

If x units are sold, then the total profit is

$$P(x) = R(x) - C(x)$$

and P is called the **profit function**. The **marginal profit function** is P', the derivative of the profit function. In order to maximize profit we look for the critical numbers of P, that is, the numbers where the marginal profit is 0. But if

$$P'(x) = R'(x) - C'(x) = 0$$

then

Therefore:

R'(x) = C'(x)

If the profit is a maximum, then marginal revenue = marginal cost

To ensure that this condition gives a maximum we could use the Second Derivative Test. Note that

when

$$P''(x) = R''(x) - C''(x) < 0$$

 $R''(x) < C''(x)$

and this condition says that the rate of increase of marginal revenue is less than the rate of increase of marginal cost. Thus, the profit will be a maximum when

$$R'(x) = C'(x)$$
 and $R''(x) < C''(x)$

EXAMPLE 2 Determine the production level that will maximize the profit for a company with cost and demand functions

$$C(x) = 84 + 1.26x - 0.01x^2 + 0.00007x^3$$
 and $p(x) = 3.5 - 0.01x$

SOLUTION The revenue function is

$$R(x) = xp(x) = 3.5x - 0.01x^2$$

so the marginal revenue function is

$$R'(x) = 3.5 - 0.02x$$

and the marginal cost function is

$$C'(x) = 1.26 - 0.02x + 0.00021x^2$$

Thus, marginal revenue is equal to marginal cost when

$$3.5 - 0.02x = 1.26 - 0.02x + 0.00021x^2$$

Solving, we get



▲ Figure 4 shows the graphs of the revenue and cost functions in Example 2. The company makes a profit when R > C and the profit is a maximum when $x \approx 103$. Notice that the curves have parallel tangents at this production level because marginal revenue equals marginal cost.

320

160

$$-0.02x = 1.26 - 0.02x$$

$$x = \sqrt{\frac{2.24}{0.00021}} \approx 103$$

To check that this gives a maximum we compute the second derivatives:

$$R''(x) = -0.02$$
 $C''(x) = -0.02 + 0.00042x$

Thus, R''(x) < C''(x) for all x > 0. Therefore, a production level of 103 units will maximize the profit.

EXAMPLE 3 A store has been selling 200 compact disc players a week at \$350 each. A market survey indicates that for each \$10 rebate offered to buyers, the number of units sold will increase by 20 a week. Find the demand function and the revenue function. How large a rebate should the store offer to maximize its revenue?

SOLUTION If x is the number of CD players sold per week, then the weekly increase in sales is x - 200. For each increase of 20 players sold, the price is decreased by \$10. So for each additional player sold the decrease in price will be $\frac{1}{20} \times 10$ and the demand function is

$$p(x) = 350 - \frac{10}{20}(x - 200) = 450 - \frac{1}{2}x$$

The revenue function is

$$R(x) = xp(x) = 450x - \frac{1}{2}x^2$$

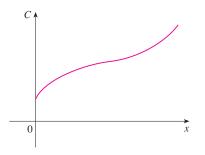
Since R'(x) = 450 - x, we see that R'(x) = 0 when x = 450. This value of x gives an absolute maximum by the First Derivative Test (or simply by observing that the graph of R is a parabola that opens downward). The corresponding price is

$$p(450) = 450 - \frac{1}{2}(450) = 225$$

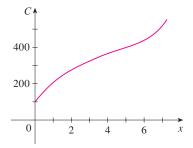
and the rebate is 350 - 225 = 125. Therefore, to maximize revenue the store should offer a rebate of \$125.



- **1.** A manufacturer keeps precise records of the cost *C*(*x*) of producing *x* items and produces the graph of the cost function shown in the figure.
 - (a) Explain why C(0) > 0.
 - (b) What is the significance of the inflection point?
 - (c) Use the graph of *C* to sketch the graph of the marginal cost function.



- **2.** The graph of a cost function *C* is given.
 - (a) Draw a careful sketch of the marginal cost function.
 - (b) Use the geometric interpretation of the average cost c(x) as a slope (see Figure 1) to draw a careful sketch of the average cost function.
 - (c) Estimate the value of *x* for which *c*(*x*) is a minimum.How are the average cost and the marginal cost related at that value of *x*?

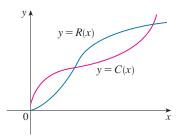


3. The average cost of producing *x* units of a commodity is

$$c(x) = 21.4 - 0.002x$$

Find the marginal cost at a production level of 1000 units. In practical terms, what is the meaning of your answer?

- **4.** The figure shows graphs of the cost and revenue functions reported by a manufacturer.
 - (a) Identify on the graph the value of *x* for which the profit is maximized.
 - (b) Sketch a graph of the profit function.
 - (c) Sketch a graph of the marginal profit function.



5-6 ■ For each cost function (given in dollars), find (a) the cost, average cost, and marginal cost at a production level of 1000 units; (b) the production level that will minimize the average cost; and (c) the minimum average cost.

5.
$$C(x) = 40,000 + 300x + x^2$$

6.
$$C(x) = 2\sqrt{x} + \frac{x^2}{8000}$$

7−8 A cost function is given.

- (a) Find the average cost and marginal cost functions.
- (b) Use graphs of the functions in part (a) to estimate the production level that minimizes the average cost.
- (c) Use calculus to find the minimum average cost.
- (d) Find the minimum value of the marginal cost.

7. $C(x) = 3700 + 5x - 0.04x^2 + 0.0003x^3$

8.
$$C(x) = 339 + 25x - 0.09x^2 + 0.0004x^3$$

9–10 ■ For the given cost and demand functions, find the pro-

duction level that will maximize profit.

9.
$$C(x) = 680 + 4x + 0.01x^2$$
, $p(x) = 12 - x/500$
10. $C(x) = 16,000 + 500x - 1.6x^2 + 0.004x^3$, $p(x) = 1700 - 7x$

11–12 Find the production level at which the marginal cost function starts to increase.

11. $C(x) = 0.001x^3 - 0.3x^2 + 6x + 900$

12. $C(x) = 0.0002x^3 - 0.25x^2 + 4x + 1500$

13. The cost, in dollars, of producing x yards of a certain fabric is

$$C(x) = 1200 + 12x - 0.1x^2 + 0.0005x^3$$

and the company finds that if it sells x yards, it can charge

$$p(x) = 29 - 0.00021x$$

dollars per yard for the fabric.

- (a) Graph the cost and revenue functions and use the graphs to estimate the production level for maximum profit.
- (b) Use calculus to find the production level for maximum profit.
- 14. An aircraft manufacturer wants to determine the best selling price for a new airplane. The company estimates that the initial cost of designing the airplane and setting up the factories in which to build it will be 500 million dollars. The additional cost of manufacturing each plane can be modeled by the function $m(x) = 20x 5x^{3/4} + 0.01x^2$, where *x* is the number of aircraft produced and *m* is the manufacturing cost, in millions of dollars. The company estimates that if it charges a price *p* (in millions of dollars) for each plane, it will be able to sell x(p) = 320 7.7p planes.
 - (a) Find the cost, demand, and revenue functions.
 - (b) Find the production level and the associated selling price of the aircraft that maximizes profit.
- **15.** A baseball team plays in a stadium that holds 55,000 spectators. With ticket prices at \$10, the average attendance had been 27,000. When ticket prices were lowered to \$8, the average attendance rose to 33,000.
 - (a) Find the demand function, assuming that it is linear.
 - (b) How should ticket prices be set to maximize revenue?
- 16. During the summer months Terry makes and sells necklaces on the beach. Last summer he sold the necklaces for \$10 each and his sales averaged 20 per day. When he increased the price by \$1, he found that he lost two sales per day.
 - (a) Find the demand function, assuming that it is linear.
 - (b) If the material for each necklace costs Terry \$6, what should the selling price be to maximize his profit?
- 17. A manufacturer has been selling 1000 television sets a week at \$450 each. A market survey indicates that for each \$10 rebate offered to the buyer, the number of sets sold will increase by 100 per week.
 - (a) Find the demand function.
 - (b) How large a rebate should the company offer the buyer in order to maximize its revenue?
 - (c) If its weekly cost function is C(x) = 68,000 + 150x, how should it set the size of the rebate in order to maximize its profit?
- **18.** The manager of a 100-unit apartment complex knows from experience that all units will be occupied if the rent is \$800 per month. A market survey suggests that, on the average, one additional unit will remain vacant for each \$10 increase in rent. What rent should the manager charge to maximize revenue?

Newton's Method



Resources / Module 5 / Newton's Method / Start of Newton's Method

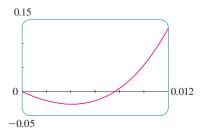


FIGURE 1

▲ Try to solve Equation 1 using the numerical rootfinder on your calculator or computer. Some machines are not able to solve it. Others are successful but require you to specify a starting point for the search.

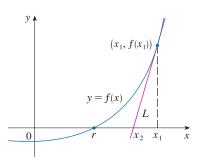


FIGURE 2

Suppose that a car dealer offers to sell you a car for \$18,000 or for payments of \$375 per month for five years. You would like to know what monthly interest rate the dealer is, in effect, charging you. To find the answer, you have to solve the equation

(The details are explained in Exercise 29.) How would you solve such an equation? For a quadratic equation $ax^2 + bx + c = 0$ there is a well-known formula for the

roots. For third- and fourth-degree equations there are also formulas for the roots but they are extremely complicated. If f is a polynomial of degree 5 or higher, there is no such formula (see the note on page 241). Likewise, there is no formula that will enable us to find the exact roots of a transcendental equation such as $\cos x = x$.

We can find an *approximate* solution to Equation 1 by plotting the left side of the equation. Using a graphing device, and after experimenting with viewing rectangles, we produce the graph in Figure 1.

We see that in addition to the solution x = 0, which doesn't interest us, there is a solution between 0.007 and 0.008. Zooming in shows that the root is approximately 0.0076. If we need more accuracy we could zoom in repeatedly, but that becomes tiresome. A faster alternative is to use a numerical rootfinder on a calculator or computer algebra system. If we do so, we find that the root, correct to nine decimal places, is 0.007628603.

How do those numerical rootfinders work? They use a variety of methods, but most of them make some use of **Newton's method**, which is also called the **Newton-Raphson method**. We will explain how this method works, partly to show what happens inside a calculator or computer, and partly as an application of the idea of linear approximation.

The geometry behind Newton's method is shown in Figure 2, where the root that we are trying to find is labeled r. We start with a first approximation x_1 , which is obtained by guessing, or from a rough sketch of the graph of f, or from a computergenerated graph of f. Consider the tangent line L to the curve y = f(x) at the point $(x_1, f(x_1))$ and look at the *x*-intercept of L, labeled x_2 . The idea behind Newton's method is that the tangent line is close to the curve and so its *x*-intercept, x_2 , is close to the *x*-intercept of the curve (namely, the root r that we are seeking). Because the tangent is a line, we can easily find its *x*-intercept.

To find a formula for x_2 in terms of x_1 we use the fact that the slope of *L* is $f'(x_1)$, so its equation is

$$y - f(x_1) = f'(x_1)(x - x_1)$$

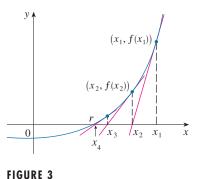
Since the *x*-intercept of *L* is x_2 , we set y = 0 and obtain

$$0 - f(x_1) = f'(x_1)(x_2 - x_1)$$

If $f'(x_1) \neq 0$, we can solve this equation for x_2 :

$$x_2 = x_1 - \frac{f(x_1)}{f'(x_1)}$$

We use x_2 as a second approximation to r.



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▲ Sequences were briefly introduced in A Preview of Calculus on page 6. A more thorough discussion starts in Section 8.1.

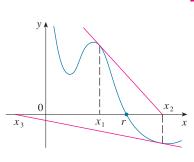


FIGURE 4

Next we repeat this procedure with x_1 replaced by x_2 , using the tangent line at $(x_2, f(x_2))$. This gives a third approximation:

$$x_3 = x_2 - \frac{f(x_2)}{f'(x_2)}$$

If we keep repeating this process we obtain a sequence of approximations $x_1, x_2, x_3, x_4, \ldots$ as shown in Figure 3. In general, if the *n*th approximation is x_n and $f'(x_n) \neq 0$, then the next approximation is given by

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

If the numbers x_n become closer and closer to r as n becomes large, then we say that the sequence *converges* to r and we write

$$\lim_{n\to\infty} x_n = n$$

Although the sequence of successive approximations converges to the desired root for functions of the type illustrated in Figure 3, in certain circumstances the sequence may not converge. For example, consider the situation shown in Figure 4. You can see that x_2 is a worse approximation than x_1 . This is likely to be the case when $f'(x_1)$ is close to 0. It might even happen that an approximation (such as x_3 in Figure 4) falls outside the domain of f. Then Newton's method fails and a better initial approximation x_1 should be chosen. See Exercises 21–23 for specific examples in which Newton's method works very slowly or does not work at all.

EXAMPLE 1 Starting with $x_1 = 2$, find the third approximation x_3 to the root of the equation $x^3 - 2x - 5 = 0$.

SOLUTION We apply Newton's method with

$$f(x) = x^3 - 2x - 5$$
 and $f'(x) = 3x^2 - 2$

Newton himself used this equation to illustrate his method and he chose $x_1 = 2$ after some experimentation because f(1) = -6, f(2) = -1, and f(3) = 16. Equation 2 becomes

$$x_{n+1} = x_n - \frac{x_n^3 - 2x_n - 5}{3x_n^2 - 2}$$

With n = 1 we have

$$x_{2} = x_{1} - \frac{x_{1}^{3} - 2x_{1} - 5}{3x_{1}^{2} - 2}$$
$$= 2 - \frac{2^{3} - 2(2) - 5}{3(2)^{2} - 2} = 2.1$$

Then with n = 2 we obtain

$$x_3 = x_2 - \frac{x_2^3 - 2x_2 - 5}{3x_2^2 - 2}$$
$$= 2.1 - \frac{(2.1)^3 - 2(2.1) - 5}{3(2.1)^2 - 2} \approx 2.0946$$

It turns out that this third approximation $x_3 \approx 2.0946$ is accurate to four decimal places.

Suppose that we want to achieve a given accuracy, say to eight decimal places, using Newton's method. How do we know when to stop? The rule of thumb that is generally used is that we can stop when successive approximations x_n and x_{n+1} agree to eight decimal places. (A precise statement concerning accuracy in Newton's method will be given in Exercises 8.9.)

Notice that the procedure in going from n to n + 1 is the same for all values of n. (It is called an *iterative* process.) This means that Newton's method is particularly convenient for use with a programmable calculator or a computer.

EXAMPLE 2 Use Newton's method to find $\sqrt[6]{2}$ correct to eight decimal places.

SOLUTION First we observe that finding $\sqrt[6]{2}$ is equivalent to finding the positive root of the equation

$$x^6 - 2 = 0$$

so we take $f(x) = x^6 - 2$. Then $f'(x) = 6x^5$ and Formula 2 (Newton's method) becomes

$$x_{n+1} = x_n - \frac{x_n^6 - 2}{6x_n^5}$$

If we choose $x_1 = 1$ as the initial approximation, then we obtain

 $x_2 \approx 1.16666667$ $x_3 \approx 1.12644368$ $x_4 \approx 1.12249707$ $x_5 \approx 1.12246205$ $x_6 \approx 1.12246205$

Since x_5 and x_6 agree to eight decimal places, we conclude that

$$\sqrt[6]{2} \approx 1.12246205$$

to eight decimal places.

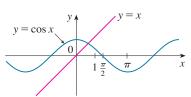
EXAMPLE 3 Find, correct to six decimal places, the root of the equation $\cos x = x$. SOLUTION We first rewrite the equation in standard form:

$$\cos x - x = 0$$

Therefore, we let $f(x) = \cos x - x$. Then $f'(x) = -\sin x - 1$, so Formula 2 becomes

$$x_{n+1} = x_n - \frac{\cos x_n - x_n}{-\sin x_n - 1} = x_n + \frac{\cos x_n - x_n}{\sin x_n + 1}$$

In order to guess a suitable value for x_1 we sketch the graphs of $y = \cos x$ and y = x in Figure 5. It appears that they intersect at a point whose *x*-coordinate is somewhat less than 1, so let's take $x_1 = 1$ as a convenient first approximation. Then,





remembering to put our calculator in radian mode, we get

$$x_2 \approx 0.75036387$$

 $x_3 \approx 0.73911289$
 $x_4 \approx 0.73908513$
 $x_5 \approx 0.73908513$

Since x_4 and x_5 agree to six decimal places (eight, in fact), we conclude that the root of the equation, correct to six decimal places, is 0.739085.

Instead of using the rough sketch in Figure 5 to get a starting approximation for Newton's method in Example 3, we could have used the more accurate graph that a calculator or computer provides. Figure 6 suggests that we use $x_1 = 0.75$ as the initial approximation. Then Newton's method gives

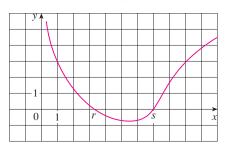
 $x_2 \approx 0.73911114$ $x_3 \approx 0.73908513$ $x_4 \approx 0.73908513$

and so we obtain the same answer as before, but with one fewer step.

You might wonder why we bother at all with Newton's method if a graphing device is available. Isn't it easier to zoom in repeatedly and find the roots as we did in Section 1.4? If only one or two decimal places of accuracy are required, then indeed Newton's method is inappropriate and a graphing device suffices. But if six or eight decimal places are required, then repeated zooming becomes tiresome. It is usually faster and more efficient to use a computer and Newton's method in tandem—the graphing device to get started and Newton's method to finish.

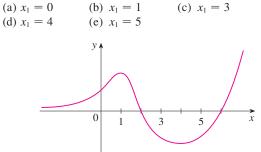


1. The figure shows the graph of a function f. Suppose that Newton's method is used to approximate the root r of the equation f(x) = 0 with initial approximation $x_1 = 1$. Draw the tangent lines that are used to find x_2 and x_3 , and estimate the numerical values of x_2 and x_3 .



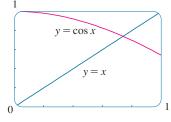
- **2.** Follow the instructions for Exercise 1 but use $x_1 = 9$ as the starting approximation for finding the root *s*.
- Suppose the line y = 5x 4 is tangent to the curve y = f(x) when x = 3. If Newton's method is used to locate a root of the equation f(x) = 0 and the initial approximation is x₁ = 3, find the second approximation x₂.

4. For each initial approximation, determine graphically what happens if Newton's method is used for the function whose graph is shown.



5–6 Use Newton's method with the specified initial approximation x_1 to find x_3 , the third approximation to the root of the given equation. (Give your answer to four decimal places.)

5.
$$x^4 - 20 = 0$$
, $x_1 = 2$
6. $x^3 - x^2 - 1 = 0$, $x_1 = 1$



Exercises



7–8 Use Newton's method to approximate the given number correct to eight decimal places.

7.
$$\sqrt[3]{30}$$
 8. $\sqrt[7]{1000}$

9–10 ■ Use Newton's method to approximate the indicated root of the equation correct to six decimal places.

9. The positive root of $2 \sin x = x$

- **10.** The root of $x^4 + x 4 = 0$ in the interval [1, 2]
-
- 11-18 Use Newton's method to find all the roots of the equation correct to eight decimal places. Start by drawing a graph to find initial approximations.

11.
$$x^5 - x^4 - 5x^3 - x^2 + 4x + 3 = 0$$

12. $x^2(4 - x^2) = \frac{4}{x^2 + 1}$
13. $e^{-x} = 2 + x$
14. $\ln(4 - x^2) = x$
15. $\sqrt{x^2 - x + 1} = 2 \sin \pi x$
16. $\cos(x^2 + 1) = x^3$
17. $\tan^{-1}x = 1 - x$
18. $\tan x = \sqrt{9 - x^2}$

(a) Apply Newton's method to the equation x² − a = 0 to derive the following square-root algorithm (used by the ancient Babylonians to compute √a):

$$x_{n+1} = \frac{1}{2} \left(x_n + \frac{a}{x_n} \right)$$

- (b) Use part (a) to compute $\sqrt{1000}$ correct to six decimal places.
- **20.** (a) Apply Newton's method to the equation 1/x a = 0 to derive the following reciprocal algorithm:

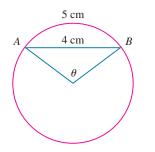
$$x_{n+1} = 2x_n - ax_n^2$$

(This algorithm enables a computer to find reciprocals without actually dividing.)

- (b) Use part (a) to compute 1/1.6984 correct to six decimal places.
- **21.** Explain why Newton's method doesn't work for finding the root of the equation $x^3 3x + 6 = 0$ if the initial approximation is chosen to be $x_1 = 1$.
- **22.** (a) Use Newton's method with $x_1 = 1$ to find the root of the equation $x^3 x = 1$ correct to six decimal places.
 - (b) Solve the equation in part (a) using $x_1 = 0.6$ as the initial approximation.
 - (c) Solve the equation in part (a) using $x_1 = 0.57$. (You definitely need a programmable calculator for this part.)
 - (d) Graph $f(x) = x^3 x 1$ and its tangent lines at $x_1 = 1, 0.6$, and 0.57 to explain why Newton's method is so sensitive to the value of the initial approximation.
- **23.** Explain why Newton's method fails when applied to the equation $\sqrt[3]{x} = 0$ with any initial approximation $x_1 \neq 0$. Illustrate your explanation with a sketch.

Æ

- **24.** Use Newton's method to find the absolute minimum value of the function $f(x) = x^2 + \sin x$ correct to six decimal places.
- **25.** Use Newton's method to find the coordinates of the inflection point of the curve $y = e^{\cos x}$, $0 \le x \le \pi$, correct to six decimal places.
- **26.** Of the infinitely many lines that are tangent to the curve $y = -\sin x$ and pass through the origin, there is one that has the largest slope. Use Newton's method to find the slope of that line correct to six decimal places.
- **27.** A grain silo consists of a cylindrical main section, with height 30 ft, and a hemispherical roof. In order to achieve a total volume of 15,000 ft³ (including the part inside the roof section), what would the radius of the silo have to be?
- **28.** In the figure, the length of the chord *AB* is 4 cm and the length of the arc *AB* is 5 cm. Find the central angle θ , in radians, correct to four decimal places. Then give the answer to the nearest degree.



29. A car dealer sells a new car for \$18,000. He also offers to sell the same car for payments of \$375 per month for five years. What monthly interest rate is this dealer charging?

To solve this problem you will need to use the formula for the present value A of an annuity consisting of n equal payments of size R with interest rate i per time period:

$$A = \frac{R}{i} [1 - (1 + i)^{-n}]$$

Replacing i by x, show that

 $48x(1 + x)^{60} - (1 + x)^{60} + 1 = 0$

Use Newton's method to solve this equation.

30. The figure shows the Sun located at the origin and Earth at the point (1, 0). (The unit here is the distance between the centers of Earth and the Sun, called an *astronomical unit*: 1 AU \approx 1.496 × 10⁸ km.) There are five locations L_1, L_2, L_3, L_4 , and L_5 in this plane of rotation of Earth about the Sun where a satellite remains motionless with respect to Earth because the forces acting on the satellite (including the gravitational attractions of Earth and the Sun) balance each other. These locations are called *libration points*. (A solar research satellite has been placed at one of these libration points.) If m_1 is the mass of the Sun, m_2 is the mass of Earth, and $r = m_2/(m_1 + m_2)$, it turns out that the *x*-coordi-

nate of L_1 is the unique root of the fifth-degree equation

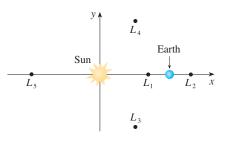
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$$p(x) = x^{5} - (2 + r)x^{4} + (1 + 2r)x^{3} - (1 - r)x$$
$$+ 2(1 - r)x + r - 1 = 0$$

and the x-coordinate of L_2 is the root of the equation

$$p(x) - 2rx^2 = 0$$

Using the value $r \approx 3.04042 \times 10^{-6}$, find the locations of the libration points (a) L_1 and (b) L_2 .





Antiderivatives



Resources / Module 6 / Antiderivatives / Start of Antiderivatives A physicist who knows the velocity of a particle might wish to know its position at a given time. An engineer who can measure the variable rate at which water is leaking from a tank wants to know the amount leaked over a certain time period. A biologist who knows the rate at which a bacteria population is increasing might want to deduce what the size of the population will be at some future time. In each case, the problem is to find a function F whose derivative is a known function f. If such a function F exists, it is called an *antiderivative* of f.

Definition A function F is called an **antiderivative** of f on an interval I if F'(x) = f(x) for all x in I.

In Section 2.10 we introduced the idea of an antiderivative and we learned how to sketch the graph of an antiderivative of f if we are given the graph of f. Now that we know the differentiation formulas, we are in a position to find explicit expressions for antiderivatives. For instance, let $f(x) = x^2$. It is not difficult to discover an antiderivative of f if we keep the Power Rule in mind. In fact, if $F(x) = \frac{1}{3}x^3$, then $F'(x) = x^2 = f(x)$. But the function $G(x) = \frac{1}{3}x^3 + 100$ also satisfies $G'(x) = x^2$. Therefore, both F and G are antiderivatives of f. Indeed, any function of the form $H(x) = \frac{1}{3}x^3 + C$, where C is a constant, is an antiderivative of f. The following theorem says that f has no other antiderivative. A proof of Theorem 1, using the Mean Value Theorem, is outlined in Exercise 47.

1 Theorem If F is an antiderivative of f on an interval I, then the most general antiderivative of f on I is

$$F(x) + C$$

where *C* is an arbitrary constant.

Going back to the function $f(x) = x^2$, we see that the general antiderivative of f is $x^3/3 + C$. By assigning specific values to the constant C we obtain a family of functions whose graphs are vertical translates of one another (see Figure 1). This makes sense because each curve must have the same slope at any given value of x.

EXAMPLE 1 Find the most general antiderivative of each of the following functions. (a) $f(x) = \sin x$ (b) f(x) = 1/x (c) $f(x) = x^n$, $n \neq -1$

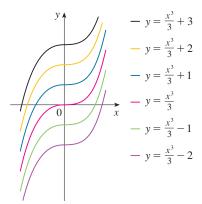


FIGURE 1 Members of the family of antiderivatives of $f(x) = x^2$

SOLUTION

(a) If $F(x) = -\cos x$, then $F'(x) = \sin x$, so an antiderivative of $\sin x$ is $-\cos x$. By Theorem 1, the most general antiderivative is $G(x) = -\cos x + C$.

(b) Recall from Section 3.7 that

$$\frac{d}{dx}\left(\ln x\right) = \frac{1}{x}$$

So on the interval $(0, \infty)$ the general antiderivative of 1/x is $\ln x + C$. We also learned that

$$\frac{d}{dx}\left(\ln\left|x\right|\right) = \frac{1}{x}$$

for all $x \neq 0$. Theorem 1 then tells us that the general antiderivative of f(x) = 1/x is $\ln |x| + C$ on any interval that doesn't contain 0. In particular, this is true on each of the intervals $(-\infty, 0)$ and $(0, \infty)$. So the general antiderivative of f is

$$F(x) = \begin{cases} \ln x + C_1 & \text{if } x > 0\\ \ln(-x) + C_2 & \text{if } x < 0 \end{cases}$$

(c) We use the Power Rule to discover an antiderivative of x^n . In fact, if $n \neq -1$, then

$$\frac{d}{dx}\left(\frac{x^{n+1}}{n+1}\right) = \frac{(n+1)x^n}{n+1} = x^n$$

Thus, the general antiderivative of $f(x) = x^n$ is

$$F(x) = \frac{x^{n+1}}{n+1} + C$$

This is valid for $n \ge 0$ since then $f(x) = x^n$ is defined on an interval. If *n* is negative (but $n \ne -1$), it is valid on any interval that doesn't contain 0.

As in Example 1, every differentiation formula, when read from right to left, gives rise to an antidifferentiation formula. In Table 2 we list some particular antiderivatives. Each formula in the table is true because the derivative of the function in the right column appears in the left column. In particular, the first formula says that the antiderivative of a constant times a function is the constant times the antiderivative of the sum of the function. The second formula says that the antiderivative of a sum is the sum of the antiderivatives. (We use the notation F' = f, G' = g.)

2 Table of Antidifferentiation Formulas

| Function | Particular antiderivative | Function | Particular antiderivative |
|---------------------|---------------------------|--------------------------|---------------------------|
| cf(x) | cF(x) | $\sin x$ | $-\cos x$ |
| f(x) + g(x) | F(x) + G(x) | $\sec^2 x$ | tan <i>x</i> |
| x^n $(n \neq -1)$ | $\frac{x^{n+1}}{n+1}$ | $\sec x \tan x$ | sec x |
| 1/ <i>x</i> | $\ln x $ | $\frac{1}{\sqrt{1-x^2}}$ | $\sin^{-1}x$ |
| e^x $\cos x$ | e^x sin x | $\frac{1}{1+x^2}$ | $\tan^{-1}x$ |

▲ To obtain the most general antiderivative from the particular ones in Table 2 we have to add a constant (or constants), as in Example 1.

SECTION 4.9 ANTIDERIVATIVES + 331

EXAMPLE 2 Find all functions g such that

$$g'(x) = 4\sin x + \frac{2x^5 - \sqrt{x}}{x}$$

SOLUTION We first rewrite the given function as follows:

$$g'(x) = 4\sin x + \frac{2x^5}{x} - \frac{\sqrt{x}}{x} = 4\sin x + 2x^4 - \frac{1}{\sqrt{x}}$$

Thus, we want to find an antiderivative of

$$g'(x) = 4\sin x + 2x^4 - x^{-1/2}$$

Using the formulas in Table 2 together with Theorem 1, we obtain

$$g(x) = 4(-\cos x) + 2\frac{x^5}{5} - \frac{x^{1/2}}{\frac{1}{2}} + C$$
$$= -4\cos x + \frac{2}{5}x^5 - 2\sqrt{x} + C$$

In applications of calculus it is very common to have a situation as in Example 2, where it is required to find a function, given knowledge about its derivatives. An equation that involves the derivatives of a function is called a **differential equation**. These will be studied in some detail in Chapter 7, but for the present we can solve some elementary differential equations. The general solution of a differential equation involves an arbitrary constant (or constants) as in Example 2. However, there may be some extra conditions given that will determine the constants and therefore uniquely specify the solution.

EXAMPLE 3 Find f if $f'(x) = e^x + 20(1 + x^2)^{-1}$ and f(0) = -2.

SOLUTION The general antiderivative of

is

$$f'(x) = e^x + \frac{20}{1+x^2}$$

$$f(x) = e^x + 20 \tan^{-1} x + C$$

To determine C we use the fact that f(0) = -2:

$$f(0) = e^{0} + 20 \tan^{-1} 0 + C = -2$$

Thus, we have C = -2 - 1 = -3, so the particular solution is

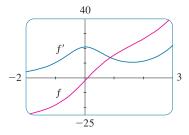
$$f(x) = e^x + 20 \tan^{-1} x - 3$$

EXAMPLE 4 Find f if
$$f''(x) = 12x^2 + 6x - 4$$
, $f(0) = 4$, and $f(1) = 1$.

SOLUTION The general antiderivative of $f''(x) = 12x^2 + 6x - 4$ is

$$f'(x) = 12\frac{x^3}{3} + 6\frac{x^2}{2} - 4x + C = 4x^3 + 3x^2 - 4x + C$$

▲ Figure 2 shows the graphs of the function f' in Example 3 and its antiderivative f. Notice that f'(x) > 0 so f is always increasing. Also notice that when f' has a maximum or minimum, f appears to have an inflection point. So the graph serves as a check on our calculation.





Using the antidifferentiation rules once more, we find that

$$f(x) = 4\frac{x^4}{4} + 3\frac{x^3}{3} - 4\frac{x^2}{2} + Cx + D = x^4 + x^3 - 2x^2 + Cx + D$$

To determine C and D we use the given conditions that f(0) = 4 and f(1) = 1. Since f(0) = 0 + D = 4, we have D = 4. Since

$$f(1) = 1 + 1 - 2 + C + 4 = 1$$

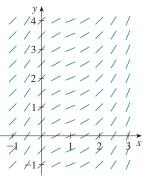
we have C = -3. Therefore, the required function is

$$f(x) = x^4 + x^3 - 2x^2 - 3x + 4$$

EXAMPLE 5 If $f(x) = \sqrt{1 + x^3} - x$, sketch the graph of the antiderivative F that satisfies the initial condition F(-1) = 0.

SOLUTION We could try all day to think of a formula for an antiderivative of f and still be unsuccessful. A second possibility would be to draw the graph of f first and then use it to graph F as in Example 4 in Section 2.10. That would work, but instead let's create a more accurate graph by using what is called a **direction field**.

Since f(0) = 1, the graph of *F* has slope 1 when x = 0. So we draw several short tangent segments with slope 1, all centered at x = 0. We do the same for several other values of *x* and the result is shown in Figure 3. It is called a direction field because each segment indicates the direction in which the curve y = F(x) proceeds at that point.



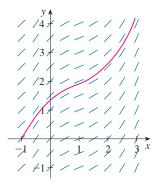


FIGURE 3

A direction field for $f(x) = \sqrt{1 + x^3 - x}$. The slope of the line segments above x = a is f(a). The graph of an antiderivative follows the direction field.

FIGURE 4

Now we use the direction field to sketch the graph of *F*. Because of the initial condition F(-1) = 0, we start at the point (-1, 0) and draw the graph so that it follows the directions of the tangent segments. The result is pictured in Figure 4. Any other antiderivative would be obtained by shifting the graph of *F* upward or downward.

Rectilinear Motion

Antidifferentiation is particularly useful in analyzing the motion of an object moving in a straight line. Recall that if the object has position function s = f(t), then the velocity function is v(t) = s'(t). This means that the position function is an antiderivative of the velocity function. Likewise, the acceleration function is a(t) = v'(t), so the velocity function is an antiderivative of the acceleration. If the acceleration and the initial values s(0) and v(0) are known, then the position function can be found by antidifferentiating twice.

EXAMPLE 6 A particle moves in a straight line and has acceleration given by a(t) = 6t + 4. Its initial velocity is v(0) = -6 cm/s and its initial displacement is s(0) = 9 cm. Find its position function s(t).

SOLUTION Since v'(t) = a(t) = 6t + 4, antidifferentiation gives

$$v(t) = 6\frac{t^2}{2} + 4t + C = 3t^2 + 4t + C$$

Note that v(0) = C. But we are given that v(0) = -6, so C = -6 and

$$v(t) = 3t^2 + 4t - 6$$

Since v(t) = s'(t), *s* is the antiderivative of *v*:

$$s(t) = 3\frac{t^3}{3} + 4\frac{t^2}{2} - 6t + D = t^3 + 2t^2 - 6t + D$$

This gives s(0) = D. We are given that s(0) = 9, so D = 9 and the required position function is

$$s(t) = t^3 + 2t^2 - 6t + 9$$

An object near the surface of the earth is subject to a gravitational force that produces a downward acceleration denoted by g. For motion close to the earth we may assume that g is constant, its value being about 9.8 m/s² (or 32 ft/s²).

EXAMPLE 7 A ball is thrown upward with a speed of 48 ft/s from the edge of a cliff 432 ft above the ground. Find its height above the ground t seconds later. When does it reach its maximum height? When does it hit the ground?

SOLUTION The motion is vertical and we choose the positive direction to be upward. At time t the distance above the ground is s(t) and the velocity v(t) is decreasing. Therefore, the acceleration must be negative and we have

$$a(t) = \frac{dv}{dt} = -32$$

Taking antiderivatives, we have

$$v(t) = -32t + C$$

To determine C we use the given information that v(0) = 48. This gives 48 = 0 + C, so

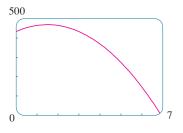
$$v(t) = -32t + 48$$

The maximum height is reached when v(t) = 0, that is, after 1.5 s. Since s'(t) = v(t), we antidifferentiate again and obtain

$$s(t) = -16t^2 + 48t + D$$

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▲ Figure 5 shows the position function of the ball in Example 7. The graph corroborates the conclusions we reached: The ball reaches its maximum height after 1.5 s and hits the ground after 6.9 s.





Using the fact that s(0) = 432, we have 432 = 0 + D and so

$$s(t) = -16t^2 + 48t + 432$$

The expression for s(t) is valid until the ball hits the ground. This happens when s(t) = 0, that is, when

or, equivalently,

$$-16t^{2} + 48t + 432 = 0$$
$$t^{2} - 3t - 27 = 0$$

Using the quadratic formula to solve this equation, we get

$$t = \frac{3 \pm 3\sqrt{13}}{2}$$

We reject the solution with the minus sign since it gives a negative value for t. Therefore, the ball hits the ground after $3(1 + \sqrt{13})/2 \approx 6.9$ s.



Exercises

1–12 ■ Find the most general antiderivative of the function. (Check your answer by differentiation.)

1. $f(x) = 6x^2 - 8x + 3$ **2.** $f(x) = 1 - x^3 + 12x^5$ **3.** $f(x) = 5x^{1/4} - 7x^{3/4}$ 4. $f(x) = 2x + 3x^{1.7}$ 5. $f(x) = \frac{10}{x^9}$ **6.** $f(x) = \sqrt[3]{x^2} - \sqrt{x^3}$ **7.** $g(t) = \frac{t^3 + 2t^2}{\sqrt{t}}$ **8.** $f(x) = \frac{3}{x^2} - \frac{5}{x^4}$ **9.** $f(t) = 3\cos t - 4\sin t$ **10.** $f(x) = 3e^x + 7\sec^2 x$ **11.** $f(x) = 2x + 5(1 - x^2)^{-1/2}$ **12.** $f(x) = \frac{x^2 + x + 1}{x^2 + x + 1}$ 4 **13–14** Find the antiderivative F of f that satisfies the given condition. Check your answer by comparing the graphs of fand *F*.

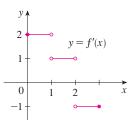
13.
$$f(x) = 5x^4 - 2x^5$$
, $F(0) = 4$
14. $f(x) = 4 - 3(1 + x^2)^{-1}$, $F(1) = 0$
15. $f''(x) = 6x + 12x^2$
16. $f''(x) = 2 + x^3 + x^6$
17. $f''(x) = 1 + x^{4/5}$
18. $f''(x) = \cos x$
19. $f'(x) = 3\cos x + 5\sin x$, $f(0) = 4$
20. $f'(x) = 4/\sqrt{1 - x^2}$, $f(\frac{1}{2}) = 1$

21. f''(x) = x, f(0) = -3, f'(0) = 2

. . .

22. $f''(x) = x + \sqrt{x}$, f(1) = 1, f'(1) = 2

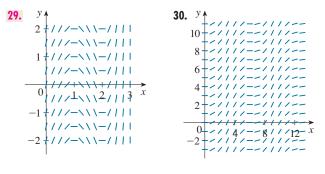
- **23.** $f''(x) = x^{-2}$, x > 0, f(1) = 0, f(2) = 0
- **24.** $f''(x) = 3e^x + 5 \sin x$, f(0) = 1, f'(0) = 2
- **25.** Given that the graph of f passes through the point (1, 6)and that the slope of its tangent line at (x, f(x)) is 2x + 1, find f(2).
- **26.** Find a function f such that $f'(x) = x^3$ and the line x + y = 0 is tangent to the graph of f.
- **27.** The graph of f' is shown in the figure. Sketch the graph of f if f is continuous and f(0) = -1.



- **28.** (a) Use a graphing device to graph $f(x) = e^x 2x$.
 - (b) Starting with the graph in part (a), sketch a rough graph of the antiderivative F that satisfies F(0) = 1.
 - (c) Use the rules of this section to find an expression for F(x).

(d) Graph *F* using the expression in part (c). Compare with your sketch in part (b).

29–30 A direction field is given for a function. Use it to draw the antiderivative *F* that satisfies F(0) = -2.



31–32 Use a direction field to graph the antiderivative that satisfies F(0) = 0.

- **31.** $f(x) = \frac{\sin x}{x}, \quad 0 < x < 2\pi$
- **32.** $f(x) = x \tan x$, $-\pi/2 < x < \pi/2$
- **33.** A function is defined by the following experimental data. Use a direction field to sketch the graph of its antiderivative if the initial condition is F(0) = 0.

| x | 0 | 0.2 | 0.4 | 0.6 | 0.8 | 1.0 | 1.2 | 1.4 | 1.6 |
|------|---|-----|-----|-----|-----|-----|-----|-----|------|
| f(x) | 0 | 0.2 | 0.5 | 0.8 | 1.0 | 0.6 | 0.2 | 0 | -0.1 |

- **34.** (a) Draw a direction field for the function $f(x) = 1/x^2$ and use it to sketch several members of the family of antiderivatives.
 - (b) Compute the general antiderivative explicitly and sketch several particular antiderivatives. Compare with your sketch in part (a).
- 35. A particle moves along a straight line with velocity function v(t) = sin t cos t and its initial displacement is s(0) = 0 m. Find its position function s(t).
- **36.** A particle moves with acceleration function $a(t) = 5 + 4t 2t^2$. Its initial velocity is v(0) = 3 m/s and its initial displacement is s(0) = 10 m. Find its position after *t* seconds.
- **37.** A stone is dropped from the upper observation deck (the Space Deck) of the CN Tower, 450 m above the ground.
 - (a) Find the distance of the stone above ground level at time *t*.
 - (b) How long does it take the stone to reach the ground?
 - (c) With what velocity does it strike the ground?
 - (d) If the stone is thrown downward with a speed of 5 m/s, how long does it take to reach the ground?

38. Show that for motion in a straight line with constant acceleration *a*, initial velocity v_0 , and initial displacement s_0 , the displacement after time *t* is

$$s = \frac{1}{2}at^2 + v_0t + s_0$$

39. An object is projected upward with initial velocity v_0 meters per second from a point s_0 meters above the ground. Show that

$$[v(t)]^2 = v_0^2 - 19.6[s(t) - s_0]$$

- **40.** Two balls are thrown upward from the edge of the cliff in Example 7. The first is thrown with a speed of 48 ft/s and the other is thrown a second later with a speed of 24 ft/s. Do the balls ever pass each other?
- **41.** A company estimates that the marginal cost (in dollars per item) of producing *x* items is 1.92 0.002x. If the cost of producing one item is \$562, find the cost of producing 100 items.
- **42.** The linear density of a rod of length 1 m is given by $\rho(x) = 1/\sqrt{x}$, in grams per centimeter, where x is measured in centimeters from one end of the rod. Find the mass of the rod.
- **43.** A stone was dropped off a cliff and hit the ground with a speed of 120 ft/s. What is the height of the cliff?
- **44.** A car is traveling at 50 mi/h when the brakes are fully applied, producing a constant deceleration of 40 ft/s^2 . What is the distance covered before the car comes to a stop?
- **45.** What constant acceleration is required to increase the speed of a car from 30 mi/h to 50 mi/h in 5 s?
- **46.** A car braked with a constant deceleration of 40 ft/s², producing skid marks measuring 160 ft before coming to a stop. How fast was the car traveling when the brakes were first applied?
- **47.** To prove Theorem 1, let *F* and *G* be any two antiderivatives of *f* on *I* and let H = G F.
 - (a) If x₁ and x₂ are any two numbers in *I* with x₁ < x₂, apply the Mean Value Theorem on the interval [x₁, x₂] to show that H(x₁) = H(x₂). Why does this show that *H* is a constant function?
 - (b) Deduce Theorem 1 from the result of part (a).
- **48.** Since raindrops grow as they fall, their surface area increases and therefore the resistance to their falling increases. A raindrop has an initial downward velocity of 10 m/s and its downward acceleration is

$$a = \begin{cases} 9 - 0.9t & \text{if } 0 \le t \le 10\\ 0 & \text{if } t > 10 \end{cases}$$

If the raindrop is initially 500 m above the ground, how long does it take to fall?

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- **49.** A high-speed "bullet" train accelerates and decelerates at the rate of 4 ft/s^2 . Its maximum cruising speed is 90 mi/h.
 - (a) What is the maximum distance the train can travel if it accelerates from rest until it reaches its cruising speed and then runs at that speed for 15 minutes?
 - (b) Suppose that the train starts from rest and must come to a complete stop in 15 minutes. What is the maximum distance it can travel under these conditions?
 - (c) Find the minimum time that the train takes to travel between two consecutive stations that are 45 miles apart.
 - (d) The trip from one station to the next takes 37.5 minutes. How far apart are the stations?
- **50.** A model rocket is fired vertically upward from rest. Its acceleration for the first three seconds is a(t) = 60t at which time the fuel is exhausted and it becomes a freely "falling" body. Fourteen seconds later, the rocket's parachute opens, and the (downward) velocity slows linearly to -18 ft/s in 5 s. The rocket then "floats" to the ground at that rate.
 - (a) Determine the position function s and the velocity function v (for all times t). Sketch the graphs of s and v.
 - (b) At what time does the rocket reach its maximum height and what is that height?
 - (c) At what time does the rocket land?

4 Review

CONCEPT CHECK

- **1.** Explain the difference between an absolute maximum and a local maximum. Illustrate with a sketch.
- (a) What does the Extreme Value Theorem say?(b) Explain how the Closed Interval Method works.
- 3. (a) State Fermat's Theorem.(b) Define a critical number of *f*.
- **4.** State the Mean Value Theorem and give a geometric interpretation.
- 5. (a) State the Increasing/Decreasing Test.(b) State the Concavity Test.
- **6.** (a) State the First Derivative Test.
 - (b) State the Second Derivative Test.
 - (c) What are the relative advantages and disadvantages of these tests?
- **7.** (a) What does l'Hospital's Rule say?
 - (b) How can you use l'Hospital's Rule if you have a product f(x)g(x) where $f(x) \rightarrow 0$ and $g(x) \rightarrow \infty$ as $x \rightarrow a$?

- (c) How can you use l'Hospital's Rule if you have a difference f(x) g(x) where $f(x) \to \infty$ and $g(x) \to \infty$ as $x \to a$?
- (d) How can you use l'Hospital's Rule if you have a power $[f(x)]^{g(x)}$ where $f(x) \to 0$ and $g(x) \to 0$ as $x \to a$?
- **8.** If you have a graphing calculator or computer, why do you need calculus to graph a function?
- 9. (a) Given an initial approximation x₁ to a root of the equation f(x) = 0, explain geometrically, with a diagram, how the second approximation x₂ in Newton's method is obtained.
 - (b) Write an expression for x_2 in terms of x_1 , $f(x_1)$, and $f'(x_1)$.
 - (c) Write an expression for x_{n+1} in terms of x_n , $f(x_n)$, and $f'(x_n)$.
 - (d) Under what circumstances is Newton's method likely to fail or to work very slowly?
- **10.** (a) What is an antiderivative of a function f?
 - (b) Suppose F_1 and F_2 are both antiderivatives of f on an interval I. How are F_1 and F_2 related?

🔺 TRUE-FALSE QUIZ 🔺 —

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- **1.** If f'(c) = 0, then f has a local maximum or minimum at c.
- **2.** If f has an absolute minimum value at c, then f'(c) = 0.
- **3.** If *f* is continuous on (*a*, *b*), then *f* attains an absolute maximum value *f*(*c*) and an absolute minimum value *f*(*d*) at some numbers *c* and *d* in (*a*, *b*).
- **4.** If *f* is differentiable and f(-1) = f(1), then there is a number *c* such that |c| < 1 and f'(c) = 0.

- **5.** If f'(x) < 0 for 1 < x < 6, then *f* is decreasing on (1, 6).
- 6. If f"(2) = 0, then (2, f(2)) is an inflection point of the curve y = f(x).
- 7. If f'(x) = g'(x) for 0 < x < 1, then f(x) = g(x) for 0 < x < 1.
- **8.** There exists a function f such that f(1) = -2, f(3) = 0, and f'(x) > 1 for all x.

- **9.** There exists a function f such that f(x) > 0, f'(x) < 0, and f''(x) > 0 for all x.
- 10. There exists a function f such that f(x) < 0, f'(x) < 0, and f''(x) > 0 for all x.
- **11.** If f'(x) exists and is nonzero for all x, then $f(1) \neq f(0)$.
- **1–4** Find the local and absolute extreme values of the function on the given interval.

1.
$$f(x) = 10 + 27x - x^3$$
, $[0, 4]$
2. $f(x) = x - \sqrt{x}$, $[0, 4]$
3. $f(x) = \frac{x}{x^2 + x + 1}$, $[-2, 0]$
4. $f(x) = x^2 e^{-x}$, $[0, 3]$

5-12 =

- (a) Find the vertical and horizontal asymptotes, if any.
- (b) Find the intervals of increase or decrease.
- (c) Find the local maximum and minimum values.
- (d) Find the intervals of concavity and the inflection points.
- (e) Use the information from parts (a)–(d) to sketch the graph of *f*. Check your work with a graphing device.

5.
$$f(x) = 2 - 2x - x^3$$

6. $f(x) = x^4 + 4x^3$
7. $f(x) = x + \sqrt{1 - x}$
8. $f(x) = \frac{1}{1 - x^2}$
9. $y = \sin^2 x - 2 \cos x$
10. $y = e^{2x - x^2}$
11. $y = e^x + e^{-3x}$
12. $y = \ln(x^2 - 1)$

13-16 Produce graphs of f that reveal all the important aspects of the curve. Use graphs of f' and f" to estimate the intervals of increase and decrease, extreme values, intervals of concavity, and inflection points. In Exercise 13 use calculus to find these quantities exactly.

13.
$$f(x) = \frac{x^2 - 1}{x^3}$$

14. $f(x) = \frac{\sqrt[3]{x}}{1 - x}$
15. $f(x) = 3x^6 - 5x^5 + x^4 - 5x^3 - 2x^2 + 2$
16. $f(x) = \sin x \cos^2 x, \quad 0 \le x \le 2\pi$

17. Graph $f(x) = e^{-1/x^2}$ in a viewing rectangle that shows all the main aspects of this function. Estimate the inflection points. Then use calculus to find them exactly.

(AS) 18. (a) Graph the function
$$f(x) = 1/(1 + e^{1/x})$$
.

- (b) Explain the shape of the graph by computing the limits of *f*(*x*) as *x* approaches ∞, −∞, 0⁺, and 0⁻.
- (c) Use the graph of *f* to estimate the coordinates of the inflection points.

12. The most general antiderivative of $f(x) = x^{-2}$ is

$$F(x) = -\frac{1}{x} + C$$

13. $\lim_{x \to 0} \frac{x}{e^x} = 1$

EXERCISES 🔶 -

- (d) Use your CAS to compute and graph f''.
- (e) Use the graph in part (d) to estimate the inflection points more accurately.
- **19.** If $f(x) = \arctan(\cos(3 \arcsin x))$, use the graphs of f, f', and f'' to estimate the *x*-coordinates of the maximum and minimum points and inflection points of f.
- **(AS)** 20. If $f(x) = \ln(2x + x \sin x)$, use the graphs of f, f', and f'' to estimate the intervals of increase and the inflection points of f on the interval (0, 15].
- P21. Investigate the family of functions f(x) = ln(sin x + C). What features do the members of this family have in common? How do they differ? For which values of C is f continuous on (-∞, ∞)? For which values of C does f have no graph at all? What happens as C → ∞?
- **22.** Investigate the family of functions $f(x) = cxe^{-cx^2}$. What happens to the maximum and minimum points and the inflection points as *c* changes? Illustrate your conclusions by graphing several members of the family.
 - **23.** For what values of the constants *a* and *b* is (1, 6) a point of inflection of the curve $y = x^3 + ax^2 + bx + 1$?
 - 24. Let g(x) = f(x²), where f is twice differentiable for all x, f'(x) > 0 for all x ≠ 0, and f is concave downward on (-∞, 0) and concave upward on (0, ∞).
 (a) At what numbers does g have an extreme value?
 (b) Discuss the concavity of q.

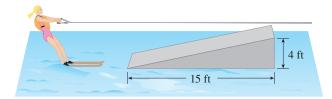
25–32 ■ Evaluate the limit.

25.
$$\lim_{x \to \pi} \frac{\sin x}{x^2 - \pi^2}$$
26.
$$\lim_{x \to 0} \frac{e^{ax} - e^{bx}}{x}$$
27.
$$\lim_{x \to \infty} \frac{\ln(\ln x)}{\ln x}$$
28.
$$\lim_{x \to 0} \frac{1 + \sin x - \cos x}{1 - \sin x - \cos x}$$
29.
$$\lim_{x \to 0} \frac{\ln(1 - x) + x + \frac{1}{2}x^2}{x^3}$$
30.
$$\lim_{x \to \pi/2} \left(\frac{\pi}{2} - x\right) \tan x$$
31.
$$\lim_{x \to 0} (\csc^2 x - x^{-2})$$
32.
$$\lim_{x \to 1} x^{1/(1 - x)}$$

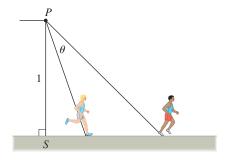
33. The angle of elevation of the Sun is decreasing at a rate of 0.25 rad/h. How fast is the shadow cast by a 400-ft-tall building increasing when the angle of elevation of the Sun is π/6?

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- **34.** A paper cup has the shape of a cone with height 10 cm and radius 3 cm (at the top). If water is poured into the cup at a rate of $2 \text{ cm}^3/\text{s}$, how fast is the water level rising when the water is 5 cm deep?
- **35.** A balloon is rising at a constant speed of 5 ft/s. A boy is cycling along a straight road at a speed of 15 ft/s. When he passes under the balloon it is 45 ft above him. How fast is the distance between the boy and the balloon increasing 3 s later?
- **36.** A waterskier skis over the ramp shown in the figure at a speed of 30 ft/s. How fast is she rising as she leaves the ramp?



- **37.** Find two positive integers such that the sum of the first number and four times the second number is 1000 and the product of the numbers is as large as possible.
- 38. Find the point on the hyperbola xy = 8 that is closest to the point (3, 0).
- **39.** Find the smallest possible area of an isosceles triangle that is circumscribed about a circle of radius *r*.
- **40.** Find the volume of the largest circular cone that can be inscribed in a sphere of radius *r*.
- **41.** In $\triangle ABC$, *D* lies on *AB*, |CD| = 5 cm, |AD| = 4 cm, |BD| = 4 cm, and $CD \perp AB$. Where should a point *P* be chosen on *CD* so that the sum |PA| + |PB| + |PC| is a minimum? What if |CD| = 2 cm?
- **42.** An observer stands at a point *P*, one unit away from a track. Two runners start at the point *S* in the figure and run along the track. One runner runs three times as fast as the other. Find the maximum value of the observer's angle of sight θ between the runners. [*Hint:* Maximize tan θ .]



43. The velocity of a wave of length *L* in deep water is

$$v = K\sqrt{\frac{L}{C} + \frac{C}{L}}$$

where *K* and *C* are known positive constants. What is the length of the wave that gives the minimum velocity?

- **44.** A metal storage tank with volume *V* is to be constructed in the shape of a right circular cylinder surmounted by a hemisphere. What dimensions will require the least amount of metal?
- **45.** A hockey team plays in an arena with a seating capacity of 15,000 spectators. With the ticket price set at \$12, average attendance at a game has been 11,000. A market survey indicates that for each dollar the ticket price is lowered, average attendance will increase by 1000. How should the owners of the team set the ticket price to maximize their revenue from ticket sales?
- **46.** A manufacturer determines that the cost of making *x* units of a commodity is

$$C(x) = 1800 + 25x - 0.2x^2 + 0.001x^3$$

and the demand function is

$$p(x) = 48.2 - 0.03x$$

- (a) Graph the cost and revenue functions and use the graphs to estimate the production level for maximum profit.
- (b) Use calculus to find the production level for maximum profit.
- (c) Estimate the production level that minimizes the average cost.
- **47.** Use Newton's method to find the absolute minimum value of the function $f(x) = x^6 + 2x^2 8x + 3$ correct to six decimal places.
- **48.** Use Newton's method to find all roots of the equation $6 \cos x = x$ correct to six decimal places.

49–50 ■ Find the most general antiderivative of the function.

49.
$$f(x) = e^x - (2/\sqrt{x})$$
 50. $g(t) = (1 + t)/\sqrt{t}$

51–54 Find f(x).

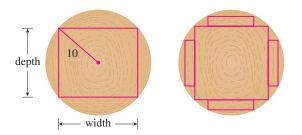
- **51.** $f'(x) = 2/(1 + x^2)$, f(0) = -1
- **52.** $f'(x) = 1 + 2 \sin x \cos x$, f(0) = 3
- **53.** $f''(x) = x^3 + x$, f(0) = -1, f'(0) = 1
- **54.** $f''(x) = x^4 4x^2 + 3x 2$, f(0) = 0, f(1) = 1
 -

- **55.** (a) If $f(x) = 0.1e^x + \sin x$, $-4 \le x \le 4$, use a graph of f to sketch a rough graph of the antiderivative F of f that satisfies F(0) = 0.
 - (b) Find an expression for F(x).
 - (c) Graph *F* using the expression in part (b). Compare with your sketch in part (a).
 - **56.** Sketch the graph of a continuous, even function f such that f(0) = 0, f'(x) = 2x if 0 < x < 1, f'(x) = -1 if 1 < x < 3, and f'(x) = 1 if x > 3.
 - **57.** A canister is dropped from a helicopter 500 m above the ground. Its parachute does not open, but the canister has been designed to withstand an impact velocity of 100 m/s. Will it burst?
- **58.** Investigate the family of curves given by

$$f(x) = x^4 + x^3 + cx^2$$

In particular you should determine the transitional value of c at which the number of critical numbers changes and the transitional value at which the number of inflection points changes. Illustrate the various possible shapes with graphs.

- **59.** A rectangular beam will be cut from a cylindrical log of radius 10 inches.
 - (a) Show that the beam of maximal cross-sectional area is a square.
 - (b) Four rectangular planks will be cut from the four sections of the log that remain after cutting the square beam. Determine the dimensions of the planks that will have maximal cross-sectional area.
 - (c) Suppose that the strength of a rectangular beam is proportional to the product of its width and the square of its depth. Find the dimensions of the strongest beam that can be cut from the cylindrical log.



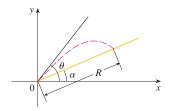
60. If a projectile is fired with an initial velocity v at an angle of inclination θ from the horizontal, then its trajectory, neglecting air resistance, is the parabola

$$y = (\tan \theta)x - \frac{g}{2v^2 \cos^2 \theta} x^2 \qquad 0 \le \theta \le \frac{\pi}{2}$$

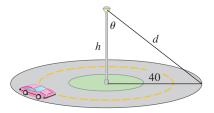
(a) Suppose the projectile is fired from the base of a plane that is inclined at an angle α, α > 0, from the horizontal, as shown in the figure. Show that the range of the projectile, measured up the slope, is given by

$$R(\theta) = \frac{2v^2 \cos \theta \, \sin(\theta - \alpha)}{g \cos^2 \alpha}$$

- (b) Determine θ so that *R* is a maximum.
- (c) Suppose the plane is at an angle α *below* the horizontal. Determine the range *R* in this case, and determine the angle at which the projectile should be fired to maximize *R*.



- **61.** A light is to be placed atop a pole of height *h* feet to illuminate a busy traffic circle, which has a radius of 40 ft. The intensity of illumination *I* at any point *P* on the circle is directly proportional to the cosine of the angle θ (see the figure) and inversely proportional to the square of the distance *d* from the source.
 - (a) How tall should the light pole be to maximize *I*?
 - (b) Suppose that the light pole is *h* feet tall and that a woman is walking away from the base of the pole at the rate of 4 ft/s. At what rate is the intensity of the light at the point on her back 4 ft above the ground decreasing when she reaches the outer edge of the traffic circle?





One of the most important principles of problem solving is *analogy* (see page 88). If you are having trouble getting started on a problem, it is sometimes helpful to start by solving a similar, but simpler, problem. The following example illustrates the principle. Cover up the solution and try solving it yourself first.

EXAMPLE If x, y, and z are positive numbers, prove that

$$\frac{(x^2+1)(y^2+1)(z^2+1)}{xyz} \ge 8$$

SOLUTION It may be difficult to get started on this problem. (Some students have tackled it by multiplying out the numerator, but that just creates a mess.) Let's try to think of a similar, simpler problem. When several variables are involved, it's often helpful to think of an analogous problem with fewer variables. In the present case we can reduce the number of variables from three to one and prove the analogous inequality

$$\frac{x^2+1}{x} \ge 2 \qquad \text{for } x > 0$$

In fact, if we are able to prove (1), then the desired inequality follows because

$$\frac{(x^2+1)(y^2+1)(z^2+1)}{xyz} = \left(\frac{x^2+1}{x}\right)\left(\frac{y^2+1}{y}\right)\left(\frac{z^2+1}{z}\right) \ge 2 \cdot 2 \cdot 2 = 8$$

The key to proving (1) is to recognize that it is a disguised version of a minimum problem. If we let

$$f(x) = \frac{x^2 + 1}{x} = x + \frac{1}{x} \qquad x > 0$$

then $f'(x) = 1 - (1/x^2)$, so f'(x) = 0 when x = 1. Also, f'(x) < 0 for 0 < x < 1 and f'(x) > 0 for x > 1. Therefore, the absolute minimum value of f is f(1) = 2. This means that

$$\frac{x^2 + 1}{x} \ge 2 \qquad \text{for all positive values of } x$$

and, as previously mentioned, the given inequality follows by multiplication.

The inequality in (1) could also be proved without calculus. In fact, if x > 0, we have

$$\frac{x^2+1}{x} \ge 2 \quad \Longleftrightarrow \quad x^2+1 \ge 2x \quad \Longleftrightarrow \quad x^2-2x+1 \ge 0$$
$$\iff (x-1)^2 \ge 0$$

Because the last inequality is obviously true, the first one is true too.

Look Back

What have we learned from the solution to this example?

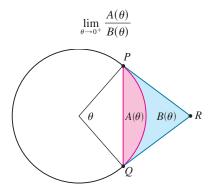
- To solve a problem involving several variables, it might help to solve a similar problem with just one variable.
- When trying to prove an inequality, it might help to think of it as a maximum or minimum problem.

• • • • Problems

- 1. If a rectangle has its base on the *x*-axis and two vertices on the curve $y = e^{-x^2}$, show that the rectangle has the largest possible area when the two vertices are at the points of inflection of the curve.
- **2.** Show that $|\sin x \cos x| \le \sqrt{2}$ for all *x*.
- **3.** Show that, for all positive values of *x* and *y*,

$$\frac{e^{x+y}}{xy} \ge e^2$$

- 4. Show that $x^2y^2(4 x^2)(4 y^2) \le 16$ for all numbers x and y such that $|x| \le 2$ and $|y| \le 2$.
- 5. Let a and b be positive numbers. Show that not both of the numbers a(1 b) and b(1 a) can be greater than $\frac{1}{4}$.
- **6.** Find the point on the parabola $y = 1 x^2$ at which the tangent line cuts from the first quadrant the triangle with the smallest area.
- 7. Find the highest and lowest points on the curve $x^2 + xy + y^2 = 12$.
- **8.** An arc *PQ* of a circle subtends a central angle θ as in the figure. Let $A(\theta)$ be the area between the chord *PQ* and the arc *PQ*. Let $B(\theta)$ be the area between the tangent lines *PR*, *QR*, and the arc. Find



9. Find the absolute maximum value of the function

$$f(x) = \frac{1}{1+|x|} + \frac{1}{1+|x-2|}$$

- **10.** Find a function f such that $f'(-1) = \frac{1}{2}$, f'(0) = 0, and f''(x) > 0 for all x, or prove that such a function cannot exist.
- **11.** Show that, for x > 0,

$$\frac{x}{1+x^2} < \tan^{-1}x < x$$

12. Sketch the region in the plane consisting of all points (x, y) such that

$$2xy \le |x - y| \le x^2 + y^2$$

13. The line y = mx + b intersects the parabola $y = x^2$ in points A and B (see the figure). Find the point P on the arc AOB of the parabola that maximizes the area of the triangle PAB.

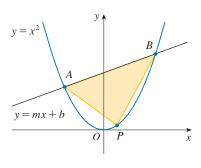


FIGURE FOR PROBLEM 13

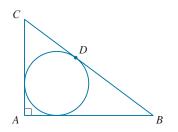
14. For what value of *a* is the following equation true?

$$\lim_{x \to \infty} \left(\frac{x+a}{x-a} \right)^x = a$$

- **15.** A triangle with sides *a*, *b*, and *c* varies with time *t*, but its area never changes. Let θ be the angle opposite the side of length *a* and suppose θ always remains acute.
 - (a) Express $d\theta/dt$ in terms of b, c, θ , db/dt, and dc/dt.
 - (b) Express da/dt in terms of the quantities in part (a).
- **16.** Sketch the set of all points (x, y) such that $|x + y| \le e^x$.
- **17.** Let *ABC* be a triangle with $\angle BAC = 120^{\circ}$ and $|AB| \cdot |AC| = 1$. (a) Express the length of the angle bisector *AD* in terms of x = |AB|.
 - (b) Find the largest possible value of |AD|.
- **18.** (a) Let *ABC* be a triangle with right angle *A* and hypotenuse a = |BC|. (See the figure.) If the inscribed circle touches the hypotenuse at *D*, show that

$$|CD| = \frac{1}{2}(|BC| + |AC| - |AB|)$$

- (b) If $\theta = \frac{1}{2} \angle C$, express the radius *r* of the inscribed circle in terms of *a* and θ .
- (c) If a is fixed and θ varies, find the maximum value of r.



- **19.** In an automobile race along a straight road, car A passed car B twice. Prove that at some time during the race their accelerations were equal.
- **20.** *ABCD* is a square piece of paper with sides of length 1 m. A quarter-circle is drawn from *B* to *D* with center *A*. The piece of paper is folded along *EF*, with *E* on *AB* and *F* on *AD*, so that *A* falls on the quarter-circle. Determine the maximum and minimum areas that the triangle *AEF* could have.
- **21.** One of the problems posed by the Marquis de l'Hospital in his calculus textbook *Analyse des Infiniment Petits* concerns a pulley that is attached to the ceiling of a room at a point *C* by a rope of length *r*. At another point *B* on the ceiling, at a distance *d* from *C* (where d > r), a rope of length ℓ is attached and passed through the pulley at *F* and connected to a weight *W*. The weight is released and comes to rest at its equilibrium position *D*. As l'Hospital argued, this happens when the distance |ED| is maximized. Show that when the system reaches equilibrium, the value of *x* is

$$\frac{r}{4d}\left(r+\sqrt{r^2+8d^2}\right)$$

Notice that this expression is independent of both W and ℓ .

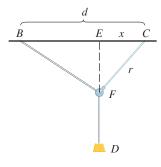
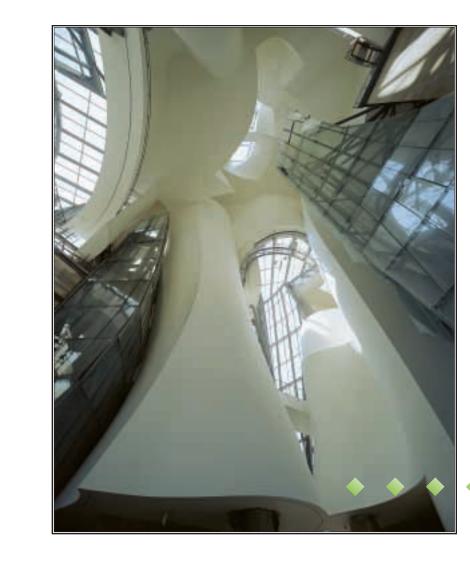


FIGURE FOR PROBLEM 21

- **22.** Given a sphere with radius *r*, find the height of a pyramid of minimum volume whose base is a square and whose base and triangular faces are all tangent to the sphere. What if the base of the pyramid is a regular *n*-gon (a polygon with *n* equal sides and angles)? (Use the fact that the volume of a pyramid is $\frac{1}{3}Ah$, where *A* is the area of the base.)
- **23.** A container in the shape of an inverted cone has height 16 cm and radius 5 cm at the top. It is partially filled with a liquid that oozes through the sides at a rate proportional to the area of the container that is in contact with the liquid. (The surface area of a cone is πrl , where *r* is the radius and *l* is the slant height.) If we pour the liquid into the container at a rate of 2 cm³/min, then the height of the liquid decreases at a rate of 0.3 cm/min when the height is 10 cm. If our goal is to keep the liquid at a constant height of 10 cm, at what rate should we pour the liquid into the container?
- **24.** A cone of radius r centimeters and height h centimeters is lowered point first at a rate of 1 cm/s into a tall cylinder of radius R centimeters that is partially filled with water. How fast is the water level rising at the instant the cone is completely submerged?





Integrals

In Chapter 2 we used the tangent and velocity problems to introduce the derivative, which is the central idea in differential calculus. In much the same way, this chapter starts with the area and distance problems and uses them to formulate the idea of a definite integral, which is the basic concept of integral calculus. We will see in Chapters 6 and 7 how to use the integral to solve problems concerning volumes, lengths of curves, population predictions, cardiac output, forces on a dam, work, consumer surplus, and baseball, among many others.

There is a connection between integral calculus and differential calculus. The Fundamental Theorem of Calculus relates the integral to the derivative, and we will see in this chapter that it greatly simplifies the solution of many problems.



Areas and Distances •

In this section we discover that in attempting to find the area under a curve or the distance traveled by a car, we end up with the same special type of limit.

We begin by attempting to solve the *area problem*: Find the area of the region S that

lies under the curve y = f(x) from a to b. This means that S, illustrated in Figure 1, is

bounded by the graph of a continuous function f [where $f(x) \ge 0$], the vertical lines

▲ Now is a good time to read (or reread) A Preview of Calculus (see page 2). It discusses the unifying ideas of calculus and helps put in perspective where we have been and where we are going.

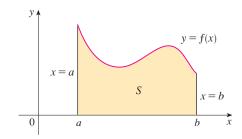
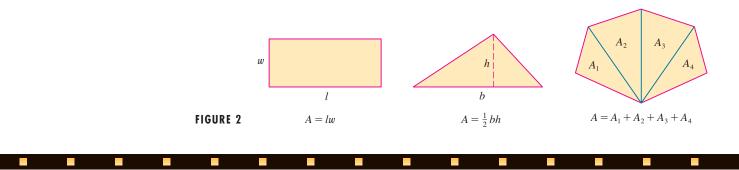


FIGURE 1 $S = \{(x, y) \mid a \le x \le b, \ 0 \le y \le f(x)\}$

In trying to solve the area problem we have to ask ourselves: What is the meaning of the word *area*? This question is easy to answer for regions with straight sides. For a rectangle, the area is defined as the product of the length and the width. The area of a triangle is half the base times the height. The area of a polygon is found by dividing it into triangles (as in Figure 2) and adding the areas of the triangles.



The Area Problem

x = a and x = b, and the x-axis.

However, it is not so easy to find the area of a region with curved sides. We all have an intuitive idea of what the area of a region is. But part of the area problem is to make this intuitive idea precise by giving an exact definition of area.

Recall that in defining a tangent we first approximated the slope of the tangent line by slopes of secant lines and then we took the limit of these approximations. We pursue a similar idea for areas. We first approximate the region S by rectangles and then we take the limit of the areas of these rectangles as we increase the number of rectangles. The following example illustrates the procedure.

EXAMPLE 1 Use rectangles to estimate the area under the parabola $y = x^2$ from 0 to 1 (the parabolic region *S* illustrated in Figure 3).



Resources / Module 6 / What Is Area? / Estimating Area under a Parabola

Try placing rectangles to estimate the area.

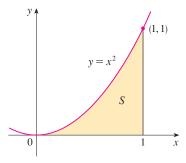


FIGURE 3

SOLUTION We first notice that the area of *S* must be somewhere between 0 and 1 because *S* is contained in a square with side length 1, but we can certainly do better than that. Suppose we divide *S* into four strips S_1 , S_2 , S_3 , and S_4 by drawing the vertical lines $x = \frac{1}{4}$, $x = \frac{1}{2}$, and $x = \frac{3}{4}$ as in Figure 4(a). We can approximate each strip by a rectangle whose base is the same as the strip and whose height is the same as the right edge of the strip [see Figure 4(b)]. In other words, the heights of these rectangles are the values of the function $f(x) = x^2$ at the right endpoints of the subintervals $\begin{bmatrix} 0, \frac{1}{4} \end{bmatrix}, \begin{bmatrix} 1}{2}, \frac{3}{4} \end{bmatrix}$, and $\begin{bmatrix} \frac{3}{4}, 1 \end{bmatrix}$.

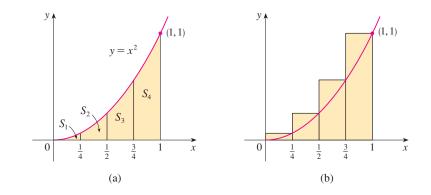


FIGURE 4

Each rectangle has width $\frac{1}{4}$ and the heights are $(\frac{1}{4})^2$, $(\frac{1}{2})^2$, $(\frac{3}{4})^2$, and 1^2 . If we let R_4 be the sum of the areas of these approximating rectangles, we get

 $R_4 = \frac{1}{4} \cdot \left(\frac{1}{4}\right)^2 + \frac{1}{4} \cdot \left(\frac{1}{2}\right)^2 + \frac{1}{4} \cdot \left(\frac{3}{4}\right)^2 + \frac{1}{4} \cdot 1^2 = \frac{15}{32} = 0.46875$

From Figure 4(b) we see that the area A of S is less than R_4 , so

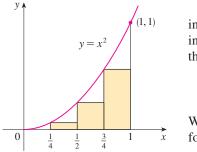


FIGURE 6

 R_n

0.3850000

0.3587500

0.3501852

0.3434000

0.3383500

0.3338335

Approximating S with eight rectangles

 L_n

0.2850000

0.3087500

0.3168519

0.3234000

0.3283500

0.3328335

n

10

20

30

50

100

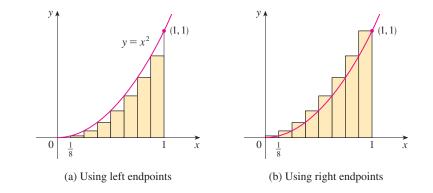
1000

Instead of using the rectangles in Figure 4(b) we could use the smaller rectangles in Figure 5 whose heights are the values of f at the left-hand endpoints of the subintervals. (The leftmost rectangle has collapsed because its height is 0.) The sum of the areas of these approximating rectangles is

$$L_4 = \frac{1}{4} \cdot 0^2 + \frac{1}{4} \cdot (\frac{1}{4})^2 + \frac{1}{4} \cdot (\frac{1}{2})^2 + \frac{1}{4} \cdot (\frac{3}{4})^2 = \frac{7}{32} = 0.21875$$

We see that the area of S is larger than L_4 , so we have lower and upper estimates for A:

We can repeat this procedure with a larger number of strips. Figure 6 shows what happens when we divide the region *S* into eight strips of equal width.



By computing the sum of the areas of the smaller rectangles (L_8) and the sum of the areas of the larger rectangles (R_8) , we obtain better lower and upper estimates for A:

So one possible answer to the question is to say that the true area of S lies somewhere between 0.2734375 and 0.3984375.

We could obtain better estimates by increasing the number of strips. The table at the left shows the results of similar calculations (with a computer) using *n* rectangles whose heights are found with left-hand endpoints (L_n) or right-hand endpoints (R_n) . In particular, we see by using 50 strips that the area lies between 0.3234 and 0.3434. With 1000 strips we narrow it down even more: *A* lies between 0.3328335 and 0.3338335. A good estimate is obtained by averaging these numbers: $A \approx 0.3333335$.

From the values in the table it looks as if R_n is approaching $\frac{1}{3}$ as *n* increases. We confirm this in the next example.

FIGURE 5

The ideas in Examples 1 and 2 are explored in Module 5.1/ 5.2/5.9 for a variety of functions. **EXAMPLE 2** For the region S in Example 1, show that the sum of the areas of the upper approximating rectangles approaches $\frac{1}{3}$, that is,

$$\lim_{n\to\infty}R_n=\frac{1}{3}$$

SOLUTION R_n is the sum of the areas of the *n* rectangles in Figure 7. Each rectangle has width 1/n and the heights are the values of the function $f(x) = x^2$ at the points $1/n, 2/n, 3/n, \ldots, n/n$; that is, the heights are $(1/n)^2, (2/n)^2, (3/n)^2, \ldots, (n/n)^2$.

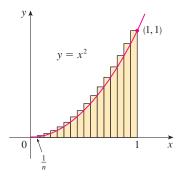


FIGURE 7

Thus

$$R_n = \frac{1}{n} \left(\frac{1}{n}\right)^2 + \frac{1}{n} \left(\frac{2}{n}\right)^2 + \frac{1}{n} \left(\frac{3}{n}\right)^2 + \dots + \frac{1}{n} \left(\frac{n}{n}\right)^2$$
$$= \frac{1}{n} \cdot \frac{1}{n^2} (1^2 + 2^2 + 3^2 + \dots + n^2)$$
$$= \frac{1}{n^3} (1^2 + 2^2 + 3^2 + \dots + n^2)$$

Here we need the formula for the sum of the squares of the first *n* positive integers:

1
$$1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$$

Perhaps you have seen this formula before. It is proved in Example 5 in Appendix F. Putting Formula 1 into our expression for R_n , we get

$$R_n = \frac{1}{n^3} \cdot \frac{n(n+1)(2n+1)}{6} = \frac{(n+1)(2n+1)}{6n^2}$$

Thus, we have

▲ Here we are computing the limit of the sequence $\{R_n\}$. Sequences were discussed in *A Preview of Calculus* and will be studied in detail in Chapter 8. Their limits are calculated in the same way as limits at infinity (Section 2.5). In particular, we know that

$$\lim_{n\to\infty}\frac{1}{n}=0$$

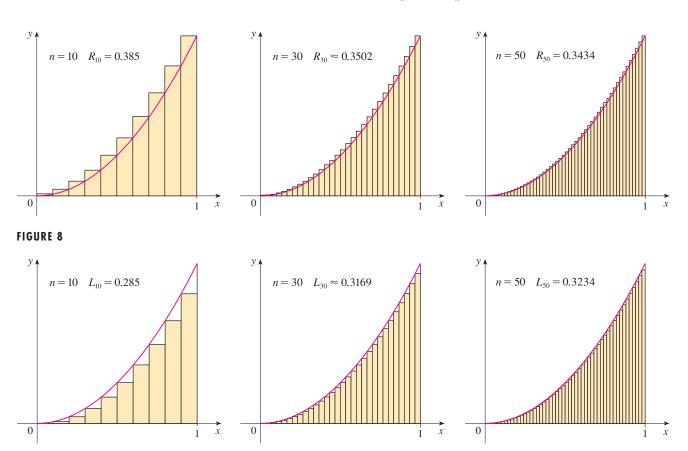
$$\lim_{n \to \infty} R_n = \lim_{n \to \infty} \frac{(n+1)(2n+1)}{6n^2}$$
$$= \lim_{n \to \infty} \frac{1}{6} \left(\frac{n+1}{n}\right) \left(\frac{2n+1}{n}\right)$$
$$= \lim_{n \to \infty} \frac{1}{6} \left(1 + \frac{1}{n}\right) \left(2 + \frac{1}{n}\right)$$
$$= \frac{1}{6} \cdot 1 \cdot 2 = \frac{1}{3}$$

It can be shown that the lower approximating sums also approach $\frac{1}{3}$, that is,

$$\lim_{n\to\infty}L_n=\frac{1}{3}$$

From Figures 8 and 9 it appears that, as *n* increases, both L_n and R_n become better and better approximations to the area of *S*. Therefore, we *define* the area *A* to be the limit of the sums of the areas of the approximating rectangles, that is,

$$A = \lim_{n \to \infty} R_n = \lim_{n \to \infty} L_n = \frac{1}{3}$$





Let's apply the idea of Examples 1 and 2 to the more general region S of Figure 1. We start by subdividing S into n strips S_1, S_2, \ldots, S_n of equal width as in Figure 10.

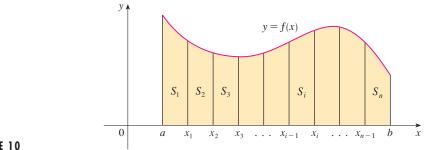


FIGURE 10

The width of the interval [a, b] is b - a, so the width of each of the *n* strips is

$$\Delta x = \frac{b-a}{n}$$

These strips divide the interval [a, b] into n subintervals

$$[x_0, x_1], [x_1, x_2], [x_2, x_3], \ldots, [x_{n-1}, x_n]$$

where $x_0 = a$ and $x_n = b$. The right-hand endpoints of the subintervals are

 $x_1 = a + \Delta x, \quad x_2 = a + 2 \Delta x, \quad x_3 = a + 3 \Delta x, \quad \dots$

Let's approximate the *i*th strip S_i by a rectangle with width Δx and height $f(x_i)$, which is the value of f at the right-hand endpoint (see Figure 11). Then the area of the *i*th rectangle is $f(x_i) \Delta x$. What we think of intuitively as the area of S is approximated by the sum of the areas of these rectangles, which is

$$R_n = f(x_1) \Delta x + f(x_2) \Delta x + \cdots + f(x_n) \Delta x$$

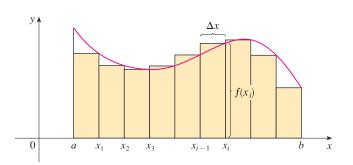
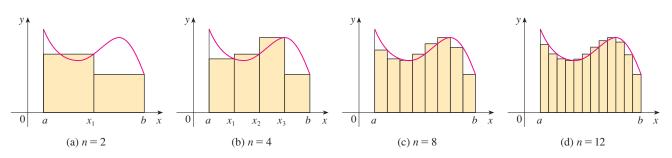


FIGURE 11

Figure 12 shows this approximation for n = 2, 4, 8, and 12. Notice that this approximation appears to become better and better as the number of strips increases, that is, as $n \rightarrow \infty$. Therefore, we define the area *A* of the region *S* in the following way.

2 Definition The area A of the region S that lies under the graph of the continuous function f is the limit of the sum of the areas of approximating rectangles:

$$A = \lim_{n \to \infty} R_n = \lim_{n \to \infty} \left[f(x_1) \,\Delta x + f(x_2) \,\Delta x + \cdots + f(x_n) \,\Delta x \right]$$



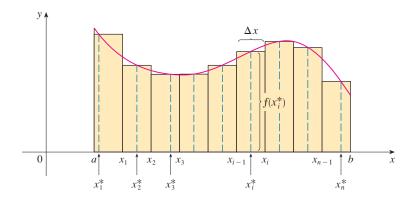


It can be proved that the limit in Definition 2 always exists, since we are assuming that f is continuous. It can also be shown that we get the same value if we use left endpoints:

3
$$A = \lim_{n \to \infty} L_n = \lim_{n \to \infty} [f(x_0) \Delta x + f(x_1) \Delta x + \dots + f(x_{n-1}) \Delta x]$$

In fact, instead of using left endpoints or right endpoints, we could take the height of the *i*th rectangle to be the value of f at *any* number x_i^* in the *i*th subinterval $[x_{i-1}, x_i]$. We call the numbers $x_1^*, x_2^*, \ldots, x_n^*$ the **sample points**. Figure 13 shows approximating rectangles when the sample points are not chosen to be endpoints. So a more general expression for the area of *S* is

4
$$A = \lim_{n \to \infty} \left[f(x_1^*) \,\Delta x + f(x_2^*) \,\Delta x + \dots + f(x_n^*) \,\Delta x \right]$$

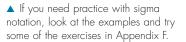




We often use **sigma notation** to write sums with many terms more compactly. For instance,

$$\sum_{i=1}^{n} f(x_i) \Delta x = f(x_1) \Delta x + f(x_2) \Delta x + \dots + f(x_n) \Delta x$$

So the expressions for area in Equations 2, 3, and 4 can be written as follows:



 $f(x_i) \Delta x$

This tells us to end with i = n. This tells us

to add. This tells us to start with i = m.

$$A = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i) \Delta x$$
$$A = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_{i-1}) \Delta x$$
$$A = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i^*) \Delta x$$

We could also rewrite Formula 1 in the following way:

$$\sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6}$$

EXAMPLE 3 Let A be the area of the region that lies under the graph of $f(x) = e^{-x}$ between x = 0 and x = 2.

(a) Using right endpoints, find an expression for *A* as a limit. Do not evaluate the limit.

(b) Estimate the area by taking the sample points to be midpoints and using four subintervals and then ten subintervals.

SOLUTION

(a) Since a = 0 and b = 2, the width of a subinterval is

$$\Delta x = \frac{2-0}{n} = \frac{2}{n}$$

So $x_1 = 2/n$, $x_2 = 4/n$, $x_3 = 6/n$, $x_i = 2i/n$, and $x_n = 2n/n$. The sum of the areas of the approximating rectangles is

$$R_n = f(x_1) \Delta x + f(x_2) \Delta x + \dots + f(x_n) \Delta x$$
$$= e^{-x_1} \Delta x + e^{-x_2} \Delta x + \dots + e^{-x_n} \Delta x$$
$$= e^{-2/n} \left(\frac{2}{n}\right) + e^{-4/n} \left(\frac{2}{n}\right) + \dots + e^{-2n/n} \left(\frac{2}{n}\right)$$

According to Definition 2, the area is

$$A = \lim_{n \to \infty} R_n = \lim_{n \to \infty} \frac{2}{n} \left(e^{-2/n} + e^{-4/n} + e^{-6/n} + \cdots + e^{-2n/n} \right)$$

Using sigma notation we could write

$$A = \lim_{n \to \infty} \frac{2}{n} \sum_{i=1}^{n} e^{-2i/n}$$

It is difficult to evaluate this limit directly by hand, but with the aid of a computer algebra system it isn't hard (see Exercise 20). In Section 5.3 we will be able to find A more easily using a different method.

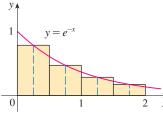
(b) With n = 4 the subintervals of equal width $\Delta x = 0.5$ are [0, 0.5], [0.5, 1], [1, 1.5], and [1.5, 2]. The midpoints of these subintervals are $x_1^* = 0.25$, $x_2^* = 0.75$, $x_3^* = 1.25$, and $x_4^* = 1.75$, and the sum of the areas of the four approximating rectangles (see Figure 14) is

$$M_4 = \sum_{i=1}^{4} f(x_i^*) \Delta x$$

= $f(0.25) \Delta x + f(0.75) \Delta x + f(1.25) \Delta x + f(1.75) \Delta x$
= $e^{-0.25}(0.5) + e^{-0.75}(0.5) + e^{-1.25}(0.5) + e^{-1.75}(0.5)$
= $\frac{1}{2}(e^{-0.25} + e^{-0.75} + e^{-1.25} + e^{-1.75}) \approx 0.8557$

So an estimate for the area is

$$A \approx 0.8557$$





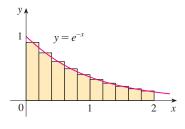


FIGURE 15

With n = 10 the subintervals are $[0, 0.2], [0.2, 0.4], \dots, [1.8, 2]$ and the midpoints are $x_1^* = 0.1, x_2^* = 0.3, x_3^* = 0.5, \dots, x_{10}^* = 1.9$. Thus

$$A \approx M_{10} = f(0.1) \Delta x + f(0.3) \Delta x + f(0.5) \Delta x + \dots + f(1.9) \Delta x$$
$$= 0.2(e^{-0.1} + e^{-0.3} + e^{-0.5} + \dots + e^{-1.9}) \approx 0.8632$$

From Figure 15 it appears that this estimate is better than the estimate with n = 4.

The Distance Problem

Now let's consider the *distance problem:* Find the distance traveled by an object during a certain time period if the velocity of the object is known at all times. (In a sense this is the inverse problem of the velocity problem that we discussed in Section 2.1.) If the velocity remains constant, then the distance problem is easy to solve by means of the formula

distance = velocity \times time

But if the velocity varies, it is not so easy to find the distance traveled. We investigate the problem in the following example.

EXAMPLE 4 Suppose the odometer on our car is broken and we want to estimate the distance driven over a 30-second time interval. We take speedometer readings every five seconds and record them in the following table:

| Time (s) | 0 | 5 | 10 | 15 | 20 | 25 | 30 |
|-----------------|----|----|----|----|----|----|----|
| Velocity (mi/h) | 17 | 21 | 24 | 29 | 32 | 31 | 28 |

In order to have the time and the velocity in consistent units, let's convert the velocity readings to feet per second (1 mi/h = 5280/3600 ft/s):

| Time (s) | 0 | 5 | 10 | 15 | 20 | 25 | 30 |
|-----------------|----|----|----|----|----|----|----|
| Velocity (ft/s) | 25 | 31 | 35 | 43 | 47 | 46 | 41 |

During the first five seconds the velocity doesn't change very much, so we can estimate the distance traveled during that time by assuming that the velocity is constant. If we take the velocity during that time interval to be the initial velocity (25 ft/s), then we obtain the approximate distance traveled during the first five seconds:

$$25 \text{ ft/s} \times 5 \text{ s} = 125 \text{ ft}$$

Similarly, during the second time interval the velocity is approximately constant and we take it to be the velocity when t = 5 s. So our estimate for the distance traveled from t = 5 s to t = 10 s is

$$31 \text{ ft/s} \times 5 \text{ s} = 155 \text{ ft}$$

If we add similar estimates for the other time intervals, we obtain an estimate for the total distance traveled:

 $25 \times 5 + 31 \times 5 + 35 \times 5 + 43 \times 5 + 47 \times 5 + 46 \times 5 = 1135$ ft

We could just as well have used the velocity at the *end* of each time period instead of the velocity at the beginning as our assumed constant velocity. Then our estimate becomes

 $31 \times 5 + 35 \times 5 + 43 \times 5 + 47 \times 5 + 46 \times 5 + 41 \times 5 = 1215$ ft

If we had wanted a more accurate estimate, we could have taken velocity readings every two seconds, or even every second.

Perhaps the calculations in Example 4 remind you of the sums we used earlier to estimate areas. The similarity is explained when we sketch a graph of the velocity function of the car in Figure 16 and draw rectangles whose heights are the initial velocities for each time interval. The area of the first rectangle is $25 \times 5 = 125$, which is also our estimate for the distanced traveled in the first five seconds. In fact, the area of each rectangle can be interpreted as a distance because the height represents velocity and the width represents time. The sum of the areas of the rectangles in Figure 16 is $L_6 = 1135$, which is our initial estimate for the total distance traveled.

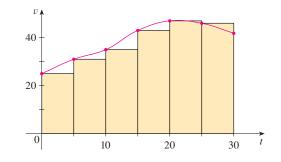


FIGURE 16

In general, suppose an object moves with velocity v = f(t), where $a \le t \le b$ and $f(t) \ge 0$ (so the object always moves in the positive direction). We take velocity readings at times $t_0 (= a), t_1, t_2, \ldots, t_n (= b)$ so that the velocity is approximately constant on each subinterval. If these times are equally spaced, then the time between consecutive readings is $\Delta t = (b - a)/n$. During the first time interval the velocity is approximately $f(t_0)$ and so the distance traveled is approximately $f(t_0) \Delta t$. Similarly, the distance traveled during the second time interval is about $f(t_1) \Delta t$ and the total distance traveled during the time interval [a, b] is approximately

$$f(t_0) \Delta t + f(t_1) \Delta t + \cdots + f(t_{n-1}) \Delta t = \sum_{i=1}^n f(t_{i-1}) \Delta t$$

If we use the velocity at right-hand endpoints instead of left-hand endpoints, our estimate for the total distance becomes

$$f(t_1) \Delta t + f(t_2) \Delta t + \cdots + f(t_n) \Delta t = \sum_{i=1}^n f(t_i) \Delta t$$

The more frequently we measure the velocity, the more accurate we expect our estimates to become, so it seems plausible that the *exact* distance *d* traveled is the *limit* of such expressions:

5
$$d = \lim_{n \to \infty} \sum_{i=1}^n f(t_{i-1}) \Delta t = \lim_{n \to \infty} \sum_{i=1}^n f(t_i) \Delta t$$

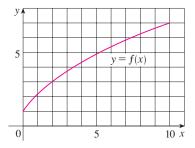
We will see in Section 5.3 that this is indeed true.

Because Equation 5 has the same form as our expressions for area in Equations 2 and 3, it follows that the distance traveled is equal to the area under the graph of the velocity function. In Chapter 6 we will see that other quantities of interest in the natural and social sciences—such as the work done by a variable force or the cardiac output of the heart—can also be interpreted as the area under a curve. So when we compute areas in this chapter, bear in mind that they can be interpreted in a variety of practical ways.



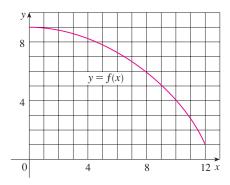
Exercises

- (a) By reading values from the given graph of *f*, use five rectangles to find a lower estimate and an upper estimate for the area under the given graph of *f* from x = 0 to x = 10. In each case sketch the rectangles that you use.
 - (b) Find new estimates using 10 rectangles in each case.



- **2.** (a) Use six rectangles to find estimates of each type for the area under the given graph of f from x = 0 to x = 12.
 - (i) L_6 (sample points are left endpoints)
 - (ii) R_6 (sample points are right endpoints)
 - (iii) M_6 (sample points are midpoints)
 - (b) Is L_6 an underestimate or overestimate of the true area?

(c) Is R_6 an underestimate or overestimate of the true area?



- (d) Which of the numbers L_6 , R_6 , or M_6 gives the best estimate? Explain.
- 3. (a) Estimate the area under the graph of f(x) = 1/x from x = 1 to x = 5 using four approximating rectangles and right endpoints. Sketch the graph and the rectangles. Is your estimate an underestimate or an overestimate?
 (b) Beneat part (a) using left and points.
 - (b) Repeat part (a) using left endpoints.
- 4. (a) Estimate the area under the graph of $f(x) = 25 x^2$ from x = 0 to x = 5 using five approximating rectangles and right endpoints. Sketch the graph and the rectangles. Is your estimate an underestimate or an overestimate?
 - (b) Repeat part (a) using left endpoints.
- 5. (a) Estimate the area under the graph of $f(x) = 1 + x^2$ from x = -1 to x = 2 using three rectangles and right endpoints. Then improve your estimate by using six rectangles. Sketch the curve and the approximating rectangles.
 - (b) Repeat part (a) using left endpoints.
 - (c) Repeat part (a) using midpoints.
 - (d) From your sketches in parts (a), (b), and (c), which appears to be the best estimate?
- **6.** (a) Graph the function $f(x) = e^{-x^2}$, $-2 \le x \le 2$.
 - (b) Estimate the area under the graph of f using four approximating rectangles and taking the sample points to be
 - (i) right endpoints (ii) midpoints
 - In each case sketch the curve and the rectangles.
 - (c) Improve your estimates in part (b) by using eight rectangles.

7–8 With a programmable calculator (or a computer), it is possible to evaluate the expressions for the sums of areas of approximating rectangles, even for large values of n, using

looping. (On a TI use the Is> command or a For-EndFor loop, on a Casio use Isz, on an HP or in BASIC use a FOR-NEXT loop.) Compute the sum of the areas of approximating rectangles using equal subintervals and right endpoints for n = 10, 30, and 50. Then guess the value of the exact area.

- 7. The region under $y = \sin x$ from 0 to π
- **8.** The region under $y = 1/x^2$ from 1 to 2
- **(AS)** 9. Some computer algebra systems have commands that will draw approximating rectangles and evaluate the sums of their areas, at least if x_i^* is a left or right endpoint. (For instance, in Maple use leftbox, rightbox, leftsum, and rightsum.)
 - (a) If $f(x) = \sqrt{x}$, $1 \le x \le 4$, find the left and right sums for n = 10, 30, and 50.
 - (b) Illustrate by graphing the rectangles in part (a).
 - (c) Show that the exact area under *f* lies between 4.6 and 4.7.
- **10.** (a) If $f(x) = \sin(\sin x)$, $0 \le x \le \pi/2$, use the commands discussed in Exercise 9 to find the left and right sums for n = 10, 30, and 50.
 - (b) Illustrate by graphing the rectangles in part (a).
 - (c) Show that the exact area under f lies between 0.87 and 0.91.
 - The speed of a runner increased steadily during the first three seconds of a race. Her speed at half-second intervals is given in the table. Find lower and upper estimates for the distance that she traveled during these three seconds.

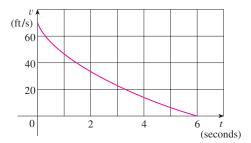
| <i>t</i> (s) | 0 | 0.5 | 1.0 | 1.5 | 2.0 | 2.5 | 3.0 |
|-----------------|---|-----|------|------|------|------|------|
| <i>v</i> (ft/s) | 0 | 6.2 | 10.8 | 14.9 | 18.1 | 19.4 | 20.2 |

12. When we estimate distances from velocity data it is sometimes necessary to use times $t_0, t_1, t_2, t_3, \ldots$ that are not equally spaced. We can still estimate distances using the time periods $\Delta t_i = t_i - t_{i-1}$. For example, on May 7, 1992, the space shuttle *Endeavour* was launched on mission STS-49, the purpose of which was to install a new perigee kick motor in an Intelsat communications satellite. The table, provided by NASA, gives the velocity data for the shuttle between liftoff and the jettisoning of the solid rocket boosters.

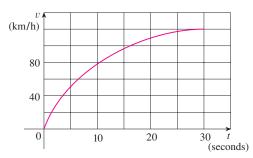
| Event | Time (s) | Velocity (ft/s) |
|---------------------------------|----------|-----------------|
| Launch | 0 | 0 |
| Begin roll maneuver | 10 | 185 |
| End roll maneuver | 15 | 319 |
| Throttle to 89% | 20 | 447 |
| Throttle to 67% | 32 | 742 |
| Throttle to 104% | 59 | 1325 |
| Maximum dynamic pressure | 62 | 1445 |
| Solid rocket booster separation | 125 | 4151 |

Use these data to estimate the height above Earth's surface of the space shuttle *Endeavour*, 62 seconds after liftoff.

The velocity graph of a braking car is shown. Use it to estimate the distance traveled by the car while the brakes are applied.



14. The velocity graph of a car accelerating from rest to a speed of 120 km/h over a period of 30 seconds is shown. Estimate the distance traveled during this period.



15–16 Use Definition 2 to find an expression for the area under the graph of f as a limit. Do not evaluate the limit.

15.
$$f(x) = \sqrt[4]{x}, \quad 1 \le x \le 16$$

16. $f(x) = \frac{\ln x}{x}, \quad 3 \le x \le 10$

17. Determine a region whose area is equal to

$$\lim_{n \to \infty} \sum_{i=1}^{n} \frac{\pi}{4n} \tan \frac{i\pi}{4n}$$

Do not evaluate the limit.

- **18.** (a) Use Definition 2 to find an expression for the area under the curve $y = x^3$ from 0 to 1 as a limit.
 - (b) The following formula for the sum of the cubes of the first *n* integers is proved in Appendix F. Use it to evaluate the limit in part (a).

$$1^{3} + 2^{3} + 3^{3} + \dots + n^{3} = \left[\frac{n(n+1)}{2}\right]^{2}$$

- (A) Express the area under the curve $y = x^5$ from 0 to 2 as a limit.
 - (b) Use a computer algebra system to find the sum in your expression from part (a).

- (c) Evaluate the limit in part (a).
- **(45) 20.** Find the exact area of the region under the graph of $y = e^{-x}$ from 0 to 2 by using a computer algebra system to evaluate the sum and then the limit in Example 3(a). Compare your answer with the estimate obtained in Example 3(b).
- **(AS)** 21. Find the exact area under the cosine curve $y = \cos x$ from x = 0 to x = b, where $0 \le b \le \pi/2$. (Use a computer

algebra system both to evaluate the sum and compute the limit.) In particular, what is the area if $b = \pi/2$?

- **22.** (a) Let A_n be the area of a polygon with *n* equal sides inscribed in a circle with radius *r*. By dividing the polygon into *n* congruent triangles with central angle $2\pi/n$, show that $A_n = \frac{1}{2}nr^2\sin(2\pi/n)$.
 - (b) Show that $\lim_{n\to\infty} A_n = \pi r^2$. [*Hint:* Use Equation 3.4.2.]



The Definite Integral • • • • • • • • • • • • • • •

We saw in Section 5.1 that a limit of the form

$$\lim_{n \to \infty} \sum_{i=1}^n f(x_i^*) \Delta x = \lim_{n \to \infty} \left[f(x_1^*) \Delta x + f(x_2^*) \Delta x + \dots + f(x_n^*) \Delta x \right]$$

arises when we compute an area. We also saw that it arises when we try to find the distance traveled by an object. It turns out that this same type of limit occurs in a wide variety of situations even when f is not necessarily a positive function. In Chapter 6 we will see that limits of the form (1) also arise in finding lengths of curves, volumes of solids, centers of mass, force due to water pressure, and work, as well as other quantities. We therefore give this type of limit a special name and notation.

2 Definition of a Definite Integral If f is a continuous function defined for $a \le x \le b$, we divide the interval [a, b] into n subintervals of equal width $\Delta x = (b - a)/n$. We let $x_0 (= a), x_1, x_2, \ldots, x_n (= b)$ be the endpoints of these subintervals and we choose sample points $x_1^*, x_2^*, \ldots, x_n^*$ in these subintervals, so x_i^* lies in the *i*th subinterval $[x_{i-1}, x_i]$. Then the definite integral of f from a to b is

$$\int_{a}^{b} f(x) \, dx = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_{i}^{*}) \, \Delta x$$

NOTE 1 • The symbol \int was introduced by Leibniz and is called an **integral sign**. It is an elongated *S* and was chosen because an integral is a limit of sums. In the notation $\int_a^b f(x) dx$, f(x) is called the **integrand** and *a* and *b* are called the **limits of integration**; *a* is the **lower limit** and *b* is the **upper limit**. The symbol dx has no official meaning by itself; $\int_a^b f(x) dx$ is all one symbol. The procedure of calculating an integral is called **integration**.

NOTE 2 • The definite integral $\int_a^b f(x) dx$ is a number; it does not depend on x. In fact, we could use any letter in place of x without changing the value of the integral:

$$\int_a^b f(x) \, dx = \int_a^b f(t) \, dt = \int_a^b f(r) \, dr$$

NOTE 3 • Because we have assumed that f is continuous, it can be proved that the limit in Definition 2 always exists and gives the same value no matter how we choose

the sample points x_i^* . If we take the sample points to be right-hand endpoints, then $x_i^* = x_i$ and the definition of an integral becomes

3
$$\int_{a}^{b} f(x) dx = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i) \Delta x$$

If we choose the sample points to be left-hand endpoints, then $x_i^* = x_{i-1}$ and the definition becomes

$$\int_{a}^{b} f(x) dx = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_{i-1}) \Delta x$$

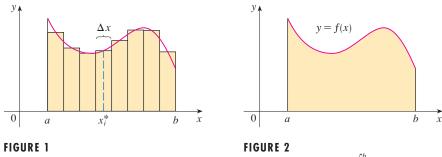
Alternatively, we could choose x_i^* to be the midpoint of the subinterval or any other number between x_{i-1} and x_i .

Although most of the functions that we encounter are continuous, the limit in Definition 2 also exists if f has a finite number of removable or jump discontinuities (but not infinite discontinuities). (See Section 2.4.) So we can also define the definite integral for such functions.

NOTE 4 • The sum

$$\sum_{i=1}^{n} f(x_i^*) \, \Delta x$$

that occurs in Definition 2 is called a **Riemann sum** after the German mathematician Bernhard Riemann (1826–1866). We know that if *f* happens to be positive, then the Riemann sum can be interpreted as a sum of areas of approximating rectangles (see Figure 1). By comparing Definition 2 with the definition of area in Section 5.1, we see that the definite integral $\int_{a}^{b} f(x) dx$ can be interpreted as the area under the curve y = f(x) from *a* to *b*. (See Figure 2.)



If $f(x) \ge 0$, the Riemann sum $\sum f(x_i^*) \Delta x$ is the sum of areas of rectangles.

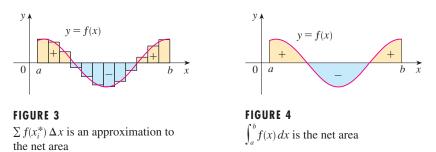
If $f(x) \ge 0$, the integral $\int_{a}^{b} f(x) dx$ is the area under the curve y = f(x) from *a* to *b*.

If f takes on both positive and negative values, as in Figure 3, then the Riemann sum is the sum of the areas of the rectangles that lie above the *x*-axis and the *nega-tives* of the areas of the rectangles that lie below the *x*-axis (the areas of the gold rectangles *minus* the areas of the blue rectangles). When we take the limit of such Riemann sums, we get the situation illustrated in Figure 4. A definite integral can be interpreted as a *net area*, that is, a difference of areas:

$$\int_a^b f(x) \, dx = A_1 - A_2$$

 Bernhard Riemann received his Ph.D. under the direction of the legendary Gauss at the University of Göttingen and remained there to teach. Gauss, who was not in the habit of praising other mathematicians, spoke of Riemann's "creative, active, truly mathematical mind and gloriously fertile originality." The definition (2) of an integral that we use is due to Riemann. He also made major contributions to the theory of functions of a complex variable, mathematical physics, number theory, and the foundations of geometry. Riemann's broad concept of space and geometry turned out to be the right setting, 50 years later, for Einstein's general relativity theory. Riemann's health was poor throughout his life, and he died of tuberculosis at the age of 39.

where A_1 is the area of the region above the *x*-axis and below the graph of *f* and A_2 is the area of the region below the *x*-axis and above the graph of *f*.



NOTE 5 • Although we have defined $\int_a^b f(x) dx$ by dividing [a, b] into subintervals of equal width, there are situations in which it is advantageous to work with subintervals of unequal width. For instance, in Exercise 12 in Section 5.1 NASA provided velocity data at times that were not equally spaced but we were still able to estimate the distance traveled. And there are methods for numerical integration that take advantage of unequal subintervals.

If the subinterval widths are $\Delta x_1, \Delta x_2, \dots, \Delta x_n$, we have to ensure that all these widths approach 0 in the limiting process. This happens if the largest width, max Δx_i , approaches 0. So in this case the definition of a definite integral becomes

$$\int_a^b f(x) \, dx = \lim_{\max \Delta x_i \to 0} \sum_{i=1}^n f(x_i^*) \, \Delta x_i$$

EXAMPLE 1 Express

$$\lim_{n\to\infty}\sum_{i=1}^n \left[x_i^3 + x_i\sin x_i\right]\Delta x$$

as an integral on the interval $[0, \pi]$.

SOLUTION Comparing the given limit with the limit in Definition 2, we see that they will be identical if we choose

$$f(x) = x^3 + x \sin x$$
 and $x_i^* = x_i$

(So the sample points are right endpoints and the given limit is of the form of Equation 3.) We are given that a = 0 and $b = \pi$. Therefore, by Definition 2 or Equation 3, we have

$$\lim_{n \to \infty} \sum_{i=1}^{n} \left[x_i^3 + x_i \sin x_i \right] \Delta x = \int_0^{\pi} (x^3 + x \sin x) \, dx$$

Later, when we apply the definite integral to physical situations, it will be important to recognize limits of sums as integrals, as we did in Example 1. When Leibniz chose the notation for an integral, he chose the ingredients as reminders of the limiting process. In general, when we write

$$\lim_{n \to \infty} \sum_{i=1}^{n} f(x_i^*) \, \Delta x = \int_a^b f(x) \, dx$$

we replace $\lim \Sigma$ by $\int x_i^*$ by x, and Δx by dx.

6

8

9

Evaluating Integrals

When we use the definition to evaluate a definite integral, we need to know how to work with sums. The following three equations give formulas for sums of powers of positive integers. Equation 4 may be familiar to you from a course in algebra. Equations 5 and 6 were discussed in Section 5.1 and are proved in Appendix F.

4

$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2}$$
5

$$\sum_{i=1}^{n} i^{2} = \frac{n(n+1)(2n+1)}{6}$$
6

$$\sum_{i=1}^{n} i^{3} = \left[\frac{n(n+1)}{2}\right]^{2}$$

The remaining formulas are simple rules for working with sigma notation:

▲ Formulas 7–10 are proved by writing out each side in expanded form. The left side of Equation 8 is

 $ca_1 + ca_2 + \cdots + ca_n$

The right side is $c(a_1 + a_2 + \cdots + a_n)$

These are equal by the distributive property. The other formulas are discussed in Appendix F.



$$\sum_{i=1}^{n} ca_i = c \sum_{i=1}^{n} a_i$$

$$\sum_{i=1}^{n} (a_i + b_i) = \sum_{i=1}^{n} a_i + \sum_{i=1}^{n} b_i$$

$$\sum_{i=1}^{n} (a_i - b_i) = \sum_{i=1}^{n} a_i - \sum_{i=1}^{n} b_i$$

EXAMPLE 2

10

(a) Evaluate the Riemann sum for $f(x) = x^3 - 6x$ taking the sample points to be right-hand endpoints and a = 0, b = 3, and n = 6.

(b) Evaluate
$$\int_{0}^{3} (x^{3} - 6x) dx$$
.

SOLUTION

(a) With n = 6 the interval width is

$$\Delta x = \frac{b-a}{n} = \frac{3-0}{6} = \frac{1}{2}$$

and the right endpoints are $x_1 = 0.5$, $x_2 = 1.0$, $x_3 = 1.5$, $x_4 = 2.0$, $x_5 = 2.5$, and $x_6 = 3.0$. So the Riemann sum is

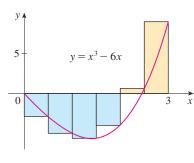
$$R_{6} = \sum_{i=1}^{6} f(x_{i}) \Delta x$$

= $f(0.5) \Delta x + f(1.0) \Delta x + f(1.5) \Delta x + f(2.0) \Delta x + f(2.5) \Delta x + f(3.0) \Delta x$
= $\frac{1}{2}(-2.875 - 5 - 5.625 - 4 + 0.625 + 9)$
= -3.9375

Try more problems like this one.

/ What Is Area? / Problems and Tests





Notice that f is not a positive function and so the Riemann sum does not represent a sum of areas of rectangles. But it does represent the sum of the areas of the gold rectangles (above the *x*-axis) minus the sum of the areas of the blue rectangles (below the *x*-axis) in Figure 5.

(b) With *n* subintervals we have

$$\Delta x = \frac{b-a}{n} = \frac{3}{n}$$

Thus $x_0 = 0$, $x_1 = 3/n$, $x_2 = 6/n$, $x_3 = 9/n$, and, in general, $x_i = 3i/n$. Since we are using right endpoints, we can use Equation 3:

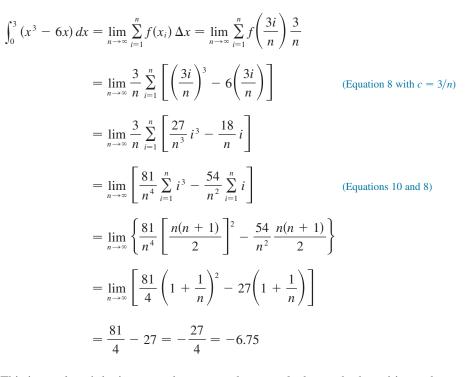


FIGURE 5

▲ In the sum, *n* is a constant (unlike *i*), so we can move 3/n in front of the Σ sign.

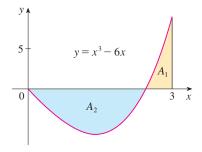
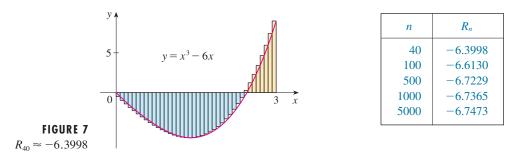


FIGURE 6 $\int_{0}^{3} (x^{3} - 6x) \, dx = A_{1} - A_{2} = -6.75$ This integral can't be interpreted as an area because f takes on both positive and negative values. But it can be interpreted as the difference of areas $A_1 - A_2$, where A_1 and A_2 are shown in Figure 6.

Figure 7 illustrates the calculation by showing the positive and negative terms in the right Riemann sum R_n for n = 40. The values in the table show the Riemann sums approaching the exact value of the integral, -6.75, as $n \rightarrow \infty$.



A much simpler method for evaluating the integral in Example 2 will be given in Section 5.3 after we have proved the Evaluation Theorem.

EXAMPLE 3

- (a) Set up an expression for $\int_{1}^{3} e^{x} dx$ as a limit of sums.
- (b) Use a computer algebra system to evaluate the expression.

SOLUTION

(a) Here we have $f(x) = e^x$, a = 1, b = 3, and

$$\Delta x = \frac{b-a}{n} = \frac{2}{n}$$

So $x_0 = 1$, $x_1 = 1 + 2/n$, $x_2 = 1 + 4/n$, $x_3 = 1 + 6/n$, and

$$x_i = 1 + \frac{2i}{n}$$

From Equation 3, we get

$$\int_{1}^{3} e^{x} dx = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_{i}) \Delta x = \lim_{n \to \infty} \sum_{i=1}^{n} f\left(1 + \frac{2i}{n}\right) \frac{2}{n}$$
$$= \lim_{n \to \infty} \frac{2}{n} \sum_{i=1}^{n} e^{1 + 2i/n}$$

(b) If we ask a computer algebra system to evaluate the sum and simplify, we obtain

$$\sum_{i=1}^{n} e^{1+2i/n} = \frac{e^{(3n+2)/n} - e^{(n+2)/n}}{e^{2/n} - 1}$$

Now we ask the computer algebra system to evaluate the limit:

$$\int_{1}^{3} e^{x} dx = \lim_{n \to \infty} \frac{2}{n} \cdot \frac{e^{(3n+2)/n} - e^{(n+2)/n}}{e^{2/n} - 1} = e^{3} - e$$

EXAMPLE 4 Evaluate the following integrals by interpreting each in terms of areas.

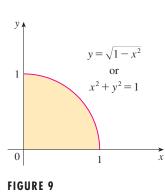
(a)
$$\int_0^1 \sqrt{1 - x^2} \, dx$$
 (b) $\int_0^3 (x - 1) \, dx$

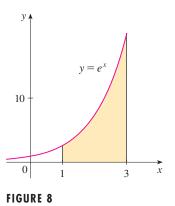
SOLUTION

(a) Since $f(x) = \sqrt{1 - x^2} \ge 0$, we can interpret this integral as the area under the curve $y = \sqrt{1 - x^2}$ from 0 to 1. But, since $y^2 = 1 - x^2$, we get $x^2 + y^2 = 1$, which shows that the graph of f is the quarter-circle with radius 1 in Figure 9. Therefore

$$\int_0^1 \sqrt{1 - x^2} \, dx = \frac{1}{4} \pi (1)^2 = \frac{\pi}{4}$$

(In Section 5.7 we will be able to *prove* that the area of a circle of radius r is πr^2 .) (b) The graph of y = x - 1 is the line with slope 1 shown in Figure 10. We com-





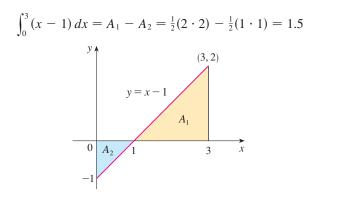
▲ A computer algebra system is able to find an explicit expression for this sum because it is a geometric series. The limit could be found using l'Hospital's Rule.

A Because $f(x) = e^x$ is positive, the

shown in Figure 8.

integral in Example 3 represents the area

pute the integral as the difference of the areas of the two triangles:





The Midpoint Rule

We often choose the sample point x_i^* to be the right endpoint of the *i*th subinterval because it is convenient for computing the limit. But if the purpose is to find an *approximation* to an integral, it is usually better to choose x_i^* to be the midpoint of the interval, which we denote by \overline{x}_i . Any Riemann sum is an approximation to an integral, but if we use midpoints we get the following approximation.

 $\int_{a}^{b} f(x) dx \approx \sum_{i=1}^{n} f(\overline{x}_{i}) \Delta x = \Delta x \left[f(\overline{x}_{1}) + \cdots + f(\overline{x}_{n}) \right]$

Module 5.1/5.2/5.9 shows how the Midpoint Rule estimates improve as n increases.

Midpoint Rule

where

and

$$\Delta x = \frac{b-a}{n}$$

$$\overline{x}_i = \frac{1}{2}(x_{i-1} + x_i) = \text{midpoint of } [x_{i-1}, x_i]$$

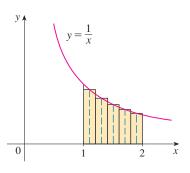
EXAMPLE 5 Use the Midpoint Rule with n = 5 to approximate $\int_{1}^{2} \frac{1}{x} dx$.

SOLUTION The endpoints of the five subintervals are 1, 1.2, 1.4, 1.6, 1.8, and 2.0, so the midpoints are 1.1, 1.3, 1.5, 1.7, and 1.9. The width of the subintervals is $\Delta x = (2 - 1)/5 = \frac{1}{5}$, so the Midpoint Rule gives

$$\int_{1}^{2} \frac{1}{x} dx \approx \Delta x \left[f(1.1) + f(1.3) + f(1.5) + f(1.7) + f(1.9) \right]$$
$$= \frac{1}{5} \left(\frac{1}{1.1} + \frac{1}{1.3} + \frac{1}{1.5} + \frac{1}{1.7} + \frac{1}{1.9} \right)$$
$$\approx 0.691908$$

Since f(x) = 1/x > 0 for $1 \le x \le 2$, the integral represents an area and the approximation given by the Midpoint Rule is the sum of the areas of the rectangles shown in Figure 11.

At the moment we don't know how accurate the approximation in Example 5 is, but in Section 5.9 we will learn a method for estimating the error involved in using the





Midpoint Rule. At that time we will discuss other methods for approximating definite integrals.

If we apply the Midpoint Rule to the integral in Example 2, we get the picture in Figure 12. The approximation $M_{40} \approx -6.7563$ is much closer to the true value -6.75 than the right endpoint approximation, $R_{40} \approx -6.3998$, shown in Figure 7.

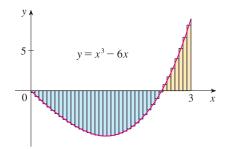


FIGURE 12 $M_{40} \approx -6.7563$

Properties of the Definite Integral

When we defined the definite integral $\int_a^b f(x) dx$, we implicitly assumed that a < b. But the definition as a limit of Riemann sums makes sense even if a > b. Notice that if we reverse *a* and *b*, then Δx changes from (b - a)/n to (a - b)/n. Therefore

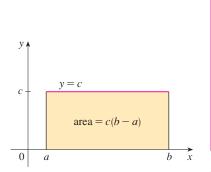
$$\int_{b}^{a} f(x) \, dx = -\int_{a}^{b} f(x) \, dx$$

If a = b, then $\Delta x = 0$ and so

Properties of the Integral

$$\int_{a}^{a} f(x) \, dx = 0$$

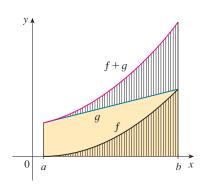
We now develop some basic properties of integrals that will help us to evaluate integrals in a simple manner. We assume that f and g are continuous functions.

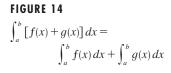




1. $\int_{a}^{b} c \, dx = c(b - a), \text{ where } c \text{ is any constant}$ 2. $\int_{a}^{b} [f(x) + g(x)] \, dx = \int_{a}^{b} f(x) \, dx + \int_{a}^{b} g(x) \, dx$ 3. $\int_{a}^{b} cf(x) \, dx = c \int_{a}^{b} f(x) \, dx, \text{ where } c \text{ is any constant}$ 4. $\int_{a}^{b} [f(x) - g(x)] \, dx = \int_{a}^{b} f(x) \, dx - \int_{a}^{b} g(x) \, dx$

Property 1 says that the integral of a constant function f(x) = c is the constant times the length of the interval. If c > 0 and a < b, this is to be expected because c(b - a) is the area of the shaded rectangle in Figure 13.





A Property 3 seems intuitively reasonable because we know that multiplying a function by a positive number cstretches or shrinks its graph vertically by a factor of c. So it stretches or shrinks each approximating rectangle by a factor c and therefore it has the effect of multiplying the area by c. Property 2 says that the integral of a sum is the sum of the integrals. For positive functions it says that the area under f + g is the area under f plus the area under g. Figure 14 helps us understand why this is true: In view of how graphical addition works, the corresponding vertical line segments have equal height.

In general, Property 2 follows from Equation 3 and the fact that the limit of a sum is the sum of the limits:

$$\int_{a}^{b} [f(x) + g(x)] dx = \lim_{n \to \infty} \sum_{i=1}^{n} [f(x_i) + g(x_i)] \Delta x$$
$$= \lim_{n \to \infty} \left[\sum_{i=1}^{n} f(x_i) \Delta x + \sum_{i=1}^{n} g(x_i) \Delta x \right]$$
$$= \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i) \Delta x + \lim_{n \to \infty} \sum_{i=1}^{n} g(x_i) \Delta x$$
$$= \int_{a}^{b} f(x) dx + \int_{a}^{b} g(x) dx$$

Property 3 can be proved in a similar manner and says that the integral of a constant times a function is the constant times the integral of the function. In other words, a constant (but *only* a constant) can be taken in front of an integral sign. Property 4 is proved by writing f - g = f + (-g) and using Properties 2 and 3 with c = -1.

EXAMPLE 6 Use the properties of integrals to evaluate $\int_{0}^{1} (4 + 3x^2) dx$.

SOLUTION Using Properties 2 and 3 of integrals, we have

$$\int_0^1 (4+3x^2) \, dx = \int_0^1 4 \, dx + \int_0^1 3x^2 \, dx = \int_0^1 4 \, dx + 3 \int_0^1 x^2 \, dx$$

We know from Property 1 that

$$\int_0^1 4 \, dx = 4(1 - 0) = 4$$

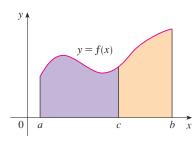
and we found in Example 2 in Section 5.1 that $\int_0^1 x^2 dx = \frac{1}{3}$. So

$$\int_{0}^{1} (4 + 3x^{2}) dx = \int_{0}^{1} 4 dx + 3 \int_{0}^{1} x^{2} dx$$
$$= 4 + 3 \cdot \frac{1}{3} = 5$$

The next property tells us how to combine integrals of the same function over adjacent intervals:

5.
$$\int_{a}^{c} f(x) \, dx + \int_{c}^{b} f(x) \, dx = \int_{a}^{b} f(x) \, dx$$

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This is not easy to prove in general, but for the case where $f(x) \ge 0$ and a < c < bProperty 5 can be seen from the geometric interpretation in Figure 15: The area under y = f(x) from *a* to *c* plus the area from *c* to *b* is equal to the total area from *a* to *b*.

EXAMPLE 7 If it is known that $\int_{0}^{10} f(x) dx = 17$ and $\int_{0}^{8} f(x) dx = 12$, find $\int_{8}^{10} f(x) dx$.

SOLUTION By Property 5, we have

SO

$$\int_0^8 f(x) \, dx + \int_8^{10} f(x) \, dx = \int_0^{10} f(x) \, dx$$
$$\int_8^{10} f(x) \, dx = \int_0^{10} f(x) \, dx - \int_0^8 f(x) \, dx = 17 - 12 = 5$$

Notice that Properties 1–5 are true whether a < b, a = b, or a > b. The following properties, in which we compare sizes of functions and sizes of integrals, are true only if $a \le b$.

Comparison Properties of the Integral

- **6.** If $f(x) \ge 0$ for $a \le x \le b$, then $\int_a^b f(x) dx \ge 0$.
- 7. If $f(x) \ge g(x)$ for $a \le x \le b$, then $\int_a^b f(x) dx \ge \int_a^b g(x) dx$.
- **8.** If $m \le f(x) \le M$ for $a \le x \le b$, then

$$m(b-a) \leq \int_a^b f(x) \, dx \leq M(b-a)$$

If $f(x) \ge 0$, then $\int_a^b f(x) dx$ represents the area under the graph of f, so the geometric interpretation of Property 6 is simply that areas are positive. (It also follows directly from the definition because all the quantities involved are positive.). Property 7 says that a bigger function has a bigger integral. It follows from Property 6 because $f - g \ge 0$.

Property 8 is illustrated by Figure 16 for the case where $f(x) \ge 0$. If *f* is continuous we could take *m* and *M* to be the absolute minimum and maximum values of *f* on the interval [a, b]. In this case Property 8 says that the area under the graph of *f* is greater than the area of the rectangle with height *m* and less than the area of the rectangle with height *M*.

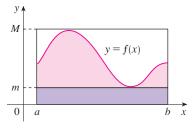
In general, since $m \leq f(x) \leq M$, Property 7 gives

$$\int_{a}^{b} m \, dx \leq \int_{a}^{b} f(x) \, dx \leq \int_{a}^{b} M \, dx$$

Using Property 1 to evaluate the integrals on the left- and right-hand sides, we obtain

$$m(b-a) \le \int_a^b f(x) \, dx \le M(b-a)$$

Property 8 is useful when all we want is a rough estimate of the size of an integral without going to the bother of using the Midpoint Rule.





EXAMPLE 8 Use Property 8 to estimate $\int_0^1 e^{-x^2} dx$.

SOLUTION Because $f(x) = e^{-x^2}$ is a decreasing function on [0, 1], its absolute maximum value is M = f(0) = 1 and its absolute minimum value is $m = f(1) = e^{-1}$. Thus, by Property 8,

$$e^{-1}(1-0) \le \int_0^1 e^{-x^2} dx \le 1(1-0)$$

 $e^{-1} \le \int_0^1 e^{-x^2} dx \le 1$

Since $e^{-1} \approx 0.3679$, we can write

or

$$0.367 \le \int_0^1 e^{-x^2} dx \le 1$$

The result of Example 8 is illustrated in Figure 17. The integral is greater than the area of the lower rectangle and less than the area of the square.

FIGURE 17

0

y/

y = 1

v = 1/e

Exercises

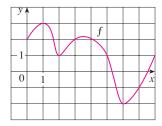
 $y = e^{-x^2}$



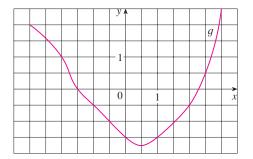
1. Evaluate the Riemann sum for $f(x) = 2 - x^2$, $0 \le x \le 2$, with four subintervals, taking the sample points to be right endpoints. Explain, with the aid of a diagram, what the Riemann sum represents.

х

- **2.** If $f(x) = \ln x 1$, $1 \le x \le 4$, evaluate the Riemann sum with n = 6, taking the sample points to be left endpoints. (Give your answer correct to six decimal places.) What does the Riemann sum represent? Illustrate with a diagram.
- **3.** If $f(x) = \sqrt{x} 2$, $1 \le x \le 6$, find the Riemann sum with n = 5 correct to six decimal places, taking the sample points to be midpoints. What does the Riemann sum represent? Illustrate with a diagram.
- 4. (a) Find the Riemann sum for f(x) = x 2 sin 2x, 0 ≤ x ≤ 3, with six terms, taking the sample points to be right endpoints. (Give your answer correct to six decimal places.) Explain what the Riemann sum represents with the aid of a sketch.
 - (b) Repeat part (a) with midpoints as the sample points.
- **5.** The graph of a function f is given. Estimate $\int_0^8 f(x) dx$ using four subintervals with (a) right endpoints, (b) left endpoints, and (c) midpoints.



6. The graph of g is shown. Estimate ∫³₋₃ g(x) dx with six sub-intervals using (a) right endpoints, (b) left endpoints, and (c) midpoints.



7. A table of values of an increasing function f is shown. Use the table to find lower and upper estimates for $\int_{0}^{25} f(x) dx$.

| x | 0 | 5 | 10 | 15 | 20 | 25 |
|------|-----|-----|-----|----|----|----|
| f(x) | -42 | -37 | -25 | -6 | 15 | 36 |

8. The table gives the values of a function obtained from an experiment. Use them to estimate $\int_0^6 f(x) dx$ using three equal subintervals with (a) right endpoints, (b) left endpoints, and (c) midpoints. If the function is known to be a decreasing function, can you say whether your estimates are less than or greater than the exact value of the integral?

| x | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
|------|-----|-----|-----|-----|-----|------|-------|
| f(x) | 9.3 | 9.0 | 8.3 | 6.5 | 2.3 | -7.6 | -10.5 |

9–12 Use the Midpoint Rule with the given value of n to approximate the integral. Round each answer to four decimal places.

9.
$$\int_{0}^{10} \sin \sqrt{x} \, dx, \quad n = 5$$

10. $\int_{0}^{\pi} \sec(x/3) \, dx, \quad n = 6$
11. $\int_{1}^{2} \sqrt{1 + x^{2}} \, dx, \quad n = 10$
12. $\int_{2}^{4} x \ln x \, dx, \quad n = 4$

- **[AS]** 13. If you have a CAS that evaluates midpoint approximations and graphs the corresponding rectangles (use middlesum and middlebox commands in Maple), check the answer to Exercise 11 and illustrate with a graph. Then repeat with n = 20 and n = 30.
 - 14. With a programmable calculator or computer (see the instructions for Exercise 7 in Section 5.1), compute the left and right Riemann sums for the function $f(x) = \sqrt{1 + x^2}$ on the interval [1, 2] with n = 100. Explain why these estimates show that

$$1.805 < \int_{1}^{2} \sqrt{1 + x^2} \, dx < 1.815$$

Deduce that the approximation using the Midpoint Rule with n = 10 in Exercise 11 is accurate to two decimal places.

- **15.** Use a calculator or computer to make a table of values of right Riemann sums R_n for the integral $\int_0^{\pi} \sin x \, dx$ with n = 5, 10, 50, and 100. What value do these numbers appear to be approaching?
- **16.** Use a calculator or computer to make a table of values of left and right Riemann sums L_n and R_n for the integral $\int_0^2 e^{-x^2} dx$ with n = 5, 10, 50, and 100. Between what two numbers must the value of the integral lie? Can you make a similar statement for the integral $\int_{-1}^2 e^{-x^2} dx$? Explain.

17–20 Express the limit as a definite integral on the given interval.

17.
$$\lim_{n \to \infty} \sum_{i=1}^{n} x_i \sin x_i \Delta x, \quad [0, \pi]$$

18.
$$\lim_{n \to \infty} \sum_{i=1}^{n} \frac{e^{x_i}}{1 + x_i} \Delta x, \quad [1, 5]$$

19.
$$\lim_{n \to \infty} \sum_{i=1}^{n} [2(x_i^*)^2 - 5x_i^*] \Delta x, \quad [0, 1]$$

20.
$$\lim_{n \to \infty} \sum_{i=1}^{n} \sqrt{x_i^*} \Delta x, \quad [1, 4]$$

21–25 Use the form of the definition of the integral given in Equation 3 to evaluate the integral.

21.
$$\int_{-1}^{5} (1+3x) dx$$
 22. $\int_{1}^{5} (2+3x-x^2) dx$

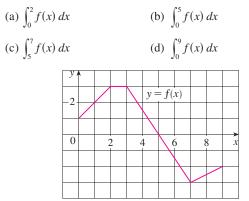
23.
$$\int_0^2 (2 - x^2) dx$$
 24. $\int_0^5 (1 + 2x^3) dx$
25. $\int_1^2 x^3 dx$

- **26.** (a) Find an approximation to the integral $\int_0^4 (x^2 3x) dx$ using a Riemann sum with right endpoints and n = 8.
 - (b) Draw a diagram like Figure 3 to illustrate the approximation in part (a).
 - (c) Use Equation 3 to evaluate $\int_0^4 (x^2 3x) dx$.
 - (d) Interpret the integral in part (c) as a difference of areas and illustrate with a diagram like Figure 4.

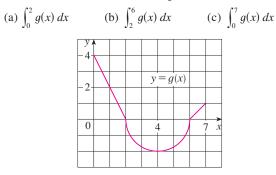
CAS 27-28 ■ Express the integral as a limit of sums. Then evaluate, using a computer algebra system to find both the sum and the limit.

27.
$$\int_0^{\pi} \sin 5x \, dx$$
 28. $\int_2^{10} x^6 \, dx$

29. The graph of f is shown. Evaluate each integral by interpreting it in terms of areas.



30. The graph of *g* consists of two straight lines and a semicircle. Use it to evaluate each integral.



31–36 Evaluate the integral by interpreting it in terms of areas.

31.
$$\int_{1}^{3} (1+2x) dx$$
 32. $\int_{-2}^{2} \sqrt{4-x^2} dx$

33. $\int_{-3}^{0} (1 + \sqrt{9 - x^2}) dx$ **34.** $\int_{-1}^{3} (2 - x) dx$ **35.** $\int_{-2}^{2} (1 - |x|) dx$ **36.** $\int_{0}^{3} |3x - 5| dx$ **37.** Given that $\int_{4}^{9} \sqrt{x} dx = \frac{38}{3}$, what is $\int_{9}^{4} \sqrt{t} dt$?

38. Evaluate $\int_{1}^{1} x^2 \cos x \, dx$.

39–40 Write the sum or difference as a single integral in the form $\int_a^b f(x) dx$.

39.
$$\int_{1}^{3} f(x) dx + \int_{3}^{6} f(x) dx + \int_{6}^{12} f(x) dx$$

40.
$$\int_{2}^{10} f(x) dx - \int_{2}^{7} f(x) dx$$

41. If
$$\int_{2}^{8} f(x) dx = 1.7$$
 and
$$\int_{5}^{8} f(x) dx = 2.5$$
, find
$$\int_{2}^{5} f(x) dx$$

42. If $\int_0^1 f(t) dt = 2$, $\int_0^4 f(t) dt = -6$, and $\int_3^4 f(t) dt = 1$, find $\int_1^3 f(t) dt$.

- **43.** In Example 2 in Section 5.1 we showed that $\int_0^1 x^2 dx = \frac{1}{3}$. Use this fact and the properties of integrals to evaluate $\int_0^1 (5 - 6x^2) dx$.
- **44.** Use the properties of integrals and the result of Example 3 to evaluate $\int_{1}^{3} (2e^x 1) dx$.
- **45.** Use the result of Example 3 to evaluate $\int_{1}^{3} e^{x+2} dx$.
- **46.** Suppose f has absolute minimum value m and absolute maximum value M. Between what two values must $\int_0^2 f(x) dx$ lie? Which property of integrals allows you to make your conclusion?
- 47. Use the properties of integrals to verify that

$$0 \le \int_1^3 \ln x \, dx \le 2 \ln 3$$

48. Use Property 8 to estimate the value of the integral

$$\int_0^2 \sqrt{x^3 + 1} \, dx$$

49. Express the limit as a definite integral:

$\lim_{n\to\infty}\sum_{i=1}^n\frac{i^4}{n^5}$



Evaluating Definite Integrals

In Section 5.2 we computed integrals from the definition as a limit of Riemann sums and we saw that this procedure is sometimes long and difficult. Sir Isaac Newton discovered a much simpler method for evaluating integrals and a few years later Leibniz made the same discovery. They realized that they could calculate $\int_a^b f(x) dx$ if they happened to know an antiderivative *F* of *f*. Their discovery, called the Evaluation Theorem, is part of the Fundamental Theorem of Calculus, which is discussed in the next section.

Evaluation Theorem If f is continuous on the interval [a, b], then

$$\int_{a}^{b} f(x) \, dx = F(b) - F(a)$$

where F is any antiderivative of f, that is, F' = f.

This theorem states that if we know an antiderivative *F* of *f*, then we can evaluate $\int_a^b f(x) dx$ simply by subtracting the values of *F* at the endpoints of the interval [*a*, *b*]. It is very surprising that $\int_a^b f(x) dx$, which was defined by a complicated procedure involving all of the values of f(x) for *x* between *a* and *b*, can be found by knowing the values of F(x) at only two points, *a* and *b*.

For instance, we know from Section 4.9 that an antiderivative of $f(x) = x^2$ is $F(x) = \frac{1}{3}x^3$, so the Evaluation Theorem tells us that

$$\int_0^1 x^2 \, dx = F(1) - F(0) = \frac{1}{3} \cdot 1^3 - \frac{1}{3} \cdot 0^3 = \frac{1}{3}$$

Comparing this method with the calculation in Example 2 in Section 5.1, where we found the area under the parabola $y = x^2$ from 0 to 1 by computing a limit of sums, we see that the Evaluation Theorem provides us with a simple and powerful method.

Although the Evaluation Theorem may be surprising at first glance, it becomes plausible if we interpret it in physical terms. If v(t) is the velocity of an object and s(t) is its position at time t, then v(t) = s'(t), so s is an antiderivative of v. In Section 5.1 we considered an object that always moves in the positive direction and made the conjecture that the area under the velocity curve is equal to the distance traveled. In symbols:

$$\int_{a}^{b} v(t) dt = s(b) - s(a)$$

That is exactly what the Evaluation Theorem says in this context.

Proof of the Evaluation Theorem We divide the interval [a, b] into *n* subintervals with endpoints $x_0(=a), x_1, x_2, ..., x_n(=b)$ and with length $\Delta x = (b - a)/n$. Let *F* be any antiderivative of *f*. By subtracting and adding like terms, we can express the total difference in the *F* values as the sum of the differences over the subintervals:

$$F(b) - F(a) = F(x_n) - F(x_0)$$

= $F(x_n) - F(x_{n-1}) + F(x_{n-1}) - F(x_{n-2}) + \dots + F(x_2) - F(x_1) + F(x_1) - F(x_0)$
= $\sum_{i=1}^{n} [F(x_i) - F(x_{i-1})]$

▲ The Mean Value Theorem was discussed in Section 4.3.

Now *F* is continuous (because it's differentiable) and so we can apply the Mean Value Theorem to *F* on each subinterval $[x_{i-1}, x_i]$. Thus, there exists a number x_i^* between x_{i-1} and x_i such that

$$F(x_i) - F(x_{i-1}) = F'(x_i^*)(x_i - x_{i-1}) = f(x_i^*) \Delta x$$

Therefore

$$F(b) - F(a) = \sum_{i=1}^{n} f(x_i^*) \Delta x$$

Now we take the limit of each side of this equation as $n \rightarrow \infty$. The left side is a constant and the right side is a Riemann sum for the function *f*, so

$$F(b) - F(a) = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i^*) \Delta x = \int_a^b f(x) \, dx$$

When applying the Evaluation Theorem we use the notation

- 1

$$F(x)\Big]_a^b = F(b) - F(a)$$

and so we can write

$$\int_{a}^{b} f(x) \, dx = F(x) \Big]_{a}^{b} \qquad \text{where} \qquad F' = f$$

Other common notations are $F(x)|_a^b$ and $[F(x)]_a^b$.

EXAMPLE 1 Evaluate $\int_{1}^{3} e^{x} dx$.

SOLUTION An antiderivative of $f(x) = e^x$ is $F(x) = e^x$, so we use the Evaluation Theorem as follows:

$$\int_{1}^{3} e^{x} dx = e^{x} \Big]_{1}^{3} = e^{3} - e$$

If you compare the calculation in Example 1 with the one in Example 3 in Section 5.2, you will see that the Evaluation Theorem gives a *much* shorter method.

EXAMPLE 2 Find the area under the cosine curve from 0 to b, where $0 \le b \le \pi/2$.

SOLUTION Since an antiderivative of $f(x) = \cos x$ is $F(x) = \sin x$, we have

$$A = \int_0^b \cos x \, dx = \sin x \Big]_0^b = \sin b - \sin 0 = \sin b$$

In particular, taking $b = \pi/2$, we have proved that the area under the cosine curve from 0 to $\pi/2$ is $\sin(\pi/2) = 1$. (See Figure 1.)

When the French mathematician Gilles de Roberval first found the area under the sine and cosine curves in 1635, this was a very challenging problem that required a great deal of ingenuity. If we didn't have the benefit of the Evaluation Theorem, we would have to compute a difficult limit of sums using obscure trigonometric identities (or a computer algebra system as in Exercise 21 in Section 5.1). It was even more difficult for Roberval because the apparatus of limits had not been invented in 1635. But in the 1660s and 1670s, when the Evaluation Theorem was discovered by Newton and Leibniz, such problems became very easy, as you can see from Example 2.

Indefinite Integrals

We need a convenient notation for antiderivatives that makes them easy to work with. Because of the relation given by the Evaluation Theorem between antiderivatives and integrals, the notation $\int f(x) dx$ is traditionally used for an antiderivative of f and is called an **indefinite integral**. Thus

 $\int f(x) dx = F(x)$ means F'(x) = f(x)

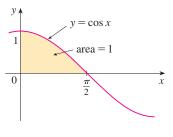
You should distinguish carefully between definite and indefinite integrals. A definite integral $\int_{a}^{b} f(x) dx$ is a number, whereas an indefinite integral $\int f(x) dx$ is a function. The connection between them is given by the Evaluation Theorem: If *f* is continuous on [*a*, *b*], then

$$\int_{a}^{b} f(x) \, dx = \int f(x) \, dx \bigg]_{a}^{b}$$

Recall from Section 4.9 that if *F* is an antiderivative of *f* on an interval *I*, then the most general antiderivative of *f* on *I* is F(x) + C, where *C* is an arbitrary constant. For instance, the formula

$$\int \frac{1}{x} dx = \ln|x| + C$$

▲ In applying the Evaluation Theorem we use a particular antiderivative F of f. It is not necessary to use the most general antiderivative $(e^x + C)$.





is valid (on any interval that doesn't contain 0) because $(d/dx) \ln |x| = 1/x$. So an indefinite integral $\int f(x) dx$ can represent either a particular antiderivative of *f* or an entire *family* of antiderivatives (one for each value of the constant *C*).

The effectiveness of the Evaluation Theorem depends on having a supply of antiderivatives of functions. We therefore restate the Table of Antidifferentiation Formulas from Section 4.9, together with a few others, in the notation of indefinite integrals. Any formula can be verified by differentiating the function on the right side and obtaining the integrand. For instance,

$$\int \sec^2 x \, dx = \tan x + C \qquad \text{because} \qquad \frac{d}{dx} \left(\tan x + C \right) = \sec^2 x$$

1 Table of Indefinite Integrals

$$\int [f(x) + g(x)] dx = \int f(x) dx + \int g(x) dx \qquad \int cf(x) dx = c \int f(x) dx$$

$$\int x^n dx = \frac{x^{n+1}}{n+1} + C \quad (n \neq -1) \qquad \int \frac{1}{x} dx = \ln |x| + C$$

$$\int e^x dx = e^x + C \qquad \int a^x dx = \frac{a^x}{\ln a} + C$$

$$\int \sin x dx = -\cos x + C \qquad \int \cos x dx = \sin x + C$$

$$\int \sec^2 x dx = \tan x + C \qquad \int \csc^2 x dx = -\cot x + C$$

$$\int \sec x \tan x dx = \sec x + C \qquad \int \csc x \cot x dx = -\csc x + C$$

$$\int \frac{1}{x^2 + 1} dx = \tan^{-1}x + C \qquad \int \frac{1}{\sqrt{1 - x^2}} dx = \sin^{-1}x + C$$

EXAMPLE 3 Find the general indefinite integral

$$\int (10x^4 - 2\sec^2 x) \, dx$$

SOLUTION Using our convention and Table 1, we have

$$\int (10x^4 - 2\sec^2 x) \, dx = 10 \int x^4 \, dx - 2 \int \sec^2 x \, dx$$
$$= 10 \frac{x^5}{5} - 2\tan x + C$$
$$= 2x^5 - 2\tan x + C$$

You should check this answer by differentiating it.

▲ We adopt the convention that when a formula for a general indefinite integral is given, it is valid only on an interval.

▲ The indefinite integral in Example 3 is graphed in Figure 2 for several values of C. The value of C is the y-intercept.

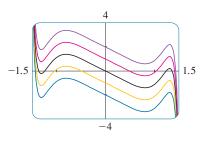


FIGURE 2

EXAMPLE 4 Evaluate $\int_0^3 (x^3 - 6x) dx$.

SOLUTION Using the Evaluation Theorem and Table 1, we have

$$\int_{0}^{3} (x^{3} - 6x) dx = \frac{x^{4}}{4} - 6 \frac{x^{2}}{2} \bigg]_{0}^{3}$$
$$= \left(\frac{1}{4} \cdot 3^{4} - 3 \cdot 3^{2}\right) - \left(\frac{1}{4} \cdot 0^{4} - 3 \cdot 0^{2}\right)$$
$$= \frac{81}{4} - 27 - 0 + 0 = -6.75$$

Compare this calculation with Example 2(b) in Section 5.2.

EXAMPLE 5 Find $\int_0^2 \left(2x^3 - 6x + \frac{3}{x^2 + 1}\right) dx$ and interpret the result in terms of areas.

SOLUTION The Evaluation Theorem gives

$$\int_{0}^{2} \left(2x^{3} - 6x + \frac{3}{x^{2} + 1} \right) dx = 2 \frac{x^{4}}{4} - 6 \frac{x^{2}}{2} + 3 \tan^{-1}x \Big]_{0}^{2}$$
$$= \frac{1}{2}x^{4} - 3x^{2} + 3 \tan^{-1}x \Big]_{0}^{2}$$
$$= \frac{1}{2}(2^{4}) - 3(2^{2}) + 3 \tan^{-1}2 - 0$$
$$= -4 + 3 \tan^{-1}2$$

This is the exact value of the integral. If a decimal approximation is desired, we can use a calculator to approximate $\tan^{-1} 2$. Doing so, we get

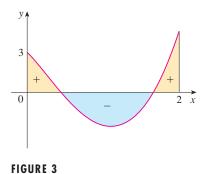
$$\int_{0}^{2} \left(2x^{3} - 6x + \frac{3}{x^{2} + 1} \right) dx \approx -0.67855$$

Figure 3 shows the graph of the integrand. We know from Section 5.2 that the value of the integral can be interpreted as the sum of the areas labeled with a plus sign minus the area labeled with a minus sign.

EXAMPLE 6 Evaluate
$$\int_{1}^{9} \frac{2t^2 + t^2\sqrt{t} - 1}{t^2} dt.$$

SOLUTION First we need to write the integrand in a simpler form by carrying out the division:

$$\int_{1}^{9} \frac{2t^{2} + t^{2}\sqrt{t-1}}{t^{2}} dt = \int_{1}^{9} \left(2 + t^{1/2} - t^{-2}\right) dt$$
$$= 2t + \frac{t^{3/2}}{\frac{3}{2}} - \frac{t^{-1}}{-1} \Big]_{1}^{9} = 2t + \frac{2}{3}t^{3/2} + \frac{1}{t} \Big]_{1}^{9}$$
$$= \left[2 \cdot 9 + \frac{2}{3}(9)^{3/2} + \frac{1}{9}\right] - \left(2 \cdot 1 + \frac{2}{3} \cdot 1^{3/2} + \frac{1}{1}\right)$$
$$= 18 + 18 + \frac{1}{9} - 2 - \frac{2}{3} - 1 = 32\frac{4}{9}$$





_ . . _.

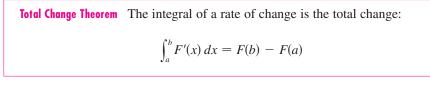
The Evaluation Theorem says that if f is continuous on [a, b], then

$$\int_{a}^{b} f(x) \, dx = F(b) - F(a)$$

where *F* is any antiderivative of *f*. This means that F' = f, so the equation can be rewritten as

$$\int_{a}^{b} F'(x) \, dx = F(b) - F(a)$$

We know that F'(x) represents the rate of change of y = F(x) with respect to x and F(b) - F(a) is the change in y when x changes from a to b. So we can reformulate the Evaluation Theorem in words as follows.



This principle can be applied to all of the rates of change in the natural and social sciences that we discussed in Section 3.3. Here are a few instances of this idea:

If V(t) is the volume of water in a reservoir at time t, then its derivative V'(t) is the rate at which water flows into the reservoir at time t. So

$$\int_{t_1}^{t_2} V'(t) \, dt = V(t_2) - V(t_1)$$

is the change in the amount of water in the reservoir between time t_1 and time t_2 .

If [C](t) is the concentration of the product of a chemical reaction at time t, then the rate of reaction is the derivative d[C]/dt. So

$$\int_{t_1}^{t_2} \frac{d[\mathbf{C}]}{dt} dt = [\mathbf{C}](t_2) - [\mathbf{C}](t_1)$$

is the change in the concentration of C from time t_1 to time t_2 .

 If the mass of a rod measured from the left end to a point x is m(x), then the linear density is ρ(x) = m'(x). So

$$\int_{a}^{b} \rho(x) \, dx = m(b) - m(a)$$

is the mass of the segment of the rod that lies between x = a and x = b.

• If the rate of growth of a population is dn/dt, then

$$\int_{t_1}^{t_2} \frac{dn}{dt} \, dt = n(t_2) - n(t_1)$$

is the increase in population during the time period from t_1 to t_2 .

If C(x) is the cost of producing x units of a commodity, then the marginal cost is the derivative C'(x). So

$$\int_{x_1}^{x_2} C'(x) \, dx = C(x_2) - C(x_1)$$

is the increase in cost when production is increased from x_1 units to x_2 units.

If an object moves along a straight line with position function s(t), then its velocity is v(t) = s'(t), so

2
$$\int_{t_1}^{t_2} v(t) dt = s(t_2) - s(t_1)$$

is the change of position, or *displacement*, of the particle during the time period from t_1 to t_2 . In Section 5.1 we guessed that this was true for the case where the object moves in the positive direction, but now we have proved that it is always true.

• If we want to calculate the distance traveled during the time interval, we have to consider the intervals when $v(t) \ge 0$ (the particle moves to the right) and also the intervals when $v(t) \le 0$ (the particle moves to the left). In both cases the distance is computed by integrating |v(t)|, the speed. Therefore

$$\int_{t_1}^{t_2} |v(t)| dt = \text{total distance traveled}$$

Figure 4 shows how both displacement and distance traveled can be interpreted in terms of areas under a velocity curve.

• The acceleration of the object is a(t) = v'(t), so

$$\int_{t_1}^{t_2} a(t) \, dt = v(t_2) - v(t_1)$$

is the change in velocity from time t_1 to time t_2 .

EXAMPLE 7 A particle moves along a line so that its velocity at time t is $v(t) = t^2 - t - 6$ (measured in meters per second).

- (a) Find the displacement of the particle during the time period $1 \le t \le 4$.
- (b) Find the distance traveled during this time period.

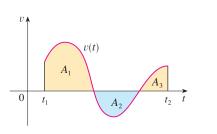
SOLUTION

3

(a) By Equation 2, the displacement is

$$s(4) - s(1) = \int_{1}^{4} v(t) dt = \int_{1}^{4} (t^{2} - t - 6) dt$$
$$= \left[\frac{t^{3}}{3} - \frac{t^{2}}{2} - 6t\right]_{1}^{4} = -\frac{9}{2}$$

This means that the particle's position at time t = 4 is 4.5 m to the left of its position at the start of the time period.



displacement =
$$\int_{t_1}^{t_2} v(t) dt = A_1 - A_2 + A_3$$

distance = $\int_{t_1}^{t_2} |v(t)| dt = A_1 + A_2 + A_3$

FIGURE 4



Resources / Module 7 / Physics and Engineering / Start of Spy Tracks (b) Note that $v(t) = t^2 - t - 6 = (t - 3)(t + 2)$ and so $v(t) \le 0$ on the interval [1, 3] and $v(t) \ge 0$ on [3, 4]. Thus, from Equation 3, the distance traveled is

$$\int_{1}^{4} |v(t)| dt = \int_{1}^{3} [-v(t)] dt + \int_{3}^{4} v(t) dt$$

= $\int_{1}^{3} (-t^{2} + t + 6) dt + \int_{3}^{4} (t^{2} - t - 6) dt$
= $\left[-\frac{t^{3}}{3} + \frac{t^{2}}{2} + 6t \right]_{1}^{3} + \left[\frac{t^{3}}{3} - \frac{t^{2}}{2} - 6t \right]_{3}^{4}$
= $\frac{61}{6} \approx 10.17 \text{ m}$

EXAMPLE 8 Figure 5 shows the power consumption in the city of San Francisco for September 19, 1996 (*P* is measured in megawatts; *t* is measured in hours starting at midnight). Estimate the energy used on that day.

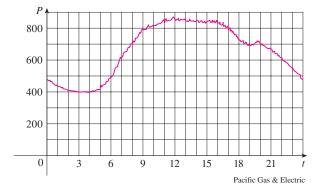


FIGURE 5

SOLUTION Power is the rate of change of energy: P(t) = E'(t). So, by the Total Change Theorem,

$$\int_0^{24} P(t) \, dt = \int_0^{24} E'(t) \, dt = E(24) - E(0)$$

is the total amount of energy used on September 19, 1996. We approximate the value of the integral using the Midpoint Rule with 12 subintervals and $\Delta t = 2$:

$$\int_{0}^{24} P(t) dt \approx [P(1) + P(3) + P(5) + \dots + P(21) + P(23)] \Delta t$$
$$\approx (440 + 400 + 420 + 620 + 790 + 840 + 850$$
$$+ 840 + 810 + 690 + 670 + 550)(2)$$
$$= 15,840$$

The energy used was approximately 15,840 megawatt-hours.

▲ A note on units

How did we know what units to use for energy in Example 8? The integral $\int_0^{24} P(t) dt$ is defined as the limit of sums of terms of the form $P(t_i^*) \Delta t$. Now $P(t_i^*)$ is measured in megawatts and Δt is measured in hours, so their product is measured in megawatt-hours. The same is true of the limit. In general, the unit of measurement for $\int_a^b f(x) dx$ is the product of the unit for f(x) and the unit for x.

▲ To integrate the absolute value of v(t), we use Property 5 of integrals from Section 5.2 to split the integral into two parts, one where $v(t) \le 0$ and one where $v(t) \ge 0$.



Exercises •

- 1. If w'(t) is the rate of growth of a child in pounds per year, what does $\int_{1}^{5} w'(t) dt$ represent?
- **2.** The current in a wire is defined as the derivative of the charge: I(t) = Q'(t). (See Example 3 in Section 3.3.) What does $\int_{a}^{b} I(t) dt$ represent?
- **3.** If oil leaks from a tank at a rate of r(t) gallons per minute at time *t*, what does $\int_{0}^{120} r(t) dt$ represent?
- **4.** A honeybee population starts with 100 bees and increases at a rate of n'(t) bees per week. What does $100 + \int_0^{15} n'(t) dt$ represent?
- **5.** In Section 4.7 we defined the marginal revenue function R'(x) as the derivative of the revenue function R(x), where *x* is the number of units sold. What does $\int_{1000}^{5000} R'(x) dx$ represent?
- **6.** If f(x) is the slope of a trail at a distance of x miles from the start of the trail, what does $\int_{3}^{5} f(x) dx$ represent?
- 7. If x is measured in meters and f(x) is measured in newtons, what are the units for $\int_{0}^{100} f(x) dx$?
- **8.** If the units for *x* are feet and the units for a(x) are pounds per foot, what are the units for da/dx? What units does $\int_{2}^{8} a(x) dx$ have?

9–34 ■ Evaluate the integral.

| 9. $\int_{-1}^{3} x^5 dx$ | 10. $\int_{1}^{2} x^{-2} dx$ |
|---|--|
| 11. $\int_{2}^{8} (4x+3) dx$ | 12. $\int_0^4 (1 + 3y - y^2) dy$ |
| $13. \int_0^4 \sqrt{x} dx$ | $14. \int_{\pi}^{2\pi} \cos \theta d\theta$ |
| 15. $\int_{-1}^{0} (2x - e^x) dx$ | 16. $\int_0^1 x^{3/7} dx$ |
| 17. $\int_{1}^{2} \frac{3}{t^4} dt$ | 18. $\int_{1}^{4} \frac{1}{\sqrt{x}} dx$ |
| 19. $\int_{1}^{2} \frac{x^{2} + 1}{\sqrt{x}} dx$ | 20. $\int_0^2 (x^3 - 1)^2 dx$ |
| 21. $\int_{\pi/4}^{\pi/3} \sin t dt$ | 22. $\int_{1}^{2} \frac{4+u^{2}}{u^{3}} du$ |
| 23. $\int_0^1 u(\sqrt{u} + \sqrt[3]{u}) du$ | 24. $\int_0^5 (2e^x + 4\cos x) dx$ |
| $25. \int_{\pi/6}^{\pi/3} \csc^2\theta d\theta$ | 26. $\int_{1}^{8} \frac{x-1}{\sqrt[3]{x^2}} dx$ |

| 27. $\int_{1}^{9} \frac{1}{2x} dx$ | 28. $\int_{\ln 3}^{\ln 6} 8e^x dx$ |
|---|---|
| 29. $\int_{8}^{9} 2^{t} dt$ | 30. $\int_{\pi/3}^{\pi/2} \csc x \cot x dx$ |
| 31. $\int_{1}^{\sqrt{3}} \frac{6}{1+x^2} dx$ | 32. $\int_0^{0.5} \frac{dx}{\sqrt{1-x^2}}$ |
| $33. \ \int_0^{\pi/4} \frac{1 + \cos^2\theta}{\cos^2\theta} d\theta$ | 34. $\int_{-1}^{2} x - x^2 dx$ |
| | |

- 35-36 Use a graph to give a rough estimate of the area of the region that lies beneath the given curve. Then find the exact area.
 - **35.** $y = \sin x, \ 0 \le x \le \pi$
 - **36.** $y = \sec^2 x, \ 0 \le x \le \pi/3$
- **37.** Use a graph to estimate the *x*-intercepts of the curve $y = x + x^2 x^4$. Then use this information to estimate the area of the region that lies under the curve and above the *x*-axis.
- **38.** Repeat Exercise 37 for the curve $y = 2x + 3x^4 2x^6$.
- 39-40 Evaluate the integral and interpret it as a difference of areas. Illustrate with a sketch.
 - **39.** $\int_{-1}^{2} x^3 dx$ **40.** $\int_{\pi/4}^{5\pi/2} \sin x dx$
 - **41−42** Verify by differentiation that the formula is correct.

41.
$$\int \frac{x}{\sqrt{x^2 + 1}} \, dx = \sqrt{x^2 + 1} + C$$

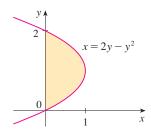
- $42. \int x \cos x \, dx = x \sin x + \cos x + C$
- **43-44** Find the general indefinite integral. Illustrate by graphing several members of the family on the same screen.

43.
$$\int x \sqrt{x} \, dx$$
 44. $\int (\cos x - 2 \sin x) \, dx$

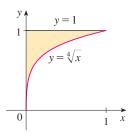
45–48 ■ Find the general indefinite integral.

.

45. $\int (1-t)(2+t^2) dt$ **46.** $\int x(1+2x^4) dx$ **47.** $\int \frac{\sin x}{1-\sin^2 x} dx$ **48.** $\int \frac{\sin 2x}{\sin x} dx$ **49.** The area of the region that lies to the right of the *y*-axis and to the left of the parabola $x = 2y - y^2$ (the shaded region in the figure) is given by the integral $\int_0^2 (2y - y^2) dy$. (Turn your head clockwise and think of the region as lying below the curve $x = 2y - y^2$ from y = 0 to y = 2.) Find the area of the region.



50. The boundaries of the shaded region are the *y*-axis, the line y = 1, and the curve $y = \sqrt[4]{x}$. Find the area of this region by writing *x* as a function of *y* and integrating with respect to *y* (as in Exercise 49).



51–52 The velocity function (in meters per second) is given for a particle moving along a line. Find (a) the displacement and (b) the distance traveled by the particle during the given time interval.

51.
$$v(t) = 3t - 5, \quad 0 \le t \le 3$$

52. $v(t) = t^2 - 2t - 8$, $1 \le t \le 6$

53–54 The acceleration function (in m/s^2) and the initial velocity are given for a particle moving along a line. Find (a) the velocity at time *t* and (b) the distance traveled during the given time interval.

53. a(t) = t + 4, v(0) = 5, $0 \le t \le 10$ **54.** a(t) = 2t + 3, v(0) = -4, $0 \le t \le 3$

.

54.
$$a(t) = 2t + 3$$
, $v(0) = -4$, $0 \le t$

- **55.** The linear density of a rod of length 4 m is given by $\rho(x) = 9 + 2\sqrt{x}$ measured in kilograms per meter, where x is measured in meters from one end of the rod. Find the total mass of the rod.
- **56.** An animal population is increasing at a rate of 200 + 50t per year (where *t* is measured in years). By how much does the animal population increase between the fourth and tenth years?

57. The velocity of a car was read from its speedometer at tensecond intervals and recorded in the table. Use the Midpoint Rule to estimate the distance traveled by the car.

| <i>t</i> (s) | <i>v</i> (mi/h) | <i>t</i> (s) | <i>v</i> (mi/h) |
|--------------|-----------------|--------------|-----------------|
| 0 | 0 | 60 | 56 |
| 10 | 38 | 70 | 53 |
| 20 | 52 | 80 | 50 |
| 30 | 58 | 90 | 47 |
| 40 | 55 | 100 | 45 |
| 50 | 51 | | |

58. Suppose that a volcano is erupting and readings of the rate r(t) at which solid materials are spewed into the atmosphere are given in the table. The time *t* measured in seconds and the units for r(t) are tonnes (metric tons) per second.

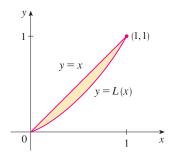
| t | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
|------|---|----|----|----|----|----|----|
| r(t) | 2 | 10 | 24 | 36 | 46 | 54 | 60 |

- (a) Give upper and lower estimates for the quantity Q(6) of erupted materials after 6 seconds.
- (b) Use the Midpoint Rule to estimate Q(6).
- **59.** The marginal cost of manufacturing *x* yards of a certain fabric is $C'(x) = 3 0.01x + 0.000006x^2$ (in dollars per yard). Find the increase in cost if the production level is raised from 2000 yards to 4000 yards.
- **60.** Water leaked from a tank at a rate of r(t) liters per hour, where the graph of r is as shown. Express the total amount of water that leaked out during the first four hours as a definite integral. Then use the Midpoint Rule to estimate that amount.

| -6- | | | | | | | | |
|-----|-------|---|---|---|-----|---|---|----------------|
| | | | / | / | | | | |
| -4- | | | | | / | | | |
| -2- | | | | | | | | |
| | | | | | | | | |
| 0 | 1 | 1 | 2 | 2 | ~ ~ | 3 | 2 | \downarrow t |

61. Economists use a cumulative distribution called a *Lorenz curve* to describe the distribution of income between households in a given country. Typically, a Lorenz curve is defined on [0, 1] with endpoints (0, 0) and (1, 1), and is continuous, increasing, and concave upward. The points on this curve are determined by ranking all households by income and then computing the percentage of households whose income is less than or equal to a given percentage of the total income of the country. For example, the point (a/100, b/100) is on the Lorenz curve if the bottom a% of

the households receive less than or equal to b% of the total income. *Absolute equality* of income distribution would occur if the bottom a% of the households receive a% of the income, in which case the Lorenz curve would be the line y = x. The area between the Lorenz curve and the line y = x measures how much the income distribution differs from absolute equality. The *coefficient of inequality* is the ratio of the area between the Lorenz curve and the line y = x to the area under y = x.



(a) Show that the coefficient of inequality is twice the area between the Lorenz curve and the line y = x, that is, show that

coefficient of inequality = $2 \int_0^1 [x - L(x)] dx$

(b) The income distribution for a certain country is represented by the Lorenz curve defined by the equation

$$L(x) = \frac{5}{12}x^2 + \frac{7}{12}x$$

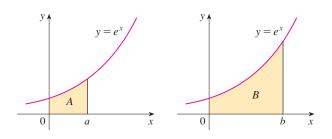
What is the percentage of total income received by the bottom 50% of the households? Find the coefficient of inequality.

62. On May 7, 1992, the space shuttle *Endeavour* was launched on mission STS-49, the purpose of which was to install a

new perigee kick motor in an Intelsat communications satellite. The table gives the velocity data for the shuttle between liftoff and the jettisoning of the solid rocket boosters.

| Event | Time (s) | Velocity (ft/s) |
|---------------------------------|----------|-----------------|
| Launch | 0 | 0 |
| Begin roll maneuver | 10 | 185 |
| End roll maneuver | 15 | 319 |
| Throttle to 89% | 20 | 447 |
| Throttle to 67% | 32 | 742 |
| Throttle to 104% | 59 | 1325 |
| Maximum dynamic pressure | 62 | 1445 |
| Solid rocket booster separation | 125 | 4151 |

- (a) Use a graphing calculator or computer to model these data by a third-degree polynomial.
- (b) Use the model in part (a) to estimate the height reached by the *Endeavour*, 125 seconds after liftoff.
- **63.** Suppose *h* is a function such that h(1) = -2, h'(1) = 2, h''(1) = 3, h(2) = 6, h'(2) = 5, h''(2) = 13, and h'' is continuous everywhere. Evaluate $\int_{1}^{2} h''(u) du$.
- **64.** The area labeled *B* is three times the area labeled *A*. Express *b* in terms of *a*.



| Discovery | |
|-----------|--|
| Project | Area Functions |
| | 1. (a) Draw the line y = 2t + 1 and use geometry to find the area under this line, above the <i>t</i>-axis, and between the vertical lines t = 1 and t = 3. (b) If x > 1, let A(x) be the area of the region that lies under the line y = 2t + 1 between t = 1 and t = x. Sketch this region and use geometry to find an expression for A(x). (c) Differentiate the area function A(x). What do you notice? |
| | 2. (a) If $0 \le x \le \pi$, let |
| | $A(x) = \int_0^x \sin t dt$ |
| | A(x) represents the area of a region. Sketch that region.(b) Use the Evaluation Theorem to find an expression for A(x). |

- (c) Find A'(x). What do you notice?
- (d) If x is any number between 0 and π and h is a small positive number, then A(x + h) A(x) represents the area of a region. Describe and sketch the region.
- (e) Draw a rectangle that approximates the region in part (d). By comparing the areas of these two regions, show that

$$\frac{A(x+h) - A(x)}{h} \approx \sin x$$

- (f) Use part (e) to give an intuitive explanation for the result of part (c).
- **3.** (a) Draw the graph of the function $f(x) = \cos(x^2)$ in the viewing rectangle [0, 2] by [-1.25, 1.25].
 - (b) If we define a new function g by

$$g(x) = \int_0^x \cos(t^2) \, dt$$

then g(x) is the area under the graph of f from 0 to x [until f(x) becomes negative, at which point g(x) becomes a difference of areas]. Use part (a) to determine the value of x at which g(x) starts to decrease. [Unlike the integral in Problem 2, it is impossible to evaluate the integral defining g to obtain an explicit expression for g(x).]

- (c) Use the integration command on your calculator or computer to estimate g(0.2), g(0.4), g(0.6), ..., g(1.8), g(2). Then use these values to sketch a graph of g.
- (d) Use your graph of g from part (c) to sketch the graph of g' using the interpretation of g'(x) as the slope of a tangent line. How does the graph of g' compare with the graph of f?
- **4.** Suppose *f* is a continuous function on the interval [*a*, *b*] and we define a new function *g* by the equation

$$g(x) = \int_{a}^{x} f(t) dt$$

Based on your results in Problems 1–3, conjecture an expression for g'(x).

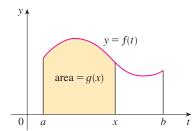


The Fundamental Theorem of Calculus • • • • • • • • • • •

The Fundamental Theorem of Calculus is appropriately named because it establishes a connection between the two branches of calculus: differential calculus and integral calculus. Differential calculus arose from the tangent problem, whereas integral calculus arose from a seemingly unrelated problem, the area problem. Newton's teacher at Cambridge, Isaac Barrow (1630–1677), discovered that these two problems are actually closely related. In fact, he realized that differentiation and integration are inverse processes. The Fundamental Theorem of Calculus gives the precise inverse relationship between the derivative and the integral. It was Newton and Leibniz who exploited this relationship and used it to develop calculus into a systematic mathematical method.

The first part of the Fundamental Theorem deals with functions defined by an equation of the form

$$g(x) = \int_{a}^{x} f(t) \, dt$$





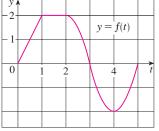


FIGURE 2

where f is a continuous function on [a, b] and x varies between a and b. Observe that g depends only on x, which appears as the variable upper limit in the integral. If x is a fixed number, then the integral $\int_{a}^{x} f(t) dt$ is a definite number. If we then let x vary, the number $\int_{a}^{x} f(t) dt$ also varies and defines a function of x denoted by g(x).

If f happens to be a positive function, then g(x) can be interpreted as the area under the graph of f from a to x, where x can vary from a to b. (Think of g as the "area so far" function; see Figure 1.)

EXAMPLE 1 If f is the function whose graph is shown in Figure 2 and $g(x) = \int_0^x f(t) dt$, find the values of g(0), g(1), g(2), g(3), g(4), and g(5). Then sketch a rough graph of g.

SOLUTION First we notice that $g(0) = \int_0^0 f(t) dt = 0$. From Figure 3 we see that g(1) is the area of a triangle:

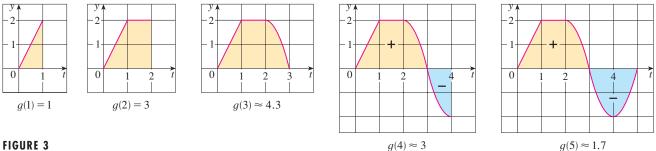
$$g(1) = \int_0^1 f(t) \, dt = \frac{1}{2}(1 \cdot 2) = 1$$

To find g(2) we add to g(1) the area of a rectangle:

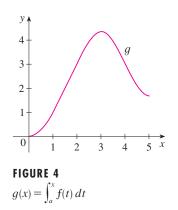
$$g(2) = \int_0^2 f(t) \, dt = \int_0^1 f(t) \, dt \, + \int_1^2 f(t) \, dt = 1 \, + \, (1 \cdot 2) = 3$$

We estimate that the area under f from 2 to 3 is about 1.3, so

$$g(3) = g(2) + \int_{2}^{3} f(t) dt \approx 3 + 1.3 = 4.3$$







For t > 3, f(t) is negative and so we start subtracting areas:

$$g(4) = g(3) + \int_{3}^{4} f(t) dt \approx 4.3 + (-1.3) = 3.0$$
$$g(5) = g(4) + \int_{4}^{5} f(t) dt \approx 3 + (-1.3) = 1.7$$

We use these values to sketch the graph of g in Figure 4. Notice that, because f(t) is positive for t < 3, we keep adding area for t < 3 and so g is increasing up to x = 3, where it attains a maximum value. For x > 3, g decreases because f(t) is negative.

EXAMPLE 2 If $g(x) = \int_a^x f(t) dt$, where a = 1 and $f(t) = t^2$, find a formula for g(x) and calculate g'(x).

SOLUTION In this case we can compute g(x) explicitly using the Evaluation Theorem:

() $\begin{bmatrix} t^{x} \\ t^{2} \end{bmatrix}^{x} = t^{3} \begin{bmatrix} t^{3} \\ t^{3} \end{bmatrix}^{x}$

$$g(x) = \int_{1}^{1} t^{2} dt = \frac{1}{3} \int_{1}^{1} = \frac{1}{3}$$
$$g'(x) = \frac{d}{dx} \left(\frac{1}{3}x^{3} - \frac{1}{3}\right) = x^{2}$$

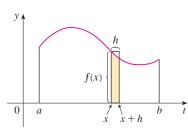
Then

so

Investigate the area function interactively.



Resources / Module 6 / Areas and Derivatives / Area as a Function





▲ We abbreviate the name of this theorem as FTC1. In words, it says that the derivative of a definite integral with respect to its upper limit is the integrand evaluated at the upper limit.

tive of
$$f$$
, at least in this case. And if we sketch the derivative of the function g shown
in Figure 4 by estimating slopes of tangents, we get a graph like that of f in Figure 2.
So we suspect that $g' = f$ in Example 1 too.
To see why this might be generally true we consider any continuous function f

For the function in Example 2 notice that $g'(x) = x^2$, that is g' = f. In other words,

if g is defined as the integral of f by Equation 1, then g turns out to be an antideriva-

with $f(x) \ge 0$. Then $g(x) = \int_a^x f(t) dt$ can be interpreted as the area under the graph of f from a to x, as in Figure 1. In order to compute g'(x) from the definition of derivative we first observe that,

for h > 0, g(x + h) - g(x) is obtained by subtracting areas, so it is the area under the graph of f from x to x + h (the gold area in Figure 5). For small h you can see from the figure that this area is approximately equal to the area of the rectangle with height f(x) and width h:

$$g(x + h) - g(x) \approx hf(x)$$
$$\frac{g(x + h) - g(x)}{h} \approx f(x)$$

Intuitively, we therefore expect that

$$g'(x) = \lim_{h \to 0} \frac{g(x+h) - g(x)}{h} = f(x)$$

The fact that this is true, even when f is not necessarily positive, is the first part of the Fundamental Theorem of Calculus.

The Fundamental Theorem of Calculus, Part 1 If f is continuous on [a, b], then the function g defined by

$$g(x) = \int_{a}^{x} f(t) dt \qquad a \le x \le b$$

is an antiderivative of *f*, that is, g'(x) = f(x) for a < x < b.

Using Leibniz notation for derivatives, we can write this theorem as

$$\frac{d}{dx}\int_{a}^{x}f(t)\,dt = f(x)$$

when f is continuous. Roughly speaking, this equation says that if we first integrate f and then differentiate the result, we get back to the original function f.

It is easy to prove the Fundamental Theorem if we make the assumption that f possesses an antiderivative F. (This is certainly plausible. After all, we sketched graphs

Module 5.4 provides visual evidence for FTC1.

of antiderivatives in Sections 2.10 and 4.9.) Then, by the Evaluation Theorem,

$$\int_{a}^{x} f(t) dt = F(x) - F(a)$$

for any *x* between *a* and *b*. Therefore

$$\frac{d}{dx}\int_a^x f(t)\,dt = \frac{d}{dx}\left[F(x) - F(a)\right] = F'(x) = f(x)$$

as required. At the end of this section we present a proof without the assumption that an antiderivative exists.

EXAMPLE 3 Find the derivative of the function $g(x) = \int_0^x \sqrt{1 + t^2} dt$.

SOLUTION Since $f(t) = \sqrt{1 + t^2}$ is continuous, Part 1 of the Fundamental Theorem of Calculus gives

$$g'(x) = \sqrt{1 + x^2}$$

EXAMPLE 4 Although a formula of the form $g(x) = \int_a^x f(t) dt$ may seem like a strange way of defining a function, books on physics, chemistry, and statistics are full of such functions. For instance, the **Fresnel function**

$$S(x) = \int_0^x \sin(\pi t^2/2) dt$$

is named after the French physicist Augustin Fresnel (1788–1827), who is famous for his works in optics. This function first appeared in Fresnel's theory of the diffraction of light waves, but more recently it has been applied to the design of highways.

Part 1 of the Fundamental Theorem tells us how to differentiate the Fresnel function:

$$S'(x) = \sin(\pi x^2/2)$$

This means that we can apply all the methods of differential calculus to analyze *S* (see Exercise 21).

Figure 6 shows the graphs of $f(x) = \sin(\pi x^2/2)$ and the Fresnel function $S(x) = \int_0^x f(t) dt$. A computer was used to graph *S* by computing the value of this integral for many values of *x*. It does indeed look as if S(x) is the area under the graph of *f* from 0 to *x* [until $x \approx 1.4$ when S(x) becomes a difference of areas]. Figure 7 shows a larger part of the graph of *S*.

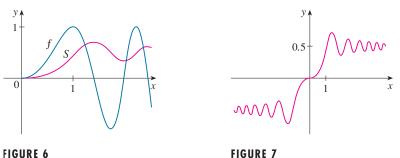


FIGURE 6 $f(x) = \sin(\pi x^2/2)$ $S(x) = \int_0^x \sin(\pi t^2/2) dt$

FIGURE 7 The Fresnel function $S(x) = \int_0^x \sin(\pi t^2/2) dt$

If we now start with the graph of *S* in Figure 6 and think about what its derivative should look like, it seems reasonable that S'(x) = f(x). [For instance, *S* is increasing when f(x) > 0 and decreasing when f(x) < 0.] So this gives a visual confirmation of Part 1 of the Fundamental Theorem of Calculus.

EXAMPLE 5 Find
$$\frac{d}{dx} \int_{1}^{x^4} \sec t \, dt$$
.

SOLUTION Here we have to be careful to use the Chain Rule in conjunction with Part 1 of the Fundamental Theorem. Let $u = x^4$. Then

$$\frac{d}{dx} \int_{1}^{x^{4}} \sec t \, dt = \frac{d}{dx} \int_{1}^{u} \sec t \, dt$$
$$= \frac{d}{du} \left[\int_{1}^{u} \sec t \, dt \right] \frac{du}{dx} \qquad \text{(by the Chain Rule)}$$
$$= \sec u \, \frac{du}{dx} \qquad \text{(by FTC1)}$$
$$= \sec(x^{4}) \cdot 4x^{3}$$

Differentiation and Integration as Inverse Processes

We now bring together the two parts of the Fundamental Theorem. We regard Part 1 as fundamental because it relates integration and differentiation. But the Evaluation Theorem from Section 5.3 also relates integrals and derivatives, so we rename it Part 2 of the Fundamental Theorem.

The Fundamental Theorem of Calculus Suppose f is continuous on [a, b]. 1. If $g(x) = \int_a^x f(t) dt$, then g'(x) = f(x). 2. $\int_a^b f(x) dx = F(b) - F(a)$, where F is any antiderivative of f, that is, F' = f.

We noted that Part 1 can be rewritten as

$$\frac{d}{dx}\int_{a}^{x}f(t)\,dt=f(x)$$

which says that if f is integrated and then the result is differentiated, we arrive back at the original function f. In Section 5.3 we reformulated Part 2 as the Total Change Theorem:

$$\int_{a}^{b} F'(x) \, dx = F(b) - F(a)$$

This version says that if we take a function F, first differentiate it, and then integrate the result, we arrive back at the original function F, but in the form F(b) - F(a). Taken together, the two parts of the Fundamental Theorem of Calculus say that differentiation and integration are inverse processes. Each undoes what the other does. The Fundamental Theorem of Calculus is unquestionably the most important theorem in calculus and, indeed, it ranks as one of the great accomplishments of the human mind. Before it was discovered, from the time of Eudoxus and Archimedes to the time of Galileo and Fermat, problems of finding areas, volumes, and lengths of curves were so difficult that only a genius could meet the challenge. But now, armed with the systematic method that Newton and Leibniz fashioned out of the Fundamental Theorem, we will see in the chapters to come that these challenging problems are accessible to all of us.

Proof of FTC1

Here we give a proof of Part 1 of the Fundamental Theorem of Calculus without assuming the existence of an antiderivative of *f*. Let $g(x) = \int_a^x f(t) dt$. If *x* and x + h are in the open interval (a, b), then

$$g(x+h) - g(x) = \int_a^{x+h} f(t) dt - \int_a^x f(t) dt$$
$$= \left(\int_a^x f(t) dt + \int_x^{x+h} f(t) dt\right) - \int_a^x f(t) dt$$
$$= \int_x^{x+h} f(t) dt$$

and so, for $h \neq 0$,

2
$$\frac{g(x+h) - g(x)}{h} = \frac{1}{h} \int_{x}^{x+h} f(t) dt$$

For now let's assume that h > 0. Since f is continuous on [x, x + h], the Extreme Value Theorem says that there are numbers u and v in [x, x + h] such that f(u) = m and f(v) = M, where m and M are the absolute minimum and maximum values of f on [x, x + h]. (See Figure 8.)

By Property 8 of integrals, we have

$$mh \leq \int_{x}^{x+h} f(t) dt \leq Mh$$
$$f(u)h \leq \int_{x}^{x+h} f(t) dt \leq f(v)h$$

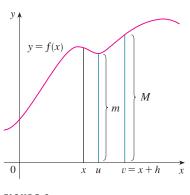
that is,

Since h > 0, we can divide this inequality by h:

$$f(u) \leq \frac{1}{h} \int_{x}^{x+h} f(t) \, dt \leq f(v)$$

Now we use Equation 2 to replace the middle part of this inequality:

3
$$f(u) \leq \frac{g(x+h) - g(x)}{h} \leq f(v)$$





Inequality 3 can be proved in a similar manner for the case where h < 0. Now we let $h \rightarrow 0$. Then $u \rightarrow x$ and $v \rightarrow x$, since u and v lie between x and x + h. Thus

$$\lim_{h \to 0} f(u) = \lim_{u \to x} f(u) = f(x) \quad \text{and} \quad \lim_{h \to 0} f(v) = \lim_{v \to x} f(v) = f(x)$$

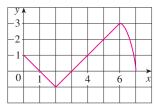
because f is continuous at x. We conclude, from (3) and the Squeeze Theorem, that

$$g'(x) = \lim_{h \to 0} \frac{g(x+h) - g(x)}{h} = f(x)$$

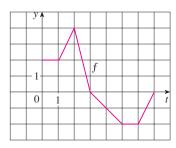


Exercises · · · · · · ·

- **1.** Explain exactly what is meant by the statement that "differentiation and integration are inverse processes."
- **2.** Let $g(x) = \int_0^x f(t) dt$, where f is the function whose graph is shown.
 - (a) Evaluate g(x) for x = 0, 1, 2, 3, 4, 5, and 6.
 - (b) Estimate g(7).
 - (c) Where does *g* have a maximum value? Where does it have a minimum value?
 - (d) Sketch a rough graph of *g*.

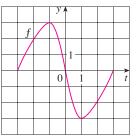


- **3.** Let $g(x) = \int_0^x f(t) dt$, where f is the function whose graph is shown.
 - (a) Evaluate g(0), g(1), g(2), g(3), and g(6).
 - (b) On what interval is *g* increasing?
 - (c) Where does g have a maximum value?
 - (d) Sketch a rough graph of g.



- **4.** Let $g(x) = \int_{-3}^{x} f(t) dt$, where f is the function whose graph is shown.
 - (a) Evaluate g(-3) and g(3).
 - (b) Estimate g(-2), g(-1), and g(0).
 - (c) On what interval is *g* increasing?

- (d) Where does *g* have a maximum value?
- (e) Sketch a rough graph of *g*.
- (f) Use the graph in part (e) to sketch the graph of g'(x).Compare with the graph of f.



5–6 Sketch the area represented by g(x). Then find g'(x) in two ways: (a) by using Part 1 of the Fundamental Theorem and (b) by evaluating the integral using Part 2 and then differentiating.

5.
$$g(x) = \int_0^x (1 + t^2) dt$$

6. $g(x) = \int_\pi^x (2 + \cos t) dt$

7–16 Use Part 1 of the Fundamental Theorem of Calculus to find the derivative of the function.

7.
$$g(x) = \int_{0}^{x} \sqrt{1 + 2t} \, dt$$

8. $g(x) = \int_{1}^{x} \ln t \, dt$
9. $g(y) = \int_{2}^{y} t^{2} \sin t \, dt$
10. $F(x) = \int_{x}^{10} \tan \theta \, d\theta$
 $\left[Hint: \int_{x}^{10} \tan \theta \, d\theta = -\int_{10}^{x} \tan \theta \, d\theta \right]$
11. $h(x) = \int_{2}^{1/x} \arctan t \, dt$
12. $h(x) = \int_{0}^{x^{2}} \sqrt{1 + r^{3}} \, dr$
13. $y = \int_{3}^{\sqrt{x}} \frac{\cos t}{t} \, dt$
14. $y = \int_{e^{x}}^{0} \sin^{3} t \, dt$

SECTION 5.4 THE FUNDAMENTAL THEOREM OF CALCULUS + 387

15.
$$g(x) = \int_{2x}^{3x} \frac{u^2 - 1}{u^2 + 1} du$$

$$\left[\text{Hint: } \int_{2x}^{3x} f(u) \, du = \int_{2x}^{0} f(u) \, du + \int_{0}^{3x} f(u) \, du \right]$$

16.
$$y = \int_{\cos x}^{5x} \cos(u^2) du$$

17. If
$$F(x) = \int_{1}^{x} f(t) dt$$
, where $f(t) = \int_{1}^{t^2} \frac{\sqrt{1+u^4}}{u} du$, find $F''(2)$.

18. Find the interval on which the curve

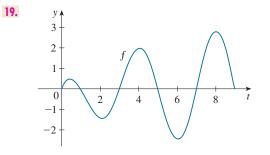
$$y = \int_0^x \frac{1}{1 + t + t^2} \, dt$$

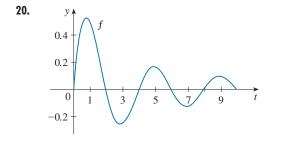
is concave upward.

19–20 Let $g(x) = \int_0^x f(t) dt$, where f is the function whose graph is shown.

- (a) At what values of *x* do the local maximum and minimum values of *q* occur?
- (b) Where does g attain its absolute maximum value?
- (c) On what intervals is g concave downward?

(d) Sketch the graph of g.





-
- **21.** The Fresnel function *S* was defined in Example 4 and graphed in Figures 6 and 7.
 - (a) At what values of *x* does this function have local maximum values?
 - (b) On what intervals is the function concave upward?

(c) Use a graph to solve the following equation correct to two decimal places:

$$\int_0^x \sin(\pi t^2/2) \, dt = 0.2$$

CAS 22. The sine integral function

$$\operatorname{Si}(x) = \int_0^x \frac{\sin t}{t} \, dt$$

is important in electrical engineering. [The integrand $f(t) = (\sin t)/t$ is not defined when t = 0 but we know that its limit is 1 when $t \to 0$. So we define f(0) = 1 and this makes f a continuous function everywhere.]

- (a) Draw the graph of Si.
- (b) At what values of *x* does this function have local maximum values?
- (c) Find the coordinates of the first inflection point to the right of the origin.
- (d) Does this function have horizontal asymptotes?
- (e) Solve the following equation correct to one decimal place:

$$\int_0^x \frac{\sin t}{t} \, dt = 1$$

23. Find a function f such that f(1) = 0 and $f'(x) = 2^{x}/x$.

$$f(x) = \begin{cases} 0 & \text{if } x < 0\\ x & \text{if } 0 \le x \le 1\\ 2 - x & \text{if } 1 < x \le 2\\ 0 & \text{if } x > 2 \end{cases}$$

and

(a) Find an expression for g(x) similar to the one for f(x).

 $g(x) = \int_0^x f(t) \, dt$

- (b) Sketch the graphs of f and g.
- (c) Where is f differentiable? Where is g differentiable?
- **25.** Find a function f and a number a such that

$$6 + \int_a^x \frac{f(t)}{t^2} dt = 2\sqrt{x}$$

for all x > 0.

26. A high-tech company purchases a new computing system whose initial value is *V*. The system will depreciate at the rate f = f(t) and will accumulate maintenance costs at the rate g = g(t), where t is the time measured in months. The company wants to determine the optimal time to replace the system.
(a) Let

$$C(t) = \frac{1}{t} \int_0^t \left[f(s) + g(s) \right] ds$$

Show that the critical numbers of *C* occur at the numbers *t* where C(t) = f(t) + g(t).

(b) Suppose that

$$f(t) = \begin{cases} \frac{V}{15} - \frac{V}{450}t & \text{if } 0 < t \le 30\\ 0 & \text{if } t > 30 \end{cases}$$

 $g(t) = \frac{Vt^2}{12,900}$

and

Determine the length of time *T* for the total depreciation $D(t) = \int_0^t f(s) ds$ to equal the initial value *V*.

t > 0

- (c) Determine the absolute minimum of C on (0, T].
- (d) Sketch the graphs of C and f + g in the same coordinate system, and verify the result in part (a) in this case.

- **27.** A manufacturing company owns a major piece of equipment that depreciates at the (continuous) rate f = f(t), where *t* is the time measured in months since its last overhaul. Because a fixed cost *A* is incurred each time the machine is overhauled, the company wants to determine the optimal time *T* (in months) between overhauls.
 - (a) Explain why $\int_0^t f(s) ds$ represents the loss in value of the machine over the period of time *t* since the last overhaul.
 - (b) Let C = C(t) be given by

$$C(t) = \frac{1}{t} \left[A + \int_0^t f(s) \, ds \right]$$

What does *C* represent and why would the company want to minimize *C*?

(c) Show that *C* has a minimum value at the numbers t = T where C(T) = f(T).

| Newton, Leibniz, and the Invention of Calculus |
|--|
| We sometimes read that the inventors of calculus were Sir Isaac Newton (1642–1727) and Gottfried Wilhelm Leibniz (1646–1716). But we know that the basic ideas behind integration were investigated 2500 years ago by ancient Greeks such as Eudoxus and Archimedes, and methods for finding tangents were pioneered by Pierre Fermat (1601–1665), Isaac Barrow (1630–1677), and others. Barrow, Newton's teacher at Cambridge, was the first to understand the inverse relationship between differentiation and integration. What Newton and Leibniz did was to use this relationship, in the form of the Fundamental Theorem of Calculus, in order to develop calculus into a systematic mathematical discipline. It is in this sense that Newton and Leibniz are credited with the invention of calculus. Read about the contributions of these men in one or more of the given references and write a report on one of the following three topics. You can include biographical details, but the main thrust of your report should be a description, in some detail, of their methods and notations. In particular, you should consult one of the sourcebooks, which give excerpts from the original publications of Newton and Leibniz, translated from Latin to English. |
| The Role of Leibniz in the Development of Calculus |
| The Controversy between the Followers of Newton and Leibniz over Priority in the Invention of Calculus |
| References |
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The Substitution Rule • • • • • • • • • • • • • • • • •

Because of the Fundamental Theorem, it's important to be able to find antiderivatives. But our antidifferentiation formulas don't tell us how to evaluate integrals such as

$$\int 2x\sqrt{1+x^2}\,dx$$

To find this integral we use the problem-solving strategy of *introducing something extra*. Here the "something extra" is a new variable; we change from the variable x to a new variable u. Suppose that we let u be the quantity under the root sign in (1), $u = 1 + x^2$. Then the differential of u is du = 2x dx. Notice that if the dx in the notation for an integral were to be interpreted as a differential, then the differential 2x dx would occur in (1) and, so, formally, without justifying our calculation, we could write

2

$$\int 2x\sqrt{1+x^2} \, dx = \int \sqrt{1+x^2} \, 2x \, dx$$

$$= \int \sqrt{u} \, du = \frac{2}{3}u^{3/2} + C$$

$$= \frac{2}{3}(x^2+1)^{3/2} + C$$

But now we could check that we have the correct answer by using the Chain Rule to differentiate the final function of Equation 2:

$$\frac{d}{dx} \left[\frac{2}{3} (x^2 + 1)^{3/2} + C \right] = \frac{2}{3} \cdot \frac{3}{2} (x^2 + 1)^{1/2} \cdot 2x = 2x\sqrt{x^2 + 1}$$

In general, this method works whenever we have an integral that we can write in the form $\int f(g(x))g'(x) dx$. Observe that if F' = f, then

$$\int F'(g(x))g'(x) \, dx = F(g(x)) + C$$

▲ Differentials were defined in Section 3.8. If u = f(x), then

du = f'(x) dx

because, by the Chain Rule,

$$\frac{d}{dx} \left[F(g(x)) \right] = F'(g(x))g'(x)$$

If we make the "change of variable" or "substitution" u = g(x), then from Equation 3 we have

$$\int F'(g(x))g'(x) \, dx = F(g(x)) \, + \, C = F(u) \, + \, C = \int F'(u) \, du$$

or, writing F' = f, we get

$$\int f(g(x))g'(x)\,dx = \int f(u)\,du$$

Thus, we have proved the following rule.

4 The Substitution Rule If u = g(x) is a differentiable function whose range is an interval I and f is continuous on I, then

$$\int f(g(x))g'(x)\,dx = \int f(u)\,du$$

Notice that the Substitution Rule for integration was proved using the Chain Rule for differentiation. Notice also that if u = g(x), then du = g'(x) dx, and so a way to remember the Substitution Rule is to think of dx and du in (4) as differentials.

Thus, the Substitution Rule says: It is permissible to operate with dx and du after integral signs as if they were differentials.

EXAMPLE 1 Find
$$\int x^3 \cos(x^4 + 2) dx$$
.

SOLUTION We make the substitution $u = x^4 + 2$ because its differential is $du = 4x^3 dx$, which, apart from the constant factor 4, occurs in the integral. Thus, using $x^3 dx = du/4$ and the Substitution Rule, we have

$$\int x^3 \cos(x^4 + 2) \, dx = \int \cos u \cdot \frac{1}{4} \, du = \frac{1}{4} \int \cos u \, du$$
$$= \frac{1}{4} \sin u + C$$
$$= \frac{1}{4} \sin(x^4 + 2) + C$$

Check the answer by differentiating it.

Notice that at the final stage we had to return to the original variable x.

The idea behind the Substitution Rule is to replace a relatively complicated integral by a simpler integral. This is accomplished by changing from the original variable x to a new variable u that is a function of x. Thus, in Example 1 we replaced the integral $\int x^3 \cos(x^4 + 2) dx$ by the simpler integral $\frac{1}{4} \int \cos u du$.

The main challenge in using the Substitution Rule is to think of an appropriate substitution. You should try to choose u to be some function in the integrand whose differential also occurs (except for a constant factor). This was the case in Example 1. If that is not possible, try choosing u to be some complicated part of the integrand (perhaps the inner function in a composite function). Finding the right substitution is a bit of an art. It's not unusual to guess wrong; if your first guess doesn't work, try another substitution.

EXAMPLE 2 Evaluate $\int \sqrt{2x+1} \, dx$.

SOLUTION 1 Let u = 2x + 1. Then du = 2 dx, so dx = du/2. Thus, the Substitution Rule gives

$$\int \sqrt{2x+1} \, dx = \int \sqrt{u} \, \frac{du}{2} = \frac{1}{2} \int u^{1/2} \, du$$
$$= \frac{1}{2} \cdot \frac{u^{3/2}}{3/2} + C = \frac{1}{3} u^{3/2} + C$$
$$= \frac{1}{3} (2x+1)^{3/2} + C$$

SOLUTION 2 Another possible substitution is $u = \sqrt{2x + 1}$. Then

$$du = \frac{dx}{\sqrt{2x+1}}$$
 so $dx = \sqrt{2x+1} du = u du$

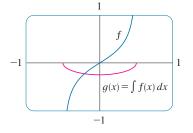
(Or observe that $u^2 = 2x + 1$, so $2u \, du = 2 \, dx$.) Therefore

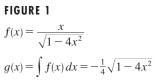
$$\int \sqrt{2x+1} \, dx = \int u \cdot u \, du = \int u^2 \, du$$
$$= \frac{u^3}{3} + C = \frac{1}{3}(2x+1)^{3/2} + C$$

EXAMPLE 3 Find $\int \frac{x}{\sqrt{1-4x^2}} dx$.

SOLUTION Let $u = 1 - 4x^2$. Then $du = -8x \, dx$, so $x \, dx = -\frac{1}{8} \, du$ and

$$\int \frac{x}{\sqrt{1-4x^2}} dx = -\frac{1}{8} \int \frac{1}{\sqrt{u}} du = -\frac{1}{8} \int u^{-1/2} du$$
$$= -\frac{1}{8} (2\sqrt{u}) + C = -\frac{1}{4} \sqrt{1-4x^2} + C$$





The answer to Example 3 could be checked by differentiation, but instead let's check it graphically. In Figure 1 we have used a computer to graph both the integrand $f(x) = x/\sqrt{1-4x^2}$ and its indefinite integral $g(x) = -\frac{1}{4}\sqrt{1-4x^2}$ (we take the case C = 0). Notice that g(x) decreases when f(x) is negative, increases when f(x) is positive, and has its minimum value when f(x) = 0. So it seems reasonable, from the graphical evidence, that g is an antiderivative of f.

EXAMPLE 4 Calculate $\int e^{5x} dx$.

SOLUTION If we let u = 5x, then du = 5 dx, so $dx = \frac{1}{5} du$. Therefore

$$\int e^{5x} dx = \frac{1}{5} \int e^{u} du = \frac{1}{5} e^{u} + C = \frac{1}{5} e^{5x} + C$$

EXAMPLE 5 Calculate $\int \tan x \, dx$.

SOLUTION First we write tangent in terms of sine and cosine:

$$\int \tan x \, dx = \int \frac{\sin x}{\cos x} \, dx$$

This suggests that we should substitute $u = \cos x$, since then $du = -\sin x \, dx$ and so $\sin x \, dx = -du$:

$$\int \tan x \, dx = \int \frac{\sin x}{\cos x} \, dx = -\int \frac{1}{u} \, du$$
$$= -\ln|u| + C = -\ln|\cos x| + C$$

Since $-\ln |\cos x| = \ln(|\cos x|^{-1}) = \ln(1/|\cos x|) = \ln |\sec x|$, the result of Example 5 can also be written as

$$\int \tan x \, dx = \ln |\sec x| + C$$



Definite Integrals

When evaluating a *definite* integral by substitution, two methods are possible. One method is to evaluate the indefinite integral first and then use the Evaluation Theorem. For instance, using the result of Example 2, we have

$$\int_0^4 \sqrt{2x+1} \, dx = \int \sqrt{2x+1} \, dx \Big|_0^4 = \frac{1}{3}(2x+1)^{3/2} \Big|_0^4$$
$$= \frac{1}{3}(9)^{3/2} - \frac{1}{3}(1)^{3/2} = \frac{1}{3}(27-1) = \frac{26}{3}$$

Another method, which is usually preferable, is to change the limits of integration when the variable is changed.

5 The Substitution Rule for Definite Integrals If g' is continuous on [a, b] and f is continuous on the range of u = g(x), then

$$\int_{a}^{b} f(g(x))g'(x) \, dx = \int_{g(a)}^{g(b)} f(u) \, du$$

Proof Let F be an antiderivative of f. Then, by (3), F(g(x)) is an antiderivative of f(g(x))g'(x), so by the Evaluation Theorem, we have

$$\int_{a}^{b} f(g(x))g'(x) \, dx = F(g(x))]_{a}^{b} = F(g(b)) - F(g(a))$$

But, applying the Evaluation Theorem a second time, we also have

$$\int_{g(a)}^{g(b)} f(u) \, du = F(u) \Big]_{g(a)}^{g(b)} = F(g(b)) - F(g(a))$$

▲ This rule says that when using a substitution in a definite integral, we must put everything in terms of the new variable u, not only x and dx but also the limits of integration. The new limits of integration are the values of u that correspond to x = a and x = b.

 $\frac{26}{3}$

EXAMPLE 6 Evaluate
$$\int_0^4 \sqrt{2x+1} \, dx$$
 using (5).

SOLUTION Using the substitution from Solution 1 of Example 2, we have u = 2x + 1 and dx = du/2. To find the new limits of integration we note that

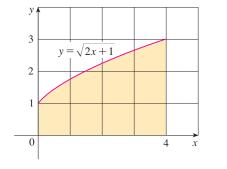
when x = 0, u = 2(0) + 1 = 1 and when x = 4, u = 2(4) + 1 = 9

Therefore

$$\int_0^4 \sqrt{2x+1} \, dx = \int_1^9 \frac{1}{2} \sqrt{u} \, du$$
$$= \frac{1}{2} \cdot \frac{2}{3} u^{3/2} \Big]_1^9$$
$$= \frac{1}{2} (9^{3/2} - 1^{3/2}) =$$

▲ The geometric interpretation of Example 6 is shown in Figure 2. The substitution u = 2x + 1 stretches the interval [0, 4] by a factor of 2 and translates it to the right by 1 unit. The Substitution Rule shows that the two areas are equal.

Observe that when using (5) we do not return to the variable x after integrating. We simply evaluate the expression in u between the appropriate values of u.



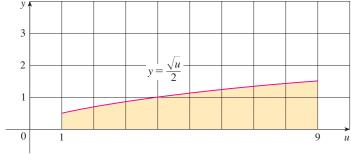
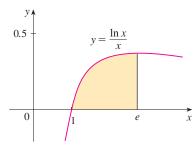


FIGURE 2

▲ The integral given in Example 7 is an abbreviation for

$$\int_{1}^{2} \frac{1}{(3-5x)^2} \, dx$$

▲ Since the function $f(x) = (\ln x)/x$ in Example 8 is positive for x > 1, the integral represents the area of the shaded region in Figure 3.



EXAMPLE 7 Evaluate
$$\int_{1}^{2} \frac{dx}{(3-5x)^2}$$
.

SOLUTION Let u = 3 - 5x. Then du = -5 dx, so dx = -du/5. When x = 1, u = -2 and when x = 2, u = -7. Thus

$$\int_{1}^{2} \frac{dx}{(3-5x)^{2}} = -\frac{1}{5} \int_{-2}^{-7} \frac{du}{u^{2}}$$
$$= -\frac{1}{5} \left[-\frac{1}{u} \right]_{-2}^{-7} = \frac{1}{5u} \int_{-2}^{-7}$$
$$= \frac{1}{5} \left(-\frac{1}{7} + \frac{1}{2} \right) = \frac{1}{14}$$

EXAMPLE 8 Calculate $\int_{1}^{e} \frac{\ln x}{x} dx$.

SOLUTION We let $u = \ln x$ because its differential du = dx/x occurs in the integral. When x = 1, $u = \ln 1 = 0$; when x = e, $u = \ln e = 1$. Thus

$$\int_{1}^{e} \frac{\ln x}{x} \, dx = \int_{0}^{1} u \, du = \frac{u^{2}}{2} \bigg]_{0}^{1} = \frac{1}{2}$$





The next theorem uses the Substitution Rule for Definite Integrals (5) to simplify the calculation of integrals of functions that possess symmetry properties.

6 Integrals of Symmetric Functions Suppose f is continuous on [-a, a].
(a) If f is even [f(-x) = f(x)], then ∫^a_{-a} f(x) dx = 2 ∫^a₀ f(x) dx.
(b) If f is odd [f(-x) = -f(x)], then ∫^a_{-a} f(x) dx = 0.

Proof We split the integral in two:

$$\int_{-a}^{a} f(x) \, dx = \int_{-a}^{0} f(x) \, dx + \int_{0}^{a} f(x) \, dx = -\int_{0}^{-a} f(x) \, dx + \int_{0}^{a} f(x) \, dx$$

In the first integral on the far right side we make the substitution u = -x. Then du = -dx and when x = -a, u = a. Therefore

$$-\int_0^{-a} f(x) \, dx = -\int_0^a f(-u)(-du) = \int_0^a f(-u) \, du$$

and so Equation 7 becomes

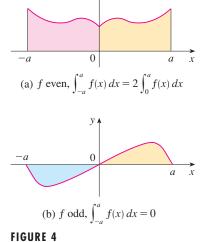
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$$\int_{-a}^{a} f(x) \, dx = \int_{0}^{a} f(-u) \, du + \int_{0}^{a} f(x) \, dx$$

(a) If f is even, then f(-u) = f(u) so Equation 8 gives

$$\int_{-a}^{a} f(x) \, dx = \int_{0}^{a} f(u) \, du + \int_{0}^{a} f(x) \, dx = 2 \int_{0}^{a} f(x) \, dx$$

(b) If f is odd, then f(-u) = -f(u) and so Equation 8 gives

$$\int_{-a}^{a} f(x) \, dx = -\int_{0}^{a} f(u) \, du + \int_{0}^{a} f(x) \, dx = 0$$



y **≬**

Theorem 6 is illustrated by Figure 4. For the case where f is positive and even, part (a) says that the area under y = f(x) from -a to a is twice the area from 0 to a because of symmetry. Recall that an integral $\int_a^b f(x) dx$ can be expressed as the area above the *x*-axis and below y = f(x) minus the area below the axis and above the curve. Thus, part (b) says the integral is 0 because the areas cancel.

EXAMPLE 9 Since $f(x) = x^6 + 1$ satisfies f(-x) = f(x), it is even and so

$$\int_{-2}^{2} (x^{6} + 1) dx = 2 \int_{0}^{2} (x^{6} + 1) dx$$
$$= 2 \left[\frac{1}{7} x^{7} + x \right]_{0}^{2} = 2 \left(\frac{128}{7} + 2 \right) = \frac{284}{7}$$

EXAMPLE 10 Since $f(x) = (\tan x)/(1 + x^2 + x^4)$ satisfies f(-x) = -f(x), it is odd and so

$$\int_{-1}^{1} \frac{\tan x}{1 + x^2 + x^4} \, dx = 0$$

Exercises

1–6 Evaluate the integral by making the given substitution.

1.
$$\int \cos 3x \, dx, \quad u = 3x$$

2. $\int x(4 + x^2)^{10} \, dx, \quad u = 4 + x^2$
3. $\int x^2 \sqrt{x^3 + 1} \, dx, \quad u = x^3 + 1$
4. $\int \frac{\sin \sqrt{x}}{\sqrt{x}} \, dx, \quad u = \sqrt{x}$
5. $\int \frac{4}{(1 + 2x)^3} \, dx, \quad u = 1 + 2x$
6. $\int e^{\sin \theta} \cos \theta \, d\theta, \quad u = \sin \theta$
7-32 • Evaluate the indefinite integral.
7. $\int 2x(x^2 + 3)^4 \, dx$
8. $\int xe^{x^2} \, dx$
9. $\int \frac{(\ln x)^2}{x} \, dx$
10. $\int x^3(1 - x^4)^5 \, dx$
11. $\int \sqrt{x - 1} \, dx$
12. $\int (2 - x)^6 \, dx$
13. $\int \frac{dx}{5 - 3x}$
14. $\int \frac{x}{x^2 + 1} \, dx$
15. $\int \frac{1 + 4x}{\sqrt{1 + x + 2x^2}} \, dx$
16. $\int t^2 \cos(1 - t^3) \, dt$
17. $\int \frac{2}{(t + 1)^6} \, dt$
18. $\int \sqrt[3]{3 - 5y} \, dy$
19. $\int \sin 3\theta \, d\theta$
20. $\int \frac{\tan^{-1}x}{1 + x^2} \, dx$
21. $\int e^x \sqrt{1 + e^x} \, dx$
22. $\int \cot x \, dx$
23. $\int \cos^4 x \sin x \, dx$
24. $\int \frac{\cos(\pi/x)}{x^2} \, dx$

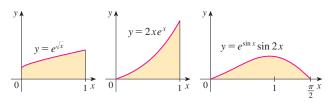
| $25. \int \sqrt{\cot x} \csc^2 x dx$ | $26. \int \cos x \cos(\sin x) dx$ |
|---------------------------------------|--|
| $27. \ \int \frac{e^x + 1}{e^x} dx$ | $28. \int \frac{e^x}{e^x+1} dx$ |
| 29. $\int \sec^3 x \tan x dx$ | $30. \int \frac{\sin x}{1 + \cos^2 x} dx$ |
| $31. \int \frac{1+x}{1+x^2} dx$ | $32. \int \frac{x}{1+x^4} dx$ |

33–36 Evaluate the indefinite integral. Illustrate and check that your answer is reasonable by graphing both the function and its antiderivative (take C = 0).

33. $\int \frac{3x-1}{(3x^2-2x+1)^4} dx$ **34.** $\int \frac{x}{\sqrt{x^2+1}} dx$ **35.** $\int \sin^3 x \cos x \, dx$ **36.** $\int \tan^2 \theta \sec^2 \theta \, d\theta$ **37–52** ■ Evaluate the definite integral. **38.** $\int_0^7 \sqrt{4 + 3x} \, dx$ **37.** $\int_0^2 (x-1)^{25} dx$ **39.** $\int_0^1 x^2 (1+2x^3)^5 dx$ **40.** $\int_0^{\pi/2} e^{\sin x} \cos x dx$ **42.** $\int_{0}^{\pi/4} \sin 4t \, dt$ **41.** $\int_{0}^{1} \cos \pi t \, dt$ **43.** $\int_{1}^{4} \frac{e^{\sqrt{x}}}{\sqrt{x}} dx$ **44.** $\int_{1}^{2} \frac{dx}{3x+1}$ **46.** $\int_{-\pi/2}^{\pi/2} \frac{x^2 \sin x}{1+x^6} dx$ **45.** $\int_{1}^{2} x \sqrt{x-1} \, dx$ **47.** $\int_0^{13} \frac{dx}{\sqrt[3]{(1+2x)^2}}$ **48.** $\int_0^4 \frac{x}{\sqrt{1+2x}} dx$ **49.** $\int_{-\pi/6}^{\pi/6} \tan^3 \theta \, d\theta$ **50.** $\int_{0}^{a} x \sqrt{a^2 - x^2} \, dx$ **51.** $\int_{e}^{e^4} \frac{dx}{x\sqrt{\ln x}}$ **52.** $\int_{0}^{1/2} \frac{\sin^{-1}x}{\sqrt{1-x^2}} dx$ Figure 53-54 ■ Use a graph to give a rough estimate of the area of the region that lies under the given curve. Then find the exact area.

53.
$$y = \sqrt{2x + 1}, \ 0 \le x \le 1$$

- **54.** $y = 2 \sin x \sin 2x, \ 0 \le x \le \pi$
- **55.** Evaluate $\int_{-2}^{2} (x + 3)\sqrt{4 x^2} dx$ by writing it as a sum of two integrals and interpreting one of those integrals in terms of an area.
- **56.** Evaluate $\int_0^1 x \sqrt{1 x^4} dx$ by making a substitution and interpreting the resulting integral in terms of an area.
- 57. Which of the following areas are equal? Why?



- **58.** A bacteria population starts with 400 bacteria and grows at a rate $r(t) = (450.268)e^{1.12567t}$ bacteria per hour. How many bacteria will there be after three hours?
- **59.** Breathing is cyclic and a full respiratory cycle from the beginning of inhalation to the end of exhalation takes about 5 s. The maximum rate of air flow into the lungs is about 0.5 L/s. This explains, in part, why the function $f(t) = \frac{1}{2}\sin(2\pi t/5)$ has often been used to model the rate of air flow into the lungs. Use this model to find the volume of inhaled air in the lungs at time *t*.

60. Alabama Instruments Company has set up a production line to manufacture a new calculator. The rate of production of these calculators after *t* weeks is

$$\frac{dx}{dt} = 5000 \left(1 - \frac{100}{(t+10)^2}\right) \text{ calculators/week}$$

(Notice that production approaches 5000 per week as time goes on, but the initial production is lower because of the workers' unfamiliarity with the new techniques.) Find the number of calculators produced from the beginning of the third week to the end of the fourth week.

- **61.** If f is continuous and $\int_0^4 f(x) dx = 10$, find $\int_0^2 f(2x) dx$.
- **62.** If f is continuous and $\int_0^9 f(x) dx = 4$, find $\int_0^3 x f(x^2) dx$.
- **63.** If f is continuous on \mathbb{R} , prove that

$$\int_{a}^{b} f(-x) \, dx = \int_{-b}^{-a} f(x) \, dx$$

For the case where $f(x) \ge 0$ and 0 < a < b, draw a diagram to interpret this equation geometrically as an equality of areas.

64. If f is continuous on \mathbb{R} , prove that

$$\int_a^b f(x+c) \, dx = \int_{a+c}^{b+c} f(x) \, dx$$

For the case where $f(x) \ge 0$, draw a diagram to interpret this equation geometrically as an equality of areas.

65. If *a* and *b* are positive numbers, show that

$$\int_0^1 x^a (1-x)^b \, dx = \int_0^1 x^b (1-x)^a \, dx$$



Every differentiation rule has a corresponding integration rule. For instance, the Substitution Rule for integration corresponds to the Chain Rule for differentiation. The rule that corresponds to the Product Rule for differentiation is called the rule for *integration by parts*.

The Product Rule states that if f and g are differentiable functions, then

$$\frac{d}{dx} \left[f(x)g(x) \right] = f(x)g'(x) + g(x)f'(x)$$

In the notation for indefinite integrals this equation becomes

or
$$\int [f(x)g'(x) + g(x)f'(x)] dx = f(x)g(x)$$
$$\int f(x)g'(x) dx + \int g(x)f'(x) dx = f(x)g(x)$$

We can rearrange this equation as

$$\int f(x)g'(x) \, dx = f(x)g(x) - \int g(x)f'(x) \, dx$$

Formula 1 is called the **formula for integration by parts**. It is perhaps easier to remember in the following notation. Let u = f(x) and v = g(x). Then the differentials are du = f'(x) dx and dv = g'(x) dx, so, by the Substitution Rule, the formula for integration by parts becomes

$$\int u \, dv = uv - \int v \, du$$

EXAMPLE 1 Find $\int x \sin x \, dx$.

SOLUTION USING FORMULA 1 Suppose we choose f(x) = x and $g'(x) = \sin x$. Then f'(x) = 1 and $g(x) = -\cos x$. (For g we can choose any antiderivative of g'.) Thus, using Formula 1, we have

$$\int x \sin x \, dx = f(x)g(x) - \int g(x)f'(x) \, dx$$
$$= x(-\cos x) - \int (-\cos x) \, dx$$
$$= -x \cos x + \int \cos x \, dx$$
$$= -x \cos x + \sin x + C$$

It's wise to check the answer by differentiating it. If we do so, we get $x \sin x$, as expected.

SOLUTION USING FORMULA 2 $\,Let$

| | $u = x$ $dv = \sin x dx$ |
|--------|--|
| Then | $du = dx$ $v = -\cos x$ |
| and so | $\int x \sin x dx = \int x \sin x dx = x (-\cos x) - \int (-\cos x) dx$ |
| | $= -x\cos x + \int \cos x dx$ |
| | $= -x \cos x + \sin x + C$ |

NOTE • Our aim in using integration by parts is to obtain a simpler integral than the one we started with. Thus, in Example 1 we started with $\int x \sin x \, dx$ and expressed it in terms of the simpler integral $\int \cos x \, dx$. If we had chosen $u = \sin x$ and $dv = x \, dx$,

▲ It is helpful to use the pattern: $u = \Box$ $dv = \Box$ $du = \Box$ $v = \Box$ then $du = \cos x \, dx$ and $v = x^2/2$, so integration by parts gives

$$\int x \sin x \, dx = (\sin x) \frac{x^2}{2} - \frac{1}{2} \int x^2 \cos x \, dx$$

Although this is true, $\int x^2 \cos x \, dx$ is a more difficult integral than the one we started with. In general, when deciding on a choice for u and dv, we usually try to choose u = f(x) to be a function that becomes simpler when differentiated (or at least not more complicated) as long as dv = g'(x) dx can be readily integrated to give v.

 $u = \ln x$ dv = dx

EXAMPLE 2 Evaluate
$$\int \ln x \, dx$$
.

SOLUTION Here we don't have much choice for u and dv. Let

Then
$$du = \frac{1}{x} dx$$
 $v = x$

Integrating by parts, we get

$$\int \ln x \, dx = x \ln x - \int x \frac{dx}{x}$$

• It's customary to write $\int 1 \, dx$ as $\int dx$.
• Check the answer by differentiating it.
• Check the answer by differentiating it.
• Check the answer by differentiating it.
• Check the answer by differentiating it.

Check the answer by differentiating it.

Integration by parts is effective in this example because the derivative of the function $f(x) = \ln x$ is simpler than f.

EXAMPLE 3 Find $\int x^2 e^x dx$.

SOLUTION Notice that x^2 becomes simpler when differentiated (whereas e^x is unchanged when differentiated or integrated), so we choose

$$u = x^{2} \qquad dv = e^{x} dx$$
$$du = 2x dx \qquad v = e^{x}$$

Then

Integration by parts gives

$$\int x^2 e^x dx = x^2 e^x - 2 \int x e^x dx$$

The integral that we obtained, $\int xe^x dx$, is simpler than the original integral but is still not obvious. Therefore, we use integration by parts a second time, this time with u = x and $dv = e^{x} dx$. Then du = dx, $v = e^{x}$, and

$$\int xe^{x} dx = xe^{x} - \int e^{x} dx$$
$$= xe^{x} - e^{x} + C$$

Putting this in Equation 3, we get

$$\begin{aligned} x^{2}e^{x} dx &= x^{2}e^{x} - 2\int xe^{x} dx \\ &= x^{2}e^{x} - 2(xe^{x} - e^{x} + C) \\ &= x^{2}e^{x} - 2xe^{x} + 2e^{x} + C_{1} \quad \text{where } C_{1} = -2C \end{aligned}$$

EXAMPLE 4 Evaluate $\int e^x \sin x \, dx$.

SOLUTION Neither e^x nor sin x become simpler when differentiated, but we try choosing $u = e^x$ and $dv = \sin x \, dx$ anyway. Then $du = e^x \, dx$ and $v = -\cos x$, so integration by parts gives

4
$$\int e^x \sin x \, dx = -e^x \cos x + \int e^x \cos x \, dx$$

The integral that we have obtained, $\int e^x \cos x \, dx$, is no simpler than the original one, but at least it's no more difficult. Having had success in the preceding example integrating by parts twice, we persevere and integrate by parts again. This time we use $u = e^x$ and $dv = \cos x \, dx$. Then $du = e^x \, dx$, $v = \sin x$, and

$$\int e^x \cos x \, dx = e^x \sin x - \int e^x \sin x \, dx$$

At first glance, it appears as if we have accomplished nothing because we have arrived at $\int e^x \sin x \, dx$, which is where we started. However, if we put Equation 5 into Equation 4 we get

$$\int e^x \sin x \, dx = -e^x \cos x + e^x \sin x - \int e^x \sin x \, dx$$

This can be regarded as an equation to be solved for the unknown integral. Adding $\int e^x \sin x \, dx$ to each side of the equation, we obtain

$$2\int e^x \sin x \, dx = -e^x \cos x + e^x \sin x$$

Dividing by 2 and adding the constant of integration, we get

6

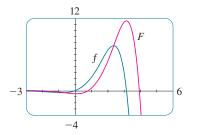
$$\int e^x \sin x \, dx = \frac{1}{2} e^x (\sin x - \cos x) + C$$

If we combine the formula for integration by parts with the Evaluation Theorem, we can evaluate definite integrals by parts. Evaluating both sides of Formula 1 between a and b, assuming f' and g' are continuous, and using the Evaluation Theorem, we obtain

$$\int_{a}^{b} f(x)g'(x) \, dx = f(x)g(x)\Big]_{a}^{b} - \int_{a}^{b} g(x)f'(x) \, dx$$

▲ An easier method, using complex numbers, is given in Exercise 50 in Appendix I.

▲ Figure 1 illustrates Example 4 by showing the graphs of $f(x) = e^x \sin x$ and $F(x) = \frac{1}{2}e^x(\sin x - \cos x)$. As a visual check on our work, notice that f(x) = 0 when F has a maximum or minimum.





EXAMPLE 5 Calculate $\int_0^1 \tan^{-1} x \, dx$.

SOLUTION Let

Then

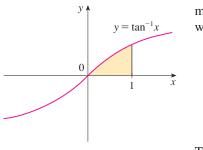
$$u = \tan^{-1}x \qquad dv = dx$$
$$du = \frac{dx}{1 + x^2} \qquad v = x$$

So Formula 6 gives

$$\int_{0}^{1} \tan^{-1}x \, dx = x \tan^{-1}x \Big]_{0}^{1} - \int_{0}^{1} \frac{x}{1+x^{2}} \, dx$$
$$= 1 \cdot \tan^{-1}1 - 0 \cdot \tan^{-1}0 - \int_{0}^{1} \frac{x}{1+x^{2}} \, dx$$
$$= \frac{\pi}{4} - \int_{0}^{1} \frac{x}{1+x^{2}} \, dx$$

▲ Since $\tan^{-1}x \ge 0$ for $x \ge 0$, the integral in Example 5 can be interpreted as the area of the region shown in Figure 2.

FIGURE 2



To evaluate this integral we use the substitution $t = 1 + x^2$ (since *u* has another meaning in this example). Then dt = 2x dx, so x dx = dt/2. When x = 0, t = 1; when x = 1, t = 2; so

$$\int_{0}^{1} \frac{x}{1+x^{2}} dx = \frac{1}{2} \int_{1}^{2} \frac{dt}{t} = \frac{1}{2} \ln|t| \Big]_{1}^{2}$$
$$= \frac{1}{2} (\ln 2 - \ln 1) = \frac{1}{2} \ln 2$$

 $\int_0^1 \tan^{-1}x \, dx = \frac{\pi}{4} - \int_0^1 \frac{x}{1+x^2} \, dx = \frac{\pi}{4} - \frac{\ln 2}{2}$

Therefore

EXAMPLE 6 Prove the reduction formula

7
$$\int \sin^n x \, dx = -\frac{1}{n} \cos x \, \sin^{n-1} x + \frac{n-1}{n} \int \sin^{n-2} x \, dx$$

where $n \ge 2$ is an integer.

SOLUTION Let
$$u = \sin^{n-1}x$$
 $dv = \sin x \, dx$

Then
$$du = (n - 1) \sin^{n-2} x \cos x \, dx$$
 $v = -\cos x$

so integration by parts gives

$$\int \sin^n x \, dx = -\cos x \, \sin^{n-1} x + (n-1) \int \sin^{n-2} x \, \cos^2 x \, dx$$

Since $\cos^2 x = 1 - \sin^2 x$, we have

$$\int \sin^n x \, dx = -\cos x \, \sin^{n-1} x + (n-1) \int \sin^{n-2} x \, dx - (n-1) \int \sin^n x \, dx$$

As in Example 4, we solve this equation for the desired integral by taking the last

term on the right side to the left side. Thus, we have

$$n \int \sin^{n} x \, dx = -\cos x \, \sin^{n-1} x + (n-1) \int \sin^{n-2} x \, dx$$
$$\int \sin^{n} x \, dx = -\frac{1}{n} \cos x \, \sin^{n-1} x + \frac{n-1}{n} \int \sin^{n-2} x \, dx$$

The reduction formula (7) is useful because by using it repeatedly we could eventually express $\int \sin^n x \, dx$ in terms of $\int \sin x \, dx$ (if *n* is odd) or $\int (\sin x)^0 \, dx = \int dx$ (if *n* is even).



Exercises

1–2 Evaluate the integral using integration by parts with the indicated choices of u and dv.

or

- $\mathbf{l.} \int x \ln x \, dx; \quad u = \ln x, \ dv = x \, dx$
- **2.** $\int \theta \cos \theta \, d\theta; \quad u = \theta, \, dv = \cos \theta \, d\theta$
- **3–24** Evaluate the integral.
- **3.** $\int xe^{2x} dx$ **4.** $\int x^4 \ln x \, dx$
- **5.** $\int x \sin 4x \, dx$ **6.** $\int \sin^{-1}x \, dx$
- **7.** $\int x^2 \cos 3x \, dx$ **8.** $\int x^2 \sin ax \, dx$
- **9.** $\int (\ln x)^2 dx$ **10.** $\int t^3 e^t dt$
- **11.** $\int r^3 \ln r \, dr$ **12.** $\int \sin(\ln t) \, dt$
- **13.** $\int e^{2\theta} \sin 3\theta \, d\theta$ **14.** $\int e^{-\theta} \cos 2\theta \, d\theta$
- **15.** $\int_0^1 t e^{-t} dt$
- **17.** $\int_0^{\pi/2} x \cos 2x \, dx$ **18.** $\int_0^1 (x^2 + 1) e^{-x} \, dx$
- **19.** $\int_0^{1/2} \sin^{-1}x \, dx$ **20.** $\int_{\pi/4}^{\pi/2} x \, \csc^2 x \, dx$

16. $\int_{-1}^{4} \sqrt{t} \ln t \, dt$

21. $\int_{1}^{4} \ln \sqrt{x} \, dx$ **22.** $\int x \tan^{-1} x \, dx$

23. $\int_{\pi/6}^{\pi/2} \cos \theta \ln(\sin \theta) d\theta$ **24.** $\int_{0}^{t} e^{s} \sin(t-s) ds$

25–28 First make a substitution and then use integration by parts to evaluate the integral.

- **25.** $\int \sin \sqrt{x} \, dx$ **26.** $\int x^5 \cos(x^3) \, dx$ **27.** $\int_{\sqrt{\pi/2}}^{\sqrt{\pi}} \theta^3 \cos(\theta^2) \, d\theta$ **28.** $\int_{1}^{4} e^{\sqrt{x}} \, dx$
- **29–32** Evaluate the indefinite integral. Illustrate, and check that your answer is reasonable, by graphing both the function and its antiderivative (take C = 0).
 - **29.** $\int x \cos \pi x \, dx$ **30.** $\int x^{3/2} \ln x \, dx$ **31.** $\int (2x+3)e^x dx$ **32.** $\int x^3 e^{x^2} dx$
 - **33.** (a) Use the reduction formula in Example 6 to show that

$$\int \sin^2 x \, dx = \frac{x}{2} - \frac{\sin 2x}{4} + C$$

- (b) Use part (a) and the reduction formula to evaluate $\int \sin^4 x \, dx$.
- **34.** (a) Prove the reduction formula
 - $\int \cos^{n} x \, dx = \frac{1}{n} \cos^{n-1} x \sin x + \frac{n-1}{n} \int \cos^{n-2} x \, dx$
 - (b) Use part (a) to evaluate $\int \cos^2 x \, dx$.
 - (c) Use parts (a) and (b) to evaluate $\int \cos^4 x \, dx$.

35. (a) Use the reduction formula in Example 6 to show that

$$\int_0^{\pi/2} \sin^n x \, dx = \frac{n-1}{n} \int_0^{\pi/2} \sin^{n-2} x \, dx$$

where $n \ge 2$ is an integer.

- (b) Use part (a) to evaluate $\int_0^{\pi/2} \sin^3 x \, dx$ and $\int_0^{\pi/2} \sin^5 x \, dx$.
- (c) Use part (a) to show that, for odd powers of sine,

$$\int_0^{\pi/2} \sin^{2n+1} x \, dx = \frac{2 \cdot 4 \cdot 6 \cdot \dots \cdot 2n}{3 \cdot 5 \cdot 7 \cdot \dots \cdot (2n+1)}$$

36. Prove that, for even powers of sine,

$$\int_0^{\pi/2} \sin^{2n} x \, dx = \frac{1 \cdot 3 \cdot 5 \cdot \dots \cdot (2n-1)}{2 \cdot 4 \cdot 6 \cdot \dots \cdot 2n} \frac{\pi}{2}$$

37–38 Use integration by parts to prove the reduction formula.

37.
$$\int (\ln x)^n dx = x (\ln x)^n - n \int (\ln x)^{n-1} dx$$

$$38. \int x^n e^x dx = x^n e^x - n \int x^{n-1} e^x dx$$

- **39.** Use Exercise 37 to find $\int (\ln x)^3 dx$.
- **40.** Use Exercise 38 to find $\int x^4 e^x dx$.
- **41.** A particle that moves along a straight line has velocity $v(t) = t^2 e^{-t}$ meters per second after *t* seconds. How far will it travel during the first *t* seconds?
- **42.** A rocket accelerates by burning its onboard fuel, so its mass decreases with time. Suppose the initial mass of the rocket at liftoff (including its fuel) is *m*, the fuel is consumed at rate *r*, and the exhaust gases are ejected with constant velocity v_e (relative to the rocket). A model for the velocity of the rocket at time *t* is given by the equation

$$v(t) = -gt - v_e \ln \frac{m - rt}{m}$$

where g is the acceleration due to gravity and t is not too large. If $g = 9.8 \text{ m/s}^2$, m = 30,000 kg, r = 160 kg/s, and $v_e = 3000 \text{ m/s}$, find the height of the rocket one minute after liftoff.

43. Use integration by parts to show that

$$\int f(x) \, dx = x f(x) - \int x f'(x) \, dx$$

44. (a) If f is one-to-one and f' is continuous, prove that

$$\int_{a}^{b} f(x) \, dx = bf(b) - af(a) - \int_{f(a)}^{f(b)} f^{-1}(y) \, dy$$

[*Hint*: Use Exercise 43 and make the substitution y = f(x).]

(b) In the case where f is a positive function and b > a > 0, draw a diagram to give a geometric interpretation of part (a).

45. If f(0) = g(0) = 0, show that

$$\int_0^a f(x)g''(x) \, dx = f(a)g'(a) - f'(a)g(a) + \int_0^a f''(x)g(x) \, dx$$

46. Let
$$I_n = \int_0^{\pi/2} \sin^n x \, dx$$
.

(a) Show that $I_{2n+2} \le I_{2n+1} \le I_{2n}$.

(b) Use Exercise 36 to show that

$$\frac{I_{2n+2}}{I_{2n}} = \frac{2n+1}{2n+2}$$

(c) Use parts (a) and (b) to show that

$$\frac{2n+1}{2n+2} \le \frac{I_{2n+1}}{I_{2n}} \le 1$$

and deduce that $\lim_{n\to\infty} I_{2n+1}/I_{2n} = 1$.

(d) Use part (c) and Exercises 35 and 36 to show that

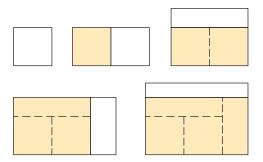
$$\lim_{n \to \infty} \frac{2}{1} \cdot \frac{2}{3} \cdot \frac{4}{3} \cdot \frac{4}{5} \cdot \frac{6}{5} \cdot \frac{6}{7} \cdot \dots \cdot \frac{2n}{2n-1} \cdot \frac{2n}{2n+1} = \frac{\pi}{2}$$

This formula is usually written as an infinite product:

$$\frac{\pi}{2} = \frac{2}{1} \cdot \frac{2}{3} \cdot \frac{4}{3} \cdot \frac{4}{5} \cdot \frac{6}{5} \cdot \frac{6}{7} \cdot \cdots$$

and is called the Wallis product.

(e) We construct rectangles as follows. Start with a square of area 1 and attach rectangles of area 1 alternately beside or on top of the previous rectangle (see the figure). Find the limit of the ratios of width to height of these rectangles.





Additional Techniques of Integration • • • • • • • • • •

We have learned the two basic techniques of integration, substitution and parts, in Sections 5.5 and 5.6. Here we discuss briefly methods that are special to particular classes of functions, such as trigonometric functions and rational functions.

Trigonometric Integrals

We can use trigonometric identities to integrate certain combinations of trigonometric functions.

EXAMPLE 1 Evaluate $\int \cos^3 x \, dx$.

SOLUTION We would like to use the Substitution Rule, but simply substituting $u = \cos x$ isn't helpful, since then $du = -\sin x \, dx$. In order to integrate powers of cosine, we would need an extra sin x factor. Similarly, a power of sine would require an extra cos x factor. Thus, here we separate one cosine factor and convert the remaining $\cos^2 x$ factor to an expression involving sine using the identity $\sin^2 x + \cos^2 x = 1$:

$$\cos^3 x = \cos^2 x \cdot \cos x = (1 - \sin^2 x) \cos x$$

We can then evaluate the integral by substituting $u = \sin x$, so $du = \cos x \, dx$ and

$$\int \cos^3 x \, dx = \int \cos^2 x \cdot \cos x \, dx$$
$$= \int (1 - \sin^2 x) \cos x \, dx$$
$$= \int (1 - u^2) \, du$$
$$= u - \frac{1}{3}u^3 + C$$
$$= \sin x - \frac{1}{3}\sin^3 x + C$$

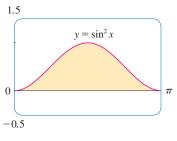
In general, we try to write an integrand involving powers of sine and cosine in a form where we have only one sine factor (and the remainder of the expression in terms of cosine) or only one cosine factor (and the remainder of the expression in terms of sine). The identity $\sin^2 x + \cos^2 x = 1$ enables us to convert back and forth between even powers of sine and cosine.

If the integrand contains only even powers of both sine and cosine, however, this strategy fails. In this case, we can take advantage of the half-angle identities

▲ See Appendix C, Formula 17. and $\sin^2 x = \frac{1}{2}(1 - \cos 2x)$ $\cos^2 x = \frac{1}{2}(1 + \cos 2x)$

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A Example 2 shows that the area of the region shown in Figure 1 is $\pi/2$.





EXAMPLE 2 Evaluate $\int_0^{\pi} \sin^2 x \, dx$.

SOLUTION If we write $\sin^2 x = 1 - \cos^2 x$, the integral is no simpler to evaluate. Using the half-angle formula for $\sin^2 x$, however, we have

$$\int_0^{\pi} \sin^2 x \, dx = \frac{1}{2} \int_0^{\pi} (1 - \cos 2x) \, dx = \left[\frac{1}{2} \left(x - \frac{1}{2} \sin 2x \right) \right]_0^{\pi}$$
$$= \frac{1}{2} \left(\pi - \frac{1}{2} \sin 2\pi \right) - \frac{1}{2} \left(0 - \frac{1}{2} \sin 0 \right) = \frac{1}{2} \pi$$

Notice that we mentally made the substitution u = 2x when integrating $\cos 2x$. Another method for evaluating this integral was given in Exercise 33 in Section 5.6.

We can use a similar strategy to integrate powers of $\tan x$ and $\sec x$ using the identity $\sec^2 x = 1 + \tan^2 x$. (See Exercises 7 and 8.)

Trigonometric Substitution

A number of practical problems require us to integrate algebraic functions that contain an expression of the form $\sqrt{a^2 - x^2}$, $\sqrt{a^2 + x^2}$, or $\sqrt{x^2 - a^2}$. Sometimes, the best way to perform the integration is to make a trigonometric substitution that gets rid of the root sign.

EXAMPLE 3 Prove that the area of a circle with radius r is πr^2 .

SOLUTION This is, of course, a well-known formula. You were *told* that it's true a long time ago; but the only way to actually *prove* it is by integration.

For simplicity, let's place the circle with its center at the origin, so its equation is $x^2 + y^2 = r^2$. Solving this equation for y, we get

$$y = \pm \sqrt{r^2 - x^2}$$

Because the circle is symmetric with respect to both axes, the total area A is four times the area in the first quadrant (see Figure 2).

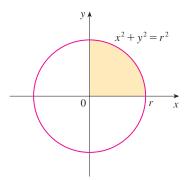


FIGURE 2

The part of the circle in the first quadrant is given by the function

$$y = \sqrt{r^2 - x^2} \qquad 0 \le x \le r$$
$$\frac{1}{4}A = \int_0^r \sqrt{r^2 - x^2} \, dx$$

and so

To simplify this integral, we would like to make a substitution that turns $r^2 - x^2$ into the square of something. The trigonometric identity $1 - \sin^2\theta = \cos^2\theta$ is useful here. In fact, because

$$r^2 - r^2 \sin^2 \theta = r^2 (1 - \sin^2 \theta) = r^2 \cos^2 \theta$$

we make the substitution

$$x = r \sin \theta$$

Since $0 \le x \le r$, we restrict θ so that $0 \le \theta \le \pi/2$. We have $dx = r \cos \theta \, d\theta$ and

$$\sqrt{r^2 - x^2} = \sqrt{r^2 - r^2 \sin^2 \theta} = \sqrt{r^2 \cos^2 \theta} = r \cos \theta$$

because $\cos \theta \ge 0$ when $0 \le \theta \le \pi/2$. Therefore, the Substitution Rule gives

$$\int_{0}^{r} \sqrt{r^{2} - x^{2}} \, dx = \int_{0}^{\pi/2} \left(r \cos \theta \right) r \cos \theta \, d\theta = r^{2} \int_{0}^{\pi/2} \cos^{2} \theta \, d\theta$$

This trigonometric integral is similar to the one in Example 2; we integrate $\cos^2\theta$ by means of the identity

$$\cos^2\theta = \frac{1}{2}(1 + \cos 2\theta)$$

 $1 - 2 \int \pi/2$

Thus
$$\frac{1}{4}A = r^2 \int_0^{\pi/2} \cos^2\theta \, d\theta = \frac{1}{2} r^2 \int_0^{\pi/2} (1 + \cos 2\theta) \, d\theta$$
$$= \frac{1}{2} r^2 \Big[\theta + \frac{1}{2} \sin 2\theta \Big]_0^{\pi/2} = \frac{1}{2} r^2 \bigg(\frac{\pi}{2} + 0 - 0 \bigg)$$

▲ Here we made the mental substitution $u = 2\theta$.

We have therefore proved the famous formula $A = \pi r^2$.

 $=\frac{1}{4}\pi r^2$

Example 3 suggests that if an integrand contains a factor of the form $\sqrt{a^2 - x^2}$, then a trigonometric substitution $x = a \sin \theta$ may be effective. But that doesn't mean that such a substitution is *always* the best method. To evaluate $\int x\sqrt{a^2-x^2} dx$, for instance, a simpler substitution is $u = a^2 - x^2$ because du = -2x dx.

When an integral contains an expression of the form $\sqrt{a^2 + x^2}$, the substitution $x = a \tan \theta$ should be considered because the identity $1 + \tan^2 \theta = \sec^2 \theta$ eliminates the root sign. Similarly, if the factor $\sqrt{x^2 - a^2}$ occurs, the substitution $x = a \sec \theta$ is effective.



Partial Fractions

We integrate rational functions (ratios of polynomials) by expressing them as sums of simpler fractions, called *partial fractions*, that we already know how to integrate. The following example illustrates the simplest case.

▲ See Appendix G for a more complete treatment of partial fractions.

▲ This substitution is a bit different from our previous substitutions. Here the old variable x is a function of the new variable θ instead of the other way around. But our substitution $x = r \sin \theta$ is equivalent to saying that $\theta = \sin^{-1}(x/r)$.

EXAMPLE 4 Find
$$\int \frac{5x-4}{2x^2+x-1} dx$$

SOLUTION Notice that the denominator can be factored as a product of linear factors:

$$\frac{5x-4}{2x^2+x-1} = \frac{5x-4}{(x+1)(2x-1)}$$

In a case like this, where the numerator has a smaller degree than the denominator, we can write the given rational function as a sum of partial fractions:

$$\frac{5x-4}{(x+1)(2x-1)} = \frac{A}{x+1} + \frac{B}{2x-1}$$

where A and B are constants. To find the values of A and B we multiply both sides of this equation by (x + 1)(2x - 1), obtaining

$$5x - 4 = A(2x - 1) + B(x + 1)$$

$$5x - 4 = (2A + B)x + (-A + B)$$

The coefficients of x must be equal and the constant terms are also equal. So

$$2A + B = 5$$
 and $-A + B = -4$

Solving these linear equations for A and B, we get A = 3 and B = -1, so

▲ Verify that this equation is correct by taking the fractions on the right side to a common denominator.

or

$$\frac{5x-4}{(x+1)(2x-1)} = \frac{3}{x+1} - \frac{1}{2x-1}$$

Each of the resulting partial fractions is easy to integrate (using the substitutions u = x + 1 and u = 2x - 1, respectively). So we have

$$\int \frac{5x-4}{2x^2+x-1} \, dx = \int \left(\frac{3}{x+1} - \frac{1}{2x-1}\right) \, dx$$
$$= 3\ln|x+1| - \frac{1}{2}\ln|2x-1| + C$$

NOTE 1 • If the degree in the numerator in Example 4 had been the same as that of the denominator, or higher, we would have had to take the preliminary step of performing a long division. For instance,

$$\frac{2x^3 - 11x^2 - 2x + 2}{2x^2 + x - 2} = x - 6 + \frac{5x - 4}{(x + 1)(2x - 1)}$$

NOTE 2 • If the denominator has more than two linear factors, we need to include a term corresponding to each factor. For example,

$$\frac{x+6}{x(x-3)(4x+5)} = \frac{A}{x} + \frac{B}{x-3} + \frac{C}{4x+5}$$

-

where A, B, and C are constants determined by solving a system of three equations in the unknowns A, B, and C.

NOTE 3 • If a linear factor is repeated, we need to include extra terms in the partial fraction expression. Here's an example:

$$\frac{x}{(x+2)^2(x-1)} = \frac{A}{x+2} + \frac{B}{(x+2)^2} + \frac{C}{x-1}$$

NOTE 4 • When we factor a denominator as far as possible, it might happen that we obtain an irreducible quadratic factor $ax^2 + bx + c$, where the discriminant $b^2 - 4ac$ is negative. Then the corresponding partial fraction is of the form

$$\frac{Ax+B}{ax^2+bx+c}$$

where *A* and *B* are constants to be determined. This term can be integrated by completing the square and using the formula

 $\int \frac{dx}{x^2 + a^2} = \frac{1}{a} \tan^{-1} \left(\frac{x}{a}\right) + C$

EXAMPLE 5 Evaluate $\int \frac{2x^2 - x + 4}{x^3 + 4x} dx$.

SOLUTION Since $x^3 + 4x = x(x^2 + 4)$ can't be factored further, we write

$$\frac{2x^2 - x + 4}{x(x^2 + 4)} = \frac{A}{x} + \frac{Bx + C}{x^2 + 4}$$

Multiplying by $x(x^2 + 4)$, we have

$$2x^{2} - x + 4 = A(x^{2} + 4) + (Bx + C)x$$
$$= (A + B)x^{2} + Cx + 4A$$

Equating coefficients, we obtain

$$A + B = 2 \qquad C = -1 \qquad 4A = 4$$

Thus A = 1, B = 1, and C = -1 and so

$$\int \frac{2x^2 - x + 4}{x^3 + 4x} \, dx = \int \left[\frac{1}{x} + \frac{x - 1}{x^2 + 4}\right] \, dx$$

In order to integrate the second term we split it into two parts:

$$\int \frac{x-1}{x^2+4} \, dx = \int \frac{x}{x^2+4} \, dx - \int \frac{1}{x^2+4} \, dx$$

We make the substitution $u = x^2 + 4$ in the first of these integrals so that du = 2x dx. We evaluate the second integral by means of Formula 1 with a = 2:

$$\int \frac{2x^2 - x + 4}{x(x^2 + 4)} dx = \int \frac{1}{x} dx + \int \frac{x}{x^2 + 4} dx - \int \frac{1}{x^2 + 4} dx$$
$$= \ln|x| + \frac{1}{2}\ln(x^2 + 4) - \frac{1}{2}\tan^{-1}(x/2) + K$$

▲ You can verify Formula 1 by differentiating the right side.

1

Exercises

5.7

1–6 ■ Evaluate the integral.

- 1. $\int \sin^3 x \, \cos^2 x \, dx$ 3. $\int_{\pi/2}^{3\pi/4} \sin^5 x \, \cos^3 x \, dx$ 5. $\int \cos^4 t \, dt$ 6. $\int_{0}^{\pi/2} \sin^2 x \, \cos^2 x \, dx$
- **7.** Use the substitution $u = \sec x$ to evaluate

$$\int \tan^3 x \sec x \, dx$$

8. Use the substitution $u = \tan x$ to evaluate

$$\int_0^{\pi/4} \tan^2 x \, \sec^4 x \, dx$$

9. Use the substitution $x = 3 \sin \theta$, $-\pi/2 \le \theta \le \pi/2$, and the identity $\cot^2 \theta = \csc^2 \theta - 1$ to evaluate

$$\int \frac{\sqrt{9-x^2}}{x^2} \, dx$$

10. Use the substitution $x = \sec \theta$, where $0 \le \theta < \pi/2$ or $\pi \le \theta < 3\pi/2$, to evaluate

$$\int \frac{\sqrt{x^2 - 1}}{x^4} \, dx$$

11. Use the substitution $x = 2 \tan \theta$, $-\pi/2 < \theta < \pi/2$, to evaluate

$$\int \frac{1}{x^2 \sqrt{x^2 + 4}} \, dx$$

12. (a) Verify, by differentiation, that

$$\int \sec^3\theta \, d\theta = \frac{1}{2} \left(\sec \theta \, \tan \theta + \ln | \sec \theta + \tan \theta | \right) + C$$

(b) Evaluate
$$\int_0^1 \sqrt{x^2 + 1} \, dx$$
.

13–14 Evaluate the integral.

13.
$$\int_{\sqrt{2}}^{2} \frac{1}{t^{3}\sqrt{t^{2}-1}} dt$$

14.
$$\int_{0}^{2\sqrt{3}} \frac{x^{3}}{\sqrt{16-x^{2}}} dx$$

15–16 Write out the form of the partial fraction expansion of the function. Do not determine the numerical values of the coefficients.

15. (a)
$$\frac{2}{x^2 + 3x - 4}$$
 (b) $\frac{x^2}{(x - 1)(x^2 + x + 1)}$
16. (a) $\frac{x - 1}{x^3 + x^2}$ (b) $\frac{x - 1}{x^3 + x}$

17–24 ■ Evaluate the integral.

 $17. \int \frac{x-9}{(x+5)(x-2)} dx \qquad 18. \int_{0}^{1} \frac{x-1}{x^{2}+3x+2} dx$ $19. \int_{2}^{3} \frac{1}{x^{2}-1} dx \qquad 20. \int \frac{x^{2}+2x-1}{x^{3}-x} dx$ $21. \int \frac{10}{(x-1)(x^{2}+9)} dx \qquad 22. \int \frac{2x^{2}+5}{(x^{2}+1)(x^{2}+4)} dx$ $23. \int \frac{x^{3}+x^{2}+2x+1}{(x^{2}+1)(x^{2}+2)} dx \qquad 24. \int \frac{x^{2}-x+6}{x^{3}+3x} dx$

25–28 ■ Use long division to evaluate the integral.

25.
$$\int \frac{x^2}{x+1} dx$$

26. $\int \frac{y}{y+2} dy$
27. $\int_0^1 \frac{x^3}{x^2+1} dx$
28. $\int_0^2 \frac{x^3+x^2-12x+1}{x^2+x-12} dx$

29–30 Make a substitution to express the integrand as a rational function and then evaluate the integral.

29.
$$\int_{9}^{16} \frac{\sqrt{x}}{x-4} dx$$
 30. $\int \frac{1}{x-\sqrt{x+2}} dx$

31. By completing the square in the quadratic $x^2 + x + 1$ and making a substitution, evaluate

$$\int \frac{dx}{x^2 + x + 1}$$

32. By completing the square in the quadratic $3 - 2x - x^2$ and making a trigonometric substitution, evaluate

$$\int \frac{x}{\sqrt{3 - 2x - x^2}} \, dx$$



Integration Using Tables and Computer Algebra Systems ••••

In this section we describe how to evaluate integrals using tables and computer algebra systems.

Tables of Integrals

Tables of indefinite integrals are very useful when we are confronted by an integral that is difficult to evaluate by hand and we don't have access to a computer algebra system. A relatively brief table of 120 integrals is provided on the Reference Pages at the back of the book. More extensive tables are available in *CRC Standard Mathematical Tables and Formulae*, 30th ed. by Daniel Zwillinger (Boca Raton, FL: CRC Press, 1995) (581 entries) or in Gradshteyn and Ryzhik's *Table of Integrals, Series, and Products*, 6e (New York: Academic Press, 2000), which contains hundreds of pages of integrals. It should be remembered, however, that integrals do not often occur in exactly the form listed in a table. Usually we need to use the Substitution Rule or algebraic simplification to transform a given integral into one of the forms in the table.

EXAMPLE 1 Use the Table of Integrals to evaluate
$$\int_0^2 \frac{x^2 + 12}{x^2 + 4} dx$$
.

▲ The Table of Integrals appears on the Reference Pages at the back of the book.

SOLUTION The only formula in the table that resembles our given integral is entry 17:

$$\int \frac{du}{a^2 + u^2} = \frac{1}{a} \tan^{-1} \frac{u}{a} + C$$

If we perform long division, we get

$$\frac{x^2 + 12}{x^2 + 4} = 1 + \frac{8}{x^2 + 4}$$

Now we can use Formula 17 with a = 2:

$$\int_{0}^{2} \frac{x^{2} + 12}{x^{2} + 4} dx = \int_{0}^{2} \left(1 + \frac{8}{x^{2} + 4} \right) dx$$
$$= x + 8 \cdot \frac{1}{2} \tan^{-1} \frac{x}{2} \Big]_{0}^{2}$$

$$= 2 + 4 \tan^{-1} 1 = 2 + \pi$$

EXAMPLE 2 Use the Table of Integrals to find $\int \frac{x^2}{\sqrt{5-4x^2}} dx$.

SOLUTION If we look at the section of the table entitled Forms involving $\sqrt{a^2 - u^2}$, we see that the closest entry is number 34:

$$\int \frac{u^2}{\sqrt{a^2 - u^2}} \, du = -\frac{u}{2} \sqrt{a^2 - u^2} + \frac{a^2}{2} \sin^{-1} \left(\frac{u}{a}\right) + C$$

This is not exactly what we have, but we will be able to use it if we first make the substitution u = 2x:

$$\int \frac{x^2}{\sqrt{5 - 4x^2}} \, dx = \int \frac{(u/2)^2}{\sqrt{5 - u^2}} \, \frac{du}{2} = \frac{1}{8} \int \frac{u^2}{\sqrt{5 - u^2}} \, du$$

Then we use Formula 34 with $a^2 = 5$ (so $a = \sqrt{5}$):

$$\int \frac{x^2}{\sqrt{5 - 4x^2}} dx = \frac{1}{8} \int \frac{u^2}{\sqrt{5 - u^2}} du = \frac{1}{8} \left[-\frac{u}{2} \sqrt{5 - u^2} + \frac{5}{2} \sin^{-1} \frac{u}{\sqrt{5}} \right] + C$$
$$= -\frac{x}{8} \sqrt{5 - 4x^2} + \frac{5}{16} \sin^{-1} \left(\frac{2x}{\sqrt{5}}\right) + C$$

EXAMPLE 3 Use the Table of Integrals to find $\int x^3 \sin x \, dx$.

SOLUTION If we look in the section called *Trigonometric Forms*, we see that none of the entries explicitly includes a u^3 factor. However, we can use the reduction formula in entry 84 with n = 3:

$$\int x^3 \sin x \, dx = -x^3 \cos x + 3 \int x^2 \cos x \, dx$$

We now need to evaluate $\int x^2 \cos x \, dx$. We can use the reduction formula in entry 85 with n = 2, followed by entry 82:

$$\int x^2 \cos x \, dx = x^2 \sin x - 2 \int x \sin x \, dx$$
$$= x^2 \sin x - 2(\sin x - x \cos x) + K$$

Combining these calculations, we get

$$\int x^3 \sin x \, dx = -x^3 \cos x + 3x^2 \sin x + 6x \cos x - 6 \sin x + C$$

where C = 3K.

EXAMPLE 4 Use the Table of Integrals to find $\int x\sqrt{x^2 + 2x + 4} \, dx$.

SOLUTION Since the table gives forms involving $\sqrt{a^2 + x^2}$, $\sqrt{a^2 - x^2}$, and $\sqrt{x^2 - a^2}$, but not $\sqrt{ax^2 + bx + c}$, we first complete the square:

$$x^{2} + 2x + 4 = (x + 1)^{2} + 3$$

If we make the substitution u = x + 1 (so x = u - 1), the integrand will involve the pattern $\sqrt{a^2 + u^2}$:

$$\int x\sqrt{x^2 + 2x + 4} \, dx = \int (u - 1)\sqrt{u^2 + 3} \, du$$
$$= \int u\sqrt{u^2 + 3} \, du - \int \sqrt{u^2 + 3} \, du$$

85. $\int u^n \cos u \, du$

 $= u^n \sin u - n \int u^{n-1} \sin u \, du$

The first integral is evaluated using the substitution $t = u^2 + 3$:

$$\int u\sqrt{u^2+3} \, du = \frac{1}{2} \int \sqrt{t} \, dt = \frac{1}{2} \cdot \frac{2}{3} t^{3/2} = \frac{1}{3} (u^2+3)^{3/2}$$

21. $\int \sqrt{a^2 + u^2} \, du = \frac{u}{2} \sqrt{a^2 + u^2} + \frac{a^2}{2} \ln(u + \sqrt{a^2 + u^2}) + C$

For the second integral we use Formula 21 with
$$a = \sqrt{3}$$
:

$$\int \sqrt{u^2 + 3} \, du = \frac{u}{2} \sqrt{u^2 + 3} + \frac{3}{2} \ln(u + \sqrt{u^2 + 3})$$

Thus

$$\int x\sqrt{x^2 + 2x + 4} \, dx$$

= $\frac{1}{3}(x^2 + 2x + 4)^{3/2} - \frac{x + 1}{2}\sqrt{x^2 + 2x + 4} - \frac{3}{2}\ln(x + 1 + \sqrt{x^2 + 2x + 4}) + C$

Computer Algebra Systems

We have seen that the use of tables involves matching the form of the given integrand with the forms of the integrands in the tables. Computers are particularly good at matching patterns. And just as we used substitutions in conjunction with tables, a CAS can perform substitutions that transform a given integral into one that occurs in its stored formulas. So it isn't surprising that computer algebra systems excel at integration. That doesn't mean that integration by hand is an obsolete skill. We will see that a hand computation sometimes produces an indefinite integral in a form that is more convenient than a machine answer.

To begin, let's see what happens when we ask a machine to integrate the relatively simple function y = 1/(3x - 2). Using the substitution u = 3x - 2, an easy calculation by hand gives

$$\int \frac{1}{3x - 2} \, dx = \frac{1}{3} \ln |3x - 2| + C$$

whereas Derive, Mathematica, and Maple all return the answer

$$\frac{1}{3}\ln(3x-2)$$

The first thing to notice is that computer algebra systems omit the constant of integration. In other words, they produce a *particular* antiderivative, not the most general one. Therefore, when making use of a machine integration, we might have to add a constant. Second, the absolute value signs are omitted in the machine answer. That is fine if our problem is concerned only with values of x greater than $\frac{2}{3}$. But if we are interested in other values of x, then we need to insert the absolute value symbol.

In the next example we reconsider the integral of Example 4, but this time we ask a machine for the answer.

EXAMPLE 5 Use a computer algebra system to find $\int x\sqrt{x^2 + 2x + 4} dx$.

SOLUTION Maple responds with the answer

$$\frac{1}{3}(x^2 + 2x + 4)^{3/2} - \frac{1}{4}(2x + 2)\sqrt{x^2 + 2x + 4} - \frac{3}{2}\operatorname{arcsinh}\frac{\sqrt{3}}{3}(1 + x)$$

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This looks different from the answer we found in Example 4, but it is equivalent because the third term can be rewritten using the identity

▲ This is the formula in Problem 9(c) in the Discovery Project on page 252.

 $\operatorname{arcsinh} x = \ln(x + \sqrt{x^2 + 1})$

Thus

$$\operatorname{arcsinh} \frac{\sqrt{3}}{3} (1+x) = \ln \left[\frac{\sqrt{3}}{3} (1+x) + \sqrt{\frac{1}{3}(1+x)^2 + 1} \right]$$
$$= \ln \frac{1}{\sqrt{3}} \left(1 + x + \sqrt{(1+x)^2 + 3} \right)$$
$$= \ln \frac{1}{\sqrt{3}} + \ln \left(x + 1 + \sqrt{x^2 + 2x + 4} \right)$$

The resulting extra term $-\frac{3}{2}\ln(1/\sqrt{3})$ can be absorbed into the constant of integration.

Mathematica gives the answer

$$\left(\frac{5}{6} + \frac{x}{6} + \frac{x^2}{3}\right)\sqrt{x^2 + 2x + 4} - \frac{3}{2}\operatorname{arcsinh}\left(\frac{1+x}{\sqrt{3}}\right)$$

Mathematica combined the first two terms of Example 4 (and the Maple result) into a single term by factoring.

Derive gives the answer

$$\frac{1}{6}\sqrt{x^2 + 2x + 4} \left(2x^2 + x + 5\right) - \frac{3}{2}\ln\left(\sqrt{x^2 + 2x + 4} + x + 1\right)$$

The first term is like the first term in the Mathematica answer, and the second term is identical to the last term in Example 4.

EXAMPLE 6 Use a CAS to evaluate $\int x(x^2 + 5)^8 dx$.

SOLUTION Maple and Mathematica give the same answer:

$$\frac{1}{18}x^{18} + \frac{5}{2}x^{16} + 50x^{14} + \frac{1750}{3}x^{12} + 4375x^{10} + 21875x^8 + \frac{218750}{3}x^6 + 156250x^4 + \frac{390625}{2}x^2$$

It's clear that both systems must have expanded $(x^2 + 5)^8$ by the Binomial Theorem and then integrated each term.

If we integrate by hand instead, using the substitution $u = x^2 + 5$, we get

▲ Derive and the TI-89 and TI-92 also give this answer.

$$\int x(x^2+5)^8 dx = \frac{1}{18}(x^2+5)^9 + C$$

For most purposes, this is a more convenient form of the answer.

EXAMPLE 7 Use a CAS to find $\int \sin^5 x \cos^2 x \, dx$.

SOLUTION Derive and Maple report the answer

$$-\frac{1}{7}\sin^4 x \cos^3 x - \frac{4}{35}\sin^2 x \cos^3 x - \frac{8}{105}\cos^3 x$$

whereas Mathematica produces

$$-\frac{5}{64}\cos x - \frac{1}{192}\cos 3x + \frac{3}{320}\cos 5x - \frac{1}{448}\cos 7x$$

We suspect that there are trigonometric identities which show these three answers are equivalent. Indeed, if we ask Derive, Maple, and Mathematica to simplify their expressions using trigonometric identities, they ultimately produce the same form of the answer:

$$\int \sin^5 x \, \cos^2 x \, dx = -\frac{1}{3} \cos^3 x + \frac{2}{5} \cos^5 x - \frac{1}{7} \cos^7 x$$

EXAMPLE 8 If $f(x) = x + 60 \sin^4 x \cos^5 x$, find the antiderivative F of f such that F(0) = 0. Graph F for $0 \le x \le 5$. Where does F have maximum and minimum values and inflection points?

SOLUTION The antiderivative of f produced by Maple is

 $F(x) = \frac{1}{2}x^2 - \frac{20}{3}\sin^3 x \cos^6 x - \frac{20}{7}\sin x \cos^6 x + \frac{4}{7}\cos^4 x \sin x + \frac{16}{21}\cos^2 x \sin x + \frac{32}{21}\sin x$

and we note that F(0) = 0. This expression could probably be simplified, but there's no need to do so because a computer algebra system can graph this version of F as easily as any other version. A graph of F is shown in Figure 1. To locate the maximum and minimum values of F we graph its derivative F' = f in Figure 2 and observe that F has a local maximum when $x \approx 2.3$ and a local minimum when $x \approx 2.5$. The graph of F'' = f' in Figure 2 shows that F has inflection points when $x \approx 0.7, 1.3, 1.8, 2.4, 3.3, and 3.9.$

Can We Integrate All Continuous Functions?

The question arises: Will our basic integration formulas, together with the Substitution Rule, integration by parts, tables of integrals, and computer algebra systems, enable us to find the integral of every continuous function? In particular, can we use it to evaluate $\int e^{x^2} dx$? The answer is No, at least not in terms of the functions that we are familiar with.

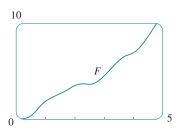
Most of the functions that we have been dealing with in this book are what are called elementary functions. These are the polynomials, rational functions, power functions (x^{a}) , exponential functions (a^{x}) , logarithmic functions, trigonometric and inverse trigonometric functions, and all functions that can be obtained from these by the five operations of addition, subtraction, multiplication, division, and composition. For instance, the function

$$f(x) = \sqrt{\frac{x^2 - 1}{x^3 + 2x - 1}} + \ln(\cos x) - xe^{\sin 2x}$$

is an elementary function.

If f is an elementary function, then f' is an elementary function but $\int f(x) dx$ need not be an elementary function. Consider $f(x) = e^{x^2}$. Since f is continuous, its integral exists, and if we define the function F by

$$F(x) = \int_0^x e^{t^2} dx$$





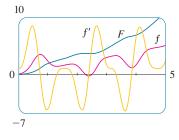


FIGURE 2

then we know from Part 1 of the Fundamental Theorem of Calculus that

$$F'(x) = e^{x^2}$$

Thus, $f(x) = e^{x^2}$ has an antiderivative *F*, but it has been proved that *F* is not an elementary function. This means that no matter how hard we try, we will never succeed in evaluating $\int e^{x^2} dx$ in terms of the functions we know. (In Chapter 8, however, we will see how to express $\int e^{x^2} dx$ as an infinite series.) The same can be said of the following integrals:

$$\int \frac{e^x}{x} dx \qquad \int \sin(x^2) dx \qquad \int \cos(e^x) dx$$
$$\int \sqrt{x^3 + 1} dx \qquad \int \frac{1}{\ln x} dx \qquad \int \frac{\sin x}{x} dx$$

In fact, the majority of elementary functions don't have elementary antiderivatives.



Exercises

1–22 Use the Table of Integrals on the Reference Pages to evaluate the integral.

1. $\int \frac{x^3 - x^2 + x - 1}{x^2 + 9}$ 3. $\int \sec^3(\pi x) \, dx$ 5. $\int \frac{\sqrt{9x^2 - 1}}{x^2} \, dx$ 5. $\int \frac{\sqrt{9x^2 - 1}}{x^2} \, dx$ 6. $\int \frac{x^2 + x + 5}{\sqrt{x^2 + 1}} \, dx$

7.
$$\int_0^{\infty} x^3 \sin x \, dx$$
 8. $\int \frac{1}{\sqrt{2 + e^x}} \, dx$

9.
$$\int x \sin^{-1}(x^2) dx$$
 10. $\int x^3 \sin^{-1}(x^2) dx$

12. $\int \frac{dx}{e^{x}(1+2e^{x})}$

11.
$$\int_{-2}^{1} \sqrt{5 - 4x - x^2} \, dx$$

- **13.** $\int \sin^2 x \cos x \ln(\sin x) dx$ **14.** $\int_0^{\pi} \cos^4(3\theta) d\theta$
- **15.** $\int_0^{\pi/2} \cos^5 x \, dx$ **16.** $\int \frac{x}{\sqrt{x^2 4x}} \, dx$
- **17.** $\int \frac{x^4 dx}{\sqrt{x^{10} 2}}$ **18.** $\int_0^1 x^4 e^{-x} dx$
- **19.** $\int e^x \ln(1 + e^x) dx$ **20.** $\int x^2 \tan^{-1}x dx$
- **21.** $\int \sqrt{e^{2x} 1} \, dx$ **22.** $\int e^t \sin(\alpha t 3) \, dt$

- **23.** Verify Formula 53 in the Table of Integrals (a) by differentiation and (b) by using the substitution t = a + bu.
- **24.** Verify Formula 31 (a) by differentiation and (b) by substituting $u = a \sin \theta$.
- CAS 25-32 Use a computer algebra system to evaluate the integral. Compare the answer with the result of using tables. If the answers are not the same, show that they are equivalent.
 - **25.** $\int x^2 \sqrt{5 x^2} dx$ **26.** $\int x^2 (1 + x^3)^4 dx$
 27. $\int \sin^3 x \cos^2 x dx$ **28.** $\int \tan^2 x \sec^4 x dx$
 29. $\int x \sqrt{1 + 2x} dx$ **30.** $\int \sin^4 x dx$
 31. $\int \tan^5 x dx$ **32.** $\int x^5 \sqrt{x^2 + 1} dx$
- **(AS) 33.** Computer algebra systems sometimes need a helping hand from human beings. Ask your CAS to evaluate

.

$$\int 2^x \sqrt{4^x - 1} \, dx$$

. . . .

If it doesn't return an answer, ask it to try

. . .

$$\int 2^x \sqrt{2^{2x} - 1} \, dx$$

instead. Why do you think it was successful with this form of the integrand?

DISCOVERY PROJECT PATTERNS IN INTEGRALS + 415

CAS 34. Try to evaluate

$$\int (1 + \ln x) \sqrt{1 + (x \ln x)^2} \, dx$$

with a computer algebra system. If it doesn't return an answer, make a substitution that changes the integral into one that the CAS *can* evaluate.

(AS) 35–36 Use a CAS to find an antiderivative *F* of *f* such that F(0) = 0. Graph *f* and *F* and locate approximately the *x*-coordinates of the extreme points and inflection points of *F*.

35.
$$f(x) = \frac{x^2 - 1}{x^4 + x^2 + 1}$$

36. $f(x) = xe^{-x} \sin x, \quad -5 \le x \le 5$

(AS) 37–38 Use a graphing device to draw a graph of f and use this graph to make a rough sketch, by hand, of the graph of the antiderivative F such that F(0) = 0. Then use a CAS to find F explicitly and graph it. Compare the machine graph with your sketch.

37.
$$f(x) = \sin^4 x \cos^6 x, \quad 0 \le x \le \pi$$

38.
$$f(x) = \frac{x^3 - x}{x^6 + 1}$$

| Discovery | |
|-----------|--|
| Project | (45) Patterns in Integrals |
| | In this project a computer algebra system is used to investigate indefinite integrals of fami- lies of functions. By observing the patterns that occur in the integrals of several members of the family, you will first guess, and then prove, a general formula for the integral of any member of the family. |

1. (a) Use a computer algebra system to evaluate the following integrals.

(i)
$$\int \frac{1}{(x+2)(x+3)} dx$$
 (ii) $\int \frac{1}{(x+1)(x+5)} dx$
(iii) $\int \frac{1}{(x+2)(x-5)} dx$ (iv) $\int \frac{1}{(x+2)^2} dx$

(b) Based on the pattern of your responses in part (a), guess the value of the integral

$$\int \frac{1}{(x+a)(x+b)} \, dx$$

if $a \neq b$. What if a = b?

- (c) Check your guess by asking your CAS to evaluate the integral in part (b). Then prove it using partial fractions or by differentiation.
- **2.** (a) Use a computer algebra system to evaluate the following integrals.

(i)
$$\int \sin x \cos 2x \, dx$$
 (ii) $\int \sin 3x \cos 7x \, dx$

- (iii) $\int \sin 8x \cos 3x \, dx$
- (b) Based on the pattern of your responses in part (a), guess the value of the integral

$$\sin ax \cos bx dx$$

(c) Check your guess with a CAS and then prove it by differentiation. For what values of *a* and *b* is it valid?

- **3.** (a) Use a computer algebra system to evaluate the following integrals.
 - (i) $\int \ln x \, dx$ (ii) $\int x \ln x \, dx$ (iii) $\int x^2 \ln x \, dx$ (iv) $\int x^3 \ln x \, dx$ (v) $\int x^7 \ln x \, dx$
 - (b) Based on the pattern of your responses in part (a), guess the value of

$$\int x^n \ln x \, dx$$

- (c) Use integration by parts to prove the conjecture that you made in part (b). For what values of *n* is it valid?
- 4. (a) Use a computer algebra system to evaluate the following integrals.

(i)
$$\int xe^x dx$$
 (ii) $\int x^2 e^x dx$ (iii) $\int x^3 e^x dx$
(iv) $\int x^4 e^x dx$ (v) $\int x^5 e^x dx$

- (b) Based on the pattern of your responses in part (a), guess the value of $\int x^6 e^x dx$. Then use your CAS to check your guess.
- (c) Based on the patterns in parts (a) and (b), make a conjecture as to the value of the integral

$$\int x^n e^x dx$$

when *n* is a positive integer.

(d) Use mathematical induction to prove the conjecture you made in part (c).



Approximate Integration • •

There are two situations in which it is impossible to find the exact value of a definite integral.

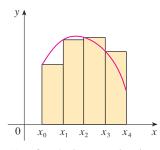
The first situation arises from the fact that in order to find $\int_a^b f(x) dx$ using the Evaluation Theorem we need to know an antiderivative of f. Sometimes, however, it is difficult, or even impossible, to find an antiderivative (see Section 5.8). For example, it is impossible to evaluate the following integrals exactly:

$$\int_0^1 e^{x^2} dx \qquad \int_{-1}^1 \sqrt{1 + x^3} \, dx$$

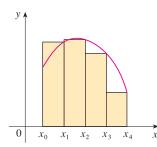
The second situation arises when the function is determined from a scientific experiment through instrument readings or collected data. There may be no formula for the function (see Example 5).

In both cases we need to find approximate values of definite integrals. We already know one such method. Recall that the definite integral is defined as a limit of Riemann sums, so any Riemann sum could be used as an approximation to the integral: If we divide [a, b] into *n* subintervals of equal length $\Delta x = (b - a)/n$, then we have

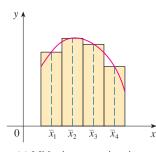
$$\int_{a}^{b} f(x) \, dx \approx \sum_{i=1}^{n} f(x_{i}^{*}) \, \Delta x$$

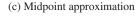


(a) Left endpoint approximation











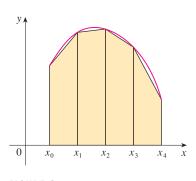


FIGURE 2 Trapezoidal approximation

where x_i^* is any point in the *i*th subinterval $[x_{i-1}, x_i]$. If x_i^* is chosen to be the left endpoint of the interval, then $x_i^* = x_{i-1}$ and we have

$$\int_{a}^{b} f(x) dx \approx L_{n} = \sum_{i=1}^{n} f(x_{i-1}) \Delta x$$

If $f(x) \ge 0$, then the integral represents an area and (1) represents an approximation of this area by the rectangles shown in Figure 1(a). If we choose x_i^* to be the right endpoint, then $x_i^* = x_i$ and we have

$$\int_{a}^{b} f(x) \, dx \approx R_{n} = \sum_{i=1}^{n} f(x_{i}) \, \Delta x$$

[See Figure 1(b).] The approximations L_n and R_n defined by Equations 1 and 2 are called the **left endpoint approximation** and **right endpoint approximation**.

In Section 5.2 we also considered the case where x_i^* is chosen to be the midpoint \overline{x}_i of the subinterval $[x_{i-1}, x_i]$. Figure 1(c) shows the midpoint approximation M_n , which appears to be better than either L_n or R_n .

ſ

$$\int_a^b f(x) \, dx \approx M_n = \Delta x \left[f(\overline{x}_1) + f(\overline{x}_2) + \cdots + f(\overline{x}_n) \right]$$

where

and

 $\overline{x}_i = \frac{1}{2}(x_{i-1} + x_i) = \text{midpoint of } [x_{i-1}, x_i]$

 $\Delta x = \frac{b-a}{n}$

Another approximation, called the Trapezoidal Rule, results from averaging the approximations in Equations 1 and 2:

$$\int_{a}^{b} f(x) dx \approx \frac{1}{2} \left[\sum_{i=1}^{n} f(x_{i-1}) \Delta x + \sum_{i=1}^{n} f(x_{i}) \Delta x \right] = \frac{\Delta x}{2} \left[\sum_{i=1}^{n} (f(x_{i-1}) + f(x_{i})) \right]$$
$$= \frac{\Delta x}{2} \left[(f(x_{0}) + f(x_{1})) + (f(x_{1}) + f(x_{2})) + \dots + (f(x_{n-1}) + f(x_{n})) \right]$$
$$= \frac{\Delta x}{2} \left[f(x_{0}) + 2f(x_{1}) + 2f(x_{2}) + \dots + 2f(x_{n-1}) + f(x_{n}) \right]$$

Trapezoidal Rule

$$\int_{a}^{b} f(x) dx \approx T_{n} = \frac{\Delta x}{2} [f(x_{0}) + 2f(x_{1}) + 2f(x_{2}) + \dots + 2f(x_{n-1}) + f(x_{n})]$$

where $\Delta x = (b - a)/n$ and $x_{i} = a + i \Delta x$.

The reason for the name Trapezoidal Rule can be seen from Figure 2, which illustrates the case $f(x) \ge 0$. The area of the trapezoid that lies above the *i*th subinterval

 $y = \frac{1}{x}$

is

$$\Delta x \left(\frac{f(x_{i-1}) + f(x_i)}{2} \right) = \frac{\Delta x}{2} \left[f(x_{i-1}) + f(x_i) \right]$$

and if we add the areas of all these trapezoids, we get the right side of the Trapezoidal Rule.

EXAMPLE 1 Use (a) the Trapezoidal Rule and (b) the Midpoint Rule with n = 5 to approximate the integral $\int_{1}^{2} (1/x) dx$.

SOLUTION

2

(a) With n = 5, a = 1, and b = 2, we have $\Delta x = (2 - 1)/5 = 0.2$, and so the Trapezoidal Rule gives

$$\int_{1}^{2} \frac{1}{x} dx \approx T_{5} = \frac{0.2}{2} \left[f(1) + 2f(1.2) + 2f(1.4) + 2f(1.6) + 2f(1.8) + f(2) \right]$$
$$= 0.1 \left[\frac{1}{1} + \frac{2}{1.2} + \frac{2}{1.4} + \frac{2}{1.6} + \frac{2}{1.8} + \frac{1}{2} \right]$$
$$\approx 0.695635$$

This approximation is illustrated in Figure 3.

(b) The midpoints of the five subintervals are 1.1, 1.3, 1.5, 1.7, and 1.9, so the Midpoint Rule gives

$$\int_{1}^{2} \frac{1}{x} dx \approx \Delta x \left[f(1.1) + f(1.3) + f(1.5) + f(1.7) + f(1.9) \right]$$
$$= \frac{1}{5} \left(\frac{1}{1.1} + \frac{1}{1.3} + \frac{1}{1.5} + \frac{1}{1.7} + \frac{1}{1.9} \right)$$
$$\approx 0.691908$$

This approximation is illustrated in Figure 4.

In Example 1 we deliberately chose an integral whose value can be computed explicitly so that we can see how accurate the Trapezoidal and Midpoint Rules are. By the Fundamental Theorem of Calculus,

$$\int_{1}^{2} \frac{1}{x} dx = \ln x \Big]_{1}^{2} = \ln 2 = 0.693147 \dots$$

The **error** in using an approximation is defined to be the amount that needs to be added to the approximation to make it exact. From the values in Example 1 we see that the errors in the Trapezoidal and Midpoint Rule approximations for n = 5 are

 $E_T \approx -0.002488$ and $E_M \approx 0.001239$

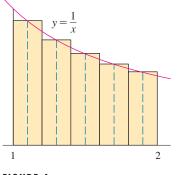
In general, we have

$$E_T = \int_a^b f(x) \, dx - T_n$$
 and $E_M = \int_a^b f(x) \, dx - M_n$

The following tables show the results of calculations similar to those in Example 1, but for n = 5, 10, and 20 and for the left and right endpoint approximations as well as the Trapezoidal and Midpoint Rules.



1







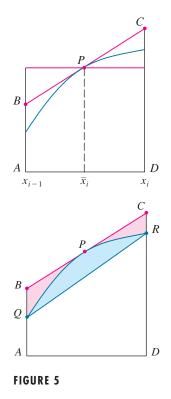


Module 5.1/5.2/5.9 allows you to compare approximation methods.

| Approximations to $\int_{1}^{2} \frac{1}{x} dx$ | n | L_n | |
|---|----|----------|------|
| | 5 | 0.745635 | 0.64 |
| | 10 | 0.718771 | 0.60 |
| | 20 | 0.705803 | 0.68 |
| | | | |

Corresponding errors

▲ It turns out that these observations are true in most cases.



| n | L_n | R_n | T_n | M_n |
|----|-----------|----------|-----------|----------------|
| 5 | 0.745635 | 0.645635 | 0.695635 | 0.691908 |
| 10 | 0.718771 | 0.668771 | 0.693771 | 0.692835 |
| 20 | 0.705803 | 0.680803 | 0.693303 | 0.693069 |
| n | E_L | E_R | E_T | E _M |
| 5 | -0.052488 | 0.047512 | -0.002488 | 0.001239 |
| 10 | -0.025624 | 0.024376 | -0.000624 | 0.000312 |
| 20 | -0.012656 | 0.012344 | -0.000156 | 0.000078 |

We can make several observations from these tables:

- 1. In all of the methods we get more accurate approximations when we increase the value of *n*. (But very large values of *n* result in so many arithmetic operations that we have to beware of accumulated round-off error.)
- 2. The errors in the left and right endpoint approximations are opposite in sign and appear to decrease by a factor of about 2 when we double the value of *n*.
- **3.** The Trapezoidal and Midpoint Rules are much more accurate than the end-point approximations.
- **4.** The errors in the Trapezoidal and Midpoint Rules are opposite in sign and appear to decrease by a factor of about 4 when we double the value of *n*.
- **5.** The size of the error in the Midpoint Rule is about half the size of the error in the Trapezoidal Rule.

Figure 5 shows why we can usually expect the Midpoint Rule to be more accurate than the Trapezoidal Rule. The area of a typical rectangle in the Midpoint Rule is the same as the trapezoid *ABCD* whose upper side is tangent to the graph at *P*. The area of this trapezoid is closer to the area under the graph than is the area of the trapezoid *AQRD* used in the Trapezoidal Rule. [The midpoint error (shaded red) is smaller than the trapezoidal error (shaded blue).]

These observations are corroborated in the following error estimates, which are proved in books on numerical analysis. Notice that Observation 4 corresponds to the n^2 in each denominator because $(2n)^2 = 4n^2$. The fact that the estimates depend on the size of the second derivative is not surprising if you look at Figure 5, because f''(x) measures how much the graph is curved. [Recall that f''(x) measures how fast the slope of y = f(x) changes.]

3 Error Bounds Suppose $|f''(x)| \leq K$ for $a \leq x \leq b$. If E_T and E_M are the errors in the Trapezoidal and Midpoint Rules, then

$$|E_T| \leq \frac{K(b-a)^3}{12n^2}$$
 and $|E_M| \leq \frac{K(b-a)^3}{24n^2}$

Let's apply this error estimate to the Trapezoidal Rule approximation in Example 1. If f(x) = 1/x, then $f'(x) = -1/x^2$ and $f''(x) = 2/x^3$. Since $1 \le x \le 2$, we have $1/x \le 1$, so

$$\left| f''(x) \right| = \left| \frac{2}{x^3} \right| \le \frac{2}{1^3} = 2$$

Therefore, taking K = 2, a = 1, b = 2, and n = 5 in the error estimate (3), we see that

$$|E_T| \le \frac{2(2-1)^3}{12(5)^2} = \frac{1}{150} \approx 0.006667$$

Comparing this error estimate of 0.006667 with the actual error of about 0.002488, we see that it can happen that the actual error is substantially less than the upper bound for the error given by (3).

EXAMPLE 2 How large should we take *n* in order to guarantee that the Trapezoidal and Midpoint Rule approximations for $\int_{1}^{2} (1/x) dx$ are accurate to within 0.0001?

SOLUTION We saw in the preceding calculation that $|f''(x)| \le 2$ for $1 \le x \le 2$, so we can take K = 2, a = 1, and b = 2 in (3). Accuracy to within 0.0001 means that the size of the error should be less than 0.0001. Therefore, we choose *n* so that

$$\frac{2(1)^3}{12n^2} < 0.0001$$

Solving the inequality for *n*, we get

$$n^{2} > \frac{2}{12(0.0001)}$$
$$n > \frac{1}{\sqrt{0.0006}} \approx 40.8$$

or

Thus, n = 41 will ensure the desired accuracy.

For the same accuracy with the Midpoint Rule we choose *n* so that

$$\frac{2(1)^3}{24n^2} < 0.0001$$

which gives

EXAMPLE 3

(a) Use the Midpoint Rule with n = 10 to approximate the integral $\int_0^1 e^{x^2} dx$.

 $n > \frac{1}{\sqrt{0.0012}} \approx 29$

(b) Give an upper bound for the error involved in this approximation.

SOLUTION

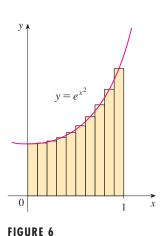
(a) Since a = 0, b = 1, and n = 10, the Midpoint Rule gives

$$\int_0^1 e^{x^2} dx \approx \Delta x \left[f(0.05) + f(0.15) + \dots + f(0.85) + f(0.95) \right]$$

= 0.1[$e^{0.0025} + e^{0.0225} + e^{0.0625} + e^{0.1225} + e^{0.2025} + e^{0.3025} + e^{0.4225} + e^{0.5625} + e^{0.7225} + e^{0.9025}$]

$$\approx 1.460393$$

Figure 6 illustrates this approximation.



▲ It's quite possible that a lower value

for n would suffice, but 41 is the smallest

value for which the error bound formula can *guarantee* us accuracy to within

0.0001.

(b) Since $f(x) = e^{x^2}$, we have $f'(x) = 2xe^{x^2}$ and $f''(x) = (2 + 4x^2)e^{x^2}$. Also, since $0 \le x \le 1$, we have $x^2 \le 1$ and so

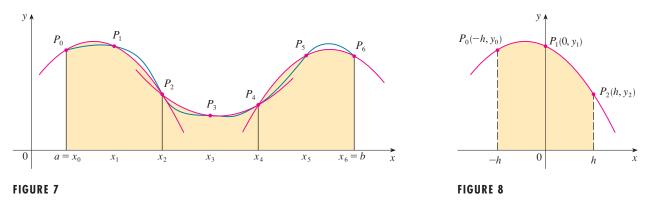
$$0 \le f''(x) = (2 + 4x^2)e^{x^2} \le 6e$$

Taking K = 6e, a = 0, b = 1, and n = 10 in the error estimate (3), we see that an upper bound for the error is

$$\frac{6e(1)^3}{24(10)^2} = \frac{e}{400} \approx 0.007$$

Simpson's Rule

Another rule for approximate integration results from using parabolas instead of straight line segments to approximate a curve. As before, we divide [a, b] into n subintervals of equal length $h = \Delta x = (b - a)/n$, but this time we assume that n is an *even* number. Then on each consecutive pair of intervals we approximate the curve $y = f(x) \ge 0$ by a parabola as shown in Figure 7. If $y_i = f(x_i)$, then $P_i(x_i, y_i)$ is the point on the curve lying above x_i . A typical parabola passes through three consecutive points P_i , P_{i+1} , and P_{i+2} .



To simplify our calculations, we first consider the case where $x_0 = -h$, $x_1 = 0$, and $x_2 = h$. (See Figure 8.) We know that the equation of the parabola through P_0 , P_1 , and P_2 is of the form $y = Ax^2 + Bx + C$ and so the area under the parabola from x = -h to x = h is

$$\int_{-h}^{h} (Ax^{2} + Bx + C) dx = 2 \int_{0}^{h} (Ax^{2} + C) dx = 2 \left[A \frac{x^{3}}{3} + Cx \right]_{0}^{h}$$
$$= 2 \left(A \frac{h^{3}}{3} + Ch \right) = \frac{h}{3} (2Ah^{2} + 6C)$$

But, since the parabola passes through $P_0(-h, y_0)$, $P_1(0, y_1)$, and $P_2(h, y_2)$, we have

$$y_0 = A(-h)^2 + B(-h) + C = Ah^2 - Bh + C$$

$$y_1 = C$$

$$y_2 = Ah^2 + Bh + C$$

$$y_0 + 4y_1 + y_2 = 2Ah^2 + 6C$$

▲ Error estimates are upper bounds for the error. They give theoretical, worstcase scenarios. The actual error in this case turns out to be about 0.0023.

▲ Here we have used Theorem 5.5.6.

Notice that $Ax^2 + C$ is even and Bx

is odd.

and therefore

Thus, we can rewrite the area under the parabola as

$$\frac{h}{3}(y_0+4y_1+y_2)$$

Now, by shifting this parabola horizontally we do not change the area under it. This means that the area under the parabola through P_0 , P_1 , and P_2 from $x = x_0$ to $x = x_2$ in Figure 7 is still

$$\frac{h}{3}(y_0+4y_1+y_2)$$

Similarly, the area under the parabola through P_2 , P_3 , and P_4 from $x = x_2$ to $x = x_4$ is

$$\frac{h}{3}(y_2+4y_3+y_4)$$

If we compute the areas under all the parabolas in this manner and add the results, we get

$$\int_{a}^{b} f(x) dx \approx \frac{h}{3} (y_{0} + 4y_{1} + y_{2}) + \frac{h}{3} (y_{2} + 4y_{3} + y_{4})$$
$$+ \dots + \frac{h}{3} (y_{n-2} + 4y_{n-1} + y_{n})$$
$$= \frac{h}{3} (y_{0} + 4y_{1} + 2y_{2} + 4y_{3} + 2y_{4} + \dots + 2y_{n-2} + 4y_{n-1} + y_{n})$$

Although we have derived this approximation for the case in which $f(x) \ge 0$, it is a reasonable approximation for any continuous function f and is called Simpson's Rule after the English mathematician Thomas Simpson (1710–1761). Note the pattern of coefficients: 1, 4, 2, 4, 2, 4, 2, ..., 4, 2, 4, 1.

Simpson's Rule

$$\int_{a}^{b} f(x) dx \approx S_{n} = \frac{\Delta x}{3} [f(x_{0}) + 4f(x_{1}) + 2f(x_{2}) + 4f(x_{3}) + \cdots + 2f(x_{n-2}) + 4f(x_{n-1}) + f(x_{n})]$$

where *n* is even and $\Delta x = (b - a)/n$.

EXAMPLE 4 Use Simpson's Rule with n = 10 to approximate $\int_{1}^{2} (1/x) dx$.

SOLUTION Putting f(x) = 1/x, n = 10, and $\Delta x = 0.1$ in Simpson's Rule, we obtain

$$\int_{1}^{2} \frac{1}{x} dx \approx S_{10}$$

$$= \frac{\Delta x}{3} [f(1) + 4f(1.1) + 2f(1.2) + 4f(1.3) + \dots + 2f(1.8) + 4f(1.9) + f(2)]$$

$$= \frac{0.1}{3} \left[\frac{1}{1} + \frac{4}{1.1} + \frac{2}{1.2} + \frac{4}{1.3} + \frac{2}{1.4} + \frac{4}{1.5} + \frac{2}{1.6} + \frac{4}{1.7} + \frac{2}{1.8} + \frac{4}{1.9} + \frac{1}{2} \right]$$

$$\approx 0.693150$$

▲ Thomas Simpson was a weaver who taught himself mathematics and went on to become one of the best English mathematicians of the 18th century. What we call Simpson's Rule was actually known to Cavalieri and Gregory in the 17th century, but Simpson popularized it in his best-selling calculus textbook, entitled A New Treatise of Fluxions. Notice that, in Example 4, Simpson's Rule gives us a *much* better approximation $(S_{10} \approx 0.693150)$ to the true value of the integral (ln 2 $\approx 0.693147...$) than does the Trapezoidal Rule ($T_{10} \approx 0.693771$) or the Midpoint Rule ($M_{10} \approx 0.692835$). It turns out (see Exercise 36) that the approximations in Simpson's Rule are weighted averages of those in the Trapezoidal and Midpoint Rules:

$$S_{2n} = \frac{1}{3}T_n + \frac{2}{3}M_n$$

(Recall that E_T and E_M usually have opposite signs and $|E_M|$ is about half the size of $|E_T|$.)

In many applications of calculus we need to evaluate an integral even if no explicit formula is known for y as a function of x. A function may be given graphically or as a table of values of collected data. If there is evidence that the values are not changing rapidly, then the Trapezoidal Rule or Simpson's Rule can still be used to find an approximate value for $\int_{a}^{b} y \, dx$, the integral of y with respect to x.

EXAMPLE 5 Figure 9 shows data traffic on the link from the U.S. to SWITCH, the Swiss academic and research network, on February 10, 1998. D(t) is the data throughput, measured in megabits per second (Mb/s). Use Simpson's Rule to estimate the total amount of data transmitted to SWITCH up to noon on that day.

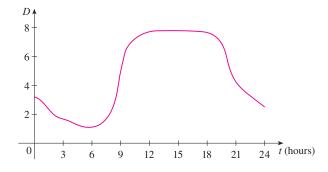


FIGURE 9

SOLUTION Because we want the units to be consistent and D(t) is measured in megabits per second, we convert the units for t from hours to seconds. If we let A(t) be the amount of data (in megabits) transmitted by time t, where t is measured in seconds, then A'(t) = D(t). So, by the Total Change Theorem (see Section 5.3), the total amount of data transmitted by noon (when $t = 12 \times 60^2 = 43,200$) is

$$A(43,200) = \int_0^{43,200} D(t) \, dt$$

We estimate the values of D(t) at hourly intervals from the graph and compile them in the table.

| t (hours) | t (seconds) | D(t) | t (hours) | t (seconds) | D(t) |
|-----------|-------------|------|-----------|-------------|------|
| 0 | 0 | 3.2 | 7 | 25,200 | 1.3 |
| 1 | 3,600 | 2.7 | 8 | 28,800 | 2.8 |
| 2 | 7,200 | 1.9 | 9 | 32,400 | 5.7 |
| 3 | 10,800 | 1.7 | 10 | 36,000 | 7.1 |
| 4 | 14,400 | 1.3 | 11 | 39,600 | 7.7 |
| 5 | 18,000 | 1.0 | 12 | 43,200 | 7.9 |
| 6 | 21,600 | 1.1 | | | |

Then we use Simpson's Rule with n = 12 and $\Delta t = 3600$ to estimate the integral:

$$\int_{0}^{43,200} A(t) dt \approx \frac{\Delta t}{3} \left[D(0) + 4D(3600) + 2D(7200) + \dots + 4D(39,600) + D(43,200) \right]$$
$$\approx \frac{3600}{3} \left[3.2 + 4(2.7) + 2(1.9) + 4(1.7) + 2(1.3) + 4(1.0) + 2(1.1) + 4(1.3) + 2(2.8) + 4(5.7) + 2(7.1) + 4(7.7) + 7.9 \right]$$
$$= 143,880$$

Thus, the total amount of data transmitted up to noon is about 144,000 megabits, or 144 gigabits.

In Exercise 22 you are asked to demonstrate, in a particular case, that the error in Simpson's Rule decreases by a factor of about 16 when n is doubled. That is consistent with the appearance of n^4 in the denominator of the following error estimate for Simpson's Rule. It is similar to the estimates given in (3) for the Trapezoidal and Midpoint Rules, but it uses the fourth derivative of f.

4 Error Bound for Simpson's Rule Suppose that $|f^{(4)}(x)| \le K$ for $a \le x \le b$. If E_s is the error involved in using Simpson's Rule, then

$$\left|E_{S}\right| \leq \frac{K(b-a)^{5}}{180n^{4}}$$

EXAMPLE 6 How large should we take *n* in order to guarantee that the Simpson's Rule approximation for $\int_{1}^{2} (1/x) dx$ is accurate to within 0.0001?

SOLUTION If f(x) = 1/x, then $f^{(4)}(x) = 24/x^5$. Since $x \ge 1$, we have $1/x \le 1$ and so

$$|f^{(4)}(x)| = \left|\frac{24}{x^5}\right| \le 24$$

Therefore, we can take K = 24 in (4). Thus, for an error less than 0.0001 we should choose *n* so that

$$\frac{24(1)^5}{180n^4} < 0.0001$$

This gives

 $n^4 > \frac{24}{180(0.0001)}$

 $n > \frac{1}{\sqrt[4]{0.00075}} \approx 6.04$

or

Therefore,
$$n = 8$$
 (*n* must be even) gives the desired accuracy. (Compare this with Example 2, where we obtained $n = 41$ for the Trapezoidal Rule and $n = 29$ for the Midpoint Rule.)

▲ Many calculators and computer algebra systems have a built-in algorithm that computes an approximation of a definite integral. Some of these machines use Simpson's Rule; others use more sophisticated techniques such as adaptive numerical integration. This means that if a function fluctuates much more on a certain part of the interval than it does elsewhere, then that part gets divided into more subintervals. This strategy reduces the number of calculations required to achieve a prescribed accuracy.

EXAMPLE 7

(a) Use Simpson's Rule with n = 10 to approximate the integral $\int_0^1 e^{x^2} dx$.

(b) Estimate the error involved in this approximation.

SOLUTION

(a) If n = 10, then $\Delta x = 0.1$ and Simpson's Rule gives

$$\int_{0}^{1} e^{x^{2}} dx \approx \frac{\Delta x}{3} \left[f(0) + 4f(0.1) + 2f(0.2) + \dots + 2f(0.8) + 4f(0.9) + f(1) \right]$$
$$= \frac{0.1}{3} \left[e^{0} + 4e^{0.01} + 2e^{0.04} + 4e^{0.09} + 2e^{0.16} + 4e^{0.25} + 2e^{0.36} + 4e^{0.49} + 2e^{0.64} + 4e^{0.81} + e^{1} \right]$$

 ≈ 1.462681

(b) The fourth derivative of $f(x) = e^{x^2}$ is

$$f^{(4)}(x) = (12 + 48x^2 + 16x^4)e^{x^2}$$

and so, since $0 \le x \le 1$, we have

$$0 \le f^{(4)}(x) \le (12 + 48 + 16)e^1 = 76e$$

Therefore, putting K = 76e, a = 0, b = 1, and n = 10 in (4), we see that the error is at most

$$\frac{76e(1)^5}{180(10)^4} \approx 0.000115$$

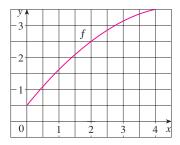
(Compare this with Example 3.) Thus, correct to three decimal places, we have

$$\int_0^1 e^{x^2} dx \approx 1.463$$

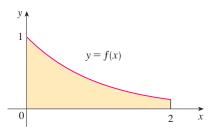


Exercises · · · · · · · · · · ·

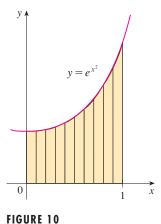
- **1.** Let $I = \int_0^4 f(x) dx$, where f is the function whose graph is shown.
 - (a) Use the graph to find L_2 , R_2 , and M_2 .
 - (b) Are these underestimates or overestimates of *I*?
 - (c) Use the graph to find T_2 . How does it compare with *I*?
 - (d) For any value of *n*, list the numbers L_n , R_n , M_n , T_n , and *I* in increasing order.



- **2.** The left, right, Trapezoidal, and Midpoint Rule approximations were used to estimate $\int_0^2 f(x) dx$, where *f* is the function whose graph is shown. The estimates were 0.7811, 0.8675, 0.8632, and 0.9540, and the same number of sub-intervals were used in each case.
 - (a) Which rule produced which estimate?
 - (b) Between which two approximations does the true value of $\int_0^2 f(x) dx$ lie?



▲ Figure 10 illustrates the calculation in Example 7. Notice that the parabolic arcs are so close to the graph of $y = e^{x^2}$ that they are practically indistinguishable from it.



- A Estimate $\int_0^1 \cos(x^2) dx$ using (a) the Trapezoidal Rule and (b) the Midpoint Rule, each with n = 4. From a graph of the integrand, decide whether your answers are underestimates or overestimates. What can you conclude about the true value of the integral?
- **4.** Draw the graph of $f(x) = \sin(x^2/2)$ in the viewing rectangle [0, 1] by [0, 0.5] and let $I = \int_0^1 f(x) dx$.
 - (a) Use the graph to decide whether L_2 , R_2 , M_2 , and T_2 underestimate or overestimate I.
 - (b) For any value of n, list the numbers L_n, R_n, M_n, T_n, and I in increasing order.
 - (c) Compute L₅, R₅, M₅, and T₅. From the graph, which do you think gives the best estimate of *I*?

5–6 Use (a) the Midpoint Rule and (b) Simpson's Rule to approximate the given integral with the specified value of n. (Round your answers to six decimal places.) Compare your results to the actual value to determine the error in each approximation.

5.
$$\int_0^{\pi} x^2 \sin x \, dx, \quad n = 8$$
 6. $\int_0^1 e^{-\sqrt{x}} \, dx, \quad n = 6$

7–14 Use (a) the Trapezoidal Rule, (b) the Midpoint Rule, and (c) Simpson's Rule to approximate the given integral with the specified value of n. (Round your answers to six decimal places.)

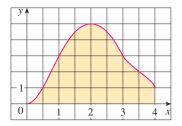
7.
$$\int_{0}^{1} e^{-x^{2}} dx$$
, $n = 10$
8. $\int_{0}^{2} \frac{1}{\sqrt{1 + x^{3}}} dx$, $n = 10$
9. $\int_{1}^{2} e^{1/x} dx$, $n = 4$
10. $\int_{0}^{1} \ln(1 + e^{x}) dx$, $n = 8$

- **11.** $\int_0^{1/2} \sin(e^{t/2}) dt$, n = 8 **12.** $\int_0^4 \sqrt{x} \sin x \, dx$, n = 8
- **13.** $\int_0^3 \frac{1}{1+y^5} dy$, n=6 **14.** $\int_2^4 \frac{e^x}{x} dx$, n=10
- **15.** (a) Find the approximations T_{10} and M_{10} for the integral $\int_0^2 e^{-x^2} dx$.
 - (b) Estimate the errors in the approximations of part (a).
 - (c) How large do we have to choose n so that the approximations T_n and M_n to the integral in part (a) are accurate to within 0.00001?
- **16.** (a) Find the approximations T_8 and M_8 for $\int_0^1 \cos(x^2) dx$.
 - (b) Estimate the errors involved in the approximations of part (a).
 - (c) How large do we have to choose n so that the approximations T_n and M_n to the integral in part (a) are accurate to within 0.00001?
- 17. (a) Find the approximations T_{10} and S_{10} for $\int_0^1 e^x dx$ and the corresponding errors E_T and E_S .
 - (b) Compare the actual errors in part (a) with the error estimates given by (3) and (4).

- (c) How large do we have to choose n so that the approximations T_n , M_n , and S_n to the integral in part (a) are accurate to within 0.00001?
- **18.** How large should *n* be to guarantee that the Simpson's Rule approximation to $\int_0^1 e^{x^2} dx$ is accurate to within 0.00001?
- **(AS 19.** The trouble with the error estimates is that it is often very difficult to compute four derivatives and obtain a good upper bound *K* for $|f^{(4)}(x)|$ by hand. But computer algebra systems have no problem computing $f^{(4)}$ and graphing it, so we can easily find a value for *K* from a machine graph. This exercise deals with approximations to the integral $I = \int_{0}^{2\pi} f(x) dx$, where $f(x) = e^{\cos x}$.
 - (a) Use a graph to get a good upper bound for |f''(x)|.
 - (b) Use M_{10} to approximate *I*.
 - (c) Use part (a) to estimate the error in part (b).
 - (d) Use the built-in numerical integration capability of your CAS to approximate *I*.
 - (e) How does the actual error compare with the error estimate in part (c)?
 - (f) Use a graph to get a good upper bound for $|f^{(4)}(x)|$.
 - (g) Use S_{10} to approximate *I*.
 - (h) Use part (f) to estimate the error in part (g).
 - (i) How does the actual error compare with the error estimate in part (h)?
 - (j) How large should *n* be to guarantee that the size of the error in using S_n is less than 0.0001?

[AS] 20. Repeat Exercise 19 for the integral
$$\int_{-1}^{1} \sqrt{4 - x^3} dx$$
.

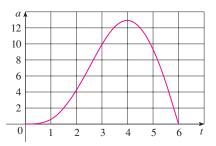
- **21.** Find the approximations L_n , R_n , T_n , and M_n to the integral $\int_0^1 x^3 dx$ for n = 4, 8, and 16. Then compute the corresponding errors E_L , E_R , E_T , and E_M . (Round your answers to six decimal places. You may wish to use the sum command on a computer algebra system.) What observations can you make? In particular, what happens to the errors when *n* is doubled?
- **22.** Find the approximations T_n , M_n , and S_n to the integral $\int_{-1}^{2} xe^x dx$ for n = 6 and 12. Then compute the corresponding errors E_T , E_M , and E_S . (Round your answers to six decimal places. You may wish to use the sum command on a computer algebra system.) What observations can you make? In particular, what happens to the errors when *n* is doubled?
- 23. Estimate the area under the graph in the figure by using (a) the Trapezoidal Rule, (b) the Midpoint Rule, and (c) Simpson's Rule, each with n = 4.



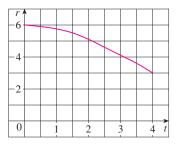
24. A radar gun was used to record the speed of a runner during the first 5 seconds of a race (see the table). Use Simpson's Rule to estimate the distance the runner covered during those 5 seconds.

| <i>t</i> (s) | <i>v</i> (m/s) | <i>t</i> (s) | <i>v</i> (m/s) |
|--------------|----------------|--------------|----------------|
| 0 | 0 | 3.0 | 10.51 |
| 0.5 | 4.67 | 3.5 | 10.67 |
| 1.0 | 7.34 | 4.0 | 10.76 |
| 1.5 | 8.86 | 4.5 | 10.81 |
| 2.0 | 9.73 | 5.0 | 10.81 |
| 2.5 | 10.22 | | |

25. The graph of the acceleration a(t) of a car measured in ft/s^2 is shown. Use Simpson's Rule to estimate the increase in the velocity of the car during the 6-second time interval.



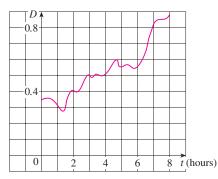
26. Water leaked from a tank at a rate of r(t) liters per hour, where the graph of r is as shown. Use Simpson's Rule to estimate the total amount of water that leaked out during the first four hours.



27. The table (supplied by San Diego Gas and Electric) gives the power consumption in megawatts in San Diego County from midnight to 6:00 A.M. on December 8, 1999. Use Simpson's Rule to estimate the energy used during that time period. (Use the fact that power is the derivative of energy.)

| t | Р | t | Р |
|------|------|------|------|
| 0 | 1814 | 3:30 | 1611 |
| 0:30 | 1735 | 4:00 | 1621 |
| 1:00 | 1686 | 4:30 | 1666 |
| 1:30 | 1646 | 5:00 | 1745 |
| 2:00 | 1637 | 5:30 | 1886 |
| 2:30 | 1609 | 6:00 | 2052 |
| 3:00 | 1604 | | |

28. Shown is the graph of traffic on an Internet service provider's T1 data line from midnight to 8:00 A.M. *D* is the data throughput, measured in megabits per second. Use Simpson's Rule to estimate the total amount of data transmitted during that time period.



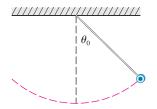
29. (a) Use the Midpoint Rule and the given data to estimate the value of the integral $\int_{0}^{3.2} f(x) dx$.

| x | f(x) | x | f(x) |
|-----|------|-----|------|
| 0.0 | 6.8 | 2.0 | 7.6 |
| 0.4 | 6.5 | 2.4 | 8.4 |
| 0.8 | 6.3 | 2.8 | 8.8 |
| 1.2 | 6.4 | 3.2 | 9.0 |
| 1.6 | 6.9 | | |
| | | | |

- (b) If it is known that $-4 \le f''(x) \le 1$ for all *x*, estimate the error involved in the approximation in part (a).
- **(AS) 30.** The figure shows a pendulum with length *L* that makes a maximum angle θ_0 with the vertical. Using Newton's Second Law it can be shown that the period *T* (the time for one complete swing) is given by

$$T = 4\sqrt{\frac{L}{g}} \int_0^{\pi/2} \frac{dx}{\sqrt{1 - k^2 \sin^2 x}}$$

where $k = \sin(\frac{1}{2}\theta_0)$ and g is the acceleration due to gravity. If L = 1 m and $\theta_0 = 42^\circ$, use Simpson's Rule with n = 10 to find the period.



31. The intensity of light with wavelength λ traveling through a diffraction grating with *N* slits at an angle θ is given by $I(\theta) = N^2 \sin^2 k/k^2$, where $k = (\pi N d \sin \theta)/\lambda$ and *d* is the

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distance between adjacent slits. A helium-neon laser with wavelength $\lambda = 632.8 \times 10^{-9}$ m is emitting a narrow band of light, given by $-10^{-6} < \theta < 10^{-6}$, through a grating with 10,000 slits spaced 10^{-4} m apart. Use the Midpoint Rule with n = 10 to estimate the total light intensity $\int_{-10^{-6}}^{10^{-6}} I(\theta) d\theta$ emerging from the grating.

- **32.** Use the Trapezoidal Rule with n = 10 to approximate $\int_{0}^{20} \cos(\pi x)/dx$. Compare your result to the actual value. Can you explain the discrepancy?
- **33.** If *f* is a positive function and f''(x) < 0 for $a \le x \le b$, show that

$$T_n < \int^b f(x) \, dx < M_n$$

- **34.** Show that if f is a polynomial of degree 3 or lower, then Simpson's Rule gives the exact value of $\int_{a}^{b} f(x) dx$.
- **35.** Show that $\frac{1}{2}(T_n + M_n) = T_{2n}$.
- **36.** Show that $\frac{1}{3}T_n + \frac{2}{3}M_n = S_{2n}$.



Improper Integrals • • • • • • • • • • • • •

In defining a definite integral $\int_a^b f(x) dx$ we dealt with a function f defined on a finite interval [a, b] and we assumed that f does not have an infinite discontinuity (see Section 5.2). In this section we extend the concept of a definite integral to the case where the interval is infinite and also to the case where f has an infinite discontinuity in [a, b]. In either case the integral is called an *improper* integral. One of the most important applications of this idea, probability distributions, will be studied in Section 6.7.

Type 1: Infinite Intervals

Try painting a fence that never ends. Resources / Module 6 / How To Calculate / Start of Improper Integrals Consider the infinite region *S* that lies under the curve $y = 1/x^2$, above the *x*-axis, and to the right of the line x = 1. You might think that, since *S* is infinite in extent, its area must be infinite, but let's take a closer look. The area of the part of *S* that lies to the left of the line x = t (shaded in Figure 1) is

$$A(t) = \int_{1}^{t} \frac{1}{x^{2}} dx = -\frac{1}{x} \int_{1}^{t} = 1 - \frac{1}{t}$$

Notice that A(t) < 1 no matter how large t is chosen.

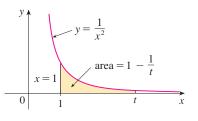


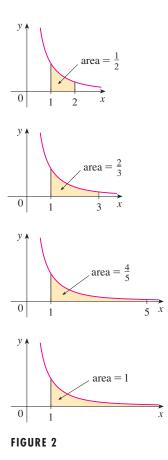
FIGURE 1

We also observe that

$$\lim_{t \to \infty} A(t) = \lim_{t \to \infty} \left(1 - \frac{1}{t} \right) = 1$$

The area of the shaded region approaches 1 as $t \rightarrow \infty$ (see Figure 2), so we say that the area of the infinite region *S* is equal to 1 and we write

$$\int_{1}^{\infty} \frac{1}{x^2} dx = \lim_{t \to \infty} \int_{1}^{t} \frac{1}{x^2} dx = 1$$



Using this example as a guide, we define the integral of f (not necessarily a positive function) over an infinite interval as the limit of integrals over finite intervals.

1 Definition of an Improper Integral of Type 1

(a) If $\int_{a}^{t} f(x) dx$ exists for every number $t \ge a$, then

$$\int_{a}^{\infty} f(x) \, dx = \lim_{t \to \infty} \int_{a}^{t} f(x) \, dx$$

provided this limit exists (as a finite number).

(b) If $\int_{t}^{b} f(x) dx$ exists for every number $t \le b$, then

$$\int_{-\infty}^{b} f(x) \, dx = \lim_{t \to -\infty} \int_{t}^{b} f(x) \, dx$$

provided this limit exists (as a finite number).

The improper integrals $\int_a^{\infty} f(x) dx$ and $\int_{-\infty}^b f(x) dx$ are called **convergent** if the corresponding limit exists and **divergent** if the limit does not exist.

(c) If both $\int_a^{\infty} f(x) dx$ and $\int_{-\infty}^a f(x) dx$ are convergent, then we define

$$\int_{-\infty}^{\infty} f(x) \, dx = \int_{-\infty}^{a} f(x) \, dx + \int_{a}^{\infty} f(x) \, dx$$

In part (c) any real number *a* can be used (see Exercise 52).

Any of the improper integrals in Definition 1 can be interpreted as an area provided that *f* is a positive function. For instance, in case (a) if $f(x) \ge 0$ and the integral $\int_{a}^{\infty} f(x) dx$ is convergent, then we define the area of the region

$$S = \{(x, y) \mid x \ge a, 0 \le y \le f(x)\}$$

in Figure 3 to be

$$A(S) = \int_a^\infty f(x) \, dx$$

This is appropriate because $\int_a^{\infty} f(x) dx$ is the limit as $t \to \infty$ of the area under the graph of *f* from *a* to *t*.

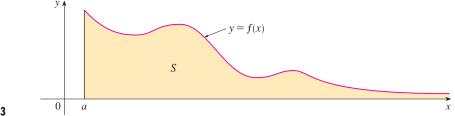
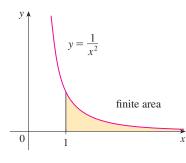


FIGURE 3

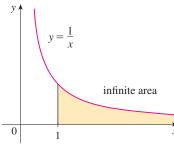
EXAMPLE 1 Determine whether the integral $\int_{1}^{\infty} (1/x) dx$ is convergent or divergent. SOLUTION According to part (a) of Definition 1, we have

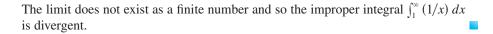
$$\int_{1}^{\infty} \frac{1}{x} dx = \lim_{t \to \infty} \int_{1}^{t} \frac{1}{x} dx = \lim_{t \to \infty} \ln|x|]_{1}^{t}$$
$$= \lim_{t \to \infty} (\ln t - \ln 1) = \lim_{t \to \infty} \ln t = \infty$$

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Let's compare the result of Example 1 with the example given at the beginning of this section:

$$\int_{1}^{\infty} \frac{1}{x^2} dx \text{ converges} \qquad \int_{1}^{\infty} \frac{1}{x} dx \text{ diverges}$$

Geometrically, this says that although the curves $y = 1/x^2$ and y = 1/x look very similar for x > 0, the region under $y = 1/x^2$ to the right of x = 1 (the shaded region in Figure 4) has finite area whereas the corresponding region under y = 1/x (in Figure 5) has infinite area. Note that both $1/x^2$ and 1/x approach 0 as $x \to \infty$ but $1/x^2$ approaches 0 faster than 1/x. The values of 1/x don't decrease fast enough for its integral to have a finite value.

EXAMPLE 2 Evaluate
$$\int_{-\infty}^{0} x e^{x} dx$$
.

SOLUTION Using part (b) of Definition 1, we have

$$\int_{-\infty}^{0} x e^{x} dx = \lim_{t \to -\infty} \int_{t}^{0} x e^{x} dx$$

We integrate by parts with u = x, $dv = e^{x} dx$, so that du = dx, $v = e^{x}$:

$$\int_{t}^{0} xe^{x} dx = xe^{x} \Big]_{t}^{0} - \int_{t}^{0} e^{x} dx = -te^{t} - 1 + e^{t}$$

We know that $e^t \rightarrow 0$ as $t \rightarrow -\infty$, and by l'Hospital's Rule we have

$$\lim_{t \to -\infty} te^t = \lim_{t \to -\infty} \frac{t}{e^{-t}} = \lim_{t \to -\infty} \frac{1}{-e^{-t}}$$
$$= \lim_{t \to -\infty} (-e^t) = 0$$

Therefore

$$\int_{-\infty}^{0} x e^{x} dx = \lim_{t \to -\infty} \left(-t e^{t} - 1 + e^{t} \right)$$
$$= -0 - 1 + 0 = -1$$

EXAMPLE 3 Evaluate
$$\int_{-\infty}^{\infty} \frac{1}{1+x^2} dx$$
.

SOLUTION It's convenient to choose a = 0 in Definition 1(c):

$$\int_{-\infty}^{\infty} \frac{1}{1+x^2} \, dx = \int_{-\infty}^{0} \frac{1}{1+x^2} \, dx + \int_{0}^{\infty} \frac{1}{1+x^2} \, dx$$

FIGURE 5

We must now evaluate the integrals on the right side separately:

$$\int_{0}^{\infty} \frac{1}{1+x^{2}} dx = \lim_{t \to \infty} \int_{0}^{t} \frac{dx}{1+x^{2}} = \lim_{t \to \infty} \tan^{-1}x \Big]_{0}^{t}$$
$$= \lim_{t \to \infty} (\tan^{-1}t - \tan^{-1}0) = \lim_{t \to \infty} \tan^{-1}t = \frac{\pi}{2}$$
$$\int_{-\infty}^{0} \frac{1}{1+x^{2}} dx = \lim_{t \to -\infty} \int_{t}^{0} \frac{dx}{1+x^{2}} = \lim_{t \to -\infty} \tan^{-1}x \Big]_{t}^{0}$$
$$= \lim_{t \to -\infty} (\tan^{-1}0 - \tan^{-1}t)$$
$$= 0 - \left(-\frac{\pi}{2}\right) = \frac{\pi}{2}$$

Since both of these integrals are convergent, the given integral is convergent and

$$\int_{-\infty}^{\infty} \frac{1}{1+x^2} dx = \frac{\pi}{2} + \frac{\pi}{2} = \pi$$

Since $1/(1 + x^2) > 0$, the given improper integral can be interpreted as the area of the infinite region that lies under the curve $y = 1/(1 + x^2)$ and above the *x*-axis (see Figure 6).

EXAMPLE 4 For what values of *p* is the integral

$$\int_{1}^{\infty} \frac{1}{x^{p}} dx$$

convergent?

SOLUTION We know from Example 1 that if p = 1, then the integral is divergent, so let's assume that $p \neq 1$. Then

$$\int_{1}^{\infty} \frac{1}{x^{p}} dx = \lim_{t \to \infty} \int_{1}^{t} \frac{1}{x^{p}} dx = \lim_{t \to \infty} \frac{x^{-p+1}}{-p+1} \bigg]_{x=1}^{x=t}$$
$$= \lim_{t \to \infty} \frac{1}{1-p} \bigg[\frac{1}{t^{p-1}} - 1 \bigg]$$

If p > 1, then p - 1 > 0, so as $t \to \infty$, $t^{p-1} \to \infty$ and $1/t^{p-1} \to 0$. Therefore

$$\int_{1}^{\infty} \frac{1}{x^{p}} dx = \frac{1}{p-1} \quad \text{if } p > 1$$

and so the integral converges. But if p < 1, then p - 1 < 0 and so

$$\frac{1}{t^{p-1}} = t^{1-p} \to \infty \qquad \text{as} \ t \to \infty$$

and the integral diverges.

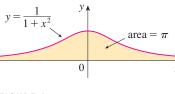
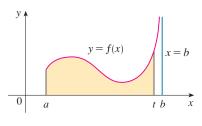
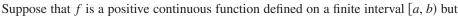


FIGURE 6



2
$$\int_{1}^{\infty} \frac{1}{x^{p}} dx$$
 is convergent if $p > 1$ and divergent if $p \le 1$.





Type 2: Discontinuous Integrands

has a vertical asymptote at b. Let S be the unbounded region under the graph of f and above the x-axis between a and b. (For Type 1 integrals, the regions extended indefinitely in a horizontal direction.) Here the region is infinite in a vertical direction.) The area of the part of S between a and t (the shaded region in Figure 7) is

$$A(t) = \int_{a}^{t} f(x) \, dx$$

If it happens that A(t) approaches a definite number A as $t \to b^-$, then we say that the area of the region S is A and we write

$$\int_a^b f(x) \, dx = \lim_{t \to b^-} \int_a^t f(x) \, dx$$

We use this equation to define an improper integral of Type 2 even when f is not a positive function, no matter what type of discontinuity f has at b.

3 Definition of an Improper Integral of Type 2

(a) If f is continuous on [a, b) and is discontinuous at b, then

$$\int_a^b f(x) \, dx = \lim_{t \to b^-} \int_a^t f(x) \, dx$$

if this limit exists (as a finite number).

(b) If f is continuous on (a, b] and is discontinuous at a, then

$$\int_{a}^{b} f(x) \, dx = \lim_{t \to a^{+}} \int_{t}^{b} f(x) \, dx$$

if this limit exists (as a finite number).

The improper integral $\int_{a}^{b} f(x) dx$ is called **convergent** if the corresponding limit exists and **divergent** if the limit does not exist.

(c) If *f* has a discontinuity at *c*, where a < c < b, and both $\int_a^c f(x) dx$ and $\int_c^b f(x) dx$ are convergent, then we define

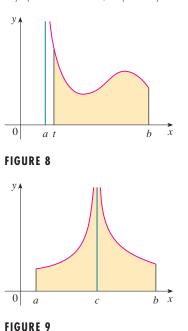
$$\int_a^b f(x) \, dx = \int_a^c f(x) \, dx + \int_c^b f(x) \, dx$$

EXAMPLE 5 Find $\int_{2}^{5} \frac{1}{\sqrt{x-2}} dx$.

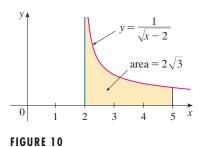
SOLUTION We note first that the given integral is improper because $f(x) = 1/\sqrt{x-2}$ has the vertical asymptote x = 2. Since the infinite discontinuity occurs at the left



A Parts (b) and (c) of Definition 3 are illustrated in Figures 8 and 9 for the case where $f(x) \ge 0$ and f has vertical asymptotes at a and c, respectively.



endpoint of [2, 5], we use part (b) of Definition 3:



$$\int_{2}^{5} \frac{dx}{\sqrt{x-2}} = \lim_{t \to 2^{+}} \int_{t}^{5} \frac{dx}{\sqrt{x-2}} = \lim_{t \to 2^{+}} 2\sqrt{x-2} \Big]_{t}^{5}$$
$$= \lim_{t \to 2^{+}} 2(\sqrt{3} - \sqrt{t-2})$$
$$= 2\sqrt{3}$$

Thus, the given improper integral is convergent and, since the integrand is positive, we can interpret the value of the integral as the area of the shaded region in Figure 10.

EXAMPLE 6 Determine whether $\int_0^{\pi/2} \sec x \, dx$ converges or diverges.

SOLUTION Note that the given integral is improper because $\lim_{x\to(\pi/2)^-} \sec x = \infty$. Using part (a) of Definition 3 and Formula 14 from the Table of Integrals, we have

$$\int_{0}^{\pi/2} \sec x \, dx = \lim_{t \to (\pi/2)^{-}} \int_{0}^{t} \sec x \, dx$$

= $\lim_{t \to (\pi/2)^{-}} \ln |\sec x + \tan x|]_{0}^{t}$
= $\lim_{t \to (\pi/2)^{-}} [\ln(\sec t + \tan t) - \ln 1]$
= ∞

because sec $t \to \infty$ and $\tan t \to \infty$ as $t \to (\pi/2)^-$. Thus, the given improper integral is divergent.

EXAMPLE 7 Evaluate $\int_0^3 \frac{dx}{x-1}$ if possible.

SOLUTION Observe that the line x = 1 is a vertical asymptote of the integrand. Since it occurs in the middle of the interval [0, 3], we must use part (c) of Definition 3 with c = 1:

$$\int_0^3 \frac{dx}{x-1} = \int_0^1 \frac{dx}{x-1} + \int_1^3 \frac{dx}{x-1}$$

where

$$\int_0^1 \frac{dx}{x-1} = \lim_{t \to 1^-} \int_0^t \frac{dx}{x-1} = \lim_{t \to 1^-} \ln|x-1|]_0^t$$
$$= \lim_{t \to 1^-} \left(\ln|t-1| - \ln|-1|\right)$$
$$= \lim_{t \to 1^-} \ln(1-t) = -\infty$$

because $1 - t \to 0^+$ as $t \to 1^-$. Thus, $\int_0^1 dx/(x - 1)$ is divergent. This implies that $\int_0^3 dx/(x - 1)$ is divergent. [We do not need to evaluate $\int_1^3 dx/(x - 1)$.]

WARNING • If we had not noticed the asymptote x = 1 in Example 7 and had instead confused the integral with an ordinary integral, then we might have made the following erroneous calculation:

$$\int_{0}^{3} \frac{dx}{x-1} = \ln |x-1| \Big]_{0}^{3} = \ln 2 - \ln 1 = \ln 2$$

This is wrong because the integral is improper and must be calculated in terms of limits.

From now on, whenever you meet the symbol $\int_{a}^{b} f(x) dx$ you must decide, by looking at the function f on [a, b], whether it is an ordinary definite integral or an improper integral.

EXAMPLE 8 Evaluate
$$\int_0^1 \ln x \, dx$$
.

SOLUTION We know that the function $f(x) = \ln x$ has a vertical asymptote at 0 since $\lim_{x\to 0^+} \ln x = -\infty$. Thus, the given integral is improper and we have

$$\int_{0}^{1} \ln x \, dx = \lim_{t \to 0^{+}} \int_{t}^{1} \ln x \, dx$$

Now we integrate by parts with $u = \ln x$, dv = dx, du = dx/x, and v = x:

$$\int_{t}^{1} \ln x \, dx = x \ln x \Big]_{t}^{1} - \int_{t}^{1} dx$$
$$= 1 \ln 1 - t \ln t - (1 - t)$$
$$= -t \ln t - 1 + t$$

To find the limit of the first term we use l'Hospital's Rule:

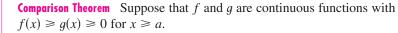
$$\lim_{t \to 0^+} t \ln t = \lim_{t \to 0^+} \frac{\ln t}{1/t} = \lim_{t \to 0^+} \frac{1/t}{-1/t^2}$$
$$= \lim_{t \to 0^+} (-t) = 0$$
$$\int_0^1 \ln x \, dx = \lim_{t \to 0^+} (-t \ln t - 1 + t)$$
$$= -0 = -1 + 0 = -1$$

Therefore

Figure 11 shows the geometric interpretation of this result. The area of the shaded region above
$$y = \ln x$$
 and below the *x*-axis is 1.

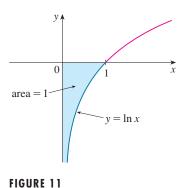
A Comparison Test for Improper Integrals

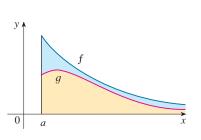
Sometimes it is impossible to find the exact value of an improper integral and yet it is important to know whether it is convergent or divergent. In such cases the following theorem is useful. Although we state it for Type 1 integrals, a similar theorem is true for Type 2 integrals.



- (a) If $\int_a^{\infty} f(x) dx$ is convergent, then $\int_a^{\infty} g(x) dx$ is convergent.
- (b) If $\int_a^{\infty} g(x) dx$ is divergent, then $\int_a^{\infty} f(x) dx$ is divergent.

We omit the proof of the Comparison Theorem, but Figure 12 makes it seem plausible. If the area under the top curve y = f(x) is finite, then so is the area under the bottom curve y = g(x). And if the area under y = g(x) is infinite, then so is the area







under y = f(x). [Note that the reverse is not necessarily true: If $\int_a^{\infty} g(x) dx$ is convergent, $\int_a^{\infty} f(x) dx$ may or may not be convergent, and if $\int_a^{\infty} f(x) dx$ is divergent, $\int_a^{\infty} g(x) dx$ may or may not be divergent.]

EXAMPLE 9 Show that $\int_0^\infty e^{-x^2} dx$ is convergent.

SOLUTION We can't evaluate the integral directly because the antiderivative of e^{-x^2} is not an elementary function (as explained in Section 5.8). We write

$$\int_0^\infty e^{-x^2} dx = \int_0^1 e^{-x^2} dx + \int_1^\infty e^{-x^2} dx$$

and observe that the first integral on the right-hand side is just an ordinary definite integral. In the second integral we use the fact that for $x \ge 1$ we have $x^2 \ge x$, so $-x^2 \le -x$ and therefore $e^{-x^2} \le e^{-x}$. (See Figure 13.) The integral of e^{-x} is easy to evaluate:

$$\int_{1}^{\infty} e^{-x} dx = \lim_{t \to \infty} \int_{1}^{t} e^{-x} dx = \lim_{t \to \infty} \left(e^{-1} - e^{-t} \right) = e^{-1}$$

Thus, taking $f(x) = e^{-x}$ and $g(x) = e^{-x^2}$ in the Comparison Theorem, we see that $\int_1^{\infty} e^{-x^2} dx$ is convergent. It follows that $\int_0^{\infty} e^{-x^2} dx$ is convergent.

In Example 9 we showed that $\int_0^\infty e^{-x^2} dx$ is convergent without computing its value. In Exercise 58 we indicate how to show that its value is approximately 0.8862. In probability theory it is important to know the exact value of this improper integral, as we will see in Section 6.7; using the methods of multivariable calculus it can be shown that the exact value is $\sqrt{\pi}/2$. Table 1 illustrates the definition of an improper integral by showing how the (computer-generated) values of $\int_0^t e^{-x^2} dx$ approach $\sqrt{\pi}/2$ as *t* becomes large. In fact, these values converge quite quickly because $e^{-x^2} \rightarrow 0$ very rapidly as $x \rightarrow \infty$.

EXAMPLE 10 The integral $\int_{1}^{\infty} \frac{1 + e^{-x}}{x} dx$ is divergent by the Comparison Theorem because

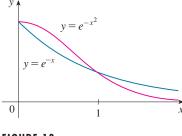
$$\frac{1+e^{-x}}{x} > \frac{1}{x}$$

and $\int_{1}^{\infty} (1/x) dx$ is divergent by Example 1 [or by (2) with p = 1].

Table 2 illustrates the divergence of the integral in Example 10. Notice that the values do not approach any fixed number.

TABLE 2

| t | $\int_1^t \left[(1 + e^{-x})/x \right] dx$ |
|-------|---|
| 2 | 0.8636306042 |
| 5 | 1.8276735512 |
| 10 | 2.5219648704 |
| 100 | 4.8245541204 |
| 1000 | 7.1271392134 |
| 10000 | 9.4297243064 |
| | |





| TABLE 1 | | | | |
|------------------------|--|--|--|--|
| $\int_0^t e^{-x^2} dx$ | | | | |
| 0.7468241328 | | | | |
| 0.8820813908 | | | | |
| 0.8862073483 | | | | |
| 0.8862269118 | | | | |
| 0.8862269255 | | | | |
| 0.8862269255 | | | | |
| | | | | |



Exercises •

1. Explain why each of the following integrals is improper.

(a)
$$\int_{1}^{\infty} x^{4} e^{-x^{4}} dx$$
 (b) $\int_{0}^{\pi/2} \sec x \, dx$
(c) $\int_{0}^{2} \frac{x}{x^{2} - 5x + 6} dx$ (d) $\int_{-\infty}^{0} \frac{1}{x^{2} + 5} dx$

2. Which of the following integrals are improper? Why?

(a)
$$\int_{1}^{2} \frac{1}{2x-1} dx$$
 (b) $\int_{0}^{1} \frac{1}{2x-1} dx$
(c) $\int_{-\infty}^{\infty} \frac{\sin x}{1+x^{2}} dx$ (d) $\int_{1}^{2} \ln(x-1) dx$

- **3.** Find the area under the curve $y = 1/x^3$ from x = 1 to x = t and evaluate it for t = 10, 100, and 1000. Then find the total area under this curve for $x \ge 1$.
- 4. (a) Graph the functions $f(x) = 1/x^{1.1}$ and $g(x) = 1/x^{0.9}$ in the viewing rectangles [0, 10] by [0, 1] and [0, 100] by [0, 1].
 - (b) Find the areas under the graphs of f and g from x = 1 to x = t and evaluate for $t = 10, 100, 10^4, 10^6, 10^{10},$ and 10^{20} .
 - (c) Find the total area under each curve for $x \ge 1$, if it exists.

5–32 Determine whether each integral is convergent or divergent. Evaluate those that are convergent.

| 5. $\int_{1}^{\infty} \frac{1}{(3x+1)^2} dx$ | 6. $\int_{2}^{\infty} \frac{1}{(x+3)^{3/2}} dx$ |
|--|--|
| $7. \int_0^\infty e^{-x} dx$ | 8. $\int_{-\infty}^{0} \frac{1}{2x-5} dx$ |
| 9. $\int_{-\infty}^{-1} \frac{1}{\sqrt{2-w}} dw$ | 10. $\int_{-\infty}^{-1} e^{-2t} dt$ |
| 11. $\int_{-\infty}^{\infty} x^3 dx$ | 12. $\int_{-\infty}^{\infty} (2 - v^4) dv$ |
| $13. \int_{-\infty}^{\infty} x e^{-x^2} dx$ | $14. \int_{-\infty}^{\infty} x^2 e^{-x^3} dx$ |
| $15. \int_0^\infty \cos x dx$ | $16. \ \int_{-\infty}^{\pi/2} \sin 2\theta d\theta$ |
| $17. \int_{-\infty}^{1} x e^{2x} dx$ | $18. \int_0^\infty x e^{-x} dx$ |
| $19. \int_{1}^{\infty} \frac{\ln x}{x} dx$ | $20. \ \int_{-\infty}^{\infty} \frac{1}{r^2 + 4} dr$ |
| $21. \int_1^\infty \frac{\ln x}{x^2} dx$ | $22. \ \int_1^\infty \frac{\ln x}{x^3} dx$ |
| 23. $\int_0^3 \frac{1}{\sqrt{x}} dx$ | 24. $\int_0^3 \frac{1}{x\sqrt{x}} dx$ |

25. $\int_{-1}^{0} \frac{1}{x^{2}} dx$ **26.** $\int_{1}^{9} \frac{1}{\sqrt[3]{x-9}} dx$ **27.** $\int_{0}^{\pi/4} \csc^{2}t dt$ **28.** $\int_{0}^{1} \frac{1}{4y-1} dy$ **29.** $\int_{-2}^{3} \frac{1}{x^{4}} dx$ **30.** $\int_{0}^{4} \frac{1}{x^{2}+x-6} dx$ **31.** $\int_{0}^{2} z^{2} \ln z dz$ **32.** $\int_{0}^{1} \frac{\ln x}{\sqrt{x}} dx$

33–38 ■ Sketch the region and find its area (if the area is finite).

- **33.** $S = \{(x, y) | x \le 1, 0 \le y \le e^x\}$ **34.** $S = \{(x, y) | x \ge -2, 0 \le y \le e^{-x/2}\}$ **35.** $S = \{(x, y) | 0 \le y \le 2/(x^2 + 9)\}$ **36.** $S = \{(x, y) | x \ge 0, 0 \le y \le x/(x^2 + 9)\}$ **37.** $S = \{(x, y) | 0 \le x < \pi/2, 0 \le y \le \sec^2 x\}$ **38.** $S = \{(x, y) | -2 < x \le 0, 0 \le y \le 1/\sqrt{x + 2}\}$
- **39.** (a) If $g(x) = (\sin^2 x)/x^2$, use your calculator or computer to make a table of approximate values of $\int_1^t g(x) dx$ for t = 2, 5, 10, 100, 1000, and 10,000. Does it appear that $\int_1^\infty g(x) dx$ is convergent?
 - (b) Use the Comparison Theorem with $f(x) = 1/x^2$ to show that $\int_1^\infty g(x) dx$ is convergent.
 - (c) Illustrate part (b) by graphing *f* and *g* on the same screen for 1 ≤ x ≤ 10. Use your graph to explain intuitively why ∫₁[∞] g(x) dx is convergent.
- **40.** (a) If $g(x) = 1/(\sqrt{x} 1)$, use your calculator or computer to make a table of approximate values of $\int_2^t g(x) dx$ for t = 5, 10, 100, 1000, and 10,000. Does it appear that $\int_2^{\infty} g(x) dx$ is convergent or divergent?
 - (b) Use the Comparison Theorem with $f(x) = 1/\sqrt{x}$ to show that $\int_{2}^{\infty} g(x) dx$ is divergent.
 - (c) Illustrate part (b) by graphing *f* and *g* on the same screen for 2 ≤ x ≤ 20. Use your graph to explain intuitively why ∫₂[∞] g(x) dx is divergent.

41–46 Use the Comparison Theorem to determine whether the integral is convergent or divergent.

41.
$$\int_{1}^{\infty} \frac{\cos^2 x}{1+x^2} dx$$

42. $\int_{1}^{\infty} \frac{1}{\sqrt{x^3+1}} dx$
43. $\int_{1}^{\infty} \frac{dx}{x+e^{2x}}$
44. $\int_{1}^{\infty} \frac{\sqrt{1+\sqrt{x}}}{\sqrt{x}} dx$

45.
$$\int_0^{\pi/2} \frac{dx}{x \sin x}$$
 46. $\int_0^1 \frac{e^{-x}}{\sqrt{x}} dx$

47. The integral

$$\int_0^\infty \frac{1}{\sqrt{x}\left(1+x\right)} \, dx$$

is improper for two reasons: the interval $[0, \infty)$ is infinite and the integrand has an infinite discontinuity at 0. Evaluate it by expressing it as a sum of improper integrals of Type 2 and Type 1 as follows:

$$\int_0^\infty \frac{1}{\sqrt{x}(1+x)} \, dx = \int_0^1 \frac{1}{\sqrt{x}(1+x)} \, dx + \int_1^\infty \frac{1}{\sqrt{x}(1+x)} \, dx$$

48. Evaluate

$$\int_2^\infty \frac{1}{x\sqrt{x^2-4}} \, dx$$

by the same method as in Exercise 47.

- **49.** Find the values of p for which the integral $\int_0^1 (1/x^p) dx$ converges and evaluate the integral for those values of p.
- **50.** (a) Evaluate the integral $\int_0^\infty x^n e^{-x} dx$ for n = 0, 1, 2, and 3. (b) Guess the value of $\int_0^\infty x^n e^{-x} dx$ when *n* is an arbitrary positive integer.
 - (c) Prove your guess using mathematical induction.
- **51.** (a) Show that $\int_{-\infty}^{\infty} x \, dx$ is divergent.
 - (b) Show that

$$\lim_{t\to\infty}\int_{-t}^{t}x\,dx=0$$

This shows that we can't define

$$\int_{-\infty}^{\infty} f(x) \, dx = \lim_{t \to \infty} \int_{-t}^{t} f(x) \, dx$$

52. If $\int_{-\infty}^{\infty} f(x) dx$ is convergent and *a* and *b* are real numbers, show that

$$\int_{-\infty}^{a} f(x) \, dx + \int_{a}^{\infty} f(x) \, dx = \int_{-\infty}^{b} f(x) \, dx + \int_{b}^{\infty} f(x) \, dx$$

- **53.** A manufacturer of lightbulbs wants to produce bulbs that last about 700 hours but, of course, some bulbs burn out faster than others. Let F(t) be the fraction of the company's bulbs that burn out before t hours, so F(t) always lies between 0 and 1.
 - (a) Make a rough sketch of what you think the graph of Fmight look like.
 - (b) What is the meaning of the derivative r(t) = F'(t)?
 - (c) What is the value of $\int_0^\infty r(t) dt$? Why?
- 54. The *average speed* of molecules in an ideal gas is

$$\overline{v} = \frac{4}{\sqrt{\pi}} \left(\frac{M}{2RT}\right)^{3/2} \int_0^\infty v^3 e^{-Mv^2/(2RT)} dv$$

where M is the molecular weight of the gas, R is the gas

constant, T is the gas temperature, and v is the molecular speed. Show that

$$\bar{v} = \sqrt{\frac{8RT}{\pi M}}$$

55. As we will see in Section 7.4, a radioactive substance decays exponentially: The mass at time t is $m(t) = m(0)e^{kt}$, where m(0) is the initial mass and k is a negative constant. The *mean life* M of an atom in the substance is

$$M = -k \int_0^\infty t e^{kt} dt$$

For the radioactive carbon isotope, ¹⁴C, used in radiocarbon dating, the value of k is -0.000121. Find the mean life of a ¹⁴C atom.

56. Astronomers use a technique called *stellar stereography* to determine the density of stars in a star cluster from the observed (two-dimensional) density that can be analyzed from a photograph. Suppose that in a spherical cluster of radius R the density of stars depends only on the distance rfrom the center of the cluster. If the perceived star density is given by y(s), where s is the observed planar distance from the center of the cluster, and x(r) is the actual density, it can be shown that

$$y(s) = \int_{s}^{R} \frac{2r}{\sqrt{r^2 - s^2}} x(r) dr$$

If the actual density of stars in a cluster is $x(r) = \frac{1}{2}(R - r)^2$, find the perceived density y(s).

57. Determine how large the number *a* has to be so that

$$\int_{a}^{\infty} \frac{1}{x^2 + 1} \, dx < 0.001$$

- **58.** Estimate the numerical value of $\int_0^\infty e^{-x^2} dx$ by writing it as the sum of $\int_0^4 e^{-x^2} dx$ and $\int_4^\infty e^{-x^2} dx$. Approximate the first integral by using Simpson's Rule with n = 8 and show that the second integral is smaller than $\int_{4}^{\infty} e^{-4x} dx$, which is less than 0.0000001.
- **59.** Show that $\int_0^\infty x^2 e^{-x^2} dx = \frac{1}{2} \int_0^\infty e^{-x^2} dx$.
- **60.** Show that $\int_0^\infty e^{-x^2} dx = \int_0^1 \sqrt{-\ln y} \, dy$ by interpreting the integrals as areas.
- **61.** Find the value of the constant C for which the integral

$$\int_0^\infty \left(\frac{1}{\sqrt{x^2+4}} - \frac{C}{x+2}\right) dx$$

converges. Evaluate the integral for this value of C.

62. Find the value of the constant C for which the integral

$$\int_0^\infty \left(\frac{x}{x^2+1} - \frac{C}{3x+1}\right) dx$$

converges. Evaluate the integral for this value of C.

Review



CONCEPT CHECK

- (a) Write an expression for a Riemann sum of a function f. Explain the meaning of the notation that you use.
 - (b) If f(x) ≥ 0, what is the geometric interpretation of a Riemann sum? Illustrate with a diagram.
 - (c) If f(x) takes on both positive and negative values, what is the geometric interpretation of a Riemann sum? Illustrate with a diagram.
- **2.** (a) Write the definition of the definite integral of a continuous function from *a* to *b*.
 - (b) What is the geometric interpretation of ∫^b_a f(x) dx if f(x) ≥ 0?
 - (c) What is the geometric interpretation of $\int_{a}^{b} f(x) dx$ if f(x) takes on both positive and negative values? Illustrate with a diagram.
- 3. (a) State the Evaluation Theorem.(b) State the Total Change Theorem.
- **4.** If r(t) is the rate at which water flows into a reservoir, what does $\int_{t_1}^{t_2} r(t) dt$ represent?
- 5. Suppose a particle moves back and forth along a straight line with velocity v(t), measured in feet per second, and acceleration a(t).
 - (a) What is the meaning of $\int_{60}^{120} v(t) dt$?
 - (b) What is the meaning of $\int_{60}^{120} |v(t)| dt$?
 - (c) What is the meaning of $\int_{60}^{120} a(t) dt$?

- 6. (a) Explain the meaning of the indefinite integral ∫ f(x) dx.
 (b) What is the connection between the definite integral ∫^b_a f(x) dx and the indefinite integral ∫ f(x) dx?
- 7. State both parts of the Fundamental Theorem of Calculus.
- **8.** (a) State the Substitution Rule. In practice, how do you use it?
 - (b) State the rule for integration by parts. In practice, how do you use it?
- **9.** State the rules for approximating the definite integral $\int_{a}^{b} f(x) dx$ with the Midpoint Rule, the Trapezoidal Rule, and Simpson's Rule. Which would you expect to give the best estimate? How do you approximate the error for each rule?
- **10.** Define the following improper integrals.

(a)
$$\int_a^{\infty} f(x) dx$$
 (b) $\int_{-\infty}^b f(x) dx$ (c) $\int_{-\infty}^{\infty} f(x) dx$

- **11.** Define the improper integral $\int_a^b f(x) dx$ for each of the following cases.
 - (a) f has an infinite discontinuity at a.
 - (b) f has an infinite discontinuity at b.
 - (c) f has an infinite discontinuity at c, where a < c < b.
- 12. State the Comparison Theorem for improper integrals.
- **13.** Explain exactly what is meant by the statement that "differentiation and integration are inverse processes."

TRUE-FALSE QUIZ 🔺

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

1. If f and g are continuous on [a, b], then

$$\int_{a}^{b} \left[f(x) + g(x) \right] dx = \int_{a}^{b} f(x) \, dx + \int_{a}^{b} g(x) \, dx$$

2. If f and g are continuous on [a, b], then

$$\int_{a}^{b} \left[f(x)g(x) \right] dx = \left(\int_{a}^{b} f(x) \, dx \right) \left(\int_{a}^{b} g(x) \, dx \right)$$

3. If f is continuous on [a, b], then

$$\int_a^b 5f(x) \, dx = 5 \int_a^b f(x) \, dx$$

4. If f is continuous on [a, b], then

$$\int_{a}^{b} xf(x) \, dx = x \int_{a}^{b} f(x) \, dx$$

5. If f is continuous on [a, b] and $f(x) \ge 0$, then

$$\int_{a}^{b} \sqrt{f(x)} \, dx = \sqrt{\int_{a}^{b} f(x) \, dx}$$

- **6.** If f' is continuous on [1, 3], then $\int_{1}^{3} f'(v) dv = f(3) f(1)$.
- **7.** If f and g are continuous and $f(x) \ge g(x)$ for $a \le x \le b$, then

$$\int_{a}^{b} f(x) \, dx \ge \int_{a}^{b} g(x) \, dx$$

8. If *f* and *g* are differentiable and $f(x) \ge g(x)$ for a < x < b, then $f'(x) \ge g'(x)$ for a < x < b.

9.
$$\int_{-1}^{1} \left(x^5 - 6x^9 + \frac{\sin x}{(1+x^4)^2} \right) dx = 0$$

10. $\int_{-5}^{5} (ax^2 + bx + c) dx = 2 \int_{0}^{5} (ax^2 + c) dx$

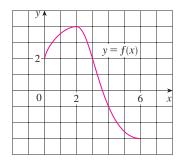
- 11. $\int_0^4 \frac{x}{x^2 1} dx = \frac{1}{2} \ln 15$
- 12. $\int_{1}^{\infty} \frac{1}{r^{\sqrt{2}}} dx$ is convergent.
- **13.** $\int_0^2 (x x^3) dx$ represents the area under the curve $y = x - x^3$ from 0 to 2.
- 14. All continuous functions have antiderivatives.

- **15.** All continuous functions have derivatives.
- 16. The Midpoint Rule is always more accurate than the Trapezoidal Rule.
- 17. If f is continuous, then $\int_{-\infty}^{\infty} f(x) dx = \lim_{t \to \infty} \int_{-t}^{t} f(x) dx$.
- **18.** If $f(x) \leq g(x)$ and $\int_0^\infty g(x) dx$ diverges, then $\int_0^\infty f(x) dx$ also diverges.

EXERCISES 🔶

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1. Use the given graph of f to find the Riemann sum with six subintervals. Take the sample points to be (a) left endpoints and (b) midpoints. In each case draw a diagram and explain what the Riemann sum represents.



2. (a) Evaluate the Riemann sum for

$$f(x) = x^2 - x \qquad 0 \le x \le 2$$

with four subintervals, taking the sample points to be right endpoints. Explain, with the aid of a diagram, what the Riemann sum represents.

(b) Use the definition of a definite integral (with right endpoints) to calculate the value of the integral

$$\int_0^2 (x^2 - x) \, dx$$

- (c) Use the Evaluation Theorem to check your answer to part (b).
- (d) Draw a diagram to explain the geometric meaning of the integral in part (b).
- 3. Evaluate

$$\int_0^1 \left(x + \sqrt{1 - x^2}\right) dx$$

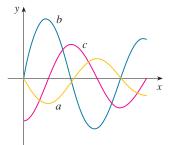
by interpreting it in terms of areas.

4. Express

$$\lim_{n\to\infty}\sum_{i=1}^n\sin x_i\,\Delta x$$

as a definite integral on the interval $[0, \pi]$ and then evaluate the integral.

- **5.** If $\int_{0}^{6} f(x) dx = 10$ and $\int_{0}^{4} f(x) dx = 7$, find $\int_{0}^{6} f(x) dx$.
- **(AS** 6. (a) Write $\int_0^2 e^{3x} dx$ as a limit of Riemann sums, taking the sample points to be right endpoints. Use a computer algebra system to evaluate the sum and to compute the limit.
 - (b) Use the Evaluation Theorem to check your answer to part (a).
 - 7. The following figure shows the graphs of f, f', and $\int_{0}^{x} f(t) dt$. Identify each graph, and explain your choices.



8. Evaluate:

(a)
$$\int_0^1 \frac{d}{dx} (e^{\arctan x}) dx$$
 (b) $\frac{d}{dx} \int_0^1 e^{\arctan x} dx$
(c) $\frac{d}{dx} \int_0^x e^{\arctan t} dt$

9–34 ■ Evaluate the integral, if it exists.

9.
$$\int_{1}^{2} (8x^{3} + 3x^{2}) dx$$
 10. $\int_{0}^{T} (x^{4} - 8x + 7) dx$

11.
$$\int_{0}^{1} (1-x^{9}) dx$$
 12. $\int_{0}^{1} (1-x)^{9} dx$

13.
$$\int_{1}^{8} \sqrt[3]{x} (x-1) dx$$
 14. $\int_{1}^{4} \frac{x^2 - x + 1}{\sqrt{x}} dx$

15.
$$\int_0^1 \frac{x}{x^2 + 1} dx$$

16. $\int_0^1 \frac{1}{x^2 + 1} dx$
17. $\int_0^2 x^2 (1 + 2x^3)^3 dx$
18. $\int_0^4 x \sqrt{16 - 3x} dx$

$$x^{2}(1+2x^{3})^{3} dx$$
 18. $\int_{0}^{4} x\sqrt{16-3x} dx$

19.
$$\int_{0}^{1} e^{\pi t} dt$$

20. $\int_{1}^{2} x^{3} \ln x \, dx$
21. $\int x \sec x \tan x \, dx$
22. $\int_{1}^{2} \frac{1}{2 - 3x} \, dx$
23. $\int \frac{\cos(1/t)}{t^{2}} dt$
24. $\int \sin x \cos(\cos x) \, dx$
25. $\int \frac{6x + 1}{3x + 2} \, dx$
26. $\int x \cos 3x \, dx$
27. $\int x^{2} e^{-x} \, dx$
28. $\int \sin^{4} \theta \cos^{3} \theta \, d\theta$
29. $\int \frac{dt}{t^{2} + 6t + 8}$
30. $\int \frac{x}{\sqrt{1 - x^{4}}} \, dx$
31. $\int_{0}^{3} x^{3} \sqrt{9 - x^{2}} \, dx$
32. $\int \tan^{-1} x \, dx$
33. $\int \frac{\sec \theta \tan \theta}{1 + \sec \theta} \, d\theta$
34. $\int_{-1}^{1} \frac{\sin x}{1 + x^{2}} \, dx$

35–36 Evaluate the indefinite integral. Illustrate and check that your answer is reasonable by graphing both the function and its antiderivative (take C = 0).

35.
$$\int \frac{\cos x}{\sqrt{1 + \sin x}} dx$$
 36. $\int \frac{x^3}{\sqrt{x^2 + 1}} dx$

- **37.** Use a graph to give a rough estimate of the area of the region that lies under the curve $y = x\sqrt{x}, 0 \le x \le 4$. Then find the exact area.
- **38.** Graph the function $f(x) = \cos^2 x \sin^3 x$ and use the graph to guess the value of the integral $\int_0^{2\pi} f(x) dx$. Then evaluate the integral to confirm your guess.

39–42 Find the derivative of the function.

39.
$$F(x) = \int_{1}^{x} \sqrt{1 + t^4} dt$$

40. $g(x) = \int_{1}^{\cos x} \sqrt[3]{1 - t^2} dt$
41. $y = \int_{\sqrt{x}}^{x} \frac{e^t}{t} dt$
42. $y = \int_{2x}^{3x+1} \sin(t^4) dt$

43–46 Use the Table of Integrals on the Reference Pages to evaluate the integral.

43.
$$\int e^x \sqrt{1 - e^{2x}} \, dx$$

44. $\int \csc^5 t \, dt$
45. $\int \sqrt{x^2 + x + 1} \, dx$
46. $\int \frac{\cot x}{\sqrt{1 + 2\sin x}} \, dx$

47–48 Use (a) the Trapezoidal Rule, (b) the Midpoint Rule, and (c) Simpson's Rule with n = 10 to approximate the given

integral. Round your answers to six decimal places. Can you say whether your answers are underestimates or overestimates?

7.
$$\int_0^1 \sqrt{1 + x^4} \, dx$$
 48. $\int_0^{\pi/2} \sqrt{\sin x} \, dx$

4

- **49.** Estimate the errors involved in Exercise 47, parts (a) and (b). How large should *n* be in each case to guarantee an error of less than 0.00001?
- **50.** Use Simpson's Rule with n = 6 to estimate the area under the curve $y = e^{x/x}$ from x = 1 to x = 4.
- (4) **51.** (a) If $f(x) = \sin(\sin x)$, use a graph to find an upper bound for $|f^{(4)}(x)|$.
 - (b) Use Simpson's Rule with n = 10 to approximate $\int_0^{\pi} f(x) dx$ and use part (a) to estimate the error.
 - (c) How large should *n* be to guarantee that the size of the error in using S_n is less than 0.00001?
- **(AS)** 52. (a) How would you evaluate $\int x^5 e^{-2x} dx$ by hand? (Don't actually carry out the integration.)
 - (b) How would you evaluate $\int x^5 e^{-2x} dx$ using tables? (Don't actually do it.)
 - (c) Use a CAS to evaluate $\int x^5 e^{-2x} dx$.
 - (d) Graph the integrand and the indefinite integral on the same screen.
 - **53.** Use Property 8 of integrals to estimate the value of $\int_{1}^{3} \sqrt{x^2 + 3} dx.$
 - 54. Use the properties of integrals to verify that

$$0 \le \int_0^1 x^4 \cos x \, dx \le 0.2$$

55–60 Evaluate the integral or show that it is divergent.

- 55. $\int_{1}^{\infty} \frac{1}{(2x+1)^{3}} dx$ 56. $\int_{0}^{\infty} \frac{\ln x}{x^{4}} dx$ 57. $\int_{-\infty}^{0} e^{-2x} dx$ 58. $\int_{0}^{1} \frac{1}{2-3x} dx$ 59. $\int_{1}^{e} \frac{dx}{x\sqrt{\ln x}}$ 60. $\int_{2}^{6} \frac{y}{\sqrt{y-2}} dy$
- **61.** Use the Comparison Theorem to determine whether the integral

$$\int_{1}^{\infty} \frac{x^3}{x^5 + 2} \, dx$$

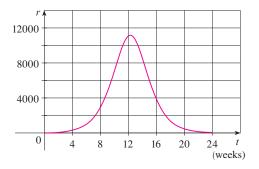
is convergent or divergent.

- **62.** For what values of *a* is $\int_0^\infty e^{ax} \cos x \, dx$ convergent? Use the Table of Integrals to evaluate the integral for those values of *a*.
- **63.** A particle moves along a line with velocity function $v(t) = t^2 t$, where *v* is measured in meters per second. Find (a) the displacement and (b) the distance traveled by the particle during the time interval [0, 5].

64. The speedometer reading (*v*) on a car was observed at 1-minute intervals and recorded in the following chart. Use Simpson's Rule to estimate the distance traveled by the car.

| t (min) | <i>v</i> (mi/h) | t (min) | <i>v</i> (mi/h) |
|---------|-----------------|---------|-----------------|
| 0 | 40 | 6 | 56 |
| 1 | 42 | 7 | 57 |
| 2 | 45 | 8 | 57 |
| 3 | 49 | 9 | 55 |
| 4 | 52 | 10 | 56 |
| 5 | 54 | | |

- **65.** Let r(t) be the rate at which the world's oil is consumed, where *t* is measured in years starting at t = 0 on January 1, 2000, and r(t) is measured in barrels per year. What does $\int_{0}^{3} r(t) dt$ represent?
- **66.** A population of honeybees increased at a rate of *r*(*t*) bees per week, where the graph of *r* is as shown. Use Simpson's Rule with six subintervals to estimate the increase in the bee population during the first 24 weeks.



67. Suppose that the temperature in a long, thin rod placed along the *x*-axis is initially C/(2a) if |x| ≤ a and 0 if |x| > a. It can be shown that if the heat diffusivity of the rod is k, then the temperature of the rod at the point x at time t is

$$T(x, t) = \frac{C}{a\sqrt{4\pi kt}} \int_0^a e^{-(x-u)^2/(4kt)} du$$

To find the temperature distribution that results from an initial hot spot concentrated at the origin, we need to compute

$$\lim_{a\to 0} T(x,t)$$

Use l'Hospital's Rule to find this limit.

68. The Fresnel function $S(x) = \int_0^x \sin(\pi t^2/2) dt$ was introduced in Section 5.4. Fresnel also used the function

$$C(x) = \int_0^x \cos(\pi t^2/2) dt$$

in his theory of the diffraction of light waves.

(a) On what intervals is *C* increasing?

CAS

- (b) On what intervals is *C* concave upward?
- (c) Use a graph to solve the following equation correct to two decimal places:

$$\int_0^x \cos(\pi t^2/2) \, dt = 0.7$$

- (d) Plot the graphs of *C* and *S* on the same screen. How are these graphs related?
 - **69.** If f is a continuous function such that

$$\int_0^x f(t) \, dt = x e^{2x} + \int_0^x e^{-t} f(t) \, dt$$

for all *x*, find an explicit formula for f(x).

70. Find a function f and a value of the constant a such that

$$2\int_{a}^{x} f(t) dt = 2\sin x - 1$$

71. If f' is continuous on [a, b], show that

$$2\int_{a}^{b} f(x)f'(x) \, dx = [f(b)]^2 - [f(a)]^2$$

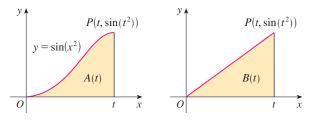
72. If *n* is a positive integer, prove that

$$\int_0^1 (\ln x)^n \, dx = (-1)^n n!$$

73. If f' is continuous on $[0, \infty)$ and $\lim_{x\to\infty} f(x) = 0$, show that

$$\int_0^\infty f'(x) \, dx = -f(0)$$

74. The figure shows two regions in the first quadrant: A(t) is the area under the curve $y = \sin(x^2)$ from 0 to *t*, and B(t) is the area of the triangle with vertices *O*, *P*, and (*t*, 0). Find $\lim_{t\to 0^+} A(t)/B(t)$.





Before you look at the solution of the following example, cover it up and first try to solve the problem yourself.

EXAMPLE 1 Evaluate
$$\lim_{x \to 3} \left(\frac{x}{x-3} \int_{3}^{x} \frac{\sin t}{t} dt \right)$$
.

SOLUTION Let's start by having a preliminary look at the ingredients of the function. What happens to the first factor, x/(x - 3), when x approaches 3? The numerator approaches 3 and the denominator approaches 0, so we have

$$\frac{x}{x-3} \to \infty$$
 as $x \to 3^+$ and $\frac{x}{x-3} \to -\infty$ as $x \to 3^-$

The second factor approaches $\int_3^3 (\sin t)/t \, dt$, which is 0. It's not clear what happens to the function as a whole. (One factor is becoming large while the other is becoming small.) So how do we proceed?

One of the principles of problem solving is *recognizing something familiar*. Is there a part of the function that reminds us of something we've seen before? Well, the integral

$$\int_{3}^{x} \frac{\sin t}{t} dt$$

has *x* as its upper limit of integration and that type of integral occurs in Part 1 of the Fundamental Theorem of Calculus:

$$\frac{d}{dx}\int_{a}^{x}f(t)\,dt = f(x)$$

This suggests that differentiation might be involved.

Once we start thinking about differentiation, the denominator (x - 3) reminds us of something else that should be familiar: One of the forms of the definition of the derivative in Chapter 2 is

$$F'(a) = \lim_{x \to a} \frac{F(x) - F(a)}{x - a}$$

and with a = 3 this becomes

$$F'(3) = \lim_{x \to 3} \frac{F(x) - F(3)}{x - 3}$$

So what is the function F in our situation? Notice that if we define

$$F(x) = \int_3^x \frac{\sin t}{t} \, dt$$

then F(3) = 0. What about the factor x in the numerator? That's just a red herring, so let's factor it out and put together the calculation:

$$\lim_{x \to 3} \left(\frac{x}{x-3} \int_{3}^{x} \frac{\sin t}{t} dt \right) = \left(\lim_{x \to 3} x \right) \cdot \lim_{x \to 3} \frac{\int_{3}^{x} \frac{\sin t}{t} dt}{x-3}$$
$$= 3 \lim_{x \to 3} \frac{F(x) - F(3)}{x-3} = 3F'(3)$$
$$= 3 \frac{\sin 3}{3} \quad (FTC1)$$
$$= \sin 3$$

The principles of problem solving are discussed on page 88.

EXAMPLE 2

(a) Prove that if f is a continuous function, then

$$\int_0^a f(x) \, dx = \int_0^a f(a - x) \, dx$$

(b) Use part (a) to show that

$$\int_0^{\pi/2} \frac{\sin^n x}{\sin^n x + \cos^n x} \, dx = \frac{\pi}{4}$$

for all positive numbers n.

SOLUTION

(a) At first sight, the given equation may appear somewhat baffling. How is it possible to connect the left side to the right side? Connections can often be made through one of the principles of problem solving: *introduce something extra*. Here the extra ingredient is a new variable. We often think of introducing a new variable when we use the Substitution Rule to integrate a specific function. But that technique is still useful in the present circumstance in which we have a general function f.

Once we think of making a substitution, the form of the right side suggests that it should be u = a - x. Then du = -dx. When x = 0, u = a; when x = a, u = 0. So

$$\int_0^a f(a - x) \, dx = -\int_a^0 f(u) \, du = \int_0^a f(u) \, du$$

But this integral on the right side is just another way of writing $\int_0^a f(x) dx$. So the given equation is proved.

(b) If we let the given integral be I and apply part (a) with $a = \pi/2$, we get

$$I = \int_0^{\pi/2} \frac{\sin^n x}{\sin^n x + \cos^n x} \, dx = \int_0^{\pi/2} \frac{\sin^n (\pi/2 - x)}{\sin^n (\pi/2 - x) + \cos^n (\pi/2 - x)} \, dx$$

A well-known trigonometric identity tells us that $sin(\pi/2 - x) = cos x$ and $cos(\pi/2 - x) = sin x$, so we get

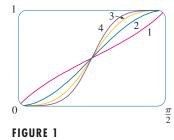
$$I = \int_0^{\pi/2} \frac{\cos^n x}{\cos^n x + \sin^n x} \, dx$$

Notice that the two expressions for I are very similar. In fact, the integrands have the same denominator. This suggests that we should add the two expressions. If we do so, we get

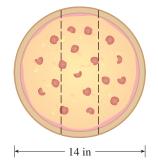
$$2I = \int_0^{\pi/2} \frac{\sin^n x + \cos^n x}{\sin^n x + \cos^n x} \, dx = \int_0^{\pi/2} 1 \, dx = \frac{\pi}{2}$$

Therefore, $I = \pi/4$.

A The computer graphs in Figure 1 make it seem plausible that all of the integrals in the example have the same value. The graph of each integrand is labeled with the corresponding value of n.



1. Three mathematics students have ordered a 14-inch pizza. Instead of slicing it in the traditional way, they decide to slice it by parallel cuts, as shown in the figure. Being mathematics majors, they are able to determine where to slice so that each gets the same amount of pizza. Where are the cuts made?



- **2.** (a) Graph several members of the family of functions $f(x) = (2cx x^2)/c^3$ for c > 0 and look at the regions enclosed by these curves and the *x*-axis. Make a conjecture about how the areas of these regions are related.
 - (b) Prove your conjecture in part (a).
 - (c) Take another look at the graphs in part (a) and use them to sketch the curve traced out by the vertices (highest points) of the family of functions. Can you guess what kind of curve this is?
 - (d) Find an equation of the curve you sketched in part (c).
 - **3.** If $x \sin \pi x = \int_0^{x^2} f(t) dt$, where f is a continuous function, find f(4).
 - **4.** If $f(x) = \int_0^x x^2 \sin(t^2) dt$, find f'(x).
 - 5. Suppose the curve y = f(x) passes through the origin and the point (1, 1). Find the value of the integral $\int_0^1 f'(x) dx$.
 - **6.** A circular disk of radius r is used in an evaporator and is rotated in a vertical plane. If it is to be partially submerged in the liquid so as to maximize the exposed wetted area of the disk, show that the center of the disk should be positioned at a height $r/\sqrt{1 + \pi^2}$ above the surface of the liquid.
 - 7. Evaluate $\lim_{x \to 0} \frac{1}{x} \int_0^x (1 \tan 2t)^{1/t} dt$.
 - 8. If $f(x) = \int_0^{g(x)} \frac{1}{\sqrt{1+t^3}} dt$, where $g(x) = \int_0^{\cos x} [1 + \sin(t^2)] dt$, find $f'(\pi/2)$.
 - **9.** Find a function f such that f(1) = -1, f(4) = 7, and f'(x) > 3 for all x, or prove that such a function cannot exist.
 - **10.** The figure shows a region consisting of all points inside a square that are closer to the center than to the sides of the square. Find the area of the region.
 - **11.** Find the interval [a, b] for which the value of the integral $\int_a^b (2 + x x^2) dx$ is a maximum.
 - 12. Suppose f is continuous, f(0) = 0, f(1) = 1, f'(x) > 0, and $\int_0^1 f(x) dx = \frac{1}{3}$. Find the value of the integral $\int_0^1 f^{-1}(y) dy$.

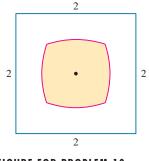


FIGURE FOR PROBLEM 10

13. Find
$$\frac{d^2}{dx^2} \int_0^x \left(\int_1^{\sin t} \sqrt{1 + u^4} \, du \right) dt$$
.

- 14. Use an integral to estimate the sum $\sum_{i=1}^{10000} \sqrt{i}$.
- **15.** Evaluate $\int_0^1 (\sqrt[3]{1-x^7} \sqrt[7]{1-x^3}) dx.$
- **16.** The figure shows a semicircle with radius 1, horizontal diameter *PQ*, and tangent lines at *P* and *Q*. At what height above the diameter should the horizontal line be placed so as to minimize the shaded area?
- 17. Show that

$$\int_0^1 (1 - x^2)^n \, dx = \frac{2^{2n} (n!)^2}{(2n+1)!}$$

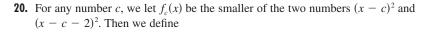
Hint: Start by showing that if I_n denotes the integral, then

$$I_{k+1} = \frac{2k+2}{2k+3} I_k$$

- **18.** Graph $f(x) = \sin(e^x)$ and use the graph to estimate the value of t such that $\int_t^{t+1} f(x) dx$ is a maximum. Then find the exact value of t that maximizes this integral.
 - **19.** A man initially standing at the point *O* walks along a pier pulling a rowboat by a rope of length *L*. The man keeps the rope straight and taut. The path followed by the boat is a curve called a *tractrix* and it has the property that the rope is always tangent to the curve (see the figure).
 - (a) Show that if the path followed by the boat is the graph of the function y = f(x), then

$$f'(x) = \frac{dy}{dx} = \frac{-\sqrt{L^2 - x^2}}{x}$$

(b) Determine the function y = f(x).



$$g(c) = \int_0^1 f_c(x) \, dx$$

(*x*, *y*)

(L, 0)

Find the maximum and minimum values of g(c) if $-2 \le c \le 2$.

pier

0

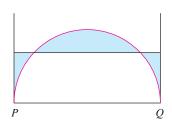


FIGURE FOR PROBLEM 16

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In this chapter we explore some of the applications of the definite integral by using it to compute areas between curves, volumes of solids, lengths of curves, the average value of a function, the work done by a varying force, the center of gravity of a plate, the force on a dam, as well as quantities of interest in biology, economics, and statistics. The common theme in most of these applications is the following general method, which is similar to the one we used to find areas under curves. We break up a quantity Q into a large number of small parts. We then approximate each small part by a quantity of the form $f(x_i^*) \Delta x$ and thus approximate Q by a Riemann sum. Then we take the limit and express Q as an integral. Finally, we evaluate the integral by using the Evaluation Theorem or Simpson's Rule.



In Chapter 5 we defined and calculated areas of regions that lie under the graphs of functions. Here we use integrals to find areas of more general regions. First we consider regions that lie between the graphs of two functions. Then we look at regions enclosed by parametric curves.

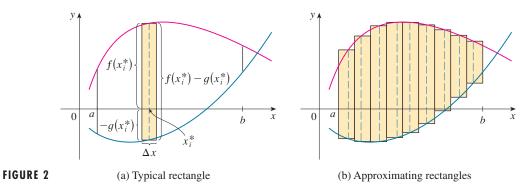


Consider the region *S* that lies between two curves y = f(x) and y = g(x) and between the vertical lines x = a and x = b, where *f* and *g* are continuous functions and $f(x) \ge g(x)$ for all *x* in [*a*, *b*]. (See Figure 1.)

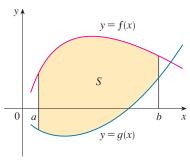
Just as we did for areas under curves in Section 5.1, we divide *S* into *n* strips of equal width and then we approximate the *i*th strip by a rectangle with base Δx and height $f(x_i^*) - g(x_i^*)$. (See Figure 2. If we like, we could take all of the sample points to be right endpoints, in which case $x_i^* = x_i$.) The Riemann sum

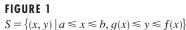
$$\sum_{i=1}^{n} \left[f(x_i^*) - g(x_i^*) \right] \Delta x$$

is therefore an approximation to what we intuitively think of as the area of S.



This approximation appears to become better and better as $n \to \infty$. Therefore, we define the **area** *A* of *S* as the limiting value of the sum of the areas of these approximating rectangles.









1

$$A = \lim_{n \to \infty} \sum_{i=1}^{n} \left[f(x_i^*) - g(x_i^*) \right] \Delta x$$

We recognize the limit in (1) as the definite integral of f - g. Therefore, we have the following formula for area.

2 The area *A* of the region bounded by the curves y = f(x), y = g(x), and the lines x = a, x = b, where *f* and *g* are continuous and $f(x) \ge g(x)$ for all *x* in [a, b], is

$$A = \int_{a}^{b} \left[f(x) - g(x) \right] dx$$

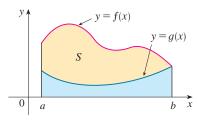
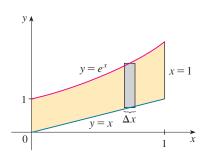
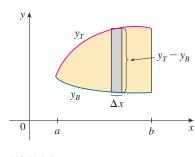


FIGURE 3 $A = \int_{a}^{b} f(x) \, dx - \int_{a}^{b} g(x) \, dx$









Notice that in the special case where g(x) = 0, *S* is the region under the graph of *f* and our general definition of area (1) reduces to our previous definition (Definition 5.1.2).

In the case where both f and g are positive, you can see from Figure 3 why (2) is true:

$$A = [\text{area under } y = f(x)] - [\text{area under } y = g(x)]$$
$$= \int_a^b f(x) \, dx - \int_a^b g(x) \, dx = \int_a^b [f(x) - g(x)] \, dx$$

EXAMPLE 1 Find the area of the region bounded above by $y = e^x$, bounded below by y = x, and bounded on the sides by x = 0 and x = 1.

SOLUTION The region is shown in Figure 4. The upper boundary curve is $y = e^x$ and the lower boundary curve is y = x. So we use the area formula (2) with $f(x) = e^x$, g(x) = x, a = 0, and b = 1:

...

$$A = \int_0^1 (e^x - x) \, dx = e^x - \frac{1}{2} x^2 \Big]_0^1$$
$$= e - \frac{1}{2} - 1 = e - 1.5$$

In Figure 4 we drew a typical approximating rectangle with width Δx as a reminder of the procedure by which the area is defined in (1). In general, when we set up an integral for an area, it's helpful to sketch the region to identify the top curve y_T , the bottom curve y_B , and a typical approximating rectangle as in Figure 5. Then the area of a typical rectangle is $(y_T - y_B) \Delta x$ and the equation

$$A = \lim_{n \to \infty} \sum_{i=1}^{n} (y_T - y_B) \Delta x = \int_a^b (y_T - y_B) dx$$

summarizes the procedure of adding (in a limiting sense) the areas of all the typical rectangles.

Notice that in Figure 5 the left-hand boundary reduces to a point, whereas in Figure 3 the right-hand boundary reduces to a point. In the next example both of the side boundaries reduce to a point, so the first step is to find a and b.

[

EXAMPLE 2 Find the area of the region enclosed by the parabolas $y = x^2$ and $y = 2x - x^2$.

SOLUTION We first find the points of intersection of the parabolas by solving their equations simultaneously. This gives $x^2 = 2x - x^2$, or $2x^2 - 2x = 0$. Therefore, 2x(x - 1) = 0, so x = 0 or 1. The points of intersection are (0, 0) and (1, 1).

We see from Figure 6 that the top and bottom boundaries are

$$y_T = 2x - x^2$$
 and $y_B = x^2$

The area of a typical rectangle is

$$(y_T - y_B)\Delta x = (2x - x^2 - x^2)\Delta x$$

and the region lies between x = 0 and x = 1. So the total area is

$$A = \int_0^1 (2x - 2x^2) \, dx = 2 \int_0^1 (x - x^2) \, dx$$
$$= 2 \left[\frac{x^2}{2} - \frac{x^3}{3} \right]_0^1 = 2 \left(\frac{1}{2} - \frac{1}{3} \right) = \frac{1}{3}$$

Sometimes it's difficult, or even impossible, to find the points of intersection of two curves exactly. As shown in the following example, we can use a graphing calculator or computer to find approximate values for the intersection points and then proceed as before.

EXAMPLE 3 Find the approximate area of the region bounded by the curves $y = x/\sqrt{x^2 + 1}$ and $y = x^4 - x$.

SOLUTION If we were to try to find the exact intersection points, we would have to solve the equation

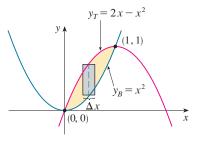
$$\frac{x}{\sqrt{x^2+1}} = x^4 - x$$

This looks like a very difficult equation to solve exactly (in fact, it's impossible), so instead we use a graphing device to draw the graphs of the two curves in Figure 7. One intersection point is the origin. We zoom in toward the other point of intersection and find that $x \approx 1.18$. (If greater accuracy is required, we could use Newton's method or a rootfinder, if available on our graphing device.) Thus, an approximation to the area between the curves is

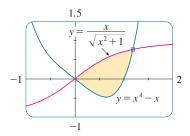
$$A \approx \int_{0}^{1.18} \left[\frac{x}{\sqrt{x^2 + 1}} - (x^4 - x) \right] dx$$

To integrate the first term we use the substitution $u = x^2 + 1$. Then du = 2x dx, and when x = 1.18, we have $u \approx 2.39$. So

$$A \approx \frac{1}{2} \int_{1}^{2.39} \frac{du}{\sqrt{u}} - \int_{0}^{1.18} (x^{4} - x) dx$$
$$= \sqrt{u} \Big]_{1}^{2.39} - \left[\frac{x^{5}}{5} - \frac{x^{2}}{2} \right]_{0}^{1.18}$$
$$= \sqrt{2.39} - 1 - \frac{(1.18)^{5}}{5} + \frac{(1.18)^{2}}{2} \approx 0.785$$









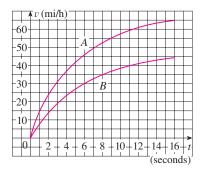


FIGURE 8

EXAMPLE 4 Figure 8 shows velocity curves for two cars, *A* and *B*, that start side by side and move along the same road. What does the area between the curves represent? Use Simpson's Rule to estimate it.

SOLUTION We know from Section 5.3 that the area under the velocity curve *A* represents the distance traveled by car A during the first 16 seconds. Similarly, the area under curve *B* is the distance traveled by car B during that time period. So the area between these curves, which is the difference of the areas under the curves, is the distance between the cars after 16 seconds. We read the velocities from the graph and convert them to feet per second $(1 \text{ mi/h} = \frac{5280}{3600} \text{ ft/s}).$

| t | 0 | 2 | 4 | 6 | 8 | 10 | 12 | 14 | 16 |
|-------------|---|----|----|----|----|----|----|----|----|
| v_A | 0 | 34 | 54 | 67 | 76 | 84 | 89 | 92 | 95 |
| v_B | 0 | 21 | 34 | 44 | 51 | 56 | 60 | 63 | 65 |
| $v_A - v_B$ | 0 | 13 | 20 | 23 | 25 | 28 | 29 | 29 | 30 |

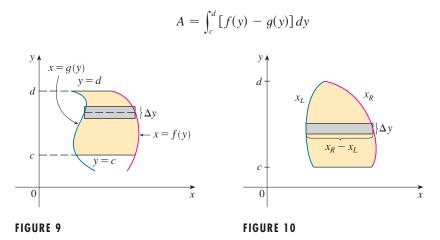
Using Simpson's Rule with n = 8 intervals, so that $\Delta t = 2$, we estimate the distance between the cars after 16 seconds:

$$\int_{0}^{16} (v_{A} - v_{B}) dt$$

$$\approx \frac{2}{3} [0 + 4(13) + 2(20) + 4(23) + 2(25) + 4(28) + 2(29) + 4(29) + 30]$$

$$\approx 367 \text{ ft}$$

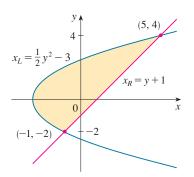
Some regions are best treated by regarding *x* as a function of *y*. If a region is bounded by curves with equations x = f(y), x = g(y), y = c, and y = d, where *f* and *g* are continuous and $f(y) \ge g(y)$ for $c \le y \le d$ (see Figure 9), then its area is



If we write x_R for the right boundary and x_L for the left boundary, then, as Figure 10 illustrates, we have

$$A = \int_c^d \left(x_R - x_L \right) dy$$

Here a typical approximating rectangle has dimensions $x_R - x_L$ and Δy .





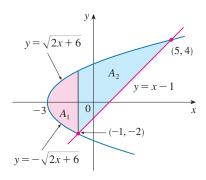


FIGURE 12

▲ The limits of integration for *t* are found as usual with the Substitution Rule. When x = a, *t* is either α or β . When x = b, *t* is the remaining value.

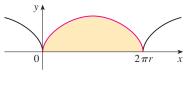


FIGURE 13

▲ The result of Example 6 says that the area under one arch of the cycloid is three times the area of the rolling circle that generates the cycloid (see Example 7 in Section 1.7). Galileo guessed this result but it was first proved by the French mathematician Roberval and the Italian mathematician Torricelli. **EXAMPLE 5** Find the area enclosed by the line y = x - 1 and the parabola $y^2 = 2x + 6$.

SOLUTION By solving the two equations we find that the points of intersection are (-1, -2) and (5, 4). We solve the equation of the parabola for x and notice from Figure 11 that the left and right boundary curves are

$$x_L = \frac{1}{2}y^2 - 3$$
 $x_R = y + 1$

We must integrate between the appropriate y-values, y = -2 and y = 4. Thus

$$A = \int_{-2}^{4} (x_R - x_L) \, dy$$

= $\int_{-2}^{4} \left[(y+1) - \left(\frac{1}{2}y^2 - 3\right) \right] dy$
= $\int_{-2}^{4} \left(-\frac{1}{2}y^2 + y + 4 \right) dy$
= $-\frac{1}{2} \left(\frac{y^3}{3} \right) + \frac{y^2}{2} + 4y \Big]_{-2}^{4}$
= $-\frac{1}{6}(64) + 8 + 16 - \left(\frac{4}{3} + 2 - 8\right) = 18$

We could have found the area in Example 5 by integrating with respect to *x* instead of *y*, but the calculation is much more involved. It would have meant splitting the region in two and computing the areas labeled A_1 and A_2 in Figure 12. The method we used in Example 5 is *much* easier.

Areas Enclosed by Parametric Curves

We know that the area under a curve y = F(x) from *a* to *b* is $A = \int_a^b F(x) dx$, where $F(x) \ge 0$. If the curve is given by the parametric equations x = f(t) and y = g(t), $\alpha \le t \le \beta$, then we can calculate an area formula by using the Substitution Rule for Definite Integrals as follows:

$$A = \int_{a}^{b} y \, dx = \int_{\alpha}^{\beta} g(t) f'(t) \, dt \qquad \left[\text{ or } \int_{\beta}^{\alpha} g(t) f'(t) \, dt \right]$$

EXAMPLE 6 Find the area under one arch of the cycloid

$$x = r(\theta - \sin \theta)$$
 $y = r(1 - \cos \theta)$

(See Figure 13.)

SOLUTION One arch of the cycloid is given by $0 \le \theta \le 2\pi$. Using the Substitution Rule with $y = r(1 - \cos \theta)$ and $dx = r(1 - \cos \theta) d\theta$, we have

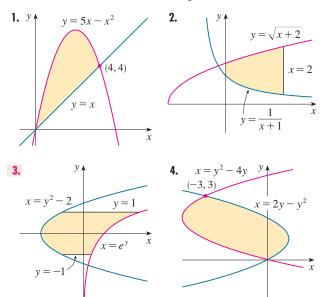
$$A = \int_{0}^{2\pi r} y \, dx = \int_{0}^{2\pi} r(1 - \cos \theta) r(1 - \cos \theta) \, d\theta$$

= $r^2 \int_{0}^{2\pi} (1 - \cos \theta)^2 \, d\theta = r^2 \int_{0}^{2\pi} (1 - 2\cos \theta + \cos^2 \theta) \, d\theta$
= $r^2 \int_{0}^{2\pi} \left[1 - 2\cos \theta + \frac{1}{2}(1 + \cos 2\theta) \right] d\theta$
= $r^2 \left[\frac{3}{2}\theta - 2\sin \theta + \frac{1}{4}\sin 2\theta \right]_{0}^{2\pi}$
= $r^2 \left(\frac{3}{2} \cdot 2\pi \right) = 3\pi r^2$



Exercises •

1−4 ■ Find the area of the shaded region.



5–16 Sketch the region enclosed by the given curves. Decide whether to integrate with respect to x or y. Draw a typical approximating rectangle and label its height and width. Then find the area of the region.

5.
$$y = x + 1$$
, $y = 9 - x^2$, $x = -1$, $x = 2$
6. $y = \sin x$, $y = e^x$, $x = 0$, $x = \pi/2$
7. $y = x$, $y = x^2$
8. $y = 1 + \sqrt{x}$, $y = (3 + x)/3$
9. $y = 4x^2$, $y = x^2 + 3$
10. $y = x^4 - x^2$, $y = 1 - x^2$
11. $y^2 = x$, $x - 2y = 3$
12. $x + y^2 = 2$, $x + y = 0$
13. $x = 1 - y^2$, $x = y^2 - 1$
14. $y = \cos x$, $y = \sec^2 x$, $x = -\pi/4$, $x = \pi/4$
15. $y = x^2$, $y = 2/(x^2 + 1)$
16. $y = |x|$, $y = x^2 - 2$

17-20 Use a graph to find approximate x-coordinates of the points of intersection of the given curves. Then find (approximately) the area of the region bounded by the curves.

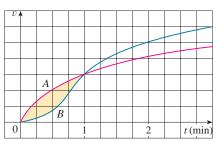
17.
$$y = x^2$$
, $y = 2 \cos x$ **18.** $y = x^4$, $y = 3x - x^3$

19.
$$y = x^2$$
, $y = xe^{-x/2}$
20. $y = e^x$, $y = 2 - x^2$

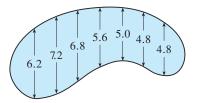
21. Racing cars driven by Chris and Kelly are side by side at the start of a race. The table shows the velocities of each car (in miles per hour) during the first ten seconds of the race. Use Simpson's Rule to estimate how much farther Kelly travels than Chris does during the first ten seconds.

| t | v_C | $v_{\scriptscriptstyle K}$ | t | v_C | v_K |
|---|-------|----------------------------|----|-------|-------|
| 0 | 0 | 0 | 6 | 69 | 80 |
| 1 | 20 | 22 | 7 | 75 | 86 |
| 2 | 32 | 37 | 8 | 81 | 93 |
| 3 | 46 | 52 | 9 | 86 | 98 |
| 4 | 54 | 61 | 10 | 90 | 102 |
| 5 | 62 | 71 | | | |

- 22. Two cars, *A* and *B*, start side by side and accelerate from rest. The figure shows the graphs of their velocity functions.(a) Which car is ahead after one minute? Explain.
 - (b) What is the meaning of the area of the shaded region?
 - (b) What is the meaning of the area of the shaded region (\cdot) W1: 1 (\cdot) 1 1 (\cdot) ($\cdot)$ (\cdot) $(\cdot$
 - (c) Which car is ahead after two minutes? Explain.
 - (d) Estimate the time at which the cars are again side by side.

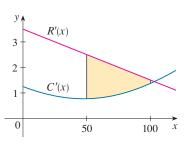


23. The widths (in meters) of a kidney-shaped swimming pool were measured at 2-meter intervals as indicated in the figure. Use Simpson's Rule to estimate the area of the pool.

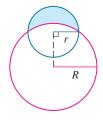


24. The figure shows graphs of the marginal revenue function R' and the marginal cost function C' for a manufacturer. [Recall from Section 4.7 that R(x) and C(x) represent the revenue and cost when x units are manufactured. Assume

that *R* and *C* are measured in thousands of dollars.] What is the meaning of the area of the shaded region? Use the Midpoint Rule to estimate the value of this quantity.



- **25.** Sketch the region that lies between the curves $y = \cos x$ and $y = \sin 2x$ and between x = 0 and $x = \pi/2$. Notice that the region consists of two separate parts. Find the area of this region.
- **26.** Graph the curves $y = x^2 x$ and $y = x^3 4x^2 + 3x$ on a common screen and observe that the region between them consists of two parts. Find the area of this region.
 - **27.** Find the area of the crescent-shaped region (called a *lune*) bounded by arcs of circles with radii *r* and *R* (see the figure).



- **28.** Sketch the region in the *xy*-plane defined by the inequalities $x 2y^2 \ge 0, 1 x |y| \ge 0$ and find its area.
- **29.** Use the parametric equations of an ellipse, $x = a \cos \theta$, $y = b \sin \theta$, $0 \le \theta \le 2\pi$, to find the area that it encloses.

olumes

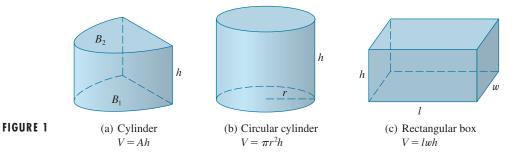
- **30.** Graph the parametric curve x = t 1/t, y = t + 1/t. Find the area enclosed between this curve and the line y = 2.5.
- **31.** Graph the region bounded by the curve $x = \cos t$, $y = e^t$, $0 \le t \le \pi/2$, and the lines y = 1 and x = 0. Then find the area of this region.
- **(AS)** 32. Graph the astroid $x = a \cos^3 \theta$, $y = a \sin^3 \theta$ and set up an integral for the area that it encloses. Then use a computer algebra system to evaluate the integral.
 - **33.** Find the area bounded by the loop of the curve with parametric equations $x = t^2$, $y = t^3 3t$.
- **34.** Estimate the area of the region enclosed by the loop of the curve $x = t^3 12t$, $y = 3t^2 + 2t + 5$.
 - **35.** Find the values of *c* such that the area of the region bounded by the parabolas $y = x^2 c^2$ and $y = c^2 x^2$ is 576.
 - **36.** Find the area of the region bounded by the parabola $y = x^2$, the tangent line to this parabola at (1, 1), and the *x*-axis.
 - **37.** Find the number *b* such that the line y = b divides the region bounded by the curves $y = x^2$ and y = 4 into two regions with equal area.
 - **38.** (a) Find the number *a* such that the line x = a bisects the area under the curve $y = 1/x^2$, $1 \le x \le 4$.
 - (b) Find the number b such that the line y = b bisects the area in part (a).
 - **39.** Find a positive continuous function *f* such that the area under the graph of *f* from 0 to *t* is $A(t) = t^3$ for all t > 0.
 - 40. Suppose that 0 < c < π/2. For what value of c is the area of the region enclosed by the curves y = cos x, y = cos(x − c), and x = 0 equal to the area of the region enclosed by the curves y = cos(x − c), x = π, and y = 0?
 - **41.** For what values of *m* do the line y = mx and the curve $y = x/(x^2 + 1)$ enclose a region? Find the area of the region.



In trains to find the volume of a solid we feed the same type of problem as in finding

In trying to find the volume of a solid we face the same type of problem as in finding areas. We have an intuitive idea of what volume means, but we must make this idea precise by using calculus to give an exact definition of volume.

We start with a simple type of solid called a **cylinder** (or, more precisely, a *right cylinder*). As illustrated in Figure 1(a), a cylinder is bounded by a plane region B_1 ,



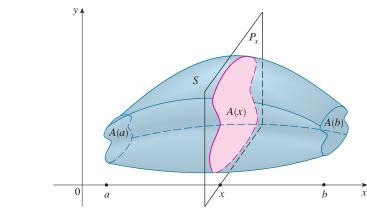
called the **base**, and a congruent region B_2 in a parallel plane. The cylinder consists of all points on line segments perpendicular to the base that join B_1 to B_2 . If the area of the base is *A* and the height of the cylinder (the distance from B_1 to B_2) is *h*, then the volume *V* of the cylinder is defined as

$$V = Ah$$

In particular, if the base is a circle with radius r, then the cylinder is a circular cylinder with volume $V = \pi r^2 h$ [see Figure 1(b)], and if the base is a rectangle with length l and width w, then the cylinder is a rectangular box (also called a *rectangular parallelepiped*) with volume V = lwh [see Figure 1(c)].

For a solid *S* that isn't a cylinder we first "cut" *S* into pieces and approximate each piece by a cylinder. We estimate the volume of *S* by adding the volumes of the cylinders. We arrive at the exact volume of *S* though a limiting process in which the number of pieces becomes large.

We start by intersecting *S* with a plane and obtaining a plane region that is called a **cross-section** of *S*. Let A(x) be the area of the cross-section of *S* in a plane P_x perpendicular to the *x*-axis and passing through the point *x*, where $a \le x \le b$. (See Figure 2. Think of slicing *S* with a knife through *x* and computing the area of this slice.) The cross-sectional area A(x) will vary as *x* increases from *a* to *b*.



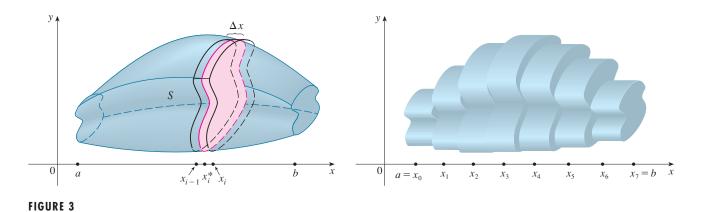


Watch an animation of Figure 2.

Resources / Module 7 / Volumes

/ Volumes by Cross-Section

Let's divide *S* into *n* "slabs" of equal width Δx by using the planes P_{x_1}, P_{x_2}, \ldots to slice the solid. (Think of slicing a loaf of bread.) If we choose sample points x_i^* in $[x_{i-1}, x_i]$, we can approximate the *i*th slab S_i (the part of *S* that lies between the planes $P_{x_{i-1}}$ and P_{x_i}) by a cylinder with base area $A(x_i^*)$ and "height" Δx . (See Figure 3.)



The volume of this cylinder is $A(x_i^*) \Delta x$, so an approximation to our intuitive conception of the volume of the *i*th slab S_i is

$$V(S_i) \approx A(x_i^*) \, \Delta x$$

Adding the volumes of these slabs, we get an approximation to the total volume (that is, what we think of intuitively as the volume):

$$V \approx \sum_{i=1}^{n} A(x_i^*) \, \Delta x$$

This approximation appears to become better and better as $n \to \infty$. (Think of the slices as becoming thinner and thinner.) Therefore, we *define* the volume as the limit of these sums as $n \to \infty$. But we recognize the limit of Riemann sums as a definite integral and so we have the following definition.

Definition of Volume Let *S* be a solid that lies between x = a and x = b. If the cross-sectional area of *S* in the plane P_x , through *x* and perpendicular to the *x*-axis, is A(x), where *A* is a continuous function, then the **volume** of *S* is

$$V = \lim_{n \to \infty} \sum_{i=1}^{n} A(x_i^*) \, \Delta x = \int_a^b A(x) \, dx$$

When we use the volume formula $V = \int_{a}^{b} A(x) dx$ it is important to remember that A(x) is the area of a moving cross-section obtained by slicing through x perpendicular to the x-axis.

EXAMPLE 1 Show that the volume of a sphere of radius *r* is

$$V = \frac{4}{3} \pi r^{3}$$

SOLUTION If we place the sphere so that its center is at the origin (see Figure 4), then the plane P_x intersects the sphere in a circle whose radius (from the Pythagorean Theorem) is $y = \sqrt{r^2 - x^2}$. So the cross-sectional area is

$$A(x) = \pi y^2 = \pi (r^2 - x^2)$$

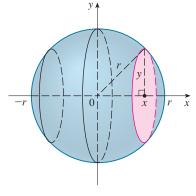


FIGURE 4

Using the definition of volume with a = -r and b = r, we have

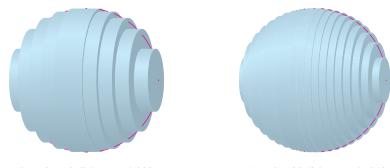
$$V = \int_{-r}^{r} A(x) dx = \int_{-r}^{r} \pi(r^{2} - x^{2}) dx$$

= $2\pi \int_{0}^{r} (r^{2} - x^{2}) dx$ (The integrand is even.)
= $2\pi \left[r^{2}x - \frac{x^{3}}{3} \right]_{0}^{r} = 2\pi \left(r^{3} - \frac{r^{3}}{3} \right)$
= $\frac{4}{3}\pi r^{3}$

Figure 5 illustrates the definition of volume when the solid is a sphere with radius r = 1. From the result of Example 1, we know that the volume of the sphere is $\frac{4}{3}\pi \approx 4.18879$. Here the slabs are circular cylinders (disks) and the three parts of Figure 5 show the geometric interpretations of the Riemann sums

$$\sum_{i=1}^{n} A(\bar{x}_i) \, \Delta x = \sum_{i=1}^{n} \, \pi (1^2 - \bar{x}_i^2) \, \Delta x$$

when n = 5, 10, and 20 if we choose the sample points x_i^* to be the midpoints \bar{x}_i . Notice that as we increase the number of approximating cylinders, the corresponding Riemann sums become closer to the true volume.



(b) Using 10 disks, $V \approx 4.2097$

(c) Using 20 disks, $V \approx 4.1940$

EXAMPLE 2 Find the volume of the solid obtained by rotating about the *x*-axis the region under the curve $y = \sqrt{x}$ from 0 to 1. Illustrate the definition of volume by sketching a typical approximating cylinder.

SOLUTION The region is shown in Figure 6(a). If we rotate about the x-axis, we get the solid shown in Figure 6(b). When we slice through the point x, we get a disk with radius \sqrt{x} . The area of this cross-section is

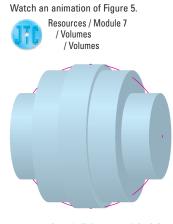
$$A(x) = \pi(\sqrt{x})^2 = \pi x$$

and the volume of the approximating cylinder (a disk with thickness Δx) is

$$A(x) \Delta x = \pi x \Delta x$$

The solid lies between x = 0 and x = 1, so its volume is

$$V = \int_0^1 A(x) \, dx = \int_0^1 \pi x \, dx = \pi \frac{x^2}{2} \bigg]_0^1 = \frac{\pi}{2}$$

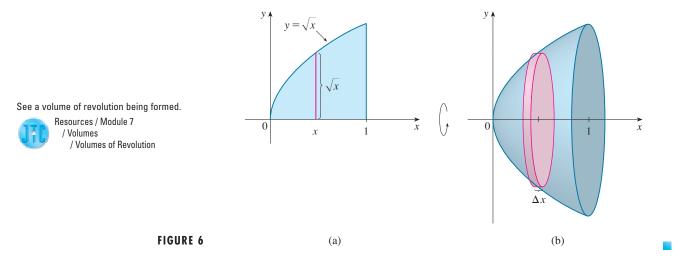


(a) Using 5 disks, $V \approx 4.2726$

FIGURE 5

Approximating the volume of a sphere with radius 1

▲ Did we get a reasonable answer in Example 2? As a check on our work, let's replace the given region by a square with base [0, 1] and height 1. If we rotate this square, we get a cylinder with radius 1, height 1, and volume $\pi \cdot 1^2 \cdot 1 = \pi$. We computed that the given solid has half this volume. That seems about right.



EXAMPLE 3 Find the volume of the solid obtained by rotating the region bounded by $y = x^3$, y = 8, and x = 0 about the y-axis.

SOLUTION The region is shown in Figure 7(a) and the resulting solid is shown in Figure 7(b). Because the region is rotated about the y-axis, it makes sense to slice the solid perpendicular to the y-axis and therefore to integrate with respect to y. If we slice at height y, we get a circular disk with radius x, where $x = \sqrt[3]{y}$. So the area of a cross-section through y is

$$A(y) = \pi x^2 = \pi (\sqrt[3]{y})^2 = \pi y^{2/3}$$

and the volume of the approximating cylinder pictured in Figure 7(b) is

$$A(y) \Delta y = \pi y^{2/3} \Delta y$$

Since the solid lies between y = 0 and y = 8, its volume is

$$V = \int_0^8 A(y) \, dy = \int_0^8 \pi y^{2/3} \, dy$$
$$= \pi \Big[\frac{3}{5} y^{5/3} \Big]_0^8 = \frac{96\pi}{5}$$

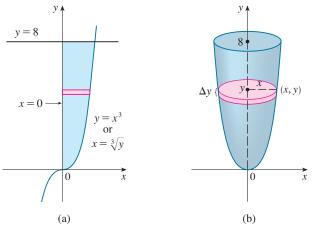


FIGURE 7

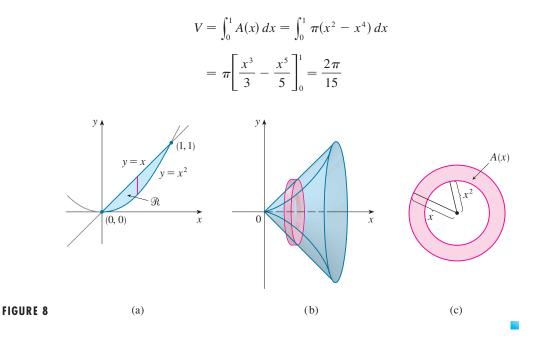


EXAMPLE 4 The region \Re enclosed by the curves y = x and $y = x^2$ is rotated about the *x*-axis. Find the volume of the resulting solid.

SOLUTION The curves y = x and $y = x^2$ intersect at the points (0, 0) and (1, 1). The region between them, the solid of rotation, and a cross-section perpendicular to the *x*-axis are shown in Figure 8. A cross-section in the plane P_x has the shape of a *washer* (an annular ring) with inner radius x^2 and outer radius *x*, so we find the cross-sectional area by subtracting the area of the inner circle from the area of the outer circle:

$$A(x) = \pi x^{2} - \pi (x^{2})^{2} = \pi (x^{2} - x^{4})$$

Therefore, we have



EXAMPLE 5 Find the volume of the solid obtained by rotating the region in Example 4 about the line y = 2.

SOLUTION The solid and a cross-section are shown in Figure 9. Again a cross-section is a washer, but this time the inner radius is 2 - x and the outer radius is $2 - x^2$. The cross-sectional area is

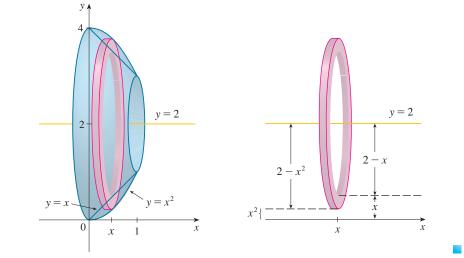
$$A(x) = \pi (2 - x^2)^2 - \pi (2 - x)^2$$

and so the volume of *S* is

$$V = \int_0^1 A(x) \, dx = \pi \int_0^1 \left[(2 - x^2)^2 - (2 - x)^2 \right] dx$$
$$= \pi \int_0^1 \left(x^4 - 5x^2 + 4x \right) dx$$
$$= \pi \left[\frac{x^5}{5} - 5\frac{x^3}{3} + 4\frac{x^2}{2} \right]_0^1 = \frac{8\pi}{15}$$



FIGURE 9



The solids in Examples 1–5 are all called **solids of revolution** because they are obtained by revolving a region about a line. In general, we calculate the volume of a solid of revolution by using the basic defining formula

$$V = \int_{a}^{b} A(x) dx$$
 or $V = \int_{c}^{d} A(y) dy$

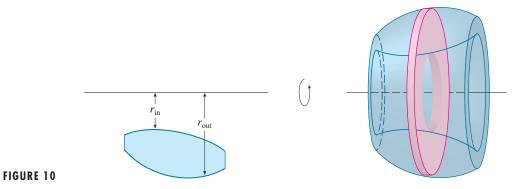
and we find the cross-sectional area A(x) or A(y) in one of the following ways:

■ If the cross-section is a disk (as in Examples 1–3), we find the radius of the disk (in terms of *x* or *y*) and use

$$A = \pi (radius)^2$$

• If the cross-section is a washer (as in Examples 4 and 5), we find the inner radius r_{in} and outer radius r_{out} from a sketch (as in Figures 9 and 10) and compute the area of the washer by subtracting the area of the inner disk from the area of the outer disk:

$$A = \pi (\text{outer radius})^2 - \pi (\text{inner radius})^2$$



The next example gives a further illustration of the procedure.

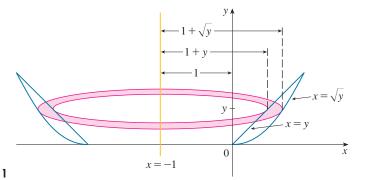
EXAMPLE 6 Find the volume of the solid obtained by rotating the region in Example 4 about the line x = -1.

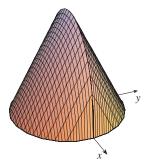
SOLUTION Figure 11 shows a horizontal cross-section. It is a washer with inner radius 1 + y and outer radius $1 + \sqrt{y}$, so the cross-sectional area is

$$A(y) = \pi (\text{outer radius})^2 - \pi (\text{inner radius})^2$$
$$= \pi (1 + \sqrt{y})^2 - \pi (1 + y)^2$$

The volume is

$$V = \int_0^1 A(y) \, dy = \pi \int_0^1 \left[(1 + \sqrt{y})^2 - (1 + y)^2 \right] dy$$
$$= \pi \int_0^1 \left(2\sqrt{y} - y - y^2 \right) dy$$
$$= \pi \left[\frac{4y^{3/2}}{3} - \frac{y^2}{2} - \frac{y^3}{3} \right]_0^1 = \frac{\pi}{2}$$





Computer-generated picture of the

FIGURE 12

FIGURE 13

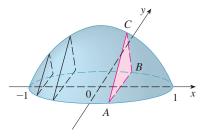
solid in Example 7

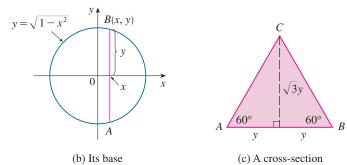
FIGURE 11

We now find the volumes of two solids that are not solids of revolution.

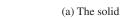
EXAMPLE 7 Figure 12 shows a solid with a circular base of radius 1. Parallel crosssections perpendicular to the base are equilateral triangles. Find the volume of the solid.

SOLUTION Let's take the circle to be $x^2 + y^2 = 1$. The solid, its base, and a typical cross-section at a distance x from the origin are shown in Figure 13.





(b) Its base



Since *B* lies on the circle, we have $y = \sqrt{1 - x^2}$ and so the base of the triangle *ABC* is $|AB| = 2\sqrt{1 - x^2}$. Since the triangle is equilateral, we see from Figure 13(c) that its height is $\sqrt{3} y = \sqrt{3}\sqrt{1 - x^2}$. The cross-sectional area is therefore

$$A(x) = \frac{1}{2} \cdot 2\sqrt{1 - x^2} \cdot \sqrt{3}\sqrt{1 - x^2} = \sqrt{3}(1 - x^2)$$

and the volume of the solid is

$$V = \int_{-1}^{1} A(x) \, dx = \int_{-1}^{1} \sqrt{3} \, (1 - x^2) \, dx$$
$$= 2 \int_{0}^{1} \sqrt{3} \, (1 - x^2) \, dx = 2 \sqrt{3} \left[x - \frac{x^3}{3} \right]_{0}^{1} = \frac{4\sqrt{3}}{3}$$

EXAMPLE 8 Find the volume of a pyramid whose base is a square with side L and whose height is h.

SOLUTION We place the origin O at the vertex of the pyramid and the *x*-axis along its central axis as in Figure 14. Any plane P_x that passes through *x* and is perpendicular to the *x*-axis intersects the pyramid in a square with side of length *s*, say. We can express *s* in terms of *x* by observing from the similar triangles in Figure 15 that

$$\frac{x}{h} = \frac{s/2}{L/2} = \frac{s}{L}$$

and so s = Lx/h. [Another method is to observe that the line *OP* has slope L/(2h) and so its equation is y = Lx/(2h).] Thus, the cross-sectional area is

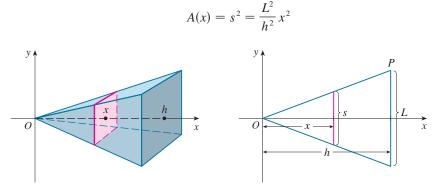


FIGURE 14

FIGURE 15

The pyramid lies between x = 0 and x = h, so its volume is

$$V = \int_0^h A(x) \, dx = \int_0^h \frac{L^2}{h^2} x^2 \, dx$$
$$= \frac{L^2}{h^2} \frac{x^3}{3} \bigg]_0^h = \frac{L^2 h}{3}$$

NOTE • We didn't need to place the vertex of the pyramid at the origin in Example 8. We did so merely to make the equations simple. If, instead, we had placed the center of the base at the origin and the vertex on the positive *y*-axis, as in Figure 16, you can

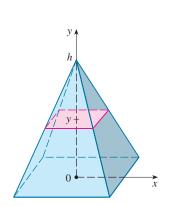


FIGURE 16



verify that we would have obtained the integral

$$V = \int_0^h \frac{L^2}{h^2} (h - y)^2 \, dy = \frac{L^2 h}{3}$$

Cylindrical Shells

Some volume problems are very difficult to handle by the slicing methods that we have used so far. For instance, let's consider the problem of finding the volume of the solid obtained by rotating about the y-axis the region bounded by the curve $y = 2x^2 - x^3$ and the x-axis (see Figure 17). If we slice, then we run into a severe problem. To compute the inner radius and the outer radius of a cross-section, we would have to solve the cubic equation $y = 2x^2 - x^3$ for x in terms of y; that's not easy. Fortunately, there is a method, called the **method of cylindrical shells**, that is easier to use in such a case. We illustrate it in the next example.

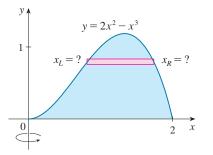


FIGURE 17

EXAMPLE 9 Find the volume of the solid obtained by rotating about the *y*-axis the region bounded by the curve $y = 2x^2 - x^3$ and the *x*-axis.

SOLUTION Instead of slicing, we approximate the solid using cylindrical shells. Figure 18 shows a typical approximating rectangle with width Δx . If we rotate this rectangle about the *y*-axis, we get a cylindrical shell whose average radius is \bar{x}_i , the midpoint of the *i*th subinterval.

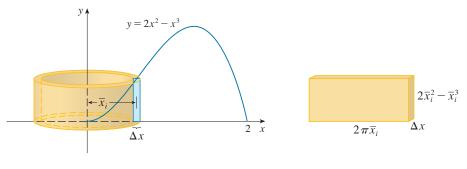


FIGURE 18 A cylindrical shell



Imagine this shell to be cut and flattened, as in Figure 19. The resulting rectangular slab has dimensions $2\pi \bar{x}_i$, Δx , and $2\bar{x}_i^2 - \bar{x}_i^3$, so the volume of the shell is

$$2\pi \overline{x}_i (2\overline{x}_i^2 - \overline{x}_i^3) \Delta x$$

If we do this for every subinterval and add the results, we get an approximation to the volume of the solid:

$$V \approx \sum_{i=1}^{n} 2\pi \overline{x}_i (2\overline{x}_i^2 - \overline{x}_i^3) \Delta x$$

This approximation improves as n increases, so it seems plausible that

$$V = \lim_{n \to \infty} \sum_{i=1}^{n} 2\pi \bar{x}_i (2\bar{x}_i^2 - \bar{x}_i^3) \Delta x$$

= $\int_0^2 2\pi x (2x^2 - x^3) dx = 2\pi \int_0^2 (2x^3 - x^4) dx$
= $2\pi \Big[\frac{1}{2} x^4 - \frac{1}{5} x^5 \Big]_0^2 = 2\pi (8 - \frac{32}{5}) = \frac{16}{5}\pi$

It can be verified that the method of shells gives the same answer as slicing.

y

▲ Figure 20 shows a computergenerated picture of the solid whose volume we computed in Example 9.

▲ Notice from Figure 18 that we obtain

all shells if we let x increase from 0 to 2.





1–12 ■ Find the volume of the solid obtained by rotating the region bounded by the given curves about the specified line. Sketch the region, the solid, and a typical disk or "washer."

- 1. y = 1/x, x = 1, x = 2, y = 0; about the *x*-axis 2. $y = e^x$, y = 0, x = 0, x = 1; about the *x*-axis 3. $y = x^2$, $0 \le x \le 2$, y = 4, x = 0; about the *y*-axis 4. $x = y - y^2$, x = 0; about the *y*-axis 5. $y = x^2$, $y^2 = x$; about the *x*-axis 6. $y = \sec x$, y = 1, x = -1, x = 1; about the *x*-axis 7. $y^2 = x$, x = 2y; about the *y*-axis 8. $y = x^{2/3}$, x = 1, y = 0; about the *y*-axis 9. y = x, $y = \sqrt{x}$; about y = 110. y = 1/x, y = 0, x = 1, x = 3; about y = -111. $y = x^2$, $x = y^2$; about x = -112. y = x, $y = \sqrt{x}$; about x = 2
- 13. The region enclosed by the curves x = 4y and $y = \sqrt[3]{x}$ in the first quadrant is rotated about the line x = 8. Find the volume of the resulting solid.
- 14. Find the volume of the solid obtained by rotating the region in Exercise 13 about the line y = 2.
- 15-16 Use a graph to find approximate *x*-coordinates of the points of intersection of the given curves. Then find (approximately) the volume of the solid obtained by rotating about the *x*-axis the region bounded by these curves.

15.
$$y = x^2$$
, $y = \ln(x + 1)$

16. $y = 3\sin(x^2)$, $y = e^{x/2} + e^{-2x}$

17–18 ■ Each integral represents the volume of a solid. Describe the solid.

17. (a)
$$\pi \int_0^{\pi/2} \cos^2 x \, dx$$
 (b) $\pi \int_0^1 (y^4 - y^8) \, dy$
18. (a) $\pi \int_2^5 y \, dy$ (b) $\pi \int_0^{\pi/2} \left[(1 + \cos x)^2 - 1^2 \right] dx$

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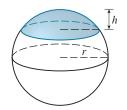
- **19.** A CAT scan produces equally spaced cross-sectional views of a human organ that provide information about the organ otherwise obtained only by surgery. Suppose that a CAT scan of a human liver shows cross-sections spaced 1.5 cm apart. The liver is 15 cm long and the cross-sectional areas, in square centimeters, are 0, 18, 58, 79, 94, 106, 117, 128, 63, 39, and 0. Use the Midpoint Rule to estimate the volume of the liver.
- **20.** A log 10 m long is cut at 1-meter intervals and its cross-sectional areas *A* (at a distance *x* from the end of the log) are listed in the table. Use the Midpoint Rule with n = 5 to estimate the volume of the log.

| <i>x</i> (m) | <i>A</i> (m ²) | <i>x</i> (m) | <i>A</i> (m ²) |
|--------------|----------------------------|--------------|----------------------------|
| 0 | 0.68 | 6 | 0.53 |
| 1 | 0.65 | 7 | 0.55 |
| 2 | 0.64 | 8 | 0.52 |
| 3 | 0.61 | 9 | 0.50 |
| 4 | 0.58 | 10 | 0.48 |
| 5 | 0.59 | | |

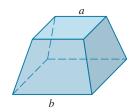
- **21–33** Find the volume of the described solid *S*.
- **21.** A right circular cone with height h and base radius r
- **22.** A frustum of a right circular cone with height *h*, lower base radius *R*, and top radius *r*



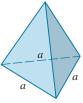
23. A cap of a sphere with radius *r* and height *h*



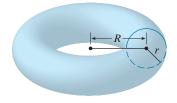
24. A frustum of a pyramid with square base of side *b*, square top of side *a*, and height *h*



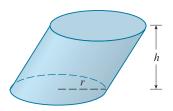
- **25.** A pyramid with height h and rectangular base with dimensions b and 2b
- **26.** A pyramid with height *h* and base an equilateral triangle with side *a* (a tetrahedron)



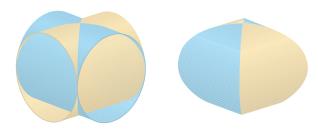
- **27.** A tetrahedron with three mutually perpendicular faces and three mutually perpendicular edges with lengths 3 cm, 4 cm, and 5 cm
- **28.** The base of *S* is a circular disk with radius *r*. Parallel cross-sections perpendicular to the base are squares.
- **29.** The base of *S* is an elliptical region with boundary curve $9x^2 + 4y^2 = 36$. Cross-sections perpendicular to the *x*-axis are isosceles right triangles with hypotenuse in the base.
- 30. The base of S is the parabolic region {(x, y) | x² ≤ y ≤ 1}. Cross-sections perpendicular to the *y*-axis are equilateral triangles.
- **31.** *S* has the same base as in Exercise 30, but cross-sections perpendicular to the *y*-axis are squares.
- **32.** The base of *S* is the triangular region with vertices (0, 0), (3, 0), and (0, 2). Cross-sections perpendicular to the *y*-axis are semicircles.
- **33.** *S* has the same base as in Exercise 32 but cross-sections perpendicular to the *y*-axis are isosceles triangles with height equal to the base.
 -
- **34.** The base of *S* is a circular disk with radius *r*. Parallel cross-sections perpendicular to the base are isosceles triangles with height *h* and unequal side in the base.
 - (a) Set up an integral for the volume of S.
 - (b) By interpreting the integral as an area, find the volume of *S*.
- **35.** (a) Set up an integral for the volume of a solid *torus* (the donut-shaped solid shown in the figure) with radii *r* and *R*.
 - (b) By interpreting the integral as an area, find the volume of the torus.



- **36.** A wedge is cut out of a circular cylinder of radius 4 by two planes. One plane is perpendicular to the axis of the cylinder. The other intersects the first at an angle of 30° along a diameter of the cylinder. Find the volume of the wedge.
- 37. (a) Cavalieri's Principle states that if a family of parallel planes gives equal cross-sectional areas for two solids S₁ and S₂, then the volumes of S₁ and S₂ are equal. Prove this principle.
 - (b) Use Cavalieri's Principle to find the volume of the oblique cylinder shown in the figure.

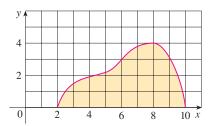


38. Find the volume common to two circular cylinders, each with radius *r*, if the axes of the cylinders intersect at right angles.

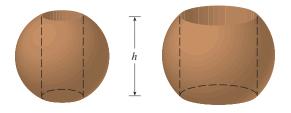


- 39. Find the volume common to two spheres, each with radius *r*, if the center of each sphere lies on the surface of the other sphere.
- **40.** A bowl is shaped like a hemisphere with diameter 30 cm. A ball with diameter 10 cm is placed in the bowl and water is poured into the bowl to a depth of *h* centimeters. Find the volume of water in the bowl.
- 41. A hole of radius *r* is bored through a cylinder of radius*R* > *r* at right angles to the axis of the cylinder. Set up, but do not evaluate, an integral for the volume cut out.
- **42.** A hole of radius *r* is bored through the center of a sphere of radius R > r. Find the volume of the remaining portion of the sphere.

- **43.** Let *S* be the solid obtained by rotating about the *y*-axis the region bounded by $y = x(x 1)^2$ and y = 0. Explain why it is awkward to use slicing to find the volume *V* of *S*. Then find *V* using cylindrical shells.
- **44.** Let *S* be the solid obtained by rotating the region under the curve $y = \sin(x^2)$ from 0 to $\sqrt{\pi}$ about the *y*-axis. Sketch a typical cylindrical shell and find its circumference and height. Use shells to find the volume of *S*. Do you think this method is preferable to slicing? Explain.
- **45.** If the region shown in the figure is rotated about the *y*-axis to form a solid, use Simpson's Rule with n = 8 to estimate the volume of the solid.



- **46.** Let *V* be the volume of the solid obtained by rotating about the *y*-axis the region bounded by y = x and $y = x^2$. Find *V* both by slicing and by cylindrical shells. In both cases draw a diagram to explain your method.
- 47. Use cylindrical shells to find the volume of the solid obtained by rotating the region bounded by y = x x² and y = 0 about the line x = 2. Sketch the region and a typical shell. Explain why this method is preferable to slicing.
- **48.** Suppose you make napkin rings by drilling holes with different diameters through two wooden balls (which also have different diameters). You discover that both napkin rings have the same height *h*, as shown in the figure.
 - (a) Guess which ring has more wood in it.
 - (b) Check your guess: Use cylindrical shells to compute the volume of a napkin ring created by drilling a hole with radius *r* through the center of a sphere of radius *R* and express the answer in terms of *h*.





Rotating on a Slant

We know how to find the volume of a solid of revolution obtained by rotating a region about a horizontal or vertical line (see Section 6.2). But what if we rotate about a slanted line, that is, a line that is neither horizontal nor vertical? In this project you are asked to discover a formula for the volume of a solid of revolution when the axis of rotation is a slanted line.

Let *C* be the arc of the curve y = f(x) between the points P(p, f(p)) and Q(q, f(q)) and let \mathcal{R} be the region bounded by *C*, by the line y = mx + b (which lies entirely below *C*), and by the perpendiculars to the line from *P* and *Q*.

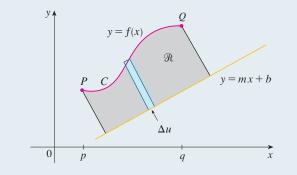
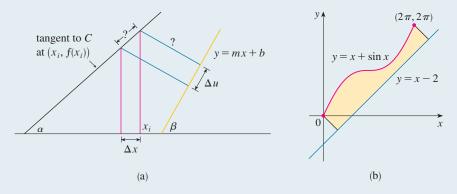


FIGURE 1

1. Show that the area of \mathcal{R} is

$$\frac{1}{1+m^2} \int_p^q [f(x) - mx - b] [1 + mf'(x)] dx$$

[*Hint:* This formula can be verified by subtracting areas, but it will be helpful throughout the project to derive it by first approximating the area using rectangles perpendicular to the line, as shown in the figure. Use part (a) of the figure to help express Δu in terms of Δx .]



- **2.** Find the area of the region shown in part (b) of the figure.
- **3.** Find a formula (similar to the one in Problem 1) for the volume of the solid obtained by rotating \Re about the line y = mx + b.
- **4.** Find the volume of the solid obtained by rotating the region of Problem 2 about the line y = x 2.



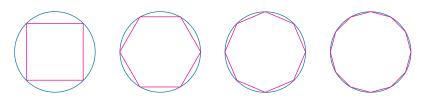


FIGURE 1

Arc Length • • • • • • • • • • • • • • • • • •

What do we mean by the length of a curve? We might think of fitting a piece of string to the curve in Figure 1 and then measuring the string against a ruler. But that might be difficult to do with much accuracy if we have a complicated curve. We need a precise definition for the length of an arc of a curve, in the same spirit as the definitions we developed for the concepts of area and volume.

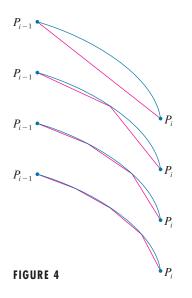
If the curve is a polygon, we can easily find its length; we just add the lengths of the line segments that form the polygon. (We can use the distance formula to find the distance between the endpoints of each segment.) We are going to define the length of a general curve by first approximating it by a polygon and then taking a limit as the number of segments of the polygon is increased. This process is familiar for the case of a circle, where the circumference is the limit of lengths of inscribed polygons (see Figure 2).



 P_1 P_2 P_{i-1} P_i P_i P_n P_n

FIGURE 2





Suppose that a curve C is described by the parametric equations

x = f(t) y = g(t) $a \le t \le b$

Let's assume that *C* is **smooth** in the sense that the derivatives f'(t) and g'(t) are continuous and not simultaneously zero for a < t < b. (This ensures that *C* has no sudden change in direction.) We divide the parameter interval [a, b] into *n* subintervals of equal width Δt . If $t_0, t_1, t_2, \ldots, t_n$ are the endpoints of these subintervals, then $x_i = f(t_i)$ and $y_i = g(t_i)$ are the coordinates of points $P_i(x_i, y_i)$ that lie on *C* and the polygon with vertices P_0, P_1, \ldots, P_n approximates *C*. (See Figure 3.) The length *L* of *C* is approximately the length of this polygon and the approximation gets better as we let *n* increase. (See Figure 4, where the arc of the curve between P_{i-1} and P_i has been magnified and approximations with successively smaller values of Δt are shown.) Therefore, we define the **length** of *C* to be the limit of the lengths of these inscribed polygons:

$$L = \lim_{n \to \infty} \sum_{i=1}^{n} |P_{i-1}P_i|$$

Notice that the procedure for defining arc length is very similar to the procedure we used for defining area and volume: We divided the curve into a large number of small parts. We then found the approximate lengths of the small parts and added them. Finally, we took the limit as $n \rightarrow \infty$.

For computational purposes we need a more convenient expression for *L*. If we let $\Delta x_i = x_i - x_{i-1}$ and $\Delta y_i = y_i - y_{i-1}$, then the length of the *i*th line segment of the polygon is

$$\left|P_{i-1}P_{i}\right| = \sqrt{(\Delta x_{i})^{2} + (\Delta y_{i})^{2}}$$

But from the definition of a derivative we know that

$$f'(t_i) \approx \frac{\Delta x_i}{\Delta t}$$

 $\Delta x_i \approx f'(t_i) \Delta t$ $\Delta y_i \approx g'(t_i) \Delta t$

if Δt is small. (We could have used any sample point t_i^* in place of t_i .) Therefore

and so

$$|P_{i-1}P_i| = \sqrt{(\Delta x_i)^2 + (\Delta y_i)^2}$$

$$\approx \sqrt{[f'(t_i) \Delta t]^2 + [g'(t_i) \Delta t]^2}$$

$$= \sqrt{[f'(t_i)]^2 + [g'(t_i)]^2} \Delta t$$

$$L \approx \sum_{i=1}^n \sqrt{[f'(t_i)]^2 + [g'(t_i)]^2} \Delta t$$

Thus

This is a Riemann sum for the function $\sqrt{[f'(t)]^2 + [g'(t)]^2}$ and so our argument suggests that

$$L = \int_{a}^{b} \sqrt{[f'(t)]^{2} + [g'(t)]^{2}} dt$$

In fact, our reasoning can be made precise; this formula is correct, provided that we rule out situations where a portion of the curve is traced out more than once.

1 Arc Length Formula If a smooth curve with parametric equations x = f(t), y = g(t), $a \le t \le b$, is traversed exactly once as t increases from a to b, then its length is

$$L = \int_{a}^{b} \sqrt{\left(\frac{dx}{dt}\right)^{2} + \left(\frac{dy}{dt}\right)^{2}} dt$$

EXAMPLE 1 Find the length of the arc of the curve $x = t^2$, $y = t^3$ that lies between the points (1, 1) and (4, 8). (See Figure 5.)

SOLUTION First we notice from the equations $x = t^2$ and $y = t^3$ that the portion of the curve between (1, 1) and (4, 8) corresponds to the parameter interval $1 \le t \le 2$. So the arc length formula (1) gives

$$L = \int_{1}^{2} \sqrt{\left(\frac{dx}{dt}\right)^{2} + \left(\frac{dy}{dt}\right)^{2}} dt = \int_{1}^{2} \sqrt{(2t)^{2} + (3t^{2})^{2}} dt$$
$$= \int_{1}^{2} \sqrt{4t^{2} + 9t^{4}} dt$$
$$= \int_{1}^{2} t\sqrt{4 + 9t^{2}} dt$$

If we substitute $u = 4 + 9t^2$, then du = 18t dt. When t = 1, u = 13; when t = 2,

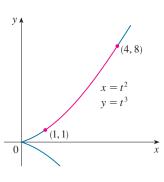


FIGURE 5

▲ As a check on our answer to Example 1, notice from Figure 5 that it ought to be slightly larger than the distance from (1, 1) to (4, 8), which is

$$\sqrt{58} \approx 7.615773$$

According to our calculation in Example 1, we have

 $L = \frac{1}{27} \left(80\sqrt{10} - 13\sqrt{13} \right) \approx 7.633705$

Sure enough, this is a bit greater than the length of the line segment.

u = 40. Therefore

$$L = \frac{1}{18} \int_{13}^{40} \sqrt{u} \, du = \frac{1}{18} \cdot \frac{2}{3} u^{3/2} \Big]_{13}^{40}$$
$$= \frac{1}{27} \Big[40^{3/2} - 13^{3/2} \Big] = \frac{1}{27} \Big(80\sqrt{10} - 13\sqrt{13} \Big)$$

If we are given a curve with equation y = f(x), $a \le x \le b$, then we can regard x as a parameter. Then parametric equations are x = x, y = f(x), and Formula 1 becomes

$$L = \int_{a}^{b} \sqrt{1 + \left(\frac{dy}{dx}\right)^{2}} dx$$

Similarly, if a curve has the equation x = f(y), $a \le y \le b$, we regard *y* as the parameter and the length is

3
$$L = \int_{a}^{b} \sqrt{\left(\frac{dx}{dy}\right)^{2} + 1} \, dy$$

Because of the presence of the root sign in Formulas 1, 2, and 3, the calculation of an arc length often leads to an integral that is very difficult or even impossible to evaluate explicitly. Thus, we often have to be content with finding an approximation to the length of a curve as in the following example.

EXAMPLE 2 Estimate the length of the portion of the hyperbola xy = 1 from the point (1, 1) to the point $(2, \frac{1}{2})$.

SOLUTION We have

$$y = \frac{1}{x} \qquad \qquad \frac{dy}{dx} = -\frac{1}{x^2}$$

and so, from Formula 2, the length is

$$L = \int_{1}^{2} \sqrt{1 + \left(\frac{dy}{dx}\right)^{2}} \, dx = \int_{1}^{2} \sqrt{1 + \frac{1}{x^{4}}} \, dx$$

It is impossible to evaluate this integral exactly, so let's use Simpson's Rule (see Section 5.9) with $a = 1, b = 2, n = 10, \Delta x = 0.1$, and $f(x) = \sqrt{1 + 1/x^4}$. Thus

$$L = \int_{1}^{2} \sqrt{1 + \frac{1}{x^{4}}} \, dx$$

$$\approx \frac{\Delta x}{3} [f(1) + 4f(1.1) + 2f(1.2) + 4f(1.3) + \dots + 2f(1.8) + 4f(1.9) + f(2)]$$

$$\approx 1.1321$$

Checking the value of the definite integral with a more accurate approximation produced by a computer algebra system, we see that the approximation using Simpson's Rule is accurate to four decimal places.

EXAMPLE 3 Find the length of the arc of the parabola $y^2 = x$ from (0, 0) to (1, 1).

SOLUTION Since $x = y^2$, we have dx/dy = 2y, and Formula 3 gives

$$L = \int_0^1 \sqrt{\left(\frac{dx}{dy}\right)^2 + 1} \, dy = \int_0^1 \sqrt{4y^2 + 1} \, dy$$

Using either a computer algebra system or the Table of Integrals (use Formula 21 after substituting u = 2y), we find that

$$L = \frac{\sqrt{5}}{2} + \frac{\ln(\sqrt{5} + 2)}{4}$$

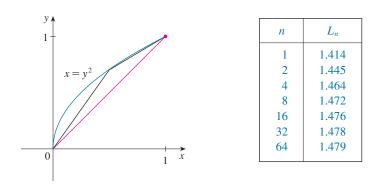
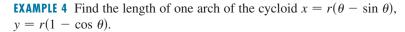


FIGURE 6



SOLUTION From Example 7 in Section 1.7 we see that one arch is described by the parameter interval $0 \le \theta \le 2\pi$. Since

$$\frac{dx}{d\theta} = r(1 - \cos \theta)$$
 and $\frac{dy}{d\theta} = r \sin \theta$

we have

$$L = \int_0^{2\pi} \sqrt{\left(\frac{dx}{d\theta}\right)^2 + \left(\frac{dy}{d\theta}\right)^2} \, d\theta = \int_0^{2\pi} \sqrt{r^2(1 - \cos\theta)^2 + r^2\sin^2\theta} \, d\theta$$
$$= \int_0^{2\pi} \sqrt{r^2(1 - 2\cos\theta + \cos^2\theta + \sin^2\theta)} \, d\theta = r \int_0^{2\pi} \sqrt{2(1 - \cos\theta)} \, d\theta$$

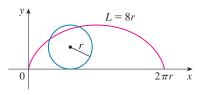
This integral could be evaluated after using further trigonometric identities. Instead we use a computer algebra system:

$$L = r \int_0^{2\pi} \sqrt{2(1 - \cos \theta)} \, d\theta = 8r$$

▲ Figure 6 shows the arc of the parabola whose length is computed in Example 3, together with polygonal approximations having n = 1 and n = 2 line segments, respectively. For n = 1 the approximate length is $L_1 = \sqrt{2}$, the diagonal of a square. The table shows the approximations L_n that we get by dividing [0, 1] into n equal subintervals. Notice that each time we double the number of sides of the polygon, we get closer to the exact length, which is

$$L = \frac{\sqrt{5}}{2} + \frac{\ln(\sqrt{5} + 2)}{4} \approx 1.478943$$

▲ The result of Example 4 says that the length of one arch of a cycloid is eight times the radius of the generating circle (see Figure 7). This was first proved in 1658 by Sir Christopher Wren, who later became the architect of St. Paul's Cathedral in London.







Exercises • •

- **1.** Use the arc length formula (2) to find the length of the curve y = 2 3x, $-2 \le x \le 1$. Check your answer by noting that the curve is a line segment and calculating its length by the distance formula.
- (a) In Example 2 in Section 1.7 we showed that the parametric equations x = cos t, y = sin t, 0 ≤ t ≤ 2π, represent the unit circle. Use these equations to show that the length of the unit circle has the expected value.
 - (b) In Example 3 in Section 1.7 we showed that the equations $x = \sin 2t$, $y = \cos 2t$, $0 \le t \le 2\pi$, also represent the unit circle. What value does the integral in Formula 1 give? How do you explain the discrepancy?

3−**4** ■ Set up, but do not evaluate, an integral that represents the length of the curve.

3.
$$x = t - t^2$$
, $y = \frac{4}{3}t^{3/2}$, $1 \le t \le 2$
4. $y = 2^x$, $0 \le x \le 3$

For a state of the second find its exact length.

5.
$$x = e^{t} \cos t$$
, $y = e^{t} \sin t$, $0 \le t \le \pi$
6. $x = e^{t} + e^{-t}$, $y = 5 - 2t$, $0 \le t \le 3$
7. $x = y^{3/2}$, $0 \le y \le 1$
8. $y = \frac{x^{3}}{6} + \frac{1}{2x}$, $\frac{1}{2} \le x \le 1$
9. $x = e^{t} - t$, $y = 4e^{t/2}$, $-8 \le t \le 3$
10. $x = a(\cos \theta + \theta \sin \theta)$, $y = a(\sin \theta - \theta \cos \theta)$, $0 \le \theta \le \pi$

11–13 Use Simpson's Rule with n = 10 to estimate the arc length of the curve.

- **11.** $x = \ln t$, $y = e^{-t}$, $1 \le t \le 2$
- **12.** $y = \tan x$, $0 \le x \le \pi/4$
- **13.** $y = \sin x, 0 \le x \le \pi$
- 14. In Exercise 35 in Section 1.7 you were asked to derive the parametric equations x = 2a cot θ, y = 2a sin²θ for the curve called the witch of Maria Agnesi. Use Simpson's Rule with n = 4 to estimate the length of the arc of this curve given by π/4 ≤ θ ≤ π/2.
- **15.** (a) Graph the curve $y = x\sqrt[3]{4-x}$, $0 \le x \le 4$.
 - (b) Compute the lengths of inscribed polygons with n = 1,2, and 4 sides. (Divide the interval into equal sub-

intervals.) Illustrate by sketching these polygons (as in Figure 6).

- (c) Set up an integral for the length of the curve.
- (d) If your calculator (or CAS) evaluates definite integrals, use it to find the length of the curve to four decimal places. If not, use Simpson's Rule. Compare with the approximations in part (b).
- 16. Repeat Exercise 15 for the curve

$$y = x + \sin x \qquad 0 \le x \le 2\pi$$

(45) **17–20** Use either a CAS or a table of integrals to find the exact length of the curve.

17.
$$x = t^3$$
, $y = t^4$, $0 \le t \le 1$
18. $x = \ln(1 - y^2)$ $0 \le y \le \frac{1}{2}$
19. $y = \ln(\cos x)$, $0 \le x \le \pi/4$
20. $y = e^x$, $0 \le x \le 1$

21. A hawk flying at 15 m/s at an altitude of 180 m accidentally drops its prey. The parabolic trajectory of the falling prey is described by the equation

$$y = 180 - \frac{x^2}{45}$$

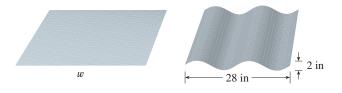
until it hits the ground, where y is its height above the ground and x is the horizontal distance traveled in meters. Calculate the distance traveled by the prey from the time it is dropped until the time it hits the ground. Express your answer correct to the nearest tenth of a meter.

22. A steady wind blows a kite due west. The kite's height above ground from horizontal position x = 0 to x = 80 ft is given by

$$y = 150 - \frac{1}{40}(x - 50)^2$$

Find the distance traveled by the kite.

23. A manufacturer of corrugated metal roofing wants to produce panels that are 28 in. wide and 2 in. thick by processing flat sheets of metal as shown in the figure. The profile of the roofing takes the shape of a sine wave. Verify that the sine curve has equation $y = \sin(\pi x/7)$ and find



the width w of a flat metal sheet that is needed to make a 28-inch panel. (If your calculator or CAS evaluates definite integrals, use it. Otherwise, use Simpson's Rule.)

- **24.** Find the total length of the astroid $x = a \cos^3 \theta$, $y = a \sin^3 \theta$, where a > 0.
- **25.** Show that the total length of the ellipse $x = a \sin \theta$, $y = b \cos \theta$, a > b > 0, is

$$L = 4a \int_0^{\pi/2} \sqrt{1 - e^2 \sin^2 \theta} \, d\theta$$

where *e* is the eccentricity of the ellipse (e = c/a, where $c = \sqrt{a^2 - b^2}$).

26. The curves with equations $x^n + y^n = 1$, n = 4, 6, 8, ..., are called **fat circles**. Graph the curves with n = 2, 4, 6, 8, and 10 to see why. Set up an integral for the length L_{2k} of the fat circle with n = 2k. Without attempting to evaluate this integral, state the value of

$$\lim_{k\to\infty} L_{2k}$$

(AS) 27. (a) Graph the epitrochoid with equations

$$x = 11\cos t - 4\cos(11t/2)$$

 $y = 11 \sin t - 4 \sin(11t/2)$

- What parameter interval gives the complete curve?
- (b) Use your CAS to find the approximate length of this curve.
- **CAS 28.** A curve called **Cornu's spiral** is defined by the parametric equations

$$x = C(t) = \int_0^t \cos(\pi u^2/2) \, du$$
$$y = S(t) = \int_0^t \sin(\pi u^2/2) \, du$$

where C and S are the Fresnel functions that were introduced in Section 5.4.

- (a) Graph this curve. What happens as $t \to \infty$ and as $t \to -\infty$?
- (b) Find the length of Cornu's spiral from the origin to the point with parameter value *t*.

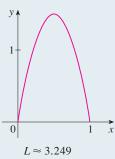
Arc Length Contest

The curves shown are all examples of graphs of continuous functions f that have the following properties.

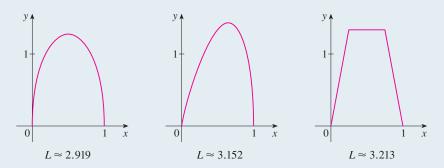
1.
$$f(0) = 0$$
 and $f(1) = 0$

- **2.** $f(x) \ge 0$ for $0 \le x \le 1$
- **3.** The area under the graph of f from 0 to 1 is equal to 1.

The lengths L of these curves, however, are different.



Discovery Project



Try to discover formulas for two functions that satisfy the given conditions 1, 2, and 3. (Your graphs might be similar to the ones shown or could look quite different.) Then calculate the arc length of each graph. The winning entry will be the one with the smallest arc length.

Average Value of a Function

It is easy to calculate the average value of finitely many numbers y_1, y_2, \ldots, y_n :

$$y_{\text{ave}} = \frac{y_1 + y_2 + \dots + y_n}{n}$$

But how do we compute the average temperature during a day if infinitely many temperature readings are possible? Figure 1 shows the graph of a temperature function T(t), where t is measured in hours and T in °C, and a guess at the average temperature, T_{ave} .

In general, let's try to compute the average value of a function y = f(x), $a \le x \le b$. We start by dividing the interval [a, b] into *n* equal subintervals, each with length $\Delta x = (b - a)/n$. Then we choose points x_1^*, \ldots, x_n^* in successive subintervals and calculate the average of the numbers $f(x_1^*), \ldots, f(x_n^*)$:

$$\frac{f(x_1^*) + \dots + f(x_n^*)}{n}$$

(For example, if *f* represents a temperature function and n = 24, this means that we take temperature readings every hour and then average them.) Since $\Delta x = (b - a)/n$, we can write $n = (b - a)/\Delta x$ and the average value becomes

$$\frac{f(x_1^*) + \dots + f(x_n^*)}{\frac{b-a}{\Delta x}} = \frac{1}{b-a} \left[f(x_1^*) \,\Delta x + \dots + f(x_n^*) \,\Delta x \right]$$
$$= \frac{1}{b-a} \sum_{i=1}^n f(x_i^*) \,\Delta x$$

If we let n increase, we would be computing the average value of a large number of closely spaced values. (For example, we would be averaging temperature readings taken every minute or even every second.) The limiting value is

$$\lim_{n \to \infty} \frac{1}{b-a} \sum_{i=1}^n f(x_i^*) \Delta x = \frac{1}{b-a} \int_a^b f(x) \, dx$$

 $f_{\text{ave}} = \frac{1}{b-a} \int_{a}^{b} f(x) \, dx$

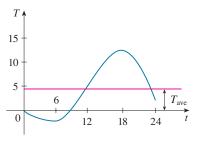
by the definition of a definite integral.

Therefore, we define the **average value of** f on the interval [a, b] as

▲ For a positive function, we can think of this definition as saying

 $\frac{\text{area}}{\text{width}} = \text{average height}$

EXAMPLE 1 Find the average value of the function
$$f(x) = 1 + x^2$$
 on the interval $[-1, 2]$.





SOLUTION With a = -1 and b = 2 we have

$$f_{\text{ave}} = \frac{1}{b-a} \int_{a}^{b} f(x) \, dx = \frac{1}{2-(-1)} \int_{-1}^{2} (1+x^2) \, dx$$
$$= \frac{1}{3} \left[x + \frac{x^3}{3} \right]_{-1}^{2} = 2$$

If T(t) is the temperature at time t, we might wonder if there is a specific time when the temperature is the same as the average temperature. For the temperature function graphed in Figure 1, we see that there are two such times—just before noon and just before midnight. In general, is there a number c at which the value of a function f is exactly equal to the average value of the function, that is, $f(c) = f_{ave}$? The following theorem says that this is true for continuous functions.

The Mean Value Theorem for Integrals If f is continuous on [a, b], then there exists a number c in [a, b] such that

$$f(c) = f_{ave} = \frac{1}{b-a} \int_a^b f(x) \, dx$$
$$\int_a^b f(x) \, dx = f(c)(b-a)$$

that is,

The Mean Value Theorem for Integrals is a consequence of the Mean Value Theorem for derivatives and the Fundamental Theorem of Calculus. The proof is outlined in Exercise 17.

The geometric interpretation of the Mean Value Theorem for Integrals is that, for *positive* functions f, there is a number c such that the rectangle with base [a, b] and height f(c) has the same area as the region under the graph of f from a to b (see Figure 2 and the more picturesque interpretation in the margin note).

EXAMPLE 2 Since $f(x) = 1 + x^2$ is continuous on the interval [-1, 2], the Mean Value Theorem for Integrals says there is a number c in [-1, 2] such that

$$\int_{-1}^{2} (1+x^2) \, dx = f(c) [2-(-1)]$$

In this particular case we can find *c* explicitly. From Example 1 we know that $f_{ave} = 2$, so the value of *c* satisfies

$$f(c) = f_{\text{ave}} = 2$$

Therefore

 $1 + c^2 = 2$ so $c^2 = 1$

Thus, in this case there happen to be two numbers $c = \pm 1$ in the interval [-1, 2] that work in the Mean Value Theorem for Integrals.

Examples 1 and 2 are illustrated by Figure 3.

EXAMPLE 3 Show that the average velocity of a car over a time interval $[t_1, t_2]$ is the same as the average of its velocities during the trip.

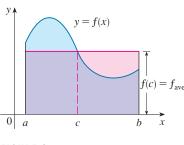
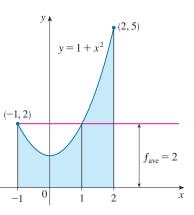


FIGURE 2

▲ You can always chop off the top of a (two-dimensional) mountain at a certain height and use it to fill in the valleys so that the mountaintop becomes completely flat.





SOLUTION If s(t) is the displacement of the car at time t, then, by definition, the average velocity of the car over the interval is

$$\frac{\Delta s}{\Delta t} = \frac{s(t_2) - s(t_1)}{t_2 - t_1}$$

On the other hand, the average value of the velocity function on the interval is

$$v_{\text{ave}} = \frac{1}{t_2 - t_1} \int_{t_1}^{t_2} v(t) \, dt = \frac{1}{t_2 - t_1} \int_{t_1}^{t_2} s'(t) \, dt$$
$$= \frac{1}{t_2 - t_1} \left[s(t_2) - s(t_1) \right] \qquad \text{(by the Total Change Theorem)}$$
$$= \frac{s(t_2) - s(t_1)}{t_2 - t_1} = \text{average velocity}$$



Exercises •

1−4 ■ Find the average value of the function on the given interval.

1. $g(x) = \cos x$, $[0, \pi/2]$ 2. $g(x) = \sqrt{x}$, [1, 4]3. $f(t) = te^{-t^2}$, [0, 5]4. $h(r) = 3/(1 + r)^2$, [1, 6]

5-8 =

- (a) Find the average value of f on the given interval.
- (b) Find c such that $f_{ave} = f(c)$.
- (c) Sketch the graph of f and a rectangle whose area is the same as the area under the graph of f.
- **5.** $f(x) = 4 x^2$, [0, 2]
- **6.** $f(x) = \ln x$, [1, 3]

7.
$$f(x) = x^3 - x + 1$$
, $[0, 2^7]$

8. $f(x) = x \sin(x^2), [0, \sqrt{\pi}]$

. . . .

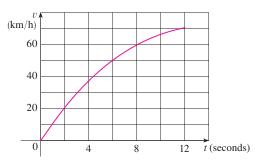
- 9. If f is continuous and $\int_{1}^{3} f(x) dx = 8$, show that f takes on the value 4 at least once on the interval [1, 3].
- 10. Find the numbers b such that the average value of $f(x) = 2 + 6x 3x^2$ on the interval [0, b] is equal to 3.
- **11.** In a certain city the temperature (in $^{\circ}$ F) *t* hours after 9 A.M. was modeled by the function

$$T(t) = 50 + 14 \sin \frac{\pi t}{12}$$

Find the average temperature during the period from 9 A.M. to 9 P.M.

- 12. The velocity graph of an accelerating car is shown.
 - (a) Estimate the average velocity of the car during the first 12 seconds.

(b) At what time was the instantaneous velocity equal to the average velocity?



13. Household electricity is supplied in the form of alternating current that varies from 155 V to -155 V with a frequency of 60 cycles per second (Hz). The voltage is thus given by the equation

$$E(t) = 155 \sin(120\pi t)$$

where *t* is the time in seconds. Voltmeters read the RMS (root-mean-square) voltage, which is the square root of the average value of $[E(t)]^2$ over one cycle.

- (a) Calculate the RMS voltage of household current.
- (b) Many electric stoves require an RMS voltage of 220 V. Find the corresponding amplitude *A* needed for the voltage *E*(*t*) = *A* sin(120*πt*).
- 14. If a freely falling body starts from rest, then its displacement is given by $s = \frac{1}{2}gt^2$. Let the velocity after a time *T* be v_T . Show that if we compute the average of the velocities with respect to *t* we get $v_{ave} = \frac{1}{2}v_T$, but if we compute the average of the velocities with respect to *s* we get $v_{ave} = \frac{2}{3}v_T$.
- **15.** Use the result of Exercise 59 in Section 5.5 to compute the average volume of inhaled air in the lungs in one respiratory cycle.

Applied Project

16. The velocity v of blood that flows in a blood vessel with radius R and length l at a distance r from the central axis is

$$v(r) = \frac{P}{4\eta l} \left(R^2 - r^2 \right)$$

where *P* is the pressure difference between the ends of the vessel and η is the viscosity of the blood (see Example 7 in Section 3.3). Find the average velocity (with respect to *r*) over the interval $0 \le r \le R$. Compare the average velocity with the maximum velocity.

- **17.** Prove the Mean Value Theorem for Integrals by applying the Mean Value Theorem for derivatives (see Section 4.3) to the function $F(x) = \int_{a}^{x} f(t) dt$.
- **18.** If $f_{ave}[a, b]$ denotes the average value of f on the interval [a, b] and a < c < b, show that

$$f_{\text{ave}}[a,b] = \frac{c-a}{b-a} f_{\text{ave}}[a,c] + \frac{b-c}{b-a} f_{\text{ave}}[c,b]$$

(AS) Where to Sit at the Movies

incline that you sit is x. The theater has 21 rows of seats, so $0 \le x \le 60$. Suppose you decide that the best place to sit is in the row where the angle θ subtended by the screen at your eyes is a maximum. Let's also suppose that your eyes are 4 ft above the floor, as shown in the figure. (In Exercise 40 in Section 4.6 we looked at a simpler version of this problem, where the floor is horizontal, but this project involves a more complicated situation and requires technology.) **1.** Show that x 1 1 1 1 4 ft where

and

 $\theta = \arccos\left(\frac{a^2 + b^2 - 625}{2ab}\right)$ $a^{2} = (9 + x \cos \alpha)^{2} + (31 - x \sin \alpha)^{2}$ $b^{2} = (9 + x \cos \alpha)^{2} + (x \sin \alpha - 6)^{2}$

2. Use a graph of θ as a function of x to estimate the value of x that maximizes θ . In which row should you sit? What is the viewing angle θ in this row?

A movie theater has a screen that is positioned 10 ft off the floor and is 25 ft high. The first row of seats is placed 9 ft from the screen and the rows are set 3 ft apart. The floor of the seating area is inclined at an angle of $\alpha = 20^{\circ}$ above the horizontal and the distance up the

- **3.** Use your computer algebra system to differentiate θ and find a numerical value for the root of the equation $d\theta/dx = 0$. Does this value confirm your result in Problem 2?
- **4.** Use the graph of θ to estimate the average value of θ on the interval $0 \le x \le 60$. Then use your CAS to compute the average value. Compare with the maximum and minimum values of θ .



25 ft

10 ft

9 ft

Applications to Physics and Engineering

▲ As a consequence of a calculation of work, you will be able to compute the velocity needed for a rocket to escape Earth's gravitational field. (See Exercise 18.)

Among the many applications of integral calculus to physics and engineering, we consider three: work, force due to water pressure, and centers of mass. As with our previous applications to geometry (areas, volumes, and lengths), our strategy is to break up the physical quantity into a large number of small parts, approximate each small part, add the results, take the limit, and evaluate the resulting integral.

Work

The term *work* is used in everyday language to mean the total amount of effort required to perform a task. In physics it has a technical meaning that depends on the idea of a *force*. Intuitively, you can think of a force as describing a push or pull on an object—for example, a horizontal push of a book across a table or the downward pull of Earth's gravity on a ball. In general, if an object moves along a straight line with position function s(t), then the **force** *F* on the object (in the same direction) is defined by Newton's Second Law of Motion as the product of its mass *m* and its acceleration:

$$F = m \frac{d^2s}{dt^2}$$

In the SI metric system, the mass is measured in kilograms (kg), the displacement in meters (m), the time in seconds (s), and the force in newtons ($N = kg \cdot m/s^2$). Thus, a force of 1 N acting on a mass of 1 kg produces an acceleration of 1 m/s². In the U.S. Customary system the fundamental unit is chosen to be the unit of force, which is the pound.

In the case of constant acceleration, the force F is also constant and the work done is defined to be the product of the force F and the distance d that the object moves:

2
$$W = Fd$$
 work = force × distance

If *F* is measured in newtons and *d* in meters, then the unit for *W* is a newton-meter, which is called a joule (J). If *F* is measured in pounds and *d* in feet, then the unit for *W* is a foot-pound (ft-lb), which is about 1.36 J.

For instance, suppose you lift a 1.2-kg book off the floor to put it on a desk that is 0.7 m high. The force you exert is equal and opposite to that exerted by gravity, so Equation 1 gives

$$F = mg = (1.2)(9.8) = 11.76 \text{ N}$$

and then Equation 2 gives the work done as

$$W = Fd = (11.76)(0.7) \approx 8.2 \text{ J}$$

But if a 20-lb weight is lifted 6 ft off the ground, then the force is given as F = 20 lb, so the work done is

$$W = Fd = 20 \cdot 6 = 120$$
 ft-lb

Here we didn't multiply by *g* because we were given the *weight* (a force) and not the mass.

Equation 2 defines work as long as the force is constant, but what happens if the force is variable? Let's suppose that the object moves along the *x*-axis in the positive direction, from x = a to x = b, and at each point *x* between *a* and *b* a force f(x) acts on the object, where *f* is a continuous function. We divide the interval [a, b] into *n* subintervals with endpoints x_0, x_1, \ldots, x_n and equal width Δx . We choose a sample point x_i^* in the *i*th subinterval $[x_{i-1}, x_i]$. Then the force at that point is $f(x_i^*)$. If *n* is large, then Δx is small, and since *f* is continuous, the values of *f* don't change very much over the interval $[x_{i-1}, x_i]$. In other words, *f* is almost constant on the interval

and so the work W_i that is done in moving the particle from x_{i-1} to x_i is approximately given by Equation 2:

$$W_i \approx f(x_i^*) \Delta x$$

Thus, we can approximate the total work by

$$W \approx \sum_{i=1}^{n} f(x_i^*) \,\Delta x$$

It seems that this approximation becomes better as we make *n* larger. Therefore, we define the **work done in moving the object from** *a* **to** *b* as the limit of this quantity as $n \rightarrow \infty$. Since the right side of (3) is a Riemann sum, we recognize its limit as being a definite integral and so

$$W = \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i^*) \Delta x = \int_a^b f(x) \, dx$$

EXAMPLE 1 When a particle is located at a distance x feet from the origin, a force of $x^2 + 2x$ pounds acts on it. How much work is done in moving it from x = 1 to x = 3?

SOLUTION
$$W = \int_{1}^{3} (x^{2} + 2x) dx = \frac{x^{3}}{3} + x^{2} \bigg|_{1}^{3} = \frac{50}{3}$$

The work done is $16\frac{2}{3}$ ft-lb.

In the next example we use a law from physics: **Hooke's Law** states that the force required to maintain a spring stretched *x* units beyond its natural length is proportional to *x*:

$$f(x) = kx$$

where k is a positive constant (called the **spring constant**). Hooke's Law holds provided that x is not too large (see Figure 1).

EXAMPLE 2 A force of 40 N is required to hold a spring that has been stretched from its natural length of 10 cm to a length of 15 cm. How much work is done in stretching the spring from 15 cm to 18 cm?

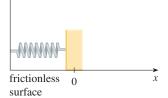
SOLUTION According to Hooke's Law, the force required to hold the spring stretched x meters beyond its natural length is f(x) = kx. When the spring is stretched from 10 cm to 15 cm, the amount stretched is 5 cm = 0.05 m. This means that f(0.05) = 40, so

$$0.05k = 40$$
 $k = \frac{40}{0.05} = 800$

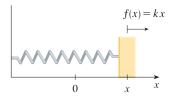
Thus, f(x) = 800x and the work done in stretching the spring from 15 cm to 18 cm is

$$W = \int_{0.05}^{0.08} 800x \, dx = 800 \frac{x^2}{2} \bigg]_{0.05}^{0.08}$$

= 400[(0.08)² - (0.05)²] = 1.56 J



(a) Natural position of spring



(b) Stretched position of spring

FIGURE 1

Hooke's Law

EXAMPLE 3 A tank has the shape of an inverted circular cone with height 10 m and base radius 4 m. It is filled with water to a height of 8 m. Find the work required to empty the tank by pumping all of the water to the top of the tank. (The density of water is 1000 kg/m^3 .)

SOLUTION Let's measure depths from the top of the tank by introducing a vertical coordinate line as in Figure 2. The water extends from a depth of 2 m to a depth of 10 m and so we divide the interval [2, 10] into *n* subintervals with endpoints x_0, x_1, \ldots, x_n and choose x_i^* in the *i*th subinterval. This divides the water into *n* layers. The *i*th layer is approximated by a circular cylinder with radius r_i and height Δx . We can compute r_i from similar triangles, using Figure 3, as follows:

$$\frac{r_i}{10 - x_i^*} = \frac{4}{10} \qquad r_i = \frac{2}{5}(10 - x_i^*)$$

Thus, an approximation to the volume of the *i*th layer of water is

$$V_i \approx \pi r_i^2 \Delta x = \frac{4\pi}{25} \left(10 - x_i^*\right)^2 \Delta x$$

and so its mass is

 $m_i = \text{density} \times \text{volume}$

$$\approx 1000 \cdot \frac{4\pi}{25} (10 - x_i^*)^2 \Delta x = 160\pi (10 - x_i^*)^2 \Delta x$$

The force required to raise this layer must overcome the force of gravity and so

$$F_i = m_i g \approx (9.8) 160 \pi (10 - x_i^*)^2 \Delta x$$

$$\approx 1568 \pi (10 - x_i^*)^2 \Delta x$$

Each particle in the layer must travel a distance of approximately x_i^* . The work W_i done to raise this layer to the top is approximately the product of the force F_i and the distance x_i^* :

$$W_i \approx F_i x_i^* \approx 1568 \pi x_i^* (10 - x_i^*)^2 \Delta x$$

To find the total work done in emptying the entire tank, we add the contributions of each of the *n* layers and then take the limit as $n \rightarrow \infty$:

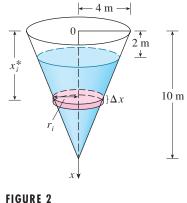
$$W = \lim_{n \to \infty} \sum_{i=1}^{n} 1568 \pi x_{i}^{*} (10 - x_{i}^{*})^{2} \Delta x = \int_{2}^{10} 1568 \pi x (10 - x)^{2} dx$$

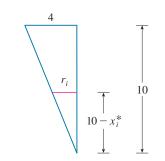
= $1568 \pi \int_{2}^{10} (100x - 20x^{2} + x^{3}) dx = 1568 \pi \left[50x^{2} - \frac{20x^{3}}{3} + \frac{x^{4}}{4} \right]_{2}^{10}$
= $1568 \pi \left(\frac{2048}{3}\right) \approx 3.4 \times 10^{6} \text{ J}$

Hydrostatic Pressure and Force

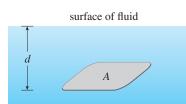
Deep-sea divers realize that water pressure increases as they dive deeper. This is because the weight of the water above them increases.

In general, suppose that a thin horizontal plate with area A square meters is submerged in a fluid of density ρ kilograms per cubic meter at a depth d meters below the surface of the fluid as in Figure 4. The fluid directly above the plate has volume V = Ad, so its mass is $m = \rho V = \rho Ad$. The force exerted by the fluid on the plate is











therefore

$$F = mg = \rho gAd$$

where g is the acceleration due to gravity. The pressure P on the plate is defined to be the force per unit area:

$$P = \frac{F}{A} = \rho g d$$

The SI unit for measuring pressure is newtons per square meter, which is called a pascal (abbreviation: $1 \text{ N/m}^2 = 1 \text{ Pa}$). Since this is a small unit, the kilopascal (kPa) is often used. For instance, because the density of water is $\rho = 1000 \text{ kg/m}^3$, the pressure at the bottom of a swimming pool 2 m deep is

$$P = \rho g d = 1000 \text{ kg/m}^3 \times 9.8 \text{ m/s}^2 \times 2 \text{ m}$$

= 19,600 Pa = 19.6 kPa

An important principle of fluid pressure is the experimentally verified fact that *at any point in a liquid the pressure is the same in all directions*. (A diver feels the same pressure on nose and both ears.) Thus, the pressure in *any* direction at a depth *d* in a fluid with mass density ρ is given by

$$P = \rho g d = \delta d$$

This helps us determine the hydrostatic force against a *vertical* plate or wall or dam in a fluid. This is not a straightforward problem, because the pressure is not constant but increases as the depth increases.

EXAMPLE 4 A dam has the shape of the trapezoid shown in Figure 5. The height is 20 m and the width is 50 m at the top and 30 m at the bottom. Find the force on the dam due to hydrostatic pressure if the water level is 4 m from the top of the dam.

SOLUTION We choose a vertical *x*-axis with origin at the surface of the water as in Figure 6(a). The depth of the water is 16 m, so we divide the interval [0, 16] into subintervals of equal length with endpoints x_i and we choose $x_i^* \in [x_{i-1}, x_i]$. The *i*th horizontal strip of the dam is approximated by a rectangle with height Δx and width w_i , where, from similar triangles in Figure 6(b),

$$\frac{a}{16 - x_i^*} = \frac{10}{20}$$
 or $a = \frac{16 - x_i^*}{2} = 8 - \frac{x_i^*}{2}$

and so

 $w_i = 2(15 + a) = 2(15 + 8 - \frac{1}{2}x_i^*) = 46 - x_i^*$

If A_i is the area of the *i*th strip, then

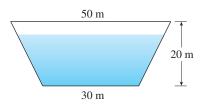
$$A_i \approx w_i \,\Delta x = (46 - x_i^*) \,\Delta x$$

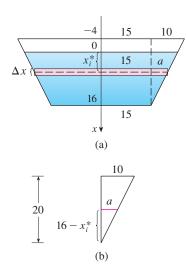
If Δx is small, then the pressure P_i on the *i*th strip is almost constant and we can use Equation 4 to write

6

FIGURE 5

$$P_i \approx 1000gx_i^*$$





▲ When using U. S. Customary units, we write $P = \rho g d = \delta d$, where $\delta = \rho g$ is the weight density (as opposed to ρ , which is the mass density). For instance, the weight density of water is $\delta = 62.5 \text{ lb/ft}^3$. The hydrostatic force F_i acting on the *i*th strip is the product of the pressure and the area:

$$F_i = P_i A_i \approx 1000 g x_i^* (46 - x_i^*) \Delta x$$

Adding these forces and taking the limit as $n \to \infty$, we obtain the total hydrostatic force on the dam:

$$F = \lim_{n \to \infty} \sum_{i=1}^{n} 1000gx_i^* (46 - x_i^*) \Delta x$$

= $\int_0^{16} 1000gx(46 - x) dx$
= $1000(9.8) \int_0^{16} (46x - x^2) dx$
= $9800 \left[23x^2 - \frac{x^3}{3} \right]_0^{16}$
 $\approx 4.43 \times 10^7 \,\mathrm{N}$

Moments and Centers of Mass

5

6

FIGURE 9

Our main objective here is to find the point P on which a thin plate of any given shape balances horizontally as in Figure 7. This point is called the **center of mass** (or center of gravity) of the plate.

We first consider the simpler situation illustrated in Figure 8, where two masses m_1 and m_2 are attached to a rod of negligible mass on opposite sides of a fulcrum and at distances d_1 and d_2 from the fulcrum. The rod will balance if

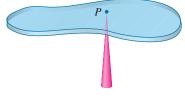
$$m_1d_1 = m_2d_2$$

This is an experimental fact discovered by Archimedes and called the Law of the Lever. (Think of a lighter person balancing a heavier one on a seesaw by sitting farther away from the center.)

Now suppose that the rod lies along the x-axis with m_1 at x_1 and m_2 at x_2 and the center of mass at \bar{x} . If we compare Figures 8 and 9, we see that $d_1 = \bar{x} - x_1$ and $d_2 = x_2 - \bar{x}$ and so Equation 5 gives

$$m_1(\bar{x} - x_1) = m_2(x_2 - \bar{x})$$
$$m_1\bar{x} + m_2\bar{x} = m_1x_1 + m_2x_2$$
$$\bar{x} = \frac{m_1x_1 + m_2x_2}{m_1 + m_2}$$

The numbers m_1x_1 and m_2x_2 are called the **moments** of the masses m_1 and m_2 (with respect to the origin), and Equation 6 says that the center of mass \bar{x} is obtained by adding the moments of the masses and dividing by the total mass $m = m_1 + m_2$.





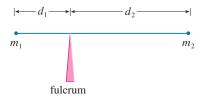


FIGURE 8

In general, if we have a system of *n* particles with masses m_1, m_2, \ldots, m_n located at the points x_1, x_2, \ldots, x_n on the *x*-axis, it can be shown similarly that the center of mass of the system is located at

7
$$\overline{x} = \frac{\sum_{i=1}^{n} m_i x_i}{\sum_{i=1}^{n} m_i} = \frac{\sum_{i=1}^{n} m_i x_i}{m}$$

where $m = \sum m_i$ is the total mass of the system, and the sum of the individual moments

$$M=\sum_{i=1}^n m_i x_i$$

is called the moment of the system with respect to the origin. Then Equation 7 could be rewritten as $m\bar{x} = M$, which says that if the total mass were considered as being concentrated at the center of mass \bar{x} , then its moment would be the same as the moment of the system.

Now we consider a system of *n* particles with masses m_1, m_2, \ldots, m_n located at the points $(x_1, y_1), (x_2, y_2), \ldots, (x_n, y_n)$ in the *xy*-plane as shown in Figure 10. By analogy with the one-dimensional case, we define the **moment of the system about the** *y*-axis to be

$$M_{\mathrm{y}} = \sum_{i=1}^{n} m_i x_i$$

8

and the moment of the system about the x-axis as

$$M_x = \sum_{i=1}^n m_i y_i$$

Then M_y measures the tendency of the system to rotate about the y-axis and M_x measures the tendency to rotate about the x-axis.

As in the one-dimensional case, the coordinates (\bar{x}, \bar{y}) of the center of mass are given in terms of the moments by the formulas

$$\overline{x} = \frac{M_y}{m} \qquad \overline{y} = \frac{M_x}{m}$$

where $m = \sum m_i$ is the total mass. Since $m\bar{x} = M_y$ and $m\bar{y} = M_x$, the center of mass (\bar{x}, \bar{y}) is the point where a single particle of mass *m* would have the same moments as the system.

EXAMPLE 5 Find the moments and center of mass of the system of objects that have masses 3, 4, and 8 at the points (-1, 1), (2, -1), and (3, 2).

SOLUTION We use Equations 8 and 9 to compute the moments:

$$M_y = 3(-1) + 4(2) + 8(3) = 29$$

 $M_x = 3(1) + 4(-1) + 8(2) = 15$

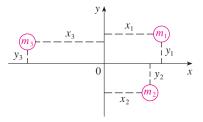


FIGURE 10

| | | y, | 6 | center of mass | | | |
|--|---|----|---|----------------|---|---|---|
| | | | | | 1 | 8 | |
| | 3 | | | | ł | | |
| | | | | | | | |
| | | 0 | | | 4 | | x |
| | | | | | | | |
| | | | | | | | |



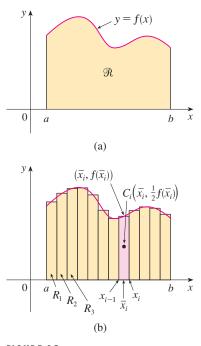


FIGURE 12

Since m = 3 + 4 + 8 = 15, we use Equations 10 to obtain

$$\bar{x} = \frac{M_y}{m} = \frac{29}{15}$$
 $\bar{y} = \frac{M_x}{m} = \frac{15}{15} = 1$

Thus, the center of mass is $(1\frac{14}{15}, 1)$. (See Figure 11.)

1

Next we consider a flat plate (called a *lamina*) with uniform density ρ that occupies a region \mathcal{R} of the plane. We wish to locate the center of mass of the plate, which is called the **centroid** of \mathcal{R} . In doing so we use the following physical principles: The **symmetry principle** says that if \mathcal{R} is symmetric about a line *l*, then the centroid of \mathcal{R} lies on *l*. (If \mathcal{R} is reflected about *l*, then \mathcal{R} remains the same so its centroid remains fixed. But the only fixed points lie on *l*.) Thus, the centroid of a rectangle is its center. Moments should be defined so that if the entire mass of a region is concentrated at the center of mass, then its moments remain unchanged. Also, the moment of the union of two nonoverlapping regions should be the sum of the moments of the individual regions.

Suppose that the region \Re is of the type shown in Figure 12(a); that is, \Re lies between the lines x = a and x = b, above the *x*-axis, and beneath the graph of f, where f is a continuous function. We divide the interval [a, b] into n subintervals with endpoints x_0, x_1, \ldots, x_n and equal width Δx . We choose the sample point x_i^* to be the midpoint \overline{x}_i of the *i*th subinterval, that is, $\overline{x}_i = (x_{i-1} + x_i)/2$. This determines the polygonal approximation to \Re shown in Figure 12(b). The centroid of the *i*th approximating rectangle R_i is its center $C_i(\overline{x}_i, \frac{1}{2}f(\overline{x}_i))$. Its area is $f(\overline{x}_i) \Delta x$, so its mass is

$$\rho f(\overline{x}_i) \Delta x$$

The moment of R_i about the y-axis is the product of its mass and the distance from C_i to the y-axis, which is \overline{x}_i . Thus

$$M_{v}(R_{i}) = \left[\rho f(\bar{x}_{i}) \Delta x\right] \bar{x}_{i} = \rho \bar{x}_{i} f(\bar{x}_{i}) \Delta x$$

Adding these moments, we obtain the moment of the polygonal approximation to \mathcal{R} , and then by taking the limit as $n \to \infty$ we obtain the moment of \mathcal{R} itself about the *y*-axis:

$$M_{y} = \lim_{n \to \infty} \sum_{i=1}^{n} \rho \overline{x}_{i} f(\overline{x}_{i}) \Delta x = \rho \int_{a}^{b} x f(x) dx$$

In a similar fashion we compute the moment of R_i about the x-axis as the product of its mass and the distance from C_i to the x-axis:

$$M_{x}(R_{i}) = \left[\rho f(\overline{x}_{i}) \Delta x\right] \frac{1}{2} f(\overline{x}_{i}) = \rho \cdot \frac{1}{2} \left[f(\overline{x}_{i})\right]^{2} \Delta x$$

Again we add these moments and take the limit to obtain the moment of \mathcal{R} about the *x*-axis:

$$M_{x} = \lim_{n \to \infty} \sum_{i=1}^{n} \rho \cdot \frac{1}{2} [f(\bar{x}_{i})]^{2} \Delta x = \rho \int_{a}^{b} \frac{1}{2} [f(x)]^{2} dx$$

Just as for systems of particles, the center of mass of the plate is defined so that $m\overline{x} = M_y$ and $m\overline{y} = M_x$. But the mass of the plate is the product of its density and its area:

$$m = \rho A = \rho \int_{a}^{b} f(x) \, dx$$

and so

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$$\overline{x} = \frac{M_y}{m} = \frac{\rho \int_a^b xf(x) \, dx}{\rho \int_a^b f(x) \, dx} = \frac{\int_a^b xf(x) \, dx}{\int_a^b f(x) \, dx}$$
$$\overline{y} = \frac{M_x}{m} = \frac{\rho \int_a^b \frac{1}{2} [f(x)]^2 \, dx}{\rho \int_a^b f(x) \, dx} = \frac{\int_a^b \frac{1}{2} [f(x)]^2 \, dx}{\int_a^b f(x) \, dx}$$

Notice the cancellation of the ρ 's. The location of the center of mass is independent of the density.

In summary, the center of mass of the plate (or the centroid of \Re) is located at the point (\bar{x}, \bar{y}) , where

11
$$\bar{x} = \frac{1}{A} \int_a^b x f(x) \, dx$$
 $\bar{y} = \frac{1}{A} \int_a^b \frac{1}{2} [f(x)]^2 \, dx$

EXAMPLE 6 Find the center of mass of a semicircular plate of radius r.

SOLUTION In order to use (11) we place the semicircle as in Figure 13 so that $f(x) = \sqrt{r^2 - x^2}$ and a = -r, b = r. Here there is no need to use the formula to calculate \overline{x} because, by the symmetry principle, the center of mass must lie on the y-axis, so $\overline{x} = 0$. The area of the semicircle is $A = \pi r^2/2$, so

$$\overline{y} = \frac{1}{A} \int_{-r}^{r} \frac{1}{2} [f(x)]^2 dx$$

$$= \frac{1}{\pi r^2 / 2} \cdot \frac{1}{2} \int_{-r}^{r} (\sqrt{r^2 - x^2})^2 dx$$

$$= \frac{2}{\pi r^2} \int_{0}^{r} (r^2 - x^2) dx = \frac{2}{\pi r^2} \left[r^2 x - \frac{x^3}{3} \right]_{0}^{r}$$

$$= \frac{2}{\pi r^2} \frac{2r^3}{3} = \frac{4r}{3\pi}$$

The center of mass is located at the point $(0, 4r/(3\pi))$.

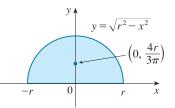


FIGURE 13



Exercises 🔸 🔸

- 1. A particle is moved along the *x*-axis by a force that measures $10/(1 + x)^2$ pounds at a point *x* feet from the origin. Find the work done in moving the particle from the origin to a distance of 9 ft.
- When a particle is located at a distance *x* meters from the origin, a force of cos(π*x*/3) newtons acts on it. How much work is done in moving the particle from *x* = 1 to *x* = 2? Interpret your answer by considering the work done from *x* = 1 to *x* = 1.5 and from *x* = 1.5 to *x* = 2.
- **3.** A force of 10 lb is required to hold a spring stretched 4 in. beyond its natural length. How much work is done in stretching it from its natural length to 6 in. beyond its natural length?
- **4.** A spring has a natural length of 20 cm. If a 25-N force is required to keep it stretched to a length of 30 cm, how much work is required to stretch it from 20 cm to 25 cm?
- **5.** Suppose that 2 J of work are needed to stretch a spring from its natural length of 30 cm to a length of 42 cm.
 - (a) How much work is needed to stretch it from 35 cm to 40 cm?
 - (b) How far beyond its natural length will a force of 30 N keep the spring stretched?
- **6.** If 6 J of work are needed to stretch a spring from 10 cm to 12 cm and another 10 J are needed to stretch it from 12 cm to 14 cm, what is the natural length of the spring?

7–12 ■ Show how to approximate the required work by a Riemann sum. Then express the work as an integral and evaluate it.

- **7.** A heavy rope, 50 ft long, weighs 0.5 lb/ft and hangs over the edge of a building 120 ft high. How much work is done in pulling the rope to the top of the building?
- **8.** A uniform cable hanging over the edge of a tall building is 40 ft long and weighs 60 lb. How much work is required to pull 10 ft of the cable to the top?
- **9.** A cable that weighs 2 lb/ft is used to lift 800 lb of coal up a mineshaft 500 ft deep. Find the work done.
- **10.** A bucket that weighs 4 lb and a rope of negligible weight are used to draw water from a well that is 80 ft deep. The bucket starts with 40 lb of water and is pulled up at a rate of 2 ft/s, but water leaks out of a hole in the bucket at a rate of 0.2 lb/s. Find the work done in pulling the bucket to the top of the well.
- An aquarium 2 m long, 1 m wide, and 1 m deep is full of water. Find the work needed to pump half of the water out of the aquarium. (Use the fact that the density of water is 1000 kg/m³.)

12. A circular swimming pool has a diameter of 24 ft, the sides are 5 ft high, and the depth of the water is 4 ft. How much work is required to pump all of the water out over the side? (Use the fact that water weighs 62.5 lb/ft³.)

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13. The tank shown is full of water.

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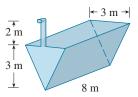
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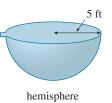
(a) Find the work required to pump the water out of the outlet.

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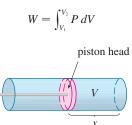
(b) Suppose that the pump breaks down after 4.7×10^5 J of work has been done. What is the depth of the water remaining in the tank?



14. The tank shown is full of water. Given that water weighs 62.5 lb/ft^3 , find the work required to pump the water out of the tank.



15. When gas expands in a cylinder with radius r, the pressure at any given time is a function of the volume: P = P(V). The force exerted by the gas on the piston (see the figure) is the product of the pressure and the area: $F = \pi r^2 P$. Show that the work done by the gas when the volume expands from volume V_1 to volume V_2 is



16. In a steam engine the pressure *P* and volume *V* of steam satisfy the equation $PV^{1.4} = k$ where *k* is a constant. (This is true for adiabatic expansion, that is, expansion in which there is no heat transfer between the cylinder and its surroundings.) Use Exercise 15 to calculate the work done by

the engine during a cycle when the steam starts at a pressure of 160 lb/in^2 and a volume of 100 in^3 and expands to a volume of 800 in^3 .

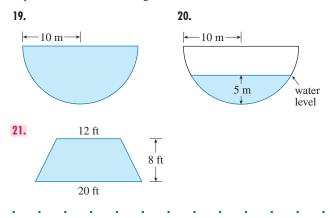
17. (a) Newton's Law of Gravitation states that two bodies with masses m_1 and m_2 attract each other with a force

$$F = G \frac{m_1 m_2}{r^2}$$

where *r* is the distance between the bodies and *G* is the gravitational constant. If one of the bodies is fixed, find the work needed to move the other from r = a to r = b.

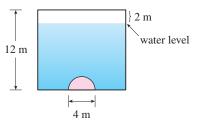
- (b) Compute the work required to launch a 1000-kg satellite vertically to an orbit 1000 km high. You may assume that Earth's mass is 5.98×10^{24} kg and is concentrated at its center. Take the radius of Earth to be 6.37×10^6 m and $G = 6.67 \times 10^{-11}$ N·m²/kg².
- 18. (a) Use an improper integral and information from Exercise 17 to find the work needed to propel a 1000-kg satellite out of Earth's gravitational field.
 - (b) Find the *escape velocity* v_0 that is needed to propel a rocket of mass *m* out of the gravitational field of a planet with mass *M* and radius *R*. (Use the fact that the initial kinetic energy of $\frac{1}{2}mv_0^2$ supplies the needed work.)

19–21 The end of a tank containing water is vertical and has the indicated shape. Explain how to approximate the hydrostatic force against the end of the tank by a Riemann sum. Then express the force as an integral and evaluate it.



- **22.** A large tank is designed with ends in the shape of the region between the curves $y = x^2/2$ and y = 12, measured in feet. Find the hydrostatic force on one end of the tank if it is filled to a depth of 8 ft with gasoline. (Assume the gasoline's density is 42.0 lb/ft³.)
- **23.** A swimming pool is 20 ft wide and 40 ft long and its bottom is an inclined plane, the shallow end having a depth of 3 ft and the deep end, 9 ft. If the pool is full of water, find the hydrostatic force on (a) the shallow end, (b) the deep end, (c) one of the sides, and (d) the bottom of the pool.

24. A vertical dam has a semicircular gate as shown in the figure. Find the hydrostatic force against the gate.



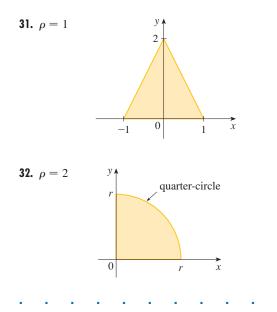
25–26 The masses m_i are located at the points P_i . Find the moments M_x and M_y and the center of mass of the system.

25.
$$m_1 = 4$$
, $m_2 = 8$; $P_1(-1, 2)$, $P_2(2, 4)$
26. $m_1 = 6$, $m_2 = 5$, $m_3 = 1$, $m_4 = 4$;
 $P_1(1, -2)$, $P_2(3, 4)$, $P_3(-3, -7)$, $P_4(6, -1)$

27–30 Sketch the region bounded by the curves, and visually estimate the location of the centroid. Then find the exact coordinates of the centroid.

27. $y = x^2$, y = 0, x = 2 **28.** $y = \sqrt{x}$, y = 0, x = 9 **29.** $y = e^x$, y = 0, x = 0, x = 1**30.** y = 1/x, y = 0, x = 1, x = 2

31–32 Calculate the moments M_x and M_y and the center of mass of a lamina with the given density and shape.



33. (a) Let \mathcal{R} be the region that lies between two curves y = f(x) and y = g(x), where $f(x) \ge g(x)$ and $a \le x \le b$. By using the same sort of reasoning that led to the formulas in (11), show that the centroid of \Re is $(\overline{x}, \overline{y})$, where

$$\bar{x} = \frac{1}{A} \int_{a}^{b} x [f(x) - g(x)] dx$$
$$\bar{y} = \frac{1}{A} \int_{a}^{b} \frac{1}{2} \{ [f(x)]^{2} - [g(x)]^{2} \} dx$$

- (b) Find the centroid of the region bounded by the line y = x and the parabola $y = x^2$.
- **34.** Let \Re be the region that lies between the curves $y = x^m$ and $y = x^n$, $0 \le x \le 1$, where *m* and *n* are integers with $0 \le n < m$.
 - (a) Sketch the region \Re .
 - (b) Find the coordinates of the centroid of \mathcal{R} .
 - (c) Try to find values of *m* and *n* such that the centroid lies outside R.

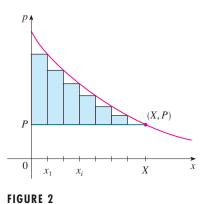


Applications to Economics and Biology

In this section we consider some applications of integration to economics (consumer surplus) and biology (blood flow, cardiac output). Others are described in the exercises.

p = p(x)(X, P)Р 0 x X

FIGURE 1 A typical demand curve



Consumer Surplus

1

Recall from Section 4.7 that the demand function p(x) is the price that a company has to charge in order to sell x units of a commodity. Usually, selling larger quantities requires lowering prices, so the demand function is a decreasing function. The graph of a typical demand function, called a **demand curve**, is shown in Figure 1. If X is the amount of the commodity that is currently available, then P = p(X) is the current selling price.

We divide the interval [0, X] into *n* subintervals, each of length $\Delta x = X/n$, and let $x_i^* = x_i$ be the right endpoint of the *i*th subinterval, as in Figure 2. If, after the first x_{i-1} units were sold, a total of only x_i units had been available and the price per unit had been set at $p(x_i)$ dollars, then the additional Δx units could have been sold (but no more). The consumers who would have paid $p(x_i)$ dollars placed a high value on the product; they would have paid what it was worth to them. So, in paying only P dollars they have saved an amount of

(savings per unit)(number of units) = $[p(x_i) - P]\Delta x$

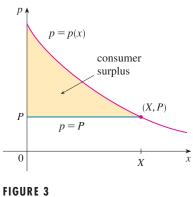
Considering similar groups of willing consumers for each of the subintervals and adding the savings, we get the total savings:

$$\sum_{i=1}^{n} \left[p(x_i) - P \right] \Delta x$$

(This sum corresponds to the area enclosed by the rectangles in Figure 2.) If we let $n \rightarrow \infty$, this Riemann sum approaches the integral

$$\int_0^X \left[p(x) - P \right] dx$$

which economists call the consumer surplus for the commodity.



The consumer surplus represents the amount of money saved by consumers in purchasing the commodity at price P, corresponding to an amount demanded of X. Figure 3 shows the interpretation of the consumer surplus as the area under the demand curve and above the line p = P.

EXAMPLE 1 The demand for a product, in dollars, is

$$p = 1200 - 0.2x - 0.0001x^2$$

Find the consumer surplus when the sales level is 500.

SOLUTION Since the number of products sold is X = 500, the corresponding price is

$$P = 1200 - (0.2)(500) - (0.0001)(500)^2 = 1075$$

Therefore, from Definition 1, the consumer surplus is

$${}^{00} \left[p(x) - P \right] dx = \int_0^{500} \left(1200 - 0.2x - 0.0001x^2 - 1075 \right) dx$$

= $\int_0^{500} \left(125 - 0.2x - 0.0001x^2 \right) dx$
= $125x - 0.1x^2 - \left(0.0001 \right) \left(\frac{x^3}{3} \right) \Big]_0^{500}$
= $(125)(500) - (0.1)(500)^2 - \frac{(0.0001)(500)^3}{3}$
= $\$33,333.33$

Blood Flow

 \int_0^5

In Example 7 in Section 3.3 we discussed the law of laminar flow:

$$v(r) = \frac{P}{4\eta l} \left(R^2 - r^2 \right)$$

which gives the velocity v of blood that flows along a blood vessel with radius R and length l at a distance r from the central axis, where P is the pressure difference between the ends of the vessel and η is the viscosity of the blood. Now, in order to compute the rate of blood flow, or *flux* (volume per unit time), we consider smaller, equally spaced radii r_1, r_2, \ldots . The approximate area of the ring (or washer) with inner radius r_{i-1} and outer radius r_i is

$$2\pi r_i \Delta r$$
 where $\Delta r = r_i - r_{i-1}$

(See Figure 4.) If Δr is small, then the velocity is almost constant throughout this ring and can be approximated by $v(r_i)$. Thus, the volume of blood per unit time that flows across the ring is approximately

$$(2\pi r_i \,\Delta r) v(r_i) = 2\pi r_i v(r_i) \,\Delta r$$

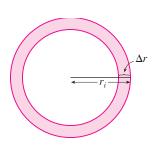


FIGURE 4

and the total volume of blood that flows across a cross-section per unit time is about

 $\sum_{i=1}^{n} 2\pi r_i v(r_i) \,\Delta r$



This approximation is illustrated in Figure 5. Notice that the velocity (and hence the volume per unit time) increases toward the center of the blood vessel. The approximation gets better as *n* increases. When we take the limit we get the exact value of the **flux** (or *discharge*), which is the volume of blood that passes a cross-section per unit time:

$$F = \lim_{n \to \infty} \sum_{i=1}^{n} 2\pi r_i v(r_i) \Delta r = \int_0^R 2\pi r v(r) dr$$

= $\int_0^R 2\pi r \frac{P}{4\eta l} (R^2 - r^2) dr$
= $\frac{\pi P}{2\eta l} \int_0^R (R^2 r - r^3) dr = \frac{\pi P}{2\eta l} \left[R^2 \frac{r^2}{2} - \frac{r^4}{4} \right]_{r=0}^{r=R}$
= $\frac{\pi P}{2\eta l} \left[\frac{R^4}{2} - \frac{R^4}{4} \right] = \frac{\pi P R^4}{8\eta l}$

The resulting equation

2

$$F = \frac{\pi P R^4}{8 \eta l}$$

is called **Poiseuille's Law**; it shows that the flux is proportional to the fourth power of the radius of the blood vessel.

Cardiac Output

Figure 6 shows the human cardiovascular system. Blood returns from the body through the veins, enters the right atrium of the heart, and is pumped to the lungs through the pulmonary arteries for oxygenation. It then flows back into the left atrium through the pulmonary veins and then out to the rest of the body through the aorta. The **cardiac output** of the heart is the volume of blood pumped by the heart per unit time, that is, the rate of flow into the aorta.

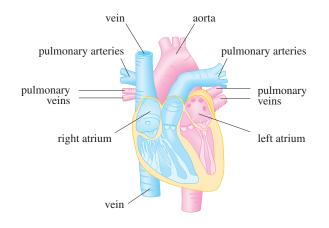


FIGURE 6

The *dye dilution method* is used to measure the cardiac output. Dye is injected into the right atrium and flows through the heart into the aorta. A probe inserted into the aorta measures the concentration of the dye leaving the heart at equally spaced times over a time interval [0, T] until the dye has cleared. Let c(t) be the concentration of the dye at time t. If we divide [0, T] into subintervals of equal length Δt , then the amount of dye that flows past the measuring point during the subinterval from $t = t_{i-1}$ to $t = t_i$ is approximately

(concentration)(volume) = $c(t_i)(F \Delta t)$

where *F* is the rate of flow that we are trying to determine. Thus, the total amount of dye is approximately

$$\sum_{i=1}^{n} c(t_i) F \Delta t = F \sum_{i=1}^{n} c(t_i) \Delta t$$

and, letting $n \rightarrow \infty$, we find that the amount of dye is

$$A = F \int_0^T c(t) \, dt$$

Thus, the cardiac output is given by

$$F = \frac{A}{\int_0^T c(t) dt}$$

where the amount of dye A is known and the integral can be approximated from the concentration readings.

EXAMPLE 2 A 5-mg bolus of dye is injected into a right atrium. The concentration of the dye (in milligrams per liter) is measured in the aorta at one-second intervals as shown in the chart. Estimate the cardiac output.

SOLUTION Here A = 5, $\Delta t = 1$, and T = 10. We use Simpson's Rule to approximate the integral of the concentration:

$$\int_{0}^{10} c(t) dt \approx \frac{1}{3} [0 + 4(0.4) + 2(2.8) + 4(6.5) + 2(9.8) + 4(8.9) + 2(6.1) + 4(4.0) + 2(2.3) + 4(1.1) + 0]$$
$$\approx 41.87$$

Thus, Formula 3 gives the cardiac output to be

$$F = \frac{A}{\int_0^{10} c(t) dt} \approx \frac{5}{41.87}$$

\$\approx 0.12 L/s = 7.2 L/min

| t | c(t) | t | c(t) |
|---|------|----|------|
| 0 | 0 | 6 | 6.1 |
| 1 | 0.4 | 7 | 4.0 |
| 2 | 2.8 | 8 | 2.3 |
| 3 | 6.5 | 9 | 1.1 |
| 4 | 9.8 | 10 | 0 |
| 5 | 8.9 | | |



Exercises •

- The marginal cost function C'(x) was defined to be the derivative of the cost function. (See Sections 3.3 and 4.7.) If the marginal cost of manufacturing x units of a product is C'(x) = 0.006x² 1.5x + 8 (measured in dollars per unit) and the fixed start-up cost is C(0) = \$1,500,000, use the Total Change Theorem to find the cost of producing the first 2000 units.
- **2.** The marginal revenue from selling *x* items is 90 0.02x. The revenue from the sale of the first 100 items is \$8800. What is the revenue from the sale of the first 200 items?
- The marginal cost of producing x units of a certain product is 74 + 1.1x 0.002x² + 0.00004x³ (in dollars per unit). Find the increase in cost if the production level is raised from 1200 units to 1600 units.
- 4. The demand function for a certain commodity is p = 5 x/10. Find the consumer surplus when the sales level is 30. Illustrate by drawing the demand curve and identifying the consumer surplus as an area.
- 5. A demand curve is given by p = 450/(x + 8). Find the consumer surplus when the selling price is \$10.
- **6.** The **supply function** $p_s(x)$ for a commodity gives the relation between the selling price and the number of units that manufacturers will produce at that price. For a higher price, manufacturers will produce more units, so p_s is an increasing function of *x*. Let *X* be the amount of the commodity currently produced and let $P = p_s(X)$ be the current price. Some producers would be willing to make and sell the commodity for a lower selling price and are therefore receiving more than their minimal price. The excess is called the **producer surplus**. An argument similar to that for consumer surplus shows that the surplus is given by the integral

$$\int_0^x \left[P - p_S(x) \right] dx$$

Calculate the producer surplus for the supply function $p_S(x) = 3 + 0.01x^2$ at the sales level X = 10. Illustrate by drawing the supply curve and identifying the producer surplus as an area.

- 7. A supply curve is given by $p = 5 + \frac{1}{10}\sqrt{x}$. Find the producer surplus when the selling price is \$10.
- 8. For a given commodity and pure competition, the number of units produced and the price per unit are determined as the coordinates of the point of intersection of the supply and demand curves. Given the demand curve p = 50 x/20 and the supply curve p = 20 + x/10, find the consumer

surplus and the producer surplus. Illustrate by sketching the supply and demand curves and identifying the surpluses as areas.

9. A company modeled the demand curve for its product (in dollars) by

$$p = \frac{800,000e^{-x/5000}}{x + 20,000}$$

Use a graph to estimate the sales level when the selling price is \$16. Then find (approximately) the consumer surplus for this sales level.

- 10. A movie theater has been charging \$7.50 per person and selling about 400 tickets on a typical weeknight. After surveying their customers, the theater estimates that for every 50 cents that they lower the price, the number of moviegoers will increase by 35 per night. Find the demand function and calculate the consumer surplus when the tickets are priced at \$6.00.
- **11.** If the amount of capital that a company has at time *t* is f(t), then the derivative, f'(t), is called the *net investment flow*. Suppose that the net investment flow is \sqrt{t} million dollars per year (where *t* is measured in years). Find the increase in capital (the *capital formation*) from the fourth year to the eighth year.
- 12. A hot, wet summer is causing a mosquito population explosion in a lake resort area. The number of mosquitos is increasing at an estimated rate of $2200 + 10e^{0.8t}$ per week (where *t* is measured in weeks). By how much does the mosquito population increase between the fifth and ninth weeks of summer?
- 13. Use Poiseuille's Law to calculate the rate of flow in a small human artery where we can take $\eta = 0.027$, R = 0.008 cm, l = 2 cm, and P = 4000 dynes/cm².
- **14.** High blood pressure results from constriction of the arteries. To maintain a normal flow rate (flux), the heart has to pump harder, thus increasing the blood pressure. Use Poiseuille's Law to show that if R_0 and P_0 are normal values of the radius and pressure in an artery and the constricted values are *R* and *P*, then for the flux to remain constant, *P* and *R* are related by the equation

$$\frac{P}{P_0} = \left(\frac{R_0}{R}\right)^4$$

Deduce that if the radius of an artery is reduced to threefourths of its former value, then the pressure is more than tripled.

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- **15.** The dye dilution method is used to measure cardiac output with 8 mg of dye. The dye concentrations, in mg/L, are modeled by $c(t) = \frac{1}{4}t(12 t), 0 \le t \le 12$, where *t* is measured in seconds. Find the cardiac output.
- 16. After an 8-mg injection of dye, the readings of dye concentration at two-second intervals are as shown in the table at the right. Use Simpson's Rule to estimate the cardiac output.

Probability



| t | c(t) | t | c(t) |
|--------|------------|----|------------|
| 0 | 0 | 12 | 3.9 |
| 2 | 2.4 | 14 | 3.9 2.3 |
| 4 6 | 5.1 | 16 | 1.6 |
| 6 | 7.8 | 18 | 0.7 |
| 8 | 7.6 5.4 | 20 | 0 |
| 10 | 5.4 | | |

Calculus plays a role in the analysis of random behavior. Suppose we consider the cholesterol level of a person chosen at random from a certain age group, or the height of an adult female chosen at random, or the lifetime of a randomly chosen battery of a certain type. Such quantities are called **continuous random variables** because their values actually range over an interval of real numbers, although they might be measured or recorded only to the nearest integer. We might want to know the probability that a blood cholesterol level is greater than 250, or the probability that the height of an adult female is between 60 and 70 inches, or the probability that the battery we are buying lasts between 100 and 200 hours. If *X* represents the lifetime of that type of battery, we denote this last probability as follows:

$$P(100 \le X \le 200)$$

According to the frequency interpretation of probability, this number is the long-run proportion of all batteries of the specified type whose lifetimes are between 100 and 200 hours. Since it represents a proportion, the probability naturally falls between 0 and 1.

Every continuous random variable X has a **probability density function** f. This means that the probability that X lies between a and b is found by integrating f from a to b:

$$P(a \le X \le b) = \int_{a}^{b} f(x) \, dx$$

For example, Figure 1 shows the graph of a model of the probability density function f for a random variable X defined to be the height in inches of an adult female in the United States (according to data from the National Health Survey). The probability that the height of a woman chosen at random from this population is between 60 and 70 inches is equal to the area under the graph of f from 60 to 70.

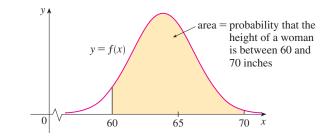


FIGURE 1 Probability density function for the height of an adult female

In general, the probability density function f of a random variable X satisfies the condition $f(x) \ge 0$ for all x. Because probabilities are measured on a scale from 0

to 1, it follows that

$$\int_{-\infty}^{\infty} f(x) \, dx = 1$$

EXAMPLE 1 Let f(x) = 0.006x(10 - x) for $0 \le x \le 10$ and f(x) = 0 for all other values of x.

(a) Verify that f is a probability density function.

(b) Find $P(4 \le X \le 8)$.

SOLUTION

(a) For $0 \le x \le 10$ we have $0.006x(10 - x) \ge 0$, so $f(x) \ge 0$ for all x. We also need to check that Equation 2 is satisfied:

$$\int_{-\infty}^{\infty} f(x) \, dx = \int_{0}^{10} 0.006x(10 - x) \, dx = 0.006 \int_{0}^{10} (10x - x^2) \, dx$$
$$= 0.006 \left[5x^2 - \frac{1}{3}x^3 \right]_{0}^{10} = 0.006 (500 - \frac{1000}{3}) = 1$$

Therefore, f is a probability density function.

(b) The probability that X lies between 4 and 8 is

$$P(4 \le X \le 8) = \int_4^8 f(x) \, dx = 0.006 \int_4^8 (10x - x^2) \, dx$$
$$= 0.006 \left[5x^2 - \frac{1}{3}x^3 \right]_4^8 = 0.544$$

EXAMPLE 2 Phenomena such as waiting times and equipment failure times are commonly modeled by exponentially decreasing probability density functions. Find the exact form of such a function.

SOLUTION Think of the random variable as being the time you wait on hold before an agent of a company you're telephoning answers your call. So instead of x, let's use t to represent time, in minutes. If f is the probability density function and you call at time t = 0, then, from Definition 1, $\int_0^2 f(t) dt$ represents the probability that an agent answers within the first two minutes and $\int_4^5 f(t) dt$ is the probability that your call is answered during the fifth minute.

It's clear that f(t) = 0 for t < 0 (the agent can't answer before you place the call). For t > 0 we are told to use an exponentially decreasing function, that is, a function of the form $f(t) = Ae^{-ct}$, where A and c are positive constants. Thus

$$f(t) = \begin{cases} 0 & \text{if } t < 0\\ Ae^{-ct} & \text{if } t \ge 0 \end{cases}$$

We use condition 2 to determine the value of A:

$$1 = \int_{-\infty}^{\infty} f(t) dt = \int_{-\infty}^{0} f(t) dt + \int_{0}^{\infty} f(t) dt$$
$$= \int_{0}^{\infty} Ae^{-ct} dt = \lim_{x \to \infty} \int_{0}^{x} Ae^{-ct} dt$$
$$= \lim_{x \to \infty} \left[-\frac{A}{c} e^{-ct} \right]_{0}^{x} = \lim_{x \to \infty} \frac{A}{c} (1 - e^{-cx})$$
$$= \frac{A}{c}$$

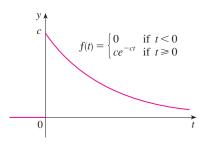


FIGURE 2

An exponential density function

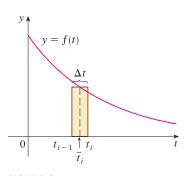


FIGURE 3

Therefore, A/c = 1 and so A = c. Thus, every exponential density function has the form

$$f(t) = \begin{cases} 0 & \text{if } t < 0\\ ce^{-ct} & \text{if } t \ge 0 \end{cases}$$

A typical graph is shown in Figure 2.

Average Values

Suppose you're waiting for a company to answer your phone call and you wonder how long, on the average, you could expect to wait. Let f(t) be the corresponding density function, where *t* is measured in minutes, and think of a sample of *N* people who have called this company. Most likely, none of them had to wait more than an hour, so let's restrict our attention to the interval $0 \le t \le 60$. Let's divide that interval into *n* intervals of length Δt and endpoints $0, t_1, t_2, \ldots$. (Think of Δt as lasting a minute, or half a minute, or 10 seconds, or even a second.) The probability that somebody's call gets answered during the time period from t_{i-1} to t_i is the area under the curve y = f(t)from t_{i-1} to t_i , which is approximately equal to $f(\bar{t}_i) \Delta t$. (This is the area of the approximating rectangle in Figure 3, where \bar{t}_i is the midpoint of the interval.)

Since the long-run proportion of calls that get answered in the time period from t_{i-1} to t_i is $f(\bar{t}_i) \Delta t$, we expect that, out of our sample of N callers, the number whose call was answered in that time period is approximately $Nf(\bar{t}_i) \Delta t$ and the time that each waited is about \bar{t}_i . Therefore, the total time they waited is the product of these numbers: approximately $\bar{t}_i[Nf(\bar{t}_i) \Delta t]$. Adding over all such intervals, we get the approximate total of everybody's waiting times:

$$\sum_{i=1}^n N\bar{t}_i f(\bar{t}_i) \,\Delta t$$

If we now divide by the number of callers *N*, we get the approximate *average* waiting time:

$$\sum_{i=1}^n \bar{t}_i f(\bar{t}_i) \,\Delta t$$

We recognize this as a Riemann sum for the function tf(t). As the time interval shrinks (that is, $\Delta t \rightarrow 0$ and $n \rightarrow \infty$), this Riemann sum approaches the integral

$$\int_0^{60} tf(t) dt$$

This integral is called the *mean waiting time*.

In general, the **mean** of any probability density function f is defined to be

 $\mu = \int_{-\infty}^{\infty} x f(x) \, dx$

The mean can be interpreted as the long-run average value of the random variable *X*. It can also be interpreted as a measure of centrality of the probability density function.

▲ It is traditional to denote the mean by the Greek letter μ (mu).

The expression for the mean resembles an integral we have seen before. If \mathcal{R} is the region that lies under the graph of f, we know from Formula 6.5.11 that the *x*-coordinate of the centroid of \mathcal{R} is

$$\bar{x} = \frac{\int_{-\infty}^{\infty} xf(x) \, dx}{\int_{-\infty}^{\infty} f(x) \, dx} = \int_{-\infty}^{\infty} xf(x) \, dx = \mu$$

because of Equation 2. So a thin plate in the shape of \Re balances at a point on the vertical line $x = \mu$. (See Figure 4.)

EXAMPLE 3 Find the mean of the exponential distribution of Example 2:

$$f(t) = \begin{cases} 0 & \text{if } t < 0\\ ce^{-ct} & \text{if } t \ge 0 \end{cases}$$

SOLUTION According to the definition of a mean, we have

$$\mu = \int_{-\infty}^{\infty} tf(t) dt = \int_{0}^{\infty} tce^{-ct} dt$$

To evaluate this integral we use integration by parts, with u = t and $dv = ce^{-ct} dt$.

$$\int_0^\infty tce^{-ct}dt = \lim_{x \to \infty} \int_0^x tce^{-ct}dt = \lim_{x \to \infty} \left(-te^{-ct} \Big]_0^x + \int_0^x e^{-ct}dt \right)$$
$$= \lim_{x \to \infty} \left(-xe^{-cx} + \frac{1}{c} - \frac{e^{-cx}}{c} \right)$$
$$= \frac{1}{c}$$

The mean is $\mu = 1/c$, so we can rewrite the probability density function as

$$f(t) = \begin{cases} 0 & \text{if } t < 0\\ \mu^{-1} e^{-t/\mu} & \text{if } t \ge 0 \end{cases}$$

EXAMPLE 4 Suppose the average waiting time for a customer's call to be answered by a company representative is five minutes.

(a) Find the probability that a call is answered during the first minute.

(b) Find the probability that a customer waits more than five minutes to be answered.

.

SOLUTION

(a) We are given that the mean of the exponential distribution is $\mu = 5$ min and so, from the result of Example 3, we know that the probability density function is

$$f(t) = \begin{cases} 0 & \text{if } t < 0\\ 0.2e^{-t/5} & \text{if } t \ge 0 \end{cases}$$

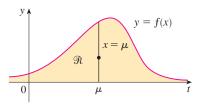


FIGURE 4 \mathscr{R} balances at a point on the line $x = \mu$

▲ The limit of the first term is 0 by l'Hospital's Rule.

Thus, the probability that a call is answered during the first minute is

$$P(0 \le T \le 1) = \int_0^1 f(t) dt$$

= $\int_0^1 0.2e^{-t/5} dt$
= $0.2(-5)e^{-t/5} \Big]_0^1$
= $1 - e^{-1/5} \approx 0.1813$

So about 18% of customers' calls are answered during the first minute. (b) The probability that a customer waits more than five minutes is

$$P(T > 5) = \int_{5}^{\infty} f(t) dt = \int_{5}^{\infty} 0.2e^{-t/5} dt$$
$$= \lim_{x \to \infty} \int_{5}^{x} 0.2e^{-t/5} dt = \lim_{x \to \infty} (e^{-1} - e^{-x/5})$$
$$= \frac{1}{e} \approx 0.368$$

About 37% of customers wait more than five minutes before their calls are answered.

Notice the result of Example 4(b): Even though the mean waiting time is 5 minutes, only 37% of callers wait more than 5 minutes. The reason is that some callers have to wait much longer (maybe 10 or 15 minutes), and this brings up the average.

Another measure of centrality of a probability density function is the *median*. That is a number m such that half the callers have a waiting time less than m and the other callers have a waiting time longer than m. In general, the **median** of a probability density function is the number m such that

$$\int_{m}^{\infty} f(x) \, dx = \frac{1}{2}$$

This means that half the area under the graph of f lies to the right of m. In Exercise 5 you are asked to show that the median waiting time for the company described in Example 4 is approximately 3.5 minutes.

Normal Distributions

Many important random phenomena—such as test scores on aptitude tests, heights and weights of individuals from a homogeneous population, annual rainfall in a given location—are modeled by a **normal distribution**. That means that the probability density function of the random variable *X* is a member of the family of functions

3
$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-(x-\mu)^2/(2\sigma^2)}$$

You can verify that the mean for this function is μ . The positive constant σ is called the **standard deviation**; it measures how spread out the values of *X* are. From the bell-shaped graphs of members of the family in Figure 5, we see that for small values of

 \blacktriangle The standard deviation is denoted by the lowercase Greek letter σ (sigma).

 σ the values of X are clustered about the mean, whereas for larger values of σ the values of X are more spread out. Statisticians have methods for using sets of data to estimate μ and σ .

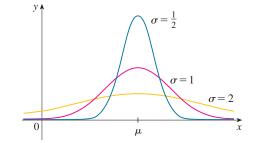


FIGURE 5 Normal distributions

The factor $1/(\sigma\sqrt{2\pi})$ is needed to make f a probability density function. In fact, it can be verified using the methods of multivariable calculus that

$$\int_{-\infty}^{\infty} \frac{1}{\sigma\sqrt{2\pi}} e^{-(x-\mu)^2/(2\sigma^2)} dx = 1$$

EXAMPLE 5 Intelligence Quotient (IQ) scores are distributed normally with mean 100 and standard deviation 15. (Figure 6 shows the corresponding probability density function.)

(a) What percentage of the population has an IQ score between 85 and 115?

(b) What percentage of the population has an IQ above 140?

SOLUTION

(a) Since IQ scores are normally distributed, we use the probability density function given by Equation 3 with $\mu = 100$ and $\sigma = 15$:

$$P(85 \le X \le 115) = \int_{85}^{115} \frac{1}{15\sqrt{2\pi}} e^{-(x-100)^2/(2\cdot15^2)} dx$$

Recall from Section 5.8 that the function $y = e^{-x^2}$ doesn't have an elementary antiderivative, so we can't evaluate the integral exactly. But we can use the numerical integration capability of a calculator or computer (or the Midpoint Rule or Simpson's Rule) to estimate the integral. Doing so, we find that

$$P(85 \le X \le 115) \approx 0.68$$

So about 68% of the population has an IQ between 85 and 115, that is, within one standard deviation of the mean.

(b) The probability that the IQ score of a person chosen at random is more than 140 is

$$P(X > 140) = \int_{140}^{\infty} \frac{1}{15\sqrt{2\pi}} e^{-(x-100)^2/450} dx$$

To avoid the improper integral we could approximate it by the integral from 140 to 200. (It's quite safe to say that people with an IQ over 200 are extremely rare.) Then

$$P(X > 140) \approx \int_{140}^{200} \frac{1}{15\sqrt{2\pi}} e^{-(x-100)^2/450} dx \approx 0.0038$$

Therefore, about 0.4% of the population has an IQ over 140.

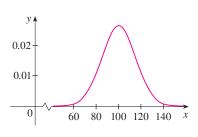


FIGURE 6

Distribution of IQ scores





Exercises

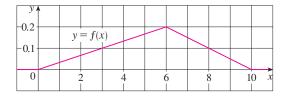
1. Let f(x) be the probability density function for the lifetime of a manufacturer's highest quality car tire, where x is measured in miles. Explain the meaning of each integral.

(a)
$$\int_{30,000}^{40,000} f(x) dx$$
 (b) $\int_{25,000}^{\infty} f(x) dx$

- **2.** Let f(t) be the probability density function for the time it takes you to drive to school in the morning, where *t* is measured in minutes. Express the following probabilities as integrals.
 - (a) The probability that you drive to school in less than 15 minutes
 - (b) The probability that it takes you more than half an hour to get to school
- **3.** A spinner from a board game randomly indicates a real number between 0 and 10. The spinner is fair in the sense that it indicates a number in a given interval with the same probability as it indicates a number in any other interval of the same length.
 - (a) Explain why the function

$$f(x) = \begin{cases} 0.1 & \text{if } 0 \le x \le 10\\ 0 & \text{if } x < 0 \text{ or } x > 10 \end{cases}$$

- is a probability density function for the spinner's values. (b) What does your intuition tell you about the value of the
 - mean? Check your guess by evaluating an integral.
- **4.** (a) Explain why the function whose graph is shown is a probability density function.
 - (b) Use the graph to find the following probabilities: (i) P(X < 3) (ii) $P(3 \le X \le 8)$
 - (c) Calculate the mean.



- **5.** Show that the median waiting time for a phone call to the company described in Example 4 is about 3.5 minutes.
- **6.** (a) A type of lightbulb is labeled as having an average lifetime of 1000 hours. It's reasonable to model the probability of failure of these bulbs by an exponential density function with mean $\mu = 1000$. Use this model to find the probability that a bulb
 - (i) fails within the first 200 hours,
 - (ii) burns for more than 800 hours.
 - (b) What is the median lifetime of these lightbulbs?

- **7.** The manager of a fast-food restaurant determines that the average time that her customers wait for service is 2.5 minutes.
 - (a) Find the probability that a customer has to wait for more than 4 minutes.
 - (b) Find the probability that a customer is served within the first 2 minutes.
 - (c) The manager wants to advertise that anybody who isn't served within a certain number of minutes gets a free hamburger. But she doesn't want to give away free hamburgers to more than 2% of her customers. What should the advertisement say?
- **8.** According to the National Health Survey, the heights of adult males in the United States are normally distributed with mean 69.0 inches and standard deviation 2.8 inches.
 - (a) What is the probability that an adult male chosen at random is between 65 inches and 73 inches tall?
 - (b) What percentage of the adult male population is more than 6 feet tall?
- **9.** The "Garbage Project" at the University of Arizona reports that the amount of paper discarded by households per week is normally distributed with mean 9.4 lb and standard deviation 4.2 lb. What percentage of households throw out at least 10 lb of paper a week?
- **10.** Boxes are labeled as containing 500 g of cereal. The machine filling the boxes produces weights that are normally distributed with standard deviation 12 g.
 - (a) If the target weight is 500 g, what is the probability that the machine produces a box with less than 480 g of cereal?
 - (b) Suppose a law states that no more than 5% of a manufacturer's cereal boxes can contain less than the stated weight of 500 g. At what target weight should the manufacturer set its filling machine?
- **11.** For any normal distribution, find the probability that the random variable lies within two standard deviations of the mean.
- 12. The standard deviation for a random variable with probability density function f and mean μ is defined by

$$\sigma = \left[\int_{-\infty}^{\infty} (x - \mu)^2 f(x) \, dx \right]^{1/2}$$

Find the standard deviation for an exponential density function with mean μ .

13. The hydrogen atom is composed of one proton in the nucleus and one electron, which moves about the nucleus.

In the quantum theory of atomic structure, it is assumed that the electron does not move in a well-defined orbit. Instead, it occupies a state known as an *orbital*, which may be thought of as a "cloud" of negative charge surrounding the nucleus. At the state of lowest energy, called the *ground state*, or *1s-orbital*, the shape of this cloud is assumed to be a sphere centered at the nucleus. This sphere is described in terms of the probability density function

$$p(r) = \frac{4}{a_0^3} r^2 e^{-2r/a_0} \qquad r \ge 0$$

where a_0 is the Bohr radius ($a_0 \approx 5.59 \times 10^{-11}$ m).

The integral

$$P(r) = \int_0^r \frac{4}{a_0^3} s^2 e^{-2s/a_0} ds$$

gives the probability that the electron will be found within the sphere of radius r meters centered at the nucleus.

- (a) Verify that p(r) is a probability density function.
- (b) Find $\lim_{r\to\infty} p(r)$. For what value of *r* does p(r) have its maximum value?
- (c) Graph the density function.
- (d) Find the probability that the electron will be within the sphere of radius $4a_0$ centered at the nucleus.
- (e) Calculate the mean distance of the electron from the nucleus in the ground state of the hydrogen atom.



CONCEPT CHECK

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- (a) Draw two typical curves y = f(x) and y = g(x), where f(x) ≥ g(x) for a ≤ x ≤ b. Show how to approximate the area between these curves by a Riemann sum and sketch the corresponding approximating rectangles. Then write an expression for the exact area.
 - (b) Explain how the situation changes if the curves have equations x = f(y) and x = g(y), where $f(y) \ge g(y)$ for $c \le y \le d$.
- **2.** Suppose that Sue runs faster than Kathy throughout a 1500-meter race. What is the physical meaning of the area between their velocity curves for the first minute of the race?
- **3.** (a) Suppose *S* is a solid with known cross-sectional areas. Explain how to approximate the volume of *S* by a Riemann sum. Then write an expression for the exact volume.
 - (b) If *S* is a solid of revolution, how do you find the cross-sectional areas?
- 4. (a) How is the length of a curve defined?
 - (b) Write an expression for the length of a smooth curve with parametric equations x = f(t), y = g(t), $a \le t \le b$.
 - (c) How does the expression in part (b) simplify if the curve is described by giving *y* terms of *x*, that is, *y* = *f*(*x*), a ≤ x ≤ b? What if *x* is given as a function of *y*?
- 5. (a) What is the average value of a function f on an interval [a, b]?
 - (b) What does the Mean Value Theorem for Integrals say? What is its geometric interpretation?

- 6. Suppose that you push a book across a 6-meter-long table by exerting a force f(x) at each point from x = 0 to x = 6. What does ∫₀⁶ f(x) dx represent? If f(x) is measured in newtons, what are the units for the integral?
- **7.** Describe how we can find the hydrostatic force against a vertical wall submersed in a fluid.
- **8.** (a) What is the physical significance of the center of mass of a thin plate?
 - (b) If the plate lies between y = f(x) and y = 0, where a ≤ x ≤ b, write expressions for the coordinates of the center of mass.
- **9.** Given a demand function p(x), explain what is meant by the consumer surplus when the amount of a commodity currently available is *X* and the current selling price is *P*. Illustrate with a sketch.
- **10.** (a) What is the cardiac output of the heart?
 - (b) Explain how the cardiac output can be measured by the dye dilution method.
- **11.** What is a probability density function? What properties does such a function have?
- 12. Suppose f(x) is the probability density function for the weight of a female college student, where x is measured in pounds.
 - (a) What is the meaning of the integral $\int_{0}^{100} f(x) dx$?
 - (b) Write an expression for the mean of this density function.
 - (c) How can we find the median of this density function?

EXERCISES

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1−2 Find the area of the region bounded by the given curves.

1.
$$y = e^x - 1$$
, $y = x^2 - x$, $x = 1$
2. $x - 2y + 7 = 0$, $y^2 - 6y - x = 0$

3. The curve traced out by a point at a distance 1 m from the center of a circle of radius 2 m as the circle rolls along the *x*-axis is called a *trochoid* and has parametric equations

 $x = 2\theta - \sin \theta$ $y = 2 - \cos \theta$

One arch of the trochoid is given by the parameter interval $0 \le \theta \le 2\pi$. Find the area under one arch of this trochoid.

- 4. Find the volume of the solid obtained by rotating about the *x*-axis the region bounded by the curves $y = e^{-2x}$, y = 1 + x, and x = 1.
- **5.** Let \Re be the region bounded by the curves $y = \tan(x^2)$, x = 1, and y = 0. Use the Midpoint Rule with n = 4 to estimate the following.
 - (a) The area of \mathcal{R}
 - (b) The volume obtained by rotating \mathcal{R} about the *x*-axis
- **6.** Let \Re be the region in the first quadrant bounded by the curves $y = x^3$ and $y = 2x x^2$. Calculate the following quantities:
 - (a) The area of \mathcal{R}
 - (b) The volume obtained by rotating \Re about the *x*-axis
 - (c) The volume obtained by rotating \Re about the *y*-axis
- 7. Find the volumes of the solids obtained by rotating the region bounded by the curves y = x and $y = x^2$ about the following lines:
 - (a) The x-axis (b) The y-axis (c) y = 2
- A Let ℜ be the region bounded by the curves y = 1 x² and y = x⁶ x + 1. Estimate the following quantities:
 (a) The *x*-coordinates of the points of intersection of the
 - (b) The area of \Re

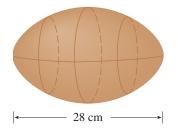
curves

- (c) The volume generated when \Re is rotated about the *x*-axis
- (d) The volume generated when \mathcal{R} is rotated about the *y*-axis
- **9.** Describe the solid whose volume is given by the integral.

(a)
$$\int_0^{\pi/2} 2\pi \cos^2 x \, dx$$

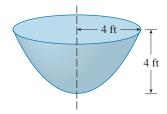
(b) $\int_0^1 \pi [(2 - x^2)^2 - (2 - \sqrt{x})^2] \, dx$

10. Suppose you are asked to estimate the volume of a football. You measure and find that a football is 28 cm long. You use a piece of string and measure the circumference at its widest point to be 53 cm. The circumference 7 cm from each end is 45 cm. Use Simpson's Rule to make your estimate.

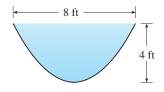


- **11.** The base of a solid is a circular disk with radius 3. Find the volume of the solid if parallel cross-sections perpendicular to the base are isosceles right triangles with hypotenuse lying along the base.
- 12. The base of a solid is the region bounded by the parabolas $y = x^2$ and $y = 2 x^2$. Find the volume of the solid if the cross-sections perpendicular to the *x*-axis are squares with one side lying along the base.
- 13. The height of a monument is 20 m. A horizontal cross-section at a distance x meters from the top is an equilateral triangle with side x/4 meters. Find the volume of the monument.
- 14. (a) The base of a solid is a square with vertices located at (1, 0), (0, 1), (-1, 0), and (0, -1). Each cross-section perpendicular to the *x*-axis is a semicircle. Find the volume of the solid.
 - (b) Show that by cutting the solid of part (a), we can rearrange it to form a cone. Thus compute its volume more simply.
- **15.** Find the length of the curve with parametric equations $x = 3t^2$, $y = 2t^3$, $0 \le t \le 2$.
- 16. Use Simpson's Rule with n = 10 to estimate the length of the arc of the curve $y = 1/x^2$ from (1, 1) to $(2, \frac{1}{4})$.
- **17.** A force of 30 N is required to maintain a spring stretched from its natural length of 12 cm to a length of 15 cm. How much work is done in stretching the spring from 12 cm to 20 cm?
- **18.** A 1600-lb elevator is suspended by a 200-ft cable that weighs 10 lb/ft. How much work is required to raise the elevator from the basement to the third floor, a distance of 30 ft?
- **19.** A tank full of water has the shape of a paraboloid of revolution as shown in the figure; that is, its shape is obtained by rotating a parabola about a vertical axis.

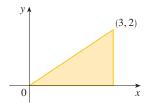
- (a) If its height is 4 ft and the radius at the top is 4 ft, find the work required to pump the water out of the tank.
- (b) After 4000 ft-lb of work has been done, what is the depth of the water remaining in the tank?



20. A trough is filled with water and its vertical ends have the shape of the parabolic region in the figure. Find the hydrostatic force on one end of the trough.



- **21.** A gate in an irrigation canal is constructed in the form of a trapezoid 3 ft wide at the bottom, 5 ft wide at the top, and 2 ft high. It is placed vertically in the canal, with the water extending to its top. Find the hydrostatic force on one side of the gate.
- **22.** Find the centroid of the region shown.



23. The demand function for a commodity is given by $p = 2000 - 0.1x - 0.01x^2$. Find the consumer surplus when the sales level is 100.

- **24.** Find the average value of the function $f(x) = x^2 \sqrt{1 + x^3}$ on the interval [0, 2].
- 25. If f is a continuous function, what is the limit as h → 0 of the average value of f on the interval [x, x + h]?
- **26.** After a 6-mg injection of dye into a heart, the readings of dye concentration at two-second intervals are as shown in the table. Use Simpson's Rule to estimate the cardiac output.

| t | c(t) | t | c(t) |
|----|------|----|------|
| 0 | 0 | 14 | 4.7 |
| 2 | 1.9 | 16 | 3.3 |
| 4 | 3.3 | 18 | 2.1 |
| 6 | 5.1 | 20 | 1.1 |
| 8 | 7.6 | 22 | 0.5 |
| 10 | 7.1 | 24 | 0 |
| 12 | 5.8 | | |

27. (a) Explain why the function

$$f(x) = \begin{cases} \frac{\pi}{20} \sin\left(\frac{\pi x}{10}\right) & \text{if } 0 \le x \le 10\\ 0 & \text{if } x < 0 \text{ or } x > 10 \end{cases}$$

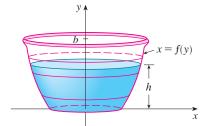
is a probability density function.

(b) Find P(X < 4).

(c) Calculate the mean. Is the value what you would expect?

- **28.** Lengths of human pregnancies are normally distributed with mean 268 days and standard deviation 15 days. What percentage of pregnancies last between 250 days and 280 days?
- **29.** The length of time spent waiting in line at a certain bank is modeled by an exponential density function with mean 8 minutes.
 - (a) What is the probability that a customer is served in the first 3 minutes?
 - (b) What is the probability that a customer has to wait more than 10 minutes?
 - (c) What is the median waiting time?







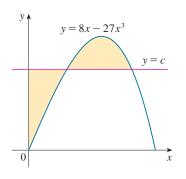


FIGURE FOR PROBLEM 4

- 1. Find the area of the region $S = \{(x, y) | x \ge 0, y \le 1, x^2 + y^2 \le 4y\}$.
- 2. There is a line through the origin that divides the region bounded by the parabola $y = x x^2$ and the *x*-axis into two regions with equal area. What is the slope of that line?
- **3.** A *clepsydra*, or water clock, is a glass container with a small hole in the bottom through which water can flow. The "clock" is calibrated for measuring time by placing markings on the container corresponding to water levels at equally spaced times. Let x = f(y) be continuous on the interval [0, b] and assume that the container is formed by rotating the graph of f about the *y*-axis. Let V denote the volume of water and h the height of the water level at time t.
 - (a) Determine V as a function of h.
 - (b) Show that

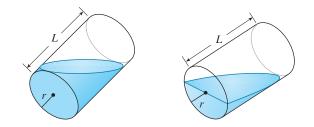
$$\frac{dV}{dt} = \pi [f(h)]^2 \frac{dh}{dt}$$

(c) Suppose that *A* is the area of the hole in the bottom of the container. It follows from Torricelli's Law that the rate of change of the volume of the water is given by

$$\frac{dV}{dt} = kA\sqrt{h}$$

where *k* is a negative constant. Determine a formula for the function *f* such that dh/dt is a constant *C*. What is the advantage in having dh/dt = C?

- 4. The figure shows a horizontal line y = c intersecting the curve $y = 8x 27x^3$. Find the number *c* such that the areas of the shaded regions are equal.
- **5.** A solid is generated by rotating about the *x*-axis the region under the curve y = f(x), where *f* is a positive function and $x \ge 0$. The volume generated by the part of the curve from x = 0 to x = b is b^2 for all b > 0. Find the function *f*.
- 6. A cylindrical glass of radius r and height L is filled with water and then tilted until the water remaining in the glass exactly covers its base.
 - (a) Determine a way to "slice" the water into parallel rectangular cross-sections and then *set up* a definite integral for the volume of the water in the glass.
 - (b) Determine a way to "slice" the water into parallel cross-sections that are trapezoids and then *set up* a definite integral for the volume of the water.
 - (c) Find the volume of water in the glass by evaluating one of the integrals in part (a) or part (b).
 - (d) Find the volume of the water in the glass from purely geometric considerations.
 - (e) Suppose the glass is tilted until the water exactly covers half the base. In what direction can you "slice" the water into triangular cross-sections? Rectangular cross-sections? Cross-sections that are segments of circles? Find the volume of water in the glass.



7. (a) Show that the volume of a segment of height h of a sphere of radius r is

$$V = \frac{1}{3}\pi h^2 (3r - h)$$

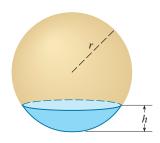


FIGURE FOR PROBLEM 7

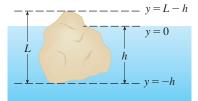


FIGURE FOR PROBLEM 8

(b) Show that if a sphere of radius 1 is sliced by a plane at a distance x from the center in such a way that the volume of one segment is twice the volume of the other, then x is a solution of the equation

$$3x^3 - 9x + 2 = 0$$

where 0 < x < 1. Use Newton's method to find *x* accurate to four decimal places.

(c) Using the formula for the volume of a segment of a sphere, it can be shown that the depth *x* to which a floating sphere of radius *r* sinks in water is a root of the equation

$$x^3 - 3rx^2 + 4r^3s = 0$$

where s is the specific gravity of the sphere. Suppose a wooden sphere of radius 0.5 m has specific gravity 0.75. Calculate, to four-decimal-place accuracy, the depth to which the sphere will sink.

- (d) A hemispherical bowl has radius 5 inches and water is running into the bowl at the rate of $0.2 \text{ in}^3/\text{s}$.
 - (i) How fast is the water level in the bowl rising at the instant the water is 3 inches deep?
 - (ii) At a certain instant, the water is 4 inches deep. How long will it take to fill the bowl?
- **8.** Archimedes' Principle states that the buoyant force on an object partially or fully submerged in a fluid is equal to the weight of the fluid that the object displaces. Thus, for an object of density ρ_0 floating partly submerged in a fluid of density ρ_f , the buoyant force is given by $F = \rho_f g \int_{-h}^{0} A(y) dy$, where g is the acceleration due to gravity and A(y) is the area of a typical cross-section of the object. The weight of the object is given by

$$W = \rho_0 g \int_{-h}^{L-h} A(y) \, dy$$

(a) Show that the percentage of the volume of the object above the surface of the liquid is

$$100 \frac{\rho_f - \rho_0}{\rho_f}$$

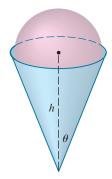
- (b) The density of ice is 917 kg/m³ and the density of seawater is 1030 kg/m³. What percentage of the volume of an iceberg is above water?
- (c) An ice cube floats in a glass filled to the brim with water. Does the water overflow when the ice melts?
- (d) A sphere of radius 0.4 m and having negligible weight is floating in a large freshwater lake. How much work is required to completely submerge the sphere? The density of the water is 1000 kg/m³.
- **9.** Water in an open bowl evaporates at a rate proportional to the area of the surface of the water. (This means that the rate of decrease of the volume is proportional to the area of the surface.) Show that the depth of the water decreases at a constant rate, regardless of the shape of the bowl.
- **10.** A sphere of radius 1 overlaps a smaller sphere of radius *r* in such a way that their intersection is a circle of radius *r*. (In other words, they intersect in a great circle of the small sphere.) Find *r* so that the volume inside the small sphere and outside the large sphere is as large as possible.
- 11. Suppose that the density of seawater, $\rho = \rho(z)$, varies with the depth *z* below the surface. (a) Show that the hydrostatic pressure is governed by the differential equation

$$\frac{dP}{dz} = \rho(z)g$$

FIGURE FOR PROBLEM 12

where g is the acceleration due to gravity. Let P_0 and ρ_0 be the pressure and density at z = 0. Express the pressure at depth z as an integral.

- (b) Suppose the density of seawater at depth z is given by $\rho = \rho_0 e^{z/H}$ where H is a positive constant. Find the total force, expressed as an integral, exerted on a vertical circular porthole of radius r whose center is at a distance L > r below the surface.
- **12.** The figure shows a semicircle with radius 1, horizontal diameter *PQ*, and tangent lines at *P* and *Q*. At what height above the diameter should the horizontal line be placed so as to minimize the shaded area?
- **13.** Let *P* be a pyramid with a square base of side 2*b* and suppose that *S* is a sphere with its center on the base of *P* and is tangent to all eight edges of *P*. Find the height of *P*. Then find the volume of the intersection of *S* and *P*.
- 14. A paper drinking cup filled with water has the shape of a cone with height *h* and semi-vertical angle θ (see the figure). A ball is placed carefully in the cup, thereby displacing some of the water and making it overflow. What is the radius of the ball that causes the greatest volume of water to spill out of the cup?



15. A curve is defined by the parametric equations

$$x = \int_{1}^{t} \frac{\cos u}{u} du \qquad y = \int_{1}^{t} \frac{\sin u}{u} du$$

Find the length of the arc of the curve from the origin to the nearest point where there is a vertical tangent line.

- [45] 16. Suppose we are planning to make a taco from a round tortilla with diameter 8 inches by bending the tortilla so that it is shaped as if it is partially wrapped around a circular cylinder. We will fill the tortilla to the edge (but no more) with meat, cheese, and other ingredients. Our problem is to decide how to curve the tortilla in order to maximize the volume of food it can hold.
 - (a) We start by placing a circular cylinder of radius *r* along a diameter of the tortilla and folding the tortilla around the cylinder. Let *x* represent the distance from the center of the tortilla to a point *P* on the diameter (see the figure). Show that the cross-sectional area of the filled taco in the plane through *P* perpendicular to the axis of the cylinder is

$$A(x) = r\sqrt{16 - x^2} - \frac{1}{2}r^2\sin\left(\frac{2}{r}\sqrt{16 - x^2}\right)$$

and write an expression for the volume of the filled taco.

- (b) Determine (approximately) the value of *r* that maximizes the volume of the taco. (Use a graphical approach with your CAS.)
- **17.** A string is wound around a circle and then unwound while being held taut. The curve traced by the point *P* at the end of the string is called the **involute** of the circle. If the

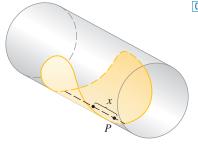




FIGURE FOR PROBLEM 16

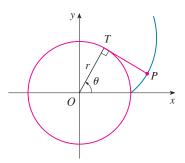


FIGURE FOR PROBLEM 17

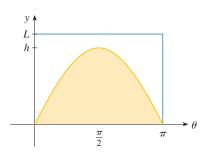
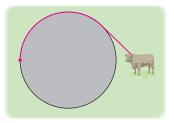


FIGURE FOR PROBLEM 19

circle has radius *r* and center *O* and the initial position of *P* is (r, 0), and if the parameter θ is chosen as in the figure, show that parametric equations of the involute are

$$x = r(\cos \theta + \theta \sin \theta)$$
 $y = r(\sin \theta - \theta \cos \theta)$

18. A cow is tied to a silo with radius *r* by a rope just long enough to reach the opposite side of the silo. Find the area available for grazing by the cow.



19. In a famous 18th-century problem, known as *Buffon's needle problem*, a needle of length *h* is dropped onto a flat surface (for example, a table) on which parallel lines *L* units apart, *L* ≥ *h*, have been drawn. The problem is to determine the probability that the needle will come to rest intersecting one of the lines. Assume that the lines run eastwest, parallel to the *x*-axis in a rectangular coordinate system (as in the figure). Let *y* be the distance from the "southern" end of the needle to the nearest line to the north. (If the needle's southern end lies on a line, let *y* = 0. If the needle happens to lie east-west, let the "western" end be the "southern" end.) Let θ be the angle that the needle makes with a ray extending eastward from the "southern" end. Then 0 ≤ *y* ≤ *L* and 0 ≤ θ ≤ π. Note that the needle intersects one of the lines only when *y* < *h* sin θ. Now, the total set of possibilities for the needle can be identified with the rectangular region 0 ≤ *y* ≤ *L*, 0 ≤ θ ≤ π, and the proportion of times that the needle intersects a line is the ratio

 $\frac{\text{area under } y = h \sin \theta}{\text{area of rectangle}}$

This ratio is the probability that the needle intersects a line. Find the probability that the needle will intersect a line if h = L. What if h = L/2?

- **20.** If the needle in Problem 19 has length h > L, it's possible for the needle to intersect more than one line.
 - (a) If L = 4, find the probability that a needle of length 7 will intersect at least one line. [*Hint:* We can proceed as in Problem 19. Define y as before; then the total set of possibilities for the needle can be identified with the same rectangular region 0 ≤ y ≤ L, 0 ≤ θ ≤ π. What portion of the rectangle corresponds to the needle intersecting a line?]
 - (b) If L = 4, find the probability that a needle of length 7 will intersect *two* lines.
 - (c) If $2L < h \le 3L$, find a general formula for the probability that the needle intersects three lines.



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Perhaps the most important of all the applications of calculus is to differential equations. When physical scientists or social scientists use calculus, more often than not it is to analyze a differential equation that has arisen in the process of modeling some phenomenon that they are studying. Although it is often impossible to find an explicit formula for the solution of a differential equation, we will see that graphical and numerical approaches provide the needed information.



Modeling with Differential Equations • • • • • • • • • •

▲ Now is a good time to read (or reread) the discussion of mathematical modeling on page 24.

In describing the process of modeling in Section 1.2, we talked about formulating a mathematical model of a real-world problem either through intuitive reasoning about the phenomenon or from a physical law based on evidence from experiments. The mathematical model often takes the form of a *differential equation*, that is, an equation that contains an unknown function and some of its derivatives. This is not surprising because in a real-world problem we often notice that changes occur and we want to predict future behavior on the basis of how current values change. Let's begin by examining several examples of how differential equations arise when we model physical phenomena.

Models of Population Growth

One model for the growth of a population is based on the assumption that the population grows at a rate proportional to the size of the population. That is a reasonable assumption for a population of bacteria or animals under ideal conditions (unlimited environment, adequate nutrition, absence of predators, immunity from disease).

Let's identify and name the variables in this model:

- t = time (the independent variable)
- P = the number of individuals in the population (the dependent variable)

The rate of growth of the population is the derivative dP/dt. So our assumption that the rate of growth of the population is proportional to the population size is written as the equation

$$\frac{dP}{dt} = kP$$

1

where k is the proportionality constant. Equation 1 is our first model for population growth; it is a differential equation because it contains an unknown function P and its derivative dP/dt.

Having formulated a model, let's look at its consequences. If we rule out a population of 0, then P(t) > 0 for all *t*. So, if k > 0, then Equation 1 shows that P'(t) > 0 for all *t*. This means that the population is always increasing. In fact, as P(t) increases, Equation 1 shows that dP/dt becomes larger. In other words, the growth rate increases as the population increases.

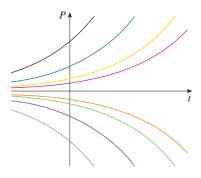


FIGURE 1 The family of solutions of dP/dt = kP

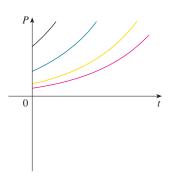


FIGURE 2 The family of solutions $P(t) = Ce^{kt}$ with C > 0 and $t \ge 0$

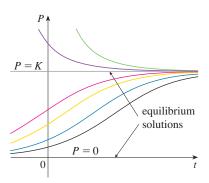


FIGURE 3 Solutions of the logistic equation

Let's try to think of a solution of Equation 1. This equation asks us to find a function whose derivative is a constant multiple of itself. We know that exponential functions have that property. In fact, if we let $P(t) = Ce^{kt}$, then

$$P'(t) = C(ke^{kt}) = k(Ce^{kt}) = kP(t)$$

Thus, any exponential function of the form $P(t) = Ce^{kt}$ is a solution of Equation 1. When we study this equation in detail in Section 7.4, we will see that there is no other solution.

Allowing *C* to vary through all the real numbers, we get the *family* of solutions $P(t) = Ce^{kt}$ whose graphs are shown in Figure 1. But populations have only positive values and so we are interested only in the solutions with C > 0. And we are probably concerned only with values of *t* greater than the initial time t = 0. Figure 2 shows the physically meaningful solutions. Putting t = 0, we get $P(0) = Ce^{k(0)} = C$, so the constant *C* turns out to be the initial population, P(0).

Equation 1 is appropriate for modeling population growth under ideal conditions, but we have to recognize that a more realistic model must reflect the fact that a given environment has limited resources. Many populations start by increasing in an exponential manner, but the population levels off when it approaches its *carrying capacity* K (or decreases toward K if it ever exceeds K). For a model to take into account both trends, we make two assumptions:

- $\frac{dP}{dt} \approx kP$ if *P* is small (Initially, the growth rate is proportional to *P*.)
- $\frac{dP}{dt} < 0$ if P > K (*P* decreases if it ever exceeds *K*.)

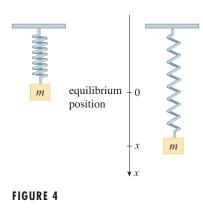
A simple expression that incorporates both assumptions is given by the equation

$$\frac{dP}{dt} = kP\left(1 - \frac{P}{K}\right)$$

Notice that if *P* is small compared with *K*, then *P*/*K* is close to 0 and so $dP/dt \approx kP$. If P > K, then 1 - P/K is negative and so dP/dt < 0.

Equation 2 is called the *logistic differential equation* and was proposed by the Dutch mathematical biologist Verhulst in the 1840s as a model for world population growth. We will develop techniques that enable us to find explicit solutions of the logistic equation in Section 7.5, but for now we can deduce qualitative characteristics of the solutions directly from Equation 2. We first observe that the constant functions P(t) = 0 and P(t) = K are solutions because, in either case, one of the factors on the right side of Equation 2 is zero. (This certainly makes physical sense: If the population is ever either 0 or at the carrying capacity, it stays that way.) These two constant solutions are called *equilibrium solutions*.

If the initial population P(0) lies between 0 and K, then the right side of Equation 2 is positive, so dP/dt > 0 and the population increases. But if the population exceeds the carrying capacity (P > K), then 1 - P/K is negative, so dP/dt < 0 and the population decreases. Notice that, in either case, if the population approaches the carrying capacity $(P \rightarrow K)$, then $dP/dt \rightarrow 0$, which means the population levels off. So we expect that the solutions of the logistic differential equation have graphs that look something like the ones in Figure 3. Notice that the graphs move away from the equilibrium solution P = 0 and move toward the equilibrium solution P = K.



A Model for the Motion of a Spring

Let's now look at an example of a model from the physical sciences. We consider the motion of an object with mass *m* at the end of a vertical spring (as in Figure 4). In Section 6.5 we discussed Hooke's Law, which says that if the spring is stretched (or compressed) *x* units from its natural length, then it exerts a force that is proportional to *x*:

restoring force = -kx

where *k* is a positive constant (called the *spring constant*). If we ignore any external resisting forces (due to air resistance or friction) then, by Newton's Second Law (force equals mass times acceleration), we have

 $m\frac{d^2x}{dt^2} = -kx$

This is an example of what is called a *second-order differential equation* because it involves second derivatives. Let's see what we can guess about the form of the solution directly from the equation. We can rewrite Equation 3 in the form

$$\frac{d^2x}{dt^2} = -\frac{k}{m}x$$

which says that the second derivative of x is proportional to x but has the opposite sign. We know two functions with this property, the sine and cosine functions. In fact, it turns out that all solutions of Equation 3 can be written as combinations of certain sine and cosine functions (see Exercise 3). This is not surprising; we expect the spring to oscillate about its equilibrium position and so it is natural to think that trigonometric functions are involved.

General Differential Equations

In general, a **differential equation** is an equation that contains an unknown function and one or more of its derivatives. The **order** of a differential equation is the order of the highest derivative that occurs in the equation. Thus, Equations 1 and 2 are firstorder equations and Equation 3 is a second-order equation. In all three of those equations the independent variable is called t and represents time, but in general the independent variable doesn't have to represent time. For example, when we consider the differential equation

4

3

it is understood that *y* is an unknown function of *x*.

A function f is called a **solution** of a differential equation if the equation is satisfied when y = f(x) and its derivatives are substituted into the equation. Thus, f is a solution of Equation 4 if

y' = xy

$$f'(x) = xf(x)$$

for all values of x in some interval.

When we are asked to *solve* a differential equation we are expected to find all possible solutions of the equation. We have already solved some particularly simple dif-

ferential equations, namely, those of the form

$$y' = f(x)$$

For instance, we know that the general solution of the differential equation

$$y' = x^3$$

is given by

$$y = \frac{x^4}{4} + C$$

where C is an arbitrary constant.

But, in general, solving a differential equation is not an easy matter. There is no systematic technique that enables us to solve all differential equations. In Section 7.2, however, we will see how to draw rough graphs of solutions even when we have no explicit formula. We will also learn how to find numerical approximations to solutions.

EXAMPLE 1 Show that every member of the family of functions

$$y = \frac{1 + ce^t}{1 - ce^t}$$

is a solution of the differential equation $y' = \frac{1}{2}(y^2 - 1)$.

SOLUTION We use the Quotient Rule to differentiate the expression for y:

▲ Figure 5 shows graphs of seven members of the family in Example 1. The differential equation shows that if $y \approx \pm 1$, then $y' \approx 0$. That is borne out by the flatness of the graphs near y = 1 and y = -1.

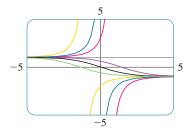


FIGURE 5

$$y' = \frac{(1 - ce^{t})(ce^{t}) - (1 + ce^{t})(-ce^{t})}{(1 - ce^{t})^{2}}$$
$$= \frac{ce^{t} - c^{2}e^{2t} + ce^{t} + c^{2}e^{2t}}{(1 - ce^{t})^{2}} = \frac{2ce^{t}}{(1 - ce^{t})^{2}}$$

The right side of the differential equation becomes

$$\frac{1}{2}(y^2 - 1) = \frac{1}{2} \left[\left(\frac{1 + ce^t}{1 - ce^t} \right)^2 - 1 \right] = \frac{1}{2} \left[\frac{(1 + ce^t)^2 - (1 - ce^t)^2}{(1 - ce^t)^2} \right]$$
$$= \frac{1}{2} \frac{4ce^t}{(1 - ce^t)^2} = \frac{2ce^t}{(1 - ce^t)^2}$$

Therefore, for every value of c, the given function is a solution of the differential equation.

When applying differential equations we are usually not as interested in finding a family of solutions (the *general solution*) as we are in finding a solution that satisfies some additional requirement. In many physical problems we need to find the particular solution that satisfies a condition of the form $y(t_0) = y_0$. This is called an **initial condition**, and the problem of finding a solution of the differential equation that satisfies the initial condition is called an **initial-value problem**.

Geometrically, when we impose an initial condition, we look at the family of solution curves and pick the one that passes through the point (t_0, y_0) . Physically, this corresponds to measuring the state of a system at time t_0 and using the solution of the initial-value problem to predict the future behavior of the system.

EXAMPLE 2 Find a solution of the differential equation $y' = \frac{1}{2}(y^2 - 1)$ that satisfies the initial condition y(0) = 2.

SOLUTION Substituting the values t = 0 and y = 2 into the formula

$$y = \frac{1 + ce^t}{1 - ce^t}$$

from Example 1, we get

$$2 = \frac{1 + ce^0}{1 - ce^0} = \frac{1 + c}{1 - c}$$

Solving this equation for c, we get 2 - 2c = 1 + c, which gives $c = \frac{1}{3}$. So the solution of the initial-value problem is

$$y = \frac{1 + \frac{1}{3}e^{t}}{1 - \frac{1}{3}e^{t}} = \frac{3 + e^{t}}{3 - e^{t}}$$



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1. Show that $y = x - x^{-1}$ is a solution of the differential equation xy' + y = 2x.

2. Verify that $y = \sin x \cos x - \cos x$ is a solution of the initial-value problem

$$y' + (\tan x)y = \cos^2 x$$
 $y(0) = -1$

on the interval $-\pi/2 < x < \pi/2$.

Exercises

- 3. (a) For what nonzero values of k does the function $y = \sin kt$ satisfy the differential equation y'' + 9y = 0?
 - (b) For those values of *k*, verify that every member of the family of functions

$$y = A \sin kt + B \cos kt$$

is also a solution.

- For what values of r does the function y = e^{rt} satisfy the differential equation y" + y' − 6y = 0?
- 5. Which of the following functions are solutions of the differential equation y" + 2y' + y = 0?
 (a) y = e^t
 (b) y = e^{-t}

(c)
$$y = te^{-t}$$
 (d) $y = t^2 e^{-t}$

- **6.** (a) Show that every member of the family of functions $y = Ce^{x^2/2}$ is a solution of the differential equation y' = xy.
- (b) Illustrate part (a) by graphing several members of the family of solutions on a common screen.
 - (c) Find a solution of the differential equation y' = xy that satisfies the initial condition y(0) = 5.

- (d) Find a solution of the differential equation y' = xy that satisfies the initial condition y(1) = 2.
- 7. (a) What can you say about a solution of the equation $y' = -y^2$ just by looking at the differential equation?
 - (b) Verify that all members of the family y = 1/(x + C) are solutions of the equation in part (a).
 - (c) Can you think of a solution of the differential equation $y' = -y^2$ that is not a member of the family in part (b)?
 - (d) Find a solution of the initial-value problem

$$y' = -y^2$$
 $y(0) = 0.5$

- **8.** (a) What can you say about the graph of a solution of the equation $y' = xy^3$ when x is close to 0? What if x is large?
 - (b) Verify that all members of the family y = (c x²)^{-1/2} are solutions of the differential equation y' = xy³.
 - (c) Graph several members of the family of solutions on a common screen. Do the graphs confirm what you predicted in part (a)?
 - (d) Find a solution of the initial-value problem

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$$y' = xy^3 \qquad y(0) = 2$$

9. A population is modeled by the differential equation

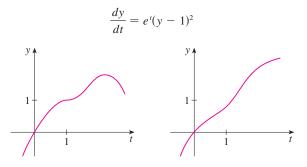
$$\frac{dP}{dt} = 1.2P \bigg(1 - \frac{P}{4200} \bigg)$$

- (a) For what values of *P* is the population increasing?
- (b) For what values of *P* is the population decreasing?
- (c) What are the equilibrium solutions?

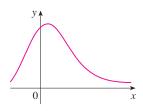
10. A function y(t) satisfies the differential equation

$$\frac{dy}{dt} = y^4 - 6y^3 + 5y^2$$

- (a) What are the constant solutions of the equation?
- (b) For what values of *y* is *y* increasing?
- (c) For what values of *y* is *y* decreasing?
- **11.** Explain why the functions with the given graphs *can't* be solutions of the differential equation



12. The function with the given graph is a solution of one of the following differential equations. Decide which is the correct equation and justify your answer.



A.
$$y' = 1 + xy$$
 B. $y' = -2xy$ C. $y' = 1 - 2xy$

- 13. Psychologists interested in learning theory study learning curves. A learning curve is the graph of a function P(t), the performance of someone learning a skill as a function of the training time *t*. The derivative dP/dt represents the rate at which performance improves.
 - (a) When do you think P increases most rapidly? What happens to dP/dt as t increases? Explain.
 - (b) If *M* is the maximum level of performance of which the learner is capable, explain why the differential equation

$$\frac{dP}{dt} = k(M - P) \qquad k \text{ a positive constant}$$

is a reasonable model for learning.

- (c) Make a rough sketch of a possible solution of this differential equation.
- 14. Suppose you have just poured a cup of freshly brewed coffee with temperature 95 °C in a room where the temperature is 20 °C.
 - (a) When do you think the coffee cools most quickly?
 What happens to the rate of cooling as time goes by?
 Explain.
 - (b) **Newton's Law of Cooling** states that the rate of cooling of an object is proportional to the temperature difference between the object and its surroundings, provided that this difference is not too large. Write a differential equation that expresses Newton's Law of Cooling for this particular situation. What is the initial condition? In view of your answer to part (a), do you think this differential equation is an appropriate model for cooling?
 - (c) Make a rough sketch of the graph of the solution of the initial-value problem in part (b).



Direction Fields and Euler's Method • • • • • • • • • •

Unfortunately, it's impossible to solve most differential equations in the sense of obtaining an explicit formula for the solution. In this section we show that, despite the absence of an explicit solution, we can still learn a lot about the solution through a graphical approach (direction fields) or a numerical approach (Euler's method).

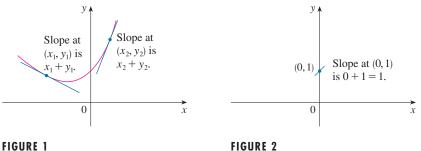
Direction Fields

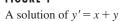
Suppose we are asked to sketch the graph of the solution of the initial-value problem

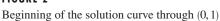
$$y' = x + y \qquad y(0) = 1$$

We don't know a formula for the solution, so how can we possibly sketch its graph?

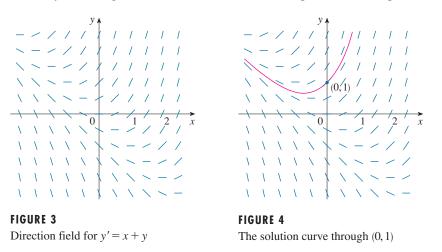
Let's think about what the differential equation means. The equation y' = x + y tells us that the slope at any point (x, y) on the graph (called the *solution curve*) is equal to the sum of the x- and y-coordinates of the point (see Figure 1). In particular, because the curve passes through the point (0, 1), its slope there must be 0 + 1 = 1. So a small portion of the solution curve near the point (0, 1) looks like a short line segment through (0, 1) with slope 1. (See Figure 2.)







As a guide to sketching the rest of the curve, let's draw short line segments at a number of points (x, y) with slope x + y. The result is called a *direction field* and is shown in Figure 3. For instance, the line segment at the point (1, 2) has slope 1 + 2 = 3. The direction field allows us to visualize the general shape of the solution curves by indicating the direction in which the curves proceed at each point.



Now we can sketch the solution curve through the point (0, 1) by following the direction field as in Figure 4. Notice that we have drawn the curve so that it is parallel to nearby line segments.

In general, suppose we have a first-order differential equation of the form

$$y' = F(x, y)$$

where F(x, y) is some expression in x and y. The differential equation says that the slope of a solution curve at a point (x, y) on the curve is F(x, y). If we draw short line segments with slope F(x, y) at several points (x, y), the result is called a **direction field** (or **slope field**). These line segments indicate the direction in which a solution curve is heading, so the direction field helps us visualize the general shape of these curves.

EXAMPLE 1

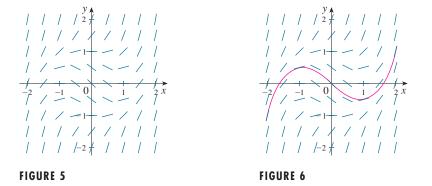
- (a) Sketch the direction field for the differential equation $y' = x^2 + y^2 1$.
- (b) Use part (a) to sketch the solution curve that passes through the origin.

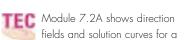
SOLUTION

(a) We start by computing the slope at several points in the following chart:

| x | -2 | -1 | 0 | 1 | 2 | -2 | -1 | 0 | 1 | 2 | |
|----------------------|----|----|----|---|---|----|----|---|---|---|--|
| У | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | |
| $y' = x^2 + y^2 - 1$ | 3 | 0 | -1 | 0 | 3 | 4 | 1 | 0 | 1 | 4 | |

Now we draw short line segments with these slopes at these points. The result is the direction field shown in Figure 5.

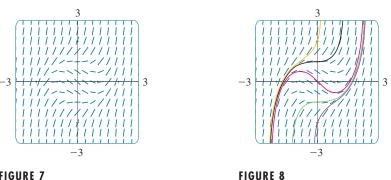




variety of differential equations.

(b) We start at the origin and move to the right in the direction of the line segment (which has slope -1). We continue to draw the solution curve so that it moves parallel to the nearby line segments. The resulting solution curve is shown in Figure 6. Returning to the origin, we draw the solution curve to the left as well.

The more line segments we draw in a direction field, the clearer the picture becomes. Of course, it's tedious to compute slopes and draw line segments for a huge number of points by hand, but computers are well suited for this task. Figure 7 shows a more detailed, computer-drawn direction field for the differential equation in Example 1. It enables us to draw, with reasonable accuracy, the solution curves shown in Figure 8 with y-intercepts -2, -1, 0, 1, and 2.





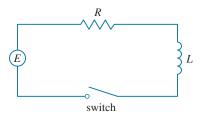


FIGURE 9

Now let's see how direction fields give insight into physical situations. The simple electric circuit shown in Figure 9 contains an electromotive force (usually a battery or generator) that produces a voltage of E(t) volts (V) and a current of I(t) amperes (A) at time *t*. The circuit also contains a resistor with a resistance of *R* ohms (Ω) and an inductor with an inductance of *L* henries (H).

Ohm's Law gives the drop in voltage due to the resistor as *RI*. The voltage drop due to the inductor is L(dI/dt). One of Kirchhoff's laws says that the sum of the voltage drops is equal to the supplied voltage E(t). Thus, we have

$$L\frac{dI}{dt} + RI = E(t)$$

which is a first-order differential equation that models the current I at time t.

EXAMPLE 2 Suppose that in the simple circuit of Figure 9 the resistance is 12Ω , the inductance is 4 H, and a battery gives a constant voltage of 60 V.

(a) Draw a direction field for Equation 1 with these values.

(b) What can you say about the limiting value of the current?

(c) Identify any equilibrium solutions.

(d) If the switch is closed when t = 0 so the current starts with I(0) = 0, use the direction field to sketch the solution curve.

SOLUTION

(a) If we put L = 4, R = 12, and E(t) = 60 in Equation 1, we get

$$4\frac{dI}{dt} + 12I = 60$$
 or $\frac{dI}{dt} = 15 - 3I$

The direction field for this differential equation is shown in Figure 10.

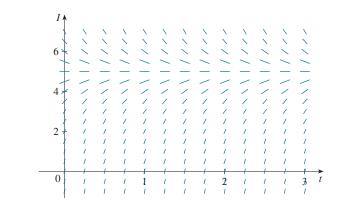


FIGURE 10

(b) It appears from the direction field that all solutions approach the value 5 A, that is,

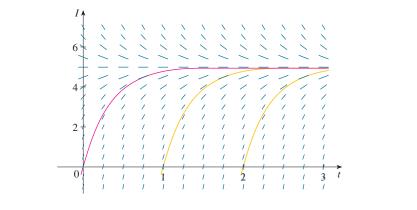
$$\lim_{t \to \infty} I(t) = 5$$

(c) It appears that the constant function I(t) = 5 is an equilibrium solution. Indeed, we can verify this directly from the differential equation. If I(t) = 5, then the left side is dI/dt = 0 and the right side is 15 - 3(5) = 0.

$$\frac{dI}{dt} = 15 - 3I$$

FIGURE 11

(d) We use the direction field to sketch the solution curve that passes through (0, 0), as shown in red in Figure 11.



Notice from Figure 10 that the line segments along any horizontal line are parallel. That is because the independent variable *t* does not occur on the right side of the equation I' = 15 - 3I. In general, a differential equation of the form

$$y' = f(y)$$

in which the independent variable is missing from the right side, is called **autono-mous**. For such an equation, the slopes corresponding to two different points with the same *y*-coordinate must be equal. This means that if we know one solution to an autonomous differential equation, then we can obtain infinitely many others just by shifting the graph of the known solution to the right or left. In Figure 11 we have shown the solutions that result from shifting the solution curve of Example 2 one and two units to the right. They correspond to closing the switch when t = 1 or t = 2. Notice that the system behaves the same at any time.

Euler's Method

The basic idea behind direction fields can be used to find numerical approximations to solutions of differential equations. We illustrate the method on the initial-value problem that we used to introduce direction fields:

$$y' = x + y$$
 $y(0) = 1$

The differential equation tells us that y'(0) = 0 + 1 = 1, so the solution curve has slope 1 at the point (0, 1). As a first approximation to the solution we could use the linear approximation L(x) = x + 1. In other words, we could use the tangent line at (0, 1) as a rough approximation to the solution curve (see Figure 12).

Euler's idea was to improve on this approximation by proceeding only a short distance along this tangent line and then making a midcourse correction by changing direction as indicated by the direction field. Figure 13 shows what happens if we start out along the tangent line but stop when x = 0.5. (This horizontal distance traveled is called the *step size*.) Since L(0.5) = 1.5, we have $y(0.5) \approx 1.5$ and we take (0.5, 1.5)as the starting point for a new line segment. The differential equation tells us that y'(0.5) = 0.5 + 1.5 = 2, so we use the linear function

$$y = 1.5 + 2(x - 0.5) = 2x + 0.5$$

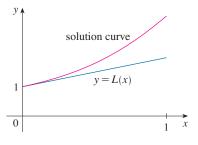
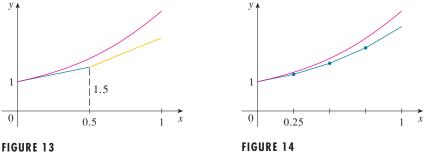


FIGURE 12 First Euler approximation

as an approximation to the solution for x > 0.5 (the gold-colored segment in Figure 13). If we decrease the step size from 0.5 to 0.25, we get the better Euler approximation shown in Figure 14.





Euler approximation with step size 0.25

In general, Euler's method says to start at the point given by the initial value and proceed in the direction indicated by the direction field. Stop after a short time, look at the slope at the new location, and proceed in that direction. Keep stopping and changing direction according to the direction field. Euler's method does not produce the exact solution to an initial-value problem—it gives approximations. But by decreasing the step size (and therefore increasing the number of midcourse corrections), we obtain successively better approximations to the exact solution. (Compare Figures 12, 13, and 14.)

For the general first-order initial-value problem y' = F(x, y), $y(x_0) = y_0$, our aim is to find approximate values for the solution at equally spaced numbers x_0 , $x_1 = x_0 + h$, $x_2 = x_1 + h$, ..., where *h* is the step size. The differential equation tells us that the slope at (x_0, y_0) is $y' = F(x_0, y_0)$, so Figure 15 shows that the approximate value of the solution when $x = x_1$ is

| | $y_1 = y_0 + hF(x_0, y_0)$ |
|-------------|--|
| Similarly, | $y_2 = y_1 + hF(x_1, y_1)$ |
| In general, | $y_n = y_{n-1} + hF(x_{n-1}, y_{n-1})$ |

EXAMPLE 3 Use Euler's method with step size 0.1 to construct a table of approximate values for the solution of the initial-value problem

$$y' = x + y$$
 $y(0) = 1$

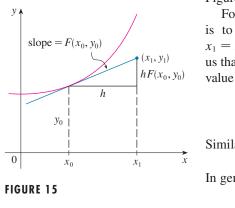
SOLUTION We are given that h = 0.1, $x_0 = 0$, $y_0 = 1$, and F(x, y) = x + y. So we have

$$y_1 = y_0 + hF(x_0, y_0) = 1 + 0.1(0 + 1) = 1.1$$

$$y_2 = y_1 + hF(x_1, y_1) = 1.1 + 0.1(0.1 + 1.1) = 1.22$$

$$y_3 = y_2 + hF(x_2, y_2) = 1.22 + 0.1(0.2 + 1.22) = 1.362$$

This means that if y(x) is the exact solution, then $y(0.3) \approx 1.362$.



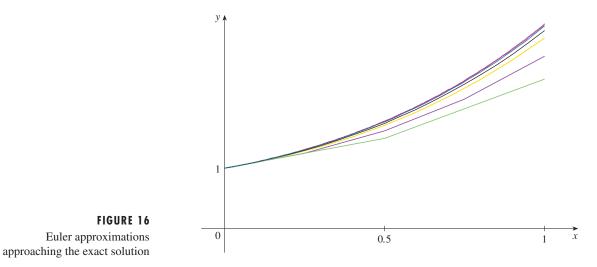
Module 7.2B shows how Euler's method works numerically and visually for a variety of differential equations and step sizes. Proceeding with similar calculations, we get the values in the following table.

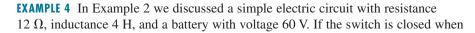
| n | X_n | <i>Y</i> _n | n | χ_n | y_n |
|---|-------|-----------------------|----|----------|----------|
| 1 | 0.1 | 1.100000 | 6 | 0.6 | 1.943122 |
| 2 | 0.2 | 1.220000 | 7 | 0.7 | 2.197434 |
| 3 | 0.3 | 1.362000 | 8 | 0.8 | 2.487178 |
| 4 | 0.4 | 1.528200 | 9 | 0.9 | 2.815895 |
| 5 | 0.5 | 1.721020 | 10 | 1.0 | 3.187485 |

For a more accurate table of values in Example 3 we could decrease the step size. But for a large number of small steps the amount of computation is considerable and so we need to program a calculator or computer to carry out these calculations. The following table shows the results of applying Euler's method with decreasing step size to the initial-value problem of Example 3.

| Step size | Euler estimate of $y(0.5)$ | Euler estimate of $y(1)$ |
|-----------|----------------------------|--------------------------|
| 0.500 | 1.500000 | 2.500000 |
| 0.250 | 1.625000 | 2.882813 |
| 0.100 | 1.721020 | 3.187485 |
| 0.050 | 1.757789 | 3.306595 |
| 0.020 | 1.781212 | 3.383176 |
| 0.010 | 1.789264 | 3.409628 |
| 0.005 | 1.793337 | 3.423034 |
| 0.001 | 1.796619 | 3.433848 |

Notice that the Euler estimates in the table seem to be approaching limits, namely, the true values of y(0.5) and y(1). Figure 16 shows graphs of the Euler approximations with step sizes 0.5, 0.25, 0.1, 0.05, 0.02, 0.01, and 0.005. They are approaching the exact solution curve as the step size *h* approaches 0.





t = 0, we modeled the current *I* at time *t* by the initial-value problem

$$\frac{dI}{dt} = 15 - 3I \qquad I(0) = 0$$

Estimate the current in the circuit half a second after the switch is closed.

SOLUTION We use Euler's method with F(t, I) = 15 - 3I, $t_0 = 0$, $I_0 = 0$, and step size h = 0.1 second:

$$I_{1} = 0 + 0.1(15 - 3 \cdot 0) = 1.5$$

$$I_{2} = 1.5 + 0.1(15 - 3 \cdot 1.5) = 2.55$$

$$I_{3} = 2.55 + 0.1(15 - 3 \cdot 2.55) = 3.285$$

$$I_{4} = 3.285 + 0.1(15 - 3 \cdot 3.285) = 3.7995$$

$$I_{5} = 3.7995 + 0.1(15 - 3 \cdot 3.7995) = 4.15965$$

So the current after 0.5 s is

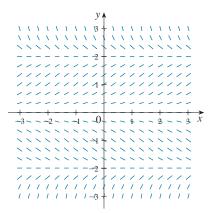
$$I(0.5) \approx 4.16 \, \mathrm{A}$$



1. A direction field for the differential equation $y' = y(1 - \frac{1}{4}y^2)$ is shown.

Exercises

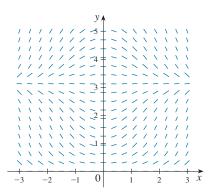
- (a) Sketch the graphs of the solutions that satisfy the given initial conditions.
 - (i) y(0) = 1 (ii) y(0) = -1
 - (iii) y(0) = -3 (iv) y(0) = 3
- (b) Find all the equilibrium solutions.



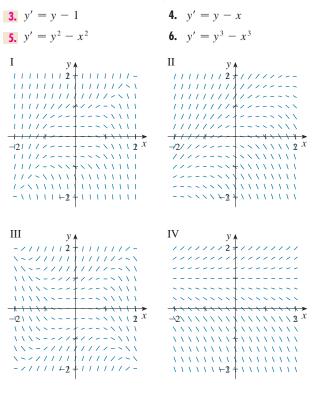
- **2.** A direction field for the differential equation $y' = x \sin y$ is shown.
 - (a) Sketch the graphs of the solutions that satisfy the given initial conditions.

(i)
$$y(0) = 1$$
 (ii) $y(0) = 2$ (iii) $y(0) = \pi$
(iv) $y(0) = 4$ (v) $y(0) = 5$

(b) Find all the equilibrium solutions.



3–6 ■ Match the differential equation with its direction field (labeled I–IV). Give reasons for your answer.



- 7. Use the direction field labeled I (for Exercises 3–6) to sketch the graphs of the solutions that satisfy the given initial conditions.
 (a) y(0) = 1
 (b) y(0) = 0
 (c) y(0) = -1
- **8.** Repeat Exercise 7 for the direction field labeled III.

9–10 Sketch a direction field for the differential equation. Then use it to sketch three solution curves.

9. y' = 1 + y10. $y' = x^2 - y^2$

.

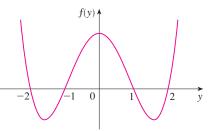
11–14 Sketch the direction field of the differential equation. Then use it to sketch a solution curve that passes through the given point.

11. y' = y - 2x, (1, 0) **12.** y' = 1 - xy, (0, 0) **13.** y' = y + xy, (0, 1) **14.** y' = x - xy, (1, 0) (△5) 15-16 ■ Use a computer algebra system to draw a direction field for the given differential equation. Get a printout and sketch on it the solution curve that passes through (0, 1). Then use the CAS to draw the solution curve and compare it with your sketch.

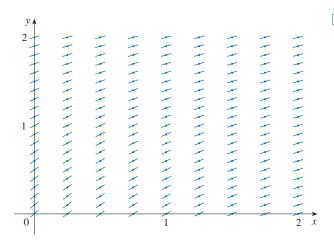
15.
$$y' = y \sin 2x$$

16. $y' = \sin(x + y)$

- **[A5]** 17. Use a computer algebra system to draw a direction field for the differential equation $y' = y^3 4y$. Get a printout and sketch on it solutions that satisfy the initial condition y(0) = c for various values of *c*. For what values of *c* does $\lim_{t \to \infty} y(t)$ exist? What are the possible values for this limit?
 - 18. Make a rough sketch of a direction field for the autonomous differential equation y' = f(y), where the graph of f is as shown. How does the limiting behavior of solutions depend on the value of y(0)?



- **19.** (a) Use Euler's method with each of the following step sizes to estimate the value of y(0.4), where y is the solution of the initial-value problem y' = y, y(0) = 1.
 - (i) h = 0.4
 - (ii) h = 0.2
 - (iii) h = 0.1
 - (b) We know that the exact solution of the initial-value problem in part (a) is $y = e^x$. Draw, as accurately as you can, the graph of $y = e^x$, $0 \le x \le 0.4$, together with the Euler approximations using the step sizes in part (a). (Your sketches should resemble Figures 12, 13, and 14.) Use your sketches to decide whether your estimates in part (a) are underestimates or overestimates.
 - (c) The error in Euler's method is the difference between the exact value and the approximate value. Find the errors made in part (a) in using Euler's method to estimate the true value of y(0.4), namely $e^{0.4}$. What happens to the error each time the step size is halved?
- **20.** A direction field for a differential equation is shown. Draw, with a ruler, the graphs of the Euler approximations to the solution curve that passes through the origin. Use step sizes h = 1 and h = 0.5. Will the Euler estimates be underestimates or overestimates? Explain.



21. Use Euler's method with step size 0.5 to compute the approximate *y*-values y_1 , y_2 , y_3 , and y_4 of the solution of the initial-value problem

 $y' = y - 2x \qquad y(1) = 0$

22. Use Euler's method with step size 0.2 to estimate y(1), where y(x) is the solution of the initial-value problem

$$y' = 1 - xy$$
 $y(0) = 0$

23. Use Euler's method with step size 0.1 to estimate y(0.5), where y(x) is the solution of the initial-value problem

 $y' = y + xy \qquad y(0) = 1$

- 24. (a) Use Euler's method with step size 0.2 to estimate y(1.4), where y(x) is the solution of the initial-value problem y' = x xy, y(1) = 0.
 (b) Beneret rest (x) with step size 0.1
 - (b) Repeat part (a) with step size 0.1.
- **25.** (a) Program a calculator or computer to use Euler's method to compute y(1), where y(x) is the solution of the initial-value problem

$$\frac{dy}{dx} + 3x^2y = 6x^2 \qquad y(0) = 3$$

(i)
$$h = 1$$
 (ii) $h = 0.1$

- (iii) h = 0.01 (iv) h = 0.001
- (b) Verify that $y = 2 + e^{-x^3}$ is the exact solution of the differential equation.
- (c) Find the errors in using Euler's method to compute y(1) with the step sizes in part (a). What happens to the error when the step size is divided by 10?

(45) 26. (a) Program your computer algebra system, using Euler's method with step size 0.01, to calculate y(2), where y is the solution of the initial-value problem

$$y' = x^3 - y^3$$
 $y(0) = 1$

- (b) Check your work by using the CAS to draw the solution curve.
- **27.** The figure shows a circuit containing an electromotive force, a capacitor with a capacitance of *C* farads (F), and a resistor with a resistance of *R* ohms (Ω). The voltage drop across the capacitor is Q/C, where *Q* is the charge (in coulombs), so in this case Kirchhoff's Law gives

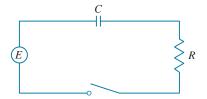
$$RI + \frac{Q}{C} = E(t)$$

But I = dQ/dt, so we have

$$R\frac{dQ}{dt} + \frac{1}{C}Q = E(t)$$

Suppose the resistance is 5 Ω , the capacitance is 0.05 F, and a battery gives a constant voltage of 60 V.

- (a) Draw a direction field for this differential equation.
- (b) What is the limiting value of the charge?
- (c) Is there an equilibrium solution?
- (d) If the initial charge is Q(0) = 0 C, use the direction field to sketch the solution curve.
- (e) If the initial charge is Q(0) = 0 C, use Euler's method with step size 0.1 to estimate the charge after half a second.



- 28. In Exercise 14 in Section 7.1 we considered a 95 °C cup of coffee in a 20 °C room. Suppose it is known that the coffee cools at a rate of 1 °C per minute when its temperature is 70 °C.
 - (a) What does the differential equation become in this case?
 - (b) Sketch a direction field and use it to sketch the solution curve for the initial-value problem. What is the limiting value of the temperature?
 - (c) Use Euler's method with step size h = 2 minutes to estimate the temperature of the coffee after 10 minutes.



We have looked at first-order differential equations from a geometric point of view (direction fields) and from a numerical point of view (Euler's method). What about the symbolic point of view? It would be nice to have an explicit formula for a solution of a differential equation. Unfortunately, that is not always possible. But in this section we examine a certain type of differential equation that *can* be solved explicitly.

A **separable equation** is a first-order differential equation in which the expression for dy/dx can be factored as a function of *x* times a function of *y*. In other words, it can be written in the form

$$\frac{dy}{dx} = g(x)f(y)$$

The name *separable* comes from the fact that the expression on the right side can be "separated" into a function of x and a function of y. Equivalently, if $f(y) \neq 0$, we could write

$$\frac{dy}{dx} = \frac{g(x)}{h(y)}$$

where h(y) = 1/f(y). To solve this equation we rewrite it in the differential form

$$h(y) \, dy = g(x) \, dx$$

so that all *y*'s are on one side of the equation and all *x*'s are on the other side. Then we integrate both sides of the equation:

$$\int h(y) \, dy = \int g(x) \, dx$$

Equation 2 defines y implicitly as a function of x. In some cases we may be able to solve for y in terms of x.

The justification for the step in Equation 2 comes from the Substitution Rule:

$$\int h(y) \, dy = \int h(y(x)) \, \frac{dy}{dx} \, dx$$
$$= \int h(y(x)) \, \frac{g(x)}{h(y(x))} \, dx \qquad \text{(from Equation 1)}$$
$$= \int g(x) \, dx$$

EXAMPLE 1

(a) Solve the differential equation $\frac{dy}{dx} = \frac{6x^2}{2y + \cos y}$.

(b) Find the solution of this equation that satisfies the initial condition $y(1) = \pi$.

▲ The technique for solving separable differential equations was first used by James Bernoulli (in 1690) in solving a problem about pendulums and by Leibniz (in a letter to Huygens in 1691). John Bernoulli explained the general method in a paper published in 1694. ▲ Some computer algebra systems can plot curves defined by implicit equations. Figure 1 shows the graphs of several members of the family of solutions of the differential equation in Example 1. As we look at the curves from left to right, the values of *C* are 3, 2, 1, 0, -1, -2, and -3.

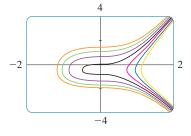


FIGURE 1

SOLUTION

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so

(a) Writing the equation in differential form and integrating both sides, we have

$$(2y + \cos y) dy = 6x^2 dx$$
$$\int (2y + \cos y) dy = \int 6x^2 dx$$
$$y^2 + \sin y = 2x^3 + C$$

where *C* is an arbitrary constant. (We could have used a constant C_1 on the left side and another constant C_2 on the right side. But then we could combine these constants by writing $C = C_2 - C_1$.)

Equation 3 gives the general solution implicitly. In this case it's impossible to solve the equation to express y explicitly as a function of x.

(b) We are given the initial condition $y(1) = \pi$, so we substitute x = 1 and $y = \pi$ in Equation 3:

$$\pi^2 + \sin \pi = 2(1)^3 + C$$
$$C = \pi^2 - 2$$

Therefore, the solution is given implicitly by

$$y^2 + \sin y = 2x^3 + \pi^2 - 2$$

The graph of this solution is shown in Figure 2. (Compare with Figure 1.)

EXAMPLE 2 Solve the equation $y' = x^2 y$.

SOLUTION First we rewrite the equation using Leibniz notation:

$$\frac{dy}{dx} = x^2 y$$

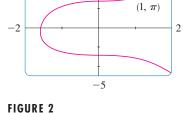
If $y \neq 0$, we can rewrite it in differential notation and integrate:

$$\frac{dy}{y} = x^2 dx \qquad y \neq 0$$
$$\int \frac{dy}{y} = \int x^2 dx$$
$$\ln|y| = \frac{x^3}{3} + C$$

This equation defines *y* implicitly as a function of *x*. But in this case we can solve explicitly for *y* as follows:

 $|y| = e^{\ln |y|} = e^{(x^{3/3})+C} = e^{C}e^{x^{3/3}}$ $y = \pm e^{C}e^{x^{3/3}}$

We note that the function y = 0 is also a solution of the given differential equation.

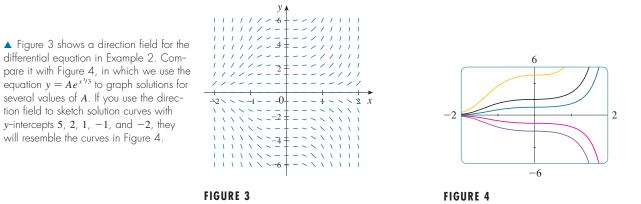


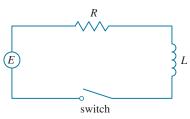
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So we can write the general solution in the form

$$y = Ae^{x^3/3}$$

where A is an arbitrary constant $(A = e^{C}, \text{ or } A = -e^{C}, \text{ or } A = 0)$.





tion field to sketch solution curves with

y-intercepts 5, 2, 1, -1, and -2, they will resemble the curves in Figure 4.

> **EXAMPLE 3** In Section 7.2 we modeled the current I(t) in the electric circuit shown in Figure 5 by the differential equation

$$L\frac{dI}{dt} + RI = E(t)$$

Find an expression for the current in a circuit where the resistance is 12 Ω , the inductance is 4 H, a battery gives a constant voltage of 60 V, and the switch is turned on when t = 0. What is the limiting value of the current?

SOLUTION With L = 4, R = 12, and E(t) = 60, the equation becomes

$$4\frac{dI}{dt} + 12I = 60$$
 or $\frac{dI}{dt} = 15 - 3I$

and the initial-value problem is

$$\frac{dI}{dt} = 15 - 3I \qquad I(0) = 0$$

We recognize this equation as being separable, and we solve it as follows:

$$\int \frac{dI}{15 - 3I} = \int dt$$

$$-\frac{1}{3} \ln |15 - 3I| = t + C$$

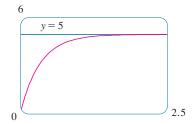
$$|15 - 3I| = e^{-3(t+C)}$$

$$15 - 3I = \pm e^{-3C}e^{-3t} = Ae^{-3}$$

$$I = 5 - \frac{1}{3}Ae^{-3t}$$



▲ Figure 6 shows how the solution in Example 3 (the current) approaches its limiting value. Comparison with Figure 11 in Section 7.2 shows that we were able to draw a fairly accurate solution curve from the direction field.







$$I(t) = 5 - 5e^{-3}$$

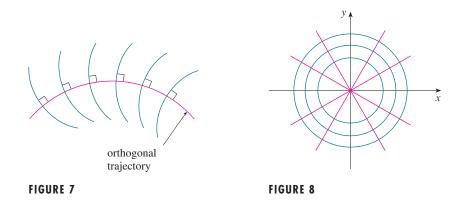
The limiting current, in amperes, is

$$\lim_{t \to \infty} I(t) = \lim_{t \to \infty} (5 - 5e^{-3t})$$

= 5 - 5 \lim_{t \to \infty} e^{-3t} = 5 - 0 = 5

Orthogonal Trajectories

An **orthogonal trajectory** of a family of curves is a curve that intersects each curve of the family orthogonally, that is, at right angles (see Figure 7). For instance, each member of the family y = mx of straight lines through the origin is an orthogonal trajectory of the family $x^2 + y^2 = r^2$ of concentric circles with center the origin (see Figure 8). We say that the two families are orthogonal trajectories of each other.



EXAMPLE 4 Find the orthogonal trajectories of the family of curves $x = ky^2$, where k is an arbitrary constant.

SOLUTION The curves $x = ky^2$ form a family of parabolas whose axis of symmetry is the *x*-axis. The first step is to find a single differential equation that is satisfied by all members of the family. If we differentiate $x = ky^2$, we get

$$1 = 2ky \frac{dy}{dx}$$
 or $\frac{dy}{dx} = \frac{1}{2ky}$

This differential equation depends on k, but we need an equation that is valid for all values of k simultaneously. To eliminate k we note that, from the equation of the given general parabola $x = ky^2$, we have $k = x/y^2$ and so the differential equation can be written as

$$\frac{dy}{dx} = \frac{1}{2ky} = \frac{1}{2\frac{x}{y^2}y}$$
$$\frac{dy}{dx} = \frac{y}{2x}$$

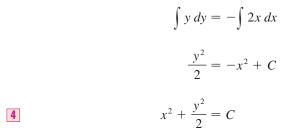
or

y 🖡

This means that the slope of the tangent line at any point (x, y) on one of the parabolas is y' = y/(2x). On an orthogonal trajectory the slope of the tangent line must be the negative reciprocal of this slope. Therefore, the orthogonal trajectories must satisfy the differential equation

$$\frac{dy}{dx} = -\frac{2x}{y}$$

This differential equation is separable, and we solve it as follows:



where C is an arbitrary positive constant. Thus, the orthogonal trajectories are the family of ellipses given by Equation 4 and sketched in Figure 9.

Orthogonal trajectories occur in various branches of physics. For example, in an electrostatic field the lines of force are orthogonal to the lines of constant potential. Also, the streamlines in aerodynamics are orthogonal trajectories of the velocity-equipotential curves.

Mixing Problems

A typical mixing problem involves a tank of fixed capacity filled with a thoroughly mixed solution of some substance, such as salt. A solution of a given concentration enters the tank at a fixed rate and the mixture, thoroughly stirred, leaves at a fixed rate, which may differ from the entering rate. If y(t) denotes the amount of substance in the tank at time t, then y'(t) is the rate at which the substance is being added minus the rate at which it is being removed. The mathematical description of this situation often leads to a first-order separable differential equation. We can use the same type of reasoning to model a variety of phenomena: chemical reactions, discharge of pollutants into a lake, injection of a drug into the bloodstream.

EXAMPLE 5 A tank contains 20 kg of salt dissolved in 5000 L of water. Brine that contains 0.03 kg of salt per liter of water enters the tank at a rate of 25 L/min. The solution is kept thoroughly mixed and drains from the tank at the same rate. How much salt remains in the tank after half an hour?

SOLUTION Let y(t) be the amount of salt (in kilograms) after t minutes. We are given that y(0) = 20 and we want to find y(30). We do this by finding a differential equation satisfied by y(t). Note that dy/dt is the rate of change of the amount of salt, so

$$\frac{dy}{dt} = (\text{rate in}) - (\text{rate out})$$

where (rate in) is the rate at which salt enters the tank and (rate out) is the rate at



which salt leaves the tank. We have

rate in =
$$\left(0.03 \frac{\text{kg}}{\text{L}}\right) \left(25 \frac{\text{L}}{\text{min}}\right) = 0.75 \frac{\text{kg}}{\text{min}}$$

The tank always contains 5000 L of liquid, so the concentration at time *t* is y(t)/5000 (measured in kilograms per liter). Since the brine flows out at a rate of 25 L/min, we have

rate out
$$=\left(\frac{y(t)}{5000} \frac{\text{kg}}{\text{L}}\right)\left(25 \frac{\text{L}}{\text{min}}\right) = \frac{y(t)}{200} \frac{\text{kg}}{\text{min}}$$

Thus, from Equation 5 we get

$$\frac{dy}{dt} = 0.75 - \frac{y(t)}{200} = \frac{150 - y(t)}{200}$$

Solving this separable differential equation, we obtain

$$\int \frac{dy}{150 - y} = \int \frac{dt}{200}$$
$$-\ln|150 - y| = \frac{t}{200} + C$$

Since y(0) = 20, we have $-\ln 130 = C$, so

$$-\ln|150 - y| = \frac{t}{200} - \ln 130$$

Therefore

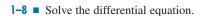
$$|150 - y| = 130e^{-t/200}$$

Since y(t) is continuous and y(0) = 20 and the right side is never 0, we deduce that 150 - y(t) is always positive. Thus, |150 - y| = 150 - y and so

$$y(t) = 150 - 130e^{-t/200}$$

The amount of salt after 30 min is

$$y(30) = 150 - 130e^{-30/200} \approx 38.1 \text{ kg}$$



Exercises

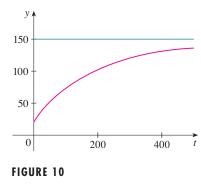
- **1.** $\frac{dy}{dx} = y^2$ **2.** $\frac{dy}{dx} = \frac{e^{2x}}{4y^3}$
- **3.** yy' = x **4.** y' = xy

5.
$$\frac{dy}{dt} = \frac{te'}{y\sqrt{1+y^2}}$$
 6. $y' = \frac{xy}{2\ln y}$

7.
$$\frac{du}{dt} = 2 + 2u + t + tu$$
 8. $\frac{dz}{dt} + e^{t+z} = 0$

9–14 Find the solution of the differential equation that satisfies the given initial condition.

9.
$$\frac{dy}{dx} = y^2 + 1$$
, $y(1) = 0$



▲ Figure 10 shows the graph of the

approaches 150 kg.

function y(t) of Example 5. Notice that, as time goes by, the amount of salt

10.
$$\frac{dy}{dx} = \frac{y \cos x}{1 + y^2}, \quad y(0) = 1$$

11. $xe^{-t} \frac{dx}{dt} = t, \quad x(0) = 1$
12. $x + 2y\sqrt{x^2 + 1} \frac{dy}{dx} = 0, \quad y(0) = 1$
13. $\frac{du}{dt} = \frac{2t + \sec^2 t}{2u}, \quad u(0) = -5$
14. $\frac{dy}{dt} = te^y, \quad y(1) = 0$

- **15.** Find an equation of the curve that satisfies $dy/dx = 4x^3y$ and whose *y*-intercept is 7.
- **16.** Find an equation of the curve that passes through the point (1, 1) and whose slope at (x, y) is y^2/x^3 .
- 17. (a) Solve the differential equation $y' = 2x\sqrt{1-y^2}$.
- (b) Solve the initial-value problem $y' = 2x\sqrt{1-y^2}$, y(0) = 0, and graph the solution.
 - (c) Does the initial-value problem $y' = 2x\sqrt{1-y^2}$, y(0) = 2 have a solution? Explain.
- 18. Solve the equation $e^{-y}y' + \cos x = 0$ and graph several members of the family of solutions. How does the solution curve change as the constant *C* varies?
- **(AS)** 19. Solve the initial-value problem $y' = (\sin x)/\sin y$, $y(0) = \pi/2$, and graph the solution (if your CAS does implicit plots).
- **20.** Solve the equation $y' = x\sqrt{x^2 + 1}/(ye^y)$ and graph several members of the family of solutions (if your CAS does implicit plots). How does the solution curve change as the constant *C* varies?

CAS 21-22 ■

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- (a) Use a computer algebra system to draw a direction field for the differential equation. Get a printout and use it to sketch some solution curves without solving the differential equation.
- (b) Solve the differential equation.
- (c) Use the CAS to draw several members of the family of solutions obtained in part (b). Compare with the curves from part (a).

21.
$$y' = 1/y$$
 22. $y' = x^2/y$

23-26 Find the orthogonal trajectories of the family of curves. Use a graphing device to draw several members of each family on a common screen.

23.
$$y = kx^2$$

24. $x^2 - y^2 = k$
25. $y = (x + k)^{-1}$
26. $y = ke^{-x}$

- **27.** Solve the initial-value problem in Exercise 27 in Section 7.2 to find an expression for the charge at time *t*. Find the limiting value of the charge.
- **28.** In Exercise 28 in Section 7.2 we discussed a differential equation that models the temperature of a 95 °C cup of coffee in a 20 °C room. Solve the differential equation to find an expression for the temperature of the coffee at time *t*.
- **29.** In Exercise 13 in Section 7.1 we formulated a model for learning in the form of the differential equation

$$\frac{dP}{dt} = k(M - P)$$

where P(t) measures the performance of someone learning a skill after a training time t, M is the maximum level of performance, and k is a positive constant. Solve this differential equation to find an expression for P(t). What is the limit of this expression?

30. In an elementary chemical reaction, single molecules of two reactants A and B form a molecule of the product C: A + B → C. The law of mass action states that the rate of reaction is proportional to the product of the concentrations of A and B:

$$\frac{d[\mathbf{C}]}{dt} = k[\mathbf{A}][\mathbf{B}]$$

(See Example 4 in Section 3.3.) Thus, if the initial concentrations are [A] = a moles/L and [B] = b moles/L and we write x = [C], then we have

$$\frac{dx}{dt} = k(a - x)(b - x)$$

(a) Assuming that $a \neq b$, find x as a function of t. Use the fact that the initial concentration of C is 0.

CAS

- (b) Find x(t) assuming that a = b. How does this expression for x(t) simplify if it is known that [C] = a/2 after 20 seconds?
- **31.** In contrast to the situation of Exercise 30, experiments show that the reaction $H_2 + Br_2 \longrightarrow 2HBr$ satisfies the rate law

$$\frac{d[\mathrm{HBr}]}{dt} = k[\mathrm{H}_2][\mathrm{Br}_2]^{1/2}$$

and so for this reaction the differential equation becomes

$$\frac{dx}{dt} = k(a-x)(b-x)^{1/2}$$

where x = [HBr] and *a* and *b* are the initial concentrations of hydrogen and bromine.

- (a) Find x as a function of t in the case where a = b. Use the fact that x(0) = 0.
- (b) If a > b, find t as a function of x. [*Hint:* In performing the integration, make the substitution $u = \sqrt{b x}$.]
- **32.** A sphere with radius 1 m has temperature 15 °C. It lies inside a concentric sphere with radius 2 m and temperature

25 °C. The temperature T(r) at a distance r from the common center of the spheres satisfies the differential equation

$$\frac{d^2T}{dr^2} + \frac{2}{r}\frac{dT}{dr} = 0$$

If we let S = dT/dr, then *S* satisfies a first-order differential equation. Solve it to find an expression for the temperature T(r) between the spheres.

33. A glucose solution is administered intravenously into the bloodstream at a constant rate *r*. As the glucose is added, it is converted into other substances and removed from the bloodstream at a rate that is proportional to the concentration at that time. Thus, a model for the concentration C = C(t) of the glucose solution in the bloodstream is

$$\frac{dC}{dt} = r - kC$$

where *k* is a positive constant.

- (a) Suppose that the concentration at time t = 0 is C₀.
 Determine the concentration at any time t by solving the differential equation.
- (b) Assuming that C₀ < r/k, find lim_{t→∞} C(t) and interpret your answer.
- **34.** A certain small country has \$10 billion in paper currency in circulation, and each day \$50 million comes into the country's banks. The government decides to introduce new currency by having the banks replace old bills with new ones whenever old currency comes into the banks. Let x = x(t) denote the amount of new currency in circulation at time *t*, with x(0) = 0.
 - (a) Formulate a mathematical model in the form of an initial-value problem that represents the "flow" of the new currency into circulation.
 - (b) Solve the initial-value problem found in part (a).
 - (c) How long will it take for the new bills to account for 90% of the currency in circulation?
- **35.** A tank contains 1000 L of brine with 15 kg of dissolved salt. Pure water enters the tank at a rate of 10 L/min. The solution is kept thoroughly mixed and drains from the tank at the same rate. How much salt is in the tank (a) after *t* minutes and (b) after 20 minutes?
- **36.** A tank contains 1000 L of pure water. Brine that contains 0.05 kg of salt per liter of water enters the tank at a rate of 5 L/min. Brine that contains 0.04 kg of salt per liter of water enters the tank at a rate of 10 L/min. The solution is kept thoroughly mixed and drains from the tank at a rate of 15 L/min. How much salt is in the tank (a) after *t* minutes and (b) after one hour?
- **37.** When a raindrop falls it increases in size, so its mass at time *t* is a function of *t*, m(t). The rate of growth of the mass is km(t) for some positive constant *k*. When we apply Newton's Law of Motion to the raindrop, we get (mv)' = gm,

where *v* is the velocity of the raindrop (directed downward) and *g* is the acceleration due to gravity. The *terminal velocity* of the raindrop is $\lim_{t\to\infty} v(t)$. Find an expression for the terminal velocity in terms of *g* and *k*.

38. An object of mass *m* is moving horizontally through a medium which resists the motion with a force that is a function of the velocity; that is,

$$m\frac{d^2s}{dt^2} = m\frac{dv}{dt} = f(v)$$

where v = v(t) and s = s(t) represent the velocity and position of the object at time *t*, respectively. For example, think of a boat moving through the water.

- (a) Suppose that the resisting force is proportional to the velocity, that is, f(v) = -kv, k a positive constant. (This model is appropriate for small values of v.) Let v(0) = v₀ and s(0) = s₀ be the initial values of v and s. Determine v and s at any time t. What is the total distance that the object travels from time t = 0?
- (b) For larger values of v a better model is obtained by supposing that the resisting force is proportional to the square of the velocity, that is, f(v) = -kv², k > 0. (This model was first proposed by Newton.) Let v₀ and s₀ be the initial values of v and s. Determine v and s at any time t. What is the total distance that the object travels in this case?
- **39.** Let A(t) be the area of a tissue culture at time *t* and let *M* be the final area of the tissue when growth is complete. Most cell divisions occur on the periphery of the tissue and the number of cells on the periphery is proportional to $\sqrt{A(t)}$. So a reasonable model for the growth of tissue is obtained by assuming that the rate of growth of the area is jointly proportional to $\sqrt{A(t)}$ and M A(t).
 - (a) Formulate a differential equation and use it to show that the tissue grows fastest when A(t) = M/3.

CAS

- (b) Solve the differential equation to find an expression for A(t). Use a computer algebra system to perform the integration.
- **40.** According to Newton's Law of Universal Gravitation, the gravitational force on an object of mass *m* that has been projected vertically upward from Earth's surface is

$$F = \frac{mgR^2}{(x+R)^2}$$

where x = x(t) is the object's distance above the surface at time *t*, *R* is Earth's radius, and *g* is the acceleration due to gravity. Also, by Newton's Second Law, F = ma = m(dv/dt) and so

$$m\frac{dv}{dt} = -\frac{mgR^2}{(x+R)^2}$$

(a) Suppose a rocket is fired vertically upward with an initial velocity v_0 . Let *h* be the maximum height above the

surface reached by the object. Show that

$$v_0 = \sqrt{rac{2gRh}{R+h}}$$

[*Hint*: By the Chain Rule, m(dv/dt) = mv(dv/dx).]

- (b) Calculate $v_e = \lim_{h \to \infty} v_0$. This limit is called the *escape velocity* for Earth.
- (c) Use R = 3960 mi and g = 32 ft/s² to calculate v_e in feet per second and in miles per second.
- **41.** Let *y*(*t*) and *V*(*t*) be the height and volume of water in a tank at time *t*. If water leaks through a hole with area *a* at the bottom of the tank, then Torricelli's Law says that

$$\frac{dV}{dt} = -a\sqrt{2gy}$$

where *g* is the acceleration due to gravity.

(a) Suppose the tank is cylindrical with height 6 ft and radius 2 ft and the hole is circular with radius 1 in. If we take g = 32 ft/s², show that y satisfies the differential equation

$$\frac{dy}{dt} = -\frac{1}{72}\sqrt{y}$$

- (b) Solve this equation to find the height of the water at time *t*, assuming the tank is full at time t = 0.
- (c) How long will it take for the water to drain completely?
- **42.** Suppose the tank in Exercise 41 is not cylindrical but has cross-sectional area A(y) at height *y*. Then the volume of water up to height *y* is $V = \int_0^y A(u) \, du$ and so the Fundamental Theorem of Calculus gives dV/dy = A(y). It follows that

$$\frac{dV}{dt} = \frac{dV}{dy}\frac{dy}{dt} = A(y)\frac{dy}{dt}$$

and so Torricelli's Law becomes

$$A(y)\,\frac{dy}{dt} = -a\sqrt{2gy}$$

(a) Suppose the tank has the shape of a sphere with radius 2 m and is initially half full of water. If the radius of the circular hole is 1 cm and we take $g = 10 \text{ m/s}^2$, show that y satisfies the differential equation

$$(4y - y^2)\frac{dy}{dt} = -0.0001\sqrt{20y}$$

(b) How long will it take for the water to drain completely?

Which Is Faster, Going Up or Coming Down?

Suppose you throw a ball into the air. Do you think it takes longer to reach its maximum height or to fall back to Earth from its maximum height? We will solve the problem in this project but, before getting started, think about that situation and make a guess based on your physical intuition.

1. A ball with mass *m* is projected vertically upward from Earth's surface with a positive initial velocity v_0 . We assume the forces acting on the ball are the force of gravity and a retarding force of air resistance with direction opposite to the direction of motion and with magnitude p | v(t) |, where *p* is a positive constant and v(t) is the velocity of the ball at time *t*. In both the ascent and the descent, the total force acting on the ball is -pv - mg. (During ascent, v(t) is positive and the resistance acts downward; during descent, v(t) is negative and the resistance acts upward.) So, by Newton's Second Law, the equation of motion is

$$mv' = -pv - mg$$

Solve this differential equation to show that the velocity is

$$v(t) = \left(v_0 + \frac{mg}{p}\right)e^{-pt/m} - \frac{mg}{p}$$

2. Show that the height of the ball, until it hits the ground, is

$$y(t) = \left(v_0 + \frac{mg}{p}\right) \frac{m}{p} \left(1 - e^{-pt/m}\right) - \frac{mgt}{p}$$

▲ In modeling force due to air resistance, various functions have been used, depending on the physical characteristics and speed of the ball. Here we use a linear model, -pv, but a quadratic model $(-pv^2$ on the way up and pv^2 on the way down) is another possibility for higher speeds (see Exercise 38 in Section 7.3). For a golf ball, experiments have shown that a good model is $-pv^{1.3}$ going up and $p | v |^{1.3}$ coming down. But no matter which force function -f(v) is used [where f(v) > 0 for v > 0 and f(v) < 0 for v < 0], the answer to the question remains the same.

Applied Project **3.** Let t_1 be the time that the ball takes to reach its maximum height. Show that

$$t_1 = \frac{m}{p} \ln \left(\frac{mg + pv_0}{mg} \right)$$

Find this time for a ball with mass 1 kg and initial velocity 20 m/s. Assume the air resistance is $\frac{1}{10}$ of the speed.

- **4.** Let t_2 be the time at which the ball falls back to Earth. For the particular ball in Problem 3, estimate t_2 by using a graph of the height function y(t). Which is faster, going up or coming down?
 - 5. In general, it's not easy to find t_2 because it's impossible to solve the equation y(t) = 0 explicitly. We can, however, use an indirect method to determine whether ascent or descent is faster; we determine whether $y(2t_1)$ is positive or negative. Show that

$$y(2t_1) = \frac{m^2 g}{p^2} \left(x - \frac{1}{x} - 2 \ln x \right)$$

where $x = e^{pt_1/m}$. Then show that x > 1 and the function

$$f(x) = x - \frac{1}{x} - 2 \ln x$$

is increasing for x > 1. Use this result to decide whether $y(2t_1)$ is positive or negative. What can you conclude? Is ascent or descent faster?



Exponential Growth and Decay •

One of the models for population growth that we considered in Section 7.1 was based on the assumption that the population grows at a rate proportional to the size of the population:

$$\frac{dP}{dt} = kP$$

Is that a reasonable assumption? Suppose that we have a population (of bacteria, for instance) with size P = 1000 and at a certain time it is growing at a rate of P' = 300 bacteria per hour. Now let's take another 1000 bacteria of the same type and put them with the first population. Each half of the new population was growing at a rate of 300 bacteria per hour. We would expect the total population of 2000 to increase at a rate of 600 bacteria per hour initially (provided there's enough room and nutrition). So if we double the size, we double the growth rate. In general, it seems reasonable that the growth rate should be proportional to the size.

The same assumption applies in other situations as well. In nuclear physics, the mass of a radioactive substance decays at a rate proportional to the mass. In chemistry, the rate of a unimolecular first-order reaction is proportional to the concentration of the substance. In finance, the value of a savings account with continuously compounded interest increases at a rate proportional to that value.

In general, if y(t) is the value of a quantity y at time t and if the rate of change of y with respect to t is proportional to its size y(t) at any time, then



where k is a constant. Equation 1 is sometimes called the **law of natural growth** (if k > 0) or the **law of natural decay** (if k < 0). Because it is a separable differential equation we can solve it by the methods of Section 7.3:

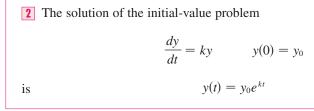
$$\int \frac{dy}{y} = \int k \, dt$$
$$\ln |y| = kt + C$$
$$|y| = e^{kt+C} = e^C e^{kt}$$
$$y = A e^{kt}$$

where $A (= \pm e^{C} \text{ or } 0)$ is an arbitrary constant. To see the significance of the constant A, we observe that

$$y(0) = Ae^{k \cdot 0} = A$$

Therefore, A is the initial value of the function.

Because Equation 1 occurs so frequently in nature, we summarize what we have just proved for future use.



Population Growth

What is the significance of the proportionality constant *k*? In the context of population growth, we can write

$$\frac{dP}{dt} = kP \qquad \text{or} \qquad \frac{1}{P}\frac{dP}{dt} = k$$

The quantity

$$\frac{1}{P} \frac{dP}{dt}$$

is the growth rate divided by the population size; it is called the **relative growth rate**. According to (3), instead of saying "the growth rate is proportional to population size" we could say "the relative growth rate is constant." Then (2) says that a population with constant relative growth rate must grow exponentially. Notice that the relative growth rate k appears as the coefficient of t in the exponential function $y_0 e^{kt}$. For instance, if

$$\frac{dP}{dt} = 0.02P$$

and t is measured in years, then the relative growth rate is k = 0.02 and the popula-

tion grows at a rate of 2% per year. If the population at time 0 is P_0 , then the expression for the population is

$$P(t) = P_0 e^{0.02t}$$

EXAMPLE 1 Assuming that the growth rate is proportional to population size, use the data in Table 1 to model the population of the world in the 20th century. What is the relative growth rate? How well does the model fit the data?

SOLUTION We measure the time t in years and let t = 0 in the year 1900. We measure the population P(t) in millions of people. Then the initial condition is P(0) = 1650. We are assuming that the growth rate is proportional to population size, so the initial-value problem is

$$\frac{dP}{dt} = kP \qquad P(0) = 1650$$

From (2) we know that the solution is

$$P(t) = 1650e^{k}$$

One way to estimate the relative growth rate k is to use the fact that the population in 1910 was 1750 million. Therefore

$$P(10) = 1650e^{k(10)} = 1750$$

We solve this equation for *k*:

$$e^{10k} = \frac{1750}{1650}$$
$$k = \frac{1}{10} \ln \frac{1750}{1650} \approx 0.005884$$

Thus, the relative growth rate is about 0.6% per year and the model becomes

$$P(t) = 1650e^{0.005884}$$

Table 2 and Figure 1 allow us to compare the predictions of this model with the actual data. You can see that the predictions become quite inaccurate after about 30 years and they underestimate by a factor of more than 2 in 2000.

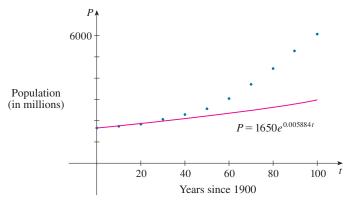


FIGURE 1 A possible model for world population growth

| TABLE 2 | | | | | |
|---------|---|--|--|--|--|
| Model | Population | | | | |
| 1650 | 1650 | | | | |
| 1750 | 1750 | | | | |
| 1856 | 1860 | | | | |
| 1969 | 2070 | | | | |
| 2088 | 2300 | | | | |
| 2214 | 2560 | | | | |
| 2349 | 3040 | | | | |
| 2491 | 3710 | | | | |
| 2642 | 4450 | | | | |
| 2802 | 5280 | | | | |
| 2972 | 6070 | | | | |
| | Model 1650 1750 1856 1969 2088 2214 2349 2491 2642 2802 | | | | |

▲ In Section 1.5 we modeled the same data with an exponential function, but there we used the method of least squares.

TARIE 3

Another possibility for estimating k would be to use the given population for 1950, for instance, instead of 1910. Then

$$P(50) = 1650e^{50k} = 2560$$
$$k = \frac{1}{50} \ln \frac{2560}{1650} \approx 0.0087846$$

The estimate for the relative growth rate is now 0.88% per year and the model is

$$P(t) = 1650e^{0.0087846t}$$

The predictions with this second model are shown in Table 3 and Figure 2. This exponential model is more accurate over a longer period of time, but it too lags behind reality in recent years.

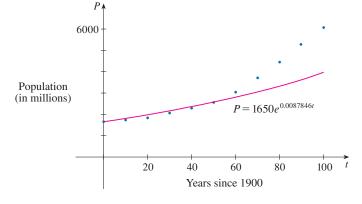


FIGURE 2 Another model for world population growth

EXAMPLE 2 Use the data in Table 1 to model the population of the world in the second half of the 20th century. Use the model to estimate the population in 1993 and to predict the population in the year 2010.

SOLUTION Here we let t = 0 in the year 1950. Then the initial-value problem is

$$\frac{dP}{dt} = kP \qquad P(0) = 2560$$

and the solution is

$$P(t) = 2560e^{kt}$$

Let's estimate *k* by using the population in 1960:

$$P(10) = 2560e^{10k} = 3040$$
$$k = \frac{1}{10} \ln \frac{3040}{2560} \approx 0.017185$$

The relative growth rate is about 1.7% per year and the model is

$$P(t) = 2560e^{0.017185t}$$

| TABLE 3 | | | | | |
|---------|-------|------------|--|--|--|
| Year | Model | Population | | | |
| 1900 | 1650 | 1650 | | | |
| 1910 | 1802 | 1750 | | | |
| 1920 | 1967 | 1860 | | | |
| 1930 | 2148 | 2070 | | | |
| 1940 | 2345 | 2300 | | | |
| 1950 | 2560 | 2560 | | | |
| 1960 | 2795 | 3040 | | | |
| 1970 | 3052 | 3710 | | | |
| 1980 | 3332 | 4450 | | | |
| 1990 | 3638 | 5280 | | | |
| 2000 | 3972 | 6070 | | | |
| | 1 | 1 | | | |

We estimate that the world population in 1993 was

$$P(43) = 2560e^{0.017185(43)} \approx 5360$$
 million

The model predicts that the population in 2010 will be

 $P(60) = 2560e^{0.017185(60)} \approx 7179$ million

The graph in Figure 3 shows that the model is fairly accurate to date, so the estimate for 1993 is quite reliable. But the prediction for 2010 is riskier.

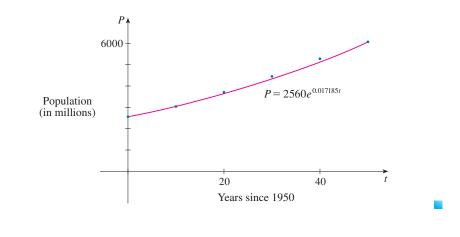


FIGURE 3

A model for world population growth in the second half of the 20th century

Radioactive Decay

Radioactive substances decay by spontaneously emitting radiation. If m(t) is the mass remaining from an initial mass m_0 of the substance after time t, then the relative decay rate

$$-\frac{1}{m}\frac{dm}{dt}$$

has been found experimentally to be constant. (Since dm/dt is negative, the relative decay rate is positive.) It follows that

$$\frac{dm}{dt} = km$$

where k is a negative constant. In other words, radioactive substances decay at a rate proportional to the remaining mass. This means that we can use (2) to show that the mass decays exponentially:

$$m(t) = m_0 e^{kt}$$

Physicists express the rate of decay in terms of **half-life**, the time required for half of any given quantity to decay.

EXAMPLE 3 The half-life of radium-226 ($^{226}_{88}$ Ra) is 1590 years.

(a) A sample of radium-226 has a mass of 100 mg. Find a formula for the mass of ${}^{226}_{88}$ Ra that remains after *t* years.

- (b) Find the mass after 1000 years correct to the nearest milligram.
- (c) When will the mass be reduced to 30 mg?

SOLUTION

(a) Let m(t) be the mass of radium-226 (in milligrams) that remains after t years. Then dm/dt = km and y(0) = 100, so (2) gives

$$m(t) = m(0)e^{kt} = 100e^{kt}$$

In order to determine the value of k, we use the fact that $y(1590) = \frac{1}{2}(100)$. Thus

$$100e^{1590k} = 50$$
 so $e^{1590k} = \frac{1}{2}$

and

$$1590k = \ln \frac{1}{2} = -\ln 2$$

$$k = -\frac{\ln 2}{1590}$$

Therefore

$$m(t) = 100e^{-(in 2/1590)t}$$

We could use the fact that $e^{\ln 2} = 2$ to write the expression for m(t) in the alternative form

$$m(t) = 100 \times 2^{-t/1590}$$

(b) The mass after 1000 years is

$$m(1000) = 100e^{-(\ln 2/1590)1000} \approx 65 \text{ mg}$$

(c) We want to find the value of t such that m(t) = 30, that is,

$$100e^{-(\ln 2/1590)t} = 30$$
 or $e^{-(\ln 2/1590)t} = 0.3$

We solve this equation for *t* by taking the natural logarithm of both sides:

$$-\frac{\ln 2}{1590}t = \ln 0.3$$

Thus

 $m = 100e^{-(\ln 2)t/1590}$ m = 304000 0

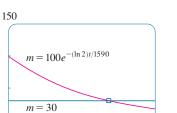
FIGURE 4

As a check on our work in Example 3, we use a graphing device to draw the graph of m(t) in Figure 4 together with the horizontal line m = 30. These curves intersect when $t \approx 2800$, and this agrees with the answer to part (c).

Continuously Compounded Interest

EXAMPLE 4 If \$1000 is invested at 6% interest, compounded annually, then after 1 year the investment is worth 1000(1.06) = 1060, after 2 years it's worth [1000(1.06)] 1.06 = 1123.60, and after t years it's worth $1000(1.06)^t$. In general, if an amount A_0 is invested at an interest rate r (in this example, r = 0.06), then after t years it's worth $A_0(1 + r)^t$. Usually, however, interest is compounded more frequently, say, n times a year. Then in each compounding period the interest rate is

 $t = -1590 \frac{\ln 0.3}{\ln 2} \approx 2762$ years



r/n and there are *nt* compounding periods in *t* years, so the value of the investment is

$$A_0 \left(1 + \frac{r}{n}\right)^{nt}$$

For instance, after 3 years at 6% interest a \$1000 investment will be worth

| $(1.06)^3 = 1191.02$ | with annual compounding |
|--|-----------------------------|
| $(1.03)^6 = 1194.05$ | with semiannual compounding |
| $(1.015)^{12} = 1195.62$ | with quarterly compounding |
| $(1.005)^{36} = 1196.68$ | with monthly compounding |
| $1000\left(1 + \frac{0.06}{365}\right)^{365 \cdot 3} = 1197.20 | with daily compounding |

You can see that the interest paid increases as the number of compounding periods (*n*) increases. If we let $n \rightarrow \infty$, then we will be compounding the interest *continuously* and the value of the investment will be

$$A(t) = \lim_{n \to \infty} A_0 \left(1 + \frac{r}{n} \right)^{nt} = \lim_{n \to \infty} A_0 \left[\left(1 + \frac{r}{n} \right)^{n/r} \right]^{rt}$$
$$= A_0 \left[\lim_{n \to \infty} \left(1 + \frac{r}{n} \right)^{n/r} \right]^{rt}$$
$$= A_0 \left[\lim_{m \to \infty} \left(1 + \frac{1}{m} \right)^m \right]^{rt} \quad \text{(where } m = n/r\text{)}$$

But the limit in this expression is equal to the number e (see Equation 3.7.6). So with continuous compounding of interest at interest rate r, the amount after t years is

$$A(t) = A_0 e^{rt}$$

If we differentiate this equation, we get

$$\frac{dA}{dt} = rA_0e^{rt} = rA(t)$$

which says that, with continuous compounding of interest, the rate of increase of an investment is proportional to its size.

Returning to the example of \$1000 invested for 3 years at 6% interest, we see that with continuous compounding of interest the value of the investment will be

$$A(3) = \$1000e^{(0.06)3} = \$1000e^{0.18} = \$1197.22$$

Notice how close this is to the amount we calculated for daily compounding, \$1197.20. But the amount is easier to compute if we use continuous compounding.

Exercises



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- 1. A population of protozoa develops with a constant relative growth rate of 0.7944 per member per day. On day zero the population consists of two members. Find the population size after six days.
- **2.** A common inhabitant of human intestines is the bacterium *Escherichia coli*. A cell of this bacterium in a nutrient-broth medium divides into two cells every 20 minutes. The initial population of a culture is 60 cells.
 - (a) Find the relative growth rate.
 - (b) Find an expression for the number of cells after *t* hours.
 - (c) Find the number of cells after 8 hours.
 - (d) Find the rate of growth after 8 hours.
 - (e) When will the population reach 20,000 cells?
- **3.** A bacteria culture starts with 500 bacteria and grows at a rate proportional to its size. After 3 hours there are 8000 bacteria.
 - (a) Find an expression for the number of bacteria after *t* hours.
 - (b) Find the number of bacteria after 4 hours.
 - (c) Find the rate of growth after 4 hours.
 - (d) When will the population reach 30,000?
- **4.** A bacteria culture grows with constant relative growth rate. After 2 hours there are 600 bacteria and after 8 hours the count is 75,000.
 - (a) Find the initial population.
 - (b) Find an expression for the population after *t* hours.
 - (c) Find the number of cells after 5 hours.
 - (d) Find the rate of growth after 5 hours.
 - (e) When will the population reach 200,000?
- **5.** The table gives estimates of the world population, in millions, from 1750 to 2000:

| Year | Population | Year | Population |
|------|------------|------|------------|
| 1750 | 790 | 1900 | 1650 |
| 1800 | 980 | 1950 | 2560 |
| 1850 | 1260 | 2000 | 6070 |

- (a) Use the exponential model and the population figures for 1750 and 1800 to predict the world population in 1900 and 1950. Compare with the actual figures.
- (b) Use the exponential model and the population figures for 1850 and 1900 to predict the world population in 1950. Compare with the actual population.
- (c) Use the exponential model and the population figures for 1900 and 1950 to predict the world population in 2000. Compare with the actual population and try to explain the discrepancy.

6. The table gives the population of the United States, in millions, for the years 1900–2000.

| Year | Population | Year | Population |
|------|------------|------|------------|
| 1900 | 76 | 1960 | 179 |
| 1910 | 92 | 1970 | 203 |
| 1920 | 106 | 1980 | 227 |
| 1930 | 123 | 1990 | 250 |
| 1940 | 131 | 2000 | 275 |
| 1950 | 150 | | |
| | | | |

- (a) Use the exponential model and the census figures for 1900 and 1910 to predict the population in 2000. Compare with the actual figure and try to explain the discrepancy.
- (b) Use the exponential model and the census figures for 1980 and 1990 to predict the population in 2000. Compare with the actual population. Then use this model to predict the population in the years 2010 and 2020.
- (c) Draw a graph showing both of the exponential functions in parts (a) and (b) together with a plot of the actual population. Are these models reasonable ones?
- 7. Experiments show that if the chemical reaction

$$N_2O_5 \longrightarrow 2NO_2 + \frac{1}{2}O_2$$

takes place at 45 °C, the rate of reaction of dinitrogen pentoxide is proportional to its concentration as follows:

$$-\frac{d[N_2O_5]}{dt} = 0.0005[N_2O_5]$$

(See Example 4 in Section 3.3.)

- (a) Find an expression for the concentration [N₂O₅] after t seconds if the initial concentration is C.
- (b) How long will the reaction take to reduce the concentration of N_2O_5 to 90% of its original value?
- **8.** Bismuth-210 has a half-life of 5.0 days.
 - (a) A sample originally has a mass of 800 mg. Find a formula for the mass remaining after *t* days.
 - (b) Find the mass remaining after 30 days.
 - (c) When is the mass reduced to 1 mg?
 - (d) Sketch the graph of the mass function.
- **9.** The half-life of cesium-137 is 30 years. Suppose we have a 100-mg sample.
 - (a) Find the mass that remains after *t* years.
 - (b) How much of the sample remains after 100 years?
 - (c) After how long will only 1 mg remain?
- **10.** After 3 days a sample of radon-222 decayed to 58% of its original amount.
 - (a) What is the half-life of radon-222?

- (b) How long would it take the sample to decay to 10% of its original amount?
- 11. Scientists can determine the age of ancient objects by a method called *radiocarbon dating*. The bombardment of the upper atmosphere by cosmic rays converts nitrogen to a radioactive isotope of carbon, ¹⁴C, with a half-life of about 5730 years. Vegetation absorbs carbon dioxide through the atmosphere and animal life assimilates ¹⁴C through food chains. When a plant or animal dies it stops replacing its carbon and the amount of ¹⁴C begins to decrease through radioactive decay. Therefore, the level of radioactivity must also decay exponentially. A parchment fragment was discovered that had about 74% as much ¹⁴C radioactivity as does plant material on Earth today. Estimate the age of the parchment.
- **12.** A curve passes through the point (0, 5) and has the property that the slope of the curve at every point *P* is twice the *y*-coordinate of *P*. What is the equation of the curve?
- **13.** Newton's Law of Cooling states that the rate of cooling of an object is proportional to the temperature difference between the object and its surroundings. Suppose that a roast turkey is taken from an oven when its temperature has reached 185 °F and is placed on a table in a room where the temperature is 75 °F. If u(t) is the temperature of the turkey after *t* minutes, then Newton's Law of Cooling implies that

$$\frac{du}{dt} = k(u - 75)$$

This could be solved as a separable differential equation. Another method is to make the change of variable y = u - 75.

- (a) What initial-value problem does the new function y satisfy? What is the solution?
- (b) If the temperature of the turkey is 150 °F after half an hour, what is the temperature after 45 min?
- (c) When will the turkey have cooled to $100 \,^{\circ}\text{F}$?
- **14.** A thermometer is taken from a room where the temperature is 20 °C to the outdoors, where the temperature is 5 °C. After one minute the thermometer reads 12 °C. Use Newton's Law of Cooling to answer the following questions.
 - (a) What will the reading on the thermometer be after one more minute?
 - (b) When will the thermometer read 6 $^{\circ}C?$
- **15.** The rate of change of atmospheric pressure *P* with respect to altitude *h* is proportional to *P*, provided that the temperature is constant. At 15 °C the pressure is 101.3 kPa at sea level and 87.14 kPa at h = 1000 m.
 - (a) What is the pressure at an altitude of 3000 m?
 - (b) What is the pressure at the top of Mount McKinley, at an altitude of 6187 m?
- **16.** (a) If \$500 is borrowed at 14% interest, find the amounts due at the end of 2 years if the interest is compounded

(i) annually, (ii) quarterly, (iii) monthly, (iv) daily, (v) hourly, and (vi) continuously.

(b) Suppose \$500 is borrowed and the interest is compounded continuously. If A(t) is the amount due after t years, where $0 \le t \le 2$, graph A(t) for each of the interest rates 14%, 10%, and 6% on a common screen.

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- I7. (a) If \$3000 is invested at 5% interest, find the value of the investment at the end of 5 years if the interest is compounded (i) annually, (ii) semiannually, (iii) monthly, (iv) weekly, (v) daily, and (vi) continuously.
 - (b) If A(t) is the amount of the investment at time t for the case of continuous compounding, write a differential equation and an initial condition satisfied by A(t).
- 18. (a) How long will it take an investment to double in value if the interest rate is 6% compounded continuously?
 - (b) What is the equivalent annual interest rate?
- 19. Consider a population P = P(t) with constant relative birth and death rates α and β, respectively, and a constant emigration rate m, where α, β, and m are positive constants. Assume that α > β. Then the rate of change of the population at time t is modeled by the differential equation

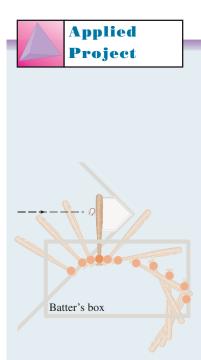
$$\frac{dP}{dt} = kP - m \qquad \text{where } k = \alpha - \beta$$

- (a) Find the solution of this equation that satisfies the initial condition $P(0) = P_0$.
- (b) What condition on *m* will lead to an exponential expansion of the population?
- (c) What condition on *m* will result in a constant population? A population decline?
- (d) In 1847, the population of Ireland was about 8 million and the difference between the relative birth and death rates was 1.6% of the population. Because of the potato famine in the 1840s and 1850s, about 210,000 inhabitants per year emigrated from Ireland. Was the population expanding or declining at that time?
- **20.** Let c be a positive number. A differential equation of the form

$$\frac{dy}{dt} = ky^{1+t}$$

where *k* is a positive constant, is called a *doomsday equation* because the exponent in the expression ky^{1+c} is larger than that for natural growth (that is, *ky*).

- (a) Determine the solution that satisfies the initial condition $y(0) = y_0$.
- (b) Show that there is a finite time t = T such that $\lim_{t \to T^{-}} y(t) = \infty$.
- (c) An especially prolific breed of rabbits has the growth term *ky*^{1.01}. If 2 such rabbits breed initially and the warren has 16 rabbits after three months, then when is doomsday?



An overhead view of the position of a baseball bat, shown every fiftieth of a second during a typical swing. (Adapted from *The Physics of Baseball*)

Calculus and Baseball

In this project we explore three of the many applications of calculus to baseball. The physical interactions of the game, especially the collision of ball and bat, are quite complex and their models are discussed in detail in a book by Robert Adair, *The Physics of Baseball* (New York: Harper and Row, 1990).

1. It may surprise you to learn that the collision of baseball and bat lasts only about a thousandth of a second. Here we calculate the average force on the bat during this collision by first computing the change in the ball's momentum.

The *momentum* p of an object is the product of its mass m and its velocity v, that is, p = mv. Suppose an object, moving along a straight line, is acted on by a force F = F(t) that is a continuous function of time.

(a) Show that the change in momentum over a time interval $[t_0, t_1]$ is equal to the integral of *F* from t_0 to t_1 ; that is, show that

$$p(t_1) - p(t_0) = \int_{t_0}^{t_1} F(t) dt$$

This integral is called the *impulse* of the force over the time interval.

- (b) A pitcher throws a 90-mi/h fastball to a batter, who hits a line drive directly back to the pitcher. The ball is in contact with the bat for 0.001 s and leaves the bat with velocity 110 mi/h. A baseball weighs 5 oz and, in U. S. Customary units, its mass is measured in slugs: m = w/g where g = 32 ft/s².
 - (i) Find the change in the ball's momentum.
 - (ii) Find the average force on the bat.
- **2.** In this problem we calculate the work required for a pitcher to throw a 90-mi/h fastball by first considering kinetic energy.

The *kinetic energy* K of an object of mass m and velocity v is given by $K = \frac{1}{2}mv^2$. Suppose an object of mass m, moving in a straight line, is acted on by a force F = F(s) that depends on its position s. According to Newton's Second Law

$$F(s) = ma = m \frac{dv}{dt}$$

where a and v denote the acceleration and velocity of the object.

(a) Show that the work done in moving the object from a position s_0 to a position s_1 is equal to the change in the object's kinetic energy; that is, show that

$$W = \int_{s_0}^{s_1} F(s) \, ds = \frac{1}{2} m v_1^2 - \frac{1}{2} m v_0^2$$

where $v_0 = v(s_0)$ and $v_1 = v(s_1)$ are the velocities of the object at the positions s_0 and s_1 . *Hint:* By the Chain Rule,

$$m\frac{dv}{dt} = m\frac{dv}{ds}\frac{ds}{dt} = mv\frac{dv}{ds}$$

- (b) How many foot-pounds of work does it take to throw a baseball at a speed of 90 mi/h?
- **3.** (a) An outfielder fields a baseball 280 ft away from home plate and throws it directly to the catcher with an initial velocity of 100 ft/s. Assume that the velocity v(t) of the ball after *t* seconds satisfies the differential equation dv/dt = -v/10 because of air resistance. How long does it take for the ball to reach home plate? (Ignore any vertical motion of the ball.)

- (b) The manager of the team wonders whether the ball will reach home plate sooner if it is relayed by an infielder. The shortstop can position himself directly between the outfielder and home plate, catch the ball thrown by the outfielder, turn, and throw the ball to the catcher with an initial velocity of 105 ft/s. The manager clocks the relay time of the shortstop (catching, turning, throwing) at half a second. How far from home plate should the shortstop position himself to minimize the total time for the ball to reach the plate? Should the manager encourage a direct throw or a relayed throw? What if the shortstop can throw at 115 ft/s?
- (c) For what throwing velocity of the shortstop does a relayed throw take the same time as a direct throw?



In this section we discuss in detail a model for population growth, the logistic model, that is more sophisticated than exponential growth. In doing so we use all the tools at our disposal—direction fields and Euler's method from Section 7.2 and the explicit solution of separable differential equations from Section 7.3. In the exercises we investigate other possible models for population growth, some of which take into account harvesting and seasonal growth.

The Logistic Model

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As we discussed in Section 7.1, a population often increases exponentially in its early stages but levels off eventually and approaches its carrying capacity because of limited resources. If P(t) is the size of the population at time t, we assume that

$$\frac{dP}{dt} \approx kP \qquad \text{if } P \text{ is small}$$

This says that the growth rate is initially close to being proportional to size. In other words, the relative growth rate is almost constant when the population is small. But we also want to reflect the fact that the relative growth rate decreases as the population P increases and becomes negative if P ever exceeds its **carrying capacity** K, the maximum population that the environment is capable of sustaining in the long run. The simplest expression for the relative growth rate that incorporates these assumptions is

$$\frac{1}{P}\frac{dP}{dt} = k\left(1 - \frac{P}{K}\right)$$

Multiplying by *P*, we obtain the model for population growth known as the **logistic differential equation**:

$$\frac{dP}{dt} = kP\left(1 - \frac{P}{K}\right)$$

Notice from Equation 1 that if *P* is small compared with *K*, then *P*/*K* is close to 0 and so $dP/dt \approx kP$. However, if $P \rightarrow K$ (the population approaches its carrying capacity),

then $P/K \rightarrow 1$, so $dP/dt \rightarrow 0$. We can deduce information about whether solutions increase or decrease directly from Equation 1. If the population *P* lies between 0 and *K*, then the right side of the equation is positive, so dP/dt > 0 and the population increases. But if the population exceeds the carrying capacity (P > K), then 1 - P/K is negative, so dP/dt < 0 and the population decreases.

Direction Fields

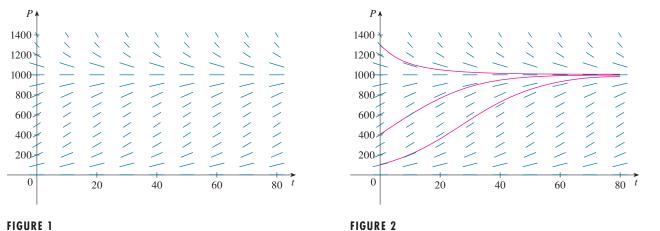
Let's start our more detailed analysis of the logistic differential equation by looking at a direction field.

EXAMPLE 1 Draw a direction field for the logistic equation with k = 0.08 and carrying capacity K = 1000. What can you deduce about the solutions?

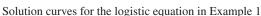
SOLUTION In this case the logistic differential equation is

$$\frac{dP}{dt} = 0.08P \left(1 - \frac{P}{1000} \right)$$

A direction field for this equation is shown in Figure 1. We show only the first quadrant because negative populations aren't meaningful and we are interested only in what happens after t = 0.



Direction field for the logistic equation in Example 1



The logistic equation is autonomous (dP/dt depends only on *P*, not on *t*), so the slopes are the same along any horizontal line. As expected, the slopes are positive for 0 < P < 1000 and negative for P > 1000.

The slopes are small when P is close to 0 or 1000 (the carrying capacity). Notice that the solutions move away from the equilibrium solution P = 0 and move toward the equilibrium solution P = 1000.

In Figure 2 we use the direction field to sketch solution curves with initial populations P(0) = 100, P(0) = 400, and P(0) = 1300. Notice that solution curves that start below P = 1000 are increasing and those that start above P = 1000 are decreasing. The slopes are greatest when $P \approx 500$ and, therefore, the solution curves that start below P = 1000 have inflection points when $P \approx 500$. In fact we can prove that all solution curves that start below P = 500 have an inflection point when P is exactly 500 (see Exercise 9).



Euler's Method

Next let's use Euler's method to obtain numerical estimates for solutions of the logistic differential equation at specific times.

EXAMPLE 2 Use Euler's method with step sizes 20, 10, 5, 1, and 0.1 to estimate the population sizes P(40) and P(80), where P is the solution of the initial-value problem

$$\frac{dP}{dt} = 0.08P \left(1 - \frac{P}{1000} \right) \qquad P(0) = 100$$

SOLUTION With step size h = 20, $t_0 = 0$, $P_0 = 100$, and

$$F(t,P) = 0.08P\left(1 - \frac{P}{1000}\right)$$

we get, using the notation of Section 7.2,

$$P_1 = 100 + 20F(0, 100) = 244$$

$$P_2 = 244 + 20F(20, 244) \approx 539.14$$

$$P_3 = 539.14 + 20F(40, 539.14) \approx 936.69$$

$$P_4 = 936.69 + 20F(60, 936.69) \approx 1031.57$$

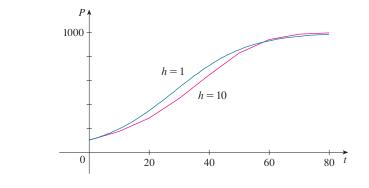
Thus, our estimates for the population sizes at times t = 40 and t = 80 are

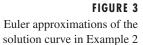
$$P(40) \approx 539$$
 $P(80) \approx 1032$

For smaller step sizes we need to program a calculator or computer. The table gives the results.

| Step size | Euler estimate of $P(40)$ | Euler estimate of $P(80)$ |
|-----------|---------------------------|---------------------------|
| 20 | 539 | 1032 |
| 10 | 647 | 997 |
| 5 | 695 | 991 |
| 1 | 725 | 986 |
| 0.1 | 731 | 985 |

Figure 3 shows a graph of the Euler approximations with step sizes h = 10 and h = 1. We see that the Euler approximation with h = 1 looks very much like the lower solution curve that we drew using a direction field in Figure 2.





The

The Analytic Solution

The logistic equation (1) is separable and so we can solve it explicitly using the method of Section 7.3. Since

$$\frac{dP}{dt} = kP\left(1 - \frac{P}{K}\right)$$

we have

3

so

$$\int \frac{dP}{P(1-P/K)} = \int k \, dt$$

To evaluate the integral on the left side, we write

$$\frac{1}{P(1-P/K)} = \frac{K}{P(K-P)}$$

Using partial fractions (see Section 5.7), we get

$$\frac{K}{P(K-P)} = \frac{1}{P} + \frac{1}{K-P}$$

This enables us to rewrite Equation 2:

$$\int \left(\frac{1}{P} + \frac{1}{K - P}\right) dP = \int k \, dt$$
$$\ln|P| - \ln|K - P| = kt + C$$
$$\ln\left|\frac{K - P}{P}\right| = -kt - C$$
$$\left|\frac{K - P}{P}\right| = e^{-kt - C} = e^{-C}e^{-kt}$$
$$\frac{K - P}{P} = Ae^{-kt}$$

where $A = \pm e^{-C}$. Solving Equation 3 for *P*, we get

$$\frac{K}{P} - 1 = Ae^{-kt} \qquad \Rightarrow \qquad \frac{P}{K} = \frac{1}{1 + Ae^{-kt}}$$
$$P = \frac{K}{1 + Ae^{-kt}}$$

We find the value of A by putting t = 0 in Equation 3. If t = 0, then $P = P_0$ (the initial population), so

$$\frac{K-P_0}{P_0} = Ae^0 = A$$

Thus, the solution to the logistic equation is

4
$$P(t) = \frac{K}{1 + Ae^{-kt}}$$
 where $A = \frac{K - P_0}{P_0}$

Using the expression for P(t) in Equation 4, we see that

$$\lim_{t\to\infty}P(t)=K$$

which is to be expected.

EXAMPLE 3 Write the solution of the initial-value problem

$$\frac{dP}{dt} = 0.08P \left(1 - \frac{P}{1000} \right) \qquad P(0) = 100$$

and use it to find the population sizes P(40) and P(80). At what time does the population reach 900?

SOLUTION The differential equation is a logistic equation with k = 0.08, carrying capacity K = 1000, and initial population $P_0 = 100$. So Equation 4 gives the population at time t as

$$P(t) = \frac{1000}{1 + Ae^{-0.08t}} \quad \text{where } A = \frac{1000 - 100}{100} = 9$$
$$P(t) = \frac{1000}{1 + 9e^{-0.08t}}$$

Thus

So the population sizes when t = 40 and 80 are

▲ Compare these values with the Euler estimates from Example 2:

 $P(40) \approx 731$ $P(80) \approx 985$

$$P(40) = \frac{1000}{1 + 9e^{-3.2}} \approx 731.6 \qquad P(80) = \frac{1000}{1 + 9e^{-6.4}} \approx 985.3$$

The population reaches 900 when

$$\frac{1000}{1+9e^{-0.08t}}=900$$

Solving this equation for *t*, we get

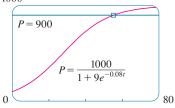
$$1 + 9e^{-0.08t} = \frac{10}{9}$$
$$e^{-0.08t} = \frac{1}{81}$$
$$-0.08t = \ln \frac{1}{81} = -\ln 81$$
$$\ln 81$$

$$t = \frac{\ln 81}{0.08} \approx 54.9$$

So the population reaches 900 when *t* is approximately 55. As a check on our work, we graph the population curve in Figure 4 and observe where it intersects the line P = 900. The cursor indicates that $t \approx 55$.

▲ Compare the solution curve in Figure 4 with the lowest solution curve we drew from the direction field in Figure 2.









Comparison of the Natural Growth and Logistic Models

In the 1930s the biologist G. F. Gause conducted an experiment with the protozoan *Paramecium* and used a logistic equation to model his data. The table gives his daily count of the population of protozoa. He estimated the initial relative growth rate to be 0.7944 and the carrying capacity to be 64.

| t (days) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
|--------------|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| P (observed) | 2 | 3 | 22 | 16 | 39 | 52 | 54 | 47 | 50 | 76 | 69 | 51 | 57 | 70 | 53 | 59 | 57 |

EXAMPLE 4 Find the exponential and logistic models for Gause's data. Compare the predicted values with the observed values and comment on the fit.

SOLUTION Given the relative growth rate k = 0.7944 and the initial population $P_0 = 2$, the exponential model is

$$P(t) = P_0 e^{kt} = 2e^{0.7944t}$$

Gause used the same value of k for his logistic model. [This is reasonable because $P_0 = 2$ is small compared with the carrying capacity (K = 64). The equation

$$\frac{1}{P_0} \left. \frac{dP}{dt} \right|_{t=0} = k \left(1 - \frac{2}{64} \right) \approx k$$

shows that the value of k for the logistic model is very close to the value for the exponential model.]

Then the solution of the logistic equation in Equation 4 gives

$$P(t) = \frac{K}{1 + Ae^{-kt}} = \frac{64}{1 + Ae^{-0.7944t}}$$

where

$$A = \frac{K - P_0}{P_0} = \frac{64 - 2}{2} = 32$$

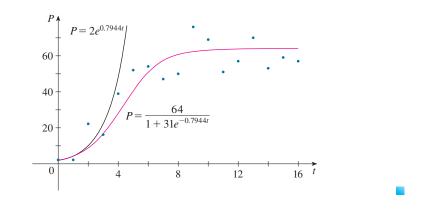
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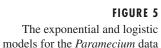
So
$$P(t) = \frac{04}{1 + 31e^{-0.7944t}}$$

We use these equations to calculate the predicted values (rounded to the nearest integer) and compare them in the table.

| t (days) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
|---------------------------|---|---|----|----|----|-----|----|----|----|----|----|----|----|----|----|----|----|
| P (observed) | 2 | 3 | 22 | 16 | 39 | 52 | 54 | 47 | 50 | 76 | 69 | 51 | 57 | 70 | 53 | 59 | 57 |
| <i>P</i> (logistic model) | 2 | 4 | 9 | 17 | 28 | 40 | 51 | 57 | 61 | 62 | 63 | 64 | 64 | 64 | 64 | 64 | 64 |
| P (exponential model) | 2 | 4 | 10 | 22 | 48 | 106 | | | | | | | | | | | |

We notice from the table and from the graph in Figure 5 that for the first three or four days the exponential model gives results comparable to those of the more sophisticated logistic model. For $t \ge 5$, however, the exponential model is hopelessly inaccurate, but the logistic model fits the observations reasonably well.





Other Models for Population Growth

The Law of Natural Growth and the logistic differential equation are not the only equations that have been proposed to model population growth. In Exercise 14 we look at the Gompertz growth function and in Exercises 15 and 16 we investigate seasonalgrowth models.

Two of the other models are modifications of the logistic model. The differential equation

$$\frac{dP}{dt} = kP\left(1 - \frac{P}{K}\right) - c$$

has been used to model populations that are subject to "harvesting" of one sort or another. (Think of a population of fish being caught at a constant rate). This equation is explored in Exercises 11 and 12.

For some species there is a minimum population level m below which the species tends to become extinct. (Adults may not be able to find suitable mates.) Such populations have been modeled by the differential equation

$$\frac{dP}{dt} = kP\left(1 - \frac{P}{K}\right)\left(1 - \frac{m}{P}\right)$$

where the extra factor, 1 - m/P, takes into account the consequences of a sparse population (see Exercise 13).



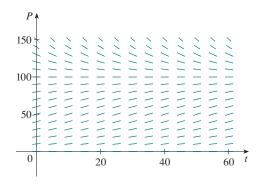
Exercises •

1. Suppose that a population develops according to the logistic equation

$$\frac{dP}{dt} = 0.05P - 0.0005P^2$$

where t is measured in weeks.

- (a) What is the carrying capacity? What is the value of k?
- (b) A direction field for this equation is shown. Where are the slopes close to 0? Where are they largest? Which solutions are increasing? Which solutions are decreasing?
- (c) Use the direction field to sketch solutions for initial populations of 20, 40, 60, 80, 120, and 140. What do these solutions have in common? How do they differ? Which solutions have inflection points? At what population levels do they occur?
- (d) What are the equilibrium solutions? How are the other solutions related to these solutions?



- **2.** Suppose that a population grows according to a logistic model with carrying capacity 6000 and k = 0.0015 per year.
 - (a) Write the logistic differential equation for these data.
 - (b) Draw a direction field (either by hand or with a computer algebra system). What does it tell you about the solution curves?
 - (c) Use the direction field to sketch the solution curves for initial populations of 1000, 2000, 4000, and 8000. What can you say about the concavity of these curves? What is the significance of the inflection points?
 - (d) Program a calculator or computer to use Euler's method with step size h = 1 to estimate the population after 50 years if the initial population is 1000.
 - (e) If the initial population is 1000, write a formula for the population after t years. Use it to find the population after 50 years and compare with your estimate in part (d).
 - (f) Graph the solution in part (e) and compare with the solution curve you sketched in part (c).

3. The Pacific halibut fishery has been modeled by the differential equation

$$\frac{dy}{dt} = ky \left(1 - \frac{y}{K} \right)$$

where y(t) is the biomass (the total mass of the members of the population) in kilograms at time *t* (measured in years), the carrying capacity is estimated to be $K = 8 \times 10^7$ kg, and k = 0.71 per year.

- (a) If $y(0) = 2 \times 10^7$ kg, find the biomass a year later.
- (b) How long will it take for the biomass to reach 4×10^7 kg?
- **4.** The table gives the number of yeast cells in a new laboratory culture.

| Time (hours) | Yeast cells | Time (hours) | Yeast cells |
|--------------|-------------|--------------|-------------|
| 0 | 18 | 10 | 509 |
| 2 | 39 | 12 | 597 |
| 4 | 80 | 14 | 640 |
| 6 | 171 | 16 | 664 |
| 8 | 336 | 18 | 672 |

- (a) Plot the data and use the plot to estimate the carrying capacity for the yeast population.
- (b) Use the data to estimate the initial relative growth rate.
- (c) Find both an exponential model and a logistic model for these data.
- (d) Compare the predicted values with the observed values, both in a table and with graphs. Comment on how well your models fit the data.
- (e) Use your logistic model to estimate the number of yeast cells after 7 hours.
- **5.** The population of the world was about 5.3 billion in 1990. Birth rates in the 1990s ranged from 35 to 40 million per year and death rates ranged from 15 to 20 million per year. Let's assume that the carrying capacity for world population is 100 billion.
 - (a) Write the logistic differential equation for these data.(Because the initial population is small compared to the carrying capacity, you can take *k* to be an estimate of the initial relative growth rate.)
 - (b) Use the logistic model to estimate the world population in the year 2000 and compare with the actual population of 6.1 billion.
 - (c) Use the logistic model to predict the world population in the years 2100 and 2500.
 - (d) What are your predictions if the carrying capacity is 50 billion?
- **6.** (a) Make a guess as to the carrying capacity for the U. S. population. Use it and the fact that the population was

250 million in 1990 to formulate a logistic model for the U.S. population.

- (b) Determine the value of *k* in your model by using the fact that the population in 2000 was 275 million.
- (c) Use your model to predict the U. S. population in the years 2100 and 2200.
- (d) Use your model to predict the year in which the U. S. population will exceed 300 million.
- 7. One model for the spread of a rumor is that the rate of spread is proportional to the product of the fraction *y* of the population who have heard the rumor and the fraction who have not heard the rumor.
 - (a) Write a differential equation that is satisfied by *y*.
 - (b) Solve the differential equation.
 - (c) A small town has 1000 inhabitants. At 8 A.M., 80 people have heard a rumor. By noon half the town has heard it. At what time will 90% of the population have heard the rumor?
- **8.** Biologists stocked a lake with 400 fish and estimated the carrying capacity (the maximal population for the fish of that species in that lake) to be 10,000. The number of fish tripled in the first year.
 - (a) Assuming that the size of the fish population satisfies the logistic equation, find an expression for the size of the population after *t* years.
 - (b) How long will it take for the population to increase to 5000?
- **9.** (a) Show that if *P* satisfies the logistic equation (1), then

$$\frac{d^2P}{dt^2} = k^2 P \left(1 - \frac{P}{K}\right) \left(1 - \frac{2P}{K}\right)$$

- (b) Deduce that a population grows fastest when it reaches half its carrying capacity.
- 10. For a fixed value of K (say K = 10), the family of logistic functions given by Equation 4 depends on the initial value P_0 and the proportionality constant k. Graph several members of this family. How does the graph change when P_0 varies? How does it change when k varies?
 - **11.** Let's modify the logistic differential equation of Example 1 as follows:

$$\frac{dP}{dt} = 0.08P \left(1 - \frac{P}{1000}\right) - 15$$

- (a) Suppose P(t) represents a fish population at time t, where t is measured in weeks. Explain the meaning of the term -15.
- (b) Draw a direction field for this differential equation.
- (c) What are the equilibrium solutions?
- (d) Use the direction field to sketch several solution curves. Describe what happens to the fish population for various initial populations.
- (e) Solve this differential equation explicitly, either by using partial fractions or with a computer algebra system. Use

the initial populations 200 and 300. Graph the solutions and compare with your sketches in part (d).

(AS) 12. Consider the differential equation

$$\frac{dP}{dt} = 0.08P \left(1 - \frac{P}{1000}\right) - c$$

as a model for a fish population, where t is measured in weeks and c is a constant.

- (a) Use a CAS to draw direction fields for various values of *c*.
- (b) From your direction fields in part (a), determine the values of *c* for which there is at least one equilibrium solution. For what values of *c* does the fish population always die out?
- (c) Use the differential equation to prove what you discovered graphically in part (b).
- (d) What would you recommend for a limit to the weekly catch of this fish population?
- 13. There is considerable evidence to support the theory that for some species there is a minimum population *m* such that the species will become extinct if the size of the population falls below *m*. This condition can be incorporated into the logistic equation by introducing the factor (1 m/P). Thus, the modified logistic model is given by the differential equation

$$\frac{dP}{dt} = kP\left(1 - \frac{P}{K}\right)\left(1 - \frac{m}{P}\right)$$

- (a) Use the differential equation to show that any solution is increasing if m < P < K and decreasing if 0 < P < m.
- (b) For the case where k = 0.08, K = 1000, and m = 200, draw a direction field and use it to sketch several solution curves. Describe what happens to the population for various initial populations. What are the equilibrium solutions?
- (c) Solve the differential equation explicitly, either by using partial fractions or with a computer algebra system. Use the initial population *P*₀.
- (d) Use the solution in part (c) to show that if P₀ < m, then the species will become extinct. [*Hint:* Show that the numerator in your expression for P(t) is 0 for some value of t.]
- **14.** Another model for a growth function for a limited population is given by the **Gompertz function**, which is a solution of the differential equation

$$\frac{dP}{dt} = c \ln\left(\frac{K}{P}\right)P$$

where c is a constant and K is the carrying capacity.

- (a) Solve this differential equation.
- (b) Compute $\lim_{t\to\infty} P(t)$.
- (c) Graph the Gompertz growth function for K = 1000, $P_0 = 100$, and c = 0.05, and compare it with the logis-

tic function in Example 3. What are the similarities? What are the differences?

- (d) We know from Exercise 9 that the logistic function grows fastest when P = K/2. Use the Gompertz differential equation to show that the Gompertz function grows fastest when P = K/e.
- 15. In a seasonal-growth model, a periodic function of time is introduced to account for seasonal variations in the rate of growth. Such variations could, for example, be caused by seasonal changes in the availability of food.(a) Find the solution of the seasonal-growth model

$$\frac{dP}{dt} = kP\cos(rt - \phi) \qquad P(0) = P_0$$

where k, r, and ϕ are positive constants.

7.6

- (b) By graphing the solution for several values of k, r, and φ, explain how the values of k, r, and φ affect the solution. What can you say about lim_{t→∞} P(t)?
 - **16.** Suppose we alter the differential equation in Exercise 15 as follows:

$$\frac{dP}{dt} = kP\cos^2(rt - \phi) \qquad P(0) = P_0$$

- (a) Solve this differential equation with the help of a table of integrals or a CAS.
- (b) Graph the solution for several values of k, r, and φ.
 How do the values of k, r, and φ affect the solution?
 What can you say about lim_{t→∞} P(t) in this case?

Æ

We have looked at a variety of models for the growth of a single species that lives alone in an environment. In this section we consider more realistic models that take into account the interaction of two species in the same habitat. We will see that these models take the form of a pair of linked differential equations.

We first consider the situation in which one species, called the *prey*, has an ample food supply and the second species, called the *predators*, feeds on the prey. Examples of prey and predators include rabbits and wolves in an isolated forest, food fish and sharks, aphids and ladybugs, and bacteria and amoebas. Our model will have two dependent variables and both are functions of time. We let R(t) be the number of prey (using *R* for rabbits) and W(t) be the number of predators (with *W* for wolves) at time *t*.

In the absence of predators, the ample food supply would support exponential growth of the prey, that is,

$$\frac{dR}{dt} = kR \qquad \text{where } k \text{ is a positive constant}$$

In the absence of prey, we assume that the predator population would decline at a rate proportional to itself, that is,

$$\frac{dW}{dt} = -rW$$
 where *r* is a positive constant

With both species present, however, we assume that the principal cause of death among the prey is being eaten by a predator, and the birth and survival rates of the predators depend on their available food supply, namely, the prey. We also assume that the two species encounter each other at a rate that is proportional to both populations and is therefore proportional to the product RW. (The more there are of either population, the more encounters there are likely to be.) A system of two differential equations that incorporates these assumptions is as follows:

W represents the predator. *R* represents the prey.

1

$$\frac{dR}{dt} = kR - aRW \qquad \frac{dW}{dt} = -rW + bRW$$

where k, r, a, and b are positive constants. Notice that the term -aRW decreases the natural growth rate of the prey and the term bRW increases the natural growth rate of the predators.

The equations in (1) are known as the **predator-prey equations**, or the **Lotka-Volterra equations**. A **solution** of this system of equations is a pair of functions R(t) and W(t) that describe the populations of prey and predator as functions of time. Because the system is coupled (*R* and *W* occur in both equations), we can't solve one equation and then the other; we have to solve them simultaneously. Unfortunately, it is usually impossible to find explicit formulas for *R* and *W* as functions of *t*. We can, however, use graphical methods to analyze the equations.

EXAMPLE 1 Suppose that populations of rabbits and wolves are described by the Lotka-Volterra equations (1) with k = 0.08, a = 0.001, r = 0.02, and b = 0.00002. The time *t* is measured in months.

(a) Find the constant solutions (called the **equilibrium solutions**) and interpret the answer.

(b) Use the system of differential equations to find an expression for dW/dR.

(c) Draw a direction field for the resulting differential equation in the *RW*-plane. Then use that direction field to sketch some solution curves.

(d) Suppose that, at some point in time, there are 1000 rabbits and 40 wolves. Draw the corresponding solution curve and use it to describe the changes in both population levels.

(e) Use part (d) to make sketches of *R* and *W* as functions of *t*.

SOLUTION

(a) With the given values of k, a, r, and b, the Lotka-Volterra equations become

$$\frac{dR}{dt} = 0.08R - 0.001RW$$
$$\frac{dW}{dt} = -0.02W + 0.00002RW$$

Both R and W will be constant if both derivatives are 0, that is,

$$R' = R(0.08 - 0.001W) = 0$$
$$W' = W(-0.02 + 0.00002R) = 0$$

One solution is given by R = 0 and W = 0. (This makes sense: If there are no rabbits or wolves, the populations are certainly not going to increase.) The other constant solution is

$$W = \frac{0.08}{0.001} = 80$$
$$R = \frac{0.02}{0.00002} = 1000$$

So the equilibrium populations consist of 80 wolves and 1000 rabbits. This means that 1000 rabbits are just enough to support a constant wolf population of 80. There are neither too many wolves (which would result in fewer rabbits) nor too few wolves (which would result in more rabbits).

▲ The Lotka-Volterra equations were proposed as a model to explain the variations in the shark and food-fish populations in the Adriatic Sea by the Italian mathematician Vito Volterra (1860–1940). (b) We use the Chain Rule to eliminate *t*:

so $\frac{dW}{dt} = \frac{dW}{dR} \frac{dR}{dt}$ $\frac{dW}{dR} = \frac{\frac{dW}{dt}}{\frac{dR}{dt}} = \frac{-0.02W + 0.00002RW}{0.08R - 0.001RW}$

(c) If we think of W as a function of R, we have the differential equation

$$\frac{dW}{dR} = \frac{-0.02W + 0.00002RW}{0.08R - 0.001RW}$$

We draw the direction field for this differential equation in Figure 1 and we use it to sketch several solution curves in Figure 2. If we move along a solution curve, we observe how the relationship between *R* and *W* changes as time passes. Notice that the curves appear to be closed in the sense that if we travel along a curve, we always return to the same point. Notice also that the point (1000, 80) is inside all the solution curves. That point is called an *equilibrium point* because it corresponds to the equilibrium solution R = 1000, W = 80.

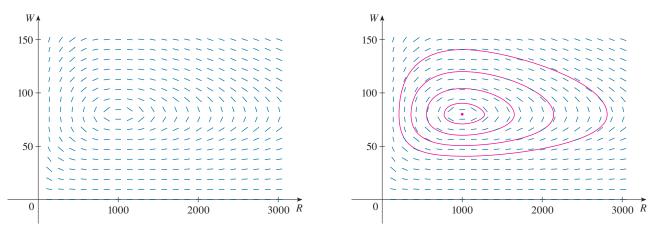
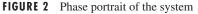


FIGURE 1 Direction field for the predator-prey system

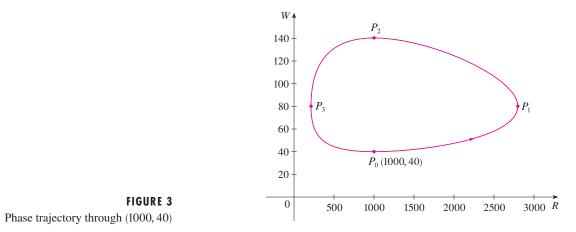


When we represent solutions of a system of differential equations as in Figure 2, we refer to the *RW*-plane as the **phase plane**, and we call the solution curves **phase trajectories**. So a phase trajectory is a path traced out by solutions (R, W) as time goes by. A **phase portrait** consists of equilibrium points and typical phase trajectories, as shown in Figure 2.

(d) Starting with 1000 rabbits and 40 wolves corresponds to drawing the solution curve through the point $P_0(1000, 40)$. Figure 3 shows this phase trajectory with the direction field removed. Starting at the point P_0 at time t = 0 and letting t increase, do we move clockwise or counterclockwise around the phase trajectory? If we put R = 1000 and W = 40 in the first differential equation, we get

$$\frac{dR}{dt} = 0.08(1000) - 0.001(1000)(40) = 80 - 40 = 40$$

Since dR/dt > 0, we conclude that *R* is increasing at P_0 and so we move counterclockwise around the phase trajectory.



We see that at P_0 there aren't enough wolves to maintain a balance between the populations, so the rabbit population increases. That results in more wolves and eventually there are so many wolves that the rabbits have a hard time avoiding them. So the number of rabbits begins to decline (at P_1 , where we estimate that R reaches its maximum population of about 2800). This means that at some later time the wolf population starts to fall (at P_2 , where R = 1000 and $W \approx 140$). But this benefits the rabbits, so their population later starts to increase (at P_3 , where W = 80 and $R \approx 210$). As a consequence, the wolf population eventually starts to increase as well. This happens when the populations return to their initial values of R = 1000 and W = 40, and the entire cycle begins again.

(e) From the description in part (d) of how the rabbit and wolf populations rise and fall, we can sketch the graphs of R(t) and W(t). Suppose the points P_1 , P_2 , and P_3 in Figure 3 are reached at times t_1 , t_2 , and t_3 . Then we can sketch graphs of R and W as in Figure 4.

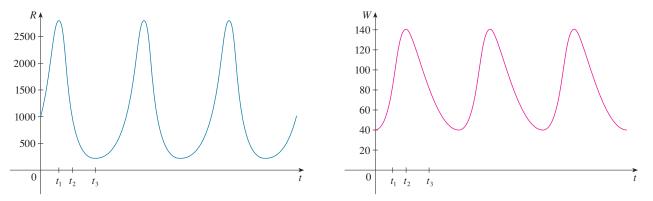


FIGURE 4

Graphs of the rabbit and wolf populations as functions of time

To make the graphs easier to compare, we draw the graphs on the same axes but with different scales for R and W, as in Figure 5. Notice that the rabbits reach their maximum populations about a quarter of a cycle before the wolves.

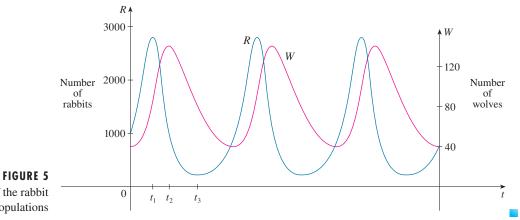


FIGURE 5 Comparison of the rabbit and wolf populations



An important part of the modeling process, as we discussed in Section 1.2, is to interpret our mathematical conclusions as real-world predictions and to test the predictions against real data. The Hudson's Bay Company, which started trading in animal furs in Canada in 1670, has kept records that date back to the 1840s. Figure 6 shows graphs of the number of pelts of the snowshoe hare and its predator, the Canada lynx, traded by the company over a 90-year period. You can see that the coupled oscillations in the hare and lynx populations predicted by the Lotka-Volterra model do actually occur and the period of these cycles is roughly 10 years.

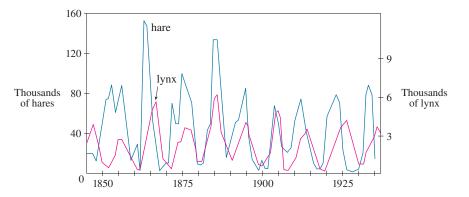


FIGURE 6

Relative abundance of hare and lynx from Hudson's Bay Company records

Although the relatively simple Lotka-Volterra model has had some success in explaining and predicting coupled populations, more sophisticated models have also been proposed. One way to modify the Lotka-Volterra equations is to assume that, in the absence of predators, the prey grow according to a logistic model with carrying capacity *K*. Then the Lotka-Volterra equations (1) are replaced by the system of differential equations

$$\frac{dR}{dt} = kR\left(1 - \frac{R}{K}\right) - aRW \qquad \frac{dW}{dt} = -rW + bRW$$

This model is investigated in Exercises 9 and 10.

Models have also been proposed to describe and predict population levels of two species that compete for the same resources or cooperate for mutual benefit. Such models are explored in Exercise 2. 7.6

Exercises •

1. For each predator-prey system, determine which of the variables, *x* or *y*, represents the prey population and which represents the predator population. Is the growth of the prey restricted just by the predators or by other factors as well? Do the predators feed only on the prey or do they have additional food sources? Explain.

(a)
$$\frac{dx}{dt} = -0.05x + 0.0001xy$$

 $\frac{dy}{dt} = 0.1y - 0.005xy$
(b) $\frac{dx}{dt} = 0.2x - 0.0002x^2 - 0.006xy$
 $\frac{dy}{dt} = -0.015y + 0.00008xy$

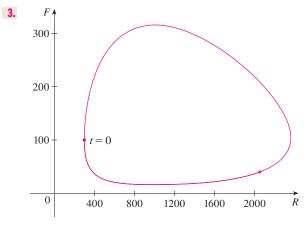
2. Each system of differential equations is a model for two species that either compete for the same resources or cooperate for mutual benefit (flowering plants and insect pollinators, for instance). Decide whether each system describes competition or cooperation and explain why it is a reasonable model. (Ask yourself what effect an increase in one species has on the growth rate of the other.)

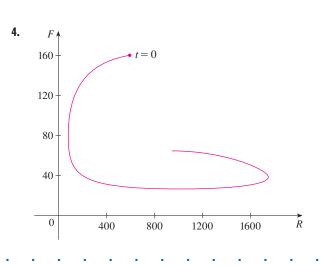
(a)
$$\frac{dx}{dt} = 0.12x - 0.0006x^2 + 0.00001xy$$

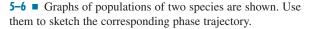
 $\frac{dy}{dt} = 0.08x + 0.00004xy$
(b) $\frac{dx}{dt} = 0.15x - 0.0002x^2 - 0.0006xy$
 $\frac{dy}{dt} = 0.2y - 0.00008y^2 - 0.0002xy$

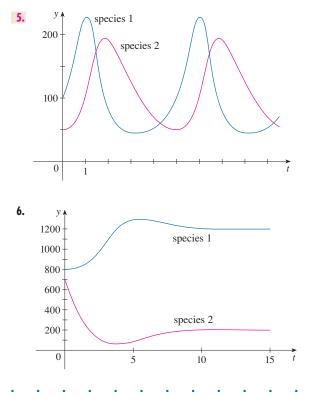
3–4 A phase trajectory is shown for populations of rabbits (R) and foxes (F).

- (a) Describe how each population changes as time goes by.
- (b) Use your description to make a rough sketch of the graphs of *R* and *F* as functions of time.









7. In Example 1(b) we showed that the rabbit and wolf populations satisfy the differential equation

$$\frac{dW}{dR} = \frac{-0.02W + 0.00002RW}{0.08R - 0.001RW}$$

By solving this separable differential equation, show that

$$\frac{R^{0.02}W^{0.08}}{e^{0.00002R}e^{0.001W}} = C$$

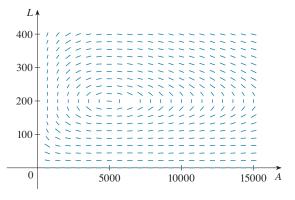
where C is a constant.

It is impossible to solve this equation for W as an explicit function of R (or vice versa). If you have a computer algebra system that graphs implicitly defined curves, use this equation and your CAS to draw the solution curve that passes through the point (1000, 40) and compare with Figure 3.

8. Populations of aphids and ladybugs are modeled by the equations

$$\frac{dA}{dt} = 2A - 0.01AL$$
$$\frac{dL}{dt} = -0.5L + 0.0001AL$$

- (a) Find the equilibrium solutions and explain their significance.
- (b) Find an expression for dL/dA.
- (c) The direction field for the differential equation in part (b) is shown. Use it to sketch a phase portrait. What do the phase trajectories have in common?

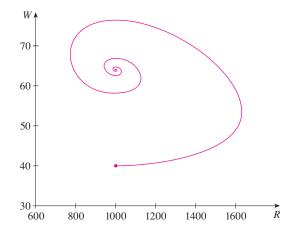


- (d) Suppose that at time t = 0 there are 1000 aphids and 200 ladybugs. Draw the corresponding phase trajectory and use it to describe how both populations change.
- (e) Use part (d) to make rough sketches of the aphid and ladybug populations as functions of *t*. How are the graphs related to each other?
- **9.** In Example 1 we used Lotka-Volterra equations to model populations of rabbits and wolves. Let's modify those equations as follows:

$$\frac{dR}{dt} = 0.08R(1 - 0.0002R) - 0.001RW$$

$$\frac{dW}{dt} = -0.02W + 0.00002RW$$

- (a) According to these equations, what happens to the rabbit population in the absence of wolves?
- (b) Find all the equilibrium solutions and explain their significance.
- (c) The figure shows the phase trajectory that starts at the point (1000, 40). Describe what eventually happens to the rabbit and wolf populations.



- (d) Sketch graphs of the rabbit and wolf populations as functions of time.
- **10.** In Exercise 8 we modeled populations of aphids and ladybugs with a Lotka-Volterra system. Suppose we modify those equations as follows:

$$\frac{dA}{dt} = 2A(1 - 0.0001A) - 0.01AL$$
$$\frac{dL}{dt} = -0.5L + 0.0001AL$$

- (a) In the absence of ladybugs, what does the model predict about the aphids?
- (b) Find the equilibrium solutions.
- (c) Find an expression for dL/dA.
- (d) Use a computer algebra system to draw a direction field for the differential equation in part (c). Then use the direction field to sketch a phase portrait. What do the phase trajectories have in common?
- (e) Suppose that at time t = 0 there are 1000 aphids and 200 ladybugs. Draw the corresponding phase trajectory and use it to describe how both populations change.
- (f) Use part (e) to make rough sketches of the aphid and ladybug populations as functions of *t*. How are the graphs related to each other?



CONCEPT CHECK

- **1.** (a) What is a differential equation?
 - (b) What is the order of a differential equation?
 - (c) What is an initial condition?
- **2.** What can you say about the solutions of the equation $y' = x^2 + y^2$ just by looking at the differential equation?
- **3.** What is a direction field for the differential equation y' = F(x, y)?
- 4. Explain how Euler's method works.
- **5.** What is a separable differential equation? How do you solve it?
- **6.** (a) Write a differential equation that expresses the law of natural growth.

- (b) Under what circumstances is this an appropriate model for population growth?
- (c) What are the solutions of this equation?
- **7.** (a) Write the logistic equation.
 - (b) Under what circumstances is this an appropriate model for population growth?
- **8.** (a) Write Lotka-Volterra equations to model populations of food fish (*F*) and sharks (*S*).
 - (b) What do these equations say about each population in the absence of the other?

🔺 TRUE-FALSE QUIZ 🔺

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- **1.** All solutions of the differential equation $y' = -1 y^4$ are decreasing functions.
- **2.** The function $f(x) = (\ln x)/x$ is a solution of the differential equation $x^2y' + xy = 1$.
- **3.** The equation y' = x + y is separable.

- 4. The equation y' = 3y 2x + 6xy 1 is separable.
- 5. If y is the solution of the initial-value problem

$$\frac{dy}{dt} = 2y\left(1 - \frac{y}{5}\right) \qquad y(0) = 1$$

then $\lim_{t\to\infty} y = 5$.

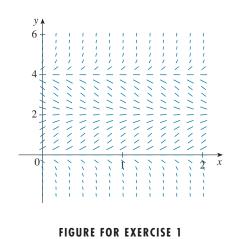
EXERCISES ·

1. (a) A direction field for the differential equation y' = y(y - 2)(y - 4) is shown at the right. Sketch the graphs of the solutions that satisfy the given initial conditions.

(i)
$$y(0) = -0.3$$
 (ii) $y(0) = 1$

(iii)
$$y(0) = 3$$
 (iv) $y(0) = 4.3$

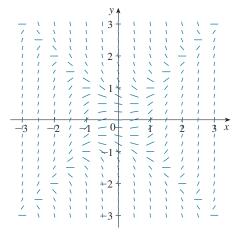
- (b) If the initial condition is y(0) = c, for what values of c is lim_{t→∞} y(t) finite? What are the equilibrium solutions?
- **2.** (a) Sketch a direction field for the differential equation y' = x/y. Then use it to sketch the four solutions that satisfy the initial conditions y(0) = 1, y(0) = -1, y(2) = 1, and y(-2) = 1.
 - (b) Check your work in part (a) by solving the differential equation explicitly. What type of curve is each solution curve?



3. (a) A direction field for the differential equation $y' = x^2 - y^2$ is shown. Sketch the solution of the initial-value problem

$$y' = x^2 - y^2$$
 $y(0) = 1$

Use your graph to estimate the value of y(0.3).



- (b) Use Euler's method with step size 0.1 to estimate y(0.3) where y(x) is the solution of the initial-value problem in part (a). Compare with your estimate from part (a).
- (c) On what lines are the centers of the horizontal line segments of the direction field in part (a) located? What happens when a solution curve crosses these lines?
- **4.** (a) Use Euler's method with step size 0.2 to estimate y(0.4) where y(x) is the solution of the initial-value problem

$$y' = 2xy^2 \qquad y(0) = 1$$

- (b) Repeat part (a) with step size 0.1.
- (c) Find the exact solution of the differential equation and compare the value at 0.4 with the approximations in parts (a) and (b).
- **5–6** Solve the differential equation.

5.
$$(3y^2 + 2y)y' = x \cos x$$

6. $\frac{dx}{dt} = 1 - t + x - tx$

7–8 ■ Solve the initial-value problem.

7.
$$xyy' = \ln x$$
, $y(1) = 2$

8. 1 + x = 2xyy', x > 0, y(1) = -2

.

9–10 ■ Find the orthogonal trajectories of the family of curves.

9.
$$kx^2 + y^2 = 1$$

10. $y = \frac{k}{1 + x^2}$

- **11.** A bacteria culture starts with 1000 bacteria and the growth rate is proportional to the number of bacteria. After 2 hours the population is 9000.
 - (a) Find an expression for the number of bacteria after *t* hours.
 - (b) Find the number of bacteria after 3 h.
 - (c) Find the rate of growth after 3 h.
 - (d) How long does it take for the number of bacteria to double?
- 12. An isotope of strontium, ⁹⁰Sr, has a half-life of 25 years.
 (a) Find the mass of ⁹⁰Sr that remains from a sample of 18 mg after *t* years.
 - (b) How long would it take for the mass to decay to 2 mg?
- **13.** Let C(t) be the concentration of a drug in the bloodstream. As the body eliminates the drug, C(t) decreases at a rate that is proportional to the amount of the drug that is present at the time. Thus, C'(t) = -kC(t), where k is a positive number called the *elimination constant* of the drug.
 - (a) If C_0 is the concentration at time t = 0, find the concentration at time t.
 - (b) If the body eliminates half the drug in 30 h, how long does it take to eliminate 90% of the drug?
- 14. (a) The population of the world was 5.28 billion in 1990 and 6.07 billion in 2000. Find an exponential model for these data and use the model to predict the world population in the year 2020.
 - (b) According to the model in part (a), when will the world population exceed 10 billion?
 - (c) Use the data in part (a) to find a logistic model for the population. Assume a carrying capacity of 100 billion. Then use the logistic model to predict the population in 2020. Compare with your prediction from the exponential model.
 - (d) According to the logistic model, when will the world population exceed 10 billion? Compare with your prediction in part (b).
- 15. The von Bertalanffy growth model is used to predict the length L(t) of a fish over a period of time. If L∞ is the largest length for a species, then the hypothesis is that the rate of growth in length is proportional to L∞ L, the length yet to be achieved.
 - (a) Formulate and solve a differential equation to find an expression for L(t).
 - (b) For the North Sea haddock it has been determined that $L_{\infty} = 53$ cm, L(0) = 10 cm, and the constant of proportionality is 0.2. What does the expression for L(t) become with these data?
- 16. A tank contains 100 L of pure water. Brine that contains 0.1 kg of salt per liter enters the tank at a rate of 10 L/min. The solution is kept thoroughly mixed and drains from the tank at the same rate. How much salt is in the tank after 6 minutes?

- **17.** One model for the spread of an epidemic is that the rate of spread is jointly proportional to the number of infected people and the number of uninfected people. In an isolated town of 5000 inhabitants, 160 people have a disease at the beginning of the week and 1200 have it at the end of the week. How long does it take for 80% of the population to become infected?
- **18.** The Brentano-Stevens Law in psychology models the way that a subject reacts to a stimulus. It states that if *R* represents the reaction to an amount *S* of stimulus, then the relative rates of increase are proportional:

$$\frac{1}{R}\frac{dR}{dt} = \frac{k}{S}\frac{dS}{dt}$$

where k is a positive constant. Find R as a function of S.

19. The transport of a substance across a capillary wall in lung physiology has been modeled by the differential equation

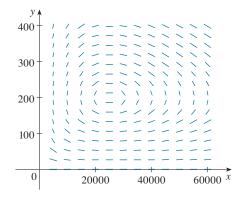
$$\frac{dh}{dt} = -\frac{R}{V} \left(\frac{h}{k+h}\right)$$

where h is the hormone concentration in the bloodstream, t is time, R is the maximum transport rate, V is the volume of the capillary, and k is a positive constant that measures the affinity between the hormones and the enzymes that assist the process. Solve this differential equation to find a relationship between h and t.

20. Populations of birds and insects are modeled by the equations

$$\frac{dx}{dt} = 0.4x - 0.002xy \qquad \frac{dy}{dt} = -0.2y + 0.000008xy$$

- (a) Which of the variables, x or y, represents the bird population and which represents the insect population? Explain.
- (b) Find the equilibrium solutions and explain their significance.
- (c) Find an expression for dy/dx.
- (d) The direction field for the differential equation in part (c) is shown. Use it to sketch the phase trajectory

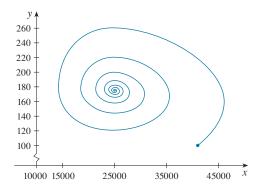


corresponding to initial populations of 100 birds and 40,000 insects. Then use the phase trajectory to describe how both populations change.

- (e) Use part (d) to make rough sketches of the bird and insect populations as functions of time. How are these graphs related to each other?
- **21.** Suppose the model of Exercise 20 is replaced by the equations

$$\frac{dx}{dt} = 0.4x(1 - 0.000005x) - 0.002xy$$
$$\frac{dy}{dt} = -0.2y + 0.000008xy$$

- (a) According to these equations, what happens to the insect population in the absence of birds?
- (b) Find the equilibrium solutions and explain their significance.
- (c) The figure shows the phase trajectory that starts with 100 birds and 40,000 insects. Describe what eventually happens to the bird and insect populations.



- (d) Sketch graphs of the bird and insect populations as functions of time.
- **22.** Barbara weighs 60 kg and is on a diet of 1600 calories per day, of which 850 are used automatically by basal metabolism. She spends about 15 cal/kg/day times her weight doing exercise. If 1 kg of fat contains 10,000 cal and we assume that the storage of calories in the form of fat is 100% efficient, formulate a differential equation and solve it to find her weight as a function of time. Does her weight ultimately approach an equilibrium weight?



1. Find all functions f such that f' is continuous and

$$[f(x)]^2 = 100 + \int_0^x \{ [f(t)]^2 + [f'(t)]^2 \} dt$$
 for all real x

- **2.** A student forgot the Product Rule for differentiation and made the mistake of thinking that (fg)' = f'g'. However, he was lucky and got the correct answer. The function f that he used was $f(x) = e^{x^2}$ and the domain of his problem was the interval $(\frac{1}{2}, \infty)$. What was the function g?
- **3.** Let f be a function with the property that f(0) = 1, f'(0) = 1, and f(a + b) = f(a)f(b) for all real numbers a and b. Show that f'(x) = f(x) for all x and deduce that $f(x) = e^x$.
- **4.** Find all functions *f* that satisfy the equation

$$\left(\int f(x) \, dx\right) \left(\int \frac{1}{f(x)} \, dx\right) = -1$$

- **5.** A peach pie is taken out of the oven at 5:00 P.M. At that time it is piping hot: 100 °C. At 5:10 P.M. its temperature is 80 °C; at 5:20 P.M. it is 65 °C. What is the temperature of the room?
- **6.** Snow began to fall during the morning of February 2 and continued steadily into the afternoon. At noon a snowplow began removing snow from a road at a constant rate. The plow traveled 6 km from noon to 1 P.M. but only 3 km from 1 P.M. to 2 P.M. When did the snow begin to fall? [*Hints:* To get started, let *t* be the time measured in hours after noon; let x(t) be the distance traveled by the plow at time *t*; then the speed of the plow is dx/dt. Let *b* be the number of hours before noon that it began to snow. Find an expression for the height of the snow at time *t*. Then use the given information that the rate of removal *R* (in m³/h) is constant.]
- **7.** A dog sees a rabbit running in a straight line across an open field and gives chase. In a rectangular coordinate system (as shown in the figure), assume:
 - (i) The rabbit is at the origin and the dog is at the point (L, 0) at the instant the dog first sees the rabbit.
 - (ii) The rabbit runs up the y-axis and the dog always runs straight for the rabbit.
 - (iii) The dog runs at the same speed as the rabbit.
 - (a) Show that the dog's path is the graph of the function y = f(x), where y satisfies the differential equation

$$x\frac{d^2y}{dx^2} = \sqrt{1 + \left(\frac{dy}{dx}\right)^2}$$

- (b) Determine the solution of the equation in part (a) that satisfies the initial conditions y = y' = 0 when x = L. [*Hint:* Let z = dy/dx in the differential equation and
 - solve the resulting first-order equation to find *z*; then integrate *z* to find *y*.]
- (c) Does the dog ever catch the rabbit?
- **8.** (a) Suppose that the dog in Problem 7 runs twice as fast as the rabbit. Find a differential equation for the path of the dog. Then solve it to find the point where the dog catches the rabbit.
 - (b) Suppose the dog runs half as fast as the rabbit. How close does the dog get to the rabbit? What are their positions when they are closest?

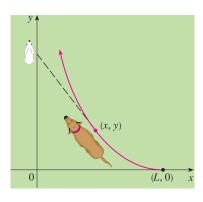


FIGURE FOR PROBLEM 7

- **9.** A planning engineer for a new alum plant must present some estimates to his company regarding the capacity of a silo designed to contain bauxite ore until it is processed into alum. The ore resembles pink talcum powder and is poured from a conveyor at the top of the silo. The silo is a cylinder 100 ft high with a radius of 200 ft. The conveyor carries $60,000\pi$ ft³/h and the ore maintains a conical shape whose radius is 1.5 times its height.
 - (a) If, at a certain time *t*, the pile is 60 ft high, how long will it take for the pile to reach the top of the silo?
 - (b) Management wants to know how much room will be left in the floor area of the silo when the pile is 60 ft high. How fast is the floor area of the pile growing at that height?
 - (c) Suppose a loader starts removing the ore at the rate of $20,000\pi$ ft³/h when the height of the pile reaches 90 ft. Suppose, also, that the pile continues to maintain its shape. How long will it take for the pile to reach the top of the silo under these conditions?
- **10.** Find the curve that passes through the point (3, 2) and has the property that if the tangent line is drawn at any point *P* on the curve, then the part of the tangent line that lies in the first quadrant is bisected at *P*.
- 11. Recall that the normal line to a curve at a point P on the curve is the line that passes through P and is perpendicular to the tangent line at P. Find the curve that passes through the point (3, 2) and has the property that if the normal line is drawn at any point on the curve, then the *y*-intercept of the normal line is always 6.
- **12.** Find all curves with the property that if the normal line is drawn at any point *P* on the curve, then the part of the normal line between *P* and the *x*-axis is bisected by the *y*-axis.